

IBM® Netezza® Analytics  
Release 3.3.5.0

*Netezza Matrix Engine Reference  
Guide*



Note: Before using this information and the product that it supports, read the information in "[Notices and Trademarks](#)" on page [272](#).

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# Preface

This guide describes the IBM Netezza Analytics Matrix Engine Package.

## Audience for This Guide

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This guide is written for developers who intend to use the IBM Netezza Analytics Matrix Engine Package with their IBM Netezza systems. It does not provide a tutorial on matrix concepts, linear algebra, or statistics, which you should be familiar with, depending on your needs. You should also have a basic understanding of the IBM Netezza system. For more information, see the *Netezza Matrix Engine Developer's Guide*.

## Purpose of This Guide

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This guide describes the stored procedures of the IBM Netezza Analytics Matrix Engine Package. The package provides matrix functions that can be used on the IBM Netezza database warehouse appliance.

## Conventions

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*Note on Terminology:* The terms User-Defined Analytic Process (UDAP) and Analytic Executable (AE) are synonymous.

The following conventions apply:

- ▶ *Italics* for emphasis on terms and user-defined values, such as user input.
- ▶ Upper case for SQL commands, for example, INSERT or DELETE.
- ▶ Bold for command line input, for example, **nzsystem stop**.
- ▶ Bold to denote parameter names, argument names, or other named references.
- ▶ Angle brackets ( < > ) to indicate a placeholder (variable) that should be replaced with actual text, for example, **nzmat <- nz.matrix("<matrix\_name>")**.
- ▶ A single backslash ("\") at the end of a line of code to denote a line continuation. Omit the backslash when using the code at the command line, in a SQL command, or in a file.
- ▶ When referencing a sequence of menu and submenu selections, the ">" character denotes the different menu options, for example *Menu Name > Submenu Name > Selection*.

## If You Need Help

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If you are having trouble using the IBM Netezza appliance, IBM Netezza Analytics or any of its components:

1. Retry the action, carefully following the instructions in the documentation.
2. Go to the IBM Support Portal at <http://www.ibm.com/support>. Log in using your IBM ID and password. You can search the Support Portal for solutions. To submit a support request, click the 'Service Requests & PMRs' tab.
3. If you have an active service contract maintenance agreement with IBM, you can contact

customer support teams via telephone. For individual countries, please visit the Technical Support section of the IBM Directory of worldwide contacts:  
<http://www14.software.ibm.com/webapp/set2/sas/f/handbook/contacts.html#phone>.

## Comments on the Documentation

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We welcome any questions, comments, or suggestions that you have for the IBM Netezza documentation. Please send us an e-mail message at [netezza-doc@wwpdl.vnet.ibm.com](mailto:netezza-doc@wwpdl.vnet.ibm.com) and include the following information:

- ▶ The name and version of the manual that you are using
- ▶ Any comments that you have about the manual
- ▶ Your name, address, and phone number

We appreciate your comments.

# CHAPTER 1

## List of functions by category

### analytic utilities

APPLY\_SIMPLE2RCV\_ADV - Transforms a Table to row/column/value Representation Based on Previous Decomposition

### matrix operations

ABS\_ELEMENTS - Elementwise ABS

ABS\_ELEMENTS - Elementwise ABS (entire matrix operation)

ADD - Matrix Addition

ALL\_NONZERO - Test Whether all Matrix Element Values are Non-Zero

ANY\_NONZERO - Test Whether any Matrix Element Values are Non-zero

BLOCK - Copy a Rectangular Block of a Matrix

CEIL\_ELEMENTS - Elementwise Ceiling Function

CEIL\_ELEMENTS - Elementwise Ceiling Function (entire matrix operation)

CHOOSE - Choose Operation

CONCAT - Concatenation

COPY\_MATRIX - Copy a Matrix

COPY\_SUBMATRIX - Copy a Rectangular Block of a Matrix

COVARIANCE - Matrix covariance calculation

CREATE\_IDENTITY\_MATRIX - Create an Identity Matrix

CREATE\_MATRIX\_FROM\_TABLE - Create a Matrix from a row/column/value Table

CREATE\_ONES\_MATRIX - Create a Matrix of Ones

CREATE\_RANDOM\_CAUCHY\_MATRIX - Create a random Matrix using Cauchy distributed random val-

ues

CREATE\_RANDOM\_EXPONENT\_MATRIX - Create a random matrix using Exponential distributed random values

CREATE\_RANDOM\_GAMMA\_MATRIX - Create a matrix of pseudorandom variables following the Gamma distribution

CREATE\_RANDOM\_LAPLACE\_MATRIX - Create a matrix of pseudo-random variables following the Laplace distribution

CREATE\_RANDOM\_MATRIX - Matrix of Random, Uniformly Distributed Values

CREATE\_RANDOM\_NORMAL\_MATRIX - Create a matrix of pseudorandom variables following the normal distribution

CREATE\_RANDOM\_POISSON\_MATRIX - Create a matrix of pseudorandom variables following the Poisson distribution

CREATE\_RANDOM\_RAYLEIGH\_MATRIX - Create a Matrix of random using a Rayleigh distributed random values generator

CREATE\_RANDOM\_UNIFORM\_MATRIX - Create a matrix of pseudo-random variables following the uniform distribution

CREATE\_RANDOM\_WEIBULL\_MATRIX - Create a matrix of pseudo-random variables following the Weibull distribution

CREATE\_TABLE\_FROM\_MATRIX - Create a User-visible Table from a Matrix

CREATE\_TABLE\_FROM\_MATRIX - Create a User-visible Table from a Matrix and export only non-empty cells

DEGREES\_ELEMENTS - Elementwise Radians to Degrees Function

DEGREES\_ELEMENTS - Elementwise Radians to Degrees Function (entire matrix operation)

DELETE\_ALL\_MATRICES - Deletes All Matrices

DELETE\_MATRIX - Delete Matrix

DIAG - Diagonal

DIVIDE\_ELEMENTS - Divide Matrices Element-by-element

EIGEN - Eigendecomposition

EQ - Elementwise Equal

EXP\_ELEMENTS - Elementwise EXP Function

EXP\_ELEMENTS - Elementwise EXP Function (entire matrix operation)

FLOOR\_ELEMENTS - Elementwise Floor Function

FLOOR\_ELEMENTS - Elementwise Floor Function (entire matrix operation)

GE - Elementwise Greater Than or Equal

GEMM - General Matrix Multiplication

GEMM - General Matrix Multiplication - simplified version

GET\_NUM\_COLS - Return the Number of Columns of a Matrix  
GET\_NUM\_ROWS - Return the Number of Rows of a Matrix  
GET\_VALUE - Return the Value of a Matrix Element  
GT - Elementwise Greater Than  
INITIALIZE - Initializes nzMatrix  
INSERT - Insert One Matrix into Another  
INT\_ELEMENTS - Elementwise Truncate Function  
INT\_ELEMENTS - Elementwise Truncate Function (entire matrix operation)  
INVERSE - Matrix Inversion  
IS\_INITIALIZED - Is Initialized  
KILL\_ENGINE - Kill the Matrix Engine  
KRONECKER - Kronecker Product  
LE - Elementwise less than or equal  
LINEAR\_COMBINATION - Linear Combination of Matrix Components  
LIST\_MATRICES - Lists all Matrices in the Connected Database  
LN\_ELEMENTS - Elementwise LN Function  
LN\_ELEMENTS - Elementwise LN Function (entire matrix operation)  
LOC - Locate Non-zero Elements  
LOG\_ELEMENTS - Elementwise log Function of any base  
LOG\_ELEMENTS - Elementwise log Function of any base for the specified block of elements  
LOG\_ELEMENTS - Elementwise log Function of base 10  
LT - Elementwise Less Than  
MATRIX\_EXISTS - Check if a Matrix Exists  
MATRIX\_VECTOR\_OPERATION - Elementwise Matrix-vector Operation  
MAX - Elementwise Maximum, Elementwise Logical OR  
MIN - Elementwise Minimum, Elementwise Logical AND  
MOD\_ELEMENTS - Elementwise MOD Function  
MOD\_ELEMENTS - Elementwise MOD Function (entire matrix operation)  
MTX\_LINEAR\_REGRESSION - Linear Regression  
MTX\_LINEAR\_REGRESSION\_APPLY - Linear Regression Model Applier  
MTX\_PCA - Principal Component Analysis (PCA)  
MTX\_PCA - Principal Component Analysis (PCA) - Non-storing Individual Observations Version  
MTX\_PCA - Principal Component Analysis (PCA) - Simplified Version  
MTX\_PCA\_APPLY - PCA Model Applier  
MTX\_POW - nth Power of a Matrix

MTX\_POW2 - nth Power of a Matrix

MULTIPLY\_ELEMENTS - Multiply Matrices Element-by-element

NE - Elementwise Not Equal

NORMAL - Matrix of Random, Normally Distributed Values

NORMAL - Matrix of Random, Normally Distributed Values - Simplified Version

POWER\_ELEMENTS - Elementwise POWER Function

POWER\_ELEMENTS - Elementwise POWER Function (entire matrix operation)

PRINT - Print a Matrix

PRINT - Print a Matrix - Simplified Version

RADIANS\_ELEMENTS - Elementwise RADIANS Function

RADIANS\_ELEMENTS - Elementwise RADIANS Function (entire matrix operation)

RCV2SIMPLE - Transforms a row/column/value table to a "Simple" Matrix Table

RCV2SIMPLE\_NUM - Transforms a row/column/value Table to a "Simple" Matrix Table

RED\_MAX - Maximum Value of a Matrix

RED\_MAX\_ABS - Maximum Absolute Value of a Matrix

RED\_MIN - Minimum Value of a Matrix

RED\_MIN\_ABS - Minimum Absolute Value of a Matrix

RED\_SSQ - Sum of Squares of Values of a Matrix

RED\_SUM - Sum Values of a Matrix

RED\_TRACE - Trace

REDUCE\_TO\_VECT - Reduce to vector

REDUCTION - Reductions MAX MIN SSQ SUM TRACE

REMOVE - Remove Operation

REPEAT - Matrix Repeat

ROUND\_ELEMENTS - Elementwise ROUND Function

ROUND\_ELEMENTS - Elementwise ROUND Function (entire matrix operation)

SCALAR\_OPERATION - Elementwise Scalar Operation

SCALAR\_OPERATION - Elementwise Scalar Operation (entire matrix operation)

SCALE - Scale the Elements of a Matrix

SET\_BLOCK\_SIZE - Set the Block Size for the Data Distribution

SET\_GRID\_SIZE - Set the Process Grid Size for the Matrix Engine.

SET\_GRID\_SIZE\_WITH\_REDISTRIBUTE - Set the Process Grid Size for the Matrix Engine with Redistribution

SET\_VALUE - Set the Value of a Matrix Element

SHAPE - Cyclically Fill a Matrix with Elements from a List

SHAPEMTX - Cyclically Fill a Matrix with Elements from a Row Vector

SIGN\_REVERSE - Elementwise Sign Reversal

SIGN\_REVERSE - Elementwise Sign Reversal (entire matrix operation)

SIMPLE2RCV - Transforms a "Simple" Matrix Table to row/column/value Representation

SIMPLE2RCV\_ADV - Transforms a Table to row/column/value Representation

SOLVE - Solve the Matrix Equation  $A X = B$

SOLVE\_LINEAR\_LEAST\_SQUARES - Solve Linear Least Squares Problem

SQRT\_ELEMENTS - Elementwise SQRT

SQRT\_ELEMENTS - Elementwise SQRT (entire matrix operation)

SUBTRACT - Matrix Subtraction

SVD - Singular Value Decomposition

TRANSPOSE - Matrix Transpose

UNIFORM - Matrix of Random, Uniformly Distributed Values.

VEC\_TO\_DIAG - Create a Diagonal Matrix from a One-column Matrix

VECDIAG - Diagonal of a Matrix





## CHAPTER 2

# Reference Documentation: analytic utilities

### APPLY\_SIMPLE2RCV\_ADV - Transforms a Table to row/column/value Representation Based on Previous Decomposition

Transforms a table to row/column/value representation with nominal attributes decomposition based on previous decomposition. For each factor of a nominal attribute creates a separate column.

#### Usage

The APPLY\_SIMPLE2RCV\_ADV stored procedure has the following syntax:

- ▶ **APPLY\_SIMPLE2RCV\_ADV(NVARCHAR(ANY) paramString)**
  - ▲ Parameters
    - ▶ **paramString**  
The input parameters specification.  
Type: NVARCHAR(ANY)
    - ▶ **outtable**  
The name of the output RCV table.  
Type: NVARCHAR(ANY)
    - ▶ **inmeta**  
The name of the input meta table.  
Type: NVARCHAR(ANY)
    - ▶ **intable**  
The name of the input table.  
Type: NVARCHAR(ANY)
    - ▶ **id**  
The name of the column with unique values representing the ID.

Type: NVARCHAR(ANY)

- ▲ Returns  
INTEGER

### Examples

```
CREATE TABLE SIMPLE1 (ID INTEGER, V1 DOUBLE, V2 DOUBLE,
V3 DOUBLE);

INSERT INTO SIMPLE1 VALUES(1, 100001, 100002, 100003);
INSERT INTO SIMPLE1 VALUES(4, 200001, 200002, 200003);
INSERT INTO SIMPLE1 VALUES(9, 300001, 300002, 300003);
-- Use columns V1, V2, and V3

CALL NZM..SIMPLE2RCV_ADV('outtable=RCV1,
outmeta=RCV_META1, intable=SIMPLE1,
incolumnlist=V1;V2;V3, id=ID');

CALL NZM..APPLY_SIMPLE2RCV_ADV('outtable=RCV2,
inmeta=RCV_META1, intable=SIMPLE1, id=ID');

SELECT 'SIMPLE1',* FROM SIMPLE1 ORDER BY ID;
SELECT 'RCV1',* FROM RCV1 ORDER BY ROW, COL;
SELECT 'RCV_META1',* FROM RCV_META1 ORDER BY COLID;
SELECT 'RCV2',* FROM RCV2 ORDER BY ROW, COL;

DROP TABLE SIMPLE1;
DROP TABLE RCV1;
DROP TABLE RCV_META1;
DROP TABLE RCV2;
```

```

SIMPLE2RCV_ADV
-----
              3

(1 row)

APPLY_SIMPLE2RCV_ADV
-----
              3

(1 row)

?COLUMN? | ID | V1 | V2 | V3
```

```

-----+-----+-----+-----+-----
SIMPLE1  |  1  | 100001 | 100002 | 100003
SIMPLE1  |  4  | 200001 | 200002 | 200003
SIMPLE1  |  9  | 300001 | 300002 | 300003

```

(3 rows)

```
?COLUMN? | ROW | COL | VALUE
```

```

-----+-----+-----+-----+
RCV1      |  1  |  1  | 100001
RCV1      |  1  |  2  | 100002
RCV1      |  1  |  3  | 100003
RCV1      |  2  |  1  | 200001
RCV1      |  2  |  2  | 200002
RCV1      |  2  |  3  | 200003
RCV1      |  3  |  1  | 300001
RCV1      |  3  |  2  | 300002
RCV1      |  3  |  3  | 300003

```

(9 rows)

```
?COLUMN? | COLID | COLNAME | COLDICT | OUTCOLBEG | OUTCOLEND
```

```

-----+-----+-----+-----+-----+-----+
RCV_META1 |      1 | V1      |         |          1 |          1
RCV_META1 |      2 | V2      |         |          2 |          2
RCV_META1 |      3 | V3      |         |          3 |          3

```

(3 rows)

```
?COLUMN? | ROW | COL | VALUE
```

```

-----+-----+-----+-----+
RCV2      |  1  |  1  | 100001
RCV2      |  1  |  2  | 100002
RCV2      |  1  |  3  | 100003
RCV2      |  2  |  1  | 200001
RCV2      |  2  |  2  | 200002
RCV2      |  2  |  3  | 200003
RCV2      |  3  |  1  | 300001
RCV2      |  3  |  2  | 300002

```

```
RCV2      |  3  |  3  | 300003
(9 rows)
```

### Related Functions

- category analytic utilities

# CHAPTER 3

## Reference Documentation: matrix operations

### ABS\_ELEMENTS - Elementwise ABS

This procedure implements the elementwise absolute value calculation for the specified block of elements.

#### Usage

The ABS\_ELEMENTS stored procedure has the following syntax:

► **ABS\_ELEMENTS('matrixIn', 'matrixOut', row\_start, col\_start, row\_stop, col\_stop)**

▲ Parameters

► **matrixIn**

The name of the input matrix.

Type: NVARCHAR(ANY)

► **matrixOut**

The name of the output matrix.

Type: NVARCHAR(ANY)

► **row\_start**

The first row of the input matrix to use for the calculation.

Type: INT4

► **col\_start**

The first column of the input matrix to use for the calculation.

Type: INT4

► **row\_stop**

The last row of the input matrix to use for the calculation.

Type: INT4

► **col\_stop**

The last column of the input matrix to use for the calculation.

Type: INT4

▲ Returns

BOOLEAN TRUE, if successful.

**Examples**

```
CALL nzm..SHAPE(' -1.0', 4, 4, 'A');
CALL nzm..ABS_ELEMENTS('A', 'B', 2, 2, 3, 3);
CALL nzm..PRINT('A');
CALL nzm..PRINT('B');
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );
```

*SHAPE*

-----

*t*

(1 row)

*ABS\_ELEMENTS*

-----

*t*

(1 row)

*PRINT*

-----

-----

-- matrix: A--

-1, -1, -1, -1

-1, -1, -1, -1

-1, -1, -1, -1

-1, -1, -1, -1

(1 row)

*PRINT*

-----

-----

```

-- matrix: B --
-1, -1, -1, -1
-1, 1, 1, -1
-1, 1, 1, -1
-1, -1, -1, -1
(1 row)

DELETE_MATRIX

-----

t
(1 row)

DELETE_MATRIX

-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## ABS\_ELEMENTS - Elementwise ABS (entire matrix operation)

This procedure implements the elementwise absolute value calculation.

### Usage

The ABS\_ELEMENTS stored procedure has the following syntax:

- ▶ **ABS\_ELEMENTS('matrixIn', 'matrixOut')**
  - ▲ Parameters
    - ▶ **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
    - ▶ **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
BOOLEAN TRUE, if successful.

## Examples

```
CALL nzm..SHAPE('-1.0', 4, 4, 'A');
CALL nzm..ABS_ELEMENTS('A', 'B');
CALL nzm..PRINT('A');
CALL nzm..PRINT('B');
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );
```

*SHAPE*

-----

*t*

(1 row)

*ABS\_ELEMENTS*

-----

*t*

(1 row)

*PRINT*

-----  
-----

-- matrix: A --

-1, -1, -1, -1

-1, -1, -1, -1

-1, -1, -1, -1

-1, -1, -1, -1

(1 row)

*PRINT*

-----  
-----

-- matrix: B --

1, 1, 1, 1

1, 1, 1, 1

1, 1, 1, 1



```

1, 1, 1, 1
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## ADD - Matrix Addition

This procedure computes  $C = A + B$ , where A, B, and C are matrices.

### Usage

The ADD stored procedure has the following syntax:

#### ▶ **ADD(matrixA, matrixB, matrixC);**

##### ▲ Parameters

##### ▶ **matrixA**

The name of matrix A.

Type: NVARCHAR(ANY)

##### ▶ **matrixB**

The name of matrix B.

Type: NVARCHAR(ANY)

##### ▶ **matrixC**

The name of matrix C.

Type: NVARCHAR(ANY)

##### ▲ Returns

BOOLEAN TRUE always.

### Examples

```
CALL nzm..SHAPE('1.0,2.0,3.0,4.0', 4, 4, 'A');
```

```

CALL nzm..ADD('A', 'A', 'C');
CALL nzm..PRINT('C');
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('C' );

  SHAPE
-----
  t
(1 row)

  ADD
-----
  t
(1 row)

                                PRINT
-----
-- matrix: C --
2, 4, 6, 8
2, 4, 6, 8
2, 4, 6, 8
2, 4, 6, 8
(1 row)
  DELETE_MATRIX
-----
  t
(1 row)
  DELETE_MATRIX
-----
  t
(1 row)

```

### Related Functions

- category matrix operations

## ALL\_NONZERO - Test Whether all Matrix Element Values are Non-Zero

This stored procedure determines if all values in a matrix are non-zero.

### Usage

The ALL\_NONZERO stored procedure has the following syntax:

- ▶ **ALL\_NONZERO(matrixName);**
  - ▲ Parameters
    - ▶ **matrixName**  
A string representing the name of the matrix.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
DOUBLE Returns 1 if all values are non-zero; 0 otherwise.

### Details

Note that this operation checks for exact zeros, and fails to recognize "approximated zeros." Therefore, if the input matrix is a result of some approximation operations that should produce zero, but instead deliver an approximation of zero, then the procedure returns 1, as it does not recognize all values as non-zero.

### Examples

```
CALL nzm..SHAPE('6,0,9, 4,6,0',2,3,'AA');
SELECT nzm..ALL_NONZERO('AA');
CALL nzm..DELETE_MATRIX('AA' );

SHAPE
-----
t
(1 row)

ALL_NONZERO
-----
0
(1 row)

DELETE_MATRIX
-----
t
(1 row)
```

```
CALL nzm..delete_matrix('AA');
CALL nzm..SHAPE('7',2,3,'BB');
SELECT nzm..ALL_NONZERO('BB');
CALL nzm..DELETE_MATRIX('BB' );
  SHAPE
-----
t
(1 row)
  ALL_NONZERO
-----
1
(1 row)
  DELETE_MATRIX
-----
t
(1 row)
```

### Related Functions

- category matrix operations

## ANY\_NONZERO - Test Whether any Matrix Element Values are Non-zero

This stored procedure checks if any values in a matrix are non-zero.

### Usage

The ANY\_NONZERO stored procedure has the following syntax:

- **ANY\_NONZERO(matrixName);**
  - ▲ Parameters
    - **matrixName**  
A string representing the name of the matrix.  
Type: NVARCHAR(ANY)

## ▲ Returns

DOUBLE Returns 1 if any value is non-zero; 0 otherwise.

**Details**

Note that this operation checks for exact zeros, and fails to recognize "approximated zeros." Therefore, if the input matrix is a result of some approximation operations that should produce zero, but instead deliver an approximation of zero, then the procedure returns 1, as it recognizes some values as non-zero.

**Examples**

```
CALL nzm..SHAPE('6,0,9, 4,6,0',2,3,'AA');
```

```
SELECT nzm..ANY_NONZERO('AA');
```

```
CALL nzm..DELETE_MATRIX('AA');
```

```
SHAPE
```

```
-----
```

```
t
```

```
(1 row)
```

```
ANY_NONZERO
```

```
-----
```

```
1
```

```
(1 row)
```

```
DELETE_MATRIX
```

```
-----
```

```
t
```

```
(1 row)
```

```
CALL nzm..SHAPE('0',2,3,'BB');
```

```
SELECT nzm..ANY_NONZERO('BB');
```

```
CALL nzm..DELETE_MATRIX('BB');
```

```
SHAPE
```

```
-----
```

```
t
```

```
(1 row)
```

```
ANY_NONZERO
```

```
-----
```

```
0
```

```
(1 row)

DELETE_MATRIX

-----

t

(1 row)
```

### Related Functions

- ▶ category matrix operations

## BLOCK - Copy a Rectangular Block of a Matrix

This procedure creates a matrix from the specified rectangular block of the input matrix.

### Usage

The BLOCK stored procedure has the following syntax:

- ▶ **BLOCK(matrixIn, matrixOut, row\_start, col\_start, row\_stop, col\_stop)**
  - ▲ Parameters
    - ▶ **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
    - ▶ **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
    - ▶ **row\_start**  
The first row of the input matrix to use.  
Type: INT4
    - ▶ **col\_start**  
The first column of the input matrix to use.  
Type: INT4
    - ▶ **row\_stop**  
The last row of the input matrix to use.  
Type: INT4
    - ▶ **col\_stop**  
The last column of the input matrix to use.

Type: INT4

- ▲ Returns  
BOOLEAN TRUE, if successful.

### Examples

```
CALL
nzm..SHAPE('0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16',4,4,'A');
CALL nzm..BLOCK('A', 'B', 2, 2, 3, 3);
CALL nzm..PRINT('A');
CALL nzm..PRINT('B');
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );
```

```
      SHAPE
-----
t
(1 row)

      BLOCK
-----
t
(1 row)

                                          PRINT
-----
-- matrix: A --
0, 1, 2, 3
4, 5, 6, 7
8, 9, 10, 11
12, 13, 14, 15
(1 row)

                                          PRINT
-----
-- matrix: B --
5, 6
9, 10
```

```

(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## CEIL\_ELEMENTS - Elementwise Ceiling Function

This procedure implements the elementwise ceiling function.

### Usage

The CEIL\_ELEMENTS stored procedure has the following syntax:

- ▶ **CEIL\_ELEMENTS('matrixIn', 'matrixOut', row\_start, col\_start, row\_stop, col\_stop)**
  - ▲ Parameters
    - ▶ **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
    - ▶ **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
    - ▶ **row\_start**  
The first row of the input matrix to use.  
Type: INT4
    - ▶ **col\_start**  
The first column of the input matrix to use.  
Type: INT4
    - ▶ **row\_stop**  
The last row of the input matrix to use.



Type: INT4

► **col\_stop**

The last column of the input matrix to use.

Type: INT4

▲ Returns

BOOLEAN TRUE, if successful.

**Details**

The ceiling function outputs the smallest integer that is not less than the argument.

**Examples**

```
CALL
nzm..SHAPE('0,1.1,2.2,3.3,4.4,5.5,6.6,7.7,8.8,9.9,10.10,11.11,12
.12,13.13,14.14,15.15,16.16',4,4,'A');

CALL nzm..CEIL_ELEMENTS('A', 'B', 2, 2, 3, 3);

CALL nzm..PRINT('A');

CALL nzm..PRINT('B');

CALL nzm..DELETE_MATRIX('A' );

CALL nzm..DELETE_MATRIX('B' );
```

*SHAPE*

-----

*t*

(1 row)

*CEIL\_ELEMENTS*

-----

*t*

(1 row)

*PRINT*

-----

-- matrix: A --

0, 1.1, 2.2, 3.3

4.4, 5.5, 6.6, 7.7

8.8, 9.9, 10.1, 11.11

12.12, 13.13, 14.14, 15.15

```
(1 row)

                                                                    PRINT
-----

-- matrix: B --
0, 1.1, 2.2, 3.3
4.4, 6, 7, 7.7
8.8, 10, 11, 11.11
12.12, 13.13, 14.14, 15.15
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)
```

**Related Functions**

- category matrix operations

**CEIL\_ELEMENTS - Elementwise Ceiling Function (entire matrix operation)**

This procedure implements the elementwise ceiling function.

**Usage**

The CEIL\_ELEMENTS stored procedure has the following syntax:

- **CEIL\_ELEMENTS('matrixIn', 'matrixOut')**
  - ▲ Parameters
    - **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)

► **matrixOut**

The name of the output matrix.

Type: NVARCHAR(ANY)

## ▲ Returns

BOOLEAN TRUE, if successful.

**Details**

The ceiling function outputs the smallest integer that is not less than the argument.

**Examples**

```
CALL
nzm..SHAPE('0,1.1,2.2,3.3,4.4,5.5,6.6,7.7,8.8,9.9,10.10,11.11,12
.12,13.13,14.14,15.15,16.16',4,4,'A');

CALL nzm..CEIL_ELEMENTS('A', 'B');

CALL nzm..PRINT('A');

CALL nzm..PRINT('B');

CALL nzm..DELETE_MATRIX('A' );

CALL nzm..DELETE_MATRIX('B' );

SHAPE
-----

t
(1 row)

CEIL_ELEMENTS
-----

t
(1 row)

PRINT
-----
-----

-- matrix: A --
0, 1.1, 2.2, 3.3
4.4, 5.5, 6.6, 7.7
8.8, 9.9, 10.1, 11.11
12.12, 13.13, 14.14, 15.15
(1 row)

PRINT
```

```

-----
-- matrix: B --
0, 2, 3, 4
5, 6, 7, 8
9, 10, 11, 12
13, 14, 15, 16
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## CHOOSE - Choose Operation

Implements the choose operation, which chooses between elements of A or B.

### Usage

The CHOOSE stored procedure has the following syntax:

- **CHOOSE(expression, matrixAname, matrixBname, matrixCname);**
  - ▲ Parameters
    - **expression**  
An expression choosing between A and B matrix elements.  
Type: NVARCHAR(ANY)
    - **matrixAname**  
The name of input matrix A.

Type: NVARCHAR(ANY)

► **matrixBname**

The name of input matrix B.

Type: NVARCHAR(ANY)

► **matrixCname**

The name of output matrix C.

Type: NVARCHAR(ANY)

▲ Returns

BOOLEAN TRUE, if successful.

### Details

The procedure implements the choose operation, which chooses between elements of A or B depending on the expression. Matrices A and B must be the same shape. The output matrix C is given the same shape. Each element of C is either the corresponding element of A or B depending on the value of the expression. In the expression the current element of A can be referred to as "a.value" and the current element of B referred to as "b.value" as shown in the example. The user is responsible for ensuring the expression is well-formed. Matrix C must not exist prior to the operation. Warning: Use "coalesce" in the user-supplied expression for sparse matrices to work.

### Examples

```
CALL nzm..shape('1,2,3,4,5,6,7,8,9',3,3,'AA');
CALL nzm..shape('1,15,5,7',3,3,'BB');
CALL nzm..choose('a.value > b.value','AA','BB','CC');
CALL nzm..print('AA');
CALL nzm..print('BB');
CALL nzm..print('CC');
CALL nzm..delete_matrix('AA');
CALL nzm..delete_matrix('BB');
CALL nzm..delete_matrix('CC');
```

*SHAPE*

-----

*t*

(1 row)

*SHAPE*

-----

*t*

```
(1 row)
CHOOSE
-----
t
(1 row)
PRINT
-----
-- matrix: AA --
1, 2, 3
4, 5, 6
7, 8, 9
(1 row)
PRINT
-----
-- matrix: BB --
1, 15, 5
7, 1, 15
5, 7, 1
(1 row)
PRINT
-----
-- matrix: CC --
1, 15, 5
7, 5, 15
7, 8, 9
(1 row)
DELETE_MATRIX
-----
t
(1 row)
DELETE_MATRIX
```

```

-----
t
(1 row)
DELETE_MATRIX
-----

t
(1 row)

CALL nzm..shape('1,2,3,4,5,6,7,8,9',3,3,'AA');
CALL nzm..shape('1,15,5,7',3,3,'BB');
CALL nzm..choose('(a.value * b.value) < (a.value + b.value)',
'AA', 'BB', 'CC');
CALL nzm..print('CC');
CALL nzm..delete_matrix('AA');
CALL nzm..delete_matrix('BB');
CALL nzm..delete_matrix('CC');

SHAPE
-----

t
(1 row)
SHAPE
-----

t
(1 row)
CHOOSE
-----

t
(1 row)
PRINT
-----

-- matrix: CC --
1, 15, 5

```

```

7, 5, 15
5, 7, 9
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

CALL nzm..shape('1,2,3,4,5,6,7,8,9',3,3,'AA');
CALL nzm..shape('1,15,5,7',3,3,'BB');
CALL nzm..choose('(a.value < b.value) and (a.value >
(b.value - 10))', 'AA', 'BB', 'CC');
CALL nzm..print('CC');
CALL nzm..delete_matrix('AA');
CALL nzm..delete_matrix('BB');
CALL nzm..delete_matrix('CC');

SHAPE
-----

t
(1 row)

SHAPE
-----

t

```



```

(1 row)
CHOOSE
-----
t
(1 row)
                                PRINT
-----

-- matrix: CC --
1, 15, 3
4, 1, 6
5, 7, 1
(1 row)
DELETE_MATRIX
-----
t
(1 row)
DELETE_MATRIX
-----
t
(1 row)
DELETE_MATRIX
-----
t
(1 row)

```

### Related Functions

- category matrix operations

## CONCAT - Concatenation

Implements concatenation, either vertical or horizontal, of the two matrices passed in the parameters.

### Usage

The CONCAT stored procedure has the following syntax:

- ▶ **CONCAT(NVARCHAR(ANY) matrixIn1, NVARCHAR(ANY) matrixIn2, NVARCHAR(ANY) matrixOut, NVARCHAR(ANY) concat\_type);**
  - ▲ Parameters
    - ▶ **matrixIn1**  
The name of the first matrix to be concatenated.  
Type: NVARCHAR(ANY)
    - ▶ **matrixIn2**  
The name of the second matrix to be concatenated.  
Type: NVARCHAR(ANY)
    - ▶ **matrixOut**  
The name to use for the resulting concatenated matrix.  
Type: NVARCHAR(ANY)
    - ▶ **concat\_type**  
The concatenation type. Valid values are 'v' and 'h'.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
BOOLEAN TRUE, if successful.

### Details

With vertical concatenation, the number of columns remains constant. With horizontal concatenation, the number of rows remains constant.

### Examples

```
CALL nzm..shape('1',3,3,'A');
CALL nzm..shape('2',3,3,'B');
CALL nzm..CONCAT('A', 'B', 'C', 'v');
CALL nzm..print('C');
CALL nzm..delete_matrix('A');
CALL nzm..delete_matrix('B');
CALL nzm..delete_matrix('C');

SHAPE
-----
t
(1 row)

SHAPE
```

```
-----
t
(1 row)
CONCAT
-----

t
(1 row)

PRINT
-----
--
--
-- matrix: C --
1, 1, 1
1, 1, 1
1, 1, 1
2, 2, 2
2, 2, 2
2, 2, 2
(1 row)
DELETE_MATRIX
-----

t
(1 row)
DELETE_MATRIX
-----

t
(1 row)
DELETE_MATRIX
-----

t
(1 row)
```

**Related Functions**

- category matrix operations

## COPY\_MATRIX - Copy a Matrix

This procedure creates a copy of the specified matrix.

### Usage

The COPY\_MATRIX stored procedure has the following syntax:

#### ► COPY\_MATRIX(matrixIn, matrixOut)

##### ▲ Parameters

##### ► matrixIn

The name of the input matrix.

Type: NVARCHAR(ANY)

##### ► matrixOut

The name of the output matrix.

Type: NVARCHAR(ANY)

##### ▲ Returns

BOOLEAN TRUE always.

### Examples

```
CALL nzm..shape('1',3,3,'A');
CALL nzm..COPY_MATRIX('A', 'B');
CALL nzm..print('B');
CALL nzm..delete_matrix('A');
CALL nzm..delete_matrix('B');
```

```

      SHAPE
-----
      t
(1 row)

      COPY_MATRIX
-----
      t
(1 row)

      PRINT
```

```

-----
-- matrix: B --
1, 1, 1
1, 1, 1
1, 1, 1
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## COPY\_SUBMATRIX - Copy a Rectangular Block of a Matrix

This procedure creates a matrix from the specified rectangular block of the input matrix. This is an wrapper for the BLOCK stored procedure.

### Usage

The COPY\_SUBMATRIX stored procedure has the following syntax:

- ▶ **COPY\_SUBMATRIX(matrixIn, matrixOut, row\_start, row\_stop, col\_start, col\_stop)**
  - ▲ Parameters
    - ▶ **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
    - ▶ **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
    - ▶ **row\_start**  
The first row of the input matrix to use.  
Type: INT4

- ▶ **row\_stop**  
The last row of the input matrix to use.  
Type: INT4
- ▶ **col\_start**  
The first column of the input matrix to use.  
Type: INT4
- ▶ **col\_stop**  
The last column of the input matrix to use.  
Type: INT4
- ▲ Returns  
BOOLEAN TRUE, if successful.

### Examples

```
CALL
nzm..SHAPE('0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16',4,4
,'A');

CALL nzm..copy_submatrix('A', 'B', 2, 3, 1, 4);

CALL nzm..print('A');
CALL nzm..print('B');
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );
```

```
SHAPE
-----

t
(1 row)

COPY_SUBMATRIX
-----

t
(1 row)

PRINT
-----

-- matrix: A --
0, 1, 2, 3
```

```

4, 5, 6, 7
8, 9, 10, 11
12, 13, 14, 15
(1 row)

                                PRINT
-----

-- matrix: B --
4, 5, 6, 7
8, 9, 10, 11
(1 row)
DELETE_MATRIX
-----

t
(1 row)
DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## COVARIANCE - Matrix covariance calculation

This procedure calculates the column covariance estimator of the specified matrix.

### Usage

The COVARIANCE stored procedure has the following syntax:

- ▶ **COVARIANCE(inputMatrix, outputMatrix);**
  - ▲ Parameters
    - ▶ **inputMatrix**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
    - ▶ **outputMatrix**  
The name of the output matrix.

Type: NVARCHAR(ANY)

- ▲ Returns  
BOOLEAN TRUE always.

### Details

The procedure calculates the column covariance estimator of the specified matrix, by centering each column and performing  $X^T X$  multiplication, divided by (n-1), where n is the number of rows of the provided matrix.

### Examples

```
CALL nzm..create_ones_matrix('A', 5, 5);
CALL nzm..set_value('A', 1, 2, 2);
CALL nzm..set_value('A', 1, 3, 3);
CALL nzm..covariance('A', 'ACOVARIANCE');
CALL nzm..PRINT('A');
CALL nzm..PRINT('ACOVARIANCE');
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('ACOVARIANCE');
```

```
CREATE_ONES_MATRIX
-----
t
(1 row)
SET_VALUE
-----
t
(1 row)
SET_VALUE
-----
t
(1 row)
COVARIANCE
-----
t
```



*(1 row)**PRINT*-----  
-----  
*-- matrix: A --**1, 2, 3, 1, 1**1, 1, 1, 1, 1**1, 1, 1, 1, 1**1, 1, 1, 1, 1**1, 1, 1, 1, 1**(1 row)**PRINT*-----  
-----  
*-- matrix: ACOVARIANCE --**0, 0, 0, 0, 0**0, 0.2, 0.4, 0, 0**0, 0.4, 0.8, 0, 0**0, 0, 0, 0, 0**0, 0, 0, 0, 0**(1 row)**DELETE\_MATRIX*-----  
*t**(1 row)**DELETE\_MATRIX*-----  
*t**(1 row)***Related Functions**

- category matrix operations

## CREATE\_IDENTITY\_MATRIX - Create an Identity Matrix

The procedure creates an identity matrix of the size specified.

### Usage

The CREATE\_IDENTITY\_MATRIX stored procedure has the following syntax:

#### ► CREATE\_IDENTITY\_MATRIX(matrixOut, size)

##### ▲ Parameters

##### ► matrixOut

The name of the matrix to be generated.

Type: NVARCHAR(ANY)

##### ► size

The number of rows and columns in the matrix.

Type: INT4

##### ▲ Returns

BOOLEAN TRUE, if successful.

### Details

An identity matrix is a square matrix with values of one (1) along the main diagonal and values of zero (0) elsewhere.

### Examples

```
CALL nzm..CREATE_IDENTITY_MATRIX('A', 5);
```

```
CALL nzm..PRINT('A');
```

```
CALL nzm..DELETE_MATRIX('A');
```

```
CREATE_IDENTITY_MATRIX
```

```
-----
```

```
t
```

```
(1 row)
```

```
PRINT
```

```
-----
```

```
-- matrix: A --
```

```
1, 0, 0, 0, 0
```

```
0, 1, 0, 0, 0
```

```
0, 0, 1, 0, 0
```

```

0, 0, 0, 1, 0
0, 0, 0, 0, 1
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## CREATE\_MATRIX\_FROM\_TABLE - Create a Matrix from a row/column/value Table

The procedure creates a matrix from a row/column/value table.

### Usage

The CREATE\_MATRIX\_FROM\_TABLE stored procedure has the following syntax:

- ▶ **CREATE\_MATRIX\_FROM\_TABLE(source\_table, mat\_name, numRows, numCols);**
  - ▲ Parameters
    - ▶ **source\_table**  
The name of the input table.  
Type: NVARCHAR(ANY)
    - ▶ **mat\_name**  
The name of matrix to be created.  
Type: NVARCHAR(ANY)
    - ▶ **numRows**  
The number of matrix rows.  
Type: INT4
    - ▶ **numCols**  
The number of matrix columns.  
Type: INT4
  - ▲ Returns  
BOOLEAN TRUE, if successful.

### Details

WARNING: THIS PROCEDURE SILENTLY CREATES AN INVALID MATRIX IF FED AN INVALID INPUT. UNLESS YOU

ARE CERTAIN YOUR INPUT IS VALID (NO DUPLICATE ROW, COLUMN ENTRIES, ETC.), FOLLOW THE INSTRUCTIONS BELOW FOR CALLING NZM..\_TEST\_DENSE\_VALID(). Creates a matrix from a table having the following schema: (row INTEGER, col INTEGER, value DOUBLE PRECISION). The row indices should range from 1 to numRows, inclusive and the column indices should range from 1 to numCols, inclusive. Any (row, col) pairs outside these ranges are ignored. Each (row, col) pair may appear at most once. Null values are converted to zeros. If the number of values is greater than numRows \* numCols, an exception is generated. In case of input data sparse form missing cells will be added and filled with zeros. You can use the procedure nzm..\_test\_dense\_valid(mat\_name) to verify that a created matrix has the proper number of values and that the (row, column) index pairs are unique.

### Examples

```
create table mytable (row INT4, col INT4, value DOUBLE);
insert into mytable values (1, 1, 11);
insert into mytable values (1, 2, 12);
insert into mytable values (2, 1, 21);
insert into mytable values (2, 2, 22);
call nzm..create_matrix_from_table('mytable', 'A', 2, 2);
call nzm..print('A');
drop table mytable;
CALL nzm..delete_matrix('A' );
```

```
CREATE_MATRIX_FROM_TABLE
-----
t
(1 row)

PRINT
-----

-- matrix: A --
11, 12
21, 22
(1 row)

DELETE_MATRIX
-----
t
```

*(1 row)*

### Related Functions

- ▶ category matrix operations

## CREATE\_ONES\_MATRIX - Create a Matrix of Ones

This procedure creates a matrix with all elements equal to 1.0.

### Usage

The CREATE\_ONES\_MATRIX stored procedure has the following syntax:

- ▶ **CREATE\_ONES\_MATRIX(mat\_name, numRows, numCols);**

- ▲ Parameters

- ▶ **mat\_name**

The matrix name.

Type: NVARCHAR(ANY)

- ▶ **numRows**

The number of matrix rows.

Type: INT4

- ▶ **numCols**

The number of matrix columns.

Type: INT4

- ▲ Returns

BOOLEAN TRUE always.

### Examples

```
call nzm..create_ones_matrix('A', 3, 3);
call nzm..print('A');
call nzm..delete_matrix('A');
```

```
CREATE_ONES_MATRIX
```

```
-----
```

```
t
```

```
(1 row)
```

```
PRINT
```

```
-----
```

```
-- matrix: A --
1, 1, 1
1, 1, 1
1, 1, 1
(1 row)

DELETE_MATRIX

-----

t
(1 row)
```

### Related Functions

- ▶ category matrix operations

## CREATE\_RANDOM\_CAUCHY\_MATRIX - Create a random Matrix using Cauchy distributed random values

This procedure creates a new matrix filled with Cauchy distributed random values using the parameters: Beta and shift. The formula is as follows:  $x = \text{Beta} \tan(u) + \text{shift}$ . The  $u$  is a successive random number of a uniform distribution over the interval  $(-\pi/2, \pi/2)$ .

### Usage

The CREATE\_RANDOM\_CAUCHY\_MATRIX stored procedure has the following syntax:

- ▶ **CREATE\_RANDOM\_CAUCHY\_MATRIX(matrixOut, numberOfRows, numberOfColumns, shift, beta)**
  - ▲ Parameters
    - ▶ **matrixOut**  
The name of the matrix to be generated.  
Type: NVARCHAR(ANY)
    - ▶ **numberOfRows**  
The number of matrix rows.  
Type: INT4
    - ▶ **numberOfColumns**  
The number of matrix columns.  
Type: INT4
    - ▶ **shift**

The value to be used for shift.

Type: DOUBLE

► **beta**

The value to be used for Beta.

Type: DOUBLE

▲ Returns

BOOLEAN TRUE if successful.

### Details

This procedure uses the MKL library.

### Examples

```
CALL nzm..CREATE_RANDOM_CAUCHY_MATRIX ('A', 3,5, 1.0, 0.1);
CALL nzm..GET_NUM_COLS ('A');
CALL nzm..GET_NUM_ROWS ('A');
CALL nzm..ANY_NONZERO ('A');
CALL nzm..DELETE_MATRIX ('A' );

CREATE_RANDOM_CAUCHY_MATRIX
-----
t
(1 row)
GET_NUM_COLS
-----
5
(1 row)
GET_NUM_ROWS
-----
3
(1 row)
ANY_NONZERO
-----
1
(1 row)
DELETE_MATRIX
-----
```

$t$   
(1 row)

### Related Functions

- ▶ category matrix operations

## CREATE\_RANDOM\_EXPONENT\_MATRIX - Create a random matrix using Exponential distributed random values

This procedure creates a new matrix filled with Exponential distributed random values using the parameters: Beta and shift. The formula is as follows:  $x = -\text{Beta} \ln(u) + \text{shift}$ . The  $u$  is a successive random number of a uniform distribution over the interval (0, 1).

### Usage

The CREATE\_RANDOM\_EXPONENT\_MATRIX stored procedure has the following syntax:

- ▶ **CREATE\_RANDOM\_EXPONENT\_MATRIX(matrixOut, numberOfRows, numberOfColumns, shift, beta)**
  - ▲ Parameters
    - ▶ **matrixOut**  
The name of the matrix to be generated.  
Type: NVARCHAR(ANY)
    - ▶ **numberOfRows**  
The number of matrix rows.  
Type: INT4
    - ▶ **numberOfColumns**  
The number of matrix columns.  
Type: INT4
    - ▶ **shift**  
The value to be used for shift.  
Type: DOUBLE
    - ▶ **beta**  
The value to be used for Beta.  
Type: DOUBLE
  - ▲ Returns  
BOOLEAN TRUE if successful.



## Details

This procedure uses the MKL library.

## Examples

```
CALL nzm..CREATE_RANDOM_EXPONENT_MATRIX('A', 5, 10, 1.0, 0.1);
CALL nzm..GET_NUM_COLS('A');
CALL nzm..GET_NUM_ROWS('A');
CALL nzm..ANY_NONZERO('A');
CALL nzm..DELETE_MATRIX ('A' );
```

```
CREATE_RANDOM_EXPONENT_MATRIX
-----
t
(1 row)
GET_NUM_COLS
-----
10
(1 row)
GET_NUM_ROWS
-----
5
(1 row)
ANY_NONZERO
-----
1
(1 row)
DELETE_MATRIX
-----
t
(1 row)
```

## Related Functions

- category matrix operations

## CREATE\_RANDOM\_GAMMA\_MATRIX - Create a matrix of pseudorandom variables following the Gamma distribution

This procedure creates a new matrix filled with pseudo-random variables following the Gamma distribution the specified parameters Alpha (shape), shift (offset) and Beta (scalefactor). The Generation technique depends on the values of the parameters and may involve pseudo-random variable transformation or the acceptance/rejection method.

### Usage

The CREATE\_RANDOM\_GAMMA\_MATRIX stored procedure has the following syntax:

► **CREATE\_RANDOM\_GAMMA\_MATRIX(matrixOut, numberOfRows, numberOfCols, alpha, shift, beta)**

▲ Parameters

- **matrixOut**  
The name of the matrix to be generated.  
Type: NVARCHAR(ANY)
- **numberOfRows**  
The number of matrix rows.  
Type: INT4
- **numberOfColumns**  
The number of matrix columns.  
Type: INT4
- **alpha**  
The value used for Alpha.  
Type: DOUBLE
- **shift**  
The value used for shift.  
Type: DOUBLE
- **beta**  
The value used for Beta.  
Type: DOUBLE

▲ Returns

BOOLEAN TRUE if successful.

### Details

This procedure uses the MKL library.

**Examples**

```
CALL nzm..CREATE_RANDOM_GAMMA_MATRIX('A', 5, 10, 0.5, 1.0, 0.1);
CALL nzm..GET_NUM_COLS('A');
CALL nzm..GET_NUM_ROWS('A');
CALL nzm..ANY_NONZERO('A');
CALL nzm..DELETE_MATRIX ('A' );
```

```
CREATE_RANDOM_GAMMA_MATRIX
```

```
-----
```

```
t
```

```
(1 row)
```

```
GET_NUM_COLS
```

```
-----
```

```
10
```

```
(1 row)
```

```
GET_NUM_ROWS
```

```
-----
```

```
5
```

```
(1 row)
```

```
ANY_NONZERO
```

```
-----
```

```
1
```

```
(1 row)
```

```
DELETE_MATRIX
```

```
-----
```

```
t
```

```
(1 row)
```

**Related Functions**

- category matrix operations

## CREATE\_RANDOM\_LAPLACE\_MATRIX - Create a matrix of pseudo-random variables following the Laplace distribution

This procedure creates a new matrix filled with Laplace distributed pseudo-random variables using the parameters shift and Beta. The formula is as follows:  $x = -\text{Beta} \cdot \ln(u_1) + \text{shift}$ ,  $u_2 \leq 1/2$   
 $\text{Beta} \cdot \ln(u_1) + \text{shift}$ ,  $u_2 > 1/2$  Where  $u_1, u_2$  is a pair of successive random numbers of a uniform distribution over the interval (0, 1).

### Usage

The CREATE\_RANDOM\_LAPLACE\_MATRIX stored procedure has the following syntax:

► **CREATE\_RANDOM\_LAPLACE\_MATRIX(matrixOut, numberOfRows, numberOfCols, shift, beta)**

▲ Parameters

► **matrixOut**

The name of the matrix to be generated.

Type: NVARCHAR(ANY)

► **numberOfRows**

The number of matrix rows.

Type: INT4

► **numberOfColumns**

The number of matrix columns.

Type: INT4

► **shift**

The value to be used for shift.

Type: DOUBLE

► **beta**

The value to be used for Beta.

Type: DOUBLE

▲ Returns

BOOLEAN TRUE if successful.

### Details

This procedure uses the MKL library.

### Examples

```
CALL nzm..CREATE_RANDOM_LAPLACE_MATRIX('A', 5, 10, 1.0,
0.1);

CALL nzm..GET_NUM_COLS('A');
```

```
CALL nzm..GET_NUM_ROWS('A');
CALL nzm..ANY_NONZERO('A');
CALL nzm..DELETE_MATRIX('A');
```

```
CREATE_RANDOM_LAPLACE_MATRIX
-----
t
(1 row)
GET_NUM_COLS
-----
10
(1 row)
GET_NUM_ROWS
-----
5
(1 row)
ANY_NONZERO
-----
1
(1 row)
DELETE_MATRIX
-----
t
(1 row)
```

### Related Functions

- category matrix operations

## CREATE\_RANDOM\_MATRIX - Matrix of Random, Uniformly Distributed Values

This procedure creates a new matrix filled with uniformly distributed random values greater than or equal to zero and less than 1.

### Usage

The CREATE\_RANDOM\_MATRIX stored procedure has the following syntax:

► **CREATE\_RANDOM\_MATRIX(matrixOut, numberOfRows, numberOfColumns)**

▲ Parameters

► **matrixOut**

The name of the matrix to be generated.

Type: NVARCHAR(ANY)

► **numberOfRows**

The number of matrix rows.

Type: INT4

► **numberOfColumns**

The number of matrix columns.

Type: INT4

▲ Returns

BOOLEAN TRUE, if successful.

**Details**

This procedure uses drand48\_r.

**Examples**

```
CALL nzm..CREATE_RANDOM_MATRIX('A', 5, 15);
CALL nzm..GET_NUM_COLS('A');
CALL nzm..GET_NUM_ROWS('A');
CALL nzm..ANY_NONZERO('A');
CALL nzm..DELETE_MATRIX('A');
```

```
CREATE_RANDOM_MATRIX
-----
t
(1 row)
GET_NUM_COLS
-----
15
(1 row)
GET_NUM_ROWS
-----
```

```

5
(1 row)
  ANY_NONZERO
-----
1
(1 row)
  DELETE_MATRIX
-----
t
(1 row)

```

### Related Functions

- category matrix operations

## CREATE\_RANDOM\_NORMAL\_MATRIX - Create a matrix of pseudorandom variables following the normal distribution

This procedure creates a matrix of pseudorandom variables following the normal distribution using the parameters shift and sigma. The generation technique is based on the CDF inversion according to the following equation:  $x = \sigma * \text{SQRT}(2) * \text{Erf}^{-1}(u) + \text{shift}$ .

### Usage

The CREATE\_RANDOM\_NORMAL\_MATRIX stored procedure has the following syntax:

- **CREATE\_RANDOM\_NORMAL\_MATRIX(matrixOut, numberOfRows, numberOfColumns, shift, sigma)**
  - ▲ Parameters
    - **matrixOut**  
The name of the matrix to be generated.  
Type: NVARCHAR(ANY)
    - **numberOfRows**  
The number of matrix rows.  
Type: INT4
    - **numberOfColumns**  
The number of matrix columns.  
Type: INT4
    - **shift**  
The value to be used for shift.

Type: DOUBLE

► **sigma**

The value to be used for sigma.

Type: DOUBLE

▲ Returns

BOOLEAN TRUE if successful.

### Details

This procedure uses the MKL library.

### Examples

```
CALL nzm..CREATE_RANDOM_NORMAL_MATRIX('A', 5, 10, 1.0,
0.1);
```

```
CALL nzm..GET_NUM_COLS('A');
```

```
CALL nzm..GET_NUM_ROWS('A');
```

```
CALL nzm..ANY_NONZERO('A');
```

```
CALL nzm..DELETE_MATRIX ('A' );
```

```
CREATE_RANDOM_NORMAL_MATRIX
```

```
t
```

```
(1 row)
```

```
GET_NUM_COLS
```

```
10
```

```
(1 row)
```

```
GET_NUM_ROWS
```

```
5
```

```
(1 row)
```

```
ANY_NONZERO
```

```
1
```

```
(1 row)
```



*DELETE\_MATRIX*

-----

*t*

*(1 row)*

### Related Functions

- ▶ category matrix operations

## CREATE\_RANDOM\_POISSON\_MATRIX - Create a matrix of pseudorandom variables following the Poisson distribution

This procedure creates a new matrix filled with pseudorandom variables following Poisson distribution using the parameters Lambda and mean 1/Lambda.

### Usage

The CREATE\_RANDOM\_POISSON\_MATRIX stored procedure has the following syntax:

- ▶ **CREATE\_RANDOM\_POISSON\_MATRIX(matrixOut, numberOfRows, numberOfColumns, lambda)**
  - ▲ Parameters
    - ▶ **matrixOut**  
The name of the matrix to be generated.  
Type: NVARCHAR(ANY)
    - ▶ **numberOfRows**  
The number of matrix rows.  
Type: INT4
    - ▶ **numberOfColumns**  
The number of matrix columns.  
Type: INT4
    - ▶ **lambda**  
The value to be used for lambda.  
Type: DOUBLE
  - ▲ Returns  
BOOLEAN TRUE if successful.

### Details

This procedure uses the MKL library.

### Examples

```
CALL nzm..CREATE_RANDOM_POISSON_MATRIX('A', 5, 10, 1.2345);
```

```
CALL nzm..GET_NUM_COLS('A');
CALL nzm..GET_NUM_ROWS('A');
CALL nzm..ANY_NONZERO('A');
CALL nzm..DELETE_MATRIX ('A' );
```

```
CREATE_RANDOM_POISSON_MATRIX
-----

t
(1 row)

GET_NUM_COLS
-----

10
(1 row)

GET_NUM_ROWS
-----

5
(1 row)

ANY_NONZERO
-----

1
(1 row)

DELETE_MATRIX
-----

t
(1 row)
```

### Related Functions

- category matrix operations

**CREATE\_RANDOM\_RAYLEIGH\_MATRIX** - Create a Matrix of random using a Rayleigh distributed random values generator

This procedure creates a new matrix filled with Rayleigh distributed random values using the parameters Beta and shift. The formula is as follows:  $x = \text{Beta} * \text{SQRT}(-\ln(u)) + \text{shift}$ . The  $u$  is a successive random number of a uniform distribution over the interval (0, 1).

### Usage

The CREATE\_RANDOM\_RAYLEIGH\_MATRIX stored procedure has the following syntax:

#### ► CREATE\_RANDOM\_RAYLEIGH\_MATRIX(matrixOut, numberOfRows, numberOfCols, shift, beta)

##### ▲ Parameters

##### ► matrixOut

The name of the matrix to be generated.

Type: NVARCHAR(ANY)

##### ► numberOfRows

The number of matrix rows.

Type: INT4

##### ► numberOfColumns

The number of matrix columns.

Type: INT4

##### ► shift

The value to be used for shift.

Type: DOUBLE

##### ► beta

The value to be used for Beta.

Type: DOUBLE

##### ▲ Returns

BOOLEAN TRUE if successful.

### Details

This procedure uses the MKL library.

### Examples

```
CALL nzm..CREATE_RANDOM_RAYLEIGH_MATRIX('A', 5, 10, 1.0, 0.1);
CALL nzm..GET_NUM_COLS('A');
CALL nzm..GET_NUM_ROWS('A');
CALL nzm..ANY_NONZERO('A');
CALL nzm..DELETE_MATRIX('A');
```

```
CREATE_RANDOM_RAYLEIGH_MATRIX
```

```
-----
```

```
t
(1 row)

GET_NUM_COLS
-----
10

(1 row)

GET_NUM_ROWS
-----
5

(1 row)

ANY_NONZERO
-----
1

(1 row)

DELETE_MATRIX
-----

t
(1 row)
```

**Related Functions**

- category matrix operations

**CREATE\_RANDOM\_UNIFORM\_MATRIX - Create a matrix of pseudo-random variables following the uniform distribution**

This procedure creates a new matrix of pseudo-random variables following the uniform distribution over the real interval [a,b].

**Usage**

The CREATE\_RANDOM\_UNIFORM\_MATRIX stored procedure has the following syntax:

- **CREATE\_RANDOM\_UNIFORM\_MATRIX(matrixOut, numberOfRows, numberOfColumns, minVal, maxVal)**
  - ▲ Parameters

- ▶ **matrixOut**  
The name of the matrix to be generated.  
Type: NVARCHAR(ANY)
- ▶ **numberOfRows**  
The number of matrix rows.  
Type: INT4
- ▶ **numberOfColumns**  
The number of matrix columns.  
Type: INT4
- ▶ **minVal**  
The minimum value.  
Type: DOUBLE
- ▶ **maxValue**  
The maximum value.  
Type: DOUBLE
- ▲ Returns  
BOOLEAN TRUE if successful.

### Details

This procedure uses the MKL library.

### Examples

```
CALL nzm..CREATE_RANDOM_UNIFORM_MATRIX('A', 5, 10, -9.98765,
9.98765) ;
```

```
CALL nzm..GET_NUM_COLS('A') ;
```

```
CALL nzm..GET_NUM_ROWS('A') ;
```

```
CALL nzm..ANY_NONZERO('A') ;
```

```
CALL nzm..DELETE_MATRIX ('A' ) ;
```

```
CREATE_RANDOM_UNIFORM_MATRIX
```

```
-----
```

```
t
```

```
(1 row)
```

```
GET_NUM_COLS
```

```
-----
```

```
10
```

```
(1 row)
```

```

GET_NUM_ROWS
-----
                    5
(1 row)

ANY_NONZERO
-----
                    1
(1 row)

DELETE_MATRIX
-----
t
(1 row)

```

### Related Functions

- category matrix operations

## CREATE\_RANDOM\_WEIBULL\_MATRIX - Create a matrix of pseudo-random variables following the Weibull distribution

This procedure creates a new matrix filled with pseudo-random variables following Weibull distribution using the specified parameters Alpha, Beta and shift. The Generation technique is based on the CDF inversion according to following equation:  $x = \text{Beta} * \text{POWER}(-\ln(u), (1/\text{Alfa})) + \text{shift}$  where  $u$  is a pseudo-random variable uniformly distributed over the interval (0, 1).

### Usage

The CREATE\_RANDOM\_WEIBULL\_MATRIX stored procedure has the following syntax:

- **CREATE\_RANDOM\_WEIBULL\_MATRIX(matrixOut, numberOfRows, numberOfCols, alpha, shift, beta)**
  - ▲ Parameters
    - **matrixOut**  
The name of the matrix to be generated.  
Type: NVARCHAR(ANY)
    - **numberOfRows**  
The number of matrix rows.  
Type: INT4

- ▶ **numberOfColumns**  
The number of matrix columns.  
Type: INT4
- ▶ **alpha**  
The value to be used as Alpha.  
Type: DOUBLE
- ▶ **shift**  
The value to be used as shift.  
Type: DOUBLE
- ▶ **beta**  
The value to be used as Beta.  
Type: DOUBLE
- ▲ Returns  
BOOLEAN TRUE if successful.

### Details

This procedure uses the MKL library.

### Examples

```
CALL nzm..CREATE_RANDOM_WEIBULL_MATRIX('A', 5, 10, 0.5, 1.0,
0.1);

CALL nzm..GET_NUM_COLS('A');

CALL nzm..GET_NUM_ROWS('A');

CALL nzm..ANY_NONZERO('A');

CALL nzm..DELETE_MATRIX ('A' );
```

```
CREATE_RANDOM_WEIBULL_MATRIX
```

```
-----
```

```
t
```

```
(1 row)
```

```
GET_NUM_COLS
```

```
-----
```

```
10
```

```
(1 row)
```

```
GET_NUM_ROWS
```

```
-----
```

```
5
```

```

(1 row)

  ANY_NONZERO
-----
              1

(1 row)

  DELETE_MATRIX
-----
t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## CREATE\_TABLE\_FROM\_MATRIX - Create a User-visible Table from a Matrix

This procedure creates a user-visible table from a matrix.

### Usage

The CREATE\_TABLE\_FROM\_MATRIX stored procedure has the following syntax:

- ▶ **CREATE\_TABLE\_FROM\_MATRIX(mat\_name, destination\_table);**
  - ▲ Parameters
    - ▶ **mat\_name**  
The name of the matrix to be copied.  
Type: NVARCHAR(ANY)
    - ▶ **destination\_table**  
The name of the table to be generated.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
BOOLEAN TRUE, if successful.

### Details

This procedure creates a table, owned by the caller, having the following schema: (row INTEGER, col INTEGER, value DOUBLE PRECISION). The created table contains the matrix data in a row/column/value representation. This hides the implementation details of NZMatrix and provides data to the user via a table representation. This procedure exports all cells of the matrix.



## Examples

```
CALL nzm..shape('1,2,3,4,5,6,7,8,9',3,3,'A');
call nzm..create_table_from_matrix('A', 'B');
select * from B order by row,col;
call nzm..delete_matrix('A' );
drop table B;
```

*SHAPE*

-----

*t*

(1 row)

*CREATE\_TABLE\_FROM\_MATRIX*

-----

*t*

(1 row)

*ROW | COL | VALUE*

-----+-----+-----

1 | 1 | 1

1 | 2 | 2

1 | 3 | 3

2 | 1 | 4

2 | 2 | 5

2 | 3 | 6

3 | 1 | 7

3 | 2 | 8

3 | 3 | 9

(9 rows)

*DELETE\_MATRIX*

-----

*t*

(1 row)

### Related Functions

- ▶ category matrix operations

## CREATE\_TABLE\_FROM\_MATRIX - Create a User-visible Table from a Matrix and export only non-empty cells

This procedure creates a user-visible table from a matrix and allows it to export only non-empty cells, that is, cell with non-zero values.

### Usage

The CREATE\_TABLE\_FROM\_MATRIX stored procedure has the following syntax:

#### ▶ CREATE\_TABLE\_FROM\_MATRIX(mat\_name, destination\_table, sparse\_only);

##### ▲ Parameters

##### ▶ **mat\_name**

The name of the matrix to be copied.

Type: NVARCHAR(ANY)

##### ▶ **destination\_table**

The name of the table to be generated.

Type: NVARCHAR(ANY)

##### ▶ **sparse\_only**

If TRUE, only non empty (non zero) values are exported.

Type: BOOLEAN

##### ▲ Returns

BOOLEAN TRUE, if successful.

### Details

Creates a table, owned by the caller, having the following schema: (row INTEGER, col INTEGER, value DOUBLE PRECISION). The created table contains the matrix data in a row/column/value representation. This hides the implementation details of NZMatrix and provides data to the user via a table representation. This procedure can export only nonempty cells, that is, cells with a non-zero value.

### Examples

```
call nzm..shape('0,1,2,0,0,0,0,0,33',3,3,'A');

call nzm..create_table_from_matrix('A',
'my_rcv_dense',false);

call nzm..create_table_from_matrix('A',
'my_rcv_sparse',true);
```

```

select * from my_rcv_dense order by row,col;
select * from my_rcv_sparse order by row,col;
drop table my_rcv_dense;
drop table my_rcv_sparse ;
call nzm..delete_matrix('A' );

```

*SHAPE*

-----

*t*

(1 row)

*CREATE\_TABLE\_FROM\_MATRIX*

-----

*t*

(1 row)

*CREATE\_TABLE\_FROM\_MATRIX*

-----

*t*

(1 row)

*ROW | COL | VALUE*

-----+-----+-----

1 | 1 | 0

1 | 2 | 1

1 | 3 | 2

2 | 1 | 0

2 | 2 | 0

2 | 3 | 0

3 | 1 | 0

3 | 2 | 0

3 | 3 | 33

(9 rows)

*ROW | COL | VALUE*

-----+-----+-----

1 | 2 | 1

```

1 | 3 | 2
3 | 3 | 33
(3 rows)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## DEGREES\_ELEMENTS - Elementwise Radians to Degrees Function

This procedure implements an elementwise radians to degrees conversion.

### Usage

The DEGREES\_ELEMENTS stored procedure has the following syntax:

- ▶ **DEGREES\_ELEMENTS('matrixIn', 'matrixOut', row\_start, col\_start, row\_stop, col\_stop)**
  - ▲ Parameters
    - ▶ **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
    - ▶ **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
    - ▶ **row\_start**  
The first row of the input matrix to use.  
Type: INT4
    - ▶ **col\_start**  
The first column of the input matrix to use.  
Type: INT4
    - ▶ **row\_stop**  
The last row of the input matrix to use.  
Type: INT4
    - ▶ **col\_stop**

The last column of the input matrix to use.

Type: INT4

- ▲ Returns  
BOOLEAN TRUE, if successful.

### Details

The last four arguments may be omitted, in which case the procedure applies to the entire input matrix.

### Examples

```
CALL nzm..SHAPE('0, 0.78539816339745, 1.5707963267949,
3.1415926535898, 4.7123889803847, 6.2831853071796',2,3,'A');
```

```
CALL nzm..DEGREES_ELEMENTS('A', 'B',2,1,2,3);
```

```
CALL nzm..PRINT ('B');
```

```
CALL nzm..DELETE_MATRIX('A' );
```

```
CALL nzm..DELETE_MATRIX('B' );
```

```

    SHAPE
-----
t
(1 row)

DEGREES_ELEMENTS
-----
t
(1 row)

                                PRINT
-----
-- matrix: B --
0, 0.78539816339745, 1.5707963267949
180, 270, 360
(1 row)

DELETE_MATRIX
-----
t
(1 row)

DELETE_MATRIX
```

```
-----
t
(1 row)
```

### Related Functions

- ▶ category matrix operations

## DEGREES\_ELEMENTS - Elementwise Radians to Degrees Function (entire matrix operation)

This procedure implements an elementwise radians to degrees conversion.

### Usage

The DEGREES\_ELEMENTS stored procedure has the following syntax:

#### ▶ DEGREES\_ELEMENTS('matrixIn', 'matrixOut')

##### ▲ Parameters

##### ▶ **matrixIn**

The name of the input matrix.

Type: NVARCHAR(ANY)

##### ▶ **matrixOut**

The name of the output matrix.

Type: NVARCHAR(ANY)

##### ▲ Returns

BOOLEAN TRUE, if successful.

### Examples

```
CALL nzm..SHAPE('0, 0.78539816339745, 1.5707963267949,
3.1415926535898, 4.7123889803847,
6.2831853071796', 2, 3, 'A');
```

```
CALL nzm..DEGREES_ELEMENTS('A', 'B');
```

```
CALL nzm..PRINT ('B');
```

```
CALL nzm..DELETE_MATRIX('A');
```

```
CALL nzm..DELETE_MATRIX('B');
```

```
SHAPE
```

```

-----
t
(1 row)
DEGREES_ELEMENTS
-----

t
(1 row)

PRINT
-----

-- matrix: B --
0, 45, 90
180, 270, 360
(1 row)
DELETE_MATRIX
-----

t
(1 row)
DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## DELETE\_ALL\_MATRICES - Deletes All Matrices

The procedure deletes all matrices in the current database.

### Usage

The DELETE\_ALL\_MATRICES stored procedure has the following syntax:

- **DELETE\_ALL\_MATRICES();**
  - ▲ Returns

BOOLEAN TRUE always.

### Examples

```
CALL nzm..SHAPE('0,1,2,3,4,5,6,7,8,9',3,3,'A');
CALL nzm..DELETE_ALL_MATRICES();
CALL nzm..LIST_MATRICES();
```

```
SHAPE
-----
t
(1 row)

DELETE_ALL_MATRICES
-----
t
(1 row)

LIST_MATRICES
-----

(1 row)
```

### Related Functions

- category matrix operations

## DELETE\_MATRIX - Delete Matrix

Deletes a matrix.

### Usage

The DELETE\_MATRIX stored procedure has the following syntax:

- **DELETE\_MATRIX(mat\_name);**
  - ▲ Parameters
    - **mat\_name**  
The name of the matrix to be deleted.  
Type: NVARCHAR(ANY)



- ▲ Returns  
BOOLEAN TRUE always.

### Details

This procedure throws an exception if the specified matrix does not exist.

### Examples

```
CALL nzm..SHAPE('0,1,2,3,4,5,6,7,8,9',3,3,'A');
CALL nzm..SHAPE('0,1,2,3,4,5,6,7,8,9',3,3,'B');
CALL nzm..DELETE_MATRIX('A');
CALL nzm..LIST_MATRICES();
CALL nzm..DELETE_MATRIX('B');
CALL nzm..LIST_MATRICES();
```

```
SHAPE
-----
t
(1 row)
SHAPE
-----
t
(1 row)
DELETE_MATRIX
-----
t
(1 row)
LIST_MATRICES
-----
B
(1 row)
DELETE_MATRIX
-----
t
(1 row)
LIST_MATRICES
```

-----

(1 row)

### Related Functions

- ▶ category matrix operations

## DIAG - Diagonal

This procedure creates a diagonal matrix from the diagonal elements of the input matrix.

### Usage

The DIAG stored procedure has the following syntax:

- ▶ **DIAG(NVARCHAR(ANY) matrixIn, NVARCHAR(ANY) matrixOut);**

- ▲ Parameters

- ▶ **matrixIn**

The name of the input matrix.

Type: NVARCHAR(ANY)

- ▶ **matrixOut**

The name of the output matrix.

Type: NVARCHAR(ANY)

- ▲ Returns

BOOLEAN TRUE, if successful.

### Examples

```
CALL
nzm..SHAPE('0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16',4,4
,'A');

CALL nzm..DIAG('A', 'B');

CALL nzm..PRINT('A');

CALL nzm..PRINT('B');

CALL nzm..DELETE_MATRIX('A' );

CALL nzm..DELETE_MATRIX('B' );

SHAPE
-----
```

```
t
(1 row)
```

```
DIAG
```

```
-----
```

```
t
(1 row)
```

```
PRINT
```

```
-----
----
```

```
-- matrix: A --
```

```
0, 1, 2, 3
```

```
4, 5, 6, 7
```

```
8, 9, 10, 11
```

```
12, 13, 14, 15
```

```
(1 row)
```

```
PRINT
```

```
-----
```

```
-- matrix: B --
```

```
0, 0, 0, 0
```

```
0, 5, 0, 0
```

```
0, 0, 10, 0
```

```
0, 0, 0, 15
```

```
(1 row)
```

```
DELETE_MATRIX
```

```
-----
```

```
t
(1 row)
```

```
DELETE_MATRIX
```

```
-----
```

```
t
(1 row)
```

### Related Functions

- ▶ category matrix operations

## DIVIDE\_ELEMENTS - Divide Matrices Element-by-element

The procedure computes matrix C using element-by-element division of matrix A by matrix B:  $C_{ij} = A_{ij} / B_{ij}$ .

### Usage

The DIVIDE\_ELEMENTS stored procedure has the following syntax:

- ▶ **DIVIDE\_ELEMENTS(NVARCHAR(ANY) matrixA, NVARCHAR(ANY) matrixB, NVARCHAR(ANY) matrixC);**
  - ▲ Parameters
    - ▶ **matrixA**  
The name of input matrix A.  
Type: NVARCHAR(ANY)
    - ▶ **matrixB**  
The name of input matrix B.  
Type: NVARCHAR(ANY)
    - ▶ **matrixC**  
The name of output matrix C.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
BOOLEAN TRUE always.

### Examples

```
CALL nzm..SHAPE('1,4,9,16,25,36,49,64,81',3,3,'A');
CALL nzm..SHAPE('1,2,3,4,5,6,7,8,9',3,3,'B');
CALL nzm..DIVIDE_ELEMENTS('A', 'B', 'C');
CALL nzm..PRINT('C');
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );
CALL nzm..DELETE_MATRIX('C' );
```

*SHAPE*

-----

```

t
(1 row)
SHAPE
-----

t
(1 row)
DIVIDE_ELEMENTS
-----

t
(1 row)
PRINT
-----

-- matrix: C --
1, 2, 3
4, 5, 6
7, 8, 9
(1 row)
DELETE_MATRIX
-----

t
(1 row)
DELETE_MATRIX
-----

t
(1 row)
DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## EIGEN - Eigendecomposition

This procedure computes the eigenvalues and eigenvectors of a symmetric matrix.

### Usage

The EIGEN stored procedure has the following syntax:

- ▶ **EIGEN(matrixA, matrixW, matrixZ);**
  - ▲ Parameters
    - ▶ **matrixA**  
The name of the matrix to be decomposed, referred to as matrix A.  
Type: NVARCHAR(ANY)
    - ▶ **matrixW**  
The name of the matrix to hold the eigenvalues, referred to as matrix W.  
Type: NVARCHAR(ANY)
    - ▶ **matrixZ**  
The name of the matrix to hold the eigenvectors, referred to as matrix Z.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
BOOLEAN TRUE always.

### Examples

```
CALL nzm..create_random_matrix('A0', 500, 500);
CALL nzm..create_ones_matrix('A1', 500, 500);
CALL nzm..add('A0', 'A1', 'A2');
CALL nzm..transpose('A2', 'A3');
CALL nzm..add('A2', 'A3', 'A');
CALL nzm..eigen('A', 'W', 'Z');
CALL nzm..delete_matrix('A0' );
CALL nzm..delete_matrix('A1' );
CALL nzm..delete_matrix('A2' );
CALL nzm..delete_matrix('A3' );
CALL nzm..delete_matrix('A' );
CALL nzm..delete_matrix('W' );
CALL nzm..delete_matrix('Z' );
```

*CREATE\_RANDOM\_MATRIX*

-----

*t*

*(1 row)*

*CREATE\_ONES\_MATRIX*

-----

*t*

*(1 row)*

*ADD*

-----

*t*

*(1 row)*

*TRANSPOSE*

-----

*t*

*(1 row)*

*ADD*

-----

*t*

*(1 row)*

*EIGEN*

-----

*t*

*(1 row)*

*DELETE\_MATRIX*

-----

*t*

*(1 row)*

*DELETE\_MATRIX*

-----

*t*

*(1 row)*

*DELETE\_MATRIX*

```

-----
t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## EQ - Elementwise Equal

This procedure implements an elementwise computation of the  $C := A == B$  comparison, where A, B, and C are matrices.

### Usage

The EQ stored procedure has the following syntax:

- **EQ(matrixAname,matrixBname,matrixCname);**
  - ▲ Parameters
    - **matrixAname**



The name of input matrix A.

Type: NVARCHAR(ANY)

► **matrixBname**

The name of input matrix B.

Type: NVARCHAR(ANY)

► **matrixCname**

The name of output matrix C.

Type: NVARCHAR(ANY)

▲ Returns

BOOLEAN TRUE, if successful.

### Details

Matrices A and B must have the same number of dimensions, that is, the same number of rows and columns. The output matrix C is given the same shape. Matrix C must not exist prior to the operation. Matrix C contains only zeros and ones, corresponding to FALSE and TRUE at respective positions.

### Examples

```
CALL nzm..SHAPE('1,2,3,4,5,0,6,7,8', 3, 3, 'A');
```

```
CALL nzm..SHAPE('1,15,5,7', 3, 3, 'B');
```

```
CALL nzm..EQ('A', 'B', 'C');
```

```
CALL nzm..PRINT('C');
```

```
CALL nzm..DELETE_MATRIX('A');
```

```
CALL nzm..DELETE_MATRIX('B');
```

```
CALL nzm..DELETE_MATRIX('C');
```

*SHAPE*

-----

*t*

(1 row)

*SHAPE*

-----

*t*

(1 row)

*EQ*

----

*t*

```

(1 row)

                                PRINT
-----

-- matrix: C --
1, 0, 0
0, 0, 0
0, 1, 0
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## EXP\_ELEMENTS - Elementwise EXP Function

This procedure implements the elementwise exponential value calculation for the specified block of elements.

### Usage

The EXP\_ELEMENTS stored procedure has the following syntax:

- **EXP\_ELEMENTS('matrixIn', 'matrixOut', row\_start, col\_start, row\_stop, col\_stop)**
  - ▲ Parameters

- ▶ **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
  - ▶ **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
  - ▶ **row\_start**  
The first row of the input matrix to use.  
Type: INT4
  - ▶ **col\_start**  
The first column of the input matrix to use.  
Type: INT4
  - ▶ **row\_stop**  
The last row of the input matrix to use.  
Type: INT4
  - ▶ **col\_stop**  
The last column of the input matrix to use.  
Type: INT4
- ▲ Returns  
BOOLEAN TRUE, if successful.

### Details

The last four arguments may be omitted, in which case the procedure applies to the entire input matrix.

### Examples

```
CALL nzm..SHAPE('1,2,3,4,5,0,6,7,8', 3, 3, 'A');
CALL nzm..EXP_ELEMENTS('A', 'B', 2, 2, 2, 2);
CALL nzm..PRINT('B');
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );
```

```
SHAPE
-----
t
(1 row)
EXP_ELEMENTS
-----
```

```

t
(1 row)

                                PRINT
-----

-- matrix: B --
1, 2, 3
4, 148.41315910258, 0
6, 7, 8
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## EXP\_ELEMENTS - Elementwise EXP Function (entire matrix operation)

This procedure implements the elementwise exponential value calculation for the specified block of elements.

### Usage

The EXP\_ELEMENTS stored procedure has the following syntax:

- ▶ **EXP\_ELEMENTS('matrixIn', 'matrixOut')**
  - ▲ Parameters
    - ▶ **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)

► **matrixOut**

The name of the output matrix.

Type: NVARCHAR(ANY)

## ▲ Returns

BOOLEAN TRUE, if successful.

**Details**

This procedure applies to the entire input matrix.

**Examples**

```
CALL nzm..SHAPE('1,2,3,4,5,0,6,7,8', 3, 3, 'A');
```

```
CALL nzm..EXP_ELEMENTS('A', 'B');
```

```
CALL nzm..PRINT('B');
```

```
CALL nzm..DELETE_MATRIX('A');
```

```
CALL nzm..DELETE_MATRIX('B');
```

```
SHAPE
```

```
-----
```

```
t
```

```
(1 row)
```

```
EXP_ELEMENTS
```

```
-----
```

```
t
```

```
(1 row)
```

```
PRINT
```

```
-----
```

```
-----
```

```
-----
```

```
-- matrix: B --
```

```
2.718281828459, 7.3890560989307, 20.085536923188
```

```
54.598150033144, 148.41315910258, 1
```

```
403.42879349274, 1096.6331584285, 2980.9579870417
```

```
(1 row)
```

```
DELETE_MATRIX
```

```
-----
```

```

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## FLOOR\_ELEMENTS - Elementwise Floor Function

This procedure implements an elementwise rounding to the next smallest integer.

### Usage

The FLOOR\_ELEMENTS stored procedure has the following syntax:

- ▶ **FLOOR\_ELEMENTS('matrixIn', 'matrixOut', row\_start, col\_start, row\_stop, col\_stop)**
  - ▲ Parameters
    - ▶ **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
    - ▶ **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
    - ▶ **row\_start**  
The first row of the input matrix to use.  
Type: INT4
    - ▶ **col\_start**  
The first column of the input matrix to use.  
Type: INT4
    - ▶ **row\_stop**  
The last row of the input matrix to use.  
Type: INT4
    - ▶ **col\_stop**  
The last column of the input matrix to use.

Type: INT4

- ▲ Returns  
BOOLEAN TRUE, if successful.

### Examples

```
CALL
nzm..SHAPE('0,1.1,2.2,3.3,4.4,5.5,6.6,7.7,8.8,9.9,10.10,11.11,12
.12,13.13,14.14,15.15,16.16',4,4,'A');

CALL nzm..FLOOR_ELEMENTS('A', 'B', 2, 2, 3, 3);

CALL nzm..PRINT('A');

CALL nzm..PRINT('B');

CALL nzm..DELETE_MATRIX('A' );

CALL nzm..DELETE_MATRIX('B' );
```

*SHAPE*

-----

*t*

(1 row)

*FLOOR\_ELEMENTS*

-----

*t*

(1 row)

*PRINT*

-----

-- matrix: A --

0, 1.1, 2.2, 3.3

4.4, 5.5, 6.6, 7.7

8.8, 9.9, 10.1, 11.11

12.12, 13.13, 14.14, 15.15

(1 row)

*PRINT*

-----

-- matrix: B --

```

0, 1.1, 2.2, 3.3
4.4, 5, 6, 7.7
8.8, 9, 10, 11.11
12.12, 13.13, 14.14, 15.15
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## FLOOR\_ELEMENTS - Elementwise Floor Function (entire matrix operation)

This procedure implements elementwise rounding to the next smallest integer.

### Usage

The FLOOR\_ELEMENTS stored procedure has the following syntax:

- **FLOOR\_ELEMENTS('matrixIn', 'matrixOut')**
  - ▲ Parameters
    - **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
    - **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
BOOLEAN TRUE, if successful.



## Examples

```
CALL
nzm..SHAPE('0,1.1,2.2,3.3,4.4,5.5,6.6,7.7,8.8,9.9,10.10,11.11,12
.12,13.13,14.14,15.15,16.16',4,4,'A');

CALL nzm..FLOOR_ELEMENTS('A', 'B');

CALL nzm..PRINT('A');

CALL nzm..PRINT('B');

CALL nzm..DELETE_MATRIX('A' );

CALL nzm..DELETE_MATRIX('B' );
```

*SHAPE*

-----

*t*

(1 row)

*FLOOR\_ELEMENTS*

-----

*t*

(1 row)

*PRINT*

-----

-- matrix: A --

0, 1.1, 2.2, 3.3

4.4, 5.5, 6.6, 7.7

8.8, 9.9, 10.1, 11.11

12.12, 13.13, 14.14, 15.15

(1 row)

*PRINT*

-----

-- matrix: B --

0, 1, 2, 3

4, 5, 6, 7

8, 9, 10, 11

```
12, 13, 14, 15
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)
```

### Related Functions

- ▶ category matrix operations

## GE - Elementwise Greater Than or Equal

This procedure implements an elementwise computation of the  $C := A \geq B$  comparison, where A, B, and C are matrices.

### Usage

The GE stored procedure has the following syntax:

- ▶ **GE(matrixAname, matrixBname, matrixCname);**
  - ▲ Parameters
    - ▶ **matrixAname**  
The name of input matrix A.  
Type: NVARCHAR(ANY)
    - ▶ **matrixBname**  
The name of input matrix B.  
Type: NVARCHAR(ANY)
    - ▶ **matrixCname**  
The name of output matrix C.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
BOOLEAN TRUE, if successful.

## Details

Matrices A and B must have the same number of dimensions, that is the same number of rows and columns. The output matrix C is given the same shape. Matrix C must not exist prior to the operation. C is a matrix containing only zeros and ones, corresponding to FALSE and TRUE at respective positions.

## Examples

```
CALL nzm..SHAPE('1,2,3,4,5,0,6,7,8', 3, 3, 'A');
CALL nzm..SHAPE('1,15,5,7', 3, 3, 'B');
CALL nzm..GE('A', 'B', 'C');
CALL nzm..PRINT('C');
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );
CALL nzm..DELETE_MATRIX('C' );
```

```
SHAPE
-----
t
(1 row)
SHAPE
-----
t
(1 row)
GE
----
t
(1 row)
PRINT
-----
-- matrix: C --
1, 0, 0
0, 1, 0
1, 1, 1
(1 row)
DELETE_MATRIX
```

```

-----
t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## GEMM - General Matrix Multiplication

This procedure computes the general matrix multiplication  $C = A B$ , where A, B, and C are matrices.

### Usage

The GEMM stored procedure has the following syntax:

- ▶ **GEMM(NVARCHAR(ANY) matrixA, BOOLEAN transposeA, NVARCHAR(ANY) matrixB, BOOLEAN transposeB, NVARCHAR(ANY) matrixC);**

#### ▲ Parameters

- ▶ **matrixA**  
The name of the input matrix A.  
Type: NVARCHAR(ANY)
- ▶ **transposeA**  
Specifies whether matrix A should be transposed for multiplication.  
Type: BOOLEAN
- ▶ **matrixB**  
The name of the input matrix B.  
Type: NVARCHAR(ANY)
- ▶ **transposeB**  
Specifies whether matrix A should be transposed for multiplication.

Type: BOOLEAN

► **matrixC**

The name of the output matrix C.

Type: NVARCHAR(ANY)

▲ Returns

BOOLEAN TRUE always.

**Examples**

```
CALL nzm..shape('1,2,3,4,5,0,6,7,8', 3, 3, 'A');
CALL nzm..shape('2,2,2,3,3,3,4,4,4', 3, 3, 'B');
CALL nzm..gemm('A', FALSE, 'B', TRUE, 'C');
CALL nzm..print('C');
CALL nzm..delete_matrix('A' );
CALL nzm..delete_matrix('B' );
CALL nzm..delete_matrix('C' );
```

*SHAPE*

-----

*t*

(1 row)

*SHAPE*

-----

*t*

(1 row)

*GEMM*

-----

*t*

(1 row)

*PRINT*

-----

-- matrix: C --

12, 18, 24

18, 27, 36

42, 63, 84

```
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)
```

### Related Functions

- ▶ category matrix operations

## GEMM - General Matrix Multiplication - simplified version

This procedure computes the general matrix multiplication  $C = A B$ , where A, B, and C are matrices.

### Usage

The GEMM stored procedure has the following syntax:

- ▶ **GEMM(NVARCHAR(ANY) matrixA, NVARCHAR(ANY) matrixB, NVARCHAR(ANY) matrixC);**
  - ▲ Parameters
    - ▶ **matrixA**  
The name of the input matrix A.  
Type: NVARCHAR(ANY)
    - ▶ **matrixB**  
The name of the input matrix B.  
Type: NVARCHAR(ANY)
    - ▶ **matrixC**  
The name of the output matrix C.  
Type: NVARCHAR(ANY)

- ▲ Returns  
BOOLEAN TRUE always.

### Details

This procedure directly calls the `BOOLEAN = nzm..GEMM(NVARCHAR(ANY) matrixA, BOOLEAN transposeA, NVARCHAR(ANY) matrixB, BOOLEAN transposeB, NVARCHAR(ANY) matrixC)` GEMM variant with input parameters set to: `transposeA = FALSE, transposeB = FALSE`

### Examples

```
CALL nzm..shape('1,2,3,4,5,0,6,7,8', 3, 3, 'A');
CALL nzm..shape('2,2,2,3,3,3,4,4,4', 3, 3, 'B');
CALL nzm..gemm('A', 'B', 'C');
CALL nzm..print('C');
CALL nzm..delete_matrix('A' );
CALL nzm..delete_matrix('B' );
CALL nzm..delete_matrix('C' );
```

*SHAPE*

-----

*t*

(1 row)

*SHAPE*

-----

*t*

(1 row)

*GEMM*

-----

*t*

(1 row)

*PRINT*

-----

-- matrix: C --

20, 20, 20

23, 23, 23

65, 65, 65

(1 row)

```

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## GET\_NUM\_COLS - Return the Number of Columns of a Matrix

This procedure returns the number of columns in the specified matrix.

### Usage

The GET\_NUM\_COLS stored procedure has the following syntax:

- **GET\_NUM\_COLS(NVARCHAR(ANY) mat\_name);**

- ▲ Parameters

- **mat\_name**

The name of the matrix.

Type: NVARCHAR(ANY)

- ▲ Returns

INT4 the number of columns in the matrix

### Examples

```

CALL nzm..shape('1,2,3,4,5,0,6,7,8', 3, 3, 'A');

CALL nzm..get_num_cols('A');

CALL nzm..delete_matrix('A' );

```



```

      SHAPE
-----
      t
(1 row)

      GET_NUM_COLS
-----
                        3
(1 row)

      DELETE_MATRIX
-----
      t
(1 row)

```

### Related Functions

- category matrix operations

## GET\_NUM\_ROWS - Return the Number of Rows of a Matrix

This procedure returns the number of rows in the specified matrix.

### Usage

The GET\_NUM\_ROWS stored procedure has the following syntax:

- **GET\_NUM\_ROWS(NVARCHAR(ANY) mat\_name);**

- ▲ Parameters

- **mat\_name**

The name of the matrix.

Type: NVARCHAR(ANY)

- ▲ Returns

INT4 The number of rows in the matrix.

### Examples

```

CALL nzm..shape('1,2,3,4,5,0,6,7,8', 3, 3, 'A');

CALL nzm..get_num_rows('A');

CALL nzm..delete_matrix('A' );

```

```

        SHAPE
-----
        t
(1 row)

    GET_NUM_ROWS
-----
                3
(1 row)

    DELETE_MATRIX
-----
        t
(1 row)

```

### Related Functions

- category matrix operations

## GET\_VALUE - Return the Value of a Matrix Element

This procedure returns the value of the specified matrix element.

### Usage

The GET\_VALUE stored procedure has the following syntax:

- **GET\_VALUE(NVARCHAR(ANY) mat\_name, INT4 inrow, INT4 incol);**
  - ▲ Parameters
    - **mat\_name**  
The name of the matrix.  
Type: NVARCHAR(ANY)
    - **inrow**  
The row index of the element.  
Type: INT4
    - **incol**  
The column index of the element.  
Type: INT4
  - ▲ Returns

DOUBLE The value of the matrix element.

### Details

This procedure is intended for use with small numbers of values. For retrieving large numbers of values, use alternate approaches that process data in bulk.

### Examples

```
CALL nzm..shape('1,2,3,4,5,0,6,7,8', 3, 3, 'A');
```

```
CALL nzm..get_value('A', 2, 3);
```

```
CALL nzm..delete_matrix('A');
```

*SHAPE*

-----

*t*

(1 row)

*GET\_VALUE*

-----

*0*

(1 row)

*DELETE\_MATRIX*

-----

*t*

(1 row)

### Related Functions

- category matrix operations

## GT - Elementwise Greater Than

This procedure implements an elementwise computation of the  $C := A > B$  comparison, where A, B, and C are matrices.

### Usage

The GT stored procedure has the following syntax:

- **GT(matrixAname, matrixBname, matrixCname);**

- ▲ Parameters
  - ▶ **matrixAname**  
The name of input matrix A.  
Type: NVARCHAR(ANY)
  - ▶ **matrixBname**  
The name of input matrix B.  
Type: NVARCHAR(ANY)
  - ▶ **matrixCname**  
The name of output matrix C.  
Type: NVARCHAR(ANY)
- ▲ Returns  
BOOLEAN TRUE, if successful.

### Details

Matrices A and B must have the same number of dimensions, that is the same number of rows and columns. The output matrix C is given the same shape. Matrix C must not exist prior to the operation. C is a matrix containing only zeros and ones, corresponding to FALSE and TRUE at respective positions.

### Examples

```
CALL nzm..SHAPE('1,2,3,4,5,0,6,7,8', 3, 3, 'A');
CALL nzm..SHAPE('1,15,5,7', 3, 3, 'B');
CALL nzm..GT('A', 'B', 'C');
CALL nzm..PRINT('C');
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );
CALL nzm..DELETE_MATRIX('C' );
```

```
SHAPE
-----
t
(1 row)
SHAPE
-----
t
(1 row)
```

```

      GT
-----
      t
(1 row)

                                PRINT
-----

-- matrix: C --
0, 0, 0
0, 1, 0
1, 0, 1
(1 row)
      DELETE_MATRIX
-----
      t
(1 row)
      DELETE_MATRIX
-----
      t
(1 row)
      DELETE_MATRIX
-----
      t
(1 row)

```

### Related Functions

- category matrix operations

## INITIALIZE - Initializes nzMatrix

This procedure initializes or re-initializes nzMatrix.

### Usage

The INITIALIZE stored procedure has the following syntax:

- INITIALIZE();

- ▲ Returns  
BOOLEAN TRUE always.

### Details

This procedure creates or re-creates the shared nzMatrix metadata table in the current database.

### Examples

```
CALL nzm..INITIALIZE();
```

```
INITIALIZE
```

```
-----
```

```
t
```

```
(1 row)
```

### Related Functions

- category matrix operations

## INSERT - Insert One Matrix into Another

This procedure inserts one matrix into another.

### Usage

The INSERT stored procedure has the following syntax:

- **INSERT(matrixIn1, matrixIn2, row\_start, col\_start)**
  - ▲ Parameters
    - **matrixIn1**  
The name of the matrix being inserted into.  
Type: NVARCHAR(ANY)
    - **matrixIn2**  
The name of the matrix to be inserted.  
Type: NVARCHAR(ANY)
    - **row\_start**  
The row index where insertion should begin.  
Type: INT4
    - **col\_start**  
The column index where insertion should begin.

Type: INT4

- ▲ Returns  
BOOLEAN TRUE, if successful.

### Details

The procedure works in place, modifying matrixIn1.

### Examples

```
CALL nzm..SHAPE('0', 4, 4, 'A');
CALL nzm..SHAPE('1,2,3,4,5,0,6,7,8', 3, 3, 'B');
CALL nzm..INSERT('A', 'B', 2, 2);
CALL nzm..PRINT('A');
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );
```

*SHAPE*

-----

*t*

(1 row)

*SHAPE*

-----

*t*

(1 row)

*INSERT*

-----

*t*

(1 row)

*PRINT*

-----

-- matrix: A --

0, 0, 0, 0

0, 1, 2, 3

0, 4, 5, 0

0, 6, 7, 8

(1 row)

```

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## INT\_ELEMENTS - Elementwise Truncate Function

This procedure implements an elementwise truncating of values for the specified block of elements.

### Usage

The INT\_ELEMENTS stored procedure has the following syntax:

- ▶ **INT\_ELEMENTS('matrixIn', 'matrixOut', row\_start, col\_start, row\_stop, col\_stop)**
  - ▲ Parameters
    - ▶ **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
    - ▶ **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
    - ▶ **row\_start**  
The first row of the input matrix to use.  
Type: INT4
    - ▶ **col\_start**  
The first column of the input matrix to use.  
Type: INT4
    - ▶ **row\_stop**  
The last row of the input matrix to use.



Type: INT4

► **col\_stop**

The last column of the input matrix to use.

Type: INT4

▲ Returns

BOOLEAN TRUE, if successful.

### Details

The procedure truncates values toward zero. The last four arguments may be omitted, in which case the procedure applies to the entire input matrix.

### Examples

```
CALL
nzm..SHAPE('0,1.1,2.2,3.3,4.4,5.5,6.6,7.7,8.8,9.9,10.10,11.11,12
.12,13.13,14.14,15.15,16.16',4,4,'A');

CALL nzm..INT_ELEMENTS('A', 'B', 1, 1, 3, 3);

CALL nzm..PRINT('B');

CALL nzm..DELETE_MATRIX('A' );

CALL nzm..DELETE_MATRIX('B' );
```

*SHAPE*

-----

*t*

(1 row)

*INT\_ELEMENTS*

-----

*t*

(1 row)

*PRINT*

-----

-- matrix: B --

0, 1, 2, 3.3

4, 5, 6, 7.7

8, 9, 10, 11.11

12.12, 13.13, 14.14, 15.15

(1 row)

```

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## INT\_ELEMENTS - Elementwise Truncate Function (entire matrix operation)

This procedure implements an elementwise truncating of values.

### Usage

The INT\_ELEMENTS stored procedure has the following syntax:

- ▶ **INT\_ELEMENTS('matrixIn', 'matrixOut')**
  - ▲ Parameters
    - ▶ **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
    - ▶ **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
BOOLEAN TRUE, if successful.

### Details

The procedure truncates values toward zero. The procedure applies to the entire input matrix.

### Examples

```

CALL
nzm. .SHAPE ('0,1.1,2.2,3.3,4.4,5.5,6.6,7.7,8.8,9.9,10.10,1

```

```

1.11,12.12,13.13,14.14,15.15,16.16',4,4,'A');
CALL nzm..INT_ELEMENTS('A', 'B');
CALL nzm..PRINT('B');
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );

```

*SHAPE*

-----

*t*

(1 row)

*INT\_ELEMENTS*

-----

*t*

(1 row)

*PRINT*

-----

-- matrix: B --

0, 1, 2, 3

4, 5, 6, 7

8, 9, 10, 11

12, 13, 14, 15

(1 row)

*DELETE\_MATRIX*

-----

*t*

(1 row)

*DELETE\_MATRIX*

-----

*t*

(1 row)

### Related Functions

- ▶ category matrix operations

## INVERSE - Matrix Inversion

This procedure computes  $C = \text{inverse}(A)$ , where A and C are matrices.

### Usage

The INVERSE stored procedure has the following syntax:

- ▶ **INVERSE(matrixA, matrixC);**
  - ▲ Parameters
    - ▶ **matrixA**  
The name of input matrix A.  
Type: NVARCHAR(ANY)
    - ▶ **matrixC**  
The name of output matrix C.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
BOOLEAN TRUE always.

### Examples

```
CALL nzm..CREATE_RANDOM_MATRIX('A6K', 6000, 6000);
CALL nzm..GEMM_LARGE('A6K', FALSE, 'A6K', TRUE, 'L6K');
CALL nzm..INVERSE('L6K', 'I6K');
CALL nzm..INVERSE_SMALL('L6K', 'S6K');
CALL nzm..DELETE_MATRIX('A6K' );
CALL nzm..DELETE_MATRIX('L6K' );
CALL nzm..DELETE_MATRIX('I6K' );
CALL nzm..DELETE_MATRIX('S6K' );
CALL nzm..CREATE_RANDOM_MATRIX('A5K', 5000, 5000);
CALL nzm..GEMM_LARGE('A5K', FALSE, 'A5K', TRUE, 'L5K');
CALL nzm..INVERSE('L5K', 'I5K');
CALL nzm..INVERSE_SMALL('L5K', 'S5K');
CALL nzm..DELETE_MATRIX('A5K' );
CALL nzm..DELETE_MATRIX('L5K' );
```

```

CALL nzm..DELETE_MATRIX('I5K' );
CALL nzm..DELETE_MATRIX('S5K' );
CALL nzm..CREATE_RANDOM_MATRIX('A4K', 4000, 4000);
CALL nzm..GEMM_LARGE('A4K', FALSE,'A4K', TRUE,'L4K');
CALL nzm..INVERSE('L4K', 'I4K');
CALL nzm..INVERSE_SMALL('L4K', 'S4K');
CALL nzm..DELETE_MATRIX('A4K' );
CALL nzm..DELETE_MATRIX('L4K' );
CALL nzm..DELETE_MATRIX('I4K' );
CALL nzm..DELETE_MATRIX('S4K' );
CALL nzm..CREATE_RANDOM_MATRIX('A3K', 3000, 3000);
CALL nzm..GEMM_LARGE('A3K', FALSE,'A3K', TRUE,'L3K');
CALL nzm..INVERSE('L3K', 'I3K');
CALL nzm..INVERSE_SMALL('L3K', 'S3K');
CALL nzm..DELETE_MATRIX('A2K' );
CALL nzm..DELETE_MATRIX('L2K' );
CALL nzm..DELETE_MATRIX('I2K' );
CALL nzm..DELETE_MATRIX('S2K' );
CALL nzm..CREATE_RANDOM_MATRIX('A2K', 2000, 2000);
CALL nzm..GEMM_LARGE('A2K', FALSE,'A2K', TRUE,'L2K');
CALL nzm..INVERSE('L2K', 'I2K');
CALL nzm..INVERSE_SMALL('L2K', 'S2K');
CALL nzm..DELETE_MATRIX('A2K' );
CALL nzm..DELETE_MATRIX('L2K' );
CALL nzm..DELETE_MATRIX('I2K' );
CALL nzm..DELETE_MATRIX('S2K' );
CALL nzm..CREATE_RANDOM_MATRIX('A15K', 1500, 1500);
CALL nzm..GEMM_LARGE('A15K', FALSE,'A15K', TRUE,'L15K');
CALL nzm..INVERSE('L15K', 'I15K');
CALL nzm..INVERSE_SMALL('L15K', 'S15K');
CALL nzm..DELETE_MATRIX('A15K' );
CALL nzm..DELETE_MATRIX('L15K' );
CALL nzm..DELETE_MATRIX('I15K' );

```

```

CALL nzm..DELETE_MATRIX('S15K' );
CALL nzm..CREATE_RANDOM_MATRIX('A1K', 1000, 1000);
CALL nzm..GEMM_LARGE('A1K', FALSE, 'A1K', TRUE, 'L1K');
CALL nzm..INVERSE('L1K', 'I1K');
CALL nzm..INVERSE_SMALL('L1K', 'S1K');
CALL nzm..DELETE_MATRIX('A1K' );
CALL nzm..DELETE_MATRIX('L1K' );
CALL nzm..DELETE_MATRIX('I1K' );
CALL nzm..DELETE_MATRIX('S1K' );
CALL nzm..CREATE_RANDOM_MATRIX('A05K', 500, 500);
CALL nzm..GEMM_LARGE('A05K', FALSE, 'A05K', TRUE, 'L05K');
CALL nzm..INVERSE('L05K', 'I05K');
CALL nzm..INVERSE_SMALL('L05K', 'S05K');
CALL nzm..DELETE_MATRIX('A05K' );
CALL nzm..DELETE_MATRIX('L05K' );
CALL nzm..DELETE_MATRIX('I05K' );
CALL nzm..DELETE_MATRIX('S05K' );
CALL nzm..CREATE_RANDOM_MATRIX('A25K', 250, 250);
CALL nzm..GEMM_LARGE('A25K', FALSE, 'A25K', TRUE, 'L25K');
CALL nzm..INVERSE('L25K', 'I25K');
CALL nzm..INVERSE_SMALL('L25K', 'S25K');
CALL nzm..DELETE_MATRIX('A25K' );
CALL nzm..DELETE_MATRIX('L25K' );
CALL nzm..DELETE_MATRIX('I25K' );
CALL nzm..DELETE_MATRIX('S25K' );
CALL nzm..CREATE_RANDOM_MATRIX('A10K', 100, 100);
CALL nzm..GEMM_LARGE('A10K', FALSE, 'A10K', TRUE, 'L10K');
CALL nzm..INVERSE('L10K', 'I10K');
CALL nzm..INVERSE_SMALL('L10K', 'S10K');
CALL nzm..DELETE_MATRIX('A10K' );
CALL nzm..DELETE_MATRIX('L10K' );

```

```

CALL nzm..DELETE_MATRIX('I10K' );
CALL nzm..DELETE_MATRIX('S10K' );
CALL nzm..CREATE_RANDOM_MATRIX('A10K', 10, 10);
CALL nzm..GEMM_LARGE('A10K', FALSE, 'A10K', TRUE, 'L10K');
CALL nzm..INVERSE('L10K', 'I10K');
CALL nzm..INVERSE_SMALL('L10K', 'S10K');
CALL nzm..DELETE_MATRIX('A10K' );
CALL nzm..DELETE_MATRIX('L10K' );
CALL nzm..DELETE_MATRIX('I10K' );
CALL nzm..DELETE_MATRIX('S10K' );

```

```

CREATE_ONES_MATRIX

```

```

-----
t
(1 row)
INVERSE

```

```

-----
t
(1 row)

```

```

PRINT

```

```

-----
-----
-----
-- matrix: B --
0.111111111111111, 0.111111111111111, 0.111111111111111
0.111111111111111, 0.111111111111111, 0.111111111111111
0.111111111111111, 0.111111111111111, 0.111111111111111
(1 row)

```

```

DELETE_MATRIX

```

```

-----
t
(1 row)

```

```

DELETE_MATRIX

```

```
-----
t
(1 row)
```

#### Related Functions

- category matrix operations

## IS\_INITIALIZED - Is Initialized

This procedure checks if the matrix environment is initialized.

#### Usage

The IS\_INITIALIZED stored procedure has the following syntax:

- **IS\_INITIALIZED();**
  - ▲ Returns  
BOOLEAN TRUE if the matrix environment is initialized; FALSE otherwise.

#### Examples

```
CALL nzm..IS_INITIALIZED();
```

```
IS_INITIALIZED
-----
t
(1 row)
```

#### Related Functions

- category matrix operations

## KILL\_ENGINE - Kill the Matrix Engine

This procedure kills the Matrix Engine.

#### Usage

The KILL\_ENGINE stored procedure has the following syntax:



- ▶ **KILL\_ENGINE(engineID);**
  - ▲ Parameters
    - ▶ **engineID**  
The ID of the engine to be killed.  
Type: INT8
  - ▲ Returns  
INT Returns 0 on success.

### Details

This procedure is used to kill the Matrix Engine. It can be used to abort a long-running computation, to clean up processes after an error has occurred, or to remove failed jobs from the queue.

### Examples

```
CALL nzm..KILL_ENGINE(123456789) ;
```

```

      KILL_ENGINE
-----
                        0
(1 row)

```

### Related Functions

- ▶ category matrix operations

## KRONECKER - Kronecker Product

This procedure computes the Kronecker product of two matrices.

### Usage

The KRONECKER stored procedure has the following syntax:

- ▶ **KRONECKER(matrixAname, matrixBname, matrixCname);**
  - ▲ Parameters
    - ▶ **matrixAname**  
The name of input matrix A.  
Type: NVARCHAR(ANY)
    - ▶ **matrixBname**  
The name of input matrix B.  
Type: NVARCHAR(ANY)

► **matrixCname**

The name of output matrix C.

Type: NVARCHAR(ANY)

▲ Returns

BOOLEAN TRUE, if successful.

### Details

Matrices A and B DO NOT need to have the same dimensions, that is, number of rows and columns. The resulting matrix C has dimensions corresponding to the products of the respective dimensions of A and B. Matrix C must not exist prior to the operation. If A is an m by n matrix and B is a k by l matrix, then the Kronecker product m \* k by n \* l matrix such that  $C_{\{i * k + r, j * l + s\}} = A_{\{i, j\}} * B_{\{r, s\}}$ .

### Examples

```
CALL nzm..SHAPE('1,10,1000,10000', 2, 2, 'A');
```

```
CALL nzm..SHAPE('2,5,7,19', 2, 2, 'B');
```

```
CALL nzm..KRONECKER('A', 'B', 'C');
```

```
CALL nzm..PRINT('C');
```

```
CALL nzm..DELETE_MATRIX('A');
```

```
CALL nzm..DELETE_MATRIX('B');
```

```
CALL nzm..DELETE_MATRIX('C');
```

```
SHAPE
-----
t
(1 row)

SHAPE
-----
t
(1 row)

KRONECKER
-----
t
(1 row)
```

PRINT

```

-----
-- matrix: C --
2, 5, 20, 50
7, 19, 70, 190
2000, 5000, 20000, 50000
7000, 19000, 70000, 190000
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## LE - Elementwise less than or equal

This procedure implements an elementwise computation of the  $C := A \leq B$  comparison, where A, B, and C are matrices.

### Usage

The LE stored procedure has the following syntax:

- ▶ **LE(matrixAname, matrixBname, matrixCname);**
  - ▲ Parameters
    - ▶ **matrixAname**  
The name of input matrix A.

Type: NVARCHAR(ANY)

► **matrixBname**

The name of input matrix B.

Type: NVARCHAR(ANY)

► **matrixCname**

The name of output matrix C.

Type: NVARCHAR(ANY)

▲ Returns

BOOLEAN TRUE, if successful.

**Details**

Matrices A and B must have the same number of dimensions, that is, the same number of rows and columns. The output matrix C is given the same shape. Matrix C must not exist prior to the operation. C is a matrix containing only zeros and ones, corresponding to FALSE and TRUE at respective positions.

**Examples**

```
CALL nzm..SHAPE('1,2,3,4,5,0,6,7,8', 3, 3, 'A');
```

```
CALL nzm..SHAPE('1,15,5,7', 3, 3, 'B');
```

```
CALL nzm..LE('A', 'B', 'C');
```

```
CALL nzm..PRINT('C');
```

```
CALL nzm..DELETE_MATRIX('A');
```

```
CALL nzm..DELETE_MATRIX('B');
```

```
CALL nzm..DELETE_MATRIX('C');
```

```
SHAPE
```

```
-----
```

```
t
```

```
(1 row)
```

```
SHAPE
```

```
-----
```

```
t
```

```
(1 row)
```

```
LE
```

```
----
```

```

t
(1 row)

                                PRINT
-----

-- matrix: C --
1, 1, 1
1, 0, 1
0, 1, 0
(1 row)
DELETE_MATRIX
-----

t
(1 row)
DELETE_MATRIX
-----

t
(1 row)
DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## LINEAR\_COMBINATION - Linear Combination of Matrix Components

This procedure implements linear combination of matrix components, computing

$\text{matC} := \text{aVal} * \text{matA}^{\text{transposeA}} + \text{bVal} * \text{matB}^{\text{transposeB}} + \text{cVal}$ ,

where:

matA, matB - input matrices

matC - output matrix

aVal, bVal, cVal - coefficients

transposeA, transposeB - boolean parameters indicating whether matA and matB should be transposed dur-

ing the operation.

### Usage

The LINEAR\_COMBINATION stored procedure has the following syntax:

► **LINEAR\_COMBINATION(matrixA, transposeA, aValue, matrixB, transposeB, bValue, cValue, matrixC);**

▲ Parameters

► **matrixA**

The name of the input matrix A.

Type: NVARCHAR(ANY)

► **transposeA**

Specifies whether matrix A must be transposed.

Type: BOOLEAN

► **aValue**

The value of the factor a.

Type: DOUBLE

► **matrixB**

The name of the input matrix A.

Type: NVARCHAR(ANY)

► **transposeB**

Specifies whether matrix A must be transposed.

Type: BOOLEAN

► **bValue**

The value of the factor b.

Type: DOUBLE

► **cValue**

The value of the factor c.

Type: DOUBLE

► **matrixC**

The name of the output matrix C.

Type: NVARCHAR(ANY)

▲ Returns

BOOLEAN TRUE always.

### Examples

```
CALL nzm..create_ones_matrix('A', 4, 4);  
CALL nzm..set_value('A', 1, 2, 2);
```

```

CALL nzm..set_value('A', 1, 3, 3);
CALL nzm..set_value('A', 1, 4, 4);
CALL nzm..create_identity_matrix('B', 4);
CALL nzm..set_value('B', 4, 1, 10);
CALL nzm..linear_combination('A', FALSE, 1.5, 'B', FALSE, 1, 1,
'AB');
CALL nzm..linear_combination('A', TRUE, 1.5, 'B', FALSE, 1, 1,
'AtB');
CALL nzm..linear_combination('A', FALSE, 1.5, 'B', TRUE, 1, 1,
'ABt');
CALL nzm..linear_combination('A', TRUE, 1.5, 'B', TRUE, 1, 1,
'AtBt');
CALL nzm..print('A');
CALL nzm..print('B');
CALL nzm..print('AB');
CALL nzm..print('AtB');
CALL nzm..print('ABt');
CALL nzm..print('AtBt');
CALL nzm..delete_matrix('A');
CALL nzm..delete_matrix('B');
CALL nzm..delete_matrix('AB');
CALL nzm..delete_matrix('AtB');
CALL nzm..delete_matrix('ABt');
CALL nzm..delete_matrix('AtBt');

  CREATE_ONES_MATRIX
-----

  t
(1 row)

  SET_VALUE
-----

  t
(1 row)

  SET_VALUE
-----

```

```

t
(1 row)

SET_VALUE
-----

t
(1 row)

CREATE_IDENTITY_MATRIX
-----

t
(1 row)

SET_VALUE
-----

t
(1 row)

LINEAR_COMBINATION
-----

t
(1 row)

LINEAR_COMBINATION
-----

t
(1 row)

LINEAR_COMBINATION
-----

t
(1 row)

LINEAR_COMBINATION
-----

t
(1 row)

PRINT

```



```
-----
-- matrix: A --
```

```
1, 2, 3, 4
```

```
1, 1, 1, 1
```

```
1, 1, 1, 1
```

```
1, 1, 1, 1
```

```
(1 row)
```

```
PRINT
```

```
-----
-- matrix: B --
```

```
1, 0, 0, 0
```

```
0, 1, 0, 0
```

```
0, 0, 1, 0
```

```
10, 0, 0, 1
```

```
(1 row)
```

```
PRINT
```

```
-----
-- matrix: AB --
```

```
3.5, 4, 5.5, 7
```

```
2.5, 3.5, 2.5, 2.5
```

```
2.5, 2.5, 3.5, 2.5
```

```
12.5, 2.5, 2.5, 3.5
```

```
(1 row)
```

```
PRINT
```

```
-----
-- matrix: AtB --
```

```
3.5, 2.5, 2.5, 2.5
```

```
4, 3.5, 2.5, 2.5
```

```
5.5, 2.5, 3.5, 2.5
```

```
17, 2.5, 2.5, 3.5
```

```
(1 row)
```

```
PRINT
```

```

-----
-- matrix: ABt --
3.5, 4, 5.5, 17
2.5, 3.5, 2.5, 2.5
2.5, 2.5, 3.5, 2.5
2.5, 2.5, 2.5, 3.5
(1 row)

                                PRINT
-----

-- matrix: AtBt --
3.5, 2.5, 2.5, 12.5
4, 3.5, 2.5, 2.5
5.5, 2.5, 3.5, 2.5
7, 2.5, 2.5, 3.5
(1 row)
DELETE_MATRIX
-----

t
(1 row)
DELETE_MATRIX
-----

t
(1 row)
DELETE_MATRIX
-----

t
(1 row)
DELETE_MATRIX
-----

t

```

```

(1 row)
DELETE_MATRIX
-----
t
(1 row)
DELETE_MATRIX
-----
t
(1 row)

```

### Related Functions

- category matrix operations

## LIST\_MATRICES - Lists all Matrices in the Connected Database

This procedure lists all matrices in the connected database.

### Usage

The LIST\_MATRICES stored procedure has the following syntax:

- **LIST\_MATRICES();**
  - ▲ Returns  
NVARCHAR(ANY) A linefeed-separated (and terminated) string of matrix names.

### Details

This procedure returns a linefeed-separated string of matrix names.

### Examples

```

CALL nzm..SHAPE('0', 3, 3, 'A');
CALL nzm..SHAPE('1', 3, 3, 'B');
CALL nzm..LIST_MATRICES();
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );

SHAPE
-----
t
(1 row)

```

```

      SHAPE
-----
      t
(1 row)

      LIST_MATRICES
-----

      A
      B
(1 row)

      DELETE_MATRIX
-----

      t
(1 row)

      DELETE_MATRIX
-----

      t
(1 row)
```

### Related Functions

- category matrix operations

## LN\_ELEMENTS - Elementwise LN Function

This procedure implements an elementwise natural log calculation for the specified block of elements.

### Usage

The LN\_ELEMENTS stored procedure has the following syntax:

- **LN\_ELEMENTS('matrixIn', 'matrixOut', row\_start, col\_start, row\_stop, col\_stop)**
  - ▲ Parameters
    - **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)

- ▶ **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
  - ▶ **row\_start**  
The first row of the input matrix to use.  
Type: INT4
  - ▶ **col\_start**  
The first column of the input matrix to use.  
Type: INT4
  - ▶ **row\_stop**  
The last row of the input matrix to use.  
Type: INT4
  - ▶ **col\_stop**  
The last column of the input matrix to use.  
Type: INT4
- ▲ Returns  
BOOLEAN TRUE, if successful.

### Examples

```
CALL
nzm..SHAPE('1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16',4,4,'A');
CALL nzm..LN_ELEMENTS('A', 'B', 2, 2, 3, 3);
CALL nzm..PRINT('B');
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );
```

*SHAPE*

-----

*t*

(1 row)

*LN\_ELEMENTS*

-----

*t*

(1 row)

*PRINT*

-----  
-----

```
-- matrix: B --
1, 2, 3, 4
5, 1.7917594692281, 1.9459101490553, 8
9, 2.302585092994, 2.3978952727984, 12
13, 14, 15, 16
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)
```

### Related Functions

- category matrix operations

## LN\_ELEMENTS - Elementwise LN Function (entire matrix operation)

This procedure implements an elementwise natural log calculation.

### Usage

The LN\_ELEMENTS stored procedure has the following syntax:

#### ► LN\_ELEMENTS('matrixIn', 'matrixOut')

##### ▲ Parameters

##### ► matrixIn

The name of the input matrix.

Type: NVARCHAR(ANY)

##### ► matrixOut

The name of the output matrix.

Type: NVARCHAR(ANY)

##### ▲ Returns

BOOLEAN TRUE, if successful.

## Examples

```

CALL
nzm..SHAPE('1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16',4,4,'A');

CALL nzm..LN_ELEMENTS('A', 'B');

CALL nzm..PRINT('B');

CALL nzm..DELETE_MATRIX('A' );

CALL nzm..DELETE_MATRIX('B' );

  SHAPE
-----

  t
(1 row)

  LN_ELEMENTS
-----

  t
(1 row)

  PRINT
-----
-----
-----
-----
-----

  -- matrix: B --
0, 0.69314718055995, 1.0986122886681, 1.3862943611199
1.6094379124341, 1.7917594692281, 1.9459101490553,
2.0794415416798
2.1972245773362, 2.302585092994, 2.3978952727984,
2.484906649788
2.5649493574615, 2.6390573296153, 2.7080502011022,
2.7725887222398
(1 row)

  DELETE_MATRIX
-----

  t
(1 row)

  DELETE_MATRIX

```

```
-----
t
(1 row)
```

### Related Functions

- ▶ category matrix operations

## LOC - Locate Non-zero Elements

This procedure locates the vector of positions of non-zero elements.

### Usage

The LOC stored procedure has the following syntax:

- ▶ **LOC(NVARCHAR(ANY) matrixIn, NVARCHAR(ANY) matrixOut);**
  - ▲ Parameters
    - ▶ **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
    - ▶ **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
BOOLEAN TRUE, if successful.

### Details

The procedure returns a row vector of indices positioning the non-zero elements of the input matrix. Index values are in row-major order, and the indices must be in the range from 1 to the number of elements in the first argument. If all elements are zero, the result is a NULL, as a matrix with zero rows and zero columns cannot be created, and an error occurs. The statement `loc('AA','CC');` for a one row matrix `AA={25,0,71,18}` returns a row vector `{1,3,4}`. The output matrix must not exist prior to the operation.

### Examples

```
CALL
nzm. .SHAPE ('0,1,2,3,4,5,6,7,8,0,0,0,0,3,4,5',4,4,'A');

CALL nzm. .LOC ('A', 'B');
```



```
CALL nzm..PRINT('B');
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );
```

```

SHAPE
-----
t
(1 row)
LOC
-----
t
(1 row)

PRINT
-----
-- matrix: B --
2, 3, 4, 5, 6, 7, 8, 9, 14, 15, 16
(1 row)
DELETE_MATRIX
-----
t
(1 row)
DELETE_MATRIX
-----
t
(1 row)
```

### Related Functions

- category matrix operations

## LOG\_ELEMENTS - Elementwise log Function of any base

This procedure implements the elementwise log operation of any base.

### Usage

The LOG\_ELEMENTS stored procedure has the following syntax:

#### ► LOG\_ELEMENTS('matrixIn', 'matrixOut', log\_base)

##### ▲ Parameters

##### ► matrixIn

The name of the input matrix.

Type: NVARCHAR(ANY)

##### ► matrixOut

The name of the output matrix.

Type: NVARCHAR(ANY)

##### ► log\_base

The base to use for the log operation.

Type: INT4

##### ▲ Returns

BOOLEAN TRUE, if successful.

### Examples

```
CALL
nzm..SHAPE('1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16',4,4,'
A');

CALL nzm..LOG_ELEMENTS('A', 'B', 3);

CALL nzm..PRINT('B');

CALL nzm..DELETE_MATRIX('A' );

CALL nzm..DELETE_MATRIX('B' );
```

```
SHAPE
-----

t
(1 row)

LOG_ELEMENTS
-----

t
(1 row)
```

```
PRINT
```

```
-----
-----
-----
-----
```

```
-- matrix: B --
0, 0.63092975357146, 1, 1.2618595071429
1.4649735207179, 1.6309297535715, 1.7712437491614,
1.8927892607144
2, 2.0959032742894, 2.1826583386441, 2.2618595071429
2.3347175194728, 2.4021735027329, 2.4649735207179,
2.5237190142858
```

```
(1 row)
```

```
DELETE_MATRIX
```

```
-----
```

```
t
```

```
(1 row)
```

```
DELETE_MATRIX
```

```
-----
```

```
t
```

```
(1 row)
```

### Related Functions

- category matrix operations

## LOG\_ELEMENTS - Elementwise log Function of any base for the specified block of elements

This procedure implements the elementwise log operation of any base for the specified block of elements.

### Usage

The LOG\_ELEMENTS stored procedure has the following syntax:

- **LOG\_ELEMENTS('matrixIn', 'matrixOut', log\_base, row\_start, col\_start, row\_stop, col\_stop)**
  - ▲ Parameters
    - **matrixIn**  
The name of the input matrix.

Type: NVARCHAR(ANY)

► **matrixOut**

The name of the output matrix.

Type: NVARCHAR(ANY)

► **log\_base**

The base to use for the log operation.

Type: INT4

► **row\_start**

The first row of the input matrix to use.

Type: INT4

► **col\_start**

The first column of the input matrix to use.

Type: INT4

► **row\_stop**

The last row of the input matrix to use.

Type: INT4

► **col\_stop**

The last column of the input matrix to use.

Type: INT4

▲ Returns

BOOLEAN TRUE, if successful.

### Examples

```
CALL
nzm..SHAPE('1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16',4,4,'
A');
```

```
CALL nzm..LOG_ELEMENTS('A', 'B', 3 , 2, 2, 3, 3);
```

```
CALL nzm..PRINT('B');
```

```
CALL nzm..DELETE_MATRIX('A');
```

```
CALL nzm..DELETE_MATRIX('B');
```

*SHAPE*

-----

*t*

*(1 row)*

*LOG\_ELEMENTS*

```

-----
t
(1 row)

                                                                    PRINT
-----
-----

-- matrix: B --
1, 2, 3, 4
5, 1.6309297535715, 1.7712437491614, 8
9, 2.0959032742894, 2.1826583386441, 12
13, 14, 15, 16
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## LOG\_ELEMENTS - Elementwise log Function of base 10

This procedure implements the elementwise log operation of base 10.

### Usage

The LOG\_ELEMENTS stored procedure has the following syntax:

- **LOG\_ELEMENTS('matrixIn', 'matrixOut')**
  - ▲ Parameters
    - **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)

► **matrixOut**

The name of the output matrix.

Type: NVARCHAR(ANY)

▲ Returns

BOOLEAN TRUE, if successful.

**Examples**

```
CALL
nzm..SHAPE('1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16',4,4,'
A');

CALL nzm..LOG_ELEMENTS('A', 'B');

CALL nzm..PRINT('B');

CALL nzm..DELETE_MATRIX('A' );

CALL nzm..DELETE_MATRIX('B' );
```

```
SHAPE
-----

t
(1 row)

LOG_ELEMENTS
-----

t
(1 row)

PRINT
-----
-----
-----
-----
-----

-- matrix: B --
0, 0.30102999566398, 0.47712125471966, 0.60205999132796
0.69897000433602, 0.77815125038364, 0.84509804001426,
0.90308998699194
0.95424250943932, 1, 1.0413926851582, 1.0791812460476
1.1139433523068, 1.1461280356782, 1.1760912590557,
```

```

1.2041199826559
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## LT - Elementwise Less Than

This procedure implements elementwise computation of the  $C := A < B$  comparison, where A, B, and C are matrices.

### Usage

The LT stored procedure has the following syntax:

#### ▶ **LT(matrixAname,matrixBname,matrixCname);**

##### ▲ Parameters

##### ▶ **matrixAname**

The name of input matrix A.

Type: NVARCHAR(ANY)

##### ▶ **matrixBname**

The name of input matrix B.

Type: NVARCHAR(ANY)

##### ▶ **matrixCname**

The name of output matrix C.

Type: NVARCHAR(ANY)

##### ▲ Returns

BOOLEAN TRUE, if successful.

### Details

Matrices A and B must have the same number of dimensions, that is, the same number of rows and

columns. The output matrix C is given the same shape. Matrix C must not exist prior to the operation. C is a matrix containing only zeros and ones, corresponding to FALSE and TRUE at respective positions.

### Examples

```
CALL nzm..SHAPE('1,2,3,4,5,0,6,7,8', 3, 3, 'A');
CALL nzm..SHAPE('1,15,5,7', 3, 3, 'B');
CALL nzm..LT('A', 'B', 'C');
CALL nzm..PRINT('C');
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );
CALL nzm..DELETE_MATRIX('C' );
```

```
SHAPE
-----
t
(1 row)
SHAPE
-----
t
(1 row)
LT
----
t
(1 row)
PRINT
-----
-- matrix: C --
0, 1, 1
1, 0, 1
0, 0, 0
(1 row)
DELETE_MATRIX
```



```

-----
t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## MATRIX\_EXISTS - Check if a Matrix Exists

This procedure checks if a matrix with the specified name exists.

### Usage

The MATRIX\_EXISTS stored procedure has the following syntax:

- **MATRIX\_EXISTS(NVARCHAR(ANY) mat\_name);**
  - ▲ Parameters
    - **mat\_name**  
The matrix name.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
BOOLEAN TRUE, if the matrix exists.

### Examples

```

CALL nzm..SHAPE('1,2,3,4,5,0,6,7,8', 3, 3, 'A');

CALL nzm..MATRIX_EXISTS('A');

CALL nzm..DELETE_MATRIX('A' );

SHAPE
-----

t

```

```
(1 row)

MATRIX_EXISTS

-----

t

(1 row)

DELETE_MATRIX

-----

t

(1 row)
```

### Related Functions

- ▶ category matrix operations

## MATRIX\_VECTOR\_OPERATION - Elementwise Matrix-vector Operation

This procedure implements elementwise matrix-vector operations.

### Usage

The MATRIX\_VECTOR\_OPERATION stored procedure has the following syntax:

- ▶ **MATRIX\_VECTOR\_OPERATION('matrixIn', 'matrixOut', 'vector', 'operator', 'orientation')**
  - ▲ Parameters
    - ▶ **Input**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
    - ▶ **Output**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
    - ▶ **Vector**  
The name of the vector matrix.  
Type: NVARCHAR(ANY)
    - ▶ **operator**  
The operator to use. Must be one of the following: + - \* / % ^ & |  
Type: NVARCHAR(ANY)
    - ▶ **Orientation**  
The orientation of the operation, that is, whether it should be applied to

'r' - rows: [Input matrix][i,j] -> [Input matrix][i,j] [operator] [vector][j]

'c' - columns

'd' - diagonal.

Type: NVARCHAR(ANY)

- ▲ Returns  
BOOLEAN TRUE, if successful.

### Details

The procedure implements elementwise matrix-vector operations. Depending on the specified orientation, each row, column or the diagonal X is transformed in the form  $X_{new} := X \text{ [operator] 'vector'}$ .

### Examples

```
CALL nzm..SHAPE('1,2,3,4,5,6,7,8,9', 3, 3, 'A');
CALL nzm..REDUCE_TO_VECT('A','V','AVG',null,'r');
CALL nzm..MATRIX_VECTOR_OPERATION('A', 'B', 'V', '-', 'r');
CALL nzm..PRINT('A');
CALL nzm..PRINT('V');
CALL nzm..PRINT('B');
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );
CALL nzm..DELETE_MATRIX('V' );
```

*SHAPE*

-----

*t*

(1 row)

*REDUCE\_TO\_VECT*

-----

*t*

(1 row)

*MATRIX\_VECTOR\_OPERATION*

-----

*t*

(1 row)

*PRINT*

```

-----

-- matrix: A --
1, 2, 3
4, 5, 6
7, 8, 9
(1 row)

PRINT

-----

-- matrix: V --
4, 5, 6
(1 row)

PRINT

-----

-- matrix: B --
-3, -3, -3
0, 0, 0
3, 3, 3
(1 row)
DELETE_MATRIX

-----

t
(1 row)
DELETE_MATRIX

-----

t
(1 row)
DELETE_MATRIX

-----

t
(1 row)

```

## Related Functions

- ▶ category matrix operations

## MAX - Elementwise Maximum, Elementwise Logical OR

This procedure implements an elementwise computation of  $C := \max(A, B)$ , where A, B, and C are matrices.

### Usage

The MAX stored procedure has the following syntax:

#### ▶ **MAX(matrixAname, matrixBname, matrixCname);**

##### ▲ Parameters

##### ▶ **matrixAname**

The name of input matrix A.

Type: NVARCHAR(ANY)

##### ▶ **matrixBname**

The name of input matrix B.

Type: NVARCHAR(ANY)

##### ▶ **matrixCname**

The name of output matrix C.

Type: NVARCHAR(ANY)

##### ▲ Returns

BOOLEAN TRUE, if successful.

### Details

If matrices A and B are logical matrices consisting of zeros (0) as FALSE and ones (1) as TRUE, then  $C := A \mid B$  (elementwise "OR"). Matrices A and B must have the same dimensions, that is, the same number of rows and columns. Matrix C is given the same shape. Matrix C must not exist prior to the operation

### Examples

```
CALL nzm..SHAPE('1,2,3,4,5,6,7,8,9', 3, 3, 'A');
CALL nzm..SHAPE('9,8,7,6,5,4,3,2,1', 3, 3, 'B');
CALL nzm..MAX('A', 'B', 'C');
CALL nzm..PRINT('C');
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );
CALL nzm..DELETE_MATRIX('C' );

SHAPE
-----
```

```

t
(1 row)

SHAPE
-----

t
(1 row)

MAX
-----

t
(1 row)

                                PRINT
-----

-- matrix: C --
9, 8, 7
6, 5, 6
7, 8, 9
(1 row)
DELETE_MATRIX
-----

t
(1 row)
DELETE_MATRIX
-----

t
(1 row)
DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## MIN - Elementwise Minimum, Elementwise Logical AND

This procedure implements an elementwise computation of  $C := \min(A, B)$ , where A, B, and C are matrices.

### Usage

The MIN stored procedure has the following syntax:

#### ▶ **MIN(matrixAname, matrixBname, matrixCname);**

##### ▲ Parameters

##### ▶ **matrixAname**

The name of input matrix A.

Type: NVARCHAR(ANY)

##### ▶ **matrixBname**

The name of input matrix B.

Type: NVARCHAR(ANY)

##### ▶ **matrixCname**

The name of output matrix C.

Type: NVARCHAR(ANY)

##### ▲ Returns

BOOLEAN TRUE, if successful.

### Details

If matrices A and B are logical matrices consisting of zeros (0) as FALSE and ones (1) as TRUE, then  $C := A \mid B$  (elementwise "AND"). Matrices A and B must have the same dimensions, that is, the same number of rows and columns. Matrix C is given the same shape. Matrix C must not exist prior to the operation

### Examples

```
CALL nzm..SHAPE('1,2,3,4,5,6,7,8,9', 3, 3, 'A');
CALL nzm..SHAPE('9,8,7,6,5,4,3,2,1', 3, 3, 'B');
CALL nzm..MIN('A', 'B', 'C');
CALL nzm..PRINT('C');
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );
CALL nzm..DELETE_MATRIX('C' );

SHAPE
-----
```

```

t
(1 row)

SHAPE
-----

t
(1 row)

MIN
-----

t
(1 row)

                                PRINT
-----

-- matrix: C --
1, 2, 3
4, 5, 4
3, 2, 1
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```



### Related Functions

- ▶ category matrix operations

## MOD\_ELEMENTS - Elementwise MOD Function

This function implements the elementwise modulo operation for the specified block of elements.

### Usage

The MOD\_ELEMENTS stored procedure has the following syntax:

- ▶ **MOD\_ELEMENTS('matrixIn','matrixOut',divisor, row\_start, col\_start, row\_stop, col\_stop)**

- ▲ Parameters

- ▶ **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
- ▶ **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
- ▶ **divisor**  
The divisor.  
Type: DOUBLE
- ▶ **row\_start**  
The first row of the input matrix to use.  
Type: INT4
- ▶ **col\_start**  
The first column of the input matrix to use.  
Type: INT4
- ▶ **row\_stop**  
The last row of the input matrix to use.  
Type: INT4
- ▶ **col\_stop**  
The last column of the input matrix to use.  
Type: INT4

- ▲ Returns

BOOLEAN TRUE, if successful.

### Examples

```
CALL nzm..SHAPE('1,2,3,4,5,6,7,8,9', 3, 3, 'A');
CALL nzm..MOD_ELEMENTS('A', 'B', 3, 2, 2, 2, 2);
```

```
CALL nzm..PRINT('B');
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );
```

```

      SHAPE
-----
      t
(1 row)
      MOD_ELEMENTS
-----
      t
(1 row)
                                PRINT
-----
      -- matrix: B --
      1, 2, 3
      4, 2, 6
      7, 8, 9
(1 row)
      DELETE_MATRIX
-----
      t
(1 row)
      DELETE_MATRIX
-----
      t
(1 row)
```

### Related Functions

- category matrix operations

## MOD\_ELEMENTS - Elementwise MOD Function (entire matrix operation)

This procedure implements an elementwise modulo operation.

### Usage

The MOD\_ELEMENTS stored procedure has the following syntax:

#### ► MOD\_ELEMENTS('matrixIn','matrixOut',divisor)

##### ▲ Parameters

##### ► matrixIn

The name of the input matrix.

Type: NVARCHAR(ANY)

##### ► matrixOut

The name of the output matrix.

Type: NVARCHAR(ANY)

##### ► divisor

The divisor to use.

Type: DOUBLE

##### ▲ Returns

BOOLEAN TRUE, if successful.

### Examples

```
CALL nzm..SHAPE('1,2,3,4,5,6,7,8,9', 3, 3, 'A');
```

```
CALL nzm..MOD_ELEMENTS('A', 'B', 3 );
```

```
CALL nzm..PRINT('B');
```

```
CALL nzm..DELETE_MATRIX('A');
```

```
CALL nzm..DELETE_MATRIX('B');
```

```
SHAPE
```

```
-----
```

```
t
```

```
(1 row)
```

```
MOD_ELEMENTS
```

```
-----
```

```
t
```

```
(1 row)
```

```
PRINT
```

```

-----
-- matrix: B --
1, 2, 0
1, 2, 0
1, 2, 0
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## MTX\_LINEAR\_REGRESSION - Linear Regression

This procedure creates the linear regression model using data stored in a matrix.

### Usage

The MTX\_LINEAR\_REGRESSION stored procedure has the following syntax:

- ▶ **MTX\_LINEAR\_REGRESSION(NVARCHAR(ANY) modelName, NVARCHAR(ANY) predictorsMatrixName, NVARCHAR(ANY) predictedMatrixName, BOOLEAN includeIntercept, BOOLEAN calculateDiagnostics, BOOLEAN useSVDSolver);**
  - ▲ Parameters
    - ▶ **modelName**  
The name of the created model.  
Type: NVARCHAR(ANY)
    - ▶ **predictorsMatrixName**  
The name of the matrix containing the predictors.  
Type: NVARCHAR(ANY)

- ▶ **predictedMatrixName**  
The name of the matrix containing predicted values.  
Type: NVARCHAR(ANY)
- ▶ **includeIntercept**  
Specified whether the intercept term should be included in the model.  
Type: BOOLEAN
- ▶ **calculateDiagnostics**  
Specified whether diagnostics information should be provided.  
Type: BOOLEAN
- ▶ **useSVDSolver**  
Specifies whether Singular Value Decomposition and matrix multiplication should be used for solving the matrix equation.  
Type: BOOLEAN
- ▲ **Returns**  
BOOLEAN TRUE only if the diagnostical information has been generated, for example, in the case of calculateDiagnostics=TRUE and number of model parameters larger than number of observations.

### Details

This procedure builds the linear regression model using the QR solver of a non-singular model matrix, or the Moore-Penrose pseudoinversion in the case of a near-singular or exactly singular model matrix. Input data should be provided as Database Matrix Objects with observations provided in rows, and predictors in columns. The matrix of predicted values may contain multiple columns, that is, multiple predicted values. The diagnostic information, if requested, is saved as a set of matrices of names starting with modelName\_linearmodel prefix. The set consists of following matrices:

modelName\_linearmodel\_R2 - row vector containing  $R^2$  (being a fraction of variance explained by the model) of models created for each output attribute (when calculateDiagnostics is TRUE)

modelName\_linearmodel\_RSS - row vector containing Residual Sum of Squares of models created for each output attribute (when calculateDiagnostics is TRUE)

modelName\_linearmodel\_SDEV - the matrix of standard deviations of model coefficients (when calculateDiagnostics is TRUE, diagnostics is possible and model is overdetermined)

modelName\_linearmodel\_TVAL - the matrix of the test statistics for the models' coefficients (when calculateDiagnostics is TRUE, diagnostics is possible and model is overdetermined)

modelName\_linearmodel\_PVAL - the matrix of the two-sided p-values for the models' coefficients (when calculateDiagnostics is TRUE, diagnostics is possible and model is overdetermined)

modelName\_linearmodel\_Y\_VAR\_EST - the row vector containing the estimators of a variance of error term for each predicted variable (when calculateDiagnostics is TRUE, diagnostics is possible and model is overdetermined)

Model coefficients are saved as the matrix named modelName\_linearmodel.

The constructed model can be applied to the data using the MTX\_LINEAR\_REGRESSION\_APPLY procedure. Note that use of the Singular Value Decomposition and matrix multiplication is slower than the standard calculation, but is more stable in the case of an ill-posed, that is, near colinear, regression model.

## Examples

```

call nzm..shape('1,2,3,4,5,6,7,8,9', 100, 10,
'LR_EXAMPLE');

call nzm..shape('9,8,7,6,5,4,3,2,1', 10, 1,
'LR_EXAMPLE_TRUE_COEFFS');

call nzm..gemm('LR_EXAMPLE', 'LR_EXAMPLE_TRUE_COEFFS',
'LR_EXAMPLE_PREDICTED');

call
nzm..mtx_linear_regression('LR_EXAMPLE_MODEL','LR_EXAMPLE
', 'LR_EXAMPLE_PREDICTED', FALSE, FALSE, FALSE);

--- result verification

call nzm..copy_submatrix('LR_EXAMPLE_MODEL_linearmodel',
'LR_EXAMPLE_MODEL_linearmodel_eff', 1, 10, 1, 1);

call nzm..subtract('LR_EXAMPLE_TRUE_COEFFS',
'LR_EXAMPLE_MODEL_linearmodel_eff',
'LR_EXAMPLE_MODEL_verif1');

call nzm..red_max_abs('LR_EXAMPLE_MODEL_verif1');

call nzm..delete_all_matrices();

  SHAPE
-----
  t
(1 row)

  SHAPE
-----
  t
(1 row)

  GEMM
-----
  t
(1 row)

  MTX_LINEAR_REGRESSION
-----

  f
(1 row)

```

```

COPY_SUBMATRIX
-----
t
(1 row)

SUBTRACT
-----
t
(1 row)

RED_MAX_ABS
-----
8.3857463735873
(1 row)

DELETE_ALL_MATRICES
-----
t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## MTX\_LINEAR\_REGRESSION\_APPLY - Linear Regression Model Applier

This procedure applies a linear regression matrix model to data stored in a matrix.

### Usage

The MTX\_LINEAR\_REGRESSION\_APPLY stored procedure has the following syntax:

- ▶ **MTX\_LINEAR\_REGRESSION\_APPLY(NVARCHAR(ANY) modelName, NVARCHAR(ANY) predictorsMatrixName, NVARCHAR(ANY) predictedMatrixName);**
  - ▲ Parameters
    - ▶ **modelName**  
The name of the created model.  
Type: NVARCHAR(ANY)
    - ▶ **predictorsMatrixName**  
The name of the matrix containing the predictors.

Type: NVARCHAR(ANY)

► **predictedMatrixName**

The name of the matrix containing predicted values.

Type: NVARCHAR(ANY)

▲ Returns

BOOLEAN TRUE always.

### Details

This procedure applies the linear regression model built with the MTX\_LINEAR\_REGRESSION procedure to the provided data. Input data should be provided as Database Matrix Objects with observations provided in rows, and predictors in columns. The matrix of predicted values may contain multiple columns, that is, multiple predicted values.

### Examples

```
call nzm..shape('1,2,3,4,5,6,7,8,9', 100, 10,
'LR_EXAMPLE');

call nzm..shape('9,8,7,6,5,4,3,2,1', 10, 1,
'LR_EXAMPLE_TRUE_COEFFS');

call nzm..gemm('LR_EXAMPLE', 'LR_EXAMPLE_TRUE_COEFFS',
'LR_EXAMPLE_TRUEVAL');

call nzm..mtx_linear_regression('LR_EXAMPLE_MODEL',
'LR_EXAMPLE', 'LR_EXAMPLE_TRUEVAL', FALSE, FALSE, FALSE);

call nzm..mtx_linear_regression_apply('LR_EXAMPLE_MODEL',
'LR_EXAMPLE', 'LR_EXAMPLE_PREDICTED');

call nzm..subtract('LR_EXAMPLE_PREDICTED',
'LR_EXAMPLE_TRUEVAL', 'LR_EXAMPLE_MODEL_verif');

call nzm..red_max_abs('LR_EXAMPLE_MODEL_verif');

call nzm..delete_all_matrices();
```

*SHAPE*

-----

*t*

(1 row)

*SHAPE*

-----

*t*

(1 row)

*GEMM*



```

-----
t
(1 row)

MTX_LINEAR_REGRESSION
-----

f
(1 row)

MTX_LINEAR_REGRESSION_APPLY
-----

(1 row)

SUBTRACT
-----

t
(1 row)

RED_MAX_ABS
-----

1.1368683772162e-13
(1 row)

DELETE_ALL_MATRICES
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## MTX\_PCA - Principal Component Analysis (PCA)

This procedure performs a Principal Component Analysis (PCA) using data stored in a matrix.

### Usage

The MTX\_PCA stored procedure has the following syntax:

- ▶ **MTX\_PCA(NVARCHAR(ANY) modelName, NVARCHAR(ANY) dataMatrixName, BOOLEAN forceSufficientStats, BOOLEAN centerData, BOOLEAN scaleData, BOOLEAN saveScores);**
  - ▲ Parameters
    - ▶ **modelName**  
The name of the created model.  
Type: NVARCHAR(ANY)
    - ▶ **dataMatrixName**  
The name of the matrix containing the data.  
Type: NVARCHAR(ANY)
    - ▶ **forceSufficientStats**  
Specifies whether the PCA should be based on a covariance matrix even if SVD can be performed.  
Type: BOOLEAN  
Default: FALSE
    - ▶ **centerData**  
Specifies whether the model should include data centering, that is, subtraction of the mean estimator.  
Type: BOOLEAN  
Default: TRUE
    - ▶ **scaleData**  
Specifies whether the model should include data scaling, which is division by a non-zero standard deviation estimator. When data scaling is performed the resulting PCA model is equivalent to a model based on the correlation matrix  
Type: BOOLEAN  
Default: TRUE
    - ▶ **saveScores**  
Specifies whether the PCA scores of individual observations are to be saved.  
Type: BOOLEAN  
Default: FALSE
  - ▲ Returns  
BOOLEAN TRUE always.

### Details

This procedure constructs a PCA model of the data and provides a corresponding transformation into principal components, which can then be applied using MTX\_PCA\_APPLY. Input data should be provided as Database Matrix Objects, with observations provided in rows, and attributes in columns.

The PCA can be constructed using two strategies: SVD decomposition, which is more accurate but

at the expense of speed and memory, or by finding the eigenvectors of the unbiased covariance matrix estimator. If the parameter `forceSufficientStats` is not `TRUE`, the best strategy, that is, the one providing the most accurate solution based on data size and memory availability, is used. Based on the specified parameters, the data matrix can be centered and scaled. In that case the corresponding parameters, the mean and variance estimators are calculated and become part of the model. When included in the model, centering and scaling is also performed during the application step.

Data centering (assuring that mean of each attribute is equal to 0) is an assumption of PCA method - failing to meet it usually causes serious model degradation. Data scaling (assuring that the variance of each attribute is equal to 1) usually provides better approximation of the data in case of the presence of attributes that differ in orders of magnitude. It is equivalent to perform the PCA using the correlation instead of covariance matrix.

In order to express the model being created, the procedure creates a set of matrices, using the `modelName` parameter as the prefix for given matrix name. The set consists of following matrices:

`{prefix}_PCA_ATTMEAN` - row vector containing mean values of the attributes (when `centerData` is `TRUE`)

`{prefix}_PCA_ATTSD` - row vector containing standard deviations of the attributes (when `scaleData` is `TRUE`)

`{prefix}_PCA_ATTSD_DIV` - row vector containing reciprocals of non-zero standard deviations of the attributes or value 1 (when `scaleData` is `TRUE`)

`{prefix}_PCA_SDEV` - row vector containing standard deviations of the principal components

`{prefix}_PCA` - the matrix of loadings (a matrix whose columns contain the eigenvectors of the covariance matrix)

`{prefix}_PCA_SCORES` - the matrix of scores containing projections of individual observations to principal components (when `saveScores` is `TRUE`)

### Examples

```
call nzm..shape('1,2,3,4,5,6,7,8,9', 1, 3, 'PCA_TEST');

call nzm..shape('9,8,7,6,5,4,3,2,1', 10, 1,
'PCA_TEST_SOURCE_PRE');

--- expected value is 0.0

call
nzm..SCALAR_OPERATION('PCA_TEST_SOURCE_PRE', 'PCA_TEST_SOURCE',
'-', 0.5);

call nzm..gemm('PCA_TEST_SOURCE', 'PCA_TEST', 'PCA_TEST_VALS');

call nzm..mtx_pca('PCA_TEST_MOD', 'PCA_TEST_VALS', FALSE, FALSE,
FALSE, TRUE);

call nzm..list_matrices();

--- std dev in each direction (in this example real value of all
components other than the first one should be 0)

call nzm..print('PCA_TEST_MOD_PCA_SDEV');

call nzm..print('PCA_TEST_MOD_PCA_SCORES');

--- projecting on the original value (first column)
```

```
call nzm..gemm_large('PCA_TEST_VALS', FALSE,
'PCA_TEST_MOD_PCA', FALSE, 'PCA_TEST_PROJ');

--- resulting value (first column of PCA_TEST_PROJ) is
proportional to original one (PCA_TEST_VALS):
PCA_TEST_PROJ[1,] ~~PCA_TEST_SOURCE *
sqrt(nzm..red_ssq('PCA_TEST'))

call nzm..delete_matrix_like('PCA\_TEST%');
```

*SHAPE*

-----

*t*

(1 row)

*SHAPE*

-----

*t*

(1 row)

*SCALAR\_OPERATION*

-----

*t*

(1 row)

*GEMM*

-----

*t*

(1 row)

*MTX\_PCA*

-----

*t*

(1 row)

*LI*

*ST\_MATRICES*

-----

-----

-----

*PCA\_TEST*

*PCA\_TEST\_MOD\_PCA*

PCA\_TEST\_MOD\_PCA\_SCORES

PCA TEST MOD PCA SDEV

PCA TEST SOURCE

PCA TEST SOURCE PRE

PCA\_TEST\_VALS

(1 row)

*PRINT*

```
-- matrix: PCA TEST MOD PCA SDEV --
```

22.118368434905

2.4603199788269e-16

9.9446202776076e-17

(1 row)

*PRINT*

```
-- matrix: PCA TEST MOD PCA SCORES --
```

-31.804087787578, -1.4567015001103e-16, 1.2617124776816e-16  
-28.062430400805, -4.1645192033268e-17, -2.6226789760277e-16  
-24.320773014031, -3.6092499762165e-17, 3.1261282628732e-17  
-20.579115627257, -3.0539807491063e-17, 2.6451854532004e-17  
-16.837458240483, -2.4987115219961e-17, 2.1642426435276e-17  
-13.095800853709, 7.1866157069922e-16, 1.6832998338548e-17  
-9.3541434669349, -1.3881730677756e-17, 1.202357024182e-17  
-5.6124860801609, -8.3290384066535e-18, 7.2141421450919e-18  
-1.870828693387, -2.7763461355512e-18, 2.404714048364e-18

```

-31.804087787578, -4.719788430437e-17, 4.0880138822188e-
17

(1 row)

GEMM_LARGE
-----

t

(1 row)

DELETE_MATRIX_LIKE
-----

t

(1 row)

```

### Related Functions

- ▶ category matrix operations

## MTX\_PCA - Principal Component Analysis (PCA) - Non-storing Individual Observations Version

This procedure performs a Principal Component Analysis (PCA) using data stored in a matrix.

### Usage

The MTX\_PCA stored procedure has the following syntax:

- ▶ **MTX\_PCA(NVARCHAR(ANY) modelName, NVARCHAR(ANY) dataMatrixName, BOOLEAN forceSufficientStats, BOOLEAN centerData, BOOLEAN scaleData);**
  - ▲ Parameters
    - ▶ **modelName**  
The name of the created model.  
Type: NVARCHAR(ANY)
    - ▶ **dataMatrixName**  
The name of the matrix containing the data.  
Type: NVARCHAR(ANY)
    - ▶ **forceSufficientStats**  
Specifies whether the PCA should be based on a covariance matrix even if SVD can be performed.

Type: BOOLEAN

Default: FALSE

► **centerData**

Specifies whether the model should include data centering, that is, subtraction of the mean estimator.

Type: BOOLEAN

Default: TRUE

► **scaleData**

Specifies whether the model should include data scaling, which is division by a non-zero standard deviation estimator. When data scaling is performed the resulting PCA model is equivalent to a model based on the correlation matrix.

Type: BOOLEAN

Default: TRUE

▲ Returns

BOOLEAN Always returns TRUE.

### Details

This procedure directly calls the `BOOLEAN = nzm..mtx_pca(NVARCHAR(ANY) modelName, NVARCHAR(ANY) dataMatrixName, BOOLEAN forceSufficientStats, BOOLEAN centerData, BOOLEAN scaleData, BOOLEAN saveScores)` PCA variant with the `saveScores` input parameter set to FALSE.

### Examples

```
call nzm..shape('1,2,3,4,5,6,7,8,9', 1, 3, 'PCA_TEST');

call nzm..shape('9,8,7,6,5,4,3,2,1', 10, 1,
'PCA_TEST_SOURCE_PRE');

--- expected value is 0.0

call
nzm..SCALAR_OPERATION('PCA_TEST_SOURCE_PRE','PCA_TEST_SOURCE',
'- ', 0.5);

call nzm..gemm('PCA_TEST_SOURCE', 'PCA_TEST', 'PCA_TEST_VALS');

call nzm..mtx_pca('PCA_TEST_MOD', 'PCA_TEST_VALS', FALSE, FALSE,
FALSE);

call nzm..list_matrices();

--- std dev in each direction (in this example real value of all
components other than the first one should be 0)

call nzm..print('PCA_TEST_MOD_PCA_SDEV');

--- projecting on the original value (first column)

call nzm..gemm_large('PCA_TEST_VALS', FALSE, 'PCA_TEST_MOD_PCA',
FALSE, 'PCA_TEST_PROJ');
```

```

--- resulting value (first column of PCA_TEST_PROJ) is
proportional to original one (PCA_TEST_VALS):
PCA_TEST_PROJ[1,] ~~PCA_TEST_SOURCE *
sqrt(nzm..red_ssq('PCA_TEST'))

```

```
call nzm..delete_all_matrices();
```

*SHAPE*

-----

*t*

(1 row)

*SHAPE*

-----

*t*

(1 row)

*SCALAR\_OPERATION*

-----

*t*

(1 row)

*GEMM*

-----

*t*

(1 row)

*MTX\_PCA*

-----

*t*

(1 row)

*LIST\_MATRICES*

-----  
-----

*PCA\_TEST*

*PCA\_TEST\_MOD\_PCA*

*PCA\_TEST\_MOD\_PCA\_SDEV*

*PCA\_TEST\_SOURCE*

*PCA\_TEST\_SOURCE\_PRE*



```

PCA_TEST_VALS
(1 row)

                                                                    PRINT
-----
-- matrix: PCA_TEST_MOD_PCA_SDEV --
22.118368434905
1.4823621419932e-15
4.2901584776278e-16
(1 row)
GEMM_LARGE
-----
t
(1 row)
DELETE_ALL_MATRICES
-----
t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## MTX\_PCA - Principal Component Analysis (PCA) - Simplified Version

This procedure performs a Principal Component Analysis (PCA) using data stored in a matrix.

### Usage

The MTX\_PCA stored procedure has the following syntax:

- ▶ **MTX\_PCA(NVARCHAR(ANY) modelName, NVARCHAR(ANY) dataMatrixName);**

- ▲ Parameters

- ▶ **modelName**

The name of the created model.

Type: NVARCHAR(ANY)

- ▶ **dataMatrixName**

The name of the matrix containing the data.

Type: NVARCHAR(ANY)

▲ Returns

BOOLEAN Always returns TRUE.

### Details

This procedure directly calls the `BOOLEAN = nzm..mtx_pca(NVARCHAR(ANY) modelName, NVARCHAR(ANY) dataMatrixName, BOOLEAN forceSufficientStats, BOOLEAN centerData, BOOLEAN scaleData, BOOLEAN saveScores)` PCA variant with input parameters set to: `forceSufficientStats = FALSE, centerData = TRUE, scaleData = TRUE, saveScores = FALSE`.

### Examples

```
call nzm..shape('1,10', 1, 3, 'PCA_TEST');
call nzm..shape('10,20', 10, 1, 'PCA_TEST_SOURCE_PRE');
--- expected value is 0.0

call
nzm..SCALAR_OPERATION('PCA_TEST_SOURCE_PRE','PCA_TEST_SOU
RCE', '-', 0.5);

call nzm..gemm('PCA_TEST_SOURCE', 'PCA_TEST',
'PCA_TEST_VALS');

call nzm..mtx_pca('PCA_TEST_MOD', 'PCA_TEST_VALS');
--- std dev in each direction (in this example real value
of all components other than the first one should be 0)

call nzm..print('PCA_TEST_MOD_PCA_SDEV');
--- projecting on the original value (first column)

call nzm..gemm_large('PCA_TEST_VALS', FALSE,
'PCA_TEST_MOD_PCA', FALSE, 'PCA_TEST_PROJ');
--- resulting value (first column of PCA_TEST_PROJ) is
proportional to original one (PCA_TEST_VALS):
PCA_TEST_PROJ[1,] ~~PCA_TEST_SOURCE *
sqrt(nzm..red_ssq('PCA_TEST'))

call nzm..delete_all_matrices();

      SHAPE
-----

      t
(1 row)

      SHAPE
-----
```

```
t
(1 row)
SCALAR_OPERATION
-----

t
(1 row)
GEMM
-----

t
(1 row)
MTX_PCA
-----

t
(1 row)
PRINT
-----
-----
-- matrix: PCA_TEST_MOD_PCA_SDEV --
1.7320508075689
3.6259732146947e-16
0
(1 row)
GEMM_LARGE
-----

t
(1 row)
DELETE_ALL_MATRICES
-----

t
(1 row)
```

**Related Functions**

- category matrix operations

## MTX\_PCA\_APPLY - PCA Model Applier

This procedure applies a PCA matrix model to data stored in a matrix.

### Usage

The MTX\_PCA\_APPLY stored procedure has the following syntax:

► **MTX\_PCA\_APPLY(NVARCHAR(ANY) modelName, NVARCHAR(ANY) matrixToProject, NVARCHAR(ANY) outputMatrix, INT4 numberOfVectors);**

#### ▲ Parameters

##### ► **modelName**

The name of the created model.

Type: NVARCHAR(ANY)

##### ► **matrixToProject**

The name of the matrix to be projected using the PCA model.

Type: NVARCHAR(ANY)

##### ► **outputMatrix**

The name of the matrix in which to store the result.

Type: NVARCHAR(ANY)

##### ► **numberOfVectors**

The number of principal components used in projection.

Type: INT4

#### ▲ Returns

BOOLEAN TRUE always.

### Details

This procedure applies a PCA transformation constructed using PCA to the provided Database Matrix Object. Each row of the provided matrix is projected on the number of principal components, specified by the numberOfVectors parameter. If an applied model was constructed with centering and scaling operations, the corresponding operations are performed on the provided data using model coefficients based on the original set.

### Examples

```
call nzm..shape('1,2,3,4,5,6,7,8,9', 1, 4, 'PCA_TEST');

call nzm..shape('9,8,7,6,5,4,3,2,1', 100, 1,
'PCA_TEST_SOURCE');

call nzm..gemm('PCA_TEST_SOURCE', 'PCA_TEST',
'PCA_TEST_VALS');
```

```

call nzm..mtx_pca('PCA_TEST_MOD', 'PCA_TEST_VALS', FALSE, TRUE,
TRUE);

--- std dev in each direction (in this example real value of all
components other than the first one should be 0)

call nzm..print('PCA_TEST_MOD_PCA_SDEV');

--- projecting on the original value (first column)

call nzm..mtx_pca_apply('PCA_TEST_MOD', 'PCA_TEST_VALS',
'PCA_TEST_PROJ', 1);

call nzm..delete_all_matrices();

SHAPE
-----
t
(1 row)

SHAPE
-----
t
(1 row)

GEMM
-----
t
(1 row)

MTX_PCA
-----
t
(1 row)

PRINT
-----
-----
-- matrix: PCA_TEST_MOD_PCA_SDEV --
2
2.0237717020326e-16
8.1474073981796e-17
7.9324562134617e-33
(1 row)

```

```

      MTX_PCA_APPLY
-----
      t
      (1 row)

      DELETE_ALL_MATRICES
-----
      t
      (1 row)

```

### Related Functions

- ▶ category matrix operations

## MTX\_POW - nth Power of a Matrix

This procedure multiplies a matrix n times.

### Usage

The MTX\_POW stored procedure has the following syntax:

- ▶ **MTX\_POW**
  - ▲ Parameters
    - ▶ **matrixAname**  
The name of input matrix A.  
Type: NVARCHAR(ANY)
    - ▶ **n**  
The power used to raise the matrix.  
Type: INT4
    - ▶ **matrixCname**  
The name of output matrix C.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
BOOLEAN TRUE, if successful.

### Details

Implements the operation  $C := A ** n$ , where n is a natural number and A and C are matrices. Matrix A must be a square matrix. Matrix C must not exist prior to the operation.

NOTE: For larger exponents use the `mtx_pow2` procedure, which is optimized for quicker calculation.

### Examples

```
CALL nzm..shape('1,2,3,4,5,0,6,7,8',3,3,'A');
CALL nzm..mtx_pow('A',6,'B');
CALL nzm..print('B');
CALL nzm..delete_matrix('A');
CALL nzm..delete_matrix('B');
```

*SHAPE*

-----

*t*

(1 row)

*MTX\_POW*

-----

*t*

(1 row)

*PRINT*

-----  
-----

-- matrix: B --

488907, 624285, 431775

306552, 391737, 269148

1491562, 1904635, 1316950

(1 row)

*DELETE\_MATRIX*

-----

*t*

(1 row)

*DELETE\_MATRIX*

-----

*t*

(1 row)

### Related Functions

- ▶ category matrix operations

## MTX\_POW2 - nth Power of a Matrix

This procedure, optimized for larger exponent values, multiplies a matrix n times.

### Usage

The MTX\_POW2 stored procedure has the following syntax:

#### ▶ **MTX\_POW2(matrixAname,n,matrixCname);**

##### ▲ Parameters

##### ▶ **matrixAname**

The name of input matrix A.

Type: NVARCHAR(ANY)

##### ▶ **n**

The power used to raise the matrix.

Type: INT4

##### ▶ **matrixCname**

The name of output matrix C.

Type: NVARCHAR(ANY)

##### ▲ Returns

BOOLEAN TRUE, if successful.

### Details

This procedure, like MTX\_POW, implements the operation  $C := A ** n$ , where n is a natural number and A and C are matrices. However, this procedure is optimized for larger exponents. Matrix A must be a square matrix. Matrix C must not exist prior to the operation.

### Examples

```
CALL nzm..shape('1,2,3,4,5,0,6,7,8',3,3,'A');
CALL nzm..mtx_pow2('A',6,'B');
CALL nzm..print('B');
CALL nzm..delete_matrix('A');
CALL nzm..delete_matrix('B');
```

*SHAPE*



```

-----
t
(1 row)

MTX_POW2
-----

t
(1 row)

PRINT

-----
-----

-- matrix: B --
488907, 624285, 431775
306552, 391737, 269148
1491562, 1904635, 1316950
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## MULTIPLY\_ELEMENTS - Multiply Matrices Element-by-element

This procedure computes C, the element-by-element multiplication of A times B:  $C_{ij} = A_{ij} * B_{ij}$ .

### Usage

The MULTIPLY\_ELEMENTS stored procedure has the following syntax:

- **MULTIPLY\_ELEMENTS(NVARCHAR(ANY) matrixA, NVARCHAR(ANY) matrixB, NVARCHAR(ANY) mat-**

rixC);

▲ Parameters

► **matrixA**

The name of input matrix A.

Type: NVARCHAR(ANY)

► **matrixB**

The name of input matrix B.

Type: NVARCHAR(ANY)

► **matrixC**

The name of output matrix C.

Type: NVARCHAR(ANY)

▲ Returns

BOOLEAN TRUE always.

### Examples

```
CALL
nzm..SHAPE('1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16',4,4,'
A');
```

```
CALL
nzm..SHAPE('1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16',4,4,'
B');
```

```
CALL nzm..MULTIPLY_ELEMENTS('A', 'B', 'C');
```

```
CALL nzm..PRINT('B');
```

```
CALL nzm..DELETE_MATRIX('A' );
```

```
CALL nzm..DELETE_MATRIX('B' );
```

```
CALL nzm..DELETE_MATRIX('C' );
```

*SHAPE*

-----

*t*

*(1 row)*

*SHAPE*

-----

*t*

*(1 row)*

*MULTIPLY\_ELEMENTS*

-----

```

t
(1 row)

                                PRINT
-----

-- matrix: B --
1, 2, 3, 4
5, 6, 7, 8
9, 10, 11, 12
13, 14, 15, 16
(1 row)
DELETE_MATRIX
-----

t
(1 row)
DELETE_MATRIX
-----

t
(1 row)
DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## NE - Elementwise Not Equal

This procedure implements an elementwise computation of the  $C := A \neq B$  comparison, where A, B, and C are matrices.

### Usage

The NE stored procedure has the following syntax:

► **NE(matrixAname,matrixBname,matrixCname);**

▲ Parameters

► **matrixAname**

The name of input matrix A.

Type: NVARCHAR(ANY)

► **matrixBname**

The name of input matrix B.

Type: NVARCHAR(ANY)

► **matrixCname**

The name of output matrix C.

Type: NVARCHAR(ANY)

▲ Returns

BOOLEAN TRUE, if successful.

### Details

Matrices A and B must have the same dimensions, that is, the same number of rows and columns. Matrix C is given the same shape. Matrix C must not exist prior to the operation. Matrix C contains only 0 and 1, corresponding to FALSE and TRUE at respective positions.

### Examples

```
CALL nzm..shape('1,2,3,4,5,0,6,7,8',3,3,'A');
CALL nzm..shape('1,15,5,7',3,3,'B');
CALL nzm..ne('A','B','C');
CALL nzm..print('A');
CALL nzm..print('B');
CALL nzm..print('C');
CALL nzm..delete_matrix('A');
CALL nzm..delete_matrix('B');
CALL nzm..delete_matrix('C');
```

```
SHAPE
-----
t
(1 row)
SHAPE
-----
```

```

t
(1 row)

NE
-----

t
(1 row)

                                PRINT
-----

-- matrix: A --
1, 2, 3
4, 5, 0
6, 7, 8
(1 row)

                                PRINT
-----

-- matrix: B --
1, 15, 5
7, 1, 15
5, 7, 1
(1 row)

                                PRINT
-----

-- matrix: C --
0, 1, 1
1, 1, 1
1, 0, 1
(1 row)

                                DELETE_MATRIX
-----

t
(1 row)

                                DELETE_MATRIX
-----

```

```

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## NORMAL - Matrix of Random, Normally Distributed Values

This procedure creates a new matrix filled with normally distributed random values using `drand48_r`.

### Usage

The NORMAL stored procedure has the following syntax:

- ▶ **NORMAL(matrixOut, numberOfRows, numberOfColumns , mean, stddev)**

- ▲ Parameters

- ▶ **matrixOut**

The name of the matrix to be generated.

Type: NVARCHAR(ANY)

- ▶ **numberOfRows**

The number of rows to be included in the created matrix.

Type: INT4

- ▶ **numberOfColumns**

The number of columns to be included in the created matrix.

Type: INT4

- ▶ **mean**

The mean; default value is 0.

Type: DOUBLE

- ▶ **stddev**

The standard deviation; default value is 1.

Type: DOUBLE

- ▲ Returns

BOOLEAN TRUE, if successful.

### Details

This procedure uses drand48\_r.

### Examples

```
CALL nzm..normal('A', 10, 10, 35.5, 48.7);
CALL nzm..list_matrices();
CALL nzm..delete_matrix('A');
```

```
NORMAL
-----
t
(1 row)

LIST_MATRICES
-----
A
(1 row)

DELETE_MATRIX
-----
t
(1 row)
```

### Related Functions

- category matrix operations

## NORMAL - Matrix of Random, Normally Distributed Values - Simplified Version

This procedure creates a new matrix filled with normally distributed random values using drand48\_r.

### Usage

The NORMAL stored procedure has the following syntax:

- **NORMAL(matrixOut, numberOfRows, numberOfColumns)**
  - ▲ Parameters
    - **matrixOut**  
The name of the matrix to be generated.

Type: NVARCHAR(ANY)

► **numberOfRows**

The number of rows to be included in the created matrix.

Type: INT4

► **numberOfColumns**

The number of columns to be included in the created matrix.

Type: INT4

▲ Returns

BOOLEAN TRUE, if successful.

### Details

This procedure uses drand48\_r.

### Examples

```
CALL nzm..normal('A', 10, 10);
```

```
CALL nzm..list_matrices();
```

```
CALL nzm..delete_matrix('A');
```

```
NORMAL
```

```
-----
```

```
t
```

```
(1 row)
```

```
LIST_MATRICES
```

```
-----
```

```
A
```

```
(1 row)
```

```
DELETE_MATRIX
```

```
-----
```

```
t
```

```
(1 row)
```

### Related Functions

- category matrix operations



## POWER\_ELEMENTS - Elementwise POWER Function

This procedure implements an elementwise raising of the specified block of elements to a power.

### Usage

The POWER\_ELEMENTS stored procedure has the following syntax:

► **POWER\_ELEMENTS('matrixIn','matrixOut',power, row\_start, col\_start, row\_stop, col\_stop)**

▲ Parameters

► **matrixIn**

The name of the input matrix.

Type: NVARCHAR(ANY)

► **matrixOut**

The name of the output matrix.

Type: NVARCHAR(ANY)

► **power**

The power to use.

Type: DOUBLE

► **row\_start**

The first row of the input matrix to use.

Type: INT4

► **col\_start**

The first column of the input matrix to use.

Type: INT4

► **row\_stop**

The last row of the input matrix to use.

Type: INT4

► **col\_stop**

The last column of the input matrix to use.

Type: INT4

▲ Returns

BOOLEAN TRUE, if successful.

### Examples

```
CALL nzm..shape('1,2,3,4,5,0,6,7,8',3,3,'A');
CALL nzm..power_elements('A', 'B', 3 , 2, 2, 3, 3);
CALL nzm..print('A');
CALL nzm..print('B');
CALL nzm..delete_matrix('A');
```

```
CALL nzm..delete_matrix('B');
```

```
SHAPE
```

```
-----
```

```
t
```

```
(1 row)
```

```
POWER_ELEMENTS
```

```
-----
```

```
t
```

```
(1 row)
```

```
PRINT
```

```
-----
```

```
-- matrix: A --
```

```
1, 2, 3
```

```
4, 5, 0
```

```
6, 7, 8
```

```
(1 row)
```

```
PRINT
```

```
-----
```

```
-- matrix: B --
```

```
1, 2, 3
```

```
4, 125, 0
```

```
6, 343, 512
```

```
(1 row)
```

```
DELETE_MATRIX
```

```
-----
```

```
t
```

```
(1 row)
```

```
DELETE_MATRIX
```

```
-----
```

```
t
```

(1 row)

### Related Functions

- ▶ category matrix operations

## POWER\_ELEMENTS - Elementwise POWER Function (entire matrix operation)

This procedure implements an elementwise raising of elements to a power.

### Usage

The POWER\_ELEMENTS stored procedure has the following syntax:

#### ▶ POWER\_ELEMENTS('matrixIn','matrixOut',power)

##### ▲ Parameters

- ▶ **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
- ▶ **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
- ▶ **power**  
The power to use.  
Type: DOUBLE

##### ▲ Returns

BOOLEAN TRUE, if successful.

### Examples

```
CALL nzm..shape('1,2,3,4,5,0,6,7,8',3,3,'A');
CALL nzm..power_elements('A', 'B', 3);
CALL nzm..print('A');
CALL nzm..print('B');
CALL nzm..delete_matrix('A');
CALL nzm..delete_matrix('B');
```

*SHAPE*

-----

*t*

```

(1 row)

POWER_ELEMENTS
-----

t
(1 row)

PRINT
-----

-- matrix: A --
1, 2, 3
4, 5, 0
6, 7, 8
(1 row)

PRINT
-----

-- matrix: B --
1, 8, 27
64, 125, 0
216, 343, 512
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## PRINT - Print a Matrix

This procedure generates formatted print of a given matrix.

### Usage

The PRINT stored procedure has the following syntax:

- ▶ **PRINT('matrixIn',r\_style)**
  - ▲ Parameters
    - ▶ **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
    - ▶ **r\_style**  
A Boolean TRUE/FALSE value.  
Type: boolean
  - ▲ Returns  
NVARCHAR(16000) The matrix as a string

### Examples

```
CALL nzm..CREATE_IDENTITY_MATRIX('A',4);
CALL nzm..PRINT('A', false);
CALL nzm..DELETE_MATRIX('A');
```

```
CREATE_IDENTITY_MATRIX
```

```
-----
```

```
t
```

```
(1 row)
```

```
PRINT
```

```
-----
```

```
-- matrix: A --
```

```
1, 0, 0, 0
```

```
0, 1, 0, 0
```

```
0, 0, 1, 0
```

```
0, 0, 0, 1
```

```
(1 row)
```

```
DELETE_MATRIX
```

```
-----
```

```

t
(1 row)

CALL nzm..CREATE_IDENTITY_MATRIX('A',4);
CALL nzm..PRINT('A', true);
CALL nzm..DELETE_MATRIX('A');

CREATE_IDENTITY_MATRIX
-----

t
(1 row)

PRINT
-----

-- matrix: A --
A<- matrix(c(1,0,0,0,0,1,0,0,0,0,1,0,0,0,0,1),4,4)
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## PRINT - Print a Matrix - Simplified Version

This procedure generates formatted print of a given matrix.

### Usage

The PRINT stored procedure has the following syntax:

- **PRINT('matrixIn')**
  - ▲ Parameters

► **matrixIn**

The name of the input matrix.

Type: NVARCHAR(ANY)

## ▲ Returns

NVARCHAR(16000) The matrix as a string

**Examples**

```
CALL nzm..CREATE_IDENTITY_MATRIX('A',4);
```

```
CALL nzm..PRINT('A');
```

```
CALL nzm..DELETE_MATRIX('A');
```

```
CREATE_IDENTITY_MATRIX
```

```
t
```

```
(1 row)
```

```
PRINT
```

```
-- matrix: A --
```

```
1, 0, 0, 0
```

```
0, 1, 0, 0
```

```
0, 0, 1, 0
```

```
0, 0, 0, 1
```

```
(1 row)
```

```
DELETE_MATRIX
```

```
t
```

```
(1 row)
```

**Related Functions**

- category matrix operations

**RADIANS\_ELEMENTS - Elementwise RADIANS Function**

This procedure implements an elementwise degrees to radians conversion.

## Usage

The RADIANSELEMENTS stored procedure has the following syntax:

► **RADIANS\_ELEMENTS('matrixIn', 'matrixOut', row\_start, col\_start, row\_stop, col\_stop)**

▲ Parameters

- **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
- **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
- **row\_start**  
The first row of the input matrix to use.  
Type: INT4
- **col\_start**  
The first column of the input matrix to use.  
Type: INT4
- **row\_stop**  
The last row of the input matrix to use.  
Type: INT4
- **col\_stop**  
The last column of the input matrix to use.  
Type: INT4

▲ Returns

BOOLEAN TRUE, if successful.

## Examples

```
CALL nzm..shape('0,45,90,180,270,360',4,4,'A');
CALL nzm..radians_elements('A', 'B', 2, 2, 4, 4);
CALL nzm..print('A');
CALL nzm..print('B');
CALL nzm..delete_matrix('A');
CALL nzm..delete_matrix('B');
```

*SHAPE*

-----



```

t
(1 row)

RADIANS_ELEMENTS
-----

t
(1 row)

PRINT
-----
-----

-- matrix: A --
0, 45, 90, 180
270, 360, 0, 45
90, 180, 270, 360
0, 45, 90, 180
(1 row)

PRINT
-----
-----
-----

-- matrix: B --
0, 45, 90, 180
270, 6.2831853071796, 0, 0.78539816339745
90, 3.1415926535898, 4.7123889803847, 6.2831853071796
0, 0.78539816339745, 1.5707963267949, 3.1415926535898
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## RADIANS\_ELEMENTS - Elementwise RADIANS Function (entire matrix operation)

This procedure implements an elementwise degrees to radians degrees conversion.

### Usage

The RADIANS\_ELEMENTS stored procedure has the following syntax:

#### ▶ RADIANS\_ELEMENTS('matrixIn', 'matrixOut')

##### ▲ Parameters

##### ▶ **matrixIn**

The name of the input matrix.

Type: NVARCHAR(ANY)

##### ▶ **matrixOut**

The name of the output matrix.

Type: NVARCHAR(ANY)

##### ▲ Returns

BOOLEAN TRUE, if successful.

### Examples

```
CALL nzm..shape('0,45,90,180,270,360',4,4,'A');
CALL nzm..radians_elements('A', 'B');
CALL nzm..print('A');
CALL nzm..print('B');
CALL nzm..delete_matrix('A');
CALL nzm..delete_matrix('B');
```

```
SHAPE
-----
t
(1 row)
RADIANS_ELEMENTS
```

```

-----

t
(1 row)

                                PRINT

-----
-----

-- matrix: A --
0, 45, 90, 180
270, 360, 0, 45
90, 180, 270, 360
0, 45, 90, 180
(1 row)

PRINT

-----
-----
-----
-----

-- matrix: B --
0, 0.78539816339745, 1.5707963267949, 3.1415926535898
4.7123889803847, 6.2831853071796, 0, 0.78539816339745
1.5707963267949, 3.1415926535898, 4.7123889803847,
6.2831853071796
0, 0.78539816339745, 1.5707963267949, 3.1415926535898
(1 row)

DELETE_MATRIX

-----

t
(1 row)

DELETE_MATRIX

-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## RCV2SIMPLE - Transforms a row/column/value table to a "Simple" Matrix Table

This procedure transforms a table in Row/Column/Value format to the "simple" matrix table. Input can be in the form of a table or a matrix.

### Usage

The RCV2SIMPLE stored procedure has the following syntax:

#### ▶ RCV2SIMPLE

##### ▲ Parameters

- ▶ **paramString**  
The input parameters specification.  
Type: TEXT
- ▶ **intable**  
This parameter is used when the input is in table form.  
Type: NVARCHAR(ANY)
- ▶ **inmatrix**  
This parameter is used when the input is in matrix form.  
Type: NVARCHAR(ANY)
- ▶ **inmeta**  
The name of the input metadata table created by SIMPLE2RCV\_ADV.  
Type: NVARCHAR(ANY)
- ▶ **outtable**  
The name of the output data table in simple format.  
Type: NVARCHAR(ANY)

##### ▲ Returns

INTEGER The number of rows in the output table.

### Details

A "simple" matrix table is a database table where each table row contains a row index value and the matrix element values of the corresponding matrix row. This procedure supports nominal attribute value composition, transforming 0/1 dummy variables back to the original values recorded in the dictionary tables listed in the metadata table. The number of matrix columns must be less than 1600. Input can be in the form of a table or a matrix.

## Examples

```

CREATE TABLE SIMPLE1 (ID INTEGER, V1 DOUBLE, V2 DOUBLE, V3
DOUBLE);

INSERT INTO SIMPLE1 VALUES(1, 100001, 100002, 100003);
INSERT INTO SIMPLE1 VALUES(4, 200001, 200002, 200003);
INSERT INTO SIMPLE1 VALUES(9, 300001, 300002, 300003);

CALL NZM..SIMPLE2RCV_ADV('outtable=RCV1, outmeta=RCV_META1,
intable=SIMPLE1, incolumnlist=., id=ID');

CALL NZM..RCV2SIMPLE('intable=RCV1, inmeta=RCV_META1,
outtable=SIMPLE2');

SELECT * FROM SIMPLE2;

SELECT * FROM RCV1;

SELECT * FROM RCV_META1;

DROP TABLE SIMPLE1;

DROP TABLE SIMPLE2;

DROP TABLE RCV1;

DROP TABLE RCV_META1;

```

*SIMPLE2RCV\_ADV*

-----

3

(1 row)

*RCV2SIMPLE*

-----

3

(1 row)

ID	V1	V2	V3
2	200001	200002	200003
1	100001	100002	100003
3	300001	300002	300003

-----+-----+-----+-----

2 | 200001 | 200002 | 200003

1 | 100001 | 100002 | 100003

3 | 300001 | 300002 | 300003

(3 rows)

ROW	COL	VALUE
-----	-----	-------

-----+-----+-----

```

1 | 1 | 100001
1 | 2 | 100002
1 | 3 | 100003
3 | 1 | 300001
3 | 2 | 300002
3 | 3 | 300003
2 | 1 | 200001
2 | 2 | 200002
2 | 3 | 200003

```

(9 rows)

COLID	COLNAME	COLDICT	OUTCOLBEG	OUTCOLEND
2	V2		2	2
1	V1		1	1
3	V3		3	3

(3 rows)

```

CREATE TABLE SIMPLE1 (ID INTEGER, V1 DOUBLE, V2 DOUBLE,
V3 DOUBLE);

INSERT INTO SIMPLE1 VALUES(1, 100001, 100002, 100003);
INSERT INTO SIMPLE1 VALUES(4, 200001, 200002, 200003);
INSERT INTO SIMPLE1 VALUES(9, 300001, 300002, 300003);

CALL NZM..SIMPLE2RCV_ADV('outtable=RCV1,
outmeta=RCV_META1, intable=SIMPLE1, incolumnlist=.,
id=ID');

CALL NZM..CREATE_MATRIX_FROM_TABLE('RCV1', 'MATRIX1', 3,
3);

-- Input the matrix name, rather than the table name

CALL NZM..RCV2SIMPLE('inmatrix=MATRIX1,
inmeta=RCV_META1, outtable=SIMPLE2');

SELECT * FROM SIMPLE2;

SELECT * FROM RCV1;

SELECT * FROM RCV_META1;

```

```

DROP TABLE SIMPLE1;
DROP TABLE SIMPLE2;
DROP TABLE RCV1;
DROP TABLE RCV_META1;
CALL nzm..DELETE_MATRIX('MATRIX1');

```

```

SIMPLE2RCV_ADV
-----
3
(1 row)
CREATE_MATRIX_FROM_TABLE
-----
t
(1 row)
RCV2SIMPLE
-----
3
(1 row)
ID | V1 | V2 | V3
----+-----+-----+-----
2 | 200001 | 200002 | 200003
3 | 300001 | 300002 | 300003
1 | 100001 | 100002 | 100003
(3 rows)
ROW | COL | VALUE
----+-----+-----
2 | 1 | 200001
2 | 2 | 200002
2 | 3 | 200003
1 | 1 | 100001
1 | 2 | 100002
1 | 3 | 100003
3 | 1 | 300001

```

```

3 | 2 | 300002
3 | 3 | 300003
(9 rows)

COLID | COLNAME | COLDICT | OUTCOLBEG | OUTCOLEND
-----+-----+-----+-----+-----
1 | V1 | | 1 | 1
3 | V3 | | 3 | 3
2 | V2 | | 2 | 2
(3 rows)

DELETE_MATRIX
-----

t
(1 row)

```

```

CREATE TABLE SIMPLE1 (ID INTEGER, V1 DOUBLE, V2 DOUBLE,
V3 DOUBLE);

INSERT INTO SIMPLE1 VALUES(1, 100001, 100002, 100003);
INSERT INTO SIMPLE1 VALUES(4, 200001, 200002, 200003);
INSERT INTO SIMPLE1 VALUES(9, 300001, 300002, 300003);

-- Treat V1 and V3 as nominal attributes

CALL NZM..SIMPLE2RCV_ADV('outtable=RCV1,
outmeta=RCV_META1, intable=SIMPLE1, incolumnlist=.,
nomcolumnlist=V1;V3, id=ID');

CALL NZM..RCV2SIMPLE('intable=RCV1, inmeta=RCV_META1,
outtable=SIMPLE2');

SELECT * FROM SIMPLE2;

SELECT * FROM RCV1;

SELECT COLID, COLNAME, OUTCOLBEG, OUTCOLEND FROM
RCV_META1;

DROP TABLE SIMPLE1;

DROP TABLE SIMPLE2;

DROP TABLE RCV1;

DROP TABLE RCV_META1;

```



*SIMPLE2RCV\_ADV*

-----

3

(1 row)

*RCV2SIMPLE*

-----

3

(1 row)

*ID | V1 | V2 | V3*

-----+-----+-----+-----

1 | 100001 | 100002 | 100003

3 | 300001 | 300002 | 300003

2 | 200001 | 200002 | 200003

(3 rows)

*ROW | COL | VALUE*

-----+-----+-----

1 | 1 | 1

1 | 2 | 0

1 | 3 | 0

1 | 4 | 100002

1 | 5 | 1

1 | 6 | 0

1 | 7 | 0

2 | 1 | 0

2 | 2 | 1

2 | 3 | 0

2 | 4 | 200002

2 | 5 | 0

2 | 6 | 1

2 | 7 | 0

3 | 1 | 0

3 | 2 | 0

3		3		1
3		4		300002
3		5		0
3		6		0
3		7		1
(21 rows)				
COLID		COLNAME		OUTCOLBEG   OUTCOLEND
-----+-----+-----+-----				
2		V2		4   4
1		V1		1   3
3		V3		5   7
(3 rows)				

Related Functions

- category matrix operations

RCV2SIMPLE\_NUM - Transforms a row/column/value Table to a "Simple" Matrix Table

Transforms a row/column/value table to a "simple" matrix table. Input can be in the form of a table or a matrix.

Usage

The RCV2SIMPLE\_NUM stored procedure has the following syntax:

- **RCV2SIMPLE\_NUM**
  - ▲ Parameters
    - **paramString**  
The input parameters specification.  
Type: TEXT
    - **intable**  
This parameter is used when the input is in table form.  
Type: NVARCHAR(ANY)
    - **colprefix**  
The prefix of the column names for the new table.

Type: NVARCHAR(ANY)

► **inmatrix**

This parameter is used when the input is in matrix form.

Type: NVARCHAR(ANY)

► **outtable**

The name of the output data table in simple format.

Type: NVARCHAR(ANY)

▲ **Returns**

INTEGER The number of rows in the output table.

### Details

A "simple" matrix table is a database table where each table row contains a row index value and the matrix element values of the corresponding matrix row. This procedure supports nominal attribute value composition, transforming 0/1 dummy variables back to the original values recorded in the dictionary tables listed in the metadata table. The number of matrix columns must be less than 1600. Input can be in the form of a table or a matrix.

### Examples

```
CREATE TABLE SIMPLE1 (ID INTEGER, V1 DOUBLE, V2 DOUBLE, V3
DOUBLE);

INSERT INTO SIMPLE1 VALUES(1, 100001, 100002, 100003);
INSERT INTO SIMPLE1 VALUES(4, 200001, 200002, 200003);
INSERT INTO SIMPLE1 VALUES(9, 300001, 300002, 300003);

CALL NZM..SIMPLE2RCV_ADV('outtable=RCV1, outmeta=RCV_META1,
intable=SIMPLE1, incolumnlist=., id=ID');

CALL NZM..RCV2SIMPLE_NUM('intable=RCV1, outtable=SIMPLE2');

SELECT * FROM SIMPLE2;
SELECT * FROM RCV1;
SELECT * FROM RCV_META1;
DROP TABLE SIMPLE1;
DROP TABLE SIMPLE2;
DROP TABLE RCV1;
DROP TABLE RCV_META1;
```

*SIMPLE2RCV\_ADV*

-----

3

(1 row)

```
RCV2SIMPLE_NUM
-----
3
(1 row)
ID | COL1 | COL2 | COL3
-----+-----+-----+-----
2 | 200001 | 200002 | 200003
3 | 300001 | 300002 | 300003
1 | 100001 | 100002 | 100003
(3 rows)
ROW | COL | VALUE
-----+-----+-----
1 | 1 | 100001
1 | 2 | 100002
1 | 3 | 100003
2 | 1 | 200001
2 | 2 | 200002
2 | 3 | 200003
3 | 1 | 300001
3 | 2 | 300002
3 | 3 | 300003
(9 rows)
COLID | COLNAME | COLDICT | OUTCOLBEG | OUTCOLEND
-----+-----+-----+-----+-----
2 | V2 | | 2 | 2
1 | V1 | | 1 | 1
3 | V3 | | 3 | 3
(3 rows)
```

```
CREATE TABLE SIMPLE1 (ID INTEGER, V1 DOUBLE, V2 DOUBLE,
V3 DOUBLE);
INSERT INTO SIMPLE1 VALUES(1, 100001, 100002, 100003);
```

```

INSERT INTO SIMPLE1 VALUES(4, 200001, 200002, 200003);
INSERT INTO SIMPLE1 VALUES(9, 300001, 300002, 300003);

CALL NZM..SIMPLE2RCV_ADV('outtable=RCV1, outmeta=RCV_META1,
intable=SIMPLE1, incolumnlist=., id=ID');

CALL NZM..RCV2SIMPLE_NUM('intable=RCV1, outtable=SIMPLE3,
colprefix=column');

SELECT * FROM SIMPLE3;
SELECT * FROM RCV1;
SELECT * FROM RCV_META1;

DROP TABLE SIMPLE1;
DROP TABLE SIMPLE3;
DROP TABLE RCV1;
DROP TABLE RCV_META1;

```

*SIMPLE2RCV\_ADV*

-----

3

(1 row)

*RCV2SIMPLE\_NUM*

-----

3

(1 row)

*ID | COLUMN1 | COLUMN2 | COLUMN3*

----+-----+-----+-----

2 | 200001 | 200002 | 200003

3 | 300001 | 300002 | 300003

1 | 100001 | 100002 | 100003

(3 rows)

*ROW | COL | VALUE*

-----+-----+-----

1 | 1 | 100001

1 | 2 | 100002

1 | 3 | 100003

2 | 1 | 200001

2		2		200002				
2		3		200003				
3		1		300001				
3		2		300002				
3		3		300003				
(9 rows)								
COLID		COLNAME		COLDICT		OUTCOLBEG		OUTCOLEND
-----+-----+-----+-----+-----								
1		V1				1		1
2		V2				2		2
3		V3				3		3
(3 rows)								

Related Functions

- category matrix operations

RED\_MAX - Maximum Value of a Matrix

This procedure implements computation of the maximum value from a matrix reduction.

Usage

The RED\_MAX stored procedure has the following syntax:

- RED\_MAX(matrixName);
  - ▲ Parameters
    - matrixName  
The name of the matrix.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
DOUBLE The maximum value in the matrix.

Examples

```
CALL nzm..shape('6,-2,9, 4,1,6',2,3,'A');  
  
SELECT nzm..red_max('A');  
  
CALL nzm..delete_matrix('A');
```

```

      SHAPE
-----
      t
(1 row)

      RED_MAX
-----
           9
(1 row)

      DELETE_MATRIX
-----
      t
(1 row)

```

### Related Functions

- category matrix operations

## RED\_MAX\_ABS - Maximum Absolute Value of a Matrix

This procedure implements computation of the maximum absolute value from a matrix reduction.

### Usage

The RED\_MAX\_ABS stored procedure has the following syntax:

- **RED\_MAX\_ABS(matrixName);**
  - ▲ Parameters
    - **matrixName**  
The name of the matrix.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
DOUBLE The maximum absolute value in the matrix.

### Examples

```

CALL nzm..shape('6,-2,9, 4,1,6',2,3,'A');

SELECT  nzm..red_max_abs('A');

CALL nzm..delete_matrix('A');

```

```

        SHAPE
-----
        t
(1 row)

        RED_MAX_ABS
-----
                        9
(1 row)

        DELETE_MATRIX
-----
        t
(1 row)

```

### Related Functions

- category matrix operations

## RED\_MIN - Minimum Value of a Matrix

This procedure implements computation of the minimum value from a matrix reduction.

### Usage

The RED\_MIN stored procedure has the following syntax:

- **RED\_MIN(matrixName);**
  - ▲ Parameters
    - **matrixName**  
The name of the matrix.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
DOUBLE The minimum value in the matrix.

### Examples

```

CALL nzm..shape('6,-2,9, 4,1,6',2,3,'A');

SELECT nzm..red_min('A');

CALL nzm..delete_matrix('A');

```



```

      SHAPE
-----
      t
(1 row)

      RED_MIN
-----
      -2
(1 row)

      DELETE_MATRIX
-----
      t
(1 row)

```

### Related Functions

- category matrix operations

## RED\_MIN\_ABS - Minimum Absolute Value of a Matrix

This procedure implements computation of the minimum absolute value from a matrix reduction.

### Usage

The RED\_MIN\_ABS stored procedure has the following syntax:

- **RED\_MIN\_ABS(matrixName);**
  - ▲ Parameters
    - **matrixName**  
The name of the matrix.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
DOUBLE The minimum absolute value in the matrix.

### Examples

```

CALL nzm..shape('6,-2,9, 4,1,6',2,3,'A');

SELECT nzm..red_min_abs('A');

CALL nzm..delete_matrix('A');

```

```

      SHAPE

```

```

-----
t
(1 row)

RED_MIN_ABS
-----

1
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## RED\_SSQ - Sum of Squares of Values of a Matrix

This procedure implements computation of the sum of squares of all values from a matrix reduction.

### Usage

The RED\_SSQ stored procedure has the following syntax:

- **RED\_SSQ(matrixName);**
  - ▲ Parameters
    - **matrixName**  
The name of the matrix.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
DOUBLE The sum of squares of values in the matrix.

### Examples

```

CALL nzm..shape('6,-2,9, 4,1,6',2,3,'A');

SELECT nzm..red_ssq('A');

CALL nzm..delete_matrix('A');

```

```

      SHAPE
-----
      t
      (1 row)

      RED_SSQ
-----
      174
      (1 row)

      DELETE_MATRIX
-----
      t
      (1 row)

```

### Related Functions

- category matrix operations

## RED\_SUM - Sum Values of a Matrix

This procedure implements computation of the sum of all values from a matrix reduction.

### Usage

The RED\_SUM stored procedure has the following syntax:

- **RED\_SUM(matrixName);**
  - ▲ Parameters
    - **matrixName**  
The name of the matrix.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
DOUBLE The sum of values in the matrix.

### Examples

```

CALL nzm..shape('6,-2,9, 4,1,6',2,3,'A');

SELECT nzm..red_sum('A');

CALL nzm..delete_matrix('A');

```

```

      SHAPE
-----
      t
(1 row)

      RED_SUM
-----
      24
(1 row)

      DELETE_MATRIX
-----
      t
(1 row)

```

### Related Functions

- category matrix operations

## RED\_TRACE - Trace

This procedure implements calculation of a trace of the matrix.

### Usage

The RED\_TRACE stored procedure has the following syntax:

- **RED\_TRACE('matrixIn')**
  - ▲ Parameters
    - **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
DOUBLE The value of the trace.

### Examples

```

CALL nzm..CREATE_IDENTITY_MATRIX('A',4);

CALL nzm..RED_TRACE('A');

CALL nzm..DELETE_MATRIX('A');

```

```
CREATE_IDENTITY_MATRIX
```

```
-----
```

```
t
```

```
(1 row)
```

```
RED_TRACE
```

```
-----
```

```
4
```

```
(1 row)
```

```
DELETE_MATRIX
```

```
-----
```

```
t
```

```
(1 row)
```

### Related Functions

- ▶ category matrix operations

## REDUCE\_TO\_VECT - Reduce to vector

This stored procedure reduces specified database matrix objects to a vector object.

### Usage

The REDUCE\_TO\_VECT function has the following syntax:

- ▶ **REDUCE\_TO\_VECT(NVARCHAR(ANY) inputMatrix, NVARCHAR(ANY) outputVector, NVARCHAR(ANY) expressionPrefix, NVARCHAR(ANY) expressionPostfix, NVARCHAR(ANY) orientation)**

#### ▲ Parameters

##### ▶ **inputMatrix**

The name of the input matrix.

Type: NVARCHAR(ANY)

##### ▶ **outputVector**

The name of the resulting matrix.

Type: NVARCHAR(ANY)

##### ▶ **expressionPrefix**

The prefix of the aggregate expression that is used for the reduction. Typically, the prefix is the name of an aggregate function.

Type: NVARCHAR(ANY)

► **expressionPostfix**

The postfix of the aggregate expression that is used for the reduction. Typically, the postfix consists of parameters of an aggregate function.

Type: NVARCHAR(ANY)

► **orientation**

The orientation of the resulting vector object and the reduction operation. Values are 'r' for row and 'c' for column.

Type: NVARCHAR(ANY)

▲ **Returns**

BOOLEAN true on success

**Details**

This stored procedure reduces specified database matrix objects to a vector object by using the specified aggregate expression. A vector object is a database matrix object with a single row or column. The following values of the orientation parameters determine the orientation of the vector object: - 'c' means that the aggregation is executed on rows of the input matrix and results in columns. - 'r' means that the aggregation is executed on columns of the input matrix and results in rows. The specified aggregate expression uses the following concatenation for the expressionPrefix argument and the expressionPostfix argument: expressionPrefix || "(" || matrix cell value || expressionPostfix || ")" For example, consider the pairs 'AVG','' or 'SQRT(VARIANCE','')'.

**Examples**

```
call nzm..create_random_matrix('REDUCTION_TEST', 1000,
1000);

call
nzm..reduce_to_vect('REDUCTION_TEST','REDUCTION_TEST_c','
avg','','c');

call
nzm..reduce_to_vect('REDUCTION_TEST','REDUCTION_TEST_r','
SQRT(VARIANCE','')','r');
```

**Related Functions**

- category matrix operations

## REDUCTION - Reductions MAX MIN SSQ SUM TRACE

This procedure implements ssq, min, max, and sum on all elements of the matrix.

**Usage**

The REDUCTION stored procedure has the following syntax:

► **REDUCTION('matrixIn','reduction\_type')**

▲ Parameters

► **matrixIn**

The name of the input matrix.

Type: NVARCHAR(ANY)

► **reduction\_type**

The reduction type. Must be one of the following: MAX MIN SSQ SUM TRACE.

Type: NVARCHAR(ANY)

▲ Returns

DOUBLE The value of the calculation.

**Examples**

```
CALL nzm..CREATE_IDENTITY_MATRIX('A',4);
```

```
CALL nzm..REDUCTION('A', 'SUM');
```

```
CALL nzm..DELETE_MATRIX('A');
```

```
CREATE_IDENTITY_MATRIX
```

```
-----
```

```
t
```

```
(1 row)
```

```
REDUCTION
```

```
-----
```

```
4
```

```
(1 row)
```

```
DELETE_MATRIX
```

```
-----
```

```
t
```

```
(1 row)
```

**Related Functions**

- category matrix operations

## REMOVE - Remove Operation

This procedure implements the remove operation.

### Usage

The REMOVE stored procedure has the following syntax:

- ▶ **REMOVE(NVARCHAR(ANY) matrixAname, NVARCHAR(ANY) matrixBname, NVARCHAR(ANY) matrixCname);**
  - ▲ Parameters
    - ▶ **matrixAname**  
The name of input matrix A.  
Type: NVARCHAR(ANY)
    - ▶ **matrixBname**  
The name of input matrix B, containing the indexes of elements to be removed from Matrix A.  
Type: NVARCHAR(ANY)
    - ▶ **matrixCname**  
The name of output matrix C, a row vector of matrix A with removed elements.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
BOOLEAN TRUE, if successful.

### Details

If Matrix A and B, specified by the parameters, are considered row vectors, the second matrix indicates which elements of the first matrix are to be removed. The output is a row vector. Matrix C must not exist prior to the operation.

### Examples

```
CALL nzm..shape('21,32,13,34,55,56,27,68,79',3,3,'A');
CALL nzm..shape('1,15,5,7',2,2,'B');
CALL nzm..remove('A','B','C');
CALL nzm..print('A');
CALL nzm..print('B');
CALL nzm..print('C');
CALL nzm..delete_matrix('A');
CALL nzm..delete_matrix('B');
CALL nzm..delete_matrix('C');

SHAPE
-----
```



```

t
(1 row)
SHAPE
-----

t
(1 row)
REMOVE
-----

t
(1 row)

                                PRINT
-----

-- matrix: A --
21, 32, 13
34, 55, 56
27, 68, 79
(1 row)

                                PRINT
-----

-- matrix: B --
1, 15
5, 7
(1 row)

                                PRINT
-----

-- matrix: C --
32, 13, 34, 56, 68, 79
(1 row)
DELETE_MATRIX
-----

t
(1 row)
DELETE_MATRIX

```

```

-----
t
(1 row)

DELETE_MATRIX
-----
t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## REPEAT - Matrix Repeat

This procedure creates a new matrix of repeated values.

### Usage

The REPEAT stored procedure has the following syntax:

- ▶ **REPEAT('matrixIn','matrixOut',nrow,ncol)**
  - ▲ Parameters
    - ▶ **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
    - ▶ **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
    - ▶ **nrow**  
The row multiplier.  
Type: INT4
    - ▶ **ncol**  
The column multiplier.  
Type: INT4
  - ▲ Returns  
BOOLEAN TRUE, if successful.

### Details

The new matrix is of size: nrow\*matrixIn.rows x ncol\*matrixIn.cols.

## Examples

```
CALL nzm..SHAPE('1,2,3,4,5,0,6,7,8',3,3,'A');
CALL nzm..REPEAT('A', 'B', 2, 2);
CALL nzm..PRINT('A' );
CALL nzm..PRINT('B' );
CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );
```

*SHAPE*

-----

*t*

(1 row)

*REPEAT*

-----

*t*

(1 row)

*PRINT*

-----

-- matrix: A --

1, 2, 3

4, 5, 0

6, 7, 8

(1 row)

*PRINT*

-----

-----

-- matrix: B --

1, 2, 3, 1, 2, 3

4, 5, 0, 4, 5, 0

6, 7, 8, 6, 7, 8

1, 2, 3, 1, 2, 3

4, 5, 0, 4, 5, 0

6, 7, 8, 6, 7, 8

```

(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## ROUND\_ELEMENTS - Elementwise ROUND Function

This procedure implements An elementwise modulo operation for the specified block of elements

### Usage

The ROUND\_ELEMENTS stored procedure has the following syntax:

- ▶ **ROUND\_ELEMENTS('matrixIn','matrixOut',precision, row\_start, col\_start, row\_stop, col\_stop)**
  - ▲ Parameters
    - ▶ **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
    - ▶ **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
    - ▶ **precision**  
The desired decimal precision.  
Type: INT4
    - ▶ **row\_start**  
The first row of the input matrix to use.  
Type: INT4
    - ▶ **col\_start**

The first column of the input matrix to use.

Type: INT4

► **row\_stop**

The last row of the input matrix to use.

Type: INT4

► **col\_stop**

The last column of the input matrix to use.

Type: INT4

▲ Returns

BOOLEAN TRUE, if successful.

### Examples

```
CALL
nzm..SHAPE('1.1111,2.222,3.3333,4.4444,5.5555,6.6666,7.7777,8.88
88,9.9999',3,3,'A');

CALL nzm..ROUND_ELEMENTS('A', 'B', 3 , 2, 2, 3, 3);

CALL nzm..PRINT('A' );
CALL nzm..PRINT('B' );

CALL nzm..DELETE_MATRIX('A' );
CALL nzm..DELETE_MATRIX('B' );
```

*SHAPE*

-----

*t*

(1 row)

*ROUND\_ELEMENTS*

-----

*t*

(1 row)

*PRINT*

-----

-----

-- matrix: A --

1.1111, 2.222, 3.3333

4.4444, 5.5555, 6.6666

7.7777, 8.8888, 9.9999

```

(1 row)

                                                                    PRINT
-----
-- matrix: B --
1.1111, 2.222, 3.3333
4.4444, 5.556, 6.667
7.7777, 8.889, 10
(1 row)
DELETE_MATRIX
-----
t
(1 row)
DELETE_MATRIX
-----
t
(1 row)

```

### Related Functions

- category matrix operations

## ROUND\_ELEMENTS - Elementwise ROUND Function (entire matrix operation)

This procedure implements an elementwise modulo operation for the specified block of elements

### Usage

The ROUND\_ELEMENTS stored procedure has the following syntax:

- **ROUND\_ELEMENTS('matrixIn','matrixOut',precision)**
  - ▲ Parameters
    - **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)

- ▶ **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
- ▶ **precision**  
The desired decimal precision.  
Type: INT4
- ▲ Returns  
BOOLEAN TRUE, if successful.

### Examples

```
CALL
nzm..SHAPE('1.1111,2.222,3.3333,4.4444,5.5555,6.6666,7.7777,8.88
88,9.9999',3,3,'A');

CALL nzm..ROUND_ELEMENTS('A', 'B', 3 );

CALL nzm..PRINT('A' );

CALL nzm..PRINT('B' );

CALL nzm..DELETE_MATRIX('A' );

CALL nzm..DELETE_MATRIX('B' );
```

*SHAPE*

*t*  
(1 row)

*ROUND\_ELEMENTS*

*t*  
(1 row)

*PRINT*

```
-- matrix: A --
1.1111, 2.222, 3.3333
4.4444, 5.5555, 6.6666
7.7777, 8.8888, 9.9999
(1 row)
```

*PRINT*

```

-----
-- matrix: B --
1.111, 2.222, 3.333
4.444, 5.556, 6.667
7.778, 8.889, 10
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## SCALAR\_OPERATION - Elementwise Scalar Operation

This procedure implements elementwise scalar operations on a specified block of elements.

### Usage

The SCALAR\_OPERATION stored procedure has the following syntax:

- **SCALAR\_OPERATION('matrixIn','matrixOut','operator',value, row\_start, col\_start, row\_stop, col\_stop)**
  - ▲ Parameters
    - **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
    - **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)



- ▶ **operator**  
The operator to use. Must be one of the following: + - \* / % ^ & |  
Type: NVARCHAR(ANY)
  - ▶ **value**  
The value.  
Type: DOUBLE
  - ▶ **row\_start**  
The first row of the input matrix to use.  
Type: INT4
  - ▶ **col\_start**  
The first column of the input matrix to use.  
Type: INT4
  - ▶ **row\_stop**  
The last row of the input matrix to use.  
Type: INT4
  - ▶ **col\_stop**  
The last column of the input matrix to use.  
Type: INT4
- ▲ Returns  
BOOLEAN TRUE, if successful.

### Examples

```
CALL nzm..shape('1,2,3,4,5,0,6,7,8',3,3,'A');
CALL nzm..scalar_operation('A', 'B', '+', 4, 2,2,3,3);
CALL nzm..print('A');
CALL nzm..print('B');
CALL nzm..delete_matrix('A');
CALL nzm..delete_matrix('B');
```

```
SHAPE
-----
t
(1 row)
SCALAR_OPERATION
-----
t
```

```

(1 row)

                                PRINT
-----

-- matrix: A --
1, 2, 3
4, 5, 0
6, 7, 8
(1 row)

                                PRINT
-----

-- matrix: B --
1, 2, 3
4, 9, 4
6, 11, 12
(1 row)
DELETE_MATRIX
-----

t
(1 row)
DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## SCALAR\_OPERATION - Elementwise Scalar Operation (entire matrix operation)

This procedure implements elementwise scalar operations.

## Usage

The SCALAR\_OPERATION stored procedure has the following syntax:

- ▶ **SCALAR\_OPERATION('matrixIn','matrixOut','operator',value)**
  - ▲ Parameters
    - ▶ **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
    - ▶ **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
    - ▶ **operator**  
The operator to use. Must be one of the following: + - \* / % ^ & |  
Type: NVARCHAR(ANY)
    - ▶ **value**  
The value.  
Type: DOUBLE
  - ▲ Returns  
BOOLEAN TRUE, if successful.

## Examples

```
CALL nzm..shape('1,2,3,4,5,0,6,7,8',3,3,'A');
CALL nzm..scalar_operation('A', 'B', '*', 2.2);
CALL nzm..print('A');
CALL nzm..print('B');
CALL nzm..delete_matrix('A');
CALL nzm..delete_matrix('B');
```

```
SHAPE
-----
t
(1 row)

SCALAR_OPERATION
-----
t
(1 row)
```

```

                                PRINT
-----

-- matrix: A --
1, 2, 3
4, 5, 0
6, 7, 8
(1 row)

                                PRINT
-----

--
-- matrix: B --
2.2, 4.4, 6.6
8.8, 11, 0
13.2, 15.4, 17.6
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## SCALE - Scale the Elements of a Matrix

This procedure computes  $C = A f$ , where A and C are matrices and f is a real number.

### Usage

The SCALE stored procedure has the following syntax:

► **SCALE(NVARCHAR(ANY) matrixA, DOUBLE factor, NVARCHAR(ANY) matrixC);**

▲ Parameters

► **matrixA**

The name of input matrix A.

Type: NVARCHAR(ANY)

► **factor**

The multiplication factor.

Type: DOUBLE

► **matrixC**

The name of matrix C.

Type: NVARCHAR(ANY)

▲ Returns

BOOLEAN TRUE always.

**Examples**

```
call nzm..shape('1,2,3,4,5,0,6,7,8',3,3,'A');
call nzm..scale('A', '5', 'B');
call nzm..print('A');
call nzm..print('B');
call nzm..delete_matrix('A');
call nzm..delete_matrix('B');

SHAPE
-----

t
(1 row)

SCALE
-----

t
(1 row)

PRINT
-----

-- matrix: A --
1, 2, 3
4, 5, 0
6, 7, 8
```

```

(1 row)

                                PRINT
-----

-- matrix: B --
5, 10, 15
20, 25, 0
30, 35, 40
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## SET\_BLOCK\_SIZE - Set the Block Size for the Data Distribution

This procedure sets the block size for the 2-D block-cyclic data distribution.

### Usage

The SET\_BLOCK\_SIZE stored procedure has the following syntax:

- ▶ **SET\_BLOCK\_SIZE(INT4 blockSizeRow, INT4 blockSizeCol);**
  - ▲ Parameters
    - ▶ **blockSizeRow**  
The row block size.  
Type: INT4
    - ▶ **blockSizeCol**  
The column block size.

Type: INT4

- ▲ Returns  
BOOLEAN TRUE always.

### Details

This procedure is rarely needed, since `nzm..initialize()` typically sets the block size to a reasonable default value.

### Examples

```
call nzm..set_block_size(2,2);

SET_BLOCK_SIZE
-----

t
(1 row)
```

### Related Functions

- category matrix operations

## SET\_GRID\_SIZE - Set the Process Grid Size for the Matrix Engine.

This procedure sets the process grid size for the parallel matrix engine.

### Usage

The SET\_GRID\_SIZE stored procedure has the following syntax:

- **SET\_GRID\_SIZE(INT4 gridSizeRow, INT4 gridSizeCol);**

- ▲ Parameters

- **gridSizeRow**  
The number of rows in the process grid.

Type: INT4

- **gridSizeCol**  
The number of columns in the process grid.

Type: INT4

- ▲ Returns  
BOOLEAN TRUE always.

### Details

This procedure is rarely needed, since `nzm..initialize()` typically sets the process grid size to a reasonable default value. To resize the process grid with a redistribution of currently-existing matrices use the `nzm..SET_GRID_SIZE_WITH_REDISTRIBUTE` procedure.

### Examples

```
call nzm..set_grid_size(2,2);
      SET_GRID_SIZE
-----
      t
      (1 row)
```

### Related Functions

- ▶ category matrix operations

## SET\_GRID\_SIZE\_WITH\_REDISTRIBUTE - Set the Process Grid Size for the Matrix Engine with Redistribution

This procedure sets the process grid size for the parallel matrix engine with redistribution of all currently existing matrices.

### Usage

The SET\_GRID\_SIZE\_WITH\_REDISTRIBUTE stored procedure has the following syntax:

- ▶ **SET\_GRID\_SIZE\_WITH\_REDISTRIBUTE(INT4 gridSizeRow, INT4 gridSizeCol);**
  - ▲ Parameters
    - ▶ **gridSizeRow**  
The number of rows in the process grid.  
Type: INT4
    - ▶ **gridSizeCol**  
The number of columns in the process grid.  
Type: INT4
  - ▲ Returns  
BOOLEAN TRUE always.

### Details

This procedure is rarely needed, since nzm..initialize() typically sets the process grid size to a reasonable default value.

### Related Functions

- ▶ category matrix operations



## SET\_VALUE - Set the Value of a Matrix Element

This procedure sets the value of the specified matrix element.

### Usage

The SET\_VALUE stored procedure has the following syntax:

► **SET\_VALUE(NVARCHAR(ANY) mat\_name, INT4 inrow, INT4 incol);**

#### ▲ Parameters

##### ► **mat\_name**

The name of the matrix.

Type: NVARCHAR(ANY)

##### ► **inrow**

The row index of the element.

Type: INT4

##### ► **incol**

The column index of the element.

Type: INT4

##### ► **inval**

The value for the matrix element.

Type: DOUBLE

#### ▲ Returns

BOOLEAN TRUE always.

### Details

This procedure is more efficient when the number of values is relatively small. For setting large numbers of values, use alternate approaches that process data in bulk.

### Examples

```
call nzm..shape('1,2,3,4,5,0,6,7,8',3,3,'A');
```

```
call nzm..set_value('A', 1, 1, 878);
```

```
call nzm..print('A');
```

```
call nzm..delete_matrix('A');
```

```
SHAPE
```

```
-----
```

```
t
```

```
(1 row)
```

```
SET_VALUE
```

```
-----
```

```

t
(1 row)

                                PRINT
-----

-- matrix: A --
878, 2, 3
4, 5, 0
6, 7, 8
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## SHAPE - Cyclically Fill a Matrix with Elements from a List

This procedure creates a matrix filled cyclically with elements from a list.

### Usage

The SHAPE stored procedure has the following syntax:

- ▶ **SHAPE(valuelist, rows, cols, matrixCname);**
  - ▲ Parameters
    - ▶ **valuelist**  
A comma-separated list of doubles.  
Type: NVARCHAR(ANY)
    - ▶ **rows**  
The number of rows.  
Type: INT4
    - ▶ **cols**  
The number of columns.  
Type: INT4

- **matrixCname**  
The name of output matrix C.  
Type: NVARCHAR(ANY)

- ▲ Returns  
BOOLEAN TRUE, if successful.

### Details

This procedure creates a matrix that is filled cyclically based on the values in the valuelist parameter. For example, if a matrix of size 3 x 3 is created with a list of "2,3,5,7" the result is 2 3 5 | 7 2 3 | 5 7 2. Note that the well-formedness of the list is not tested.

### Examples

```
call nzm..shape('2,3,5,7',3,3,'A');
call nzm..print('A');
call nzm..delete_matrix('A');
```

```

SHAPE
-----
t
(1 row)

                                PRINT
-----

-- matrix: A --
2, 3, 5
7, 2, 3
5, 7, 2
(1 row)

DELETE_MATRIX
-----

t
(1 row)
```

### Related Functions

- category matrix operations

## SHAPEMTX - Cyclically Fill a Matrix with Elements from a Row Vector

This procedure creates a matrix cyclically filled with elements from a row vector.

### Usage

The SHAPEMTX stored procedure has the following syntax:

- ▶ **SHAPEMTX(matrixAname, rows, cols, matrixCname);**
  - ▲ Parameters
    - ▶ **matrixAname**  
The name of a one-row matrix.  
Type: NVARCHAR(ANY)
    - ▶ **rows**  
The number of rows.  
Type: INT4
    - ▶ **cols**  
The number of columns.  
Type: INT4
    - ▶ **matrixCname**  
The name of output matrix C.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
BOOLEAN TRUE, if successful.

### Details

The row vector is in the form of a one-row matrix. For numerical values passed as a string, see SHAPE.

### Examples

```
call nzm..shape('1,2,3,4',1,4,'A');
call nzm..shapeMtx('A', 3, 2, 'B');
call nzm..print('A');
call nzm..print('B');
call nzm..delete_matrix('A');
call nzm..delete_matrix('B');
```

*SHAPE*

```

-----
t
(1 row)
SHAPEMTX
-----

t
(1 row)

PRINT

-----

-- matrix: A --
1, 2, 3, 4
(1 row)

PRINT

-----

-- matrix: B --
1, 2
3, 4
1, 2
(1 row)
DELETE_MATRIX
-----

t
(1 row)
DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## SIGN\_REVERSE - Elementwise Sign Reversal

This procedure implements a sign reversal on the specified block of elements.

## Usage

The SIGN\_REVERSE stored procedure has the following syntax:

► **SIGN\_REVERSE('matrixIn', 'matrixOut', row\_start, col\_start, row\_stop, col\_stop)**

▲ Parameters

- **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
- **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
- **row\_start**  
The first row of the input matrix to use.  
Type: INT4
- **col\_start**  
The first column of the input matrix to use.  
Type: INT4
- **row\_stop**  
The last row of the input matrix to use.  
Type: INT4
- **col\_stop**  
The last column of the input matrix to use.  
Type: INT4

▲ Returns

BOOLEAN TRUE, if successful.

## Examples

```
call nzm..shape('1,2,3,4,5,0,6,7,8,9',4,4,'A');
call nzm..sign_reverse('A', 'B', 2, 2, 3, 3);
call nzm..print('A');
call nzm..print('B');
call nzm..delete_matrix('A');
call nzm..delete_matrix('B');
```

*SHAPE*

-----

```

t
(1 row)
SIGN_REVERSE
-----

```

```

t
(1 row)

                                PRINT
-----

```

```

-- matrix: A --
1, 2, 3, 4
5, 0, 6, 7
8, 9, 1, 2
3, 4, 5, 0
(1 row)

```

```

                                PRINT
-----

```

```

-- matrix: B --
1, 2, 3, 4
5, -0, -6, 7
8, -9, -1, 2
3, 4, 5, 0
(1 row)

```

```

DELETE_MATRIX
-----

```

```

t
(1 row)
DELETE_MATRIX
-----

```

```

t
(1 row)

```

## Related Functions

- ▶ category matrix operations

## SIGN\_REVERSE - Elementwise Sign Reversal (entire matrix operation)

This procedure implements a sign reversal on the specified block of elements.

### Usage

The SIGN\_REVERSE stored procedure has the following syntax:

#### ▶ SIGN\_REVERSE('matrixIn', 'matrixOut')

##### ▲ Parameters

##### ▶ matrixIn

The name of the input matrix.

Type: NVARCHAR(ANY)

##### ▶ matrixOut

The name of the output matrix.

Type: NVARCHAR(ANY)

##### ▲ Returns

BOOLEAN TRUE, if successful.

### Examples

```
call nzm..shape('1,2,3,4,5,0,6,7,8,9',4,4,'A');
call nzm..sign_reverse('A', 'B');
call nzm..print('A');
call nzm..print('B');
call nzm..delete_matrix('A');
call nzm..delete_matrix('B');

  SHAPE
-----
t
(1 row)

  SIGN_REVERSE
-----
t
(1 row)
```



*PRINT*

```
-----
-- matrix: A --
1, 2, 3, 4
5, 0, 6, 7
8, 9, 1, 2
3, 4, 5, 0
(1 row)
```

*PRINT*

```
-----
-- matrix: B --
-1, -2, -3, -4
-5, -0, -6, -7
-8, -9, -1, -2
-3, -4, -5, -0
(1 row)
DELETE_MATRIX
-----
t
(1 row)
DELETE_MATRIX
-----
t
(1 row)
```

**Related Functions**

- category matrix operations

## **SIMPLE2RCV - Transforms a "Simple" Matrix Table to row/column/value Representation**

This procedure transforms a "simple" matrix table to a row/column/value representation.

### Usage

The SIMPLE2RCV stored procedure has the following syntax:

- ▶ **SIMPLE2RCV('inTable', 'idColumn', 'colPropertiesTable', 'outTable', 'byValue')**
  - ▲ Parameters
    - ▶ **inTable**  
The name of the input table.  
Type: NVARCHAR(ANY)
    - ▶ **idColumn**  
The name of the column containing the row index values.  
Type: NVARCHAR(ANY)
    - ▶ **colPropertiesTable**  
the input table where column properties for the input table columns are stored. The format of this table is the output format of stored procedure nza..COLUMN\_PROPERTIES().  
  
If the parameter is undefined, the input table column properties will be detected automatically.  
Type: NVARCHAR(ANY)
    - ▶ **outTable**  
The name of the output table.  
Type: NVARCHAR(ANY)
    - ▶ **byValue**  
The name of column which will be used to distribute data. In the result table it is called as id\_task.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
INTEGER The number of matrix columns found in the input table.

### Details

The input table must have a column containing the row indices. The remaining columns, named "v1", "v2", and so on, contain the matrix element values. The number of matrix columns must be less than 1600. To add a consecutive ROW index column to a table containing a non-consecutive unique ID column, a query such as: CREATE TABLE SIMPLE3 AS SELECT \*, ROW\_NUMBER() OVER (ORDER BY ID) AS ROW FROM SIMPLE2; can be used. The nzm..CREATE\_MATRIX\_FROM\_TABLE procedure can be used to create an nzMatrix from the row/column/value table produced by this procedure.

### Related Functions

- ▶ category matrix operations

## SIMPLE2RCV\_ADV - Transforms a Table to row/column/value Representation

This procedure transforms a table to row/column/value representation.

### Usage

The SIMPLE2RCV\_ADV stored procedure has the following syntax:

#### ▶ **SIMPLE2RCV\_ADV(NVARCHAR(ANY) paramString)**

##### ▲ Parameters

##### ▶ **paramString**

The input parameters specification.

Type: NVARCHAR(ANY)

##### ▶ **outtable**

The name of the output row/column/value table.

Type: NVARCHAR(ANY)

##### ▶ **outmeta**

The name of the output metadata table.

Type: NVARCHAR(ANY)

##### ▶ **intable**

The name of the input table.

Type: NVARCHAR(ANY)

##### ▶ **id**

The name of the column containing unique ID values.

Type: NVARCHAR(ANY)

##### ▶ **incolumnlist**

The list of names of the input columns. Column names are separated by semicolons. A dot matches all columns. A dash followed by a column name excludes the named column.

Type: NVARCHAR(ANY)

##### ▶ **nomcolumnlist**

The list of names of the input columns representing nominal attributes to be decomposed.

Type: NVARCHAR(ANY)

##### ▶ **colPropertiesTable**

the name of the table where the column properties definitions are stored

Type: NVARCHAR(ANY)

Default: "

##### ▲ Returns

INTEGER The number of input table attribute columns used.

### Details

A metadata table is produced to record the mapping of input columns to output columns. Nominal attrib-

utes are supported. Dictionary tables referenced in the metadata table list the unique values for each nominal attribute. Decomposition of nominal factor values into separate columns is also supported.

### Examples

```
CREATE TABLE SIMPLE1 (ID INTEGER, V1 DOUBLE, V2 DOUBLE,
V3 DOUBLE);

INSERT INTO SIMPLE1 VALUES(1, 100001, 100002, 100003);
INSERT INTO SIMPLE1 VALUES(4, 200001, 200002, 200003);
INSERT INTO SIMPLE1 VALUES(9, 300001, 300002, 300003);

-- Use columns V1, V2, and V3

CALL NZM..SIMPLE2RCV_ADV('outtable=RCV1,
outmeta=RCV_META1, intable=SIMPLE1,
incolumnlist=V1;V2;V3, id=ID');

SELECT 'SIMPLE1',* FROM SIMPLE1 ORDER BY 1,2,3;
SELECT 'RCV_META1',* FROM RCV_META1 ORDER BY 1,2,3;
SELECT 'RCV1',* FROM RCV1 ORDER BY 1,2,3;

DROP TABLE SIMPLE1;
DROP TABLE RCV1;
DROP TABLE RCV_META1;
```

```
SIMPLE2RCV_ADV
-----
3
(1 row)

?COLUMN? | ID | V1 | V2 | V3
-----+-----+-----+-----+-----
SIMPLE1 | 1 | 100001 | 100002 | 100003
SIMPLE1 | 4 | 200001 | 200002 | 200003
SIMPLE1 | 9 | 300001 | 300002 | 300003
(3 rows)

?COLUMN? | COLID | COLNAME | COLDICT | OUTCOLBEG |
OUTCOLEND
-----+-----+-----+-----+-----
```

```
+-----+
RCV_META1 |      1 | V1      |      |      1 |      1
RCV_META1 |      2 | V2      |      |      2 |      2
RCV_META1 |      3 | V3      |      |      3 |      3
```

(3 rows)

```
?COLUMN? | ROW | COL | VALUE
```

```
-----+-----+-----+-----
RCV1      |    1 |    1 | 100001
RCV1      |    1 |    2 | 100002
RCV1      |    1 |    3 | 100003
RCV1      |    2 |    1 | 200001
RCV1      |    2 |    2 | 200002
RCV1      |    2 |    3 | 200003
RCV1      |    3 |    1 | 300001
RCV1      |    3 |    2 | 300002
RCV1      |    3 |    3 | 300003
```

(9 rows)

```
CREATE TABLE SIMPLE1 (ID INTEGER, V1 DOUBLE, V2 DOUBLE, V3
DOUBLE);

INSERT INTO SIMPLE1 VALUES(1, 100001, 100002, 100003);
INSERT INTO SIMPLE1 VALUES(4, 200001, 200002, 200003);
INSERT INTO SIMPLE1 VALUES(9, 300001, 300002, 300003);

-- Use all columns except V2

CALL NZM..SIMPLE2RCV_ADV('outtable=RCV1, outmeta=RCV_META1,
intable=SIMPLE1, incolumnlist=-V2, id=ID');

SELECT 'SIMPLE1',* FROM SIMPLE1 ORDER BY 1,2,3;
SELECT 'RCV_META1',* FROM RCV_META1 ORDER BY 1,2,3;
SELECT 'RCV1',* FROM RCV1 ORDER BY 1,2,3;

DROP TABLE SIMPLE1;

DROP TABLE RCV1;

DROP TABLE RCV_META1;

SIMPLE2RCV_ADV
```

2

(1 row)

?COLUMN?	ID	V1	V2	V3
SIMPLE1	1	100001	100002	100003
SIMPLE1	4	200001	200002	200003
SIMPLE1	9	300001	300002	300003

(3 rows)

?COLUMN?	COLID	COLNAME	COLDICT	OUTCOLBEG	OUTCOLEND
RCV_META1	1	V1		1	
RCV_META1	2	V3		2	

(2 rows)

?COLUMN?	ROW	COL	VALUE
RCV1	1	1	100001
RCV1	1	2	100003
RCV1	2	1	200001
RCV1	2	2	200003
RCV1	3	1	300001
RCV1	3	2	300003

(6 rows)

```
CREATE TABLE SIMPLE1 (ID INTEGER, V1 DOUBLE, V2 DOUBLE,
V3 DOUBLE, N1 VARCHAR(5), N2 NVARCHAR(5));

INSERT INTO SIMPLE1 VALUES(1, 100001, 100002, 100003,
'one','jeden');

INSERT INTO SIMPLE1 VALUES(4, 200001, 200002, 200003,
'two','dwa');

INSERT INTO SIMPLE1 VALUES(9, 300001, 300002, 300003,
```

```

'three','trzy');
-- Treat N1 and N2 as nominal attributes
CALL NZM..SIMPLE2RCV_ADV('outtable=RCV1, outmeta=RCV_META1,
intable=SIMPLE1, incolumnlist=., nomcolumnlist=N1;N2, id=ID');
SELECT 'SIMPLE1',* FROM SIMPLE1 ORDER BY 1,2,3;
SELECT 'RCV_META1', COLID, COLNAME, OUTCOLBEG, OUTCOLEND FROM
RCV_META1 ORDER BY 1,2,3;
SELECT 'RCV1',* FROM RCV1 ORDER BY 1,2,3;
DROP TABLE SIMPLE1;
DROP TABLE RCV1;
DROP TABLE RCV_META1;
SIMPLE2RCV_ADV
-----

```

5

(1 row)

?COLUMN?	ID	V1	V2	V3	N1	N2
SIMPLE1	1	100001	100002	100003	one	jeden
SIMPLE1	4	200001	200002	200003	two	dwa
SIMPLE1	9	300001	300002	300003	three	trzy

(3 rows)

?COLUMN?	COLID	COLNAME	OUTCOLBEG	OUTCOLEND
RCV_META1	1	V1	1	1
RCV_META1	2	V2	2	2
RCV_META1	3	V3	3	3
RCV_META1	4	N1	4	6
RCV_META1	5	N2	7	9

(5 rows)

?COLUMN?	ROW	COL	VALUE
RCV1	1	1	100001
RCV1	1	2	100002
RCV1	1	3	100003

RCV1		1		4		1
RCV1		1		5		0
RCV1		1		6		0
RCV1		1		7		0
RCV1		1		8		1
RCV1		1		9		0
RCV1		2		1		200001
RCV1		2		2		200002
RCV1		2		3		200003
RCV1		2		4		0
RCV1		2		5		0
RCV1		2		6		1
RCV1		2		7		1
RCV1		2		8		0
RCV1		2		9		0
RCV1		3		1		300001
RCV1		3		2		300002
RCV1		3		3		300003
RCV1		3		4		0
RCV1		3		5		1
RCV1		3		6		0
RCV1		3		7		0
RCV1		3		8		0
RCV1		3		9		1

(27 rows)

```
CREATE TABLE SIMPLE1 (ID INTEGER, V1 DOUBLE, V2 DOUBLE,
V3 DOUBLE, N1 VARCHAR(5), N2 NVARCHAR(5));
```

```
INSERT INTO SIMPLE1 VALUES(1, 100001, 100002, 100003,
'one', 'jeden');
```

```
INSERT INTO SIMPLE1 VALUES(4, 200001, 200002, 200003,
'two', 'dwa');
```



```

INSERT INTO SIMPLE1 VALUES(9, 300001, 300002, 300003,
'three','trzy');

CALL nza..COLUMN_PROPERTIES('intable=SIMPLE1,outtable=CPT1');

CALL nza..SET_COLUMN_PROPERTIES('intable=SIMPLE1
,colPropertiesTable=CPT1,incolumn=ID:id');

-- Treat N1 and N2 as nominal attributes

CALL NZM..SIMPLE2RCV_ADV('outtable=RCV1, outmeta=RCV_META1,
intable=SIMPLE1,colPropertiesTable=CPT1');

SELECT 'SIMPLE1',* FROM SIMPLE1 ORDER BY 1,2,3;

SELECT 'RCV_META1', COLID, COLNAME, OUTCOLBEG, OUTCOLEND FROM
RCV_META1 ORDER BY 1,2,3;

SELECT 'CPT1',* FROM CPT1 ORDER BY 1,2,3;

SELECT 'RCV1',* FROM RCV1 ORDER BY 1,2,3;

DROP TABLE SIMPLE1;

DROP TABLE RCV1;

DROP TABLE RCV_META1;

DROP TABLE CPT1;

```

*COLUMN\_PROPERTIES*

-----

6

(1 row)

*SET\_COLUMN\_PROPERTIES*

-----

*t*

(1 row)

*SIMPLE2RCV\_ADV*

-----

5

(1 row)

?COLUMN?	ID	V1	V2	V3	N1	N2
SIMPLE1	1	100001	100002	100003	one	jeden
SIMPLE1	4	200001	200002	200003	two	dwa
SIMPLE1	9	300001	300002	300003	three	trzy

-----+-----+-----+-----+-----+-----+-----

(3 rows)

<i>?COLUMN?</i>	<i>COLID</i>	<i>COLNAME</i>	<i>OUTCOLBEG</i>	<i>OUTCOLEND</i>
<i>RCV_META1</i>	<i>1</i>	<i>V1</i>	<i>1</i>	<i>1</i>
<i>RCV_META1</i>	<i>2</i>	<i>V2</i>	<i>2</i>	<i>2</i>
<i>RCV_META1</i>	<i>3</i>	<i>V3</i>	<i>3</i>	<i>3</i>
<i>RCV_META1</i>	<i>4</i>	<i>N1</i>	<i>4</i>	<i>6</i>
<i>RCV_META1</i>	<i>5</i>	<i>N2</i>	<i>7</i>	<i>9</i>

(5 rows)

<i>?COLUMN?</i>	<i>IDCOL</i>	<i>COLNAME</i>	<i>COLDATATYPE</i>
<i>COLTYPE</i>	<i>COLROLE</i>	<i>COLWEIGHT</i>	
<i>CPT1</i>	<i>1</i>	<i>ID</i>	<i>INTEGER</i>
<i>cont</i>	<i>id</i>		<i>1</i>
<i>CPT1</i>	<i>2</i>	<i>V1</i>	<i>DOUBLE PRECISION</i>
<i>cont</i>	<i>input</i>		<i>1</i>
<i>CPT1</i>	<i>3</i>	<i>V2</i>	<i>DOUBLE PRECISION</i>
<i>cont</i>	<i>input</i>		<i>1</i>
<i>CPT1</i>	<i>4</i>	<i>V3</i>	<i>DOUBLE PRECISION</i>
<i>cont</i>	<i>input</i>		<i>1</i>
<i>CPT1</i>	<i>5</i>	<i>N1</i>	<i>CHARACTER VARYING(5)</i>
<i>nom</i>	<i>input</i>		<i>1</i>
<i>CPT1</i>	<i>6</i>	<i>N2</i>	<i>NATIONAL CHARACTER</i>
<i>VARYING(5)</i>	<i>nom</i>	<i>input</i>	<i>1</i>

(6 rows)

<i>?COLUMN?</i>	<i>ROW</i>	<i>COL</i>	<i>VALUE</i>
<i>RCV1</i>	<i>1</i>	<i>1</i>	<i>100001</i>
<i>RCV1</i>	<i>1</i>	<i>2</i>	<i>100002</i>
<i>RCV1</i>	<i>1</i>	<i>3</i>	<i>100003</i>
<i>RCV1</i>	<i>1</i>	<i>4</i>	<i>1</i>
<i>RCV1</i>	<i>1</i>	<i>5</i>	<i>0</i>
<i>RCV1</i>	<i>1</i>	<i>6</i>	<i>0</i>

RCV1		1		7		0
RCV1		1		8		1
RCV1		1		9		0
RCV1		2		1		200001
RCV1		2		2		200002
RCV1		2		3		200003
RCV1		2		4		0
RCV1		2		5		0
RCV1		2		6		1
RCV1		2		7		1
RCV1		2		8		0
RCV1		2		9		0
RCV1		3		1		300001
RCV1		3		2		300002
RCV1		3		3		300003
RCV1		3		4		0
RCV1		3		5		1
RCV1		3		6		0
RCV1		3		7		0
RCV1		3		8		0
RCV1		3		9		1

(27 rows)

### Related Functions

- category matrix operations

## SOLVE - Solve the Matrix Equation $A X = B$

This procedure solves the equation  $A X = B$  for  $X$ , where  $A$ ,  $B$ , and  $X$  are matrices.

### Usage

The SOLVE stored procedure has the following syntax:

- **SOLVE(NVARCHAR(ANY) matrixA, NVARCHAR(ANY) matrixB, NVARCHAR(ANY) matrixX);**

- ▲ Parameters
  - ▶ **matrixA**  
The name of input matrix A.  
Type: NVARCHAR(ANY)
  - ▶ **matrixB**  
The name of input matrix B.  
Type: NVARCHAR(ANY)
  - ▶ **matrixX**  
The name of output matrix X.  
Type: NVARCHAR(ANY)
- ▲ Returns  
BOOLEAN TRUE always.

### Details

This procedure assumes that matrix A has full rank.

### Examples

```
CALL nzm..shape('1,2,3,4,5,0,6,7,8',3,3,'A');
CALL nzm..shape('10,500,10,-900',3,3,'B');
CALL nzm..solve('A', 'B', 'X');
CALL nzm..gemm('A', 'X', 'B1');
CALL nzm..subtract('B', 'B1', 'B0');
CALL nzm..print('B0');
CALL nzm..delete_matrix('A');
CALL nzm..delete_matrix ('B');
CALL nzm..delete_matrix ('B0');
CALL nzm..delete_matrix ('B1');
CALL nzm..delete_matrix ('X');
```

```
SHAPE
-----
t
(1 row)
SHAPE
-----
```

```

t
(1 row)
SOLVE
-----
t
(1 row)
GEMM
-----
t
(1 row)
SUBTRACT
-----
t
(1 row)

PRINT
-----
-----
-----
-- matrix: B0 --
-1.1368683772162e-13, 2.2737367544323e-13, 2.8421709430404e-14
-2.2737367544323e-13, 9.0949470177293e-13, 1.7053025658242e-13
0, 0, 0
(1 row)
DELETE_MATRIX
-----
t
(1 row)
DELETE_MATRIX
-----
t
(1 row)
DELETE_MATRIX
-----

```

```

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- ▶ category matrix operations

## SOLVE\_LINEAR\_LEAST\_SQUARES - Solve Linear Least Squares Problem

This procedure finds the linear least squares solution  $X$  to the matrix equation  $A X = B$ .

### Usage

The SOLVE\_LINEAR\_LEAST\_SQUARES stored procedure has the following syntax:

- ▶ **SOLVE\_LINEAR\_LEAST\_SQUARES(NVARCHAR(ANY) matrixA, NVARCHAR(ANY) matrixB, NVARCHAR(ANY) matrixX);**
  - ▲ Parameters
    - ▶ **matrixA**  
The name of input matrix A.  
Type: NVARCHAR(ANY)
    - ▶ **matrixB**  
The name of input matrix B.  
Type: NVARCHAR(ANY)
    - ▶ **matrixX**  
The name of output matrix X.  
Type: NVARCHAR(ANY)
  - ▲ Returns  
BOOLEAN TRUE always.

**Details**

This procedure assumes that matrix A has full rank.

**Examples**

```
CALL nzm..shape('1,2,3,4,5,0,6,7,8',3,3,'A');
CALL nzm..shape('10,500,10,-900',3,3,'B');
CALL nzm..solve_linear_least_squares('A', 'B', 'X');
CALL nzm..print('X');
CALL nzm..delete_matrix('A');
CALL nzm..delete_matrix ('B');
CALL nzm..delete_matrix ('X');
```

*SHAPE*

-----

*t*

(1 row)

*SHAPE*

-----

*t*

(1 row)

*SOLVE\_LINEAR\_LEAST\_SQUARES*

-----

*t*

(1 row)

*PRINT*

-----  
-----  
-----

-- matrix: X --

141.66666666667, -1118.3333333333, -91.666666666666

-293.3333333333, 896.66666666667, 173.3333333333

151.66666666667, -58.3333333333, -81.666666666667

(1 row)

*DELETE\_MATRIX*

```
-----  
  
t  
(1 row)  
  
DELETE_MATRIX  
  
-----  
  
t  
(1 row)  
  
DELETE_MATRIX  
  
-----  
  
t  
(1 row)
```

### Related Functions

- ▶ category matrix operations

## SQRT\_ELEMENTS - Elementwise SQRT

This procedure implements an elementwise square root calculation for the specified block of elements.

### Usage

The SQRT\_ELEMENTS stored procedure has the following syntax:

- ▶ **SQRT\_ELEMENTS('matrixIn', 'matrixOut', row\_start, col\_start, row\_stop, col\_stop)**
  - ▲ Parameters
    - ▶ **matrixIn**  
The name of the input matrix.  
Type: NVARCHAR(ANY)
    - ▶ **matrixOut**  
The name of the output matrix.  
Type: NVARCHAR(ANY)
    - ▶ **row\_start**  
The first row of the input matrix to use.  
Type: INT4
    - ▶ **The**  
first column of the input matrix to use.



Type: INT4

► **row\_stop**

The last row of the input matrix to use.

Type: INT4

► **col\_stop**

The last column of the input matrix to use.

Type: INT4

▲ Returns

BOOLEAN TRUE, if successful.

### Examples

```
CALL nzm..shape('2,9,49,64,81',3,3,'A');
CALL nzm..SQRT_ELEMENTS('A', 'B', 2, 2, 3, 3);
CALL nzm..print('B');
CALL nzm..delete_matrix('A');
CALL nzm..delete_matrix ('B');
```

*SHAPE*

-----

*t*

(1 row)

*SQRT\_ELEMENTS*

-----

*t*

(1 row)

*PRINT*

-----

-- matrix: B --

2, 9, 49

64, 9, 1.4142135623731

9, 7, 8

(1 row)

*DELETE\_MATRIX*

-----

*t*

```
(1 row)

DELETE_MATRIX

-----

t

(1 row)
```

### Related Functions

- category matrix operations

## SQRT\_ELEMENTS - Elementwise SQRT (entire matrix operation)

This procedure implements elementwise square root calculation

### Usage

The SQRT\_ELEMENTS stored procedure has the following syntax:

#### ► SQRT\_ELEMENTS('matrixIn', 'matrixOut')

##### ▲ Parameters

##### ► matrixIn

The name of the input matrix.

Type: NVARCHAR(ANY)

##### ► matrixOut

The name of the output matrix.

Type: NVARCHAR(ANY)

##### ▲ Returns

BOOLEAN TRUE, if successful.

### Examples

```
CALL nzm..shape('2,9,49,64,81',3,3,'A');
CALL nzm..SQRT_ELEMENTS('A', 'B');
CALL nzm..print('B');
CALL nzm..delete_matrix('A');
CALL nzm..delete_matrix ('B');

SHAPE

-----

t
```

```

(1 row)
      SQRTELEMENTS
-----
t
(1 row)

                                           PRINT
-----
-----
-- matrix: B --
1.4142135623731, 3, 7
8, 9, 1.4142135623731
3, 7, 8
(1 row)
      DELETE_MATRIX
-----
t
(1 row)
      DELETE_MATRIX
-----
t
(1 row)

```

### Related Functions

- category matrix operations

## SUBTRACT - Matrix Subtraction

This procedure computes  $C = A - B$ , where A, B, and C are matrices.

### Usage

The SUBTRACT stored procedure has the following syntax:

- **SUBTRACT(NVARCHAR(ANY) matrixA, NVARCHAR(ANY) matrixB, NVARCHAR(ANY) matrixC);**
  - ▲ Parameters
    - **matrixA**

The name of input matrix A.

Type: NVARCHAR(ANY)

► **matrixB**

The name of input matrix B.

Type: NVARCHAR(ANY)

► **matrixC**

The name of output matrix C.

Type: NVARCHAR(ANY)

▲ Returns

BOOLEAN TRUE always.

### Examples

```
call nzm..shape('1,2,3,4,5,6,7,8,9,0',3,3,'A');
call nzm..shape('0,9,8,7,6,5,4,3,2,1',3,3,'B');
call nzm..subtract('A','B','C');
call nzm..print('C');
call nzm..delete_matrix('A');
call nzm..delete_matrix ('B');
call nzm..delete_matrix ('C');
```

*SHAPE*

-----

*t*

(1 row)

*SHAPE*

-----

*t*

(1 row)

*SUBTRACT*

-----

*t*

(1 row)

*PRINT*

-----

```

-- matrix: C --
1, -7, -5
-3, -1, 1
3, 5, 7
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## SVD - Singular Value Decomposition

This procedure computes the Singular Value Decomposition  $A = U * \text{SIGMA} * \text{transpose}(V)$  of a matrix.

### Usage

The SVD stored procedure has the following syntax:

- **SVD(NVARCHAR(ANY) matrixA, NVARCHAR(ANY) matrixU, NVARCHAR(ANY) matrixS, NVARCHAR(ANY) matrixVT);**
  - ▲ Parameters
    - **matrixA**  
The name of input matrix A.  
Type: NVARCHAR(ANY)
    - **matrixU**  
The name of output matrix U.

Type: NVARCHAR(ANY)

► **matrixS**

The name of the one-column output matrix S.

Type: NVARCHAR(ANY)

► **matrixVT**

The name of output matrix transpose(V).

Type: NVARCHAR(ANY)

▲ Returns

BOOLEAN TRUE always.

**Details**

Use "call nzm..vec\_to\_diag('S','SIGMA');" to create the diagonal matrix SIGMA from the one-column matrix S.

**Examples**

```
call nzm..shape('1,2,3,4,5,6,7,8,9,0',3,3,'A');
call nzm..svd('A', 'U', 'S', 'VT');
call nzm..vec_to_diag('S','SIGMA');
call nzm..gemm('U', 'SIGMA', 'USIGMA');
call nzm..gemm('USIGMA', 'VT', 'A1');
call nzm..subtract('A', 'A1', 'A0');
call nzm..print('A0');
call nzm..delete_matrix('A');
call nzm..delete_matrix ('U');
call nzm..delete_matrix ('S');
call nzm..delete_matrix ('VT');
call nzm..delete_matrix ('SIGMA');
call nzm..delete_matrix ('USIGMA');
call nzm..delete_matrix ('A0');
call nzm..delete_matrix ('A1');
```

*SHAPE*

-----

*t*

```

(1 row)
SVD
-----
t
(1 row)
VEC_TO_DIAG
-----
t
(1 row)
GEMM
-----
t
(1 row)
GEMM
-----
t
(1 row)
SUBTRACT
-----
t
(1 row)

PRINT
-----
-----
-----
-----

-- matrix: A0 --
-1.7763568394003e-15, -6.2172489379009e-15, -3.1086244689504e-
15
-1.7763568394003e-15, -1.7763568394003e-15, -4.4408920985006e-
15
-2.6645352591004e-15, -7.105427357601e-15, -7.105427357601e-15
(1 row)
DELETE_MATRIX

```

-----

*t*

*(1 row)*

*DELETE\_MATRIX*

-----

*t*

*(1 row)*

*DELETE\_MATRIX*

-----

*t*

*(1 row)*

*DELETE\_MATRIX*

-----

*t*

*(1 row)*

*DELETE\_MATRIX*

-----

*t*

*(1 row)*

*DELETE\_MATRIX*

-----

*t*

*(1 row)*

*DELETE\_MATRIX*

-----

*t*

*(1 row)*

*DELETE\_MATRIX*

-----

*t*

*(1 row)*



**Related Functions**

- ▶ category matrix operations

**TRANPOSE - Matrix Transpose**

This procedure computes the transposed matrix C from matrix A.

**Usage**

The TRANPOSE stored procedure has the following syntax:

- ▶ **TRANPOSE(NVARCHAR(ANY) matrixA, NVARCHAR(ANY) matrixC);**

- ▲ Parameters

- ▶ **matrixA**

The name of input matrix A.

Type: NVARCHAR(ANY)

- ▶ **matrixC**

The name of output matrix C.

Type: NVARCHAR(ANY)

- ▲ Returns

BOOLEAN TRUE always.

**Examples**

```
call nzm..shape('1,2,3,4,5,6,7,8,9,0',2,4,'A');
call nzm..transpose('A', 'B');
call nzm..print('A');
call nzm..print('B');
call nzm..delete_matrix('A');
call nzm..delete_matrix('B');

  SHAPE
-----
  t
(1 row)

  TRANSPOSE
-----
  t
(1 row)
```

```

                                PRINT
-----

-- matrix: A --
1, 2, 3, 4
5, 6, 7, 8
(1 row)

                                PRINT
-----

-- matrix: B --
1, 5
2, 6
3, 7
4, 8
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

## UNIFORM - Matrix of Random, Uniformly Distributed Values.

This procedure creates a new matrix filled with uniformly distributed random values greater than or equal to zero and less than 1.

### Usage

The UNIFORM stored procedure has the following syntax:

► **UNIFORM(matrixOut, numberOfRows, numberOfColumns)**

▲ Parameters

► **matrixOut**

The name of the output matrix.

Type: NVARCHAR(ANY)

► **numberOfRows**

The number of rows to include in the new matrix.

Type: INT4

► **numberOfColumns**

The number of columns to include in the new matrix.

Type: INT4

▲ Returns

BOOLEAN TRUE if successful.

**Details**

This procedure uses drand48\_r.

**Examples**

```
call nzm..uniform('A', 50,50);
call nzm..list_matrices();
call nzm..delete_matrix('A');
```

*UNIFORM*

-----

*t*

(1 row)

*LIST\_MATRICES*

-----

*A*

(1 row)

*DELETE\_MATRIX*

-----

*t*

(1 row)

### Related Functions

- ▶ category matrix operations

## VEC\_TO\_DIAG - Create a Diagonal Matrix from a One-column Matrix

This procedure creates the diagonal matrix C using the values stored in the one-column matrix A.

### Usage

The VEC\_TO\_DIAG stored procedure has the following syntax:

- ▶ **VEC\_TO\_DIAG(NVARCHAR(ANY) matrixA, NVARCHAR(ANY) matrixC);**

#### ▲ Parameters

- ▶ **matrixA**

The name of the one-column input matrix A.

Type: NVARCHAR(ANY)

- ▶ **matrixC**

The name of the output matrix C.

Type: NVARCHAR(ANY)

#### ▲ Returns

BOOLEAN TRUE always.

### Examples

```
call nzm..shape('1,2,3,4',4,1,'A');
call nzm..vec_to_diag('A', 'B');
call nzm..print('A');
call nzm..print('B');
call nzm..delete_matrix('A');
call nzm..delete_matrix('B');

  SHAPE
-----
t
(1 row)

  VEC_TO_DIAG
-----
t
(1 row)
```

```

                                PRINT
-----
-- matrix: A --
1
2
3
4
(1 row)

                                PRINT
-----

-- matrix: B --
1, 0, 0, 0
0, 2, 0, 0
0, 0, 3, 0
0, 0, 0, 4
(1 row)
DELETE_MATRIX
-----
t
(1 row)
DELETE_MATRIX
-----
t
(1 row)

```

### Related Functions

- category matrix operations

## VECDIAG - Diagonal of a Matrix

This procedure extracts the diagonal of a matrix.

### Usage

The VECDIAG stored procedure has the following syntax:

► **VECDIAG(matrixAname, matrixCname);**

▲ Parameters

► **matrixAname**

The name of input matrix A.

Type: NVARCHAR(ANY)

► **matrixCname**

The name of output matrix C.

Type: NVARCHAR(ANY)

▲ Returns

BOOLEAN TRUE always.

**Details**

This procedure extracts the diagonal of a matrix using  $C := \text{diag}(A)$ , where A and C are matrices. Matrix A is a square matrix and matrix C is a one column matrix. Matrix C must not exist prior to the operation.

**Examples**

```
call
nzm..shape('1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16',4,4,'
A');

call nzm..VECDIAG('A','B');

call nzm..print('A');

call nzm..print('B');

call nzm..delete_matrix('A');

call nzm..delete_matrix('B');
```

*SHAPE*

-----

*t*

(1 row)

*VECDIAG*

-----

*t*

(1 row)

*PRINT*

```

-----
-- matrix: A --
1, 2, 3, 4
5, 6, 7, 8
9, 10, 11, 12
13, 14, 15, 16
(1 row)

      PRINT
-----

-- matrix: B --
1
6
11
16
(1 row)

DELETE_MATRIX
-----

t
(1 row)

DELETE_MATRIX
-----

t
(1 row)

```

### Related Functions

- category matrix operations

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## Regulatory and Compliance

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