Sieve of Eratosthenes

Monday, July 15, 2024 11:10 AM

```
> Whenever you have to find the range of prime numbers always think of sieve of eratosthenes
```

```
1) Optimized Prime no. Program
```

```
public static boolean isPrime(int n) {
    if (n == 2) {
        return true;
    }
    for (int i = 2; i <= Math.sqrt(n); ++i) {
        if (n % i == 0) -{
            return false;
        }
    }
    return true;</pre>
```

Jime complexity → O(N × IN)

Shace complexity → O(1)

→ But if we have to find the range of friend no. let ray 106 than this method is very bad.

So we use sieve of eratosthenes

Jime complexity - O(N × JN)

Shace complexity -> O(1)

Leto say we have to find the frime number less 30

restrict

denotes

find, declare an averay of sige (n+1) and mark from 2 to N as 1 all we

Mark multiples of 2 as 0



Mark multiples of 3 as 0



We cannot Mark multiples of 4 as 0 because somebody mark 4 as 0 which means 4 is not a prime no.



Mark multiples of 5 as 0



Similarly we cannot Mark multiples of 6 as 0 Mark multiple of 7 as 0



Similarly mark multiple of 11,13,17,19 as 0



In this whole array who are marked as 1 are prime no. that 2, 3, 5,7,9, 11, 13, 17,19,

Prenda Cade:

for
$$(i=2 \rightarrow n)$$
 {

aux Ti] = 2;

3) for
$$(i=2 \longrightarrow n)$$
 {

if $(aur[i]==1)$ {

$$for (j=2*i; j \leq n; j+=i) f$$

$$for (j=2*i; j \leq n; j+=i) f$$

$$for (j=2*i=4) f$$

$$for (j=2*i=4) f$$

$$for (j=2*i=4) f$$

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4) count = 0

for
$$(j=2)$$
 $(j=2)$ $(j=2)$ $(j=2)$ $(j=2)$ $(j=2)$ $(j=2)$ $(j=2)$ $(j=2)$

return count;

We need to optimize the above code

+ manked as 0 by 2 2×3 2×3 324 Start from here 5×5 ← Start from here 3×5 2× 5 3×6 5×6 2 × 6 4x6 5×7 3X7 2 × 8 Yx7 3×8 5X8 2 × 9 4×8 5×9 3×9 2 x 10 449 3×10 5×10 4 x10

Pseudo Code:

1)
$$ave[] = rew int[n+1]$$

a) $for(i=x \rightarrow n)$ {
 $ave[i] = 1;$
}

3) $for(i=x \rightarrow n)$ {
 $if(ave[i] = 1)$ {
 $ave[i] = 0$
}

4) $count = 0$
 $fr(j=x \rightarrow n)$ {
 $count = 1$
 $if(ave[i] = 1)$ {
 $count + i$;
}

 $if(ave[i] = 1)$ {
 $count + i$;
}

 $veturn count;$

We need to optimized further

Pseudo Code:

1) $ave[] = rew int[n+1]$
a) $for(i=x \rightarrow n)$ {
 $ave[] = 1;$
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 $ive[] = 1$
}

 $for(i=x \rightarrow n)$ {
 $ave[] = 1;$
 $ave[] = 1$
}

 $for(i=x \rightarrow n)$ {
 $ave[] = 1;$

$$\int_{a}^{b} \int_{a}^{b} \int_{$$

return count;

Time (omplexity $\rightarrow O(N) + O(N \log(\log N)) + O(N)$ space complexity $\rightarrow O(1)$