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Examiner



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### Practical - 1.

Aim:- Implement Linear Search to find an item in the list.

Theory :-

#### Linear Search

Linear Search is one of the simpler searching algorithm in which targeted item is sequentially matched with each item in the list.

It is easiest searching algorithm with worst case time complexity it is a force approach. On the other hand in case of an ordered list, instead of searching the list in sequence, A binary search is used which will start by examining middle term.

Linear Search is a technique to compare each and every element with the key element to be found. If both of them matches, the algorithm returns that element found and its position is also found.

(n) Unsolved :-  
Algorithm :-

Step 1:- Create an empty list and assign it to a variable

Step 2:- Accept the total no. of elements to be present  
into the list from the user, say 'n'.

Step 3:- Use for loop for adding the elements into  
the list.

Step 4:- Print the new list.

Step 5:- Accept an element from 'o' to the no. of elements to search the elements from the list.

Step 6:- Use for loop in a range from '0' to the no. of elements to search the elements from list.

Step 7:- Use if loop that the elements in the list equal to the element accepted from user.

Step 8:- If the element is found then print the statement that the element is found along with the element positions.

s = int (input ("Enter the required number"))

a = [10, 12, 9, 14, 17, 9]

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for i in range (len(a)):

if a[i] == s:

print ("Required number found in Position")  
break

if (ts) == a[i]:

print ("The required no. not found")

## Output

Enter the Required number 9

Required number found in Position 2

```
# sorted ... Program to search an element in a sorted array  
S E S S I O N S + C Input C " Enter the numbers : " ))  
5. sort ( )  
print ( s )  
a = int ( input ( " Enter the no. to be searched : " ))  
for i in range ( len ( s )):  
    if ( a == s [ i ]):  
        print ( " number found in position ", i )  
        break  
    else:  
        print ( " No. not found " )
```

Output:-

Enter the numbers : 2, 5, 8, 9, 11  
[1, 2, 5, 8, 9]

Enter the no. to be searched : 5

Number found is position 2

Enter the numbers : 2, 5, 9, 3, 11  
[1, 2, 3, 5, 9]

Enter the NO to be Searched : 7  
No. not found.

Use another if loop to point that the element is not found if the element which is accepted from user is not their in the list.

Print the output of the given algorithm.

## 2) Sorted Linear Search :

Sorting means to arrange the element in increasing or decreasing order.

Algorithm :-

:-> Create Empty list and assign it to a variable.

:-> Accept total no. of elements to be inserted into the list from user , say ' $n$ '.

:-> User from keyboard for using append() method

Step 6:- Then use else statement if element is not found in range then satisfy the given condition

Step 7:- Use for loop in range from 0 to the total no. of elements to be searched before doing this accept on search.

No. of user using input Statement

Step 8:- Use if condition loop that the elements in the list is equal to the element from user.

Step 9:- If the element is found then point the statement that the element is found along with the element position

Step 10:- Use another if loop to point that the element is not found if the element which is accepted from user is not their in the list

Step 11:- attach the input and output of above algorithm.

```
# Source code:  
a = list(input("Enter list:"))  
a.sort()  
e = len(a)  
s = int(input("Enter search no:"))  
if (s > a[e-1]) or (s < 0):  
    print("Not in a list")  
  
else:  
    first + last = 0, e-1  
    for i in range(0, e):  
        m = int((first + last)/2)  
        print("First no at", m)  
        if s == a[m]:  
            print("no found")  
            break  
  
    else:  
        if s > a[m]:  
            last = m - 1  
  
    else:  
        first = last + 1
```

Aim:- Implement binary search to find an searched no in the list.

Theory:-

### Binary Search

Binary Search, is also known as the half Interval search Logarithmic, search as binary chop is a search algorithm that finds an position of a target value within a sorted array , If you are looking for the no. which is at the end of the the list. Then you do need to search entire list in linear search which is time consuming this can be avoided by using binary fashion search.

Algorithm:-

Step 1:- Create empty list and assign it to a variable

Step 2:- Using Input method accept the Range of given list.

Step 3:- Use for loops , add elements in list using append() method

Step 4:- Use Now sort the accepted element assign it in increasing ordered list print the list after sorting.

Step 5:- Use for loop to give the range in which element is found in given range then display a message elements not found.

Output  
?? Es  
En  
C2  
en  
C1  
cr  
C1

Step 6:- Then we use the else statement if element is not found in Range then satisfy the below condition:

Step 7:- Accept an argument & key of the element that element has to be searched

Step 8:- Initialize first to 0 and last to last element of the list as array is starting from 0 hence it is initialized 1 less than the total count.

Step 9:- Use for loop & assign the given range

Step 10 → If statement in list and still the element to be searched not found then find the middle element (m)

Step 11:- Else if the item to be searched is still less than the middle term then initialize last (n) = mid (m) - 1

Else

Initialize first (l) = mid (m) - 1

Step 12:- Repeat till you found the element in the input as output of above algorithm.

Output :

887 Enter a range: 4

Enter a number: 2

[2]

enter a number: 1

[1, 2]

enter a number: 3

[1, 2, 3]

✓

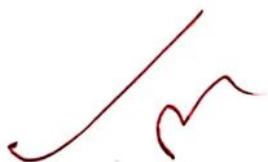
```

98.50 # Bubble Sort
s = list(input("Enter list of numbers: "))
for i in range(len(s) - 1):
    for b in range(len(s) - 1 - i):
        if s[b] > s[b + 1]:
            d = s[b]
            s[b] = s[b + 1]
            s[b + 1] = d
print(s)

```

Output:-

Enter the list of no : 1, 2, 5, 97, 80, 34, 1017  
 $[1, 2, 5, 34, 80, 97, 1017]$



## Bubble Sort

Algorithm: Implementation of bubble sort algorithm on given list.

Theory: → Bubble sort is based on the idea of repeatedly comparing pairs of adjacent elements and then swapping their position if they exist in the wrong order. This is the simplest form of sorting available. In this we sort the given elements in ascending or descending order by comparing two adjacent elements at a time.

Algorithms: →

Step 1: → Bubble Sort Algorithm Start by comparing the first two elements of an array and swapping if necessary.

Step 2: → If we want to sort the elements of array in ascending order then first element is greater than second then we need to swap the element.

Step 3: → If the element is smaller than second then we do not swap the element.

Step 4: → Again second and third elements are compared and swapped if it is necessary and this process go on until last and second last element is compared and swapped.

Step 5:- There are  $n$  elements to be sorted  
then the process mentioned above  
should be repeated  $n-1$  to get  
required result.

Step 6:- Show the output & input of an  
algorithm of bubble sort stepwise.

```

def quick (alist):
    help (alist , 0 , len (alist) - 1)
def help (alist , first , last):
    if first <= last:
        split = part (alist , first , last)
        help (alist , first , split - 1)
        help (alist , split + 1 , last)
def part (alist , first , last):

```

$pivot = alist [first]$

$L = first + 1$

$M = last - 1$

$done = \text{false}$

while  $L \leq M$  and  $alist [L] \neq pivot$ .

$L = L + 1$

while  $alist [M] \geq pivot$  and  $M \geq 0$

$M = M - 1$

if  $M < L$ :

$done = \text{true}$

else:

$t = alist [1]$

$alist [1] = alist [M]$

$alist [M] = t$

$t = alist [first]$

$alist [first] = alist [M]$

$alist [M] = t$

return  $alist$

$x = \text{Put} (pivot, \text{Enter}, \text{range}, \text{for list})$

$alist [1]$

for  $b$  in  $\text{Range} (0, x)$ :

After :-

Theory

Alg

Step 1

call

first

last

Step 2

gt

term

list

Step 3

Post

at

the

new

pos

Step 4

cut

hi

1

Practical no:-4

Aim:- Implement quick sort to sort the given list.

Theory:- The quick sort is a recursive algorithm based on the divide and conquer technique.

Algorithm:-

Step 1:- Quick sort first select a value which is called pivot value. First element serve as our first pivot value. Since we know that first will eventually end up as last in that list.

Step 2:- the Partition process will happen next. It will find the split point and at the same time move other items to the appropriate side of the list either less than or greater than pivot value.

Step 3:- Partitioning begins by looking locating two positions marks this call them leftmark & rightmark at the beginning and end of the remaining items in the list. The goal of the Partition process is the move items that are on wrong side with respect to pivot value which also converging on the split point.

Step 4:- we begin by incrementing leftmark until we locate a value that is greater than pivot value than decreases rightmark until we find value that is less than pivot value at this point we have discovered two items that are out of place with

respect to essential split point.

Step 5:- At the point where Rightmax becomes less than Leftmax we stop. The position of Rightmax is now the split point.

Step 6:- the pivot value can be exchanged. The contents of split point and p.v (pivot value) is now in place.

Step 7:- In addition all the items to left of split point are less than p.v and the items to the right of split point are greater than p.v. The list can now be divided at split point & quick sort can be invoked ~~repeatedly~~ recursively on the two halves.

Step 8:- The quicksort function invokes a recursive function quicksort helper.

Step 9:- Quicksort helper begins with same board as the merge sort.

Step 10:- If the length of the list is less than one or equal to one or it is already sorted.

Step 11:- If p.v is greater then it can be partitioned recursively sorted.

Step 12:- The Partition function implements the partition desired earlier.

Step 13:- display end. This is the coding and output of above algorithm.

```
b = int(input("Enter element :"))
alist.append(b)
n = len(alist)
quickSort(alist)
print(alist)
```

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Output:-

Enter orange for list : s

Enter element 4 ..

Enter element 3

Enter element 2

Enter element 1

Enter element: 8

[1, 2, 3, 4, 8]

23/12/17

```

Code:
print("Nitin Shah")
class Stack:
    global top
    def __init__(self):
        self.l = [0, 0, 0, 0, 0]
        self.top = -1

    def push(self, data):
        n = len(self.l)
        if self.top == n - 1:
            print("Stack is full")
        else:
            self.top += 1
            self.l[self.top] = data

    def pop(self):
        if self.top < 0:
            print("Stack is empty")
        else:
            k = self.l[self.top]
            print("Data = ", k)
            self.l[self.top] = 0
            self.top -= 1

    def peek(self):
        if self.top < 0:
            print("Stack empty")
        else:
            s = self.l[self.top]
            print("data", s)

```

$s = \text{stack}()$

Aims:- Implementation of stack using python list.

Theory: A stack is a linear data structure that can be represented in the real world in the form of a physical stack or a pile. The elements in the stack are added or removed only from one position i.e., the topmost position. Thus the stack works on the LIFO (Last In First Out) principle as the element that was inserted last will be removed first. A stack can be implemented using Array as well as Linked list. Stack has three basic operations Push, pop, peek. The operation of adding and removing the elements is known as Push, Pop.

Algorithms:-

Step 1:- Create a class Stack with instance Variable items.

Step 2:- Define the init method with self argument and initialize the initial value and then initialize to an empty list.

Step 3:- Define methods push and Pop under the class Stack.

Step 4:- Use if statement to give the condition that if length of given list is greater than the range of list then print stack is full.

Step 5: Or else Input point Statement as the Element into the Stack and insert into stack.

Output :  
Nith  
Dat  
222 5.  
[10,  
222 5.  
222 5.  
222 5.  
[10

Step:-> Push Method used to insert the element  
but Pop method used to delete an element from the Stack.

Step 7: → If pop method, value present then return the stack is empty or else delete the element from stack at top position.

Step8:- First condition checks whether the no. elements are zero while the second case when top is not assigned any value. If top is not assigned any value, then can be sure that stack is empty.

Step 9:- Assign the element value in push method to add and print the given value popped

~~Step 10:-> Attach the output of the and the inputs of above algorithm.~~

Output:

Init stack

Data = 50

>>> s.push(50)

[10, 20, 30, 40, 50]

>>> s.pop()

>>>s.pop()

>>>s.pop()

[10, 20, 30, 0, 0]

>>> s.pop()

>>> s.pop()

>>> s.pop()

>>> s.pop()

[0, 0, 0, 0, 0]

>>> s.push(10)

>>> s.push(20)

>>> s.push(30)

>>> s.push(40)

>>> s.push(50)

>>> s.pop()

[10, 20, 30, 40, 50]

s.pop()

03/01/2023

## Q1. Code -

```
class Queue:  
    global s1  
    global f  
    global a  
    def __init__(self):  
        self.f = 0  
        self.s1 = 0  
        self.a = [0, 0, 0, 0, 0]  
    def enqueue(self, value):  
        self.s1 = len(self.a)  
        if (self.s1 == self.f):  
            print("queue is full")  
        else:  
            self.a[self.s1] = value  
            self.s1 += 1  
            print("queue element inserted")  
    def dequeue(self):  
        if (self.f == len(self.a)):  
            print("queue is empty")  
        else:  
            value = self.a[self.f]  
            self.a[self.f] = 0  
            print("queue element is deleted")  
            self.f += 1
```

b = Queue()

## Practical - 06

- \* Aim:- Implementing a Queue using python list.

Theory:- Queue, is a linear data structure which has 2 reference front and rear implementing a queue using python list is the simplest as the python list provide inbuilt functions to perform the specified operations of the queue & it is based on the first principle that a new element is inserted after rear and element of queue is deleted which is at front. In simple terms ; a queue can be described as a data structure based on First in First out FIFO principle.

- Queue (): a new empty queue.
- Enqueue (): insert an element at the rear of the queue and similarly to that of insertion of linked with tail.
- Dequeue (): Returns the element which was at the front the front is moved to the successive element.
  - A. dequeue operation cannot remove elements if the queue is empty

## \* Algorithms →

Step 1: → Define a class Queue and assign variables then define init() method with self argument in init(), assign or initialise the value with the help of self argument.

Step 2: → Define a empty list and define enqueue() method with 2 argument assign the value of empty list.

Step 3: → use if statement that length is equal to rear then queue is full or else insert the element in empty list or display the element added successfully and increment by 1.

Step 4: → Define dequeue() with self argument and use if statement that front is equal to length of list then display Queue is empty or else give that front is at zero and using that delete the element from front side and increment it by 1.

Step 5: → Now call the Queue() function and the element that has to be added in the list by using enqueue() and print the list after adding and some from deleting and display the list after deleting the element for

Output:

777 b.enqueue(2)  
front = 2

777 b.enQueue(4)  
front = 4

777 b.enqueue(7)  
front = 7

777 b.q

[ e, 4, 7 ]

777 b.deQueue()

Queue element deleted = 2

777 b.dequeue()

Queue element deleted = 4

777 b.dequeue()

Queue element deleted = 7

777 b.dequeue()

Queue is empty

~~777 b.q~~

~~M[0,0,0]~~

~~|0|0|0|~~

777 b.enqueue(8)  
Queue is full 44

## Practical Of

Evaluation of Postfix Expression

Aim:- program on Evaluation of given expression by using stack in python environment i.e., Postfix

Theory:- The Postfix Expression is free of any Parenthesis . Further we took care of the Priorities of the operators in the program. A given Postfix Expression can easily be evaluated using stacks. Reading the expression is always from left to right in Postfix.

Algorithm:-

Step1:- Define evaluate as function then create a empty stack in python

Step2:- Convert the string to a list by using the String method 'split'

Step3:- calculate the length of string and print it

Step4:- Use for loop to assign the range of string then give condition using if Statement.

## code →

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```
def evaluate(s):
    k = s.split(' ')
    n = len(k)
    stack = [ ]
    for i in range(n):
        if k[i].isdigit():
            stack.append(int(k[i]))
        elif k[i] == '+':
            a = stack.pop()
            b = stack.pop()
            stack.append(int(b) + int(a))
        elif k[i] == '-':
            a = stack.pop()
            b = stack.pop()
            stack.append(int(b) - int(a))
        elif k[i] == '*':
            a = stack.pop()
            b = stack.pop()
            stack.append(int(b) * int(a))
    else:
        a = stack.pop()
        b = stack.pop()
        stack.append(int(b) / int(a))
    return stack.pop()
```

$s = '8 \ 6 \ 9 \ * \ + \ '$

$a = \text{evaluate}(s)$

print("the evaluated value is", a)

print("Testo")

Output  $\rightarrow$   
the evaluated  $f_2(1, \frac{3}{2})$

tested ✓

Step 5: → Scan the token list from left to right  
 If token is an operand, convert it from a string  
 to an integer and Push the value onto the 'P'

Step 6: → If the token is an Operator \*, /, +, -  
 It will need two operands. Pop the 'P' twice.  
 The first pop is second operand and the second  
 pop is the first operand.

Step 7: → Perform the Arithmetic operation. Push  
 the result back on the 'P'.

Step 8: → When the input expression has been completely  
 processed, the result is on the stack. Pop the 'P'  
 and return the value.

Step 9: → Print the result of string after the evalua-  
 tion of Postfix

Step 10: → Attach output and input of above algort

Aims → Implementation of single linked list by adding the nodes from last position.

Theory:- A linked list is a linear data structure which stores the elements in a node in a linear fashion but not necessarily contiguous. The individual element of the linked list is also node. Node is composed of 2 parts -  
 1] Data 2] Next . Data store all the information about the element for ex-  
 roll no, name, address ; etc. whereas next  
 refers to the next node. In case of larger  
 list, we add or remove any element from  
 the list, all the elements of list has to  
 adjust itself every time we add it is very  
 tedious task so linked list is used to solving  
 this type of problems .

Algorithm:-

Step 1:- Transversing of a linked list means visiting all the nodes in the linked list in order to perform same operation on them.

Step 2:- The entire linked list means can be accessed with the first node of the linked list.

Step 3:- Thus the entire linked list can be traversed using the node which is referred by the head pointer of the linked list.

Class node:

```
global data  
global next  
def __init__(self, item):  
    self.data = item  
    self.next = None
```

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Class linked list

```
global s  
def __init__(self):  
    self.s = None  
  
def addL(self, item):  
    newnode = node(item)  
    if self.s == None:  
        self.s = newnode  
    else:  
        head = self.s  
        while head.next != None:  
            head = head.next  
        head.next = newnode  
  
def addB(self, item):  
    newnode = node(item)  
    if self.s == None:  
        self.s = newnode  
    else:  
        newnode.next = self.s  
        self.s = newnode  
  
def display(self):  
    self  
    head = self.s  
  
    while head.next != None:  
        print(head.data)
```

Output ->

>>> start • add L (50)  
>>> start • add L (60)  
>>> start • add L (70)  
>>> start • add L (80)  
>>> start add B (40)  
>>> start add B (30)  
>>> Start add B (20)  
>>> Start • display ()

>>> 20

30

40

50

60

70

80

>>> print ("Ayush Mishra")

Ayush Mishra

Step 5:- Now that we know that we can traverse the entire linked list using the head pointer, we should only use it to refer to the first node of the list only.

Step 6:- We should not use the head pointer to traverse the entire linked list because the head pointer is our only reference to the 1<sup>st</sup> node in the linked list modifying the reference of the head pointer can lead to changes which we cannot revert back.

Step 6:- We may lose the reference of the 1<sup>st</sup> node in our linked list and hence most of our linked list so in order to avoid making same unwanted changes to the 1<sup>st</sup> node, we will use temporary node to traverse the entire linked list.

Step 7:- We will use temporary node as a copy of the node we are currently traversing. Since we are making temporary node a copy of current node the datatype of temporary node should also be node.

Step 8:- Now that current is referring to the first node if we want to access 2<sup>nd</sup> node of list we can refer it as a next node of 1<sup>st</sup> node.

Step 9 → But 1<sup>st</sup> node is overlooked by current  
we can traverse the end node as  
last node.

Step 10 → But 1<sup>st</sup> node. Similarly we can traverse  
rest of node in the linked list using same meth-  
by while loop.

Step 11 → Our concern is to find terminating condition  
by the while loop.

Step 12 → The last node in the linked list is referred  
by the tail of linked list. Since the last node  
of linked does not have any next node.

Step 13 → So we can refer to the last node of  
linked list self.s = None.

Step 14 → We have to see now how to start traversing  
the linked list & how to identify the last node  
of linked list.

Practical - 9

Aim: → Program Based on Binary Search tree by implementing Inorder, Preorder & Postorder Transversal

Theory: → Binary tree is a tree which supports maximum of 2 children for any node within the tree. Thus any particular node can have either 0 or 1 or 2 children. There is another identity of binary tree that it is ordered such as one child is identified as left child and other as right child.

Inorder: i) Transverse the left subtree. The left subtree sum might have left and right subtree.

(ii) Visit root node.

(iii) Transverse the right subtree and repeat it.

Preorder: (i) Visit <sup>the</sup> root node.

(ii) Transverse the left subtree. The left subtree in turn might have ~~right~~ left & right subtree.

(iii) Transverse the right subtree

Algorithm: →

Step 1: → Define class node and define init() method with 2 arguments. Initialize the value in this method.

Step 2: → Again, define a class BST that is Binary Search tree with init() method with self argument and assign the root is None.

## dt Binary Tree

```
class Node:  
    def __init__(self, value):  
        self.left = None  
        self.right = None  
        self.val = value
```

### Class BST:

```
def __init__(self):  
    self.root = None
```

```
def add(self, value)
```

```
    p = Node(value)
```

```
    if self.root == None:
```

```
        self.root = p
```

```
        print("Root is added successfully")
```

```
    else:
```

```
        h = self.root
```

```
        while True:
```

```
            if p.val < h.val:
```

```
                h = left == None:
```

```
                    h = left = p
```

```
                    print(p.val, "Node is added")
```

```
                    to left side successfully  
                    at ", p.val)
```

because

```
    else:
```

```
        h = h.left
```

```
else:
```

```
    if h.right == None:
```

```
        h.right = p
```

```
        print(p.val, "node is added  
        to right")
```

breake

else:

height

def Inorder (root):

if root == None:

return

else:

Inorder (root.left)

print (root.val)

Inorder (root.right)

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def Preorder (root):

if root == None:

return

else:

print (root.val)

Preorder (root.left)

Preorder (root.right)

Postorder (root):

if root == None:

return

else:

postorder (root.left)

postorder (root.right)

print (root.val)

Step 5:- Define add() method for adding the node  
define a variable p that p= node c<sub>1</sub>,  
define a variable p that p= node c<sub>2</sub>.

Step 6:- Use if statement for checking the condition  
that root is none then use else statement  
first if node is less than the main node  
then put it in left side.

Step 7:- Use while loop for checking the node is less  
than or greater than the main node or  
break the loop if it is not satisfying

Step 6:- Use if statement with in that else statement  
for checking that node is greater than  
main root then put it into right side

Step 7:- After this, left subtree and right subtree by  
this method to average arrange the node  
according to binary search tree.

Step 8:- Define Inorder(), Preorder() and postorder()  
with Root argument and use if statement that  
root is none and return that is null.

Step 9:- In Inorder, else statement used for  
giving that condition first left, root and  
then Right node.

Step 10:- For pre-order we have to give

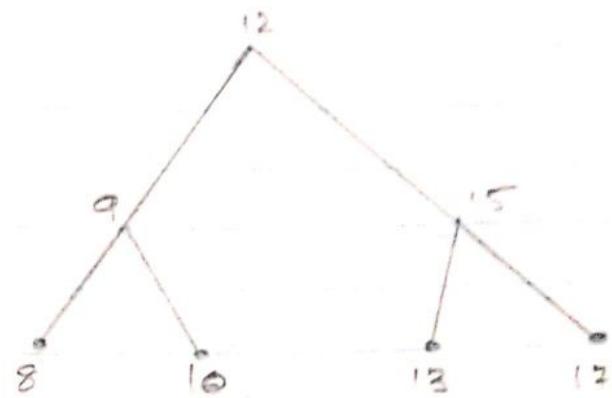
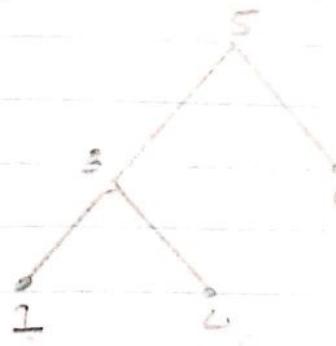
condition in else that then right node. first visit left and

Step 11:-> For postorder, In else part assign left then right and then go for visit node.

Step 12:-> Display the output and input of above algorithm.

① In order : (LVR)

Step 1:->



Step 2:->



5 6 7



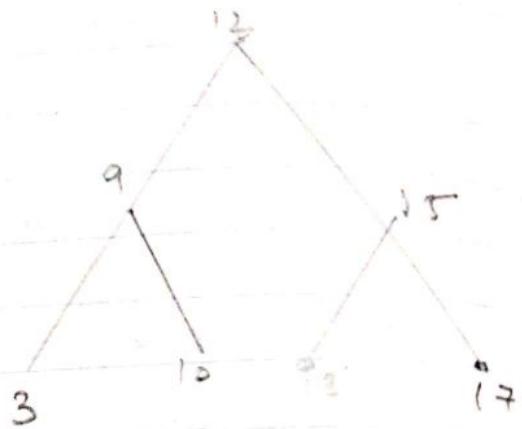
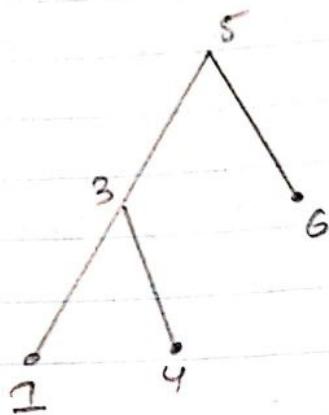
12



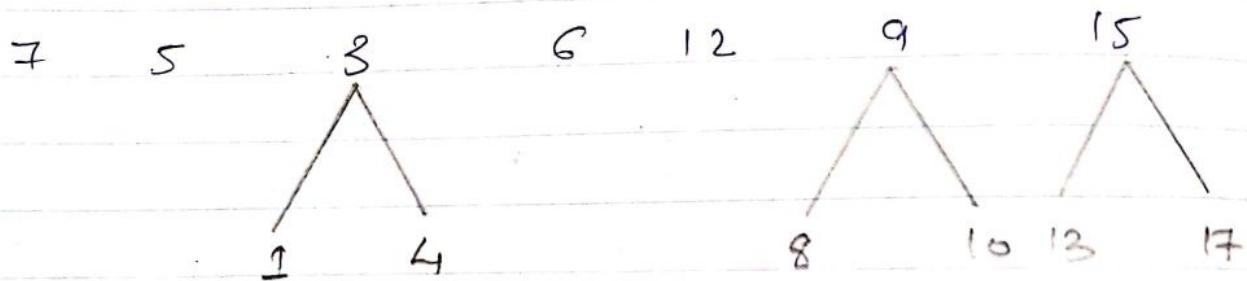
Step 3:-> 1 3 4 5 6 7 8 9 10 12 13 15

Preorder :- (CVR)

Step 1 :-



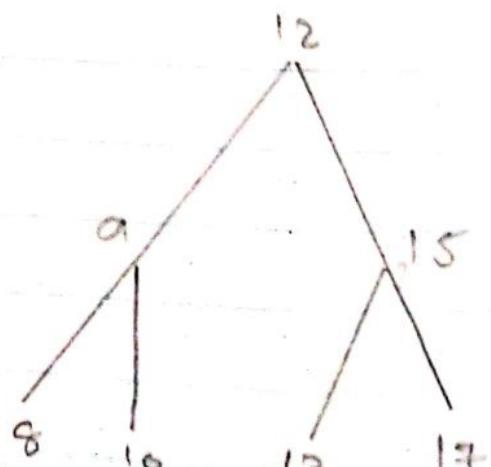
Step 2 :-



Step 3 :- 7 5 3 14 6 12 9 8 10 15  
13 17

Postorder:- (LVR)

Step 1 :-



Step 2 :-



5

6

7

15

12

7

Step 3 :-

1 4 3 6 5 8 10 9 13 17 15 12 7

Output →

56

>>> t = BST(0)

>>> t.add(7)

('Root is added successfully', 7)

>>> t.add(5)

('Root is added successfully!', 5)

>>> t.add(12)

('Root is added successfully!', 12)

>>> t.add(3)

('Root is added successfully!', 3)

>>> t.add(6)

('Root is added successfully!', 6)

>>> t.add(9)

('Root is added successfully!', 9)

>>> t.add(15)

('Root is added successfully!', 15)

>>> t.add(1)

('Root is added successfully!', 1)

>>> t.add(4)

('Root is added successfully!', 4)

>>> t.add(8)

('Root is added successfully!', 8)

>>> t.add(10)

('Root is added successfully!', 10)

>>> t.add(13)

('Root is added successfully!', 13)

>>> t.add(17)

('Root is added successfully!', 17)

77 > Inorder (L + Root)

1  
2  
4  
6  
8  
9  
10  
12  
13  
15  
17

77 > Preorder (L + Root)

7  
5  
3  
1  
4  
6  
12  
9  
8  
10  
15  
~~13~~ ✓  
~~17~~

77 > Postorder (L + Root)

1            12  
4            7  
3  
6  
5  
8  
10  
9  
13  
14  
15

Aims → To sort a list using Merge Sort

Theory → like Quicksort, Merge sort is a divide and conquer algorithm. It divides input array in two halves, calls itself for the two halves and then merges the two sorted halves. The merge() function is used for merging two halves. The merge function is key process that assumes that arr[m+1..n] are sorted and merges the sorted sub-arrays arr[0..m] and arr[m+1..n]. Once the size becomes 1, the merge process goes into action and starts merging arrays till the complete array is merged.

Applications:

- 1.) Merge sort is useful for sorting linked lists. O(nlogn) time Merge sort accesses data sequentially and the need of random access is low.
- 2.) Inversion Count Problem.
- 3.) Used in External sorting.

Merge sort is more efficient than quicksort for some types of lists if the data to be sorted can only be efficiently accessed sequentially and thus is popular because sequential structures are very common.

def mergeSort(arr):

if len(arr) > 1:

mid = len(arr) // 2

leftHalf = arr[:mid]

rightHalf = arr[mid:]

mergeSort(leftHalf)

mergeSort(rightHalf)

i = j = k = 0

while i < len(leftHalf) and j < len

(rightHalf):

if leftHalf[i] < rightHalf[j]:

arr[k] = leftHalf[i]

i = i + 1

else:

arr[k] = rightHalf[j]

j = j + 1

k = k + 1

while i < len(leftHalf):

arr[k] = leftHalf[i]

i = i + 1

k = k + 1

arr = [27, 89, 70, 55, 16, 21, 99, 45, 14, 10]

print("RANDOM LIST:", arr)

mergeSort(arr)

print("MERGESORTED LIST:", arr)

OUTPUTS:->

777

RANDOM LIST : [ 27, 89, 70, 55, 62, 93, 45, 8,

MERGE SORTED LIST : [ 10, 14, 27, 45, 55, 62, 70,

777

RANDOM LIST : [ 27, 89, 70,

Aim:- To demonstrate the use of circular queue.

Theory:- In a linear queue, once we are completely full, it's not possible to insert more elements. Even if we dequeue one, to remove some of the elements can be inserted.

When we dequeue any element to remove it from the queue, we are actually moving the front of the queue, forward, thereby decreasing the overall size of the queue. And we can't insert new elements, because the cursor is still at the end of the queue. The only option is to reset the linear queue for a fresh start.

Circular Queue is also a linear data structure which follows the Principle of FIFO, but instead of ending the queue at the last option, it again starts from the first position after the last, by moving the queue before like a circular data structure. In case of a circular queue Head Pointers will always point to the front of the queue and tail pointers will always point to the end of the queue. Initially, the head and tail pointers will be pointing to the same location. This would mean that the queue is empty. New data is always added to the location pointed by the tail pointer, and

## class Queue:

global or  
global f

def \_\_init\_\_(self):

self.s = 0

self.r = 0

self.l = [0, 0, 0, 0, 0, 0]

def add(self, data):

n = len(self.l)

if r < (self.r + n - 1):

self.l[n + self.r] = data

print("data added:", data)

self.r = self.r + 1

else:

s = self.r

self.r = 0

if (self.r + s) < (self.r + f):

self.l[s + self.r] = data

self.r = self.r + 1

else:

self.r = s

print("Queue is full")

✓  
def remove(self):

n = len(self.l)

if (self.r - f == n - 1):

print("Data removed:", self.l[f])

self.l[f] = 0 (self.r)

self.r = self.r + 1

else:

s = self.r

self.r = 0

if (self.r - f <= self.r):

print(self.l[(self.r - f)])

12      self·r = self·r + 1  
        else:  
            cout << "Queue is empty : "  
            self·r = s

q = Queue()

Output:-

>>> q = Queue()  
>>> q.add(44)  
(Data added: 1, 44)  
>>> q.add(57)  
(Data added: 1, 57)

>>> q.remove()  
(Data removed: 1, 44)

the data  
to Point  
Application  
creat ->  
use  
13  
e  
2  
R

the data is added tail pointer is incremented  
to point to the next available location  
Applications: Below are have some common  
real-world examples where circular queue is  
used

- 1) Computer controlled traffic signal  
system User circular queue
- 2) CPU scheduling memory Management

07/02/2020