

## Practical 12

**Aim :** Write a program that creates a Random object with seed 1000 and displays the first 100 random integers between 1 and 49 using the NextInt (49) method.

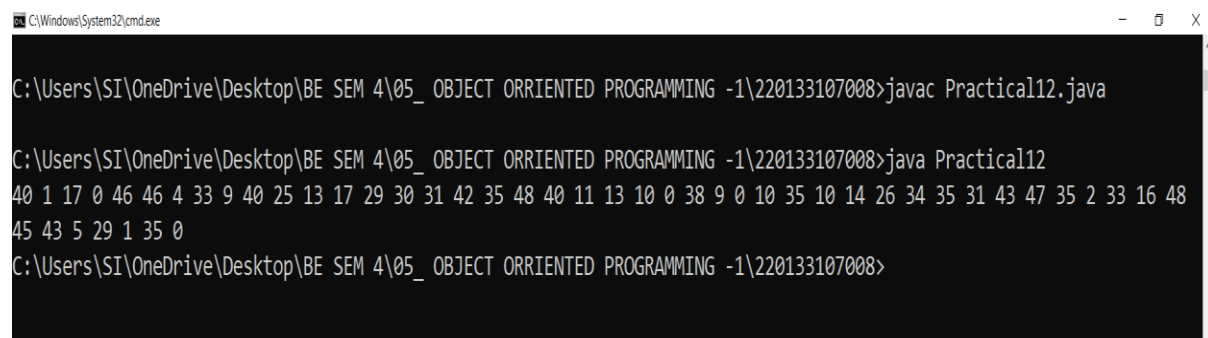
**Code :**

```
import java.util.*;

class Practical12
{
    public static void main(String args[])
    {
        java.util.Random r=new java.util.Random(1000);

        for(int i=1;i<50;i++)
        {
            System.out.print(r.nextInt(49)+" ");
        }
    }
}
```

**Output :**



```
C:\Windows\System32\cmd.exe
C:\Users\SI\OneDrive\Desktop\BE SEM 4\05_ OBJECT ORRIENTED PROGRAMMING -1\220133107008>javac Practical12.java
C:\Users\SI\OneDrive\Desktop\BE SEM 4\05_ OBJECT ORRIENTED PROGRAMMING -1\220133107008>java Practical12
40 1 17 0 46 46 4 33 9 40 25 13 17 29 30 31 42 35 48 40 11 13 10 0 38 9 0 10 35 10 14 26 34 35 31 43 47 35 2 33 16 48
45 43 5 29 1 35 0
C:\Users\SI\OneDrive\Desktop\BE SEM 4\05_ OBJECT ORRIENTED PROGRAMMING -1\220133107008>
```