

AYUSH MANISH PILLAY

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SUMMARY

Results-oriented and innovative **Computer Science and Engineering** student with a passion for leveraging technology to solve complex problems. Adept at collaborating in team environments and delivering high-quality solutions within deadlines. Proactive learner with a commitment to staying updated on the latest industry trends. Eager to apply academic knowledge and skills to contribute effectively to dynamic projects in a professional setting.

EDUCATION

Jyothy Institute of Technology

Bachelor Of Engineering - CGPA - 8.5

11 2021 – Present

Bengaluru, India

TECHNICAL SKILLS

Programming Languages: C++, Python, C, C#, Java.

Design Tools: Blender, Adobe Lightroom, Canva.

Operating systems: Windows, Linux (Red Hat), Kali Linux, Ubuntu.

Developer Tools: VS Code, Visual Studio Code, Unreal Engine 5, Unity, Android Studio, Eclipse.

ACADEMIC PROJECTS

- **College Website** **2022**
Had participated in a college level hackathon in a team of 4 to make a college website I got the role of front end and designing the chatbot.
- **Maze Game** **2022**
I had Participated in gamaethon conducted by Bits&Bytes club of Jyothy Institute of Technology and developed a Maze Mystery game using Unreal Engine 5.
- **Smart India hackathon** **2023**
Had participated in college level internal hackathon for competing on a National level Hackathon in which our team secured 3rd place out of 32 teams.

CERTIFICATION

- **Python Programming Workshop by Tequed Lab** *July 2022*
- **RHCSA Skill Internship by college** *October 2022*
- **Cybersecurity Skill Internship by college** *May 2022*
- **Introduction to cybersecurity and attacks (IBM)** *May 2023*
- **Unreal Game Development for Beginners** *October 2023*
- **RHCSA-EX200** **Provider: RedHat**

Date: December 2023

Verify Certificate: [Red Hat Certificate](#)