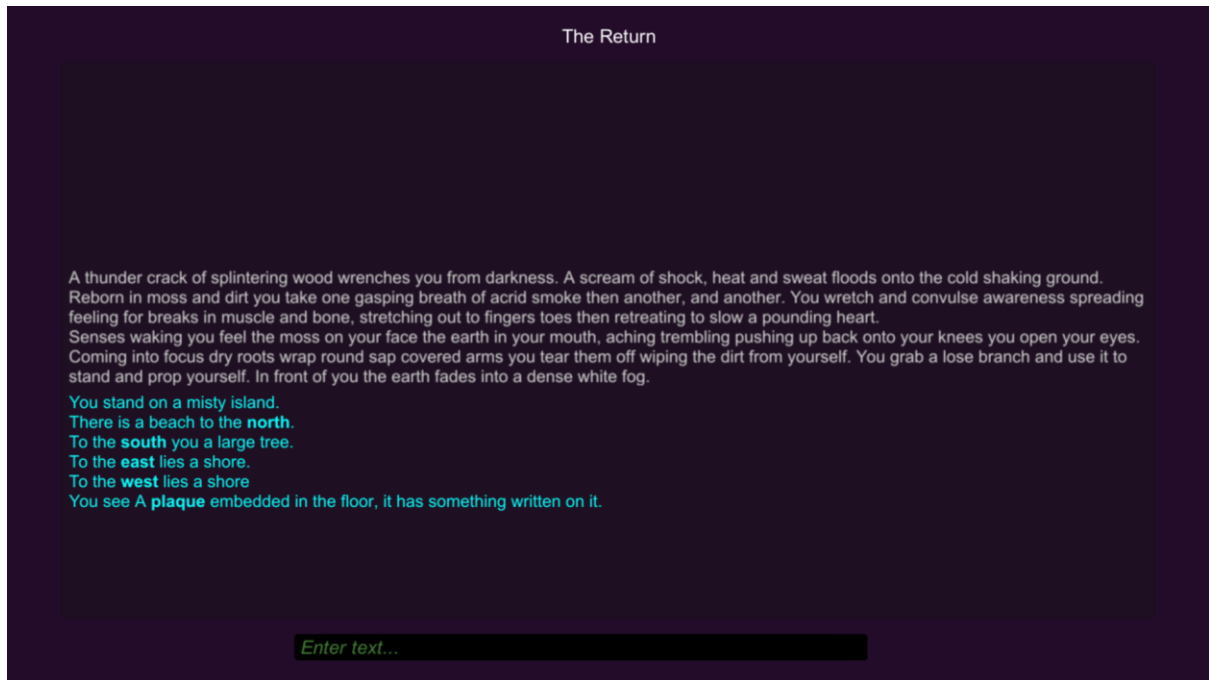
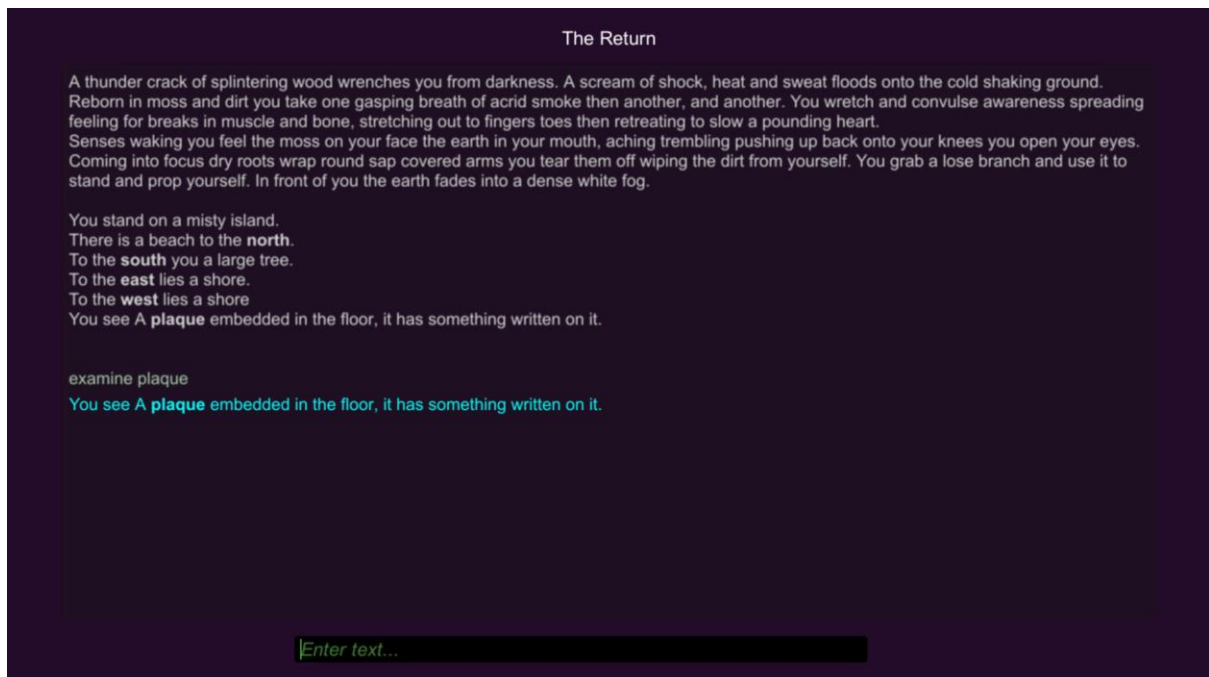


Start Screen



Examine in action



Read command in action

```
The Return

Coming into focus dry roots wrap round sap covered arms you tear them off wiping the dirt from yourself. You grab a loose branch and use it to stand and prop yourself. In front of you the earth fades into a dense white fog.

You stand on a misty island.
There is a beach to the north.
To the south you a large tree.
To the east lies a shore.
To the west lies a shore
You see A plaque embedded in the floor, it has something written on it.

examine plaque

You see A plaque embedded in the floor, it has something written on it.

read plaque
Knight Aayush Shukla has been here
You stand on a misty island.
There is a beach to the north.
To the south you a large tree.
To the east lies a shore.
To the west lies a shore
You see A plaque embedded in the floor, it has something written on it.

Enter text...
```

Go command in action

```
The Return

examine plaque

You see A plaque embedded in the floor, it has something written on it.

read plaque

Knight Aayush Shukla has been here
You stand on a misty island.
There is a beach to the north.
To the south you a large tree.
To the east lies a shore.
To the west lies a shore
You see A plaque embedded in the floor, it has something written on it.

go north
You find yourself at the water's edge. Sea worn planks tied with barnacle encrusted ropes form a bridge over the water fading into the fog.
To the south is the island
Peering north across the sea to a dark shape hovers on the edge of sight.

go north
```

Use command in action

The Return

To the **south** the steps snake down the cliff face to the shore.
To the **north** a carved wooden door.
There is an antechamber to the **east**.
and an antechamber to the **west**.
You see a smashed **Statue** and an old stone **Well**

examine well

Looking into the well you see nothing but two glowing eyes and then rows of sparkling teeth rushing up to meet you. You fall back and a great serpent bursts forth coiling itself round the well towering over you
You see a dark ruined chapel. In the centre of a dark stone room a smashed statue, the plinth and lower half of a robed figure.
You see a smashed **Statue** and a giant snake like **serpent**

use staff

You lunge forward. The staff glows bursts with light, in one arcing blow the serpents head is cleaved from its body. Coins erupt from the severed neck, showering the room with gold. As the body slumps to the floor the coins pump forth like blood.
You see a dark ruined chapel. In the centre of a dark stone room a smashed statue, the plinth and lower half of a robed figure.
To the **south** the steps snake down the cliff face to the shore.
To the **north** a carved wooden door.
There is an antechamber to the **east**.
and an antechamber to the **west**.
You see a smashed **Statue** and **GoldenCoins**

Enter text...

Give command in action

The Return

say albion

Give me payment.
You find yourself walking down a stone jetty, as you move forward, slowly a hooded figure materialises from the mist. A Ferryman stands in his boat, it rocks in the gathering wind ringing the arrival bell.
south returns to the chapel
You see a robed **Ferryman**

give coins

You don't have coins to give

give goldencoins

The Ferryman's hand clenches around the gold coins he moves aside and you step onto the boat. As he casts off you look back once at this ghost land and then turn to face a wall of fog as you drift silently into the unknown

Enter text...