

Practical 3

//Practical No 3

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
void main()
```

```
{
```

```
    int p,n;
```

```
    float s_i,r;
```

```
    printf("Enter the Amount,Time Period & Rate of intrest:");
```

```
    scanf("%d%d%f",&p,&n,&r);
```

```
    s_i=(p*r*n)/100;
```

```
    printf("Simple intrest is %f",s_i);
```

```
    getch();
```

```
}
```

Practical no 4

//Practical no 4

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
void main()
```

```
{
```

```
    int a,b,p,q,r;
```

```
    float s;
```

```
    printf("Enter two Numbers: ");
```

```
    scanf("%d%d",&a,&b);
```

```
    p=a+b;
```

```
printf("Addition is %d \n",p);
```

```
q=a-b;
```

```
printf("Subtraction is %d\n",q);
```

```
r=a*b;
```

```
printf("Multiplication is %d\n",r);
```

```
s=a/b;
```

```
printf("Division is %f\n",s);
```

```
getch();
```

```
}
```

Practical no 5:

```
//Practical no 5
```

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
void main()
```

```
{
```

```
int a,b,c,d;
```

```
printf("Enter a number:");
```

```
scanf("%d",&a);
```

```
b=a++;
```

```
printf("b=%d\n",b);
```

```
b=++a;
```

```
printf("b=%d\n",b);
```

```
b=a--;  
printf("b=%d\n",b);
```

```
b=--a;  
printf("b=%d\n",b);
```

```
getch();
```

```
}
```

Practical no 6

```
//Convert given Celsius temp into Fahrenheit
```

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
void main()
```

```
{
```

```
float c,f;
```

```
printf("Enter temperature in celsius :");
```

```
scanf("%f",&c);
```

```
f=c*(9.0/5.0)+32;
```

```
printf("\nTemperature in Fahrenheit: %f",f);
```

```
}
```

Practical no 7:

```
//Practical no 7
```

```
#include<stdio.h>
```

```

#include<conio.h>

void main()
{
    int x,y,a,p;

    printf("Enter length and breadth of rectangle: ");
    scanf("%d%d",&x,&y);

    a=x*y;
    printf("Area of rectangle:%d\n",a);

    p=2*(x+y);
    printf("Perimeter of rectangle is %d",p);

    getch();

}

```

Practical no 8:

```

//Practical no 8
#include<stdio.h>
#include<conio.h>
void main()
{
    int y;
    printf("Enter a year: ");
    scanf("%d",&y);

    if(y%4==0)
    {
        if(y%100==0)
        {

```

```

        if(y%400==0)
            printf("It is leap year\n");
        else
            printf("It is Not leap year\n");
    }
else
    printf("It is leap year\n");

}

else
    printf("It is not leap year");

}

```

Practical no 10:

```

//Practical no 10
#include<stdio.h>
#include<conio.h>
void main()
{
    int a, b,c;
    char n;

    printf("Enter two numbers:");
    scanf("%d%d",&a,&b);

    printf("\n \t +:Addition\n");
    printf("\n \t -:Subtraction");
    printf("\n \t *:Multiplication");
    printf("\n \t /:Division(to find Quotient)");
    printf("\n \t %:Division(to find remainder)");
    printf("\nEnter valid operator:");
}

```

```
fflush(stdin);  
scanf("%c",&n);
```

```
switch(n)  
{  
case '+':  
    c=a+b;  
    printf("Addition is %d\n",c);  
    break;  
  
case '-':  
    c=a-b;  
    printf("Subtraction is %d\n",c);  
    break;  
  
case '*':  
    c=a*b;  
    printf("Multiplication is %d\n",c);  
    break;  
  
case '/':  
    c=a/b;  
    printf("Quotient is %d\n",c);  
    break;  
case '%':  
    c=a%b;  
    printf("Reminders is %d\n",c);  
    break;  
}  
}
```

Practical no 12:

```
//Practical no 11
```

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
void main()
```

```
{
```

```
    int a,n;
```

```
    printf("Enter a Number :");
```

```
    scanf("%d",&n);
```

```
    switch(n)
```

```
    {
```

```
        case 1:
```

```
            printf("Sunday\n");
```

```
            break;
```

```
        case 2:
```

```
            printf("Monday\n");
```

```
            break;
```

```
        case 3:
```

```
            printf("Tuesday\n");
```

```
            break;
```

```
        case 4:
```

```
            printf("Wednesday\n");
```

```
            break;
```

```
        case 5:
```

```

        printf("Thursday\n");
        break;
case 6:
        printf("Friday\n");
        break;
case 7:
        printf("Saturday\n");
        break;
default:
        printf("Invalid Input!!");
    }

    getch();
}

```

Practical no 13:

```

//Practical no 13
#include<stdio.h>
#include<conio.h>
void main()
{

    int a=1;
    while(a<=10)
    {
        printf("%d\t",a);
        a++;
    }

}

```

Practical no 14

```

//Practical no 13

```



```

#include<stdio.h>
#include<conio.h>
void main()
{
    int n,x=1,y=1,i,z;

    printf("How many Fibonasci numbers you want?: ");
    scanf("%d",&n);

    if(n>=1)
        printf("%d\t",x);
    if(n>=2)
        printf("%d\t",y);

    for(i=3;i<=n;i++)
    {
        z=x+y;
        printf("%d\t",z);
        x=y;
        y=z;
    }

}

```

Practical no 15:

```

//Practical no 13
#include<stdio.h>
#include<conio.h>
void main()
{
    int n,x=1,y=1,i,z;

```

```
printf("How many Fibonacci numbers you want?: ");
```

```
scanf("%d",&n);
```

```
if(n>=1)
```

```
    printf("%d\t",x);
```

```
if(n>=2)
```

```
    printf("%d\t",y);
```

```
for(i=3;i<=n;i++)
```

```
{
```

```
    z=x+y;
```

```
    printf("%d\t",z);
```

```
    x=y;
```

```
    y=z;
```

```
}
```

```
}
```

Practical no 14:

```
//Practical No 14
```

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
void main()
```

```
{
```

```
    int a[5],i;
```

```
    int g;
```

```
    printf("Enter 5 numbers:");
```

```
    for(i=0;i<=4;i++);
```

```
    scanf("%d",&a[i]);
```

```

g=a[0];

for(i=1;i<=4;i++)
{
    if(g<a[i])
        g=a[i];
}

printf("Greatest is %d",a[i]);

getch();
}

```

Practical no:15

```

//Practical no 15
#include<stdio.h>
#include<conio.h>
void main()
{
    int a[9],i,j,t;

    printf("Enter 10 Integers:");

    for(i=0;i<=9;i++)
        scanf("%d",&a[i]);

    for(j=9;j>=1;j++)
    {
        for(i=0;i<j;i++);

        if(a[i]>a[i+1])

```

```

    {

        t=a[i];
        a[i]=a[i+1];
        a[i+1]=t;
    }
}

printf("Sorted array id follows:\n");
for(i=0;i<=9;i++)
    printf("%d\t",a[i]);
}

```

Practical no 16

```

//Practical no 16
#include<stdio.h>
#include<conio.h>
#include<string.h>
void main()
{
    int i=0;
    char n[50]="Computer";
    printf("Enter a string: ");
    i=strlen(n);
    printf("Length =%d\n",i);
    getch();
}

```