

ABOUT ME

Game Developer (Unity) with relevant experience, Masters in ICT (major).

CONTACT

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Jaipur, Rajasthan



EDUCATION



UNIVERSITY OF RAJASTHAN, JAIPUR
Dual degree B. Tech MTech
2018-2023

AYUSH SHRESHTHI

GAME DEVELOPER

SUMMARY

Game developer with relevant experience, Masters in ICT (major). Innovative unity game developer with background in programming, designing and creation of interactive games. Experience extends to developing prototypes, design pattern strategies, and game development. Strong skills in problem-solving, teamwork and coding languages such as C#, C++. Previous work has resulted in enhanced gaming experiences for user through innovative designs and efficient debugging techniques.

EXPERIENCE

UNITY GAME DEVELOPER

(Apr 2023 – present) **Mobzway Technologies**

Worked on 2d mobile multiplayer games including poker, rummy, ludo with socket and smartfoxserver networking. Worked on different APIs, SDKs, and android plugins integration like firebase, google, fb. Worked on core gameplay, UI, and game architecture with Addressables, deep link, scriptable objects, Android Java class.

UNITY GAME DEVELOPER

(Mar 2022 – Mar 2023) **Dunland Metaverse**

Worked with a startup on a 3d web browser based metaverse game. Developed the main player controls, movements, animations, interactions, and multiplayer with mirror networking in unity.

GAME DEVELOPER INTERN

(Nov 2020 – Jan 2021) **Cogent Web Services**

Worked on different UI and debugging for mobile games.

SKILLS

Unity 2d,3d,
Multiplayer (Photon, Mirror, Socket, SFS etc.)
TPS, FPS, NPCs in Unity
Unity AR, ML Agents, DSA, APIs integrations
Dynamic contents : Addressables, APK auto update