



IIT MADRAS
Indian Institute of Technology Madras

M.Tech Computer Science Information security.

Cryptography Basic.(CS6530)

Assignment-2.

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Batch Year-2021

Assignment :- 2

8.2 What is maximum period obtainable from the following generator?

$$X_{n+1} = (aX_n) \bmod 2^4$$

b) Answer: A widely used tech is linear congruent method. The algo is parameterised with 4 numbers.

m the modulus $m > 0$

a the multiplier $0 < a < m$

c the increment $0 \leq c < m$

X_0 the starting value or seed $0 \leq X_0 < m$

For example when $a=5$ & $X_0=1$ and Example $a=3$ & $X_0=1$

$$X_1 = (5 \times 1) \bmod 16 = 5$$

$$X_2 = (5 \times 5) \bmod 16 = 9$$

$$X_3 = (5 \times 9) \bmod 16 = 13$$

$$X_4 = (5 \times 13) \bmod 16 = 1$$

$$X_5 = (5 \times 1) \bmod 16 = 5$$

$$X_6 = (5 \times 5) \bmod 16 = 9$$

$$X_7 = (5 \times 9) \bmod 16 = 13$$

$$X_8 = (5 \times 13) \bmod 16 = 1$$

$$X_1 = (3 \times 1) \bmod 16 = 3$$

$$X_2 = (3 \times 3) \bmod 16 = 9$$

$$X_3 = (3 \times 9) \bmod 16 = 11$$

$$X_4 = (3 \times 13) \bmod 16 = 1$$

$$X_5 = (3 \times 1) \bmod 16 = 3$$

$$X_6 = (3 \times 3) \bmod 16 = 9$$

$$X_7 = (3 \times 9) \bmod 16 = 11$$

So values are getting repeated after 4 values it means it is having maximum period is 4 which is $2^{4-2} = \underline{\underline{4}}$ - max period.

b) What should be value of a .

= a must be 5 or 11. (from calculation)

c) what restrictions required on seed.

= The seed must be odd number.

from above calculation we can conclude Seed must be odd.

8.4

$$x_{n+1} = (6x_n) \bmod 13$$

$$x_{n+1} = (7x_n) \bmod 13$$

Write out two sequences to show which one is more random.

Answer:

$$x_{n+1} = (6x_n) \bmod 13$$

- Lets start with

$$\text{Seed} = 1 \quad x_0 = 1$$

$$x_1 = (6) \bmod 13 = 6$$

$$x_2 = (6 \times 6) \bmod 13 = 36 \bmod 13 = 10$$

$$x_3 = (6 \times 10) \bmod 13 = 60 \bmod 13 = 8$$

$$x_4 = (6 \times 8) \bmod 13 = 48 \bmod 13 = 9$$

$$x_5 = (6 \times 9) \bmod 13 = 54 \bmod 13 = 2$$

$$x_6 = (6 \times 2) \bmod 13 = 12 \bmod 13 = 12$$

$$x_7 = (6 \times 12) \bmod 13 = 72 \bmod 13 = 7$$

$$x_8 = (6 \times 7) \bmod 13 = 42 \bmod 13 = 3$$

$$x_9 = (6 \times 3) \bmod 13 = 18 \bmod 13 = 5$$

$$x_{10} = (6 \times 5) \bmod 13 = 30 \bmod 13 = 4$$

$$x_{11} = (6 \times 4) \bmod 13 = 24 \bmod 13 = 11$$

$$x_{12} = (6 \times 11) \bmod 13 = 66 \bmod 13 = 1$$

$$x_{n+1} = (7x_n) \bmod 13$$

- Lets start with Seed = 1

$$x_0 = 1$$

$$x_1 = (7 \times 1) \bmod 13 = 7$$

$$x_2 = (7 \times 7) \bmod 13 = 49 \bmod 13 = 10$$

$$x_3 = (7 \times 10) \bmod 13 = 70 \bmod 13 = 5$$

$$x_4 = (7 \times 5) \bmod 13 = 35 \bmod 13 = 9$$

$$x_5 = (7 \times 9) \bmod 13 = 63 \bmod 13 = 11$$

$$x_6 = (7 \times 11) \bmod 13 = 77 \bmod 13 = 12$$

$$x_7 = (7 \times 12) \bmod 13 = 84 \bmod 13 = 6$$

$$x_8 = (7 \times 6) \bmod 13 = 42 \bmod 13 = 3$$

$$x_9 = (7 \times 3) \bmod 13 = 21 \bmod 13 = 8$$

$$x_{10} = (7 \times 8) \bmod 13 = 56 \bmod 13 = 4$$

$$x_{11} = (7 \times 4) \bmod 13 = 28 \bmod 13 = 2$$

$$x_{12} = (7 \times 2) \bmod 13 = 14 \bmod 13 = 1$$

1* So The random Number generator sequence for $X_{n+1} = (6X_n) \bmod 13$ is $\Rightarrow 1, 6, 10, 8, 9, 2, 12, 7, 3, 5, 4, 11, 1$

2* Random Number sequence for $X_{n+1} = (7X_n) \bmod 13$ is $\Rightarrow 1, 7, 10, 5, 9, 11, 12, 6, 3, 8, 4, 2, 1$.

In above sequence because the patterns evident in the 2nd half of the latter sequence so we mostly consider this is to be less random than the first sequence

First $X_{n+1} = (6X_n) \bmod 13$ is more random than $X_{n+1} = (7X_n) \bmod 13$

Q. 8.6 What RC4 key value will leave S unchanged during initialization - - - - - 0 through 255 in ascending order

Answer \rightarrow RC4 is a stream cipher designed in 1987 by Ron Rivest for RSA security. It is a variable key size stream cipher with byte oriented operations. This algo is based on random permutation.

A variable length key of form 1 to 256 byte (8 to 2048 bits) is used to initialize a 256 byte vector S. which is $S[0], S[1], \dots, S[255]$

use a key length 255 bytes.
So the first two bytes are zero
that is -

$$K[0] = 0 \text{ } \&$$

$$K[1] = 0.$$

Therefore we have

$$K[2] = 255, \quad K[3] = 254, \quad K[4] = 253$$

$$\dots \dots K[5] = 252 \dots \dots K[255] = 2.$$

Q. 8.7 a) using straight forward scheme to store the internal state how many bits are used?

Answer:- So to store i we need 8 bits,
for h store we need 8 bits and
for S we need (256×8) So it is
totally we can say as.

$$\begin{array}{ccc} i & + & h & + & S \\ \downarrow & & \downarrow & & \downarrow \\ (8 \text{ bits}) & + & (8 \text{ bits}) & + & (256 \times 8) \\ & = & 8 + 8 + 2048 \text{ bits.} \\ & = & 2064 \text{ bits.} \end{array}$$

8.7 b)

Answer:-

So the number of states used is

$$[256! \times 256^2]$$

permutation of 256 'cos (0 to 255) 56

(0 to 255 so total 256).

$$[256! \times 256^2]$$

$$\approx 2^{1700}$$

Therefore 1700 bits are required.

Q. 8.8 a)

Answer:- So by taking the first 80 bits of $V || C$.

Bob can obtain the Initialization vector V .

As we know that the V , C and K are known, so the message can be recovered and decrypted by computing

$$RC4(V || K) \oplus C$$

(b) So if the adversary observes that the $(V_1 || C_1); (V_2 || C_2) \dots$ transmitted we can

that $V_i = V_j$ for distinct i, j , then:

adversary knows that the same key stream was used to encrypt both messages for example m_i & m_j . So in this case the messages are vulnerable to by using the first 80 bits of $V || C$ we get the initialization vector so then as he knows these then by using

$$RC4(V || K) \oplus C$$

Adversary can compute the message.

8.8

(C)

Birthday paradox is type of cryptographic attack which is class of Brute force attack. The success of this attack is depends on likelihood of collisions found betⁿ random attack attempts.

Now here in this example since key is fixed, the key stream varies and we know it is 80 bit vector which selected randomly. so it is 2^{80} messages but these send by Alice & Bob so, but to consider only Alice messages send will be half of it so ~~as~~ it is $\approx 2^{40}$ so it could be approximately $\approx \underline{2^{40}}$ messages are sent we expect same V. (vector) and same key stream to be used more than once.

8.8 d

So in the life time of key the number of message can be encrypted by K, so from above point C we can approximately say $\sqrt{\frac{\pi}{2}} 2^{80} \approx 2^{40}$ messages.

So a key should be changed before 2^{40} messages are sent.

So that it won't used twice.

* Thank - you - sir *