Open Frame Debugger				
SetPass Calls: 7	Draw Calls: 13	Total Batches: 13	Tris: 0	Verts: 0
(Dynamic Batching)	Batched Draw Calls: 86	Batches: 3	Tris: 0	Verts: 0
(Static Batching)	Batched Draw Calls: 0	Batches: 0	Tris: 0	Verts: 0
(Instancing)	Batched Draw Calls: 0	Batches: 0	Tris: 0	Verts: 0

Used Textures: 12 - 26.4 MB
RenderTextures: 5 - 10.7 MB
RenderTexture Switches: 0
Screen: 1024x600 - 7.0 MB
VRAM usage: 17.7 MB to 44.9 MB (of 1.00 GB)
VBO Total: 998 - 0.8 MB
VB Uploads: 5 - 10.0 KB
IB Uploads: 5 - 1.0 KB
Shadow Casters: 0