

Azaan Khalfé

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EDUCATION

University of Washington <i>Bachelor of Science in Computer Science</i>	Seattle, WA
	June 2024

• **Relevant Coursework:** Distributed Systems, Algorithms, Data Structures, Software Engineering, Systems Programming, Databases, Operating Systems

EXPERIENCE

Software Engineer Intern — Contractor <i>Microsoft</i>	October 2024 – January 2025 Redmond, WA
<ul style="list-style-type: none">Architected enterprise-grade Azure Function Apps using C#/.NET with asynchronous message processing, achieving 90%+ code coverageDeveloped RESTful APIs and telemetry systems leveraging Application Insights for monitoring and performance optimizationEngineered secure authentication through Azure Managed Identities and implemented dependency injection patterns	
Teaching Assistant <i>University of Washington</i>	April 2024 – June 2024 Seattle, WA

• Instructed 24+ students weekly on web architecture and browser engineering concepts; created 8+ technical learning materials

• Evaluated 200+ assignments focusing on code quality and architectural design, maintaining 95% student satisfaction rate

PROJECTS

DevEnv MCP Server <i>Python, FastMCP, asyncio, Pydantic, psutil, Docker</i>	
<ul style="list-style-type: none">Architected Model Context Protocol server enabling AI assistants to manage local development environments with 12 tools for Docker orchestration, virtual environments, process monitoring, and system healthOptimized concurrent operations using asyncio.gather for parallel subprocess execution, reducing virtual environment discovery latency from 5.1s to 1.2s (4.2x speedup)Designed structured Pydantic response schemas for AI-parseable outputs with cross-platform abstractions (Windows/macOS/Linux) using psutil for process and system resource inspectionBuilt comprehensive test suite with 80+ unit tests and implemented safety patterns using confirmation dialogs for destructive operations	
NFL Fantasy Picker <i>React, Python, Flask, PostgreSQL, TimescaleDB</i>	
<ul style="list-style-type: none">Architected multi-source data pipeline with automatic fallback orchestration (Sleeper API → ESPN API → web scraping), processing 10,000+ player-week statistical records with rate limitingTrained position-specific XGBoost models achieving 2.9 MAE with confidence intervals, using 22 engineered features including rolling averages, efficiency metrics, and trend indicatorsDesigned PostgreSQL + TimescaleDB schema for time-series statistics, enabling efficient rolling window queries across 17 weeks × 3 seasons of historical data	
Distributed Systems Paxos Consensus Algorithm <i>Java</i>	
<ul style="list-style-type: none">Implemented fault-tolerant distributed system using Paxos consensus algorithm, ensuring consensus across 12+ nodes under network partition scenarios with communication protocols handling 1000+ messages/second	

TECHNICAL SKILLS

Languages: Python, Java, Go, JavaScript, C++, C#, SQL, HTML/CSS
Frameworks: React, Node.js, Flask, FastAPI, .NET, JUnit
Cloud/DevOps: AWS, Azure, GCP, Docker, Kubernetes, Git, CI/CD
Databases/Tools: PostgreSQL, Redis, MongoDB, Ollama, Prometheus, Grafana