

S. No	Experiments
1.	Installing of .NET
2.	Study <b>features</b> of VB.Net and <b>overview</b> of VB.Net.
3.	Programming exercise on using <b>various data types</b> of VB.Net.
4.	Programming exercise on <b>conversion of data types</b> in VB.Net.
5.	Write a program in VB.Net to <b>Add, Subtract</b> and <b>Multiply</b> two numbers.
6.	Write a program <b>to read names of three students and display it</b> on the screen.
7.	Write a Program using <b>PI as constant value</b> and <b>calculate area of circle</b> .
8.	Write a program to <b>display the first 10 natural numbers</b> and calculate their <b>Sum</b> and <b>Average</b> Value.
9.	Write a program using <b>enumerated data type</b> and assigning days of week from 1 to 7 and display their values.
10.	Write a program to find the <b>percentage</b> of students using obtained and total marks. Check whether a student is <b>Pass/Fail</b> using 40 as passing criteria.
11.	Write a program to input two strings and perform various string operations like <b>Concat, ToLower, ToUpper, Trim, Compare, Contains, Substring</b> etc.
12.	Write a program to read a single <b>dimensional array</b> of 20 numbers. Find & Display the <b>smallest and largest</b> of those numbers.
13.	Write a programs using conditional statements and loops: <b>Generate Fibonacci series.</b>
14.	Read <b>two matrices of 2 x 20</b> , <b>add</b> these matrices and display the resulting matrix.
15.	Write a program using a function to <b>reverse a number</b> .
16.	Write a sub procedure to <b>display the biggest of three numbers</b> passed as parameters.
17.	Write a program to declare a class of 'Box' having data members as height, length and breadth. Find and display the volume <b>of Box</b> using member functions of the class.
18.	Write a program to <b>create a form</b> by using tool box controls.
19.	Write a program for handling various mouse events such as <b>MouseHover, MouseDown</b> etc.
20.	Write a program for <b>File Handling</b> in VB.Net
21.	Write a program to design a <b>simple calculator</b> .

**Experiment 1. Installing of VB.NET**

To use Visual Studio 2015, you must have installed the following –

- Microsoft Visual Studio 2015 Update 3
- Microsoft .NET Core 1.0.1 - VS 2015 Tooling Preview 2

Microsoft provides a free version of visual studio which also contains the SQL Server and can be downloaded from

<https://www.visualstudio.com/en-us/downloads/download-visual-studio-vs.aspx>

and Microsoft .NET Core 1.0.1 - VS 2015 Tooling Preview 2 can be downloaded from

<https://www.visualstudio.com/downloads/>

**Installation of Visual Studio 2015**

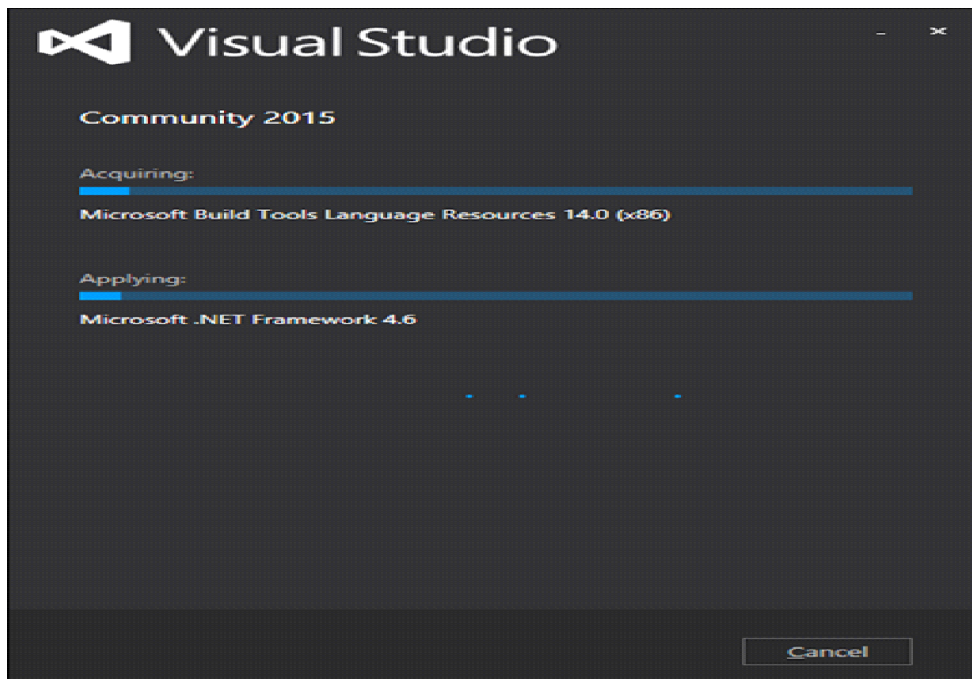
Follow these steps to install Visual Studio 2015 –

**Step 1** – Once the downloading completes, then run the installer. The following dialog box will be displayed.

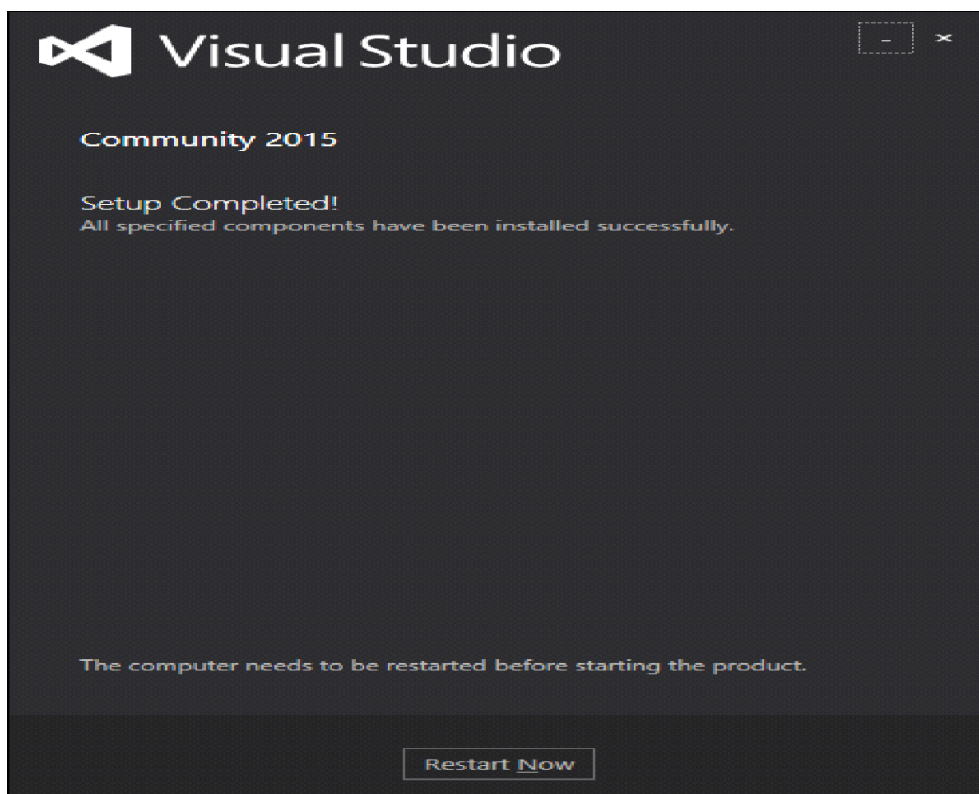


**Note:**

**Step 2** – Click **Install** to start the installation process.



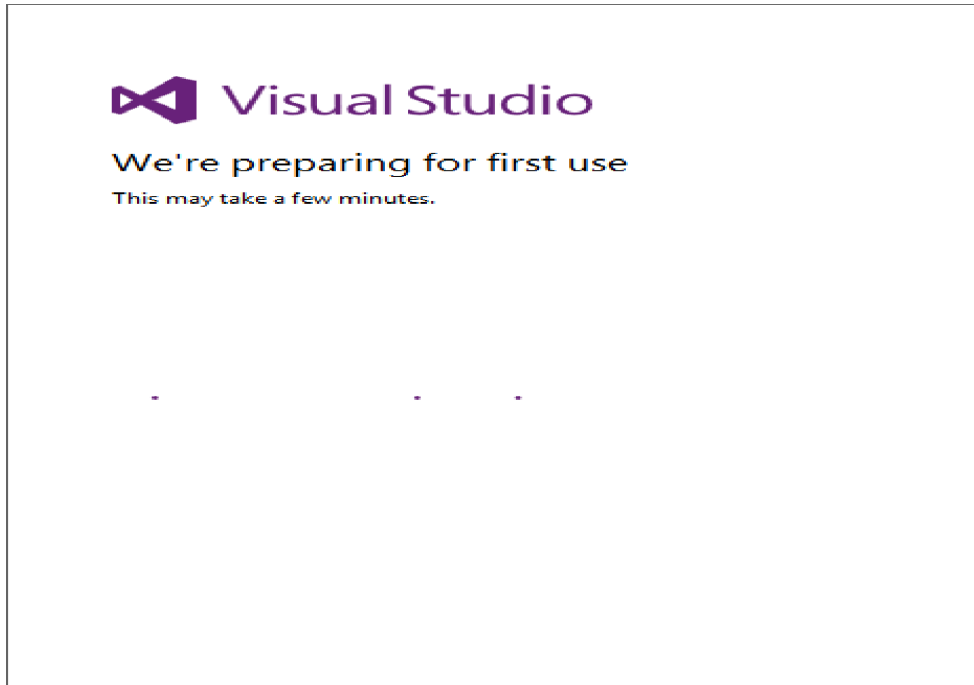
**Step 3** – Once the installation completes, you will see the following dialog box.



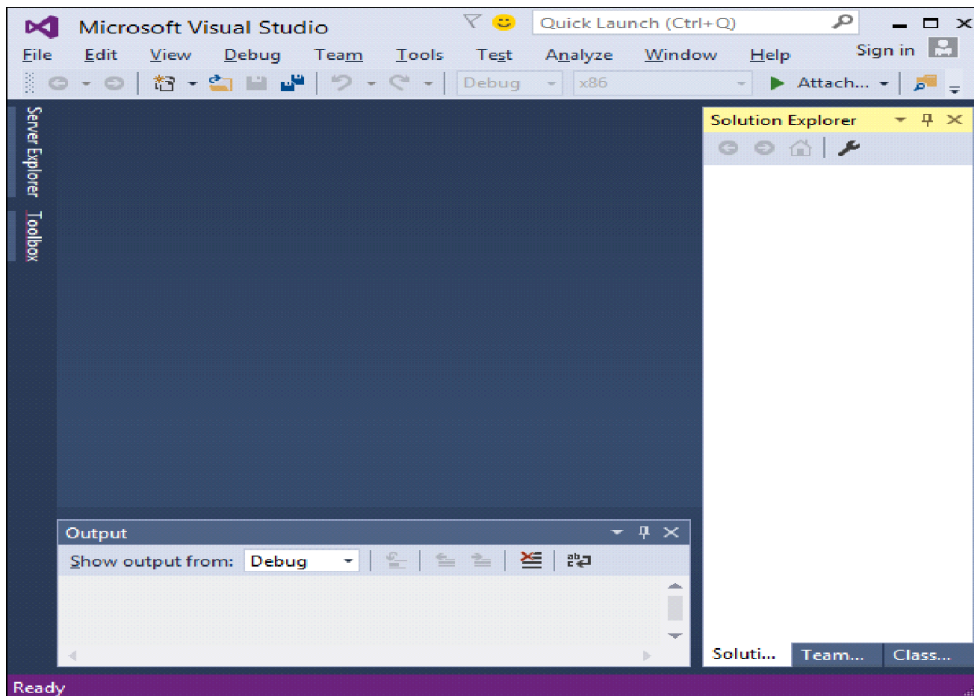
**Note:**

**Step 4** — Close this dialog and restart your computer if required.

**Step 5** — Open Visual Studio from the Start Menu; you will receive the following dialog box. It may take a few minutes to load and finally be used for the first time.

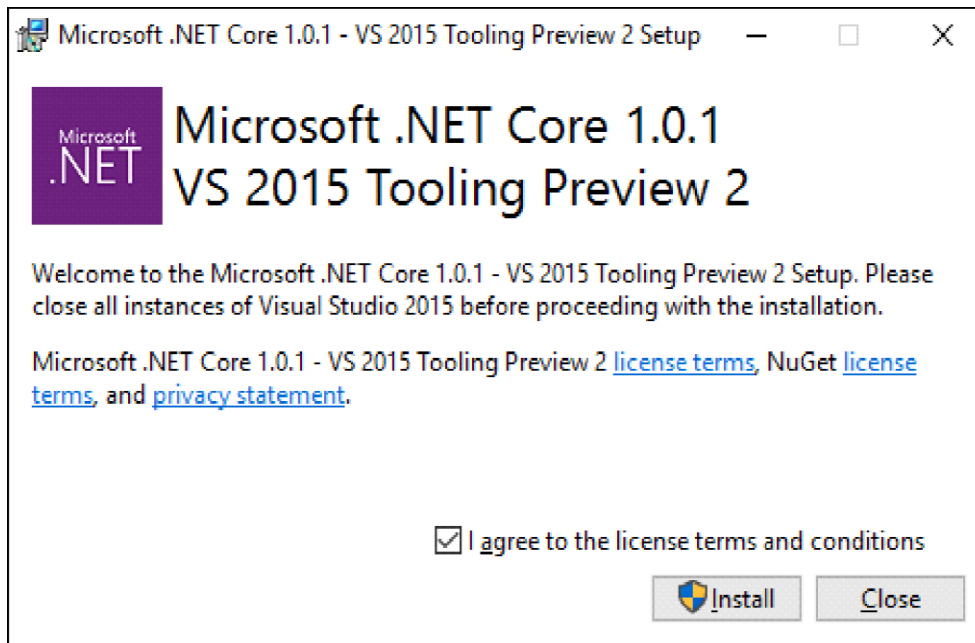


**Step 6** — Once it is loaded, you will see the following screen.

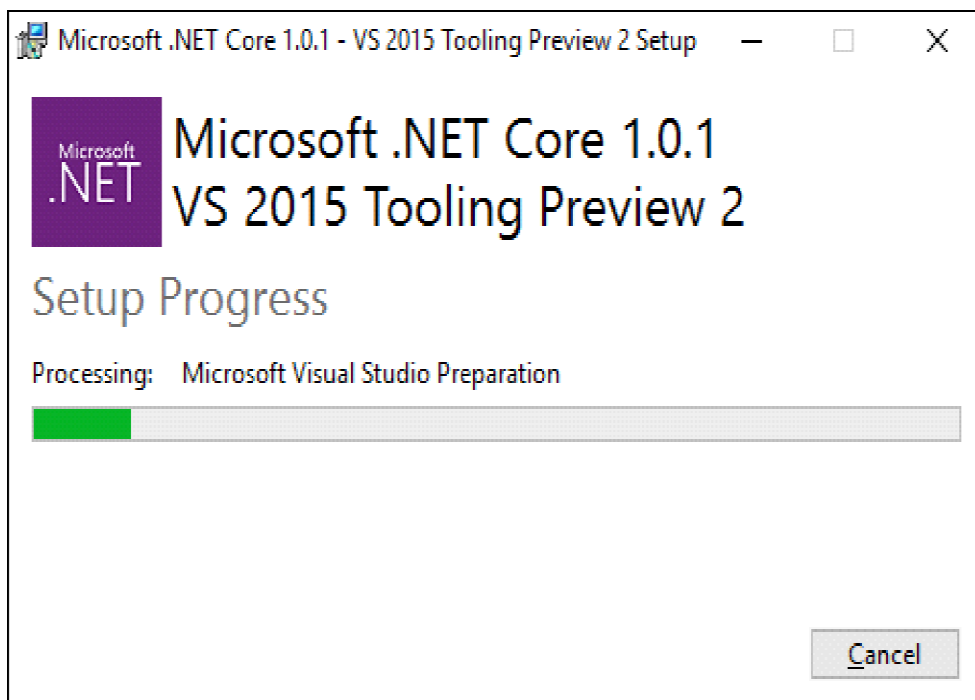


**Note:**

**Step 7** — Once Visual Studio installation is finished, then close Visual Studio and launch Microsoft .NET Core - VS 2015 Tooling Preview 2.

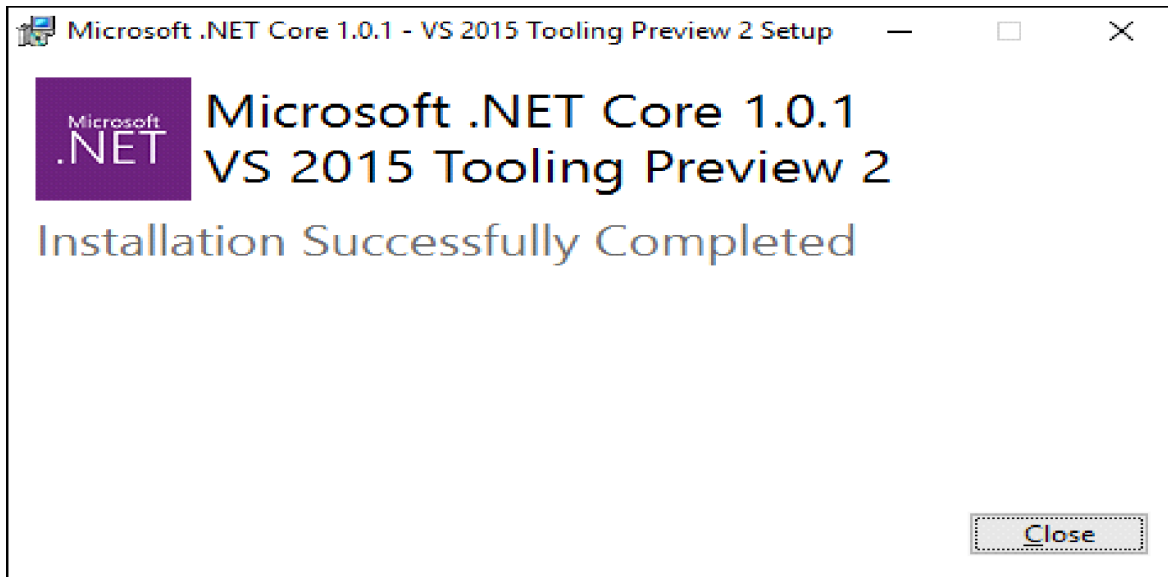


**Step 8** — Check the checkbox and click Install.



**Note:**

**Step 9** – Once the installation completes, you will see the following dialog box.



You are now ready to start your application using .NET Core.

**Experiment 2.** Study **overview** of VB.Net and **features** of VB.Net.

Visual Basic .NET (VB.NET) is an object-oriented computer programming language implemented on the .NET Framework. Everything in VB.NET is an object, including all of the primitive types (Short, Integer, Long, String, Boolean, etc.) and user-defined types, events, and even assemblies. All objects inherit from the base class Object.

#### Features VB.Net

- Boolean Conditions
- Automatic Garbage Collection
- Standard Library
- Assembly Versioning
- Properties and Events
- Delegates and Events Management
- Easy-to-use Generics
- Indexers
- Conditional Compilation
- Simple Multithreading

**Note:**

**Experiment 3.** Programming exercise on using **various data types** of VB.Net.

<b>Data Type</b>	<b>Storage Allocation</b>	<b>Value Range</b>
Boolean	Depends on implementing platform	<b>True or False</b>
Byte	1 byte	0 through 255 (unsigned)
Char	2 bytes	0 through 65535 (unsigned)
Date	8 bytes	0:00:00 (midnight) on January 1, 0001 through 11:59:59 PM on December 31, 9999
Decimal	16 bytes	0 through +/- 79,228,162,514,264,337,593,543,950,335 (+/-7.9...E+28) with no decimal point; 0 through +/- 7.9228162514264337593543950335 with 28 places to the right of the decimal
Double	Double	1.79769313486231570E+308 through -4.94065645841246544E-324, for negative values 4.94065645841246544E-324 through 1.79769313486231570E+308, for positive values
Integer	4 bytes	-2,147,483,648 through 2,147,483,647 (signed)
Long	8 bytes	-9,223,372,036,854,775,808 through 9,223,372,036,854,775,807(signed)
Object	4 bytes on 32-bit platform 8 bytes on 64-bit platform	Any type can be stored in a variable of type Object

**Note:**

SByte	1 byte	-128 through 127 (signed)
Short	2 bytes	-32,768 through 32,767 (signed)
Single	4 bytes	-3.4028235E+38 through -1.401298E-45 for negative values; 1.401298E-45 through 3.4028235E+38 for positive values
String	Depends on implementing platform	0 to approximately 2 billion Unicode characters
UInteger	4 bytes	0 through 4,294,967,295 (unsigned)
ULong	8 bytes	0 through 18,446,744,073,709,551,615 (unsigned)
User-Defined	Depends on implementing platform	Each member of the structure has a range determined by its data type and independent of the ranges of the other members
UShort	2 bytes	0 through 65,535 (unsigned)

### Imports System

### Module DataTypes

```

Sub Main()
    Dim b As Byte
    Dim n As Integer
    Dim si As Single
    Dim d As Double
    Dim da As Date
    Dim c As Char
    Dim s As String
    Dim bl As Boolean

```

**Note:**



```

b = 1
n = 1234567
si = 0.12345678901234566
d = 0.12345678901234566
da = Today
c = "U"c
s = "Me"
Console.Write(c & " and," & s & vbCrLf)
    Console.WriteLine("declaring on the day of: {0}", da)
    Console.WriteLine("We will learn VB.Net seriously")
    Console.WriteLine("Lets see what happens to the floating point
variables:")
    Console.WriteLine("The Single: {0}, The Double: {1}", si, d)

    Console.ReadKey()
End Sub

End Module

```

**Experiment 4.** Programming exercise on **conversion of data types** in VB.Net.

```

Imports System

Module DataTypes
    Sub Main()
        Dim n As Integer
        Dim da As Date
        Dim bl As Boolean = True
        n = 1234567
        da = Today

        Console.WriteLine(bl)
        Console.WriteLine(CSByte(bl))
        Console.WriteLine(CStr(bl))
        Console.WriteLine(CStr(da))
        Console.WriteLine(CChar(CChar(CStr(n))))
    End Sub
End Module

```

**Note:**

```

        Console.WriteLine(CChar(CStr(da)))
        Console.ReadKey()
    End Sub
End Module

```

**Experiment 5.** Write a program in VB.Net to **Add, Subtract** and **Multiply** two numbers.

```

Module Module1
    Sub Main()
        Dim a As Integer
        Dim b As Integer
        a = 10
        b = 5
        'Sum of a And be
        Console.WriteLine("Sum of two numbers: " & (a + b))
        'Submission of two number
        Console.WriteLine("Submission of two numbers: " & (a -
        b))
        'Multiplication of two number
        Console.WriteLine("Mul of two numbers: " & (a * b))
        Console.ReadLine()
    End Sub
End Module

```

**Experiment 6.** Write a program to **read names of three students and display it** on the screen.

```

Module Module1

    Sub Main()
        'Create a list of students.
        Dim students = GetStudents()
        'Display the names in the list.
        DisplayList(students)
        Console.ReadLine()
    End Sub

```

'Call DisplayList to see the names of the students in the list.

```
Sub DisplayList(ByVal studentCol As IEnumerable(Of Student))  
    For Each st As Student In studentCol  
        Console.WriteLine("First Name: " & st.First)  
        Console.WriteLine("Last Name: " & st.Last)  
        Console.WriteLine()  
    Next  
End Sub
```

'Function GetStudents returns a list of Student objects.

```
Function GetStudents() As IEnumerable(Of Student)  
    Return New List(Of Student) From  
    {  
        New Student("Ram", "Kumar", "Primary", 10),  
        New Student("Amit", "Kumar", "HS", 2),  
        New Student("Deepak", "Kumar", "UG", 7)  
    }  
End Function
```

'Each student has a first name, a last name, a class year, and  
'a rank that indicates academic ranking in the student body.

```
Public Class Student  
    Public Property First As String  
    Public Property Last As String  
    Public Property Year As String  
    Public Property Rank As Integer  
  
    Public Sub New()  
    End Sub  
  
    Public Sub New(ByVal firstName As String,  
        ByVal lastName As String,  
        ByVal studentYear As String,  
        ByVal studentRank As Integer)  
        First = firstName  
        Last = lastName
```

```

        Year = studentYear
        Rank = studentRank
    End Sub
End Class
End Module

```

**Experiment 7.** Write a Program using **PI as constant value** and **calculate area of circle**.

```

Module Module1
    Public Sub Main(args() As String)
        Dim r As Integer = 22
        Dim a As Double
        Const PI = 3.14
        a = PI * r * r
        Console.WriteLine("Area of circle " & (a))
    End Sub
End Module

```

**Experiment 8.** Write a program to **display the first 10 natural numbers** and calculate their **Sum** and **Average** Value.

```

Imports System

Module Program
    Sub Main(args As String())
        Dim number As Integer = 11
        Dim sum As Integer = 0
        For i As Integer = 1 To number
            sum += i
        Next
        Dim Avg As Integer
        Avg = sum / number
        Console.WriteLine("Sum Of natural number" & Avg)
        Console.WriteLine("Sum Of natural number" & sum)
    End Sub
End Module

```

**Note:**

```
End Sub
End Module
```

**Experiment 9.** Write a program using **enumerated data type** and assigning days of week from 1 to 7 and display their values. Days of week from 1 to 7 and display their values.

```
Imports System

Module Enum_Day
    Enum Weekday 'Enumeration name
        Monday = 1
        Tuesday = 2
        Wednesday = 3
        Thursday = 4
        Friday = 5
        Saturday = 6
        Sunday = 7
    End Enum
    Sub Main()
        Dim x As Integer = CInt(Weekday.Monday)
        Dim y As Integer = CInt(Weekday.Tuesday)
        Dim p As Integer = CInt(Weekday.Wednesday)
        'Console.WriteLine("Week Days name is {0}", Weekday.Monday)
        Console.WriteLine(" Value is " & Weekday.Monday)
        Console.ReadKey()
    End Sub
End Module
```

**Experiment 10.** Write a program to find the **percentage** of students using obtained and total marks. Check whether a student is **Pass/Fail** using 40 as passing criteria.

```
Imports System

Module Module1
    Sub Main()
```

```

Dim m1, m2, m3, m4, m5, total As Integer
Dim name As String
Dim avg As Double
Console.WriteLine("Enter the name:")
name = Console.ReadLine()
Console.WriteLine("Enter the Marks:")
m1 = Console.ReadLine()
m2 = Console.ReadLine()
m3 = Console.ReadLine()
m4 = Console.ReadLine()
m5 = Console.ReadLine()
total = m1 + m2 + m3 + m4 + m5
avg = total / 5
Console.WriteLine("Total Marks=" & total)
Console.WriteLine("Average=" & avg)

'divide avg by 10 to make the calculation easier
avg = avg / 10

If (avg >= 4) Then
    Console.WriteLine("Pass")
Else
    Console.WriteLine("Fail")
End If

Console.ReadKey()
End Sub
End Module

```

**Experiment 11.** Write a program to input two strings and perform various string operations like **Concat, ToLower, ToUpper, Trim, Compare, Contains, Substring** etc.

```

Imports System
Module strings
Sub Main()
    Dim fname, lname, fullname, greetings As String
    fname = "Saurav Kumar"

```

```

lname = "Pandey"
fullname = fname + " " + lname
Console.WriteLine("Full Name: {0}", fullname)

```

'By using string constructor

```

Dim letters As Char() = {"H", "e", "l", "l", "o"}
greetings = New String(letters)
Console.WriteLine("Greetings: {0}", greetings)

```

'Methods returning String

```

Dim array() As String = {"Hello", "From", "Ambedkar", "DSEU",
"Shakarpur", "Campus-I"}
Dim message As String = String.Join(" ", sarray)
Console.WriteLine("Message: {0}", message)

```

'Method Compare String

```

Dim str1, str2 As String
str1 = "This is text"
str2 = "This is text"

```

```

If (String.Compare(str1, str2) = 0) Then
    Console.WriteLine(str1 + " and " + str2 + " are equal.")
Else
    Console.WriteLine(str1 + " and " + str2 + " are not equal.")
End If

```

'Method to Find a given word in String

```

Dim str3 As String
str3 = "This is test"

```

```

If (str3.Contains("test")) Then
    Console.WriteLine("The sequence 'test' was found.")
End If

```

'Method to Concat String

```

Dim str As String
str = "    Last night I was in theatre    "

```

```
Console.WriteLine(str)

Dim substr As String = str.Substring(23)
Console.WriteLine(substr)

'Method toLower
Dim lower As String = str.ToLower()
Console.WriteLine(lower)

'Method ToUpper
Dim upper As String = str.ToUpper()
Console.WriteLine(upper)

'Method Concat
Dim result As String = String.Concat(str1, str2)
Console.WriteLine(result)

'Method Trim
Dim result1 As String = str.Trim()
Console.WriteLine(result1)

End Sub
End Module
```

**Experiment 12.** Write a program to read a single **dimensional array** of 20 numbers. Find & Display the **smallest and largest** of those numbers.

```
Imports System
Module IterateArray
    Public Sub Main()
        Dim numbers = {10, 20, 30, 40, 4, 5, 6, 7, 8, 9, 2, 43, 5, 6, 75, 5, 65, 45, 66, 5}

        Dim max = numbers(0)
        Dim min = numbers(0)
        Console.WriteLine(max)
        For index = 0 To numbers.GetUpperBound(0)
            If numbers(index) > max Then
```



```

        max = numbers(index)
    End If
    If numbers(index) < min Then
        min = numbers(index)
    End If
    Console.Write(" " & numbers(index))
Next
Console.WriteLine(" " & max)
Console.WriteLine(" " & min)
End Sub
End Module

```

**Experiment 13.** Write a program using conditional statements and loops:  
**A.) Generate Fibonacci series.**

```

Imports System
Module Module1
    Sub Main ()
        Dim a, b, c, n, i As Integer
        Console.Write ("Enter how many elements :-")
        n = Val (Console.ReadLine())
        a = 0
        b = 1
        Console.Write(" " & a)
        Console.Write(" " & b)
        i = 1
        While (i < n - 1)
            c = a + b
            Console.Write(" " & c)
            a = b
            b = c
            i = i + 1
        End While
        Console.ReadLine()
    End Sub
End Module

```

**Experiment 14.** Read **two matrices of 2 x 2**, **add** these matrices and display the resulting matrix.

```
Imports System
```

```
Module Module1
```

```
Sub Main ()
```

```
    Dim matrix1(,) As Integer = New Integer(2, 2) {}
```

```
    Dim matrix2(,) As Integer = New Integer(2, 2) {}
```

```
    Dim matrix3(,) As Integer = New Integer(2, 2) {}
```

```
    Console.WriteLine("Enter Matrix1: ")
```

```
    For i = 0 To 1 Step 1
```

```
        For j = 0 To 1 Step 1
```

```
            Console.Write("Enter element[{0}][{1}]: ", i, j)
```

```
            matrix1(i, j) = Integer.Parse(Console.ReadLine())
```

```
        Next
```

```
    Next
```

```
    Console.WriteLine("Enter Matrix2: ")
```

```
    For i = 0 To 1 Step 1
```

```
        For j = 0 To 1 Step 1
```

```
            Console.Write("Enter element[{0}][{1}]: ", i, j)
```

```
            matrix2(i, j) = Integer.Parse(Console.ReadLine())
```

```
        Next
```

```
    Next
```

```
    'Add Matrix1 and Matrix2
```

```
    For i = 0 To 1 Step 1
```

```
        For j = 0 To 1 Step 1
```

```
            matrix3(i, j) = matrix1(i, j) + matrix2(i, j)
```

```
        Next
```

```
    Next
```

```
    Console.WriteLine("Matrix1: ")
```

```
    For i = 0 To 1 Step 1
```

```
        For j = 0 To 1 Step 1
```

```
            Console.Write("{0} ", matrix1(i, j))
```

```
        Next
```

```

        Console.WriteLine()
    Next
    Console.WriteLine("Matrix2: ")
    For i = 0 To 1 Step 1
        For j = 0 To 1 Step 1
            Console.Write("{0} ", matrix2(i, j))
        Next
        Console.WriteLine()
    Next
    Console.WriteLine("Addition of Matrix1 and Matrix2: ")
    For i = 0 To 1 Step 1
        For j = 0 To 1 Step 1
            Console.Write("{0} ", matrix3(i, j))
        Next
        Console.WriteLine()
    Next
End Sub

End Module

```

**Experiment 15.** Write a program using a function to **reverse a number**.

Module Module1

```

Sub Main()
    Dim number As Integer = 0
    Dim remainder As Integer = 0
    Dim reverse As Integer = 0

    Console.Write("Enter the number: ")
    number = Integer.Parse(Console.ReadLine())

    While (number > 0)
        Console.WriteLine(" number before mod" & number)
        remainder = number Mod 10
        Console.WriteLine(" number after mod" & number)
        Console.WriteLine(" remainder" & remainder)
    End While
End Sub

```

**Note:**

```

        reverse = reverse * 10 + remainder
        Console.WriteLine(" reverse" & reverse)
        number = number / 10
    End While

    Console.WriteLine("Reverse: {0}", reverse)
End Sub
End Module

```

**Experiment 16.** Write a sub procedure to **display the biggest of three numbers** passed as parameters.

```

Imports System

Module paramByval
    Dim large As Integer
    Sub largest(ByVal x As Integer, ByVal y As Integer, ByVal z As Integer)

        If x > y Then

            ElseIf x > z Then
                large = x
            ElseIf z > y Then
                large = z
            Else
                large = y
            End If

        End Sub

    Sub Main ()
        'Local variable definition
        Dim a As Integer = 100
        Dim b As Integer = 200
        Dim c As Integer = 300
        Console.WriteLine("Before operation, value of a : {0}", a)
        Console.WriteLine("Before operation, value of b : {0}", b)
        Console.WriteLine("Before operation, value of a : {0}", c)
    End Sub
End Module

```

'Calling a function to find the large number'

largest (a, b, c)

Console.WriteLine("After operation, value of a : {0}", a)

Console.WriteLine("After operation, value of b : {0}", b)

Console.WriteLine("After operation, value of c : {0}", c)

Console.WriteLine(large)

Console.ReadLine()

End Sub

End Module

**Experiment 17.** Write a program to declare a class of 'Box' having data members as height, length and breadth. Find and display the volume of **Box** using member functions of the class.

Imports System

Module mybox

Class Box

Public length As Double ' Length of a box

Public breadth As Double ' Breadth of a box

Public height As Double ' Height of a box

Public Sub setLength(ByVal len As Double)

length = len

End Sub

Public Sub setBreadth(ByVal bre As Double)

breadth = bre

End Sub

Public Sub setHeight(ByVal hei As Double)

height = hei

End Sub

Public Function getVolume() As Double

Return length \* breadth \* height

End Function

End Class

Sub Main()

Dim Box1 As Box = New Box() ' Declare Box1 of type Box

Dim volume As Double = 0.0 ' Store the volume of a box here

```
' box 1 specification
```

```
Box1.setLength(12.0)
```

```
Box1.setBreadth(7)
```

```
Box1.setHeight(9.0)
```

```
' volume of box 1
```

```
volume = Box1.getVolume()
```

```
Console.WriteLine("Volume of Box1 : {0}", volume)
```

```
Console.ReadKey()
```

```
End Sub
```

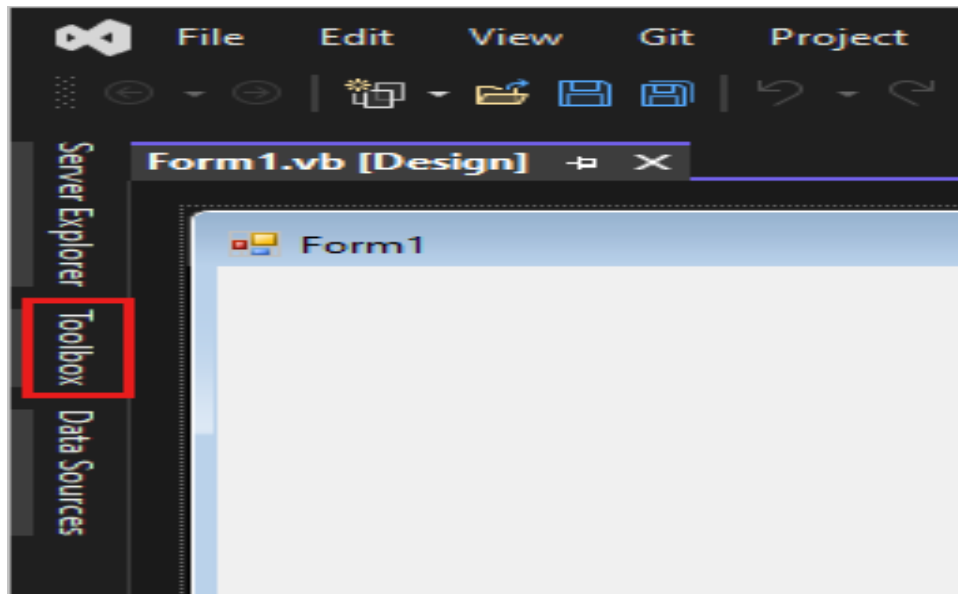
```
End Module
```

**Experiment 18.** Write a program to **create a form** by using tool box controls.

### **Add a button to the form**

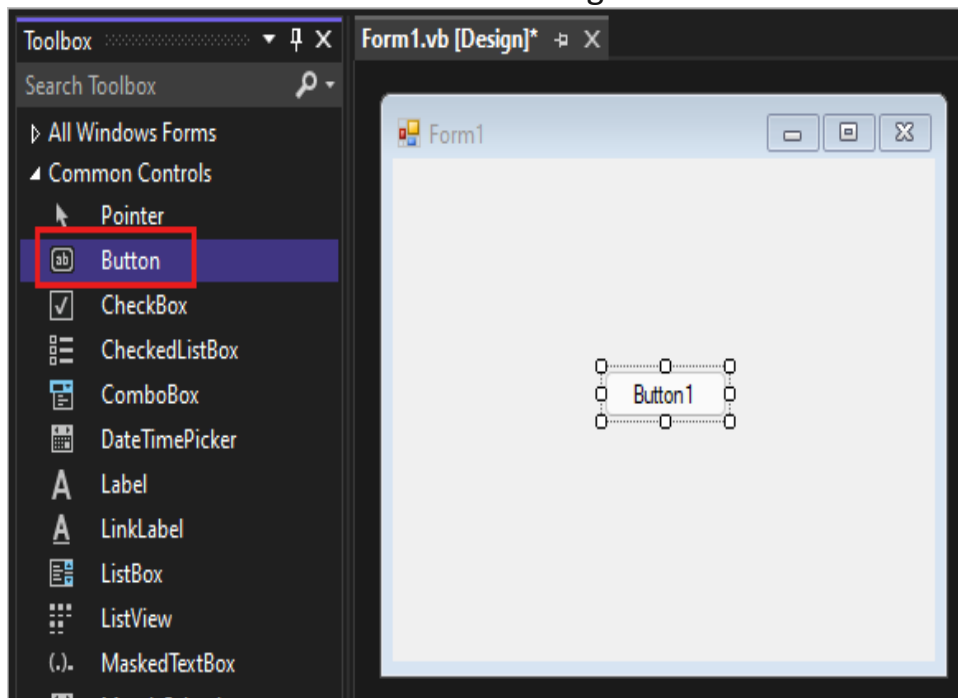
After you select your Visual Basic project template and name your file, Visual Studio opens a form for you. A form is a Windows user interface. You'll create a "Hello World" application by adding controls to the form.

1. On the left side of the Visual Studio IDE, select the Toolbox tab. If you don't see it, select View > Toolbox from the menu bar or Ctrl+Alt+X.

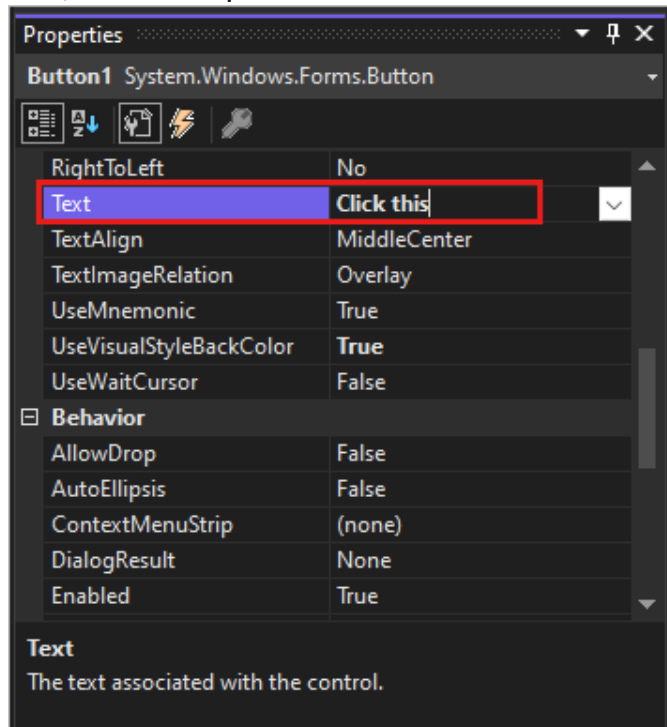


If you want, select the Pin icon to dock the Toolbox window.

2. Select the Button control and then drag it onto the form.

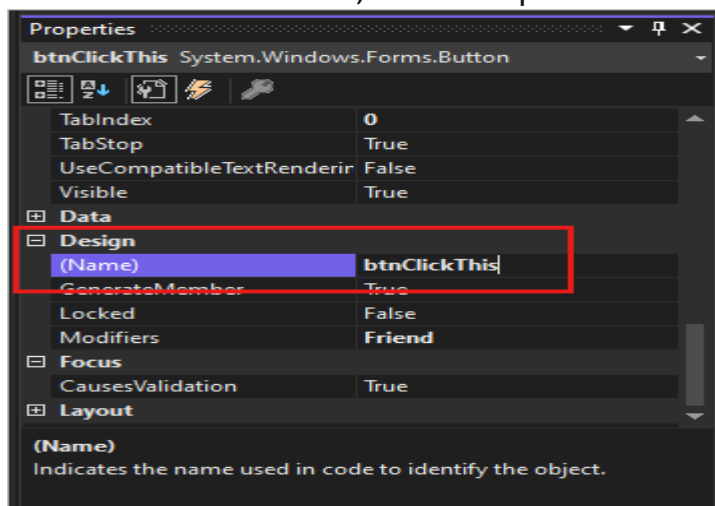


3. In the Appearance section of the Properties window, for Text, type *Click this*, and then press Enter.



If you don't see the Properties window, you can open it from the menu bar. Select View > Properties Window or press F4.

4. In the Design section of the Properties window, change the name from `Button1` to `btnClickThis`, and then press Enter.



**Note:**



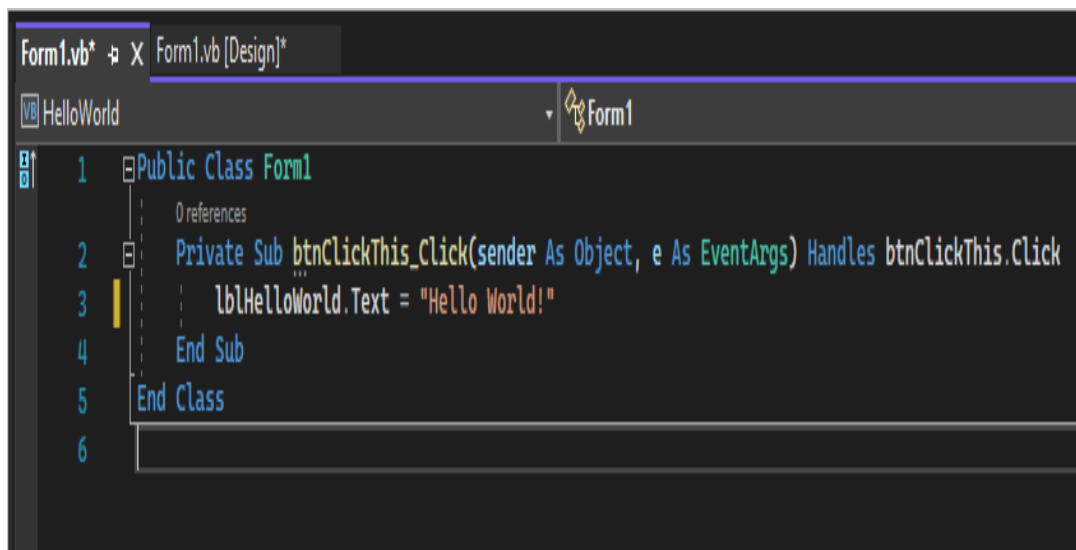
### Note

if you've alphabetized the list in the Properties window, Button1 appears in the (Data Bindings) section, instead.

## Add a label and code

Now that you've added a button control to create an action, add a label control to send text to.

1. Select the Label control in the Toolbox window, and then drag it onto the form. Place it beneath the Click this button.
2. In either the Design section or the (DataBindings) section of the Properties window, change the name Label1 to *lblHelloWorld*, and then press Enter.
3. In the Form1.vb [Design] window, double-click the Click this button to open the Form1.vb window.  
Another option is to expand Form1.vb in Solution Explorer, and then select Form1.
4. In the Form1.vb window, between the Private Sub and End Sub lines, enter *lblHelloWorld.Text = "Hello World!"* as shown in the following screenshot:



### Note:

**Experiment 19.** Write a program for handling various mouse events such as **MouseHover**, **MouseDown** etc.

- a. Add three labels, three text boxes and a button control in the form.
- b. Change the text properties of the labels to - Customer ID, Name and Address, respectively.
- c. Change the name properties of the text boxes to txtID, txtName and txtAddress, respectively.
- d. Change the text property of the button to 'Submit'.
- e. Add the following code in the code editor window –

```
Public Class Form1
```

```
    Private Sub Form1_Load(sender As Object, e As EventArgs) Handles  
MyBase.Load
```

```
        'Set the caption bar text of the form.
```

```
        Me.Text = "Hello"
```

```
    End Sub
```

```
    Private Sub txtID_MouseEnter(sender As Object, e As EventArgs)_  
Handles txtID.MouseEnter
```

```
        'Code for handling mouse enter on ID textbox
```

```
        txtID.BackColor = Color.CornflowerBlue
```

```
        txtID.ForeColor = Color.White
```

```
    End Sub
```

```
    Private Sub txtID_MouseLeave(sender As Object, e As EventArgs) _  
Handles txtID.MouseLeave
```

```
        'Code for handling mouse leave on ID textbox
```

```
        txtID.BackColor = Color.White
```

```
        txtID.ForeColor = Color.Blue
```

```
    End Sub
```

```
Private Sub txtName_MouseEnter(sender As Object, e As EventArgs) _  
    Handles txtName.MouseEnter  
    'Code for handling mouse enter on Name textbox  
    txtName.BackColor = Color.CornflowerBlue  
    txtName.ForeColor = Color.White  
End Sub  
  
Private Sub txtName_MouseLeave(sender As Object, e As EventArgs) _  
    Handles txtName.MouseLeave  
    'Code for handling mouse leave on Name textbox  
    txtName.BackColor = Color.White  
    txtName.ForeColor = Color.Blue  
End Sub  
  
Private Sub txtAddress_MouseEnter(sender As Object, e As EventArgs) _  
    Handles txtAddress.MouseEnter  
    'Code for handling mouse enter on Address textbox  
    txtAddress.BackColor = Color.CornflowerBlue  
    txtAddress.ForeColor = Color.White  
End Sub  
  
Private Sub txtAddress_MouseLeave(sender As Object, e As EventArgs) _  
    Handles txtAddress.MouseLeave  
    'Code for handling mouse leave on Address textbox  
    txtAddress.BackColor = Color.White  
    txtAddress.ForeColor = Color.Blue  
End Sub  
  
Private Sub Button1_Click(sender As Object, e As EventArgs) _  
    Handles Button1.Click  
    MsgBox("Thank you " & txtName.Text & ", for your kind cooperation")  
End Sub  
End Class
```

**Experiment 20.** Write a program for **File Handling** in VB.Net

First make a text file with name Myfile

```
Imports System.IO
Module StReader
    Sub Main()

        Dim St As StreamReader = New StreamReader("C:\Users\Graphics Lab
1\Desktop\Myfile.txt")
        Dim In As String

        In = St.ReadLine()
        While (In <> Nothing)
            Console.WriteLine(In)
            In = St.ReadLine()
        End While
        St.Close()
        Console.ReadKey()
    End Sub
End Module
```