Jolly Banker Design description

* Bank class is the main class which starts and ends the transactions. It can initialize the empty bank with BSTree and Queue ready to process transactions. It will read the transactions into the queue, then process them using the other classes, and finally print the accounts with fund details.
* Account class is the main class for clients. It will save their unique id, first and last name, all different funds in the vector and fund history is another vector which will store the transactions. This class has functions to deposit funds, withdraw funds, transfer funds, print the account details.
* Transaction class is main class for processing transactions and displaying transactions. It will store the transaction details like type of transaction, accountID, fundID, amount of money, targetID, targetFund, first and last name. This class will process all different funds including opening an account, checking for any errors, recording the fund history and popping the transaction off the queue.
* BSTree is the class to store the accountID of the clients. It will store the accounts in a binary search tree which is easier to search and prevent any duplicates. Other classes will use this class to retrieve account, insert account, delete account, check number of accounts and displaying the tree with all accounts. It is storing the account ID, first and last name of the client accounts in the Node struct.