

AYUSH GHOSHAL

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ABOUT

Highly organized and self-motivated individual with a strong foundation in programming and problem-solving. Proficient in multiple programming languages and development tools and has a zeal to gain valuable real-world experience through projects. Offers strong interpersonal and communication skills.

EDUCATION

Brainware University, Kolkata B.Tech. (CSE) CGPA: 9.16	2020 - 2024
The Central Modern School, Kolkata CISCE (ISC BOARD) Percentage: 65	2020
The Central Modern School, Kolkata CISCE (ICSE BOARD) Percentage: 65	2018

SKILLS

- **Language:** C | Java
- **Fundamentals:** Data Structure and Algorithm | Object Oriented Programming | Database Management Systems
- **Web Technologies:** HTML | CSS | Java Script
- **Tools:** GitHub | VS Code
- **Database:** MySQL | Oracle

EXPERIENCE

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|---------------------------------------|-------------------------|
| CODSOFT Web Developer Intern | July'24 - Aug'24 |
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- Created an attractive landing page for a website using HTML, CSS, and JavaScript, with eye-catching visuals, easy-to-find buttons, and interesting content to grab visitors attention.
 - Developed an personal portfolio using HTML, CSS, and JavaScript.

PROJECTS

Climate-Report: Real-Time Weather Application | [Github](#)

- Developed weather dashboard website to display current and forecasted weather data.
- Open weather API to retrieve real-time weather data for user searched location.
- Built dynamic UI with weather icons, temperatures and conditions updated from API.
- Technology: **HTML | CSS | JavaScript**

Snake-Mania: A Snake Game | [Github](#)

- This Snake Game is a classic implementation with a responsive design. It allows users to control a snake and collect food to grow longer.
- The game includes a scoring system, and the goal is to achieve the highest score without colliding with the walls or the snake's own body.
- Features: Responsive Design, Simple & intuitive controls, Score tracking, Attractive visual styling with a dynamic gradient background.
- Technology: **HTML | CSS | JavaScript**

Number Guesser: A Number Guessing Game | [Github](#)

- Developed a simple number guessing game with feedback on guesses (high, low, correct), limited to 5 attempts and a 30 seconds time constraint.
- Technology: **HTML | CSS | JavaScript**

ACHIEVEMENTS

- Successfully coordinate the International & National Awareness Campaign under CSR (Corporate Social Responsibility), Kolkata.
- Manager the 7th International & National Conference on Advances in Computing & Data Sciences, Brainware University.

VOLUNTEER

- Active member of **CSI (Computer Society of India)**, Brainware University.