

# **MACHINE LEARNING: WHAT IS?**

A FIRST STEP TO PRACTICAL MACHINE LEARNING

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Resources on this slides are mainly adapted and rearranged from

- W. Jitkrittum: Machine Learning Fundamentals I
- K. Muandet: Machine Learning Fundamentals II
- Google's Machine Learning Crash Course

## BEFORE WE START...

Make sure these are installed on your computer.

- Python 3.6
- NumPy, Scipy, Matplotlib, Scikit-learn, MLxtend:  
Run `pip install numpy scipy matplotlib scikit-learn mlxtend`
- MNIST loader  
`pip install git+https://github.com/datapythonista/mnist.git`

## 1 Introduction to Machine Learning

- What is Machine Learning?

## 2 Machine Learning Problems

- Supervised learning
- Unsupervised learning
- Reinforcement learning

## 3 Model

- The Goal of Machine Learning

## 4 Machine Learning Process

- Evaluating Machine Learning Performance

## 5 Algorithms for Machine Learning Classification Problem

## 6 Problems for Machine Learning

- Handwriting recognition

## 7 Neural Networks

## 8 Challenges in Machine Learning Problems

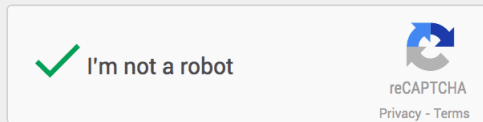
## 9 Your next step into Machine Learning

## 10 Questions and Answers

# **INTRODUCTION TO MACHINE LEARNING**

# WHAT IS MACHINE LEARNING?

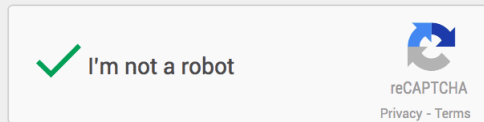
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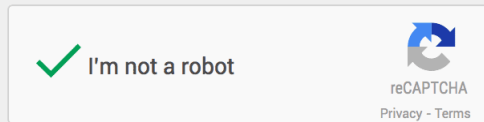


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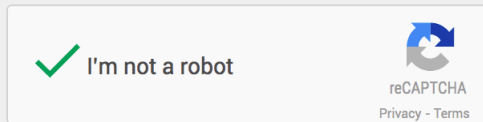


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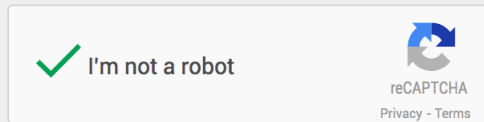
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## ■ This is Recaptcha.

- ▶ Recaptcha helps stop millions of spam a day.
- ▶ In some old days, we have to type Captcha texts to distinguish ourself from bots.
- ▶ How is it possible that with a single click, an automated system can distinguish bots from humans?

## Machine **Learning**

Machine **Learning**

= Improves performance on a specific task.

# **MACHINE LEARNING PROBLEMS**

# TYPES OF MACHINE LEARNING PROBLEMS

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1. Supervised learning



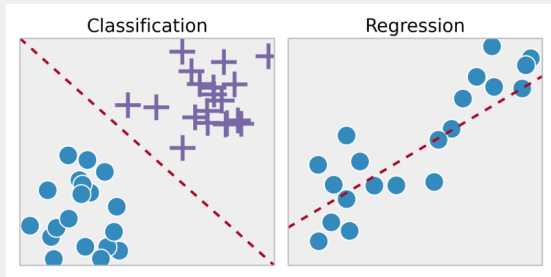
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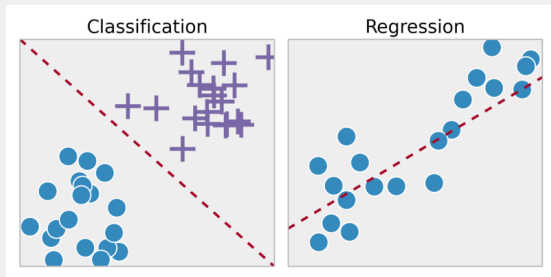
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# SUPERVISED LEARNING



**Figure:** Supervised learning (Courtesy: Towards Data Science)

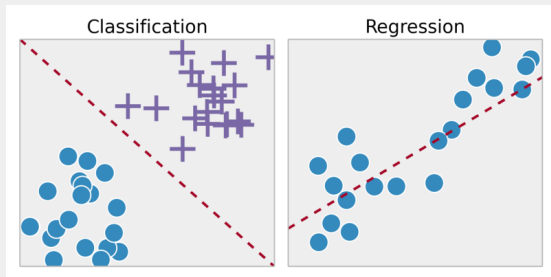
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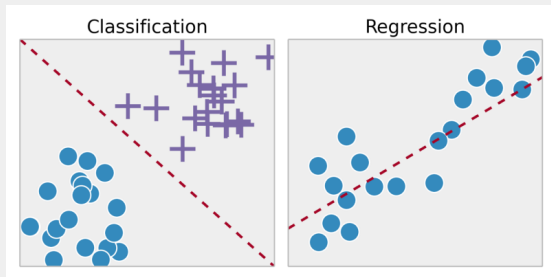
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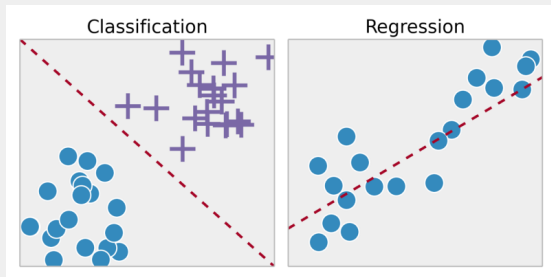
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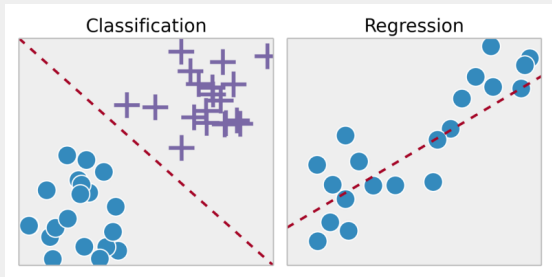
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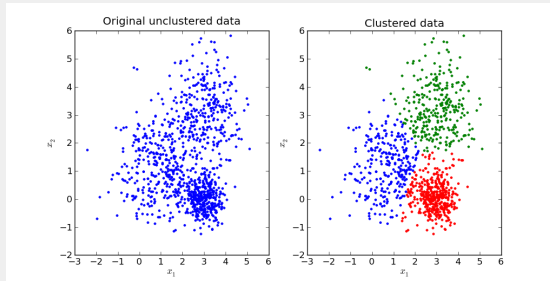


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- Two main supervised learning problems
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- Example problems: Spam E-mail detection, Facial recognition

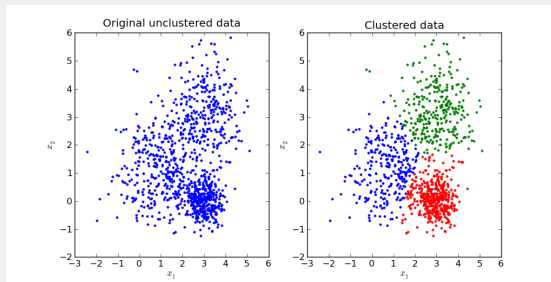


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**Figure:**  $k$ -Means (Courtesy: Mubaris NK)

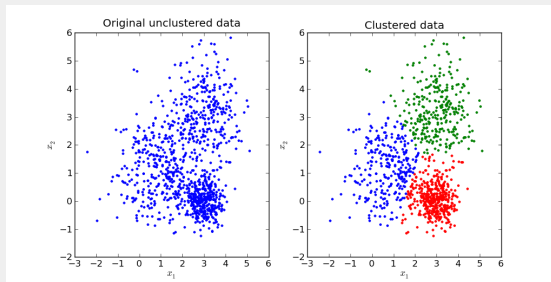
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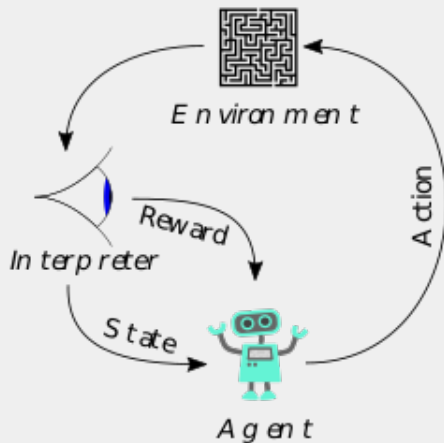
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**Figure:**  $k$ -Means (Courtesy: Mubaris NK)

- Discover **hidden** structure in **non-labelled** data.
- Example: Clustering, Generative models

# REINFORCEMENT LEARNING



**Figure:** Reinforcement Learning (Courtesy: Megajuce from Wikimedia Commons)

**MODEL**



- A result of the combination between...

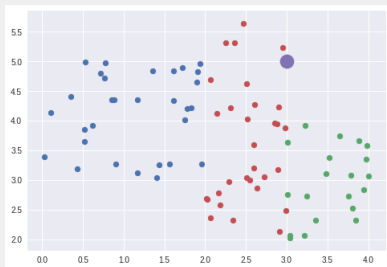
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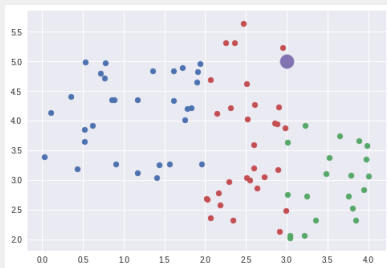
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Data

# MODEL

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Data

Method

Determine which group should the purple dot be in (red/green/blue) by **checking the colour of its nearest dot.**

# THE GOAL OF MACHINE LEARNING

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- Our model should not "adhere" to one set of data, but instead knows the pattern of all the data.
- Therefore, we want our model to **generalise** over any set of data, given the small portion of data that we used to teach the model.



# BEGINNING WITH OUR FIRST MODEL

- We're going to write our **first own** machine learning algorithm called ***k*-Nearest Neighbour** (*k*-NN)

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## *k*-NN algorithm

To classify label of a data point, get *k* nearest data points to the data point, and select the major label among those data points.

# MACHINE LEARNING PROCESS

# CHOOSING THE PARAMETER FOR $k$ -NN ALGORITHM

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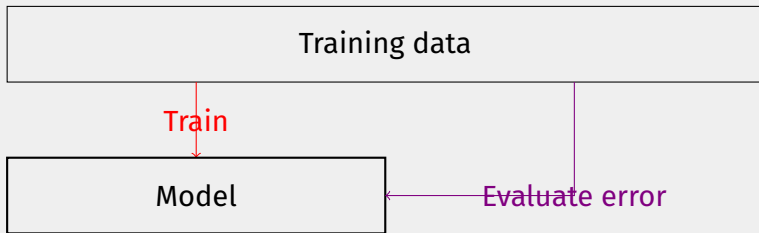
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- What if we choose  $k = 1$ ?
  - ▶ Let's try!

# TRAINING ERROR



## Loss function

$$L(y, \hat{y}) = \begin{cases} 0 & y = \hat{y} \\ 1 & y \neq \hat{y} \end{cases}$$

## Error

$$\sigma = \frac{1}{N} \sum_{i=0}^N L(y_i, \hat{y}_i)$$

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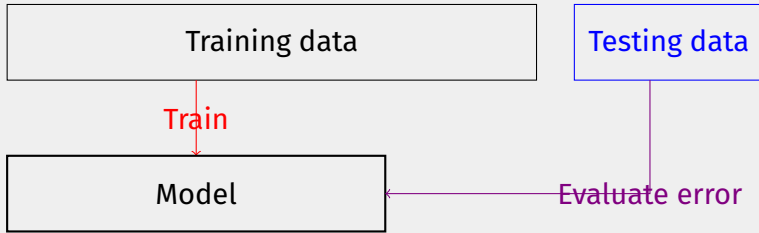
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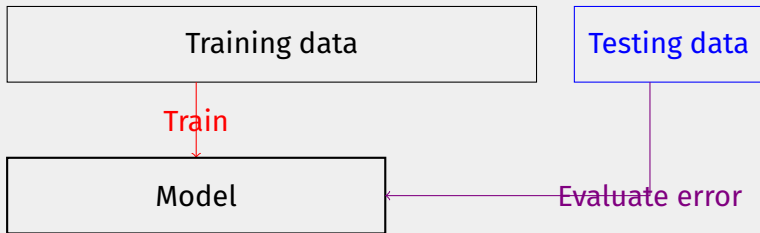
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- So how should we evaluate our model?

# TRAINING AND TESTING SET

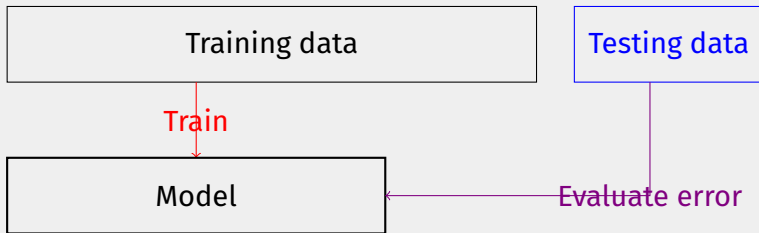


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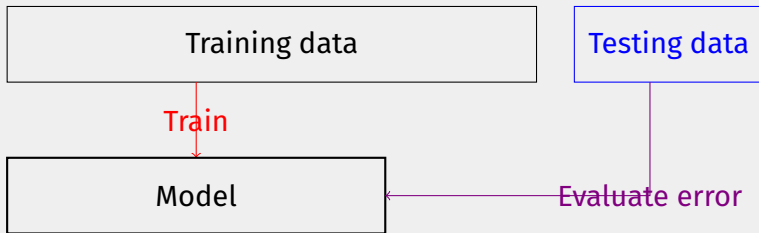
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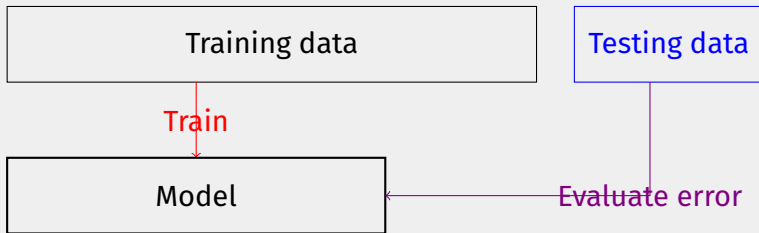
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  - ▶ Teach our model with the training set, see how it performs with the testing set.

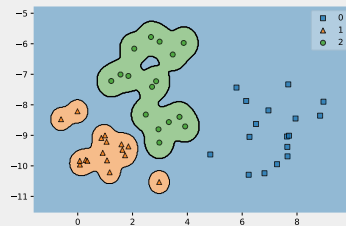
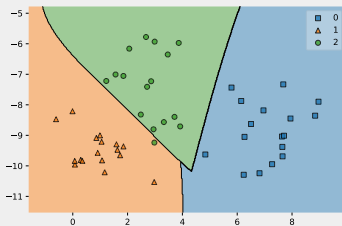
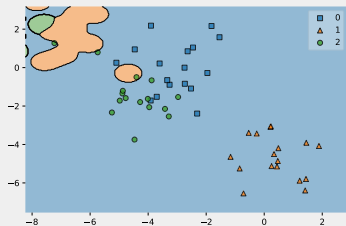
# CHOOSING THE BEST $k$

What will happen if...

- our  $k$  is too small?
- our  $k$  is too large?

# OVERFITTING AND UNDERFITTING

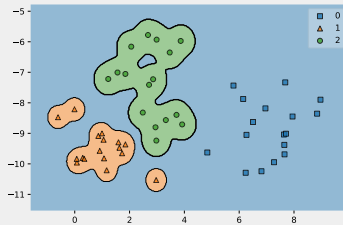
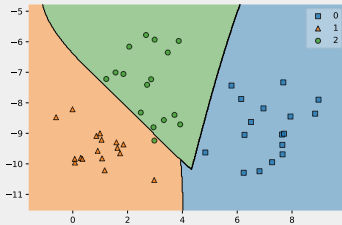
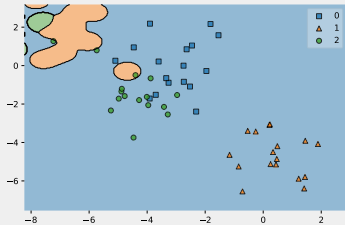
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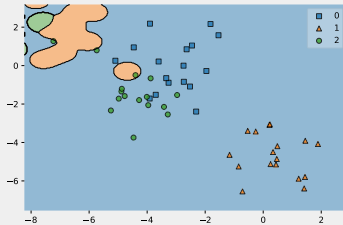
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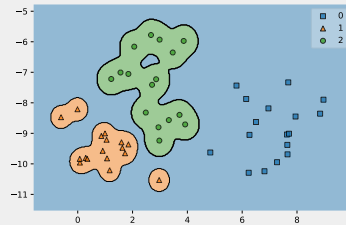
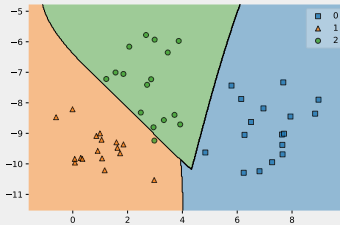
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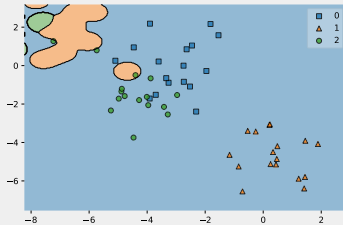
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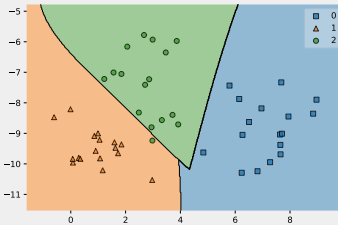
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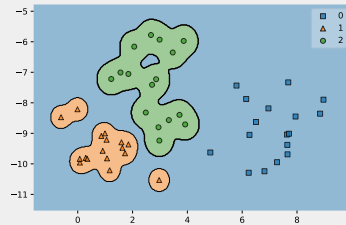
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**Underfit:** The model fails to recognise data pattern



**Good fit:** The model recognises data pattern generally



**Overfit:** The model **remembers** data pattern instead of generalising.

Good model must **generalise**



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- What is **distant**?



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- $l_2$  Norm:  $|x|_2 = \sqrt{\sum_{i=0}^N x_i^2}$  (Euclidian)
- $l_p$  Norm:  $|x|_p = (\sum_{i=1}^n |x_i|^p)^{1/p}$  (Minkowski)
- $l_\infty$  Norm:  $|x|_\infty = \max(x_1, x_2, \dots, x_n)$  (Maximum norm)

# **ALGORITHMS FOR MACHINE LEARNING CLASSIFI- CATION PROBLEM**

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# NAÏVE BAYES

	Gender	Hair
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■  $P(\text{Female}|\text{Long hair}) = \frac{2}{3}$

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Can we *guess* the gender from hair's length?

- $P(\text{Male}|\text{Long hair}) = \frac{1}{3}$

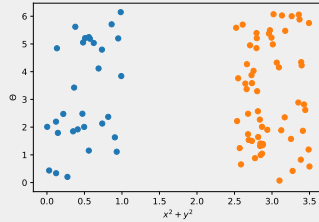
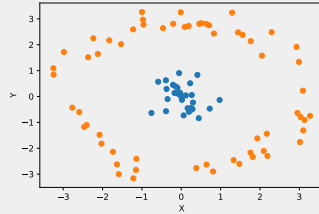
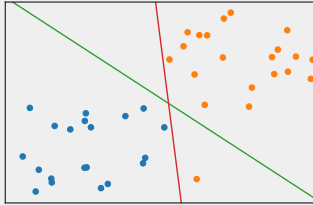
- $P(\text{Female}|\text{Long hair}) = \frac{2}{3}$

Therefore, we guess that the long-haired person is more likely to be a female.

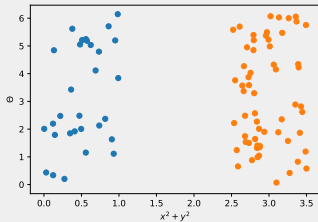
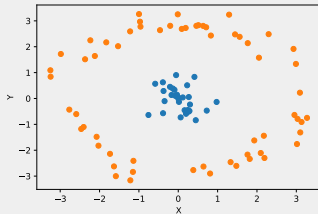
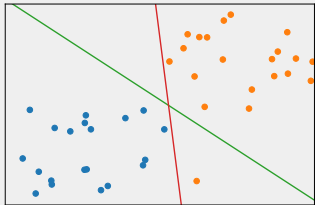
## Bayes Theorem

$$P(A|B) = \frac{P(A \cap B)}{P(B)} = \frac{P(B|A) \times P(A)}{P(B)}$$

# SUPPORT VECTOR MACHINES (SVM)

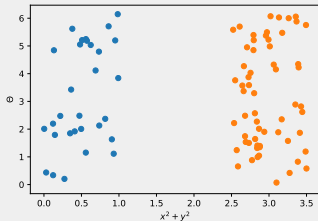
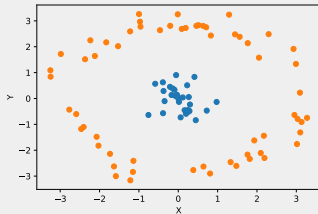
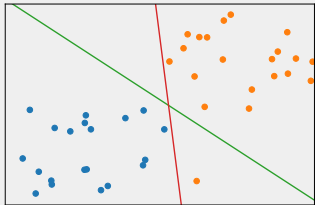


# SUPPORT VECTOR MACHINES (SVM)



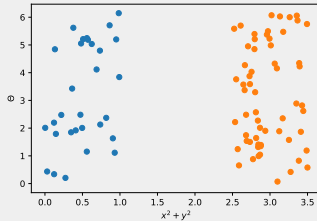
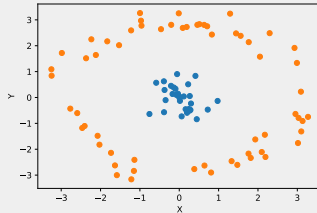
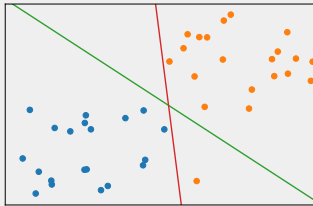
- Goal: to draw a line to separate groups of data

# SUPPORT VECTOR MACHINES (SVM)



- Goal: to draw a line to separate groups of data
- Ideal good line: maximising the distance between the line and classes of data points

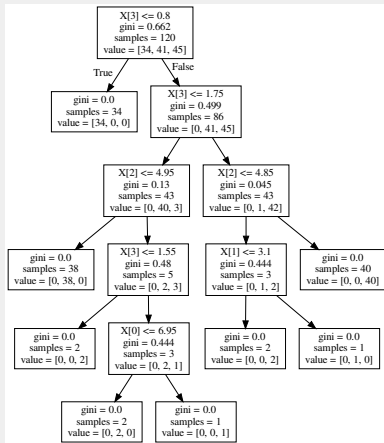
# SUPPORT VECTOR MACHINES (SVM)



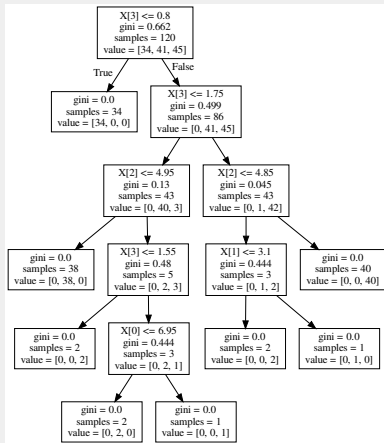
- Goal: to draw a line to separate groups of data
- Ideal good line: maximising the distance between the line and classes of data points
- What if the data is not linearly separable? **Kernel tricks**



# DECISION TREE

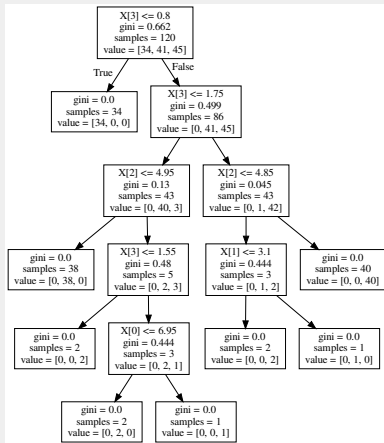


# DECISION TREE



■ Creating an if-else conditions automatically

# DECISION TREE



- Creating an if-else conditions automatically
- Nested conditions with a parameter to determine how does the separating of the "tree" performs.



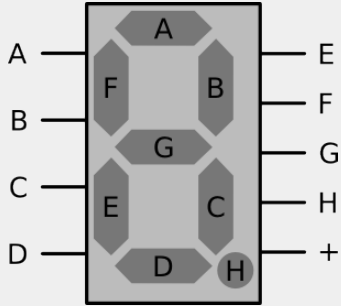
**Figure:** xkcd - Compiling



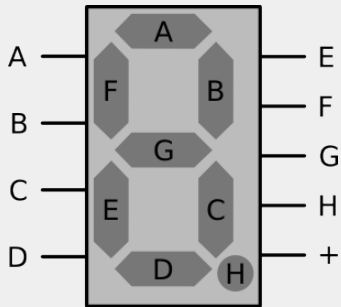
**Figure:** xkcd - Compiling (shamelessly modified)

# **PROBLEMS FOR MACHINE LEARNING**

# 7-SEGMENT DISPLAY



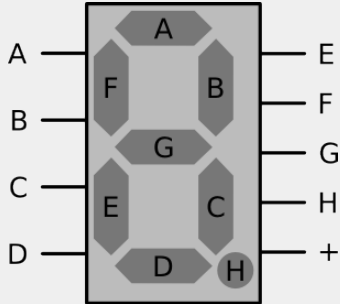
# 7-SEGMENT DISPLAY



■ This is a 7-segment display.

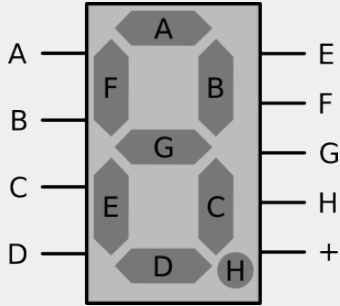


# 7-SEGMENT DISPLAY



- This is a 7-segment display.
- It consists of a bulb labelled from A-G that could form a number.

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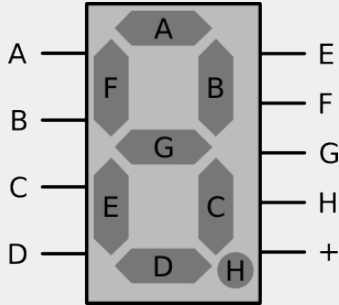


- This is a 7-segment display.
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## Problem

When the list of the bulb that went on were given, can we determine the number?

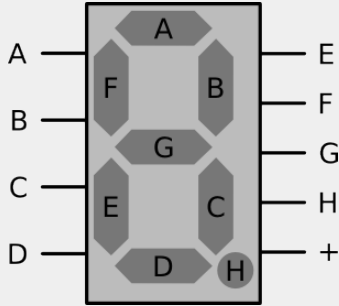
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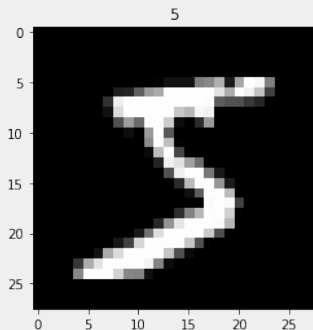


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When the list of the bulb that went on were given, can we determine the number?

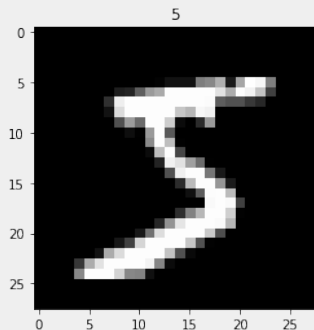
Not only yes, but *easily* yes!

```
if led_on == (b, c):  
    return 1  
elif led_on == (a, b, g, e, d):  
    return 2  
...
```



## Problem

When the image of the handwriting were given, can we determine the number?



## Problem

When the image of the handwriting were given, can we determine the number?

With an **explicit algorithm**? Obviously no! There are too many ways of drawing the number!

# MNIST DATASET



**Figure:** MNIST Dataset (Courtesy: LeCun, Towards Data Science)

# MNIST DATASET



- 28\*28 pixel images of handwritten numbers (0-9)

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- 10,000 testing images



- Training: Pretty fast, no calculations on training phase

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(this excludes sorting, of which is a  $\mathcal{O}(n)$  process)
  - ▶ = **(relatively) slow**
- Good results with  $k$ -NN were achieved.  
( $k$ -NN w/ non-linear deformation (P2DHMDM), preprocessed with shiftable edges, results into 0.52% error rate.)



## ■ Training: Slow as hell.

Trust me, I've tried.

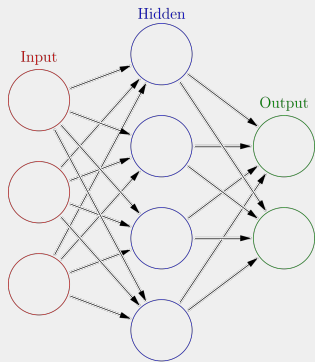
- Training: Slow as hell.

Trust me, I've tried.

- Good results with SVM were achieved.  
(Virtual SVM, deg-9 poly, 2-pixel jittered with deskewing preprocessing results into 0.56% error rate.)

# NEURAL NETWORKS

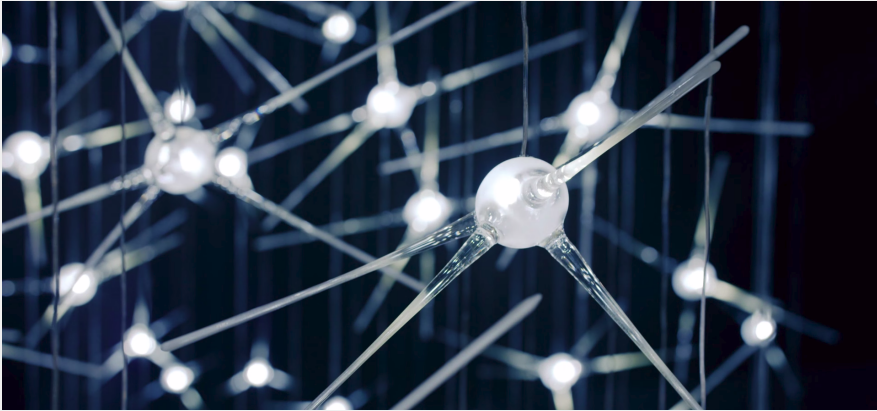
# ARTIFICIAL NEURAL NETWORKS (ANN)



This seems complex, right? We'll get start a little by little...

**Figure:** Neural network  
(Courtesy: Glosser.ca from  
Wikimedia Commons)

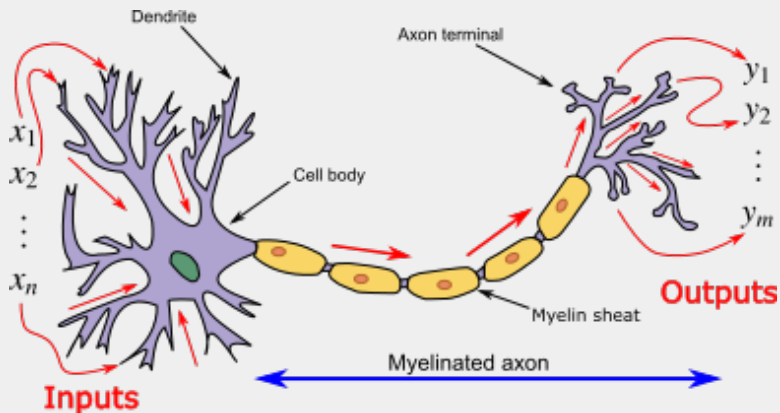
# NEURONS



**Figure:** "Neurons" chandelier installed at Prince Mahidol Hall, Nakhon Pathom, Thailand  
(Courtesy: LASVIT's promotion video)

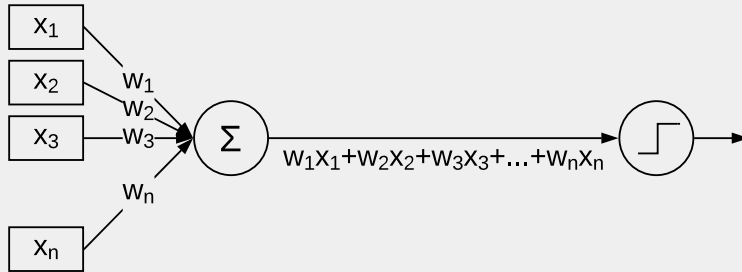


# NEURON

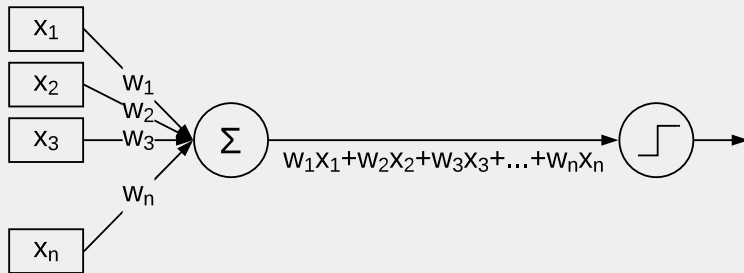


**Figure:** Neuron (Courtesy: Egm4313.s12 from Wikimedia Commons)

# PERCEPTRON

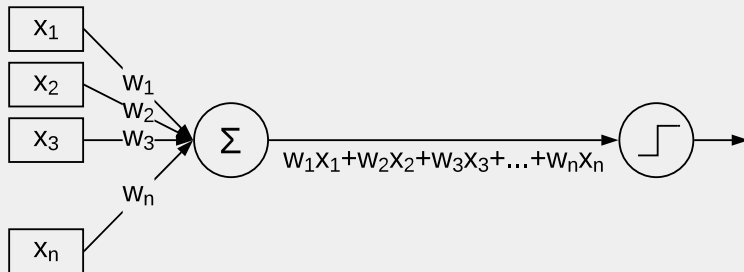


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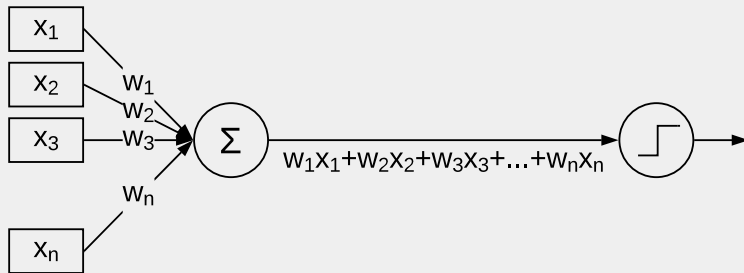
- **Inputs** consisting of  $n$  inputs from  $x_1, x_2 \dots$  to  $x_n$ .

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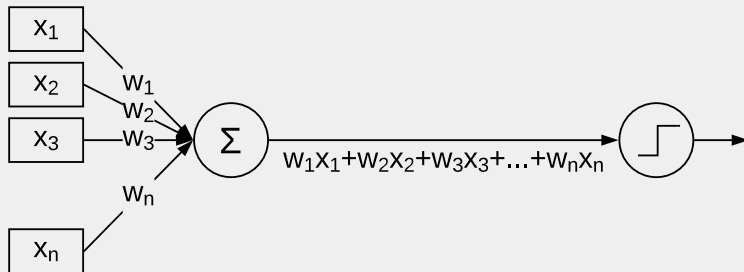
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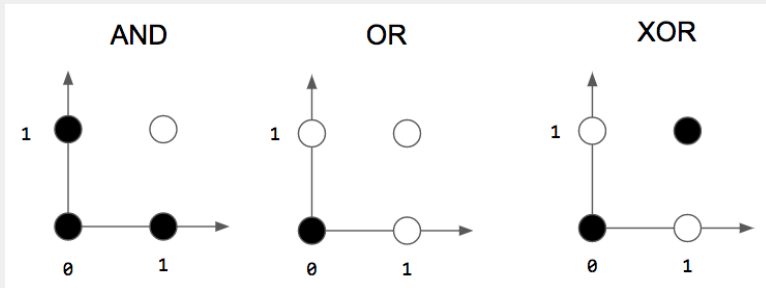
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- **Activation function** in either the form of  $\Sigma > k$  (*nonlinear*)

# LOGIC GATES WITH PERCEPTRON



# LOGIC GATES WITH PERCEPTRON

AND gate

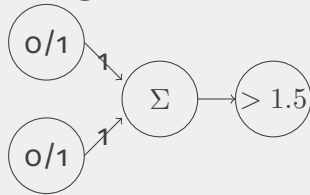
OR gate

XOR gate



# LOGIC GATES WITH PERCEPTRON

AND gate

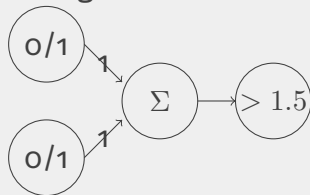


OR gate

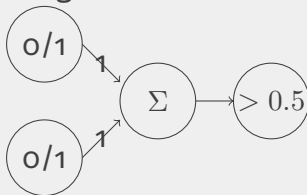
XOR gate

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AND gate



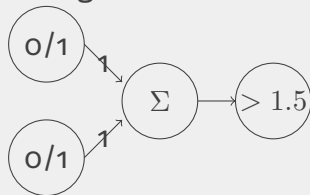
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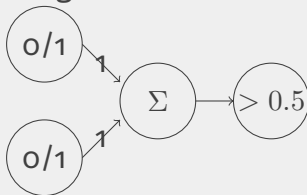
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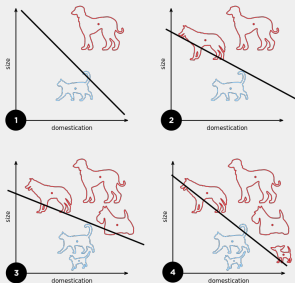
OR gate



XOR gate

Why can't XOR gate be created using a perceptron?

# LINEARLY SEPARABLE PROBLEM



**Figure:** Linearly Separable Problem  
(Courtesy: Elizabeth Goodspeed  
from Wikimedia Commons)

- Now our problem is that the perceptron is a **linear classifier**, that means it could only separate datas that is linearly separable.
- Real-world problems are not that easy to separate
- How can we solve this problem?

# LINEARLY SEPERABLE?

AND gate

OR gate

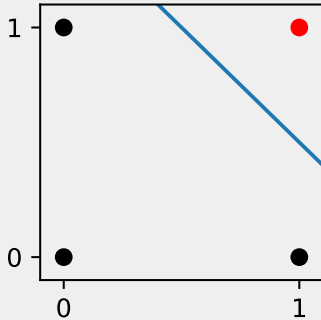
XOR gate

# LINEARLY SEPERABLE?

AND gate

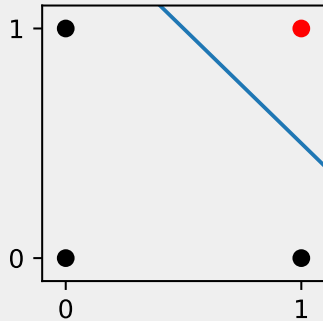
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XOR gate

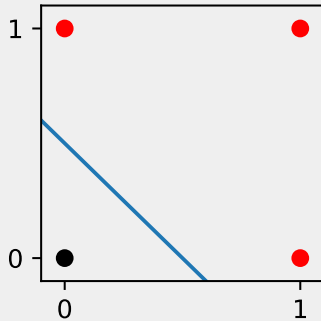


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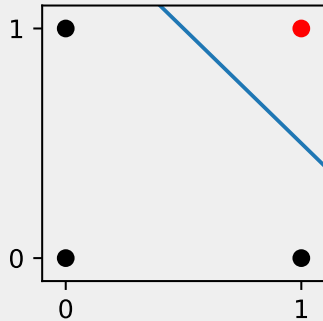
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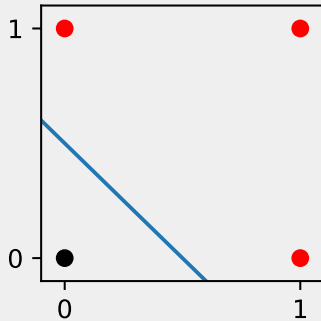
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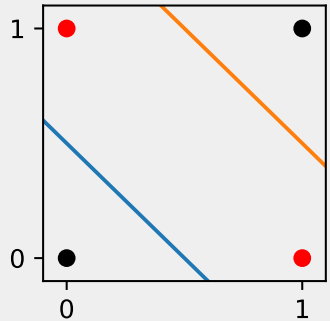
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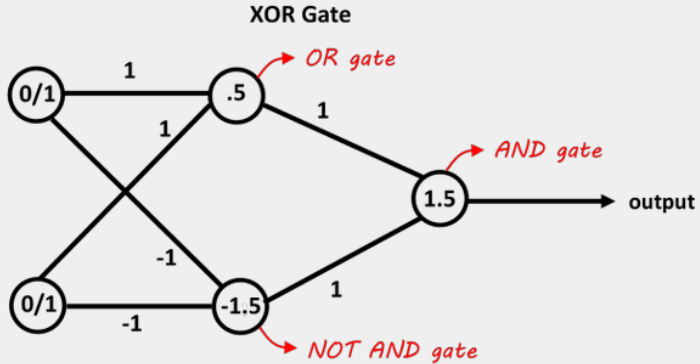


XOR gate





# SOLUTION FOR XOR GATE



**Figure:** XOR gate with Perceptrons connected together (Courtesy: Parth Udawant)

How are the weights of each dendrites (inputs) are automatically adjusted?

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- ▶ Initiate weights randomly
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- ▶ Attempts to adjust weights little by little to minimise loss

(Seriously, one day it will converge. There exists a mathematical proof)

# Demo

<https://playground.tensorflow.org/>



# **CHALLENGES IN MACHINE LEARNING PROBLEMS**

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- **More than half of the letter/parcel's postal code will be wrongly labelled!**
- Can we do better? How?
- Error rate of 0.35% were achieved by neural networks for the MNIST problem.

# CHALLENGES IN MACHINE LEARNING PROBLEMS



**Figure:** xkcd - Tasks



## Problem's complexity

**Figure:** xkcd - Tasks



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- Although looked similar, some problems are much more complex than it looks



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- **CIFAR-10**, a 32\*32 pixel RGB images of 10 classes



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## Problem's complexity

- Although looked similar, some problems are much more complex than it looks
- **CIFAR-10**, a 32\*32 pixel RGB images of 10 classes
- Straightforward neural networks (like what we've did) yields only 56% accuracy.

**YOUR NEXT STEP INTO MACHINE LEARNING**

THERE ARE MORE THINGS TO LEARN SO



## THERE ARE MORE THINGS TO LEARN SO

- Train-Validate-Test procedure

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# THERE ARE MORE THINGS TO LEARN SO

- Train-Validate-Test procedure
- Dimension reduction
- Dealing with outliers
- Ensemble learning
- Normalisation
- Etc...

## COURSES IN KU-CPE TO BE TAKEN

- Engineering Mathematics I
- Discrete Mathematics and Linear Algebra
- Probability and Statistics
- Statistics for Computer Engineers
- Artificial Intelligence/Machine Learning

For practical use, go ahead with...

- Google's Machine Learning Crash Course
- Udemy's Machine Learning (UD120)



# QUESTIONS AND ANSWERS

What are the applications of Machine Learning?

How should we cope with news like "Danger! Experts claims AI to be dangerous, creates its own language"? (Source: Thairath)

Other questions?

# Thanks!

[https://twitter.com/public\\_srakrn](https://twitter.com/public_srakrn)  
<https://www.facebook.com/srakrn>  
sirakorn.l@ku.th

(2-shots with me after this course are totally welcomed)

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