

Zeus Learning Recruitment Drive (Batch 2022)

Job Description for Software Developer (Package -600,000 Per annum)

- 1. Independently think of solutions to complex requirements; possess exceptional logical skills
- 2. Work on products that are used across platforms (e.g. Mobile Devices, Tablets)
- 3. Collaborate with back-end developers and web designers
- 4. Conduct developer/unit testing and release activities
- 5. Optimize applications for maximum performance
- 6. Build reusable code and libraries for future use
- 7. Can multi-task and stay organized in a dynamic work environment
- 8. Collaborate with back-end developers and web designers

Requirements:

- 1. Knowledge in HTML5, javascript and jQuery
- 2. Knowledge in using Bootstrap and CSS3 to support responsiveness and build rich UI applications
- 3. Knowledge in at least one of the front-end Javascript frameworks e.g. Backbone, Angular, React JS
- 4. Good understanding of OO programming and design patterns
- 5. Good debugging and optimization skills
- 6. BE/MCA or higher in a computer related field

Job Description for Instructional Designer/ EdTech User Experience Designer (Package -550,000 Per annum)

- 1. Conceptualizing and defining features of educational products
- 2. Creating design documents and storyboards with detailed layouts
- Translating high-level requirements into functional interfaces
- 4. Wire-framing and prototyping with interaction flows
- 5. Presenting and executing designs as a part of software development teams

Requirements:

- 1. Knowledge of latest design trends, techniques, and technologies
- 2. Awareness of tools like Axure, Adobe XD
- 3. Problem solving mindset
- 4. Strong written and verbal communication
- 5. Strong documentation and presentation skills
- 6. Willingness to learn



Job Description for Visual Designer / User Interface Designer (Package -500,000 Per annum)

- 1. Conceptualizing the visual identy of educational products
- 2. Creating visually pleasing interfaces for digital learning products
- 3. Creating moodboards and visual identities
- 4. Researching visual design trends and best-practice
- 5. Translating high-level requirements and wireframes into functional user interfaces
- 6. Presenting and executing designs as a part of software development teams

Requirements

- · Good color, layout, typography, and iconography skills
- Awareness of tools like Adobe XD, Photoshop and Illustrator.
- Strong verbal, written, and visual communication skills.
- Strong design and presentation skills.
- Willingness to learn.

Job Description for Quality Engineer (Package -480,000 Per annum)

- 1. Review client requirements and internal specifications.
- 2. Write detailed test scenarios, test cases, and test data based on specifications.
- 3. Test for functionality, usability and accessibility.
- 4. Test for responsive design.
- 5. Perform regression testing across multiple devices.
- 6. Analyse issues and work with design and development teams to reach mutually agreeable solutions.
- 7. Describe issues in a clear, concise, and unambiguous manner.

Requirements:

- 1. Strong written and verbal communication skills
- 2. Good logical and problem solving ability
- 3. Ability to work in a team
- 4. Exposure to web-based tools and technologies
- 5. Willingness to learn new skills
