AYUSH GHOSHAL

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EXPERIENCE

NEZUWARE | Front-End Developer Intern   **July'24 - Aug'24**

- Designed an effective To-Do List Application using HTML, CSS, and JavaScript, where users can easily add, edit, and delete tasks.
- Created an attractive landing page for a website using HTML, CSS, and JavaScript, with eye-catching visuals, easy-to-find buttons, and interesting content to grab visitors attention.
- Developed an simple calculator web application using HTML, CSS, and JavaScript, that allows users to perform basic arithmetic operations such as addition, subtraction, multiplication, and division.

EDUCATION

Brainware University, Kolkata   **2020 - 2024**
B.Tech. (CSE) | CGPA: **9.16**

The Central Modern School, Kolkata   **2020**
CISCE (ISC BOARD) | Percentage: **65**

The Central Modern School, Kolkata   **2018**
CISCE (ICSE BOARD) | Percentage: **65**

SKILLS

- **Language:** C | Java
- **Fundamentals:** Data Structure and Algorithm | Object Oriented Programming | Database Management Systems
- **Web Technologies:** HTML | CSS | Java Script
- **Tools**: GitHub | VS Code
- **Database:** MySQL | Oracle

PROJECTS

Climate-Report: Real-Time Weather Application | [Github](#)

- Developed weather dashboard website to display current and forecasted weather data.
- Open weather API to retrieve real-time weather data for user searched location.
- Built dynamic UI with weather icons, temperatures and conditions updated from API.
- Technology: **HTML | CSS | JavaScript**

Snake-Mania: A Snake Game | [Github](#)

- This Snake Game is a classic implementation with a responsive design. It allows users to control a snake and collect food to grow longer.
- The game includes a scoring system, and the goal is to achieve the highest score without colliding with the walls or the snake's own body.
- Features: Responsive Design, Simple & intuitive controls, Score tracking, Attractive visual styling with a dynamic gradient background.
- Technology: **HTML | CSS | JavaScript**

Number Guesser: A Number Guessing Game | [Github](#)

- Developed a simple number guessing game with feedback on guesses (high, low, correct), limited to 5 attempts and a 30 seconds time constraint.
- Technology: **HTML | CSS | JavaScript**

ACHIEVEMENTS

- **Successfully coordinate the International & National Awareness Campaign under CSR (Corporate Social Responsibility), Kolkata.**
- **Manager the 7th International & National Conference on Advances in Computing & Data Sciences, Brainware University.**

VOLUNTEER

- Active member of **CSI (Computer Society of India), Brainware University.**