LeetCode Clone - Complete Project Documentation Project Overview: A full-stack competitive programming platform built with modern technologies, featuring real-time code execution, user authentication, and a comprehensive problem management system.

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This project is a comprehensive LeetCode clone that provides a platform for competitive programming practice. It includes user authentication, problem creation, code submission, real-time execution, and result evaluation.

® Project Overview

Key Objectives: • Create a scalable competitive programming platform

- Implement secure code execution in sandboxed environments • Provide real-time feedback on code submissions • Support multiple programming languages
- Enable user authentication and problem management
- **X** Technology Stack

Frontend

Next.js 14.2.3 (React Framework) React 18 (UI Library) TypeScript (Type Safety)

Tailwind CSS (Styling) Radix UI (Component Library) Monaco Editor (Code Editor) NextAuth.js (Authentication)

React Hook Form (Form Management) Zod (Schema Validation)

TypeScript (Type Safety) Express.js (Web Framework)

Node.js 20 (Runtime)

Backend

Prisma (Database ORM) Redis (Message Queue & Caching) Winston (Logging)

Microservices Architecture

Client → **Redis Queue** → **Worker** → **Database**

Prisma (Database ORM)

PostgreSQL (Primary Database)

Redis (Message Queue)

Database & Storage

Node.js 20 (Worker Runtime)

DevOps & Infrastructure

Docker (Containerization)

Node.js 22 (Client Runtime)

Docker Compose (Orchestration)

System Architecture

Architecture Components:

1. Client Service: Next.js frontend with user interface 2. Worker Service: Node.js backend for code execution 3. Redis Queue: Message broker for asynchronous processing

Problem Management

• Rich Text Problem Editor

• Test Case Management

Asynchronous Processing

Containerized Deployment

Database Optimization

• Difficulty Classification

Problem Publishing

Data Flow:

2. Code is stored in PostgreSQL database 3. Submission reference is pushed to Redis queue 4. Worker picks up submission from queue 5. Worker executes code in sandboxed environment 6. Results are stored back in database

1. User submits code through the frontend

4. **PostgreSQL:** Primary database for data persistence

5. Authentication: NextAuth.js with OAuth providers

- 7. Frontend polls for results and displays them
- Core Features

Google OAuth Integration GitHub OAuth Integration Email/Password

Wearth Street Weather 1

 Session Management **Modern UI/UX**

Responsive Design

Dark/Light Theme

Component Library

Toast Notifications

Authentication

Database Design

Database Schema:

Table

User

Submission

Relationships:

Performance

Redis Caching

id, email, username, password, image

id, title, description, difficulty, authorId

id, input, output, problemId, submissionId, status

id, code, language, problemId, userId, status

Code Execution

• Monaco Editor Integration

• Real-time Compilation

• Test Case Validation

Multi-language Support (C++)

Submission Tracking

Submission History

• Performance Metrics

Test Case Results

Execution Status

Programming problems Problem testCases Test cases for problems

Purpose

User account information

User code submissions

• User → Problem: One-to-Many (User can create multiple problems)

1. Code Submission: User submits code through Monaco Editor

7. **Result Comparison:** Output is compared with expected results

2. **Queue Processing:** Submission is queued in Redis

3. Worker Processing: Worker picks up submission

8. **Status Update:** Results are stored in database

 User → Submission: One-to-Many (User can make multiple submissions)
• Problem → testCases: One-to-Many (Problem has multiple test cases)
 Problem → Submission: One-to-Many (Problem can have multiple submissions)
• Submission → testCases: One-to-Many (Submission has multiple test case results)
Code Execution System
Custom Sandbox Implementation: Unlike traditional platforms that use Judge0, this project implements a custom code execution system for better control and security.
Execution Flow:

Key Fields

4. File Creation: Code is written to temporary files 5. **Compilation:** Code is compiled using system compilers 6. **Execution:** Compiled code runs against test cases

Supported Languages:

• **C++:** Fully implemented with g++ compilation • **JavaScript:** UI support (implementation pending) • **Python:** UI support (implementation pending)

Docker containerization for isolation • Time and memory limits on execution

Security Measures:

- File system restrictions Process isolation • Input validation and sanitization
- **Authentication Providers:** • Google OAuth: Social login integration • GitHub OAuth: Social login integration

Purpose

Submit code for execution

Check submission status

Get test case results

Publish new problem

Get user submissions

Report Institution System

• Credentials: Email/password authentication

bcryptjs password hashing • JWT token management Session-based authentication • OAuth 2.0 integration

API Endpoints

Server Actions (Next.js):

Action

compileCode

checkCompilation

Security Features:

getCompiledTestCases **PublishAction** getSubmission

Docker Configuration:

Proposition Proposition P

• Client container: Next.js frontend

• Redis: Port 6379 (Cache/Queue)

• Prisma Studio: Port 5555 (Database GUI)

© Challenges & Solutions

Challenge 1: Secure Code Execution

Problem: Executing untrusted user code safely without compromising system security.

• Worker container: Node.js backend • PostgreSQL container: Database

• Multi-container setup with Docker Compose

Redis container: Message queue	
Environment Variables:	
DATABASE_URL=postgresql://postgres:postgres@db:5432/leetcode REDIS_URL=redis://redis:6379 NEXTAUTH_URL=http://localhost:3000 NEXTAUTH_SECRET="password_nextauth" GOOGLE_CLIENT_ID=your_google_client_id GOOGLE_CLIENT_SECRET=your_google_client_secret GITHUB_CLIENT_ID=your_github_client_id GITHUB_CLIENT_SECRET=your_github_client_secret	
Port Configuration:	
Client: Port 3000 (Frontend)	
Worker: Port 8080 (Backend)	
PostgreSQL: Port 5432 (Database)	

File Location

actions/compileCode.ts

actions/publish.ts

actions/getSubmission.ts

actions/checkCompilation.ts

actions/getCompiledTestCases.ts

Challenge 3: Database Performance

Optimized database schema with proper indexing

• Used Prisma ORM for efficient queries

Database connection pooling

Challenge 4: Multi-language Support

Future Enhancements

Implemented Redis caching for frequently accessed data

• Implemented Redis message queue

• Real-time status polling

• Non-blocking user experience

• Separated worker service for code execution

Solution:

Planned Features:

• Additional Languages: Python, JavaScript, Java, C# support • Advanced Analytics: User performance tracking and analytics • Contest System: Time-limited coding competitions • Discussion Forum: Problem discussion and solutions sharing

• Performance Optimization: CDN integration, caching strategies

• Monitoring: Application performance monitoring and logging

• CI/CD Pipeline: Automated testing and deployment • Monitoring: Real-time application monitoring • Security: Enhanced security measures and audits

Metric

Total Lines of Code

Frontend Components

Technical Improvements:

- **Database Tables API Endpoints**

Technical Skills Developed:

Learning Outcomes

- **Soft Skills Developed:** • Problem Solving: Complex system design challenges
 - **Documentation:** Comprehensive project documentation
 - Architecture Design: Scalable system planning • Security Awareness: Secure coding practices • Performance Optimization: System efficiency considerations

- Solution: Implemented custom sandbox using Docker containers Added time and memory limits Restricted file system access Process isolation and monitoring **Challenge 2: Asynchronous Processing Problem:** Handling long-running code execution without blocking the user interface. **Solution:**
- **Problem:** Managing high-frequency read/write operations for submissions and test cases. **Solution:**

Problem: Supporting multiple programming languages with different compilation and execution requirements.

- Modular code execution system • Language-specific compilation commands • Extensible architecture for new languages Standardized input/output handling
- Leaderboard: User rankings and achievements • Code Templates: Pre-built code templates for common patterns • Mobile App: React Native mobile application • API Documentation: Comprehensive API documentation
- **Project Statistics**

• Microservices: Further service decomposition • Load Balancing: Horizontal scaling capabilities

- **Docker Containers** Supported Languages
 - Full-Stack Development: Next.js, Node.js, TypeScript • Database Design: PostgreSQL, Prisma ORM, Redis • System Architecture: Microservices, Message queues • **DevOps:** Docker, Docker Compose, containerization • Security: Authentication, authorization, code sandboxing • Performance: Caching, optimization, scalability

Value

~5000+ lines

20+ components

5+ server actions

1 (C++) + 2 planned

4 main tables

4 containers

- **LeetCode Clone Project Documentation**
- Built with modern web technologies and best practices © 2024 - Complete Full-Stack Development Project