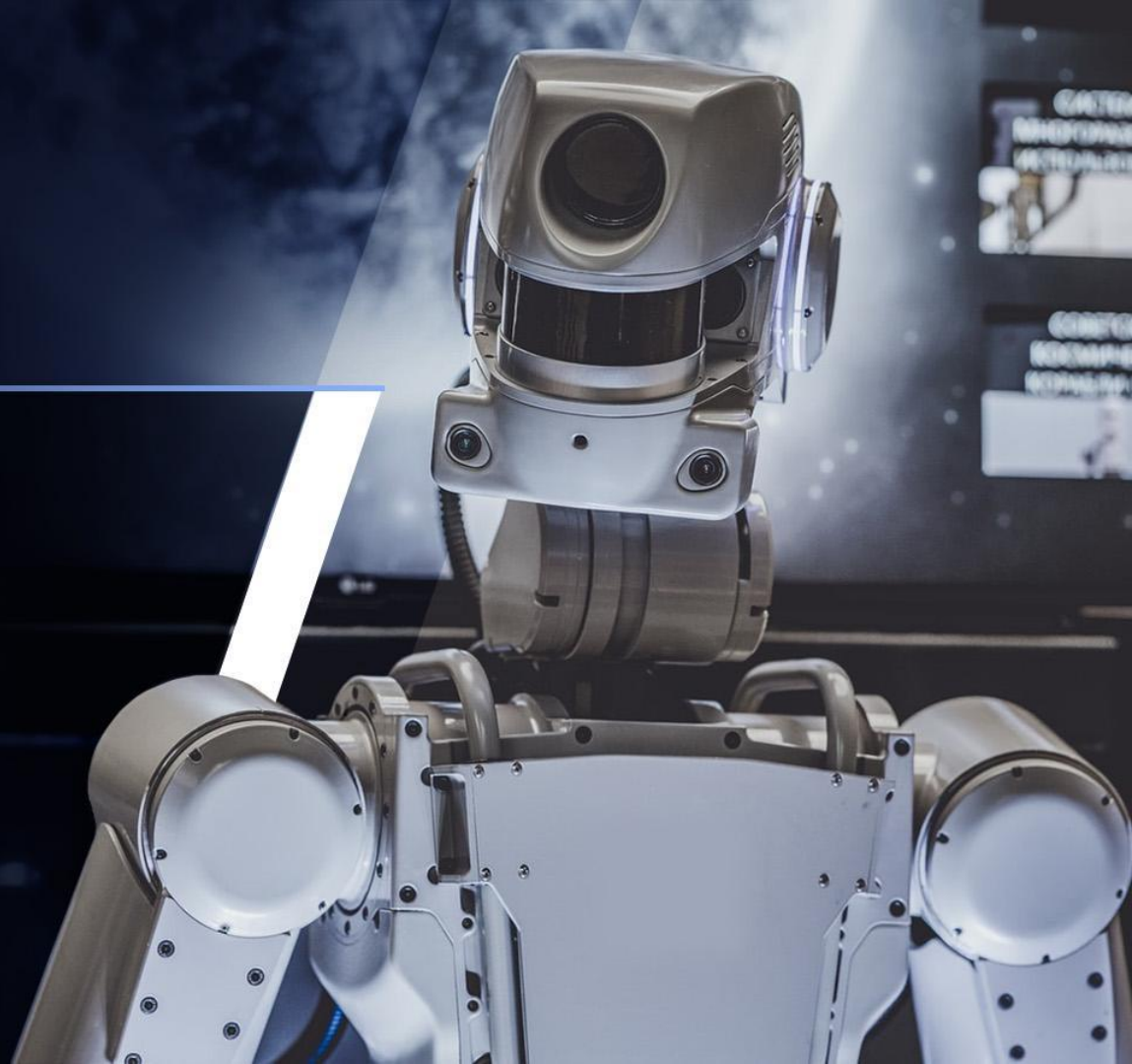


BLIND CHECK

The Robotic Dog

by Salim and Cyrille
DiSc M1 - 2021/2022



INTRODUCTION - Brainstorming

- Make a robot for good (e.g. wearable devices, ...)
- Make a simple robot



INTRODUCTION - Team



Hi! I'm Salim. I have a background in Electrical and electronics.

For the project, I was in charge of the design, research and development of the robotic dog. I also actively participated in the programming and prototyping.

Hi! I'm Cyrille. I have a background in Health.

For the project, I was in charge of the electronics, research and development of the robotic dog. I also actively participated in the programming and communication (slides, CRI Project, Video, GitHub,...).



INTRODUCTION - Roadmap

MONDAY

Cyrille and Salim:
- Research on How
to map a
room/Building
- First trials

Salim:
- Hardware Part (circuit, connecting)
Cyrille
- Software Part (coding)
Cyrille and Salim : Trials

TUESDAY

Cyrille and Salim: Extra-time for
unfinished tasks + last trials

WEDNESDAY

Cyrille and Salim:
Trials
Cyrille: Details (e.g.
buzzer)
Salim: details (e.g.
deco)

THURSDAY

Cyrille and Salim:
Final presentation
preparation (slides,
cri Project,...) + last
details + trials

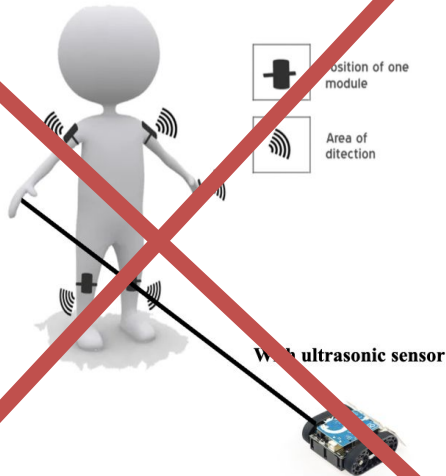
FRIDAY

Final Presentation

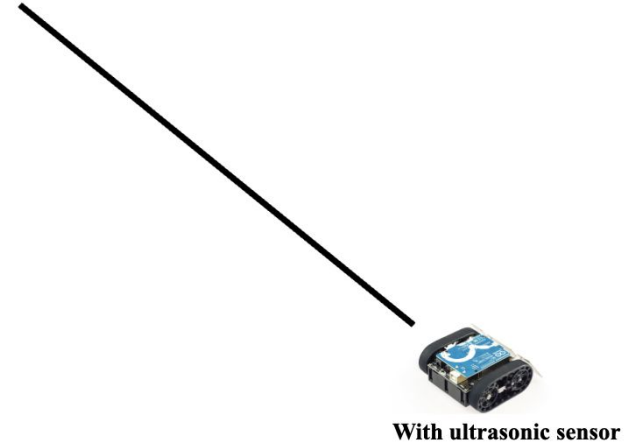
INTRODUCTION - Project



Idea 1



Idea 2



CHALLENGES

HOW TO MAP A ROOM ?!

- SOLUTION = PATH REMEMBERING

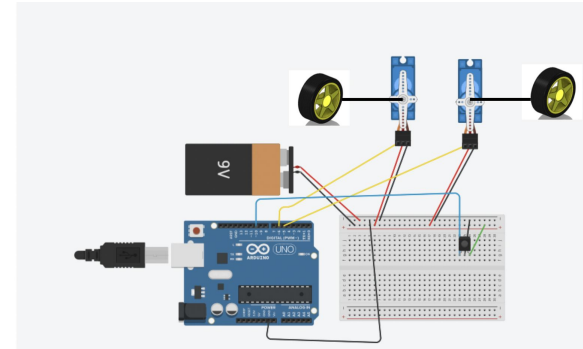
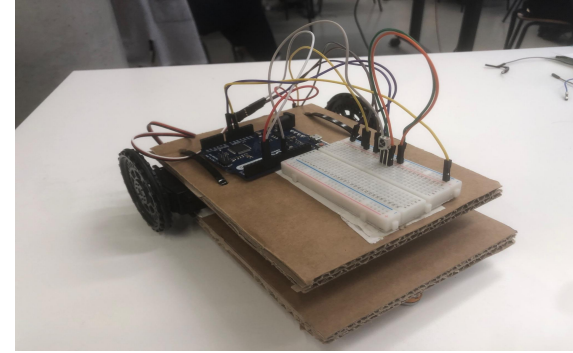
CHALLENGES – Features/components

FEATURES

- Follow a path once by being directed by a remote control
 - Remember the path
- Repeat the path in an autonomous way

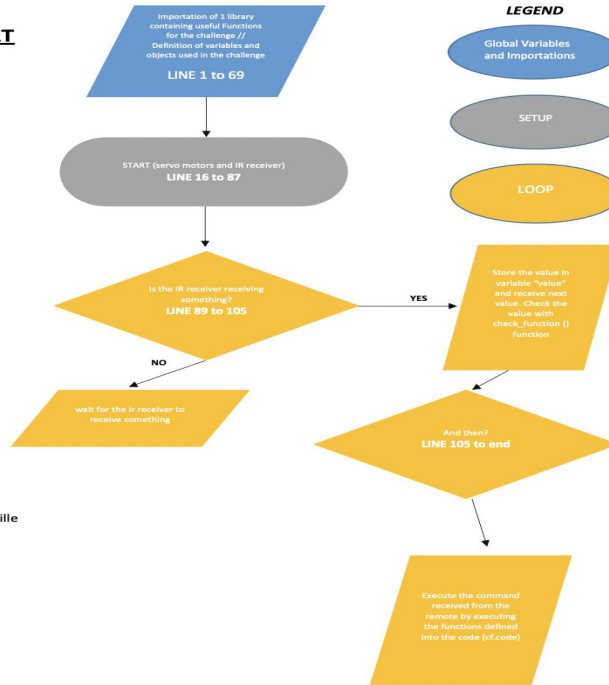
Components

- IR Receiver
- IR remote controller
- Breadboard
- Arduino Leonardo
 - Wires
- 2 servo motors
 - 2 wheels
 - cardboard
- Arduino Software
- Balance wheel
- others (tapes, ...)



CHALLENGES - Flowchart

FLOW CHART

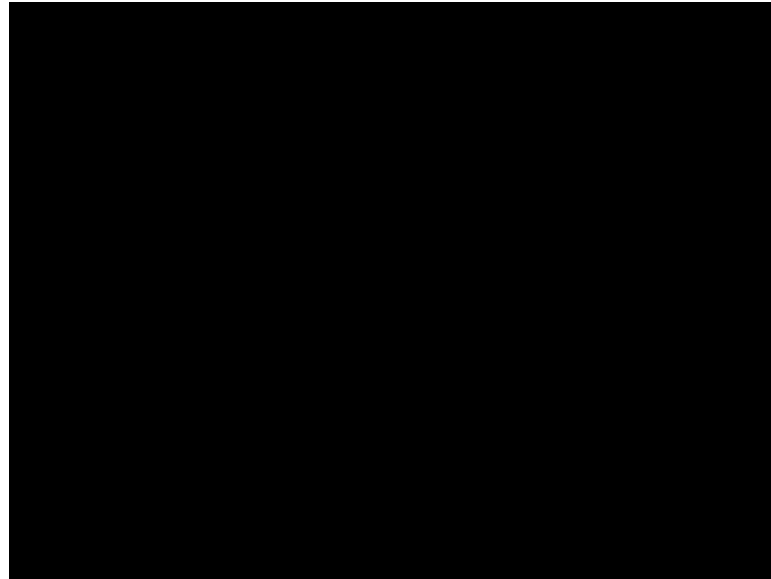


CHALLENGES - EEPROM



WHAT IS EEPROM ?

0	10	
1	111	Turn Right
2	10	
3	222	Turn Left
4	10	
5	111	
6	10	
7	222	
8	255	empty positions (slots)
9	255	
10	255	
11	255	
12	255	
13	255	
14	255	



CHALLENGES - EEPROM



WHAT IS EEPROM ?

```
void loop()
{
  value = EEPROM.read(a);
  if (value == 111){
    motors.setSpeeds(100, -100);
    delay(250);
  }
  else if (value == 222){
    motors.setSpeeds(-100, 100);
    delay(250);
  }
  else if (value == 255){
    motors.setSpeeds(0, 0);
  }
  else{
    rvalue = value * 100;
    motors.setSpeeds(100, 100);
    delay(rvalue);
  }
}
```

ACHIEVEMENT - DEMO

MAPPING/REPEAT

[CLICK HERE](#)



ACHIEVEMENT - OVERVIEW



PROBLEMS

- MORE COMPLEX PATH
 - ACCURACY
 - STORE “STOP”

ACHIEVEMENT - OVERVIEW

SUCCESS ✓

- PATH REMEMBERING ✓



PERSONAL VISION



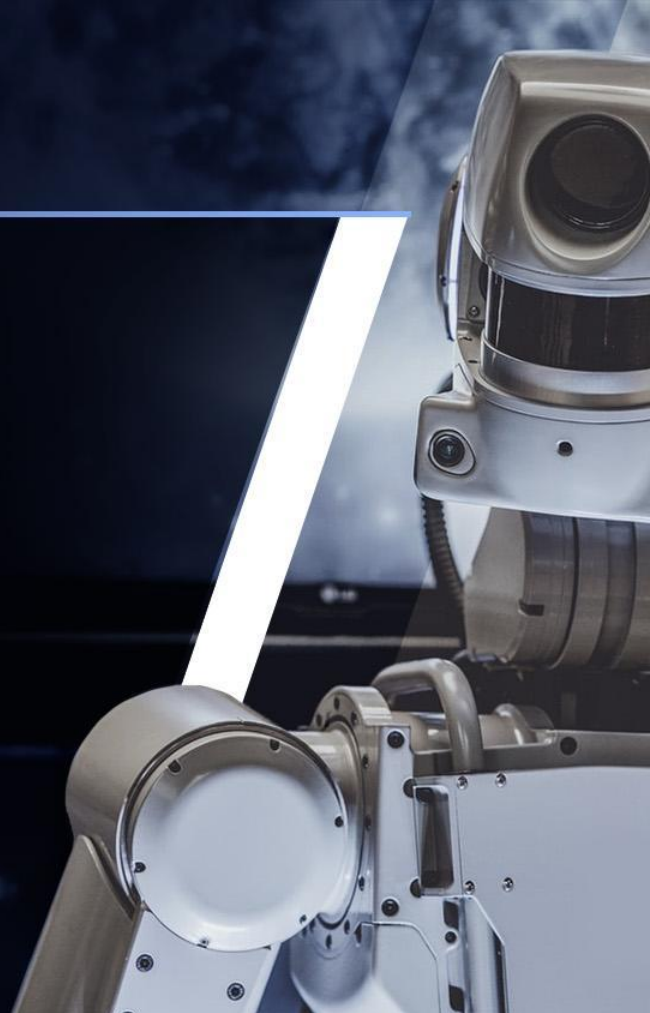
FUTURE IMPROVEMENT

- INTERACTION
 - ENCODERS
- ULTRASONIC SENSORS
 - BATTERIES

PERSONAL VISION

LEARNINGS

- C programming (e.g. EEPROM)
 - Project Management
 - Design (e.g. soldering)
 - Teamwork
 - Research



BIBLIOGRAPHY

RESEARCH PAPER

1. Chuang T-K, Wang H-C, Lin N-C, Chen J-S, Hung C-H, Huang Y-W, et al. Deep Trail-Following Robotic Guide Dog in Pedestrian Environments for People who are Blind and Visually Impaired - Learning from Virtual and Real Worlds. In: 2018 IEEE International Conference on Robotics and Automation (ICRA) [Internet]. Brisbane, QLD: IEEE; 2018 [cité 17 déc 2021]. p. 5849-55. Disponible sur: <https://ieeexplore.ieee.org/document/8460994/>
2. Sharkey P, éditeur. The 2nd European Conference on Disability, Virtual Reality and Associated Technologies: proceedings; 10,11 of September, 1998 Mount Billingen, Skövde, Sweden. Reading: Univ. of Reading; 1998. 268 p.

OTHERS SIMILAR PROJECT

<https://create.arduino.cc/projecthub/saiyam/vision-a-torch-for-the-visually-impaired-6e205c>

https://create.arduino.cc/projecthub/muhammedazhar/third-eye-for-the-blind-8c246d?ref=platform&ref_id=424_trending__&offset=2

