

gRPC Implementation: Calculator Service

A Practical Demonstration (basic online calculator)

Engr. Daniel Moune

ICT University

August 12, 2025

- Introduction to gRPC
- Project Structure
- Protocol Buffers Definition
- Server Implementation
- Client Implementation
- Key Features
- Demonstration

What is gRPC?

- High-performance RPC framework by Google
- Uses Protocol Buffers (protobuf) as interface definition language
- Features:
 - Language-neutral
 - Bi-directional streaming
 - Pluggable authentication
 - Load balancing
- HTTP/2 based transport

Project Structure

- `calculator.proto` - Service definition
- `calculator_pb2.py` - Generated protobuf classes
- `calculator_pb2_grpc.py` - Generated gRPC classes
- `cloud.py` - Server implementation
- `client.py` - Client implementation

Protocol Buffers Definition

```
1  rpc Sub (AddRequest) returns (AddResponse);
2  rpc Mul (AddRequest) returns (AddResponse);
3  rpc Div (AddRequest) returns (AddResponse);
4  rpc Mod (AddRequest) returns (AddResponse);
5  }
6
7  message AddRequest {
8      int32 num1 = 1;
9      int32 num2 = 2;
10 }
11
12 message AddResponse {
13     int32 result = 1;
14 }
```

- Defines service Calculator with 5 RPC methods
- All methods use AddRequest and AddResponse messages
- Simple message structure with two integers and a result

- `python -m grpc_tools.protoc` generates:
 - `calculator_pb2.py` - Message classes
 - `calculator_pb2_grpc.py` - Server and client classes
- Provides:
 - Serialization/deserialization
 - Client stub
 - Server interface

Server Implementation (1)

```
1 import grpc
2 from concurrent import futures
3 import calculator_pb2
4 import calculator_pb2_grpc
5
6 class CalculatorSkeleton(calculator_pb2_grpc.
    CalculatorServicer):
7     def Add(self, request, context):
8         result = request.num1 + request.num2
9         return calculator_pb2.AddResponse(result=result)
10    def Sub(self, request, context):
```

- Extends CalculatorServicer generated class
- Implements all 5 RPC methods
- Each method performs the operation and returns a response

Server Implementation (2)

```
1         return calculator_pb2.AddResponse(result=result)
2     def Mul(self, request, context):
3         result = request.num1 * request.num2
4         return calculator_pb2.AddResponse(result=result)
5     def Div(self, request, context):
6         result = request.num1 // request.num2
7         return calculator_pb2.AddResponse(result=result)
```

- Creates gRPC server with thread pool
- Adds servicer to the server
- Binds to port 50051
- Starts the server

Client Implementation (1)

```
1 import sys
2 import grpc
3 from concurrent import futures
4 import calculator_pb2
5 import calculator_pb2_grpc
6
7
8 class job :
9     def __init__(self, operator, operand1, operand2) -> None
10    :
11        self.__operator = operator
12        self.__operand1 = int(operand1)
13        self.__operand2 = int(operand2)
14    def operator(self) -> str:
15        return self.__operator
16    def operand1(self) -> int:
```

- job class encapsulates operation details
- Provides access to operator and operands
- Type hints for better code clarity

Client Implementation (2)

```
1  def operand2(self) -> int:
2      return self.__operand2
3
4  def run(operator, num1, num2):
5      with grpc.insecure_channel('localhost:50051') as channel
6      :
7          stub = calculator_pb2_grpc.CalculatorStub(channel)
8          if (operator == "add"):
9              response = stub.Add(calculator_pb2.AddRequest(
10 num1=num1, num2=num2))
11             elif (operator == "sub"):
12                 response = stub.Sub(calculator_pb2.AddRequest(
13 num1=num1, num2=num2))
14                 elif (operator == "mul"):
15                     response = stub.Mul(calculator_pb2.AddRequest(
16 num1=num1, num2=num2))
17                     elif (operator == "div"):
18                         response = stub.Div(calculator_pb2.AddRequest(
19 num1=num1, num2=num2))
20                     elif (operator == "mod"):
21                         response = stub.Mod(calculator_pb2.AddRequest(
```

Client Implementation (3)

```
1         print("Invalid operator")
2         exit()
3     print(f"Result: {response.result}")
4
5 # if __name__ == '__main__':
6 #     # Get user Input
7 #     operand = sys.argv[1]
8 #     num1 = sys.argv[2]
9 #     num2 = sys.argv[3]
10 #     # print(f"operand = {operand}, num1 = {num1}, num2 = {num2}")
```

- Uses thread pool for concurrent requests
- Predefined list of jobs to execute
- Submits each job to the thread pool
- Demonstrates concurrent RPC calls

Key Features

- **Type Safety:** Protobuf ensures type-safe communication
- **Concurrency:** Thread pool handles multiple requests
- **Simplicity:** Clean separation between client and server
- **Extensibility:** Easy to add new operations
- **Performance:** HTTP/2 and binary protocol

Demonstration

- Start the server: `python cloud.py`
- Run the client: `python client.py`
- Expected output:
 - Result: 660 (add)
 - Result: 606 (sub)
 - Result: 23 (div)
 - Result: 12 (mod)

Conclusion

- gRPC provides efficient RPC mechanism
- Protocol Buffers enable language-neutral contracts
- Python implementation is straightforward
- Suitable for microservices and distributed systems
- Next steps:
 - Add error handling
 - Implement streaming
 - Add authentication

- gRPC official documentation: <https://grpc.io/>
- Protocol Buffers guide:
<https://developers.google.com/protocol-buffers>
- Python gRPC examples: <https://github.com/grpc/grpc/tree/master/examples/python>

Thank You!