

## Assignments -1

1. Explain the workflow of the following instruction

MOV AX, BX

2. Explain the execution of the following program which flags will be set.

(a) MOV DH,3 NEG DH,2 SUB DH,1 SUB DH,73H ADD DH,79H ADD DH,2 CMP DH,0FAH ADD DH,3	(c) MOV CL,1 SUB CL,65H NEG CL,21H ADD CL,86H SBB CL,33H
(b) MOV AX,0FEH INC AX MOV BX,0 ADD BX,AX NEG BX SUB AX,BX NEG AX NEG BX SBB AX,BX DEC AX ADC BX,BX SUB AX,BX NEG BX NEG AX	(d) MOV AX,0F24FH MOV BX,0A3F5H ADD BX,AX SBB AX,0F24EH MOV CX,1000H ADD CX,0F14CH ADC CX,0EEEEH
	(e) MOV AX,9000H SUB AX,0FFFFH MOV CX,5750H ADC CX,0AABBH MOV DX,0EBB3H ADC DX,144CH MOV BX,2H ADD BX,0EFFEH

3. Two 8-bit numbers X and Y are stored in memory. Calculate Z based on the following equation and store it in memory as 16-bit number. Discard the remainder in division operation.

$$Z = (X^2 + Y^2) / (X^2 - Y^2)$$

4. Two numbers X1 and X2 are stored in memory. Perform the following operations and store the results in X3.

$$X3 = (X1 \text{ AND } 0FH) \text{ XOR } (X2)$$

5. Develop a program to compare two arrays of 10 elements each. If they are same, store "1" at memory location [5000H] otherwise store "0".
6. A string "MY NAME IS" is stored in memory. Now add the string "CLAUS" with the name such that it make becomes a 20-character string to look like and store in another memory location in continuous.

**MY NAME IS SANTA CLAUS**

7. In the following program determine the values of X1, Y1, Z1 at the end

### DATA SEGMENT

X1 DW 0302H  
Y1 DW 0715H  
Z1 DW F227H

**DATA ENDS**

**CODE SEGMENT**

ASSUME CS: CODE, DS: DATA

**START:** MOV AX, DATA

MOV DS, AX

MOV AX, X1

MOV BX, Y1

MOV CX, Z1

PUSH CX

PUSH BX

PUSH AX

PUSH BX

PUSH CX

PUSH AX

XCHG BX, Z1

XCHG CX, AX

MOV Z1, AX

MOV Y1, CX

MOV X1, BX

**CODE ENDS**

**END START**

8. See if you can spot the grammatical (syntax) errors in the following instructions.  
(a) MOV BH, AX (b) MOV DX, CL (c) ADD AL, 2073H (d) MOV 7632H, CX (e) IN BL, 04H
9. Describe the function of each assembler directives and instruction statement in the following short program

```
;PRESSURE READ PROGRAM

DATA_HERE SEGMENT
    PRESSURE DB 0          ;storage for pressure
DATA_HERE ENDS

PRESSURE_PORT EQU 04H      ;Pressure sensor connected
                        ; to port 04H
CORRECTION_FACTOR EQU 07H  ;Current correction factor
                        ; of 07

CODE_HERE SEGMENT
    ASSUME CS:CODE_HERE, DS:DATA_HERE
    MOV AX, DATA_HERE
    MOV DS, AX
    IN AL, PRESSURE_PORT
    ADD AL, CORRECTION_FACTOR
    MOV PRESSURE, AL
CODE_HERE ENDS
END
```

10. Write the 8086 instruction which will perform the indicated operation.
- a. Copy AL to BL
  - b. Load 43H in CL

- c. Increment the contents of CX by 1
  - d. Copy SP to BP
  - e. Add 07H to DL
  - f. Multiply AL times BL
  - g. Copy AX to a memory location at offset 245AH in the data segment
  - h. Decrement SP 1
  - i. Rotate the most significant bit of AL into the least significant bit position
  - j. Copy DL to a memory location whose offset is in BX
  - k. Mask the most significant bit of AX to a 1, but do not affect the other bits
  - l. Invert the lower 4 bits of BL, but do not affect the other bits
11. Actual location (address) of the memory for the following command

```
MOV AX, 5000 [BX] [SI]
```

12. What will happen if you execute the following command in 8086

- a) PUSH[5000H]
- b) CMP AX, BX
- c) NEG AL
- d) TEST AX, BX

13. An assembly language program which converts the Fahrenheit temperature to Celsius using the following relation:

$$C = (F - 32) \times 5 / 9$$

14. See if you can find any errors in the following instructions or groups of instructions.

- a. CNTDOWN: MOV BL, 72H  
DEC BL  
JNZ CNTDOWN
- b. ADD CX, AL
- c. JMP BL
- d. JNZ [BX]

15. Compute the average of 4 bytes stored in an array in memory.

16. Write an assembly language program which outputs a 1-kHz wave on D0 of port FFAH. The basic principle here is to first output high and wait 1/3 th time of total time period on port pin, and then wait 2/3 th time a low (of total time period). Repeat the process continuously. Remember that, before you can output to a port device, you must first initialize it.