# Ayushi Jain

+(91) 8800583794 | avushi19031@iiitd.ac.inl ayushij2704@gmail.com | linkedin.com/in/ayushi31/ | github.com/Ayushihelloworld

# **FDUCATION**

#### IIIT DELHI

BTech in Computer Science Engineering 2019-2023|New Delhi, India Current CGPA: 7.7

#### CLASS 12TH

Grad. May 2019 New, India Class 12th CBSE Board: 95.4/100

#### CLASS 10TH

Grad. May 2017 New, India Class 10th CBSE Board: 10.0/10.0 NTSE Scholar'17

## TECHNICAL ELECTIVES

Introduction to Programming (GP: 8) Computer Organisation (GP: 9) Data Structures and Algorithms (GP: 8) Linear Algebra (GP: 8) **Basic Electronics** 

**Digital Circuits Prototyping Interactive Systems Probability And Statistics** Advanced Programming\* Operating Systems\* Discrete Mathematics\*

Maths-3/Multivariable Calculus\*

(Currently Pursuing)\*

# PROGRAMMING SKILLS

## **PROGRAMMING LANGUAGES**

Java | Python | C | JavaScript

### **TOOLS AND TECHNOLOGIES**

Extensive

HTML | CSS | Django | Flask | Google Cloud | NodeJS | MongoDB | REST APIs Comfortable

Firebase | React JS | Operating Systems | Arduino | SQL

Familiar:

MeteorJS | MIT App Inventor | Puppeteer

# INTERESTS/HOBBIES

#### Teaching

Reading Books and Learning about

I have done a course on Negotiation and Mediation

Lam well versed in French

## **PROJECTS**

Book Donation, Renting and Selling Website: github.com/Book-Donation-Website Uses the realtime database functionality of Firebase to store queries for books, list of books and their status.

Uses different levels of user authentication (super admin, admin and users).

Dynamic routing has been implemented with Flask.

Color Switch Game: github.com/Color Switch

Uses OOPs concepts and JavaFX GUI to remake the original colorSwitch game. Uses the concepts of serialisation and deserialisation for saving and reloading played

InteractiveCarGame: github.com/InteractiveCarGame

Single/multiplayer car game written in Arduino.

User uses ultrasonic sensors and touch sensors interact with the game environment.

## Linux Shell Implementation in C: github.com/LinuxShellinC

Implementation of Linux shell commands in C using various system calls in Linux.

Blogging Website: github.com/Blogging-Website

Built a blog website with MERN stack.

It uses the lodash library of Node is for dynamic linking.

Collaborative Text Editor in Node JS: github.com/CollaborativeText

Built using Node JS.

It is tested on different tabs in same browser and was done using the socket.io library of NodeJS.

# AWARDS AND ACHIEVEMENTS

**JEE MAINS**: AIR 3366 NTSE Scholar, 2017

LeetCode:

Solved 368 questions on LeetCode (leetcode.com/blue bubble)

#### Codeforces:

Solved 119 guestions on CodeForces (codeforces.com/profile/ayushij2704)

#### 30 Days of Google Cloud:

Completed 30 Days of Google Cloud Program for machine learning on QwikLabs. Learnt the Fundamentals of Google Cloud, working with BigQuery, integrating projects with Machine Learning Apis, and performing fundamental tasks in machine learning in cloud

# POSITIONS OF RESPONSIBILITY

#### Facilitator for 30 Days of Google Cloud:

Helped students register and complete Machine Learning and Cloud Engineering tracks for the program(required 40 hours of skill based labs).

55 students successfully completed the program.

## Worked for a non-profit organisation

Took a workshop of HTML and CSS for school students.

20 students developed their own portfolio by end of the workshop.

#### Conducted Blood Donation event in ESYA

Nearly 200 people donated blood at the camp

Core Member of the Developer Student Clubs Google, IIIT Delhi

Core Member of the UAV team, IIIT Delhi