

## SDLC model (Interview)

6-11-22  
Sunday

\* Challenges →

- \* Agile - have to same team at the end of Project else Project failure occurs.
  - Development needs to be fast
  - Requirements changes frequently

\* Waterfall → (Best suited)

- complete Requirements are clear & fixed
- product definition is stable

\* DevOps (Best suited) (Development team + IT operation)

- Requirement Change frequently
- Development needs to be agile
- operation " Agile

Strategy

Continuous development, Testing, integration, deployment & monitoring in SDLC

Tools →

developing Building  
git, jira, maven, gradle (for mobile application)  
subversion

TESTING selenium  
Testing

Integration  
Bamboo Jenkins



## \* Version control System →

- ① central (subversion) (many work)
- ② distributed (Git)

### \* central VCS →

- many work but not at a time (mutual exclusion)
- If central server (Repository) crashed all goes
- 

### \* distributed VCS →

- many work at a time
- many version with new change, everytime
- can access any where.

Process in CCE Exam

### How to install Git →

- ↓ download git
- download 64 bit Git for windows
- open it next - next
- choose

07808  
remembering

9-11-22

[Git has 85 command Total]

Any folder ↪

Right click ↪

Git bash here ↪

Git init

### \* Branching → separate your code logically

- > git init
- > git branch
- > git status
- > git add -a



> git commit -m "Last commit before branching"

> git branch demo

> git checkout demo ("chang head pointer to demo")

> git status

> git checkout master

> git log

> git add -A

> git commit -m "

> git log

> git diff master

> git checkout

> git merge demo

> git log

> git rebase master

> git branch -d demo

> git branch

> git log

> git checkout -b demo ("create & checkout")

> git add -A

> git commit -m "Last update on branching"

> git checkout master

> git rebase master

> git checkout demo

> git rebase master

> git checkout master

> git merge demo



\* Forking →

\* Integration →

Before continuous inte

after

\* Jenkins installation :

Jenkins.msi

Download Jenkins

↳ LTS 2.361

clone - clone a repository into new directory

init create an empty Git repository / initialize an existing one

add Add file contents to the index

mv - move / rename or symlink

restore Restore working tree files

rm Remove files from the working tree & from the index

bisect use binary search to find the commit that introduced a bug

diff show changes bet<sup>n</sup> commits, commit & working tree etc

grep Print lines matching a pattern

log show commit logs

Show show various types of objects

Status show the working tree status

branch List, create, or delete branches

commit Record changes to the repository

merge Join two or more development histories together

rebase Reapply commits on top of another base tip

reset Reset current HEAD to the specified state

switch Switch branches

tag create, list, delete / verify a tag object signed with

GPG



\* Github → uses for version control  
 Docker

fetch - Download objects & refs from another repository  
 Pull - fetch from & integrated with another or local branch  
 Push - update remote refs along with associated objects.

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\* after installation →

Create job L

manage Jenkins

→ con

> git remote -v

> git 'Push origin' master

~~11-11-22~~

(dev-op)

\* Docker → (containers)

- To solve RAM (share) utilization of machine
- C/C++ process
- work environment
- RAM consumed by container very less
- easily run app<sup>n</sup> by packaging
- light weight & easily shared to any OS

→ X X →

windows featus

↳ Hyper V

↳ Virtual machine

↳ window hypervision

↳ subsystem

[save]

Restart

download docker L

install for windows L  
 (docs.docker.com)

> Provide cat "Path"

PAGE NO.	
DATE	/ /

hub.docker.com

Registers yourself

↳ continue with free

↳ verify email

installer → (4.14.0)

click on downloaded installer file

↳ configure ✓✓ OK

↳ close & Log out

windows powershell

↳ docker --version

> start

↳ accept

> wsl --install

(To install)

> wsl --update

powershell

Run as administrator

> wsl --update

> ~~wsl~~ Link (command enters)

> docker images

> docker pull busybox

> docker image

> docker run busybox

> docker run busybox echo "Hello world"

> docker pull httpd

> docker run -it -d httpd

> docker images

> docker ps

> docker ps -a



> docker exec -it "i am mtted" (ID)

> docker pull ubuntu

> docker images

> docker -it -d ubuntu

> docker ps

> docker exec -it "container ID" bash

> ~~sudo~~ apt update

> add-apt-

> docker stop (ID)

[<https://www.tutorialspoint.com/yaml/yaml-introduction.htm>]

notes of yaml

> docker exec -it (ID) bash

> python3 --version

> ls

> cd users

> cat index.html

> index.html

<h1>hello world</h1>

> ls

> docker commit ps

> docker commit (ID) (container name) / my ubuntu

> docker images

> docker login

hamatitedoc

password

> docker push hamatitedoc / my ubuntu (ID)

> docker pull hamatitedoc / my ubuntu : latest

> docker image ubuntu

> docker xmi (ID) busbox  
httpd

> docker run -it -d (ID)

> docker ps

> docker exec -it (ID) bash

microservices  
docker compose, built.

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> cd usr

> ls

> apt update

> apt install python3

> python3 --version

> docker stop (ID)

> docker kill (ID)

> docker ps -a

> docker start (ID)

> docker restart (ID)

>