

AYUSH SAHU

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EDUCATION

Bachelor of Engineering (B.E), Computer Science

2020 - 2024

PDEA COLLAGE OF ENGINEERING

CGPA: 7.80/10

TRAININGS / CERTIFICATIONS

Game Design Diploma

Aug 2024 - Present

Gamer2maker, Virtual

PORTFOLIO

[Portfolio link ↗](#)

PROJECTS

[Dungeon Shooter ↗](#)

Sep 2024 - Oct 2024

This Game is made to showcase the Level Design , Environment Design , Shooting Mechanics , Reload Mechanics , Spray Mechanics , Interaction System etc. This project is made in Unreal Engine 5.3 , Assets are made in unreal Engine , Few Assets are taken from market place. Major part of programming is Done in Unreal Engine Blueprint , and other is done in Unreal Engine C++.

[Tank & Towers ↗](#)

Feb 2023

In this Game there are many Towers Which we have to destroy and by doing so we will win the game . but if we get hit by them our tank will be destroyed , game is made in Unreal Engine 5.3 , Assets used are provided by the Unreal Training Program.

[Arena art ↗](#)

Sep 2022

This is a model of arena that is made in unreal engine 4. I have used Quixel for materials and assets.

SKILLS

- C++ Programming
- C#
- Unreal Engine
- Unity 3D
- Blender 3D
- GitHub

[Space Patrol ↗](#)

Aug 2023 - Nov 2023

This project is to showcase Flight physics , propulsion system , Basic AI System , Damage based on collision system etc. This project is made in Unity , Programming is done in C# in unity.

[Prison Escaper ↗](#)

Nov 2022

In this game we have to solve some simple puzzles to escape the Dungeon made by giants .This game is made in Unreal engine 5. We can grab objects and put them in where we want to solve the puzzles.

[Roll the ball ↗](#)

Apr 2022

In this game we have to roll the ball and collects points by colliding with same color cubes, if we collide with other coloured cubes the ball will die. This game is made in unity.