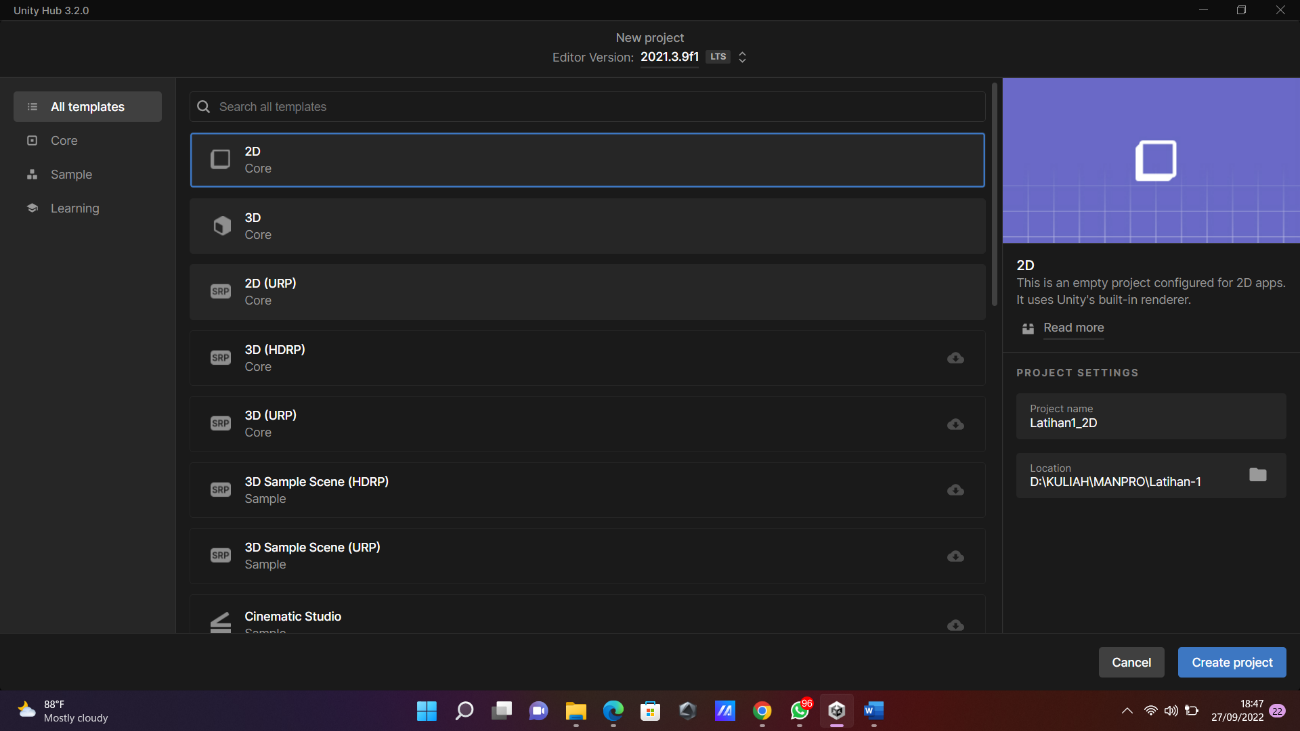
Nama : Ayu Puspitasari

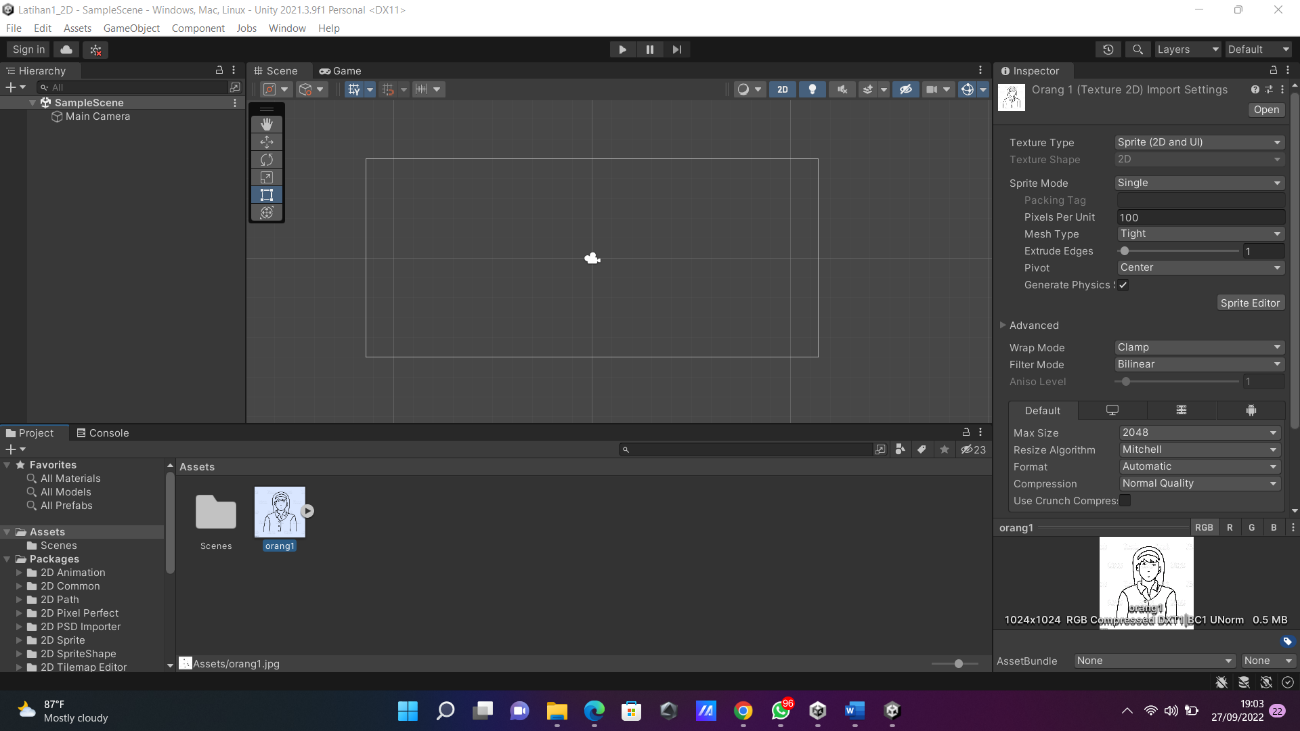
NIM : A11.2020.12754

Mata kuliah : Game Progaming 4508

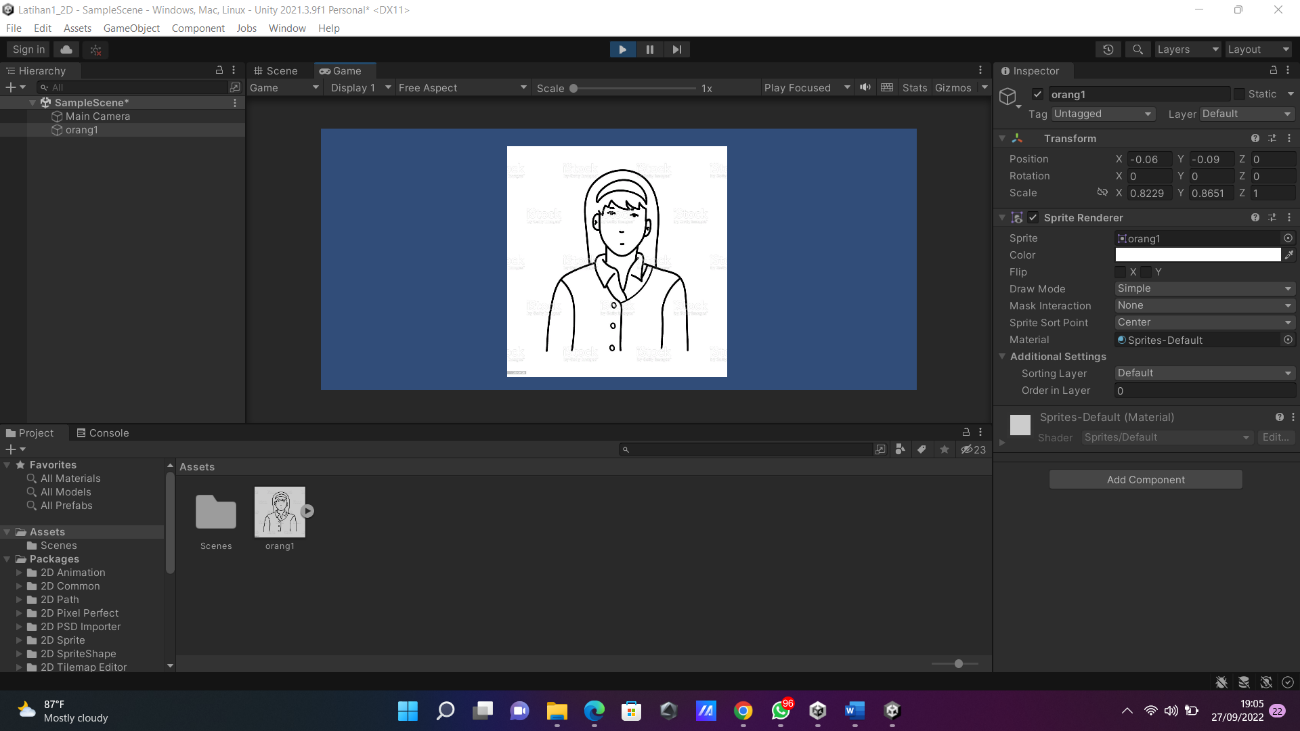
Screenshoot ketika sedang akan membuat project baru dan berada dihalaman “Project”. Beri nama sc\_01\_01.jpg



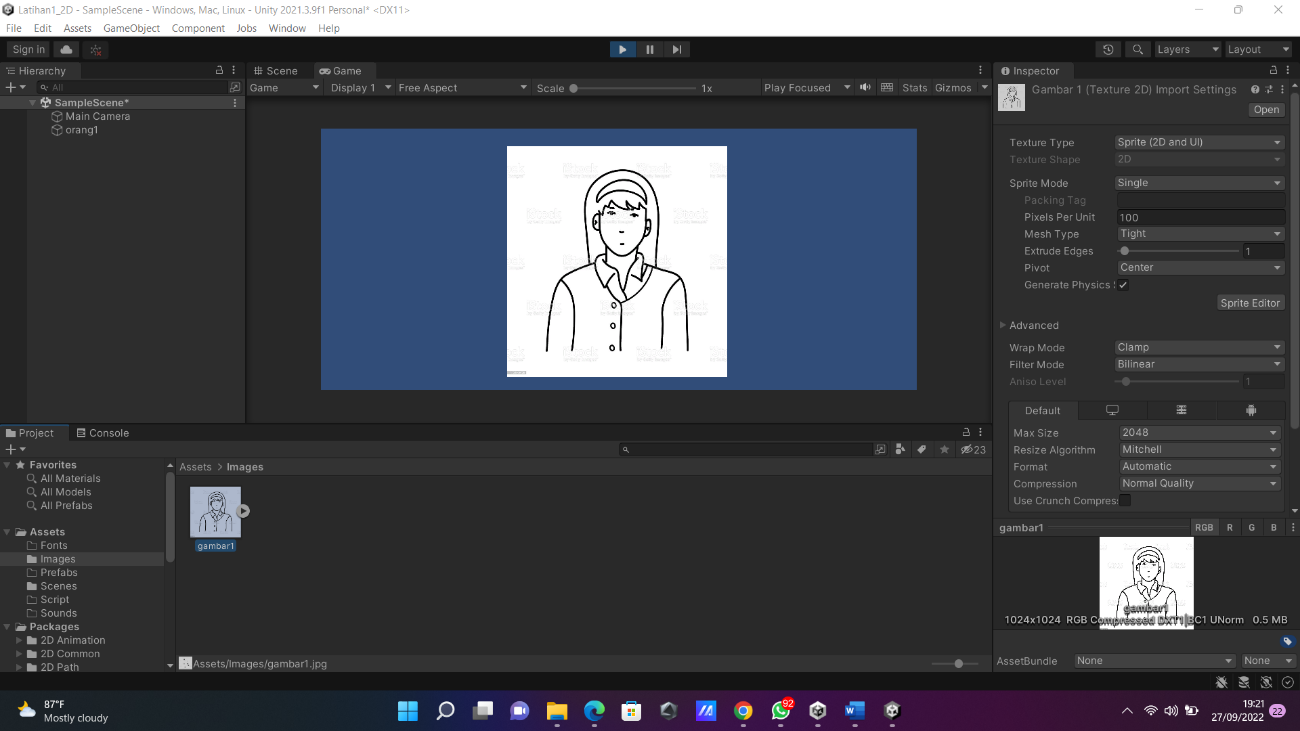
sc\_01\_02.jpg



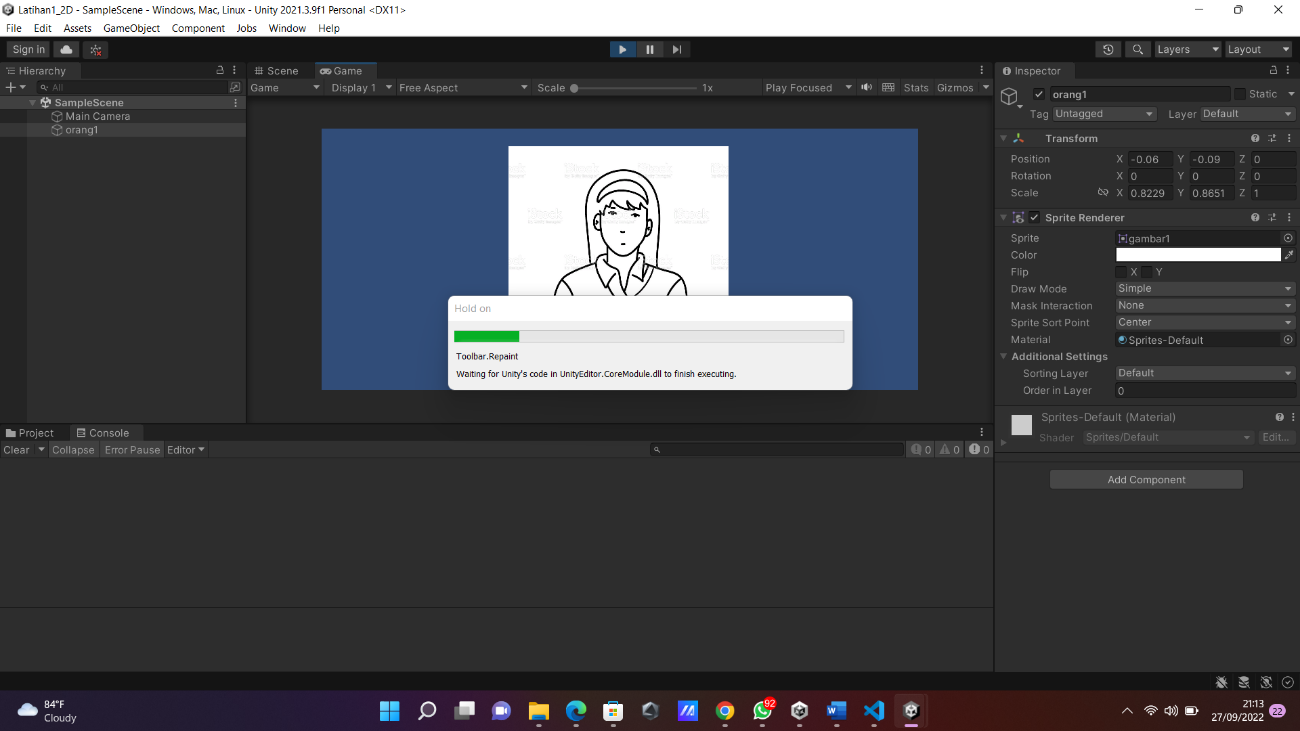
sc\_01\_03.jpg



sc\_01\_04.jpg



sc\_01\_05.jpg



sc\_01\_06.jpg

