Ayuub Mohamud

Education

Imperial College London

Oct 2023 - Jun 2027

MEng Electronic and Information Engineering

- Currently in 3rd Year
- Modules: Digital Electronics and Computer Architecture (79.78%), Instruction Architectures and Compilers (78.74%)

Harris Clapham Sixth Form

Sep 2021 - Jun 2023

A Levels

- Grades: A*AAA in Mathematics, Further Mathematics, Physics and Computer Science.

Work Experience

Arm Holdings plc

Jun 2025 - Sep 2025

Hardware Engineering Intern

Little A-core Memory System design team, Cambridge

- Designed and delivered a testbench infrastructure to correlate prefetcher's with software models.
- Collaborated with modelling and design teams to understand prefetcher architecture, debug issues, and shape training data requirements.
- Raised and addressed several issues, collaborating across multiple teams to resolve and improve prefetcher correlation.

Imperial College London

Oct 2024 - Mar 2025

 $Undergraduate\ Teaching\ Assistant$

Department of Electrical and Electronic Engineering, London

- Provided live feedback and demonstrations during programming sessions, helping students grasp modern C++ concepts such as memory management and object-oriented design.
- Supported first-year students new to programming, strengthening skills in abstraction, decomposition, and problem-solving.

Projects

Out of Order RISC-V Implementation & | SystemVerilog, C++, Hardware May 2024 - Apr 2025, Oct 2025

- Built a 2-way configurable, superscalar, speculative, out-of-order RISC-V CPU.
- Implemented bimodal branch prediction, bit-manipulation instructions, writeback non-blocking cache.
- Designed and tested a **Memory Protection Unit** for address protection using physical addresses.
- Implemented a **dedicated test suite** in **make**, **bash and C++** for finding microarchitectural bugs.
- Runs on a low-speed grade FPGA at 82.5MHZ whilst taking around 9K LUTs and 4/240 of available DSPs.

Custom mathematical accelerator *⊗* | SystemVerilog, C++, Software/Hardware

May 2025 - Jun 2025

- Designed a parallel fixed-point accelerator with multi-threaded cores, pipelined arithmetic, and real-time streaming output for fractal rendering.
- Implemented a custom instruction set, task scheduling, and arbitration logic to coordinate eight compute cores for maximum throughput.
- Achieved 2x the peak throughput of a single threaded program using -O3 on a modern CPU, while consuming 30000 LUTs, utilising Verilator for functional verification before FPGA deployment.

TileLink IPs @ | SystemVerilog, Hardware

Nov 2023 - Oct 2024

- Built a library of **configurable reusable IPs**, for building **embedded SOCs** on FPGAs.
- Block RAM controllers allow for burst accesses **maximising** bus bandwidth, including **atomics**.
- Arbiters, decoders and N-M connections for flexible interconnects across multiple IPs.
- PLIC and CLINT controllers for interrupt delivery and timer management, alongside a flexible UART controller for external communication.

EEERover: 1st Year Engineering Project | C++, Software/Hardware

May 2024 - Jun 2024

- Collaborated in a team of 6 to develop a rover capable of object detection via multiple sensors.
- **Designed** an ultrasound demodulation circuit to decode UART signals.
- Managed team finances and component sourcing; project awarded a First Class grade.

Skills

Hardware Description Languages: SystemVerilog, Verilog

EDA Tools: Synopsys VCS, Synopsys Verdi, Vivado

Programming Languages: C, C++, Python, ARMv8 Assembly, RISC-V Assembly

Protocols: TileLink, AXI, APB

Interests

Societies: Department of Computing Society, Robotics Society, Electrical Engineering Society

Interests: Languages, History, Mathematics