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HANGOUT ON TATTLING

PROJECT SYNOPSIS
OF MINI PROJECT-II

BACHELOR OF TECHNOLOGY
Computer Science and Engineering Branch

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Title of the Project

Hangout On Tattling

Abstract

We all cannot disagree with the fact that there are a lot of people in our society everyone wants to connect with each other but it becomes very difficult to take time to communicate with each other in face to face mode . Sometimes it creates a lot of haphazard to stay connected .

Objective

The main objective of this project is to create a system for society that will help to communicate with people anywhere in the world by sending and receiving messages in real time. The user can complete other tasks while chatting over the Internet.

Feasibility Study

Existing System :- Currently, people who are addicted in social media through various resources to communicate with each other. People wants to stay in touch with their friends, family or colleagues to know about their day to day life .

Proposed System :- Our system will provide a website to the user in which they can communicate with each other. We will provide a platform where it allows your user to get an instant response to the questions they need answering.

Functionality

Our system will provide the user with immense services, in particular :-

a) First , user needs to login their account to chat with their friends .
b) The user can send messages to another person.
c) The user can view the messages send by other user at any time and responds to them.
d) After chatting with particular person, the user can also read their chat.
e) User can logout their account whenever they want .

Future Scope

The development of this system surely prompts many areas of further lengthening. This system has wide scope to implement features like:

a) User can also view previous messages at any time .
b) Users can check whether the message is seen/received or not .
c) User can react with the help of emoji's.
d) We can also see the list of persons with whom they can chat.
e) User can also see the topmost 5 or 6 chats with who they talk most.

GitHub Repository

https://github.com/AyushiBatham/HangOut_On_Tattling.git

Technology

Hardware Requirements :-

- Computer System with minimum 8GB of RAM

Software Requirements :-

- Windows/Linux OS
- Visual Code Studio
- Xampp

Programming Languages :-

- JavaScript
- Php
- HTML
- CSS

Conclusion

This proposes a generic approach to facilitate user to communicate, interact and/or exchange messages over the Internet. This involves two or more individuals that communicate through a chat-enabled service or software. The chance to meet new people with different views. Hoping that this will save the time of users , and Hangout On Tattling will serve as a medium to allow user to communicate in their busy schedule in an efficient manner.