



## **Objectives**

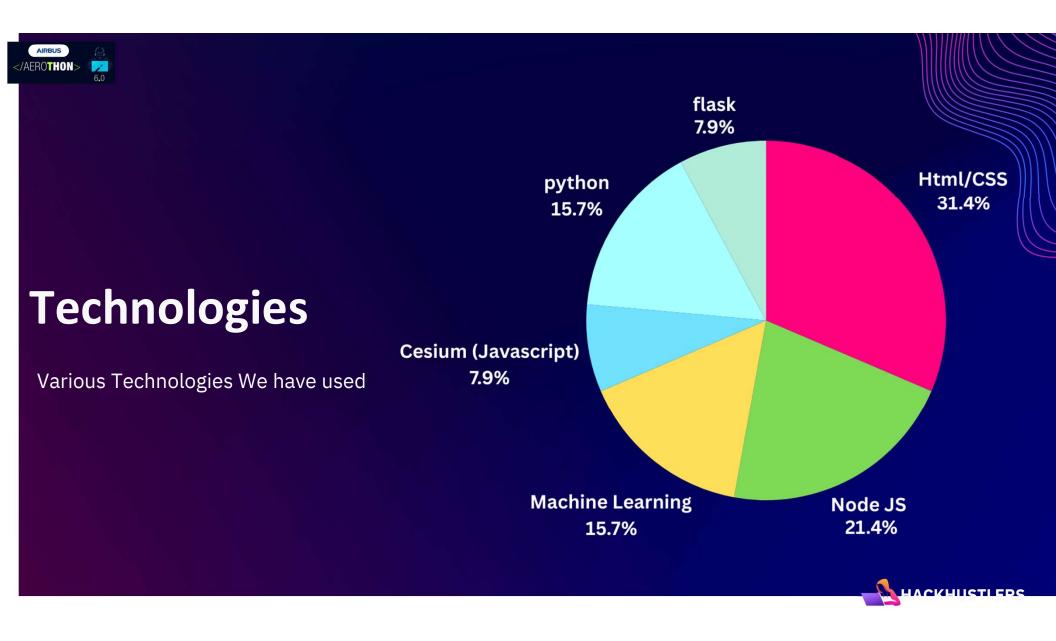
What we want to achieve through this

**OPTIMAL ROUTE PLANNING** 

**FLIGHT NAVIGATION** 

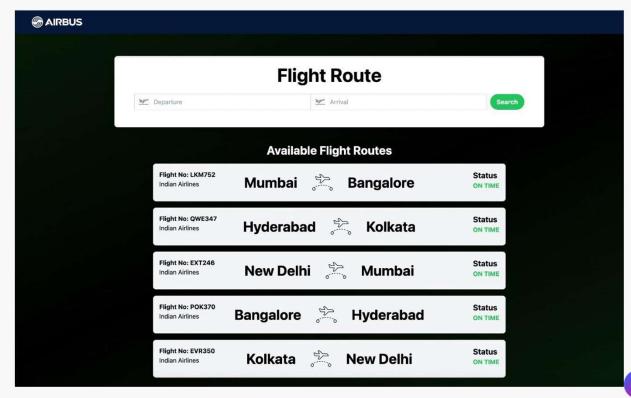
**RISK MITIGATION** 





## **Proposed Design Layout**

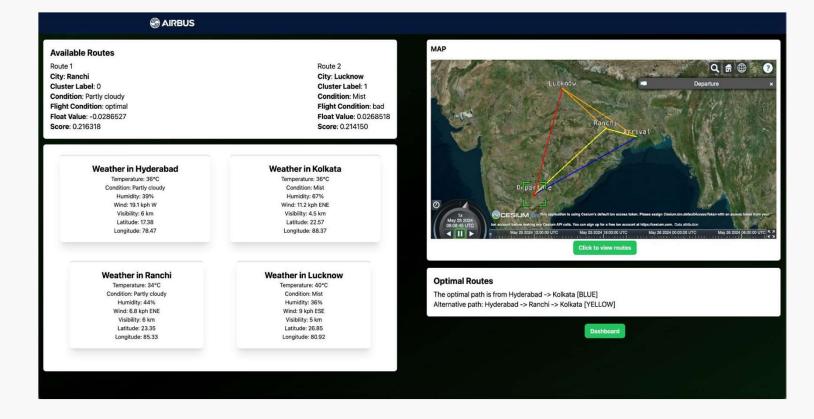
Page 1:
User Friendly
Interface





### **Proposed Design Layout**





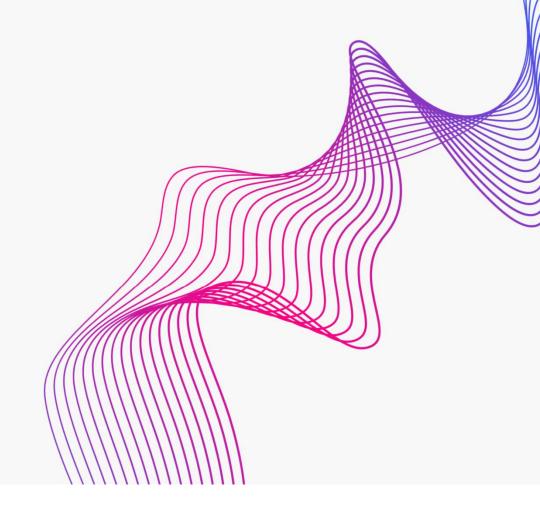


## **Prototype Solutions**

**Solution #1: Searching Optimal Flight Path** 

Solution # 2 : Live Flight Navigational Route with Alternate Routes

**Solution # 3 : Risk Mitigation** 







#### **Solution Explanation**

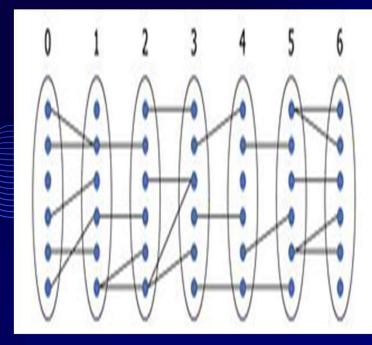
Layer-Wise Dijkstra's Algorithm:

In our solution we simulated a small simulation of the dijkstra 'Algorithm. So instead of taking some random points on the map such using rectangular grid, we targeted the cities between the source and arrival cities.

We have generated the scores using a ML model which gives us a score and according to which we compare the pathways and take the one with most score as optimal.

We have taken certain cities into consideration and defined some alternate cities to take as alternative in case of off weather in the direct path.

Layer-Wise Dijkstra's Algorithm









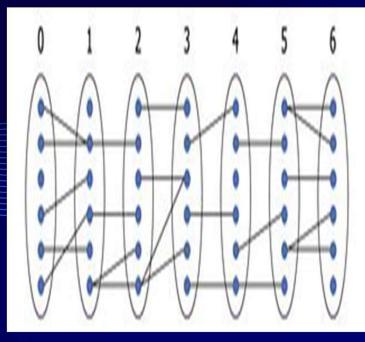
#### **Solution Explanation**

For any 2 cities, we have associated some alternate cities that lies near their direct pathways.

- 1. Now we tends to find out weather using weather api for all the cities and feed it to our model where we gets a score in return for each individual cities.
- 2. Starting from departure city we look in cities of layers 0 and choose the city with best score and move towards it. Then we choose highest score in layer 1 and move there and so on
- 3. The above calculation are done before flight is initiated in order to get pre-defined path. Like this we will reach the destination city.

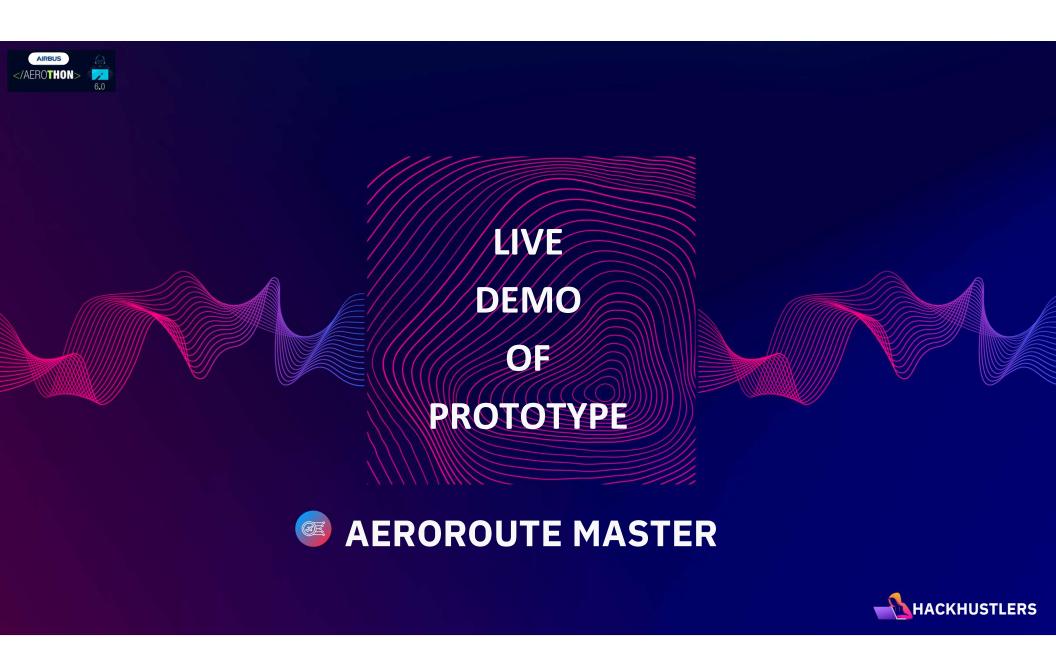
→ Architectural Inspiration is taken from neural networks and softmax functioning layerwise

## Layer-Wise Dijkstra's Algorithm









# THANK YOU

