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//Palindrom checking...
#include <stdio.h>
int main() {
 int n, reversed = 0, remainder, original;
  printf("Enter an integer: ");
  scanf("%d", &n);
  original = n;
  // reversed integer is stored in reversed variable
  while (n != 0) {
    remainder = n % 10;
    reversed = reversed * 10 + remainder;
     n = 10;
  }
  // palindrome if orignal and reversed are equal
  if (original == reversed)
    printf("%d is a palindrome.", original);
  else
     printf("%d is not a palindrome.", original);
  return 0;
}
```