## 1 StoryGAN: Architecture, Loss Function, and Training Method

## 1.1 Model Architecture

StoryGAN is a sequential conditional Generative Adversarial Network (GAN) designed to generate a sequence of images that visualize a multi sentence story. The model is carefully constructed to ensure both local context (each image matches its corresponding sentence) and global context (the entire image sequence is coherent with the whole story). The architecture consists of the following key components:

• Story Encoder: The story encoder processes the entire story  $S = [s_1, s_2, ..., s_T]$  and encodes it into a latent vector  $h_0$ :

$$h_0 = \mu(S) + \sigma(S) \odot \epsilon, \quad \epsilon \sim \mathcal{N}(0, I)$$

Here,  $\mu(S)$  and  $\sigma(S)$  are functions (typically neural networks) that output the mean and standard deviation for the story embedding, and  $\odot$  denotes element wise multiplication. This encoding introduces diversity and robustness in the initial context for the story.

- Context Encoder: The context encoder is a deep recurrent neural network (RNN) that maintains the evolving context of the story as images are generated sequentially. It consists of:
  - **GRU Layer:** At each time step t, the GRU processes the current sentence embedding  $s_t$  and a random noise vector  $\epsilon_t$  to produce an intermediate vector  $i_t$ .
  - **Text2Gist Cell:** This novel cell combines the intermediate vector  $i_t$  with the previous context  $h_{t-1}$  to produce a "gist" vector  $o_t$ :

$$o_t = \text{Filter}(i_t) * h_{t-1}$$

The Filter( $i_t$ ) operation transforms  $i_t$  into a learned 1D convolutional filter, which is then applied to  $h_{t-1}$ , allowing dynamic integration of new sentence information with the story context.

- Image Generator: The generator takes the gist vector  $o_t$  at each time step and produces the corresponding image  $\hat{x}_t$  using a series of convolutional and upsampling layers. This process ensures that each generated image is constrained on both the current sentence and the evolving story context.
- Discriminators:
  - Image Discriminator ( $D_I$ ): This discriminator evaluates whether a generated image  $\hat{x}_t$  matches its corresponding sentence  $s_t$  and the initial story context  $h_0$ . It encourages the generator to produce images that are locally consistent with the input sentence.
  - Story Discriminator ( $D_S$ ): This discriminator assesses the global relation of the entire generated image sequence  $\hat{X} = [\hat{x}_1, ..., \hat{x}_T]$  with the full story S. It uses element wise feature multiplication between image and text embeddings:

$$D_S = \sigma(w^{\top}(E_{\mathrm{img}}(X) \odot E_{\mathrm{text}}(S)) + b)$$

where  $E_{\rm img}$  and  $E_{\rm text}$  are encoders for the image sequence and story, respectively, and  $\sigma$  is the sigmoid function.

## 1.2 Loss Functions

The training objective for StoryGAN combines several loss terms to enforce both local and global consistency:

• **KL Divergence Loss:** Regularizes the latent space of the story encoder, encouraging the distribution of story embeddings to be close to a standard normal distribution:

$$\mathcal{L}_{\mathrm{KL}} = KL\left(\mathcal{N}(\mu(S), \mathrm{diag}(\sigma^{2}(S))) || \mathcal{N}(0, I)\right)$$

• Image Discriminator Loss: Encourages each generated image to match its sentence and context:

$$\mathcal{L}_{\text{Image}} = \sum_{t=1}^{T} \left[ \log D_I(x_t, s_t, h_0) + \log(1 - D_I(\hat{x}_t, s_t, h_0)) \right]$$

where  $x_t$  is the real image and  $\hat{x}_t$  is the generated image for sentence  $s_t$ .

• Story Discriminator Loss: Encourages the entire image sequence to be coherent with the story:

$$\mathcal{L}_{Story} = \log D_S(X, S) + \log(1 - D_S(\hat{X}, S))$$

where X is the real image sequence and  $\hat{X}$  is the generated sequence.

• Total Loss: The overall objective is:

$$\min_{\theta} \max_{\psi_I, \psi_S} \alpha \mathcal{L}_{Image} + \beta \mathcal{L}_{Story} + \mathcal{L}_{KL}$$

where  $\alpha$  and  $\beta$  are hyperparameters balancing the contributions of each loss.

## 1.3 Training Methodology

The training process for StoryGAN proceeds as follows:

- 1. **Input Preparation:** Each story  $S = [s_1, s_2, ..., s_T]$  and its corresponding ground-truth image sequence  $X = [x_1, x_2, ..., x_T]$  are provided as input.
- 2. Sentence Encoding: Each sentence  $s_t$  is encoded into a fixed-length vector (e.g., 128-dimensional) using a pretrained sentence encoder.
- 3. Story Initialization: The story encoder produces the initial context vector  $h_0$ , which initializes the context encoder.
- 4. **Sequential Generation:** For each time step t:

$$i_t = \text{GRU}(s_t, \epsilon_t)$$
  
 $o_t = \text{Text2Gist}(i_t, h_{t-1})$   
 $\hat{x}_t = \text{Generator}(o_t)$ 

- 5. Discriminator Updates:
  - ullet The image discriminator  $D_I$  is updated using real and fake sentence-image pairs.
  - $\bullet$  The story discriminator  $D_S$  is updated using real and fake story-image sequences.
- 6. **Optimization:** The generator and discriminators are optimized alternately using the Adam optimizer, possibly with different mini-batches for stability.
- 7. **Regularization:** KL divergence regularization is applied to the story encoder to ensure a smooth latent space and improve generalization.