

AYU LINTANG PANGESTU

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BRIEF PROFILE

I am Ayu Lintang Pangestu, a graduate of S1 Informatics from the Indonesian Technocratic University. Passionate about applying knowledge and skills in a Front-End role Developer. Have skills in HTML, CSS, and JavaScript, with experience hands-on in creating visually appealing and user-centric web interfaces users.

SOCIAL MEDIA

Linkedin



Github



Instagram



EXPERIENCE

Infinite Learning - Batam, Indonesia

Web Developer (21 September 2022 - 31 January 2023)

- Website developed according to the theme assigned by the mentor.
- Website promoted through team-created ads.
- Present the results of the developed website.

EDUCATION

INDONESIAN TECHNOCRAT UNIVERSITY (2019 - 2023)

S1 Informtics - IPK 3,62

- Thesis Title: Website Based Online Vegetable Sales Application (Case Study: Riski Shop)

Awards: Cumlaude graduate of Informatics Study Program 2023

CERTIFICATE

- Computer Network & Troubleshooting Competency Certificate (Teknocrat University Indonesia) (May 2023 & July 2023).
- Graphic Design Competency Certificate (Indonesian Technocrat University) (May 2023).
- Office Administration Computer Competency Certificate (Indonesian Technocrat University) (May 2023 & August 2023).
- Mikrotik Training Certificate (Indonesian Technocrat University) (July 2022).
- ELC Poster Design Certificate (Telkom Jakarta Academic) (April 2021).
- IT Creation 2021 Web Design Competition (Surabaya State Electronics Polytechnic) (November 2021).
- MSIB Batch 3 Independent Study Certificate (Merdeka Campus) (September 2022 - January 2023).

PROYEK

Platform E-commerce Sayuran Online (Laravel & Bootstrap)

- Develop website
- Responsive e-commerce uses Bootstrap as a front-end framework and Laravel as a back-end framework.
- Implemented features such as product catalogue, user authentication, and functionality dynamic basket.
- Leverages Bootstrap for responsive design, ensuring consistency and security cross-device view.
- Integration between Laravel and internal routing systems for efficient navigation.
- Use of Laravel to manage business logic and interaction with the database, creating a strong foundation for data management and transaction security.

Personal Portfolio (React JS & Tailwind)

- Develop and implement personal portfolio websites using React.js and Tailwind CSS.
- Ensure cross-browser compatibility and responsiveness, optimize the website for various devices.
- Leverage the power of React.js to create dynamic and efficient components, improving the overall user experience. • Integrated CSS animations to enhance the visual appeal of the portfolio and deliver captivating user interactions.
- Implemented routing using React Router for seamless navigation between various parts of the portfolio.

Library Desktop Application (C#)

- Design an intuitive user interface for managing book collections, borrowing, and returns.
- Implement a database management system to track book information, members, and lending transactions.
- Design an intuitive user interface using Windows Forms or WPF, depending on preferences and project needs.
- Integration with database management systems such as SQL Server to track information books, members, and loan transactions. •
- Conduct thorough testing using testing facilities provided by Visual Studio.

Game Petualangan Momo (HTML/Construct 2)

- Developed an adventure game using HTML for structure and Construct 2 as a game development platform.
- Design a game where the character Momo collects orange points and chemical tubes to prepare answers to the quiz about chemical bonds.
- Utilizes the event-driven programming language in Construct 2 to organize logic game, including character behavior, player actions, and interactions with elements environment.
- Implement sound effects and background music using Construct 2's audio features for improve the gaming experience.
- Conduct trials to ensure the level of difficulty and balance of the game according to the target audience.

Kalpataru Design Prototype (Figma)

- Developed a design prototype for the Kalpataru project using a design platform Figma.
- Optimize teamwork by collaborating online using Figma, facilitating design revisions and updates.
- Create logical page layouts and navigation, reflecting user flow optimal.
- Presenting the results of the Kalpataru prototype.

Komoditiku Desain Prototype (Figma)

- Analyze user needs with team and design prototype using Figma.
- Ensure responsive and intuitive design to maximize user experience.
- Prepare documentation that supports implementation..

Cat House Community Website (Figma & React JS)

- Study user needs and design prototypes using Figma.
- Implemented the design using React JS.
- Provides functionalities such as cat posting, online vet consultation, and features social media such as likes, comments and chat.
- Ensure responsiveness and user engagement through React JS design and implementation.

ABILITY

- Programming Languages: HTML, CSS, JavaScript
- Front-End Frameworks: React JS
- Version Control: Git
- Responsive Design: Bootstrap & Tailwind
- Tools: Visual Studio Code
- Design Software: Figma & Adobe XD