CS & IT ENGINEERING

COMPUTER ORGANIZATION
AND ARCHITECTURE

Magnetic Disk



Lecture No.- 01

Recap of Previous Lecture











Multilevel Cache Topic

Topic

Cache Inclusion Policy

Topics to be Covered





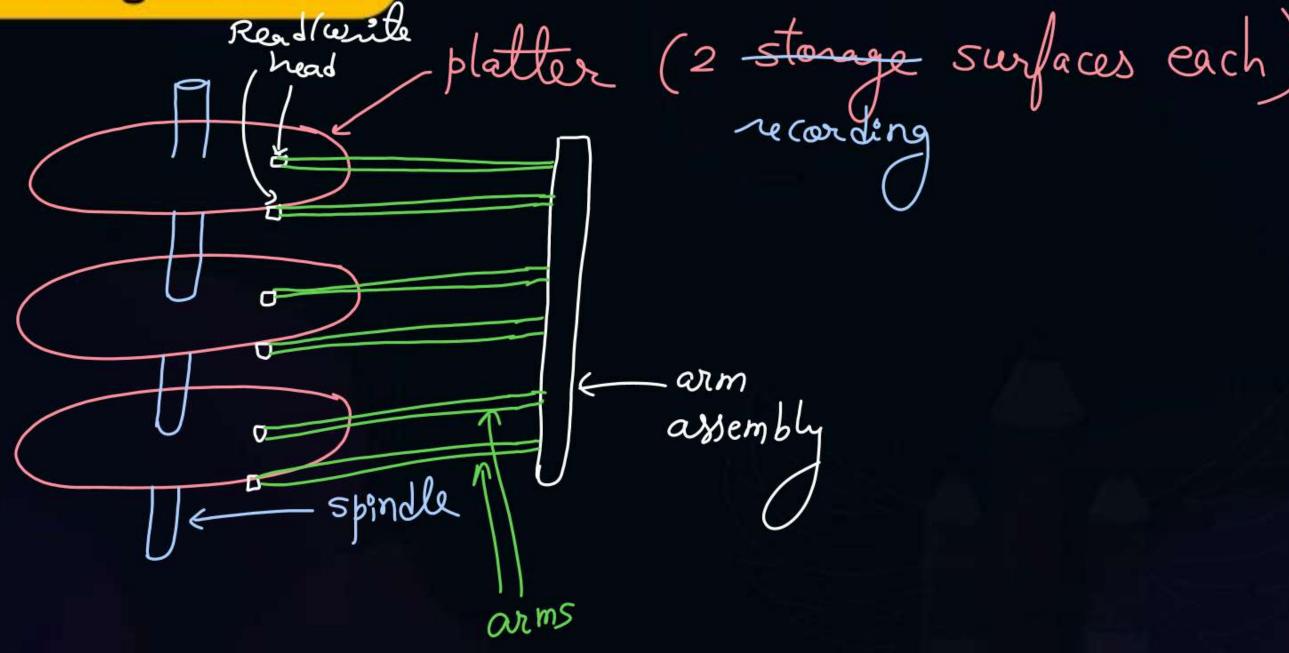






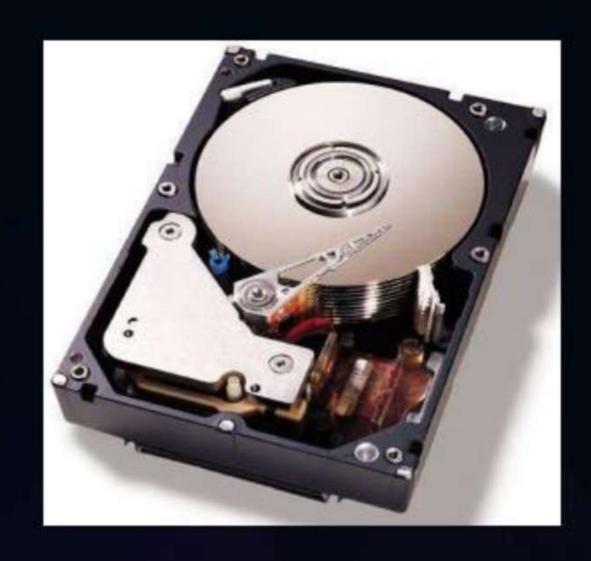








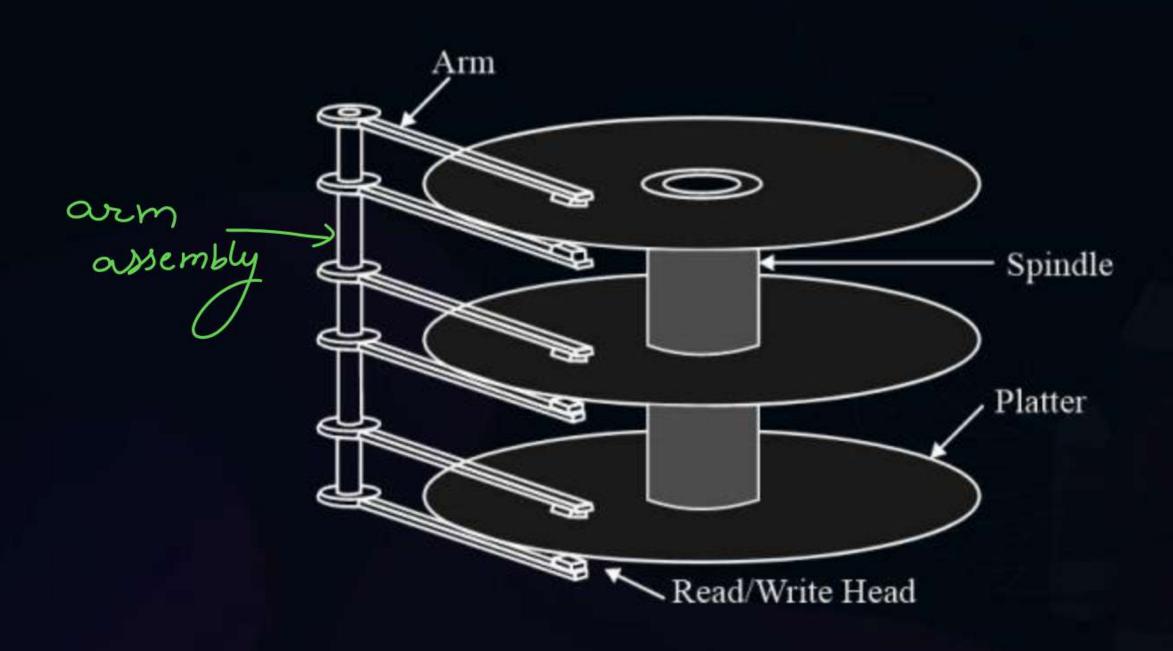
















Number of surfaces in disk: 2 * no. of platters on disk

Top View of disk

cluster < / sector « of a truck (Lisk sector)

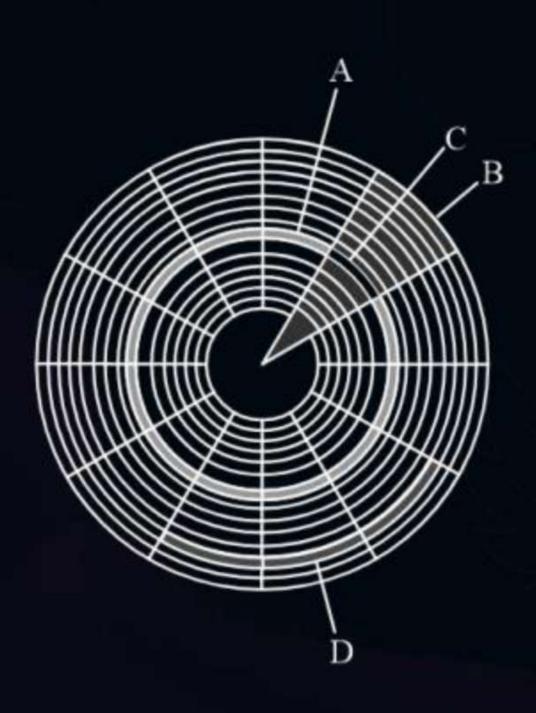
-sector

sector is the smallest unit in the disk which can be read or witten at once.

Each sector gets an address in disk.











Number of surfaces in disk: 2 * no. of platters

Number of tracks on disk: no. of surfaces on disk * no. of tracks per surfaces

Number of sectors in disk: no. of tracks on disk * no. of sectors per track

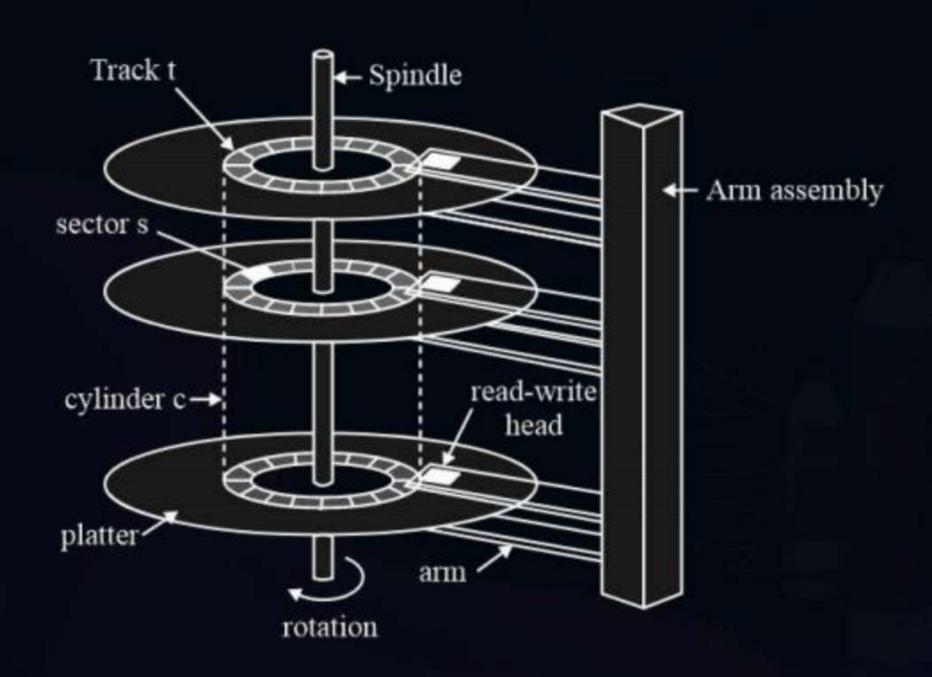
= 2 * no. of platters * no. of tracks por surface * no. of sectors per track

on disk

Number of bytes on disk: no of sectors on disk * 1 sector capacity









Topic : Sector Capacity



constant sector capacity

variable storage density constant angular velocity

variable sector capacity

Constant storage density

constant linear velocity

[NAT]



#Q. Consider a disk with 32 platters each with 2 recording surfaces. There are 128 tracks per surface and 32 sectors per track. Each sector has equal capacity of 1KBytes.

Calculate:

- 1. Number of surfaces in disk: 32 * 2 = 64
- 2. Number of tracks on disk: $64 + 128 = 2^{13}$
- 3. Number of sectors in disk: $2^{13} * 32 = 2^{18}$
- 4. Number of bytes on disk: $2^{18} * 2^{10} B = 2^{28} B = 256 MB$
- 5. Number of bits for disk addressing: 18 67th

Disk Access time

1 disk access time

= seek + rotalional + 1 sector + additional time

time (delay) time

(delay)



Topic: Disk Access Time



Seek Time: Time required to position the arm over the desired track

Rotational Latency: time required to rotate desired sector under R/W head

Transfer Time: Time required to read or write 1 sector

Note:- In one rotation time, 1 track can be transferred.

1 sector transfer time = 1 rotation time no. of sectors per track

[NAT]



#Q. Consider a disk with 16 platters, 2 surfaces per platter, 2K tracks per surface, 4K sectors per track and 4096 Bytes per sector. Disk rotates with 6000 rpm. Seek time is 5ms. Find disk access time?

rotations per minute

Disk access time =
$$5 + \frac{10}{2} + \frac{10}{4k} = 10.0025 \text{ ms}$$

for 6000 rotations, did takes time = 1 min = 60 sec = 60 * 1000 ms

for 1 - 11 - = 60 000 ms

= 10 msec

1 track capacity = 4k * 4kB = 16MB

In 10 msec time, data transferred = 16 MB In 1 Sec line, ____ 11 __ = 16 MB = 16 GB/sec = 1.6 GB/Sec = 1600 MB/sec #Q.) 3000 rpm

no. of sectors per track = 1k

seek time = 10 ms

Disk access time = ____ ms

$$\frac{501}{2}$$
 1 rotation time = $\frac{60000}{3000}$ = 20 ms

1 Disk access time =
$$10 + \frac{20}{2} + \frac{20}{1k} = 20.02$$
 ms

[NAT]



#Q. A disk has each track with 1k sectors each with 4KB capacity and it takes 10msec for 1 rotation. The transfer rate of the disk is?

in lomsec, data = 4MB

$$1 \sec 1 - 11 - \frac{4MB}{10 \times 10^{-1} \text{ sec}}$$

 $= 400 \text{ mB/sec}$ or 6.4 GB/sec

#2) seek time = 5 ms

6000 rpm

transfer rate = 200 MB/sec

1 sector capacity = 2kB

Disk access time = ——

for 200MB, time = 1sec for 2kB, time = 1sec *2kB 200MB = 1 msec

= 0.01 ms

$$=$$
 5 + $\frac{10}{2}$ + 0.01 = 10.01 mS



Topic: Where Disk Transfer Rate can be use?



in DMA cycle stealing to calculate



- #Q. Consider a disk with 16 platters, 2 surfaces per platter, 1K tracks per surface, 2K sectors per track and 2048 Bytes per sector. Disk rotates with 3000 rpm. Seek time is 10ms.
 - If the disk is used in cycle stealing mode of DMA, such that whenever 64-bits word is available, it will be transferred in 16ns. What is the % of time CPU is blocked?

track capacity =
$$2k * 2kB = 4MB$$

1 rotation time = $\frac{60000}{3000} = 20 \text{ ms}$

Jata preparal = 40 ns

*/. of time CPU blocked

due to DMA

= \frac{16}{40} \pm 100 %



2 mins Summary



Topic

Magnetic Disk

Topic

Disk Capacity

Topic

Disk Access Time





Happy Learning

THANK - YOU