

ABOUT ME

Game Developer (Unity) with relevant experience, Masters in ICT (major).

CONTACT



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<https://ayushshreshthi.github.io/>

Jaipur, Rajasthan



EDUCATION



UNIVERSITY OF RAJASTHAN, JAIPUR
Dual degree B. Tech MTech
2018-2023

AYUSH SHRESHTHI

GAME DEVELOPER

SUMMARY

Game developer with relevant experience, Masters in ICT (major). Innovative unity game developer with background in programming, game level designing and creation of interactive games.

EXPERIENCE

UNITY DEVELOPER

(Feb 2025 – Present) **SYMB Technologies**

Worked on 2d Android, iOS, Windows app development, deployment, In-App Purchases.

UNITY GAME DEVELOPER

(Apr 2023 – Jan 2025) **Mobzway Technologies**

Worked on 2d mobile multiplayer games including poker, rummy, ludo with socket and smartfoxserver networking. Worked on different APIs, SDKs, and android plugins integration like firebase, google, fb. Worked on core gameplay, UI, and game architecture with Addressables, deep link, scriptable objects, Android Java class.

UNITY GAME DEVELOPER

(Mar 2022 – Mar 2023) **Dunland Metaverse**

Worked with a startup on a 3d web browser based metaverse game. Developed the main player controls, movements, animations, interactions, and multiplayer with mirror networking in unity.

SKILLS

Unity 2d,3d,
Multiplayer (Photon, Mirror, Socket, SFS etc.)
TPS, FPS, NPCs in Unity
Unity AR, ML Agents, DSA, APIs integrations
Dynamic contents : Addressables, APK auto update
Android, iOS, MS Store, In-App Purchases
Version Control (GitHub, SourceTree, Plastic SCM)