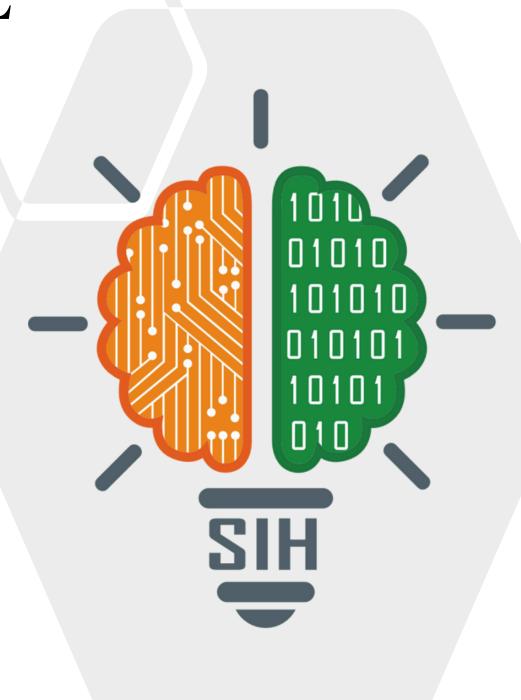
SMART INDIA HACKATHON 2025



TITLE PAGE

- Problem Statement ID SIH25060
- Problem Statement Title- Real life solutions for Waste Management.
- Theme- Clean & Green Technology
- PS Category- Software
- Team ID-
- Team Name : Turing.Tosh





EcoSankalan

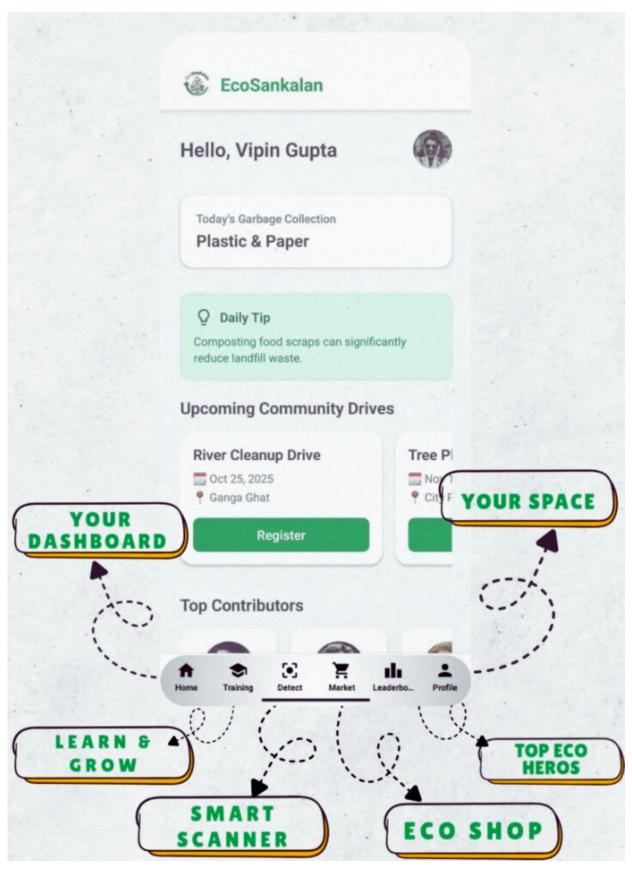


• Proposed Solution

- Training: In-app micro-learning + quizzes for awareness → earn points.
- **Incentives**: Points, leaderboards, redeemable rewards to drive participation.
- Citizen App: Snap & report waste → Al auto-classifies → escalates if unresolved.
- Marketplace: Citizens sell recyclable waste → recyclers/workers buy directly.
- Smart Scheduling: Citizens & workers notified of today's waste type collection.

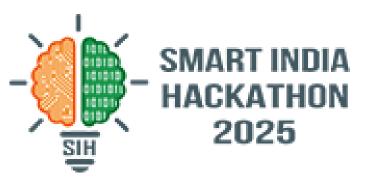
Innovation & Uniqueness:

- Combines reporting + incentives + education + marketplace in one ecosystem.
- Ensures accountability (before/after proof + auto-escalation).
- **Gamification + Transparency** = sustained citizen participation.





TECHNICAL APPROACH



Technology Stack

• Frontend: React Native, JavaScript, TypeScript, Tailwind CSS

• Backend: NodeJS, ExpressJS, MongoDB

• Al and ML: Roboflow

• API Services : Roboflow API

• Cloud and Deployment : EAS , Render , GitHub

• Add-Ons: JWT









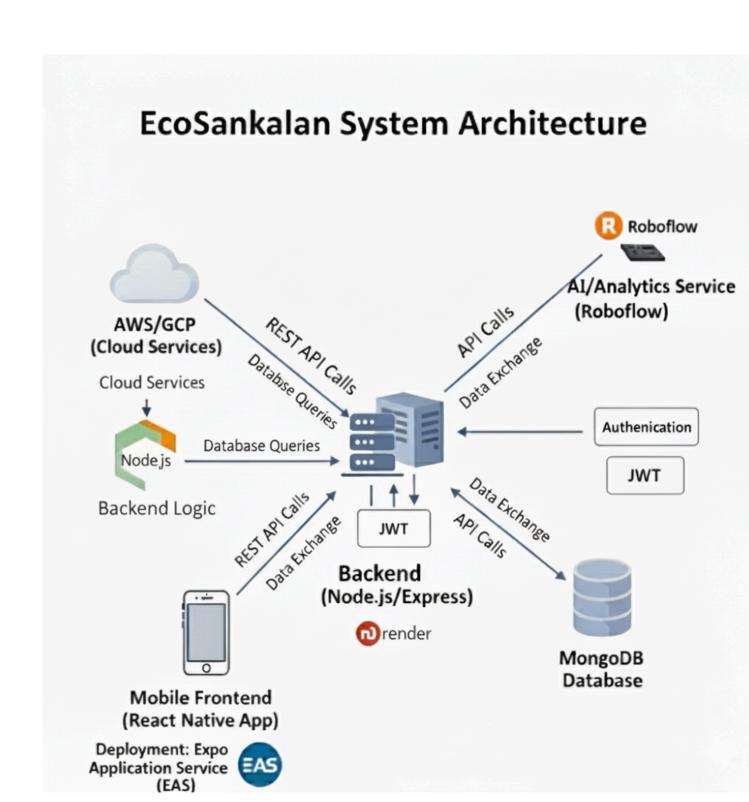












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FEASIBILITY AND VIABILITY



Feasibility

- 1. Mobile-first → lightweight React Native app (cross-platform) works on low-cost Android phones.
- 2. Cloud-based Node.js + MongoDB → low infra, quick scale to multiple ULBs.
- 3. Easy training → in-app micro-learning content.

• <u>Challenges</u>

- 4. Citizen-side: Low awareness, digital illiteracy, app fatigue.
- 5. **Technology-side**: Spam reports, server downtime, photo misclassification.
- 6. **Operational-side**: Marketplace trust issues, logistic gaps, unverified buyers/sellers.

• Use Cases

- 7. Citizen Participation Snap waste → AI verifies → task autoassigned to worker.
- 8. **Training Adoption** Students, SHGs & citizens earn points after completing training.
- 9. Marketplace Households sell recyclables, recyclers/NGOs buy → direct income.

Solutions

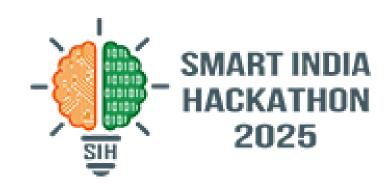
- 1. Awareness campaigns, gamification & rewards → drive citizen adoption.
- 2. AI-based spam filtering + citizen reputation scores → improve trust.
- 3. Verified recycler/worker onboarding + escrow system for marketplace.
- 4. Cloud backup & monitoring → minimize downtime, ensure reliability.

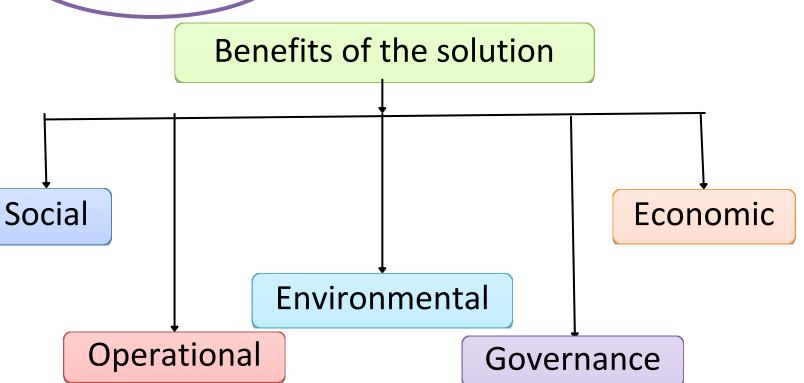
Supporting Facts

- Yadgir "See Waste, Send Photo" success shows citizens will participate if easy & accountable.
- Smart city pilots with AI/RFID showed 20–30% reduction in missed pickups.
- Recycling market projected to cross ₹6,000 crore by 2030
 → marketplace viability.

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IMPACT AND BENEFITS





- Potential impact on target audience:
- Citizens: Easy reporting, rewards (points, leaderboards), awareness training in local language.
- Workers & Staff: Daily waste-type instructions, optimized routes, reduced confusion.
- **Recyclers/NGOs**: Direct access to sell/buy waste items, better material sourcing.
- Youth/Students: Incentivized participation through gamified learning modules.

Benefits of the solution

Social:

- Community-driven participation through incentives & gamification.
- Awareness campaigns & in-app training → long-term change in waste habits.
- Builds trust between citizens & municipal authorities via public dashboards.

Environmental:

- Increase in waste segregation → more recycling, less landfill.
- Reduced open dumping → improved sanitation & air quality.
- Marketplace ensures recyclables are reused efficiently.

Economic:

- Fuel & operational cost savings for ULBs (15–20%).
- New business opportunities for recyclers/startups in circular economy.

Operational:

- Complaint resolution time reduced ~40%.
- Real-time dashboards improve accountability & performance tracking.

Policy & Governance:

- Strengthens Swachh Bharat Mission & Smart City programs.
- Improves Swachh Survekshan rankings with measurable results.

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RESEARCH AND REFERENCES



Problem Validation

- The Problem: The core issue of waste management in India is a behavioral one: a lack of consistent segregation at the household level.
- Reference: Official reports from the Government of India's Swachh Bharat Mission and the CPCB.(Link:https://sbmurban.org/swachh-survekshan)

Strategic Learnings

- The Indore Model: Learned that scheduled, segregated collection and continuous citizen education are critical for urban waste management success.
- Reference: Data and reports from the Indore Municipal Corporation's solid waste management program.(Link:https://sbmurban.org/indore-clean-green) (Link:https://documents.worldbank.org/en/publication/documents-reports/documentdetail/145111637051108755/waste-management-in-estonia-survey-on-behaviors-perceptions-and-motivations)

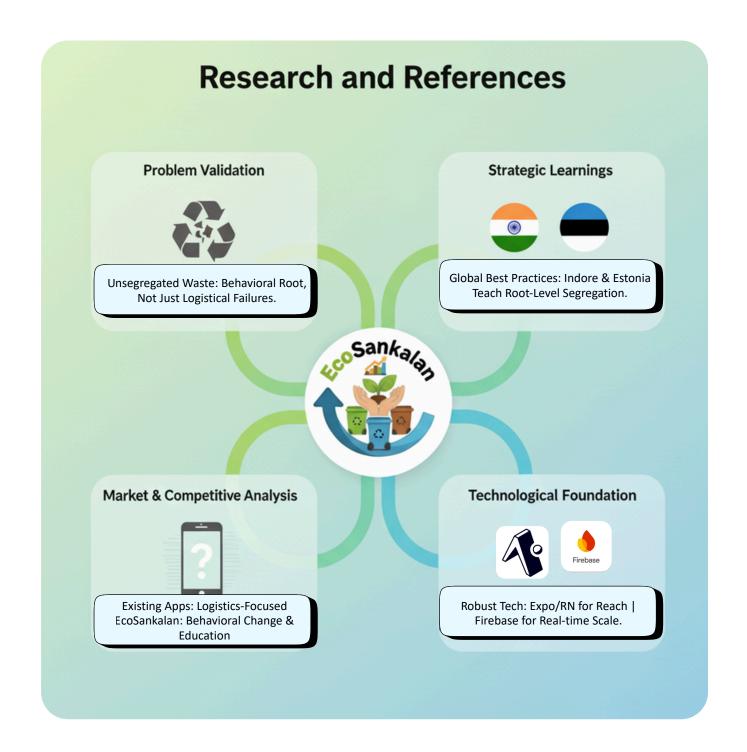
Market & Competitive Analysis

- The Gap: Existing apps focus on logistics and collection. We identified the need for a solution that addresses the fundamental issue of behavior change and education at the source.
- Reference: Analysis of top waste management apps and market research reports.

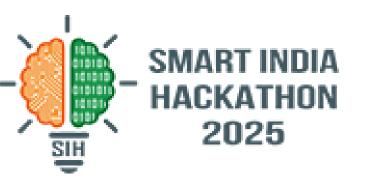
Technological Foundation

- Our Stack: We chose Expo/React Native for rapid, cross-platform development and Firebase for a scalable, real-time backend.
- Reference: Expo and Firebase official documentation, highlighting the benefits of their ecosystems.

(Link:https://docs.expo.dev/workflow/overview/) (Link:https://firebase.google.com/docs)



IMPORTANT INSTRUCTIONS



Please ensure below pointers are met while submitting the Idea PPT:

- 1. Kindly keep the maximum slides limit up to six (6). (Including the title slide)
- 2. Try to avoid paragraphs and post your idea in points /diagrams / Infographics /pictures
- 3. Keep your explanation precise and easy to understand
- 4. Idea should be unique and novel.
- 5. You can only use provided template for making the PPT without changing the idea details pointers (mentioned in previous slides).
- 6. You need to save the file in PDF and upload the same on portal. No PPT, Word Doc or any other format will be supported.

Note - You can delete this slide (Important Pointers) when you upload the details of your idea on SIH portal.