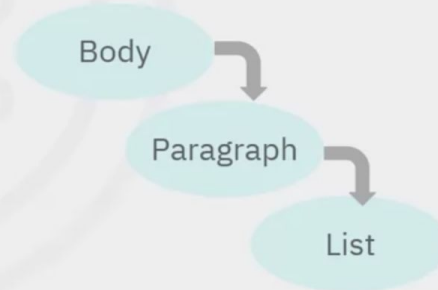


# **3. CSS**

## **(Cascading Style Sheets)**

# What is CSS?

- Design that is layered over the top of an HTML Web page
- Describes how HTML elements are displayed
- Creates a uniform look throughout each element of each page of the website
- Child and descendant elements often inherit styles that are defined for parent elements



# What Elements Can CSS Control?

- Fonts
- Text
- Colors
- Backgrounds
- Sizes
- Borders
- Spacing
- Positioning
- Visual effects
- Tables
- Lists

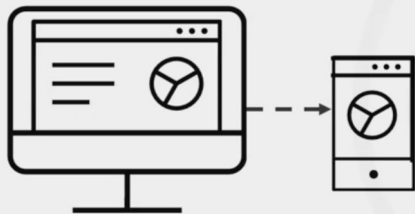
# Guidelines

- Colors use Red-Green-Blue (RGB) hexadecimal light values
- Size use pixels, em, or a percentage
- Text can be aligned left, right, or center
- Floats can also be left or right
- Vertical alignments must be top, middle, or bottom
- Fonts can be any specific font or font family, such as serif, sans-serif, or monospace or even a downloadable font

# Choosing A Layout

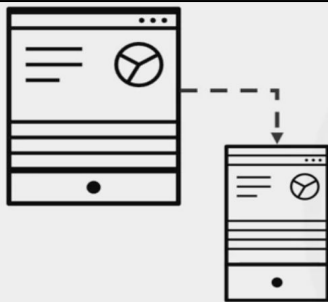
In a fluid layout:

- The height and width of elements are flexible
- The expansion or contraction is based on screen size
- The elements are specified using percentages and ems



In a fixed layout:

- You specify the height and width of elements
- Values remain the same regardless of screen size
- You specify elements using pixels



# CSS Format

```
html-tag-name
{
  css-property-key-1: css-value-1;
  css-property-key-2: css-value-2;
}
```

HTML Elements	Description
Tags	<ul style="list-style-type: none"><li>• Any tags in the HTML code</li><li>• For example: &lt;a&gt;, &lt;div&gt;, &lt;li&gt;, or &lt;label&gt;</li></ul>
ID reference	<ul style="list-style-type: none"><li>• Displayed with a preceding <u>hash symbol (#)</u></li><li>• For example: #id-of-html-tag</li></ul>
Class reference	<ul style="list-style-type: none"><li>• Displayed with a preceding <u>dot/period symbol (.)</u></li><li>• For example: .class-of-html-tag</li></ul>

# Applying CSS to HTML

## 1. Inline CSS

- Used for single HTML element
- HTML documents get messy quickly
- Insert the `style` attribute inside any HTML element

```
<p style="color:red;">A red paragraph.</p>
```

## 2. Internal CSS

- Used for **a single page**
  - However It “dirties” the page with a non-HTML code If you copy and paste this style on each page
  - It will **increase** the load time of each page
- To use this method, the <style> tag must be used, with your CSS code inside.

```
<style>  
  body {background-color: yellow;}  
</style>
```



### 3. External CSS

- Used to style an entire website
- Can be linked to from other pages
- Add a <link> tag to the <head> tag

```
<head>  
  <link rel="stylesheet" type="text/css" href="style.css">  
</head>
```

- Can use a combination of all three methods
- The type with the highest priority is applied

Highest  
Priority

Inline > Internal > External

Lowest  
Priority

# Types of Frameworks

- Using **no** framework at all and just using plain CSS (also called **Vanilla CSS**) requires you to write all the styling on your own.
  - This gives you the **freedom** to style everything exactly as you want it, but also requires a lot of **time** and effort, as you must style every component.
- An alternative to this is to use a
  1. **Utility** based frameworks
    - Gives ‘utility’ classes that scope to a single CSS property
    - This makes it easier to apply CSS properties directly in your HTML code, which can save a lot of time while still giving you the freedom to style components as you wish
  2. **Component** based frameworks
    - Provides pre-styled components and templates which are easy to add to any website
    - This requires little knowledge of CSS and makes it easy to keep consistent styles, but also limits you to only the components made available by the framework

# 1. Utility Based Frameworks

- These typically come in the form of **classes** which scope to single-purpose CSS classes
- Instead of having to write out the entire CSS property, it allows you to use a property by referencing its corresponding class within the “class” attribute of your desired HTML element
- For example:
  - Instead of using the CSS property -- “***text-align: center;***” use a utility-first framework such as “***text-center***”, which does the same thing when added to the “class” attribute of an HTML element
- Since it involves adding many classes to your HTML markup, this often causes the download size to **increase**, and potentially slows down your web pages

```
text-align: center; //CSS property  
text-center //Utility class
```

# Example: TailWind CSS

## Vanilla CSS

```
a {  
  color: red;  
  text-decoration: underline;  
}  
a:hover {  
  color: rgb(185, 28, 28);  
}
```

## Tailwind CSS

```
<a href="..." class="underline  
text-red-500 hover:text-red-  
700">Dangerous Link</a>
```

Hover class is applied when  
users hover over an element

- Example:
  - Adding “**md:**” before a class will only apply the class when a **user’s screen size > 768px**
  - This code will display an image with a width of 16 (64px) by default, a width of 32 (128px) on medium screens, and a width of 48 (192px) on large screens

Modifiers can help create responsive websites to fit any screen size

```

```

## 2. Component Based Frameworks

- Provides **pre-styled components** which can be easily added to your code
- Can develop well-styled websites **rapidly**, as significantly less time needs to be spent styling each element
- Can keep all related elements styled **uniformly**, as you can simply choose the same styles each time
- However it **limits** you only to what the framework provides, and doesn't give you the freedom of customizing everything exactly as you want it.
- A lot of overhead code that you wouldn't otherwise get, as component frameworks will often provide you with more components than what you'll use

# Example: Bootstrap

## Vanilla CSS

```
a {  
  color: red;  
  text-decoration: underline;  
}  
a:hover {  
  color: rgb(185, 28, 28);  
}
```

## Tailwind CSS

```
<a href="..." class="underline  
text-red-500 hover:text-red-  
700">Dangerous Link</a>
```

## Bootstrap

```
<a href="..." class="link-  
danger">Dangerous Link</a>
```