8-Feb

08 February 2022 21:17

Functions or Methods :-

method
```
isPrime(num){
    ____
    ____  } logic
    ____
}
```

Return Types

- Void => Nil/Null/Empty
- Datatypes => int, char, boolean, String

"%"

"return"

- return 1;
- return true;
- return "Hello";
- return;

```
void isEven(nums){
    if(nums%2==0){
        Sout("Even")
    }else{
        Sout("Odd")
    }
}
```

NewtonSchool } Camel Casing
isEven()

return => skips rest of the code

```
boolean isEven(n){
    if(n%2==0){
①      return true;
    }else{
②      return false;
    }
}
```

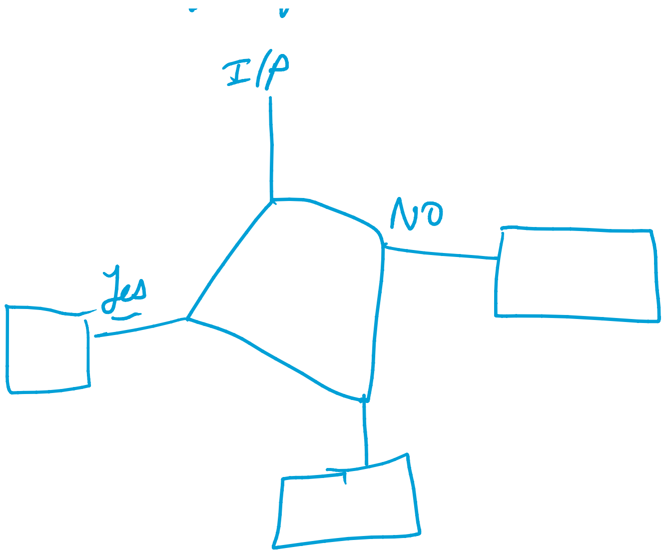
A

(x==y)

(x!=y)

I/P

if(n%2==0){




```
if(x%2==0){
    return
}else{
    return
}
```