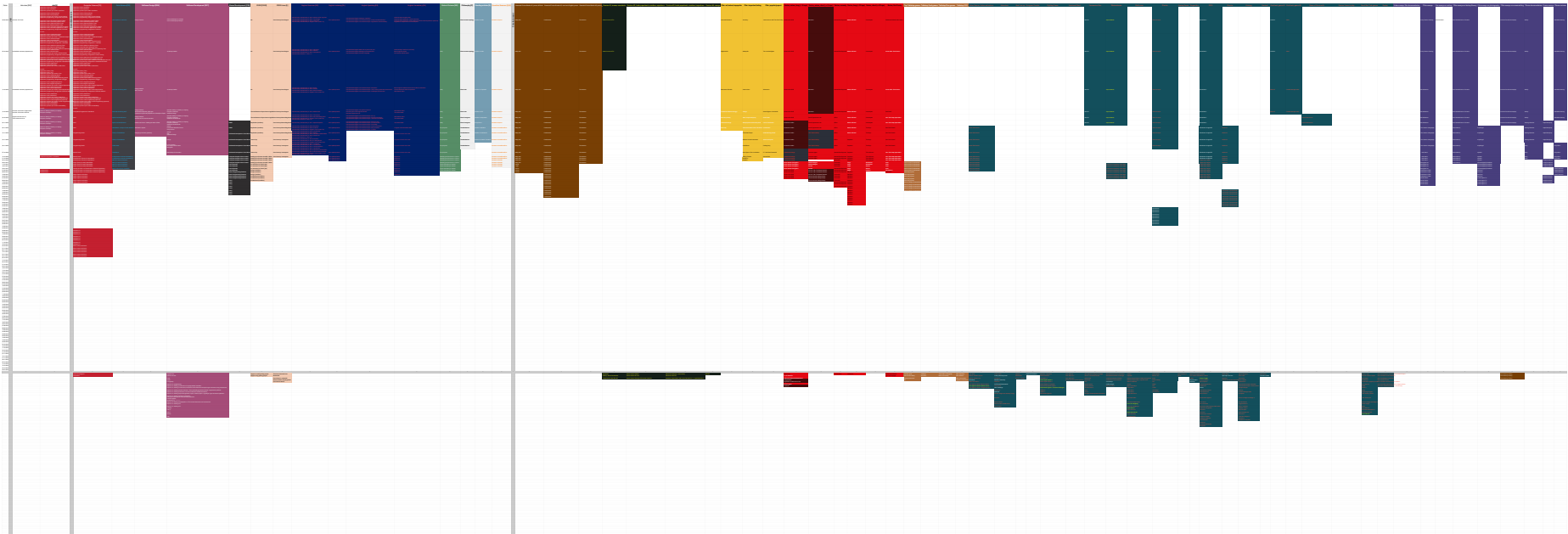


Time	Monday [J (CS), EL, ES, SD, SDN, R, Q/A]	Tuesday [J (CS), DS, EG, EV, FOSS, L, R]	Wednesday [J (CS), EL, ES, SD, SDN, R, Q/A]	Thursday [J (CS), DS, EG, EV, FOSS, L, R]	Friday [J (CS), EL, ES, SD, SDN, R, Q/A]	Saturday [J (CS), EG, EV, FOSS, games]	Sunday [CS, NS, P, R, reading day]
09:00	Arrested Development	Baccano!	Arrested Development	Baccano!	Arrested Development	Baccano!	
09:30	Every Frame a Painting	One Hundred Years of Cinema	Every Frame a Painting	One Hundred Years of Cinema	Every Frame a Painting		
10:00	Answers on Quora	LinuxJourney: Grasshopper	Answers on Quora	LinuxJourney: Grasshopper	Answers on Quora		
10:30							
11:00							
11:30							
12:00							
12:30							
13:00							
13:30							
14:00							
14:30							
15:00							
15:30							
16:00							
16:30	Better Call Saul	Better Call Saul	Better Call Saul	Better Call Saul	Better Call Saul		
17:00	Better Call Saul	Better Call Saul	Better Call Saul	Better Call Saul	Better Call Saul		
17:30							
18:00	Articles on Habr	Articles on Habr	Articles on Habr	Articles on Habr	StopGame's stream		
18:30	Repeat Words	Repeat Words	Repeat Words	Repeat Words	StopGame's stream		
19:00							
19:30							
20:00							
20:30							
21:00	Ghost in the Shell	Ghost in the Shell	Ghost in the Shell	Ghost in the Shell	Ghost in the Shell		Talos Principle
21:30							Talos Principle
22:00							Counterpart
22:30							Counterpart
23:00							~~~~~
23:30						Gone with the Wind	~~~~~
00:00	Counterpart	Counterpart	Counterpart	Counterpart	Jason Goes to Hell: The Final Friday	Gone with the Wind	Steins;Gate
00:30	Counterpart	Counterpart	Counterpart	Counterpart	Jason Goes to Hell: The Final Friday	Gone with the Wind	Her Story
					Jason Goes to Hell: The Final Friday	Gone with the Wind	Her Story
	ToDo list for a week						
00:00	Algorithms: videos: Quicksort	Algorithms: videos: Priority Queues	Algorithms: programming: Assignment 4: 8 pu	Algorithms: videos: Elementary Symbol Ta	Algorithms: notes: Balanced Search Tre	Algorithms: programming: Assignment 5: Kd-trees	
00:30	Algorithms: videos: Quicksort	Algorithms: videos: Priority Queues	Algorithms: programming: Assignment 4: 8 pu	Algorithms: videos: Elementary Symbol Ta	Algorithms: notes: Balanced Search Tre	Algorithms: programming: Assignment 5: Kd-trees	
01:00	Algorithms: videos: Quicksort	Algorithms: videos: Priority Queues	Algorithms: programming: Assignment 4: 8 pu	Algorithms: videos: Elementary Symbol Ta	Algorithms: videos: Geometric Applicat	Algorithms: programming: Assignment 5: Kd-trees	
01:30	Algorithms: notes: Quicksort	Algorithms: videos: Priority Queues	Algorithms: programming: Assignment 4: 8 pu	Algorithms: videos: Elementary Symbol Ta	Algorithms: videos: Geometric Applicat	Algorithms: programming: Assignment 5: Kd-trees	
02:00	Algorithms: notes: Quicksort	Algorithms: notes: Priority Queues	Algorithms: programming: Assignment 4: 8 pu	Algorithms: videos: Elementary Symbol Ta	Algorithms: videos: Geometric Applicat	Algorithms: programming: Assignment 5: Kd-trees	
02:30	Algorithms: practice quiz: week 3: Quick	Algorithms: notes: Priority Queues	Algorithms: programming: Assignment 4: 8 pu	Algorithms: notes: Elementary Symbol Ta	Algorithms: videos: Geometric Applicat	Algorithms: programming: Assignment 5: Kd-trees	
03:00	Algorithms: practice quiz: week 3: Quick	Algorithms: practice quiz: week 4: Priority Queues	Algorithms: programming: Assignment 4: 8 pu	Algorithms: notes: Elementary Symbol Ta	Algorithms: videos: Geometric Applicat	Algorithms: programming: Assignment 5: Kd-trees	
03:30	Algorithms: practice quiz: week 3: Quick	Algorithms: practice quiz: week 4: Priority Queues	Algorithms: programming: Assignment 4: 8 pu	Algorithms: notes: Elementary Symbol Ta	Algorithms: notes: Geometric Applicat	Algorithms: programming: Assignment 5: Kd-trees	
04:00	Algorithms: practice quiz: week 3: Quick	Algorithms: programming: Assignment 4: 8 puzzle	Algorithms: programming: Assignment 4: 8 pu	Algorithms: videos: Balanced Search Tree: Algorithms: notes: Geometric Applicat	Learn Python in Y Minutes		
04:30	Interview 150 Tasks	Algorithms: programming: Assignment 4: 8 puzzle	Algorithms: programming: Assignment 4: 8 pu	Algorithms: videos: Balanced Search Tree: Algorithms: notes: Geometric Applicat	Learn Python in Y Minutes		
05:00	Interview 150 Tasks	Algorithms: programming: Assignment 4: 8 puzzle	Algorithms: programming: Assignment 4: 8 pu	Algorithms: videos: Balanced Search Tree: Algorithms: programming: Assignment 5: Kd-trees			
05:30	Interview 150 Tasks	Interview 150 Tasks	Interview 150 Tasks	Interview 150 Tasks	Algorithms: programming: Assignment 5: Kd-trees		
Swap	Interview 150 Tasks	Interview 150 Tasks	Interview 150 Tasks	Interview 150 Tasks	Interview 150 Tasks		
Swap							
Swap							
00:00	Design Patterns	Learn Python in Y Minutes	Design Patterns	Learn Python in Y Minutes	Design Patterns	Grammar Way: Grammarway 4: Unit 2: Participles	C.O.D.E.
00:30	Design Patterns	Learn Python in Y Minutes	Design Patterns	Learn Python in Y Minutes	Design Patterns	Grammar Way: Grammarway 4: Unit 2: Participles	C.O.D.E.
01:00	Learn JavaScript in Y minutes	Grammar Way: Grammarway 4: Unit 2: Infinitive & The -ing form	Learn JavaScript in Y minutes	Grammar Way: Grammarway 4: Unit 2: Too-	Learn JavaScript by Example	EnglishDom: Prepositions of time and place	C.O.D.E.
01:30	Learn JavaScript in Y minutes	Grammar Way: Grammarway 4: Unit 2: Infinitive & The -ing form	Learn JavaScript in Y minutes	Grammar Way: Grammarway 4: Unit 2: Too-	Learn JavaScript by Example	Grammar Way: Grammarway 4: Progress Test 1 (Units 1	C.O.D.E.
02:00	Conversational English: Dialogues: repet	Grammar Way: Irregular verbs	Conversational English: Conversational topic: "Far	Grammar Way: Appendix 2 Tenses (202-203)	Conversational English: Conversational topic: "Far	Grammar Way: Grammarway 4: Progress Test 1 (Units 1	Design Patterns
02:30	Conversational English: Dialogues: repet	Grammar Way: Irregular verbs	Conversational English: Conversational topic: "Far	Grammar Way: Appendix 2 Tenses (202-203)	Conversational English: Conversational topic: "Far	Grammar Way: Appendix 3 Verbs, Adjectives, Nouns with Pl	Design Patterns
03:00	"Don't Speak" podcast	Opensource Guide: How to Contribute	"Don't Speak" podcast	Opensource Guide: How to Contribute	"Don't Speak" podcast	Grammar Way: Appendix 3 Verbs, Adjectives, Nouns with Pl	The Meditations
03:30		Opensource Guide: How to Contribute		Opensource Guide: How to Contribute	Articles on Habr	Git	The Meditations
04:00						Git	Wally
04:30						Git	Wally
Swap	Articles on DTF	Articles on StopGame	Articles on DTF	Articles on StopGame	Articles on DTF	Data Science	Articles on Habr
Swap	Coding challenges	Coding challenges	Coding challenges	Coding challenges	Coding challenges	FOSS	Coding challenges
Swap	Moby-dick	The Sonnets	Moby-dick	The Sonnets	Repeat Words	Repeat Words	Frankenstein
00:00	MandaloreGaming	Deus Ex	MandaloreGaming	Deus Ex	Lessons from the Screenplay		Moby-dick
00:30	Lessons from the Screenplay	Deus Ex	Lessons from the Screenplay	Deus Ex			Moby-dick
01:00	Super Metroid		Super Metroid				Frankenstein

Time	Monday [J (CS), EL, ES, SD, SDN, R, Q/A]	Tuesday [J (CS), DS, EG, EV, FOSS, L, R]	Wednesday [J (CS), EL, ES, SD, SDN, R, Q/A]	Thursday [J (CS), DS, EG, EV, FOSS, L, R]	Friday [J (CS), EL, ES, SD, SDN, R, Q/A]	Saturday [J (CS), EG, EV, FOSS, games]	Sunday [CS, NS, P, R, R, reading day]
01:30	Super Metroid		Super Metroid				Frankenstein
02:00						Battlestar Galactica Mini Series	Action Comics #775
02:30						Battlestar Galactica Mini Series	Action Comics #775
03:00						Wasteland 2	Battlestar Galactica Mini Series
03:30						Wasteland 2	Battlestar Galactica Mini Series
04:00						Wasteland 2	NoClip
04:30						Wasteland 2	NoClip
Swap	Videos on Youtube	Book or comics	Videos on Youtube	Book or comics	StopGame's DnD season 2	Videos on Youtube	Videos on Youtube
Swap	StopGame's stream	Videos on Youtube	StopGame's stream	Videos on Youtube	StopGame's stream	StopGame's stream	StopGame's stream
Swap	Talos Principle	StopGame's stream	Talos Principle	StopGame's stream	Talos Principle	Super Metroid	Talos Principle
	Fixed ToDo list for a week						
00:00	Algorithms: videos: Quicksort	Algorithms: videos: Priority Queues	Algorithms: programming: Assignment 4: 8 pu	Algorithms: videos: Elementary Symbol Ta	Algorithms: notes: Balanced Search Tre	Algorithms: programming: Assignment 5: Kd-trees	
00:30	Algorithms: videos: Quicksort	Algorithms: videos: Priority Queues	Algorithms: programming: Assignment 4: 8 pu	Algorithms: videos: Elementary Symbol Ta	Algorithms: notes: Balanced Search Tre	Algorithms: programming: Assignment 5: Kd-trees	
01:00	Algorithms: videos: Quicksort	Algorithms: videos: Priority Queues	Algorithms: programming: Assignment 4: 8 pu	Algorithms: videos: Elementary Symbol Ta	Algorithms: notes: Balanced Search Tre	Algorithms: programming: Assignment 5: Kd-trees	
01:30	Algorithms: notes: Quicksort	Algorithms: videos: Priority Queues	Algorithms: programming: Assignment 4: 8 pu	Algorithms: videos: Elementary Symbol Ta	Algorithms: notes: Geometric Applicat	Algorithms: programming: Assignment 5: Kd-trees	
02:00	Algorithms: notes: Quicksort	Algorithms: notes: Priority Queues	Algorithms: programming: Assignment 4: 8 pu	Algorithms: videos: Elementary Symbol Ta	Algorithms: notes: Geometric Applicat	Algorithms: programming: Assignment 5: Kd-trees	
02:30	Algorithms: practice quiz: week 3: Quick	Algorithms: notes: Priority Queues	Algorithms: programming: Assignment 4: 8 pu	Algorithms: notes: Elementary Symbol Ta	Algorithms: videos: Geometric Applicat	Algorithms: programming: Assignment 5: Kd-trees	
03:00	Algorithms: practice quiz: week 3: Quick	Algorithms: practice quiz: week 4: Priority Queues	Algorithms: programming: Assignment 4: 8 pu	Algorithms: notes: Elementary Symbol Ta	Algorithms: videos: Geometric Applicat	Algorithms: programming: Assignment 5: Kd-trees	
03:30	Algorithms: practice quiz: week 3: Quick	Algorithms: practice quiz: week 4: Priority Queues	Algorithms: programming: Assignment 4: 8 pu	Algorithms: notes: Elementary Symbol Ta	Algorithms: videos: Geometric Applicat	Algorithms: programming: Assignment 5: Kd-trees	
04:00	Algorithms: practice quiz: week 3: Quick	Algorithms: programming: Assignment 4: 8 puzzle	Algorithms: programming: Assignment 4: 8 pu	Algorithms: videos: Balanced Search Tree: Algorithms: notes: Geometric Applicat	Learn Python in Y Minutes		
04:30	Interview 150 Tasks	Algorithms: programming: Assignment 4: 8 puzzle	Algorithms: programming: Assignment 4: 8 pu	Algorithms: videos: Balanced Search Tree: Algorithms: notes: Geometric Applicat	Learn Python in Y Minutes		
05:00	Interview 150 Tasks	Algorithms: programming: Assignment 4: 8 puzzle	Algorithms: programming: Assignment 4: 8 pu	Algorithms: videos: Balanced Search Tree: Algorithms: programming: Assignment	5: Kd-trees		
05:30	Interview 150 Tasks	Interview 150 Tasks	Interview 150 Tasks	Interview 150 Tasks	Algorithms: programming: Assignment	5: Kd-trees	
Swap	Interview 150 Tasks	Interview 150 Tasks	Interview 150 Tasks	Interview 150 Tasks	Interview 150 Tasks		
Swap							
00:00	Design Patterns	Learn Python in Y Minutes	Design Patterns	Learn Python in Y Minutes	Design Patterns	Grammar Way: Grammarway 4: Unit 2: Participles	C.O.D.E.
00:30	Design Patterns	Learn Python in Y Minutes	Design Patterns	Learn Python in Y Minutes	Design Patterns	Grammar Way: Grammarway 4: Unit 2: Participles	C.O.D.E.
01:00	Learn JavaScript in Y minutes	Grammar Way: Grammarway 4: Unit 2: Infinitive & The -ing form	Learn JavaScript in Y minutes	Grammar Way: Grammarway 4: Unit 2: Too-	Learn JavaScript by Example	EnglishDom: Prepositions of time and place	C.O.D.E.
01:30	Learn JavaScript in Y minutes	Grammar Way: Grammarway 4: Unit 2: Infinitive & The -ing form	Learn JavaScript in Y minutes	Grammar Way: Grammarway 4: Unit 2: Too-	Learn JavaScript by Example	Grammar Way: Grammarway 4: Progress Test 1 (Units 1	C.O.D.E.
02:00	Conversational English: Dialogues: repet	Grammar Way: Irregular verbs	Conversational English: Conversational topic: "Far	Grammar Way: Appendix 2 Tenses (202-203)	Conversational English: Conversational top	Grammar Way: Grammarway 4: Progress Test 1 (Units 1	Design Patterns
02:30	Conversational English: Dialogues: repet	Grammar Way: Irregular verbs	Conversational English: Conversational topic: "Far	Grammar Way: Appendix 2 Tenses (202-203)	Conversational English: Conversational top	Grammar Way: Appendix 3 Verbs, Adjectives, Nouns with Pr	Design Patterns
03:00	"Don't Speak" podcast	Opensource Guide: How to Contribute	"Don't Speak" podcast	Opensource Guide: How to Contribute	"Don't Speak" podcast	Grammar Way: Appendix 3 Verbs, Adjectives, Nouns with Pr	The Meditations
03:30		Opensource Guide: How to Contribute		Opensource Guide: How to Contribute	Articles on Habr	Git	The Meditations
04:00						Git	Wally
04:30						Git	Wally
Swap	Articles on DTF	Articles on StopGame	Articles on DTF	Articles on StopGame	Articles on DTF	Data Science	Articles on Habr
Swap	Coding challenges	Coding challenges	Coding challenges	Coding challenges	Coding challenges	FOSS	Coding challenges
Swap	Moby-dick	The Sonnets	Moby-dick	The Sonnets	Repeat Words	Repeat Words	Frankenstein
00:00	MandaloreGaming	Deus Ex	MandaloreGaming	Deus Ex	Lessons from the Screenplay		Moby-dick
00:30	Lessons from the Screenplay	Deus Ex	Lessons from the Screenplay	Deus Ex			Frankenstein
01:00	Super Metroid		Super Metroid				Frankenstein
01:30	Super Metroid		Super Metroid				Frankenstein
02:00						Battlestar Galactica Mini Series	Action Comics #775
02:30						Battlestar Galactica Mini Series	Action Comics #775
03:00						Wasteland 2	Battlestar Galactica Mini Series
03:30						Wasteland 2	Battlestar Galactica Mini Series
04:00						Wasteland 2	NoClip
04:30						Wasteland 2	NoClip
Swap	Videos on Youtube	Book or comics	Videos on Youtube	Book or comics	StopGame's DnD season 2	Videos on Youtube	Videos on Youtube
Swap	StopGame's stream	Videos on Youtube	StopGame's stream	Videos on Youtube	StopGame's stream	StopGame's stream	StopGame's stream
Swap	Talos Principle	StopGame's stream	Talos Principle	StopGame's stream	Talos Principle	Super Metroid	Talos Principle



Comics	January		
	books / comics	38	Comics Comics
	donations	40	
	gift for mum	19	
	medicaments	38	
	subscriptions	0	
	video games / fig	10	Steam GOG
	sum	145	
	monthly allotmer	186	
	residual	41	
Books	February		
	books / comics	38	Books Books
	donations	40	
	gift for mum	19	
	medicaments	38	
	subscriptions	13	comiXology Prime Video
	video games / fig	10	
	sum	158	
	monthly allotmer	186	
	residual	28	
Manga	March		
	books / comics	38	Manga Manga
	donations	40	
	gift for mum	19	
	medicaments	38	
	subscriptions	12	Marvel
	video games / fig	10	
	sum	157	
	monthly allotmer	186	
	residual	29	
Figurines	April		
	books / comics	10	
	donations	40	
	gift for mum	19	
	medicaments	38	
	subscriptions	12	Netflix
	video games / fig	40	Figurines Figurines
	sum	159	
	monthly allotmer	186	
	residual	27	
Comics	May		
	books / comics	38	Comics
	donations	40	
	gift for mum	19	
	medicaments	38	
	subscriptions	7	Prime Video
	video games / fig	10	Papers, please
	sum	152	
	monthly allotmer	186	
	residual	34	
Games	June		
	books / comics	0	
	donations	40	
	gift for mum	19	
	medicaments	38	
	subscriptions	7	comiXology
	video games / fig	40	Spelunky VVVVVV
	sum	144	
	monthly allotmer	186	
	residual	42	
Comics	July		
	books / comics	38	Comics Comics
	donations	40	
	gift for mum	19	
	medicaments	38	
	subscriptions	12	
	video games / fig	10	
	sum	157	
	monthly allotmer	186	
	residual	29	
Subscriptions	August		
	books / comics	10	Frankenstein The Meditations
	donations	40	
	gift for mum	19	
	medicaments	38	
	subscriptions	19	Marvel - 7 days Netflix
	video games / fig	10	
	sum	136	
	monthly allotmer	186	
	residual	50	
Manga	September		
	books / comics	38	Manga Manga
	donations	40	
	gift for mum	19	
	medicaments	38	
	subscriptions	12	Marvel
	video games / fig	20	Snake (Amiibo)
	sum	167	
	monthly allotmer	186	
	residual	19	

Books	October		
	books / comics	38	Books
			Books
	donations	40	
	gift for mum	19	
	medicaments	38	
	subscriptions	6	comiXology
	video games / fig	10	
	sum	151	
	monthly allotment	186	
Comics	November		
	books / comics	38	Comics
			Comics
	donations	40	
	gift for mum	19	
	medicaments	38	
	subscriptions	7	Prime Video
	video games / fig	20	Thronebreaker Baba is You
	sum	162	
	monthly allotment	186	
Games	December		
	books / comics	10	
	donations	40	
	gift for mum	19	
	medicaments	38	
	subscriptions	12	Netflix
	video games / fig	40	Divinity: OS 2 Slay the Spire
	sum	159	
	monthly allotment	186	
	residual	27	
Pattern			
books / comic books		38	
donations		40	
gift for mum		19	
medicaments		38	
stream./digital di		12	comiXology unlimited (unavailable in Ukraine); Marvel unlimited; Netflix; Prime Video
video games / fig		20	
sum		167	
monthly allotment		186	
residual		19	
How much money do I want on my job?			
Middle			
38\$ (1000 UAH) - medicaments			
50\$ - donations			
19\$ (500 UAH) - two video games			
38\$ (1000 UAH) - books / comic books			
38\$ (1000 UAH) - for mum			
183\$ (4903.38 UAH)			
(or 186\$ ~ 5000 UAH)			
More			
56\$ (1500 UAH) - medicaments			
50\$ - donations			
30\$ (800 UAH) - two video games			
50\$ (1340 UAH) - books / comic books			

	75\$ (2000 UAH) - for mum											
	261\$ (7000 UAH)											
	Less											
	38\$ (1000 UAH) - medicaments											
	40\$ - donations											
	15\$ (400 UAH) - two video games											
	38\$ (1000 UAH) - books / comic books											
	38\$ (1000 UAH) - for mum											
	169\$ (4528.26 UAH)											

Marks															
Creativity	Film / Game / IT	Game Development	Open Source	Science											
Employment	Content Management	Computer Science	Data Science	Software Engineering											
Entertainment	Film / Anime	Film / Anime on TV	Series / Anime	Netflix Series	Streams on Twitch	Videos on YouTube	Tabletop Games	Video Games	Video Games with Achievements	Retro Achievements					
Self-education	Fiction books	Philosophy	Comics	Film Theory	English										
I can't do everything. That's why each section must have at least one "asleep" (zzz) and at least one "half-asleep" (z). "asleep" means partially deactivated for now, "half-asleep" means partially deactivated for now.															
Formulas															
https://stackoverflow.com/questions/19799608/how-do-you-count-cells-with-a-certain-partial-string															
Formula to get the time from HowLongToBeat:	"importxml("https://howlongtobeat.com/game?id=41"					Example:	20½ Hours								