

Implementation of Graph:

Implement following functions using Adjacency Matrix. [25]

```
Graph(int n); // Constructor for graph having N vertices [5]  
bool isConnected(int u, int v); // return there is an edge from U to V [5]  
void addEdge(int u, int v); // function to add an edge from U to V [5]  
void BFS(int s); // prints BFS traversal from a given source s [10]
```

Implement following functions using Adjacency List.[25]

```
Graph(int n); // Constructor for graph having N vertices [5]  
bool isConnected(int u, int v); // return there is an edge from U to V [5]  
void addEdge(int u, int v); // function to add an edge from U to V [5]  
void BFS(int s); // prints BFS traversal from a given source s [10]
```

Implement following function using adjacency list assuming graph is weighted and directed.[40]

```
void addEdge(String from, int to, String cost); // function to add an edge from U to V with cost C.  
void showNeighbours(String u); // display neighbours or adjacent node for U  
bool isPath(String from, String to); // return is there exist a path from source to destination.  
void shortestpath(String from, String to); // find the shortest path from source to destination.\
```

Use the following graph for adding edges, BFS. and Shortest path

