

## Exp-13 LEAKY BUCKET

```
#include <iostream>
```

```
using namespace std;
```

```
#define bucketSize 512
```

```
void delay (int n)
{
    while (n > 0)
    {
        n--;
    }
}
```

```
void bktInput (int a, int b)
{
    if (a > bucketSize)
        cout << "Input Bucket overflow";
    else {
        delay(500);
        while (a > b)
        {
            cout << "Input " << b << " bytes outputted.";
            a -= b;
            delay(500);
        }
        if (a > 0)
            cout << "Input Last " << a << " bytes sent";
        cout << "Input Bucket output successful";
    }
}
```



```
int main ( )  
{  
    int op , pktSize ;  
  
    cout << "Enter output rate : ";  
    cin >> op ;  
  
    for (int i=1 ; i <= 5 ; i++)  
    {  
        delay (rand ( ) % 1000 );  
        pktSize = rand ( ) % 1000 ;  
        cout << "In Packet no" << i << "It Packet size = " << pktSize ;  
        bktInput ( pktSize , op );  
    }  
    return 0 ;  
}
```