1. Int	roduction to Machine Learning: Definition and Importance
•	ML is a subset of Al where systems learn from data.
•	It automates decisions, predicts trends, and recognizes patterns.
2. AI	vs. ML vs. DL: Key Differences
•	Al: Machines mimicking human intelligence.
•	ML: Data-driven learning under Al.
•	DL: Deep learning with neural networks.
3. Ty Lear	pes of Machine Learning: Supervised, Unsupervised, Reinforcement ning
•	Supervised: Learning from labeled data.
•	Unsupervised: Learning from unlabeled data.
•	Reinforcement: Learning via rewards and penalties.
4. Ch	nallenges in Machine Learning
•	Issues with data quality, overfitting, and model complexity.
5. Ap	oplications of Machine Learning
•	Used in healthcare, finance, marketing, and self-driving cars.

6. Data Types: Ordinal, Nominal, Ratio, Interval

- Ordinal: Ranked data.
- Nominal: Categories without order.
- Ratio: Data with a true zero.
- Interval: Data with equal intervals but no true zero.

#### 7. Structured, Semi-structured, and Unstructured Data

- Structured: Organized data (e.g., databases).
- Semi-structured: Partially organized (e.g., JSON, XML).
- Unstructured: Raw data (e.g., images, text).

## 8. Machine Learning Development Life Cycle

• Steps include problem definition, data collection, model building, testing, and deployment.

#### 9. Preliminary Project Planning

• Define the problem, collect data, choose algorithms, and set timelines.

#### 10. Bias and Variance Tradeoff

- Bias: Error due to overly simple models.
- Variance: Error from complex models overfitting data.

#### 11. Overfitting and Underfitting

Underfitting: Model is too simple and cannot capture patterns.
12. Understanding Datasets: Features Selection, Train/Test/Validation Sets
Feature Selection: Choosing relevant data attributes.
Train/Test/Validation: Dividing data for training, testing, and validation.
13. Preprocessing Techniques in ML
Techniques like normalization, encoding, and imputation to clean data.
14. Cross Validation Techniques
<ul> <li>Splitting data into multiple subsets for training and validation to improve model accuracy.</li> </ul>
15. Hyperparameter Tuning and Optimization
Adjusting parameters to enhance model performance.
16. Confusion Matrix: Understanding True Positives and False Positives
<ul> <li>A matrix showing true positives, false positives, true negatives, and false negatives.</li> </ul>
17. Precision, Recall, F1 Score

• Overfitting: Model is too complex and learns noise.

- Precision: Accuracy of positive predictions.
- Recall: Ability to find all positive instances.
- F1 Score: Harmonic mean of precision and recall.

#### 18. Technical Seminar - 1

• Presentation on a machine learning topic with analysis.

### 19. Type-1 Error vs. Type-2 Error

- Type-1 Error: False positive (incorrectly rejecting a true null hypothesis).
- Type-2 Error: False negative (failing to reject a false null hypothesis).

#### 20. Error Metrics: MAE, MSE, RMSE

- MAE: Mean absolute error.
- MSE: Mean squared error.
- RMSE: Root mean squared error.

#### 21. Introduction to Regression Models: Linear Regression

• Predicts a continuous output using linear relationships.

#### 22. Cost Function and Gradient Descent for Linear Regression

- Cost Function: Measures prediction error.
- Gradient Descent: Optimization algorithm for minimizing the cost function.

23. Mul	tiple Linear Regression: Concept and Implementation
• E	xtends linear regression to predict outcomes based on multiple features.
24. Intro	oduction to Classification Algorithms
	lgorithms used for classifying data into categories (e.g., decision trees, NN).
25. Log	istic Regression in Detail
• A	classification algorithm for binary outcomes using logistic function.
26. Dec	ision Trees: Working Mechanism and Applications
• A	tree-like structure for decision-making, widely used in classification tasks.
27. Naiv	ve Bayes
	probabilistic classifier based on Bayes' theorem assuming independence of atures.
28. k-N	earest Neighbors and Support Vector Machines
• k-	NN: Classification based on closest neighbors.
• S'	VM: Classifies data by finding the optimal hyperplane.
29. Intro	oduction to Clustering and Its Importance

•	Grouping similar data points together in unsupervised learning.
30. k	-Means Clustering Algorithm: Steps and Implementation
•	A popular clustering algorithm that partitions data into k clusters.
31. H	ierarchical Clustering: Agglomerative and Divisive Methods
•	Builds a hierarchy of clusters either by merging (agglomerative) or splitting (divisive).
32. P	robabilistic Clustering: Gaussian Mixture Models
•	A probabilistic approach that assumes data points are generated from a mixture of Gaussian distributions.
33. Ir	ntroduction to Dimensionality Reduction Techniques
•	Techniques like PCA to reduce the number of features while retaining important information.
34. P	rincipal Component Analysis (PCA) – Theory and Implementation
•	A technique for reducing data dimensions by transforming features into principal components.
35. A	pplications of PCA in Machine Learning
•	PCA is used in image compression, noise reduction, and data visualization.

# 36. Basic Design of Neural Networks and Architecture Terminology

 Neural networks consist of layers of nodes (neurons) for pattern recognition tasks.

# 37. Multilayer Perceptrons (MLP) – Understanding Deep Learning Networks

• A type of neural network with multiple layers, used in deep learning.

## 38. Activation Functions: Sigmoid, ReLU, Tanh, Softmax

- Functions that introduce non-linearity in neural networks:
  - Sigmoid: Outputs values between 0 and 1.
  - ReLU: Outputs 0 for negative inputs and the input itself for positive inputs.
  - o Tanh: Outputs values between -1 and 1.
  - Softmax: Converts output into probability distribution.