

Three.I Isomorphisms

Linear Algebra

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Definition and examples

Example People often have the intuition that the two vector spaces \mathbb{R}^2 and \mathcal{P}_1 are “the same,” for instance in that

$$\begin{pmatrix} 1 \\ 2 \end{pmatrix} \text{ is just like } 1 + 2x$$
$$\text{and } \begin{pmatrix} -3 \\ 1/2 \end{pmatrix} \text{ is just like } -3 - (1/2)x$$

etc. What makes the one “just like” the other is that this association holds through the operations of addition

$$\begin{pmatrix} 1 \\ 2 \end{pmatrix} + \begin{pmatrix} -3 \\ 1/2 \end{pmatrix} = \begin{pmatrix} -2 \\ 5/2 \end{pmatrix}$$
$$\text{is just like } (1 + 2x) + (-3 + (1/2)x) = -2 + (5/2)x$$

and scalar multiplication.

$$3 \begin{pmatrix} 1 \\ 2 \end{pmatrix} = \begin{pmatrix} 3 \\ 6 \end{pmatrix} \text{ is just like } 3(1 + 2x) = 3 + 6x$$

More generally, we can express the same-ness of the spaces by associating each two-tall vector with a linear polynomial.

$$\begin{pmatrix} a \\ b \end{pmatrix} \longleftrightarrow a + bx$$

such that the association holds through the vector space operations of addition

$$\begin{aligned} \begin{pmatrix} a_1 \\ b_1 \end{pmatrix} + \begin{pmatrix} a_2 \\ b_2 \end{pmatrix} &= \begin{pmatrix} a_1 + a_2 \\ b_1 + b_2 \end{pmatrix} \\ \longleftrightarrow (a_1 + b_1x) + (a_2 + b_2x) &= (a_1 + a_2) + (b_1 + b_2)x \end{aligned}$$

and scalar multiplication.

$$r \begin{pmatrix} a \\ b \end{pmatrix} = \begin{pmatrix} ra \\ rb \end{pmatrix} \longleftrightarrow r(a + bx) = (ra) + (rb)x$$

We say that the association *preserves the structure* of the spaces.

Example We can think of $\mathcal{M}_{2 \times 2}$ as “the same” as \mathbb{R}^4 if we associate in this way.

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \longleftrightarrow \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix}$$

For instance, this association matches these two.

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This association holds up under addition.

$$\begin{aligned} \begin{pmatrix} a_1 & b_1 \\ c_1 & d_1 \end{pmatrix} + \begin{pmatrix} a_2 & b_2 \\ c_2 & d_2 \end{pmatrix} &= \begin{pmatrix} a_1 + a_2 & b_1 + b_2 \\ c_1 + c_2 & d_1 + d_2 \end{pmatrix} \\ &\longleftrightarrow \begin{pmatrix} a_1 \\ b_1 \\ c_1 \\ d_1 \end{pmatrix} + \begin{pmatrix} a_2 \\ b_2 \\ c_2 \\ d_2 \end{pmatrix} = \begin{pmatrix} a_1 + a_2 \\ b_1 + b_2 \\ c_1 + c_2 \\ d_1 + d_2 \end{pmatrix} \end{aligned}$$

Here is an example of that with particular vectors.

$$\begin{pmatrix} 1 & -1 \\ 2 & -2 \end{pmatrix} + \begin{pmatrix} 0 & 4 \\ 3 & -3 \end{pmatrix} = \begin{pmatrix} 1 & 3 \\ 5 & -5 \end{pmatrix}$$

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The association also holds under scalar multiplication.

$$r \cdot \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} ra & rb \\ rc & rd \end{pmatrix} \longleftrightarrow r \cdot \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix} = \begin{pmatrix} ra \\ rb \\ rc \\ rd \end{pmatrix}$$

This illustrates with particular vectors.

$$2 \cdot \begin{pmatrix} 1 & -1 \\ 2 & -2 \end{pmatrix} = \begin{pmatrix} 2 & -2 \\ 4 & -4 \end{pmatrix} \longleftrightarrow 2 \cdot \begin{pmatrix} 1 \\ -1 \\ 2 \\ -2 \end{pmatrix} = \begin{pmatrix} 2 \\ -2 \\ 4 \\ -4 \end{pmatrix}$$

Isomorphism

1.3 *Definition* An *isomorphism* between two vector spaces V and W is a map $f: V \rightarrow W$ that

1. is a correspondence: f is one-to-one and onto;
2. *preserves structure*: if $\vec{v}_1, \vec{v}_2 \in V$ then

$$f(\vec{v}_1 + \vec{v}_2) = f(\vec{v}_1) + f(\vec{v}_2)$$

and if $\vec{v} \in V$ and $r \in \mathbb{R}$ then

$$f(r\vec{v}) = rf(\vec{v})$$

(we write $V \cong W$, read “ V is isomorphic to W ”, when such a map exists).

Example The space of quadratic polynomials \mathcal{P}_2 is isomorphic to the space \mathbb{R}^3 under this map.

$$f(a_0 + a_1x + a_2x^2) = \begin{pmatrix} a_0 \\ a_1 \\ a_2 \end{pmatrix}$$

For instance, here is the action of f on two inputs.

$$f(1 + 2x + 3x^2) = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \quad \text{and} \quad f(3 + 4x^2) = \begin{pmatrix} 3 \\ 0 \\ 4 \end{pmatrix}$$

To verify that f is an isomorphism we must check conditions (1) and (2).

The first part of (1) is that f is one-to-one. We usually verify this by assuming that the function yields the same output on two inputs and then show that the two inputs must therefore be equal. So assume that $f(a_0 + a_1x + a_2x^2) = f(b_0 + b_1x + b_2x^2)$. By definition of f we have

$$\begin{pmatrix} a_0 \\ a_1 \\ a_2 \end{pmatrix} = \begin{pmatrix} b_0 \\ b_1 \\ b_2 \end{pmatrix}$$

and two column vectors are equal only if their entries are equal $a_0 = b_0$, $a_1 = b_1$, and $a_2 = b_2$. Thus the starting inputs are equal $a_0 + a_1x + a_2x^2 = b_0 + b_1x + b_2x^2$ and so f is one-to-one.

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The second part of (1) is that f is onto. We usually verify this by taking an element of the codomain and producing an element of the domain that maps to it. So consider this member of \mathbb{R}^3 .

$$\begin{pmatrix} u \\ v \\ w \end{pmatrix}$$

Observe that it is the image under f of the member $u + vx + wx^2$ of the domain. Thus f is onto.

Condition (2) also has two halves. First we must show that f preserves addition. Consider f acting on the sum of two elements of the domain.

$$f((a_0 + a_1x + a_2x^2) + (b_0 + b_1x + b_2x^2)) = f((a_0 + b_0) + (a_1 + b_1)x + (a_2 + b_2)x^2)$$

The function maps the linear polynomial on the right to this vector.

$$\begin{pmatrix} a_0 + b_0 \\ a_1 + b_1 \\ a_2 + b_2 \end{pmatrix} = \begin{pmatrix} a_0 \\ a_1 \\ a_2 \end{pmatrix} + \begin{pmatrix} b_0 \\ b_1 \\ b_2 \end{pmatrix}$$

The right side is $f(a_0 + a_1x + a_2x^2) + f(b_0 + b_1x + b_2x^2)$, as required.

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The right side is $f(a_0 + a_1x + a_2x^2) + f(b_0 + b_1x + b_2x^2)$, as required.

We finish by checking that f preserves scalar multiplication.

$$r \cdot f(a_0 + a_1x + a_2x^2) = r \cdot \begin{pmatrix} a_0 \\ a_1 \\ a_2 \end{pmatrix} = \begin{pmatrix} ra_0 \\ ra_1 \\ ra_2 \end{pmatrix} = f((ra_0) + (ra_1)x + (ra_2)x^2)$$

QED

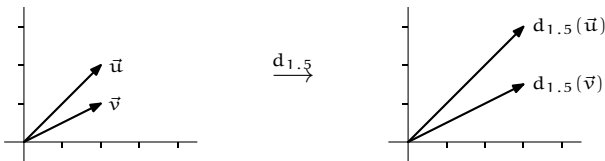
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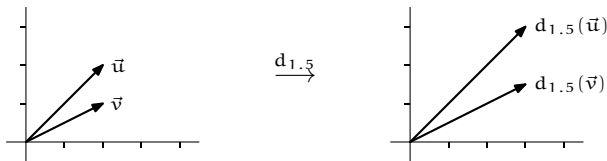
1.7 *Example* A *dilation* map $d_s: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ that multiplies all vectors by a nonzero scalar s is an automorphism of \mathbb{R}^2 .



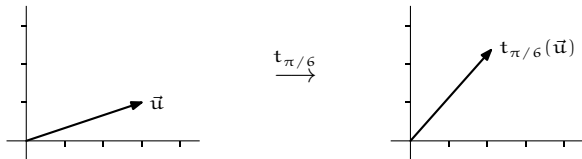
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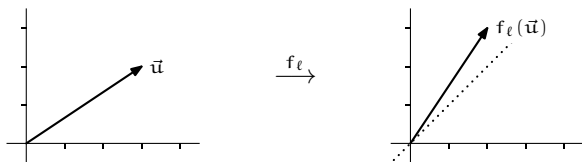
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A *rotation* or *turning map* $t_\theta: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ that rotates all vectors through an angle θ is an automorphism.



A third type of automorphism of \mathbb{R}^2 is a map $f_\ell: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ that *flips* or *reflects* all vectors over a line ℓ through the origin.



Checking that each of these is an isomorphism is an exercise.

1.9 *Lemma* An isomorphism maps a zero vector to a zero vector.

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Proof Where $f: V \rightarrow W$ is an isomorphism, fix any $\vec{v} \in V$. Then
 $f(\vec{0}_V) = f(0 \cdot \vec{v}) = 0 \cdot f(\vec{v}) = \vec{0}_W$. QED

1.10 *Lemma* For any map $f: V \rightarrow W$ between vector spaces these statements are equivalent.

(1) f preserves structure

$$f(\vec{v}_1 + \vec{v}_2) = f(\vec{v}_1) + f(\vec{v}_2) \quad \text{and} \quad f(c\vec{v}) = c f(\vec{v})$$

(2) f preserves linear combinations of two vectors

$$f(c_1\vec{v}_1 + c_2\vec{v}_2) = c_1 f(\vec{v}_1) + c_2 f(\vec{v}_2)$$

(3) f preserves linear combinations of any finite number of vectors

$$f(c_1\vec{v}_1 + \cdots + c_n\vec{v}_n) = c_1 f(\vec{v}_1) + \cdots + c_n f(\vec{v}_n)$$

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Proof Since the implications $(3) \implies (2)$ and $(2) \implies (1)$ are clear, we need only show that $(1) \implies (3)$. Assume statement (1). We will prove statement (3) by induction on the number of summands n .

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The one-summand base case, that $f(c\vec{v}_1) = c f(\vec{v}_1)$, is covered by the assumption of statement (1).

For the inductive step assume that statement (3) holds whenever there are k or fewer summands, that is, whenever $n = 1$, or $n = 2$, \dots , or $n = k$. Consider the $k + 1$ -summand case. Use the first half of (1) to breaking the sum along the final '+'.

$$f(c_1 \vec{v}_1 + \cdots + c_k \vec{v}_k + c_{k+1} \vec{v}_{k+1}) = f(c_1 \vec{v}_1 + \cdots + c_k \vec{v}_k) + f(c_{k+1} \vec{v}_{k+1})$$

Use the inductive hypothesis to break up the k -term sum on the left.

$$= f(c_1 \vec{v}_1) + \cdots + f(c_k \vec{v}_k) + f(c_{k+1} \vec{v}_{k+1})$$

Now the second half of (1) gives

$$= c_1 f(\vec{v}_1) + \cdots + c_k f(\vec{v}_k) + c_{k+1} f(\vec{v}_{k+1})$$

when applied $k + 1$ times.

QED

That result shortens the checking that a function preserves the structure of a vector space.

Example This line through the origin

$$L = \{t \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix} \mid t \in \mathbb{R}\}$$

is a vector space under the addition and scalar multiplication operations that it inherits from \mathbb{R}^2 .

$$t_1 \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix} + t_2 \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix} = (t_1 + t_2) \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix} \quad r(t \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix}) = (rt) \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$

This space is isomorphic to \mathbb{R}^1 under this map.

$$f(t \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix}) = t$$

We first verify that f is one-to-one. Suppose that f maps two members of L to the same output.

$$f\left(t_1 \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix}\right) = f\left(t_2 \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix}\right)$$

Then by definition of the function f we have that $t_1 = t_2$ and so the two members of L are equal.

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Next we check that f is an onto map. Consider this member of the codomain: $r \in \mathbb{R}$. There is a member of the domain that maps to it, namely this member of L .

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To finish, we use the lemma to check that f preserves structure.

$$f\left(t_1 \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix} + t_2 \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix}\right) = f\left(\begin{pmatrix} t_1 + t_2 \\ 2(t_1 + t_2) \end{pmatrix}\right) = t_1 + t_2 = f\left(t_1 \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix}\right) + f\left(t_2 \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix}\right)$$

Dimension characterizes isomorphism

2.1 *Lemma* The inverse of an isomorphism is also an isomorphism.

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2.1 *Lemma* The inverse of an isomorphism is also an isomorphism.

Proof Suppose that V is isomorphic to W via $f: V \rightarrow W$. Because an isomorphism is a correspondence, f has an inverse function $f^{-1}: W \rightarrow V$ that is also a correspondence.

To finish we will show that because f preserves linear combinations, so also does f^{-1} . Let $\vec{w}_1 = f(\vec{v}_1)$ and $\vec{w}_2 = f(\vec{v}_2)$

$$\begin{aligned} f^{-1}(c_1 \cdot \vec{w}_1 + c_2 \cdot \vec{w}_2) &= f^{-1}(c_1 \cdot f(\vec{v}_1) + c_2 \cdot f(\vec{v}_2)) \\ &= f^{-1}(f(c_1 \vec{v}_1 + c_2 \vec{v}_2)) \\ &= c_1 \vec{v}_1 + c_2 \vec{v}_2 \\ &= c_1 \cdot f^{-1}(\vec{w}_1) + c_2 \cdot f^{-1}(\vec{w}_2) \end{aligned}$$

since $f^{-1}(\vec{w}_1) = \vec{v}_1$ and $f^{-1}(\vec{w}_2) = \vec{v}_2$. With that, by Lemma 1.10 this map preserves structure. QED

2.2 *Theorem* Isomorphism is an equivalence relation between vector spaces.

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Proof We must prove that the relation is symmetric, reflexive, and transitive.

To check reflexivity, that any space is isomorphic to itself, consider the identity map. It is clearly one-to-one and onto. This calculation shows that it also preserves linear combinations.

$$\text{id}(c_1 \cdot \vec{v}_1 + c_2 \cdot \vec{v}_2) = c_1 \vec{v}_1 + c_2 \vec{v}_2 = c_1 \cdot \text{id}(\vec{v}_1) + c_2 \cdot \text{id}(\vec{v}_2)$$

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Symmetry, that if V is isomorphic to W then also W is isomorphic to V , holds by Lemma 2.1 since an isomorphism map from V to W is paired with an isomorphism from W to V .

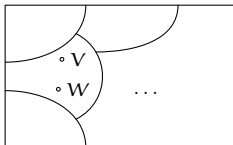
Finally, we must check transitivity, that if V is isomorphic to W and if W is isomorphic to U then also V is isomorphic to U . Let $f: V \rightarrow W$ and $g: W \rightarrow U$ be isomorphisms and consider the composition $g \circ f: V \rightarrow U$. The composition of correspondences is a correspondence so we need only check that the composition preserves linear combinations.

$$\begin{aligned} g \circ f (c_1 \cdot \vec{v}_1 + c_2 \cdot \vec{v}_2) &= g(f(c_1 \cdot \vec{v}_1 + c_2 \cdot \vec{v}_2)) \\ &= g(c_1 \cdot f(\vec{v}_1) + c_2 \cdot f(\vec{v}_2)) \\ &= c_1 \cdot g(f(\vec{v}_1)) + c_2 \cdot g(f(\vec{v}_2)) \\ &= c_1 \cdot (g \circ f) (\vec{v}_1) + c_2 \cdot (g \circ f) (\vec{v}_2) \end{aligned}$$

Thus the composition is an isomorphism.

QED

Thus the collection of all finite-dimensional vector spaces of
partitioned into classes. Two spaces are in the same class if they are
isomorphic.



The next result characterizes the classes.

2.3 *Theorem* Vector spaces are isomorphic if and only if they have the same dimension.

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2.4 *Lemma* If spaces are isomorphic then they have the same dimension.

Proof We shall show that an isomorphism of two spaces gives a correspondence between their bases. That is, we shall show that if $f: V \rightarrow W$ is an isomorphism and a basis for the domain V is $B = \langle \vec{\beta}_1, \dots, \vec{\beta}_n \rangle$, then the image set $D = \langle f(\vec{\beta}_1), \dots, f(\vec{\beta}_n) \rangle$ is a basis for the codomain W . The other half of the correspondence—that for any basis of W the inverse image is a basis for V —follows from Lemma 2.1, that if f is an isomorphism then f^{-1} is also an isomorphism, and applying the prior sentence to f^{-1} .

To see that D spans W , fix any $\vec{w} \in W$, note that f is onto and so there is a $\vec{v} \in V$ with $\vec{w} = f(\vec{v})$, and expand \vec{v} as a combination of basis vectors.

$$\vec{w} = f(\vec{v}) = f(v_1\vec{\beta}_1 + \cdots + v_n\vec{\beta}_n) = v_1 \cdot f(\vec{\beta}_1) + \cdots + v_n \cdot f(\vec{\beta}_n)$$

For linear independence of D , if

$$\vec{0}_W = c_1 f(\vec{\beta}_1) + \cdots + c_n f(\vec{\beta}_n) = f(c_1\vec{\beta}_1 + \cdots + c_n\vec{\beta}_n)$$

then, since f is one-to-one and so the only vector sent to $\vec{0}_W$ is $\vec{0}_V$, we have that $\vec{0}_V = c_1\vec{\beta}_1 + \cdots + c_n\vec{\beta}_n$, implying that all of the c 's are zero. QED

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Let V be n -dimensional. Fix a basis $B = \langle \vec{\beta}_1, \dots, \vec{\beta}_n \rangle$ for the domain V . Consider the operation of representing the members of V with respect to B as a function from V to \mathbb{R}^n .

$$\vec{v} = v_1 \vec{\beta}_1 + \dots + v_n \vec{\beta}_n \xrightarrow{\text{Rep}_B} \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix}$$

This function is one-to-one because if

$$\text{Rep}_B(u_1 \vec{\beta}_1 + \cdots + u_n \vec{\beta}_n) = \text{Rep}_B(v_1 \vec{\beta}_1 + \cdots + v_n \vec{\beta}_n)$$

then

$$\begin{pmatrix} u_1 \\ \vdots \\ u_n \end{pmatrix} = \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix}$$

and so $u_1 = v_1, \dots, u_n = v_n$, implying that the original arguments $u_1 \vec{\beta}_1 + \cdots + u_n \vec{\beta}_n$ and $v_1 \vec{\beta}_1 + \cdots + v_n \vec{\beta}_n$ are equal.

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$$\text{Rep}_B(u_1\vec{\beta}_1 + \cdots + u_n\vec{\beta}_n) = \text{Rep}_B(v_1\vec{\beta}_1 + \cdots + v_n\vec{\beta}_n)$$

then

$$\begin{pmatrix} u_1 \\ \vdots \\ u_n \end{pmatrix} = \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix}$$

and so $u_1 = v_1, \dots, u_n = v_n$, implying that the original arguments $u_1\vec{\beta}_1 + \cdots + u_n\vec{\beta}_n$ and $v_1\vec{\beta}_1 + \cdots + v_n\vec{\beta}_n$ are equal.

This function is onto; any member of \mathbb{R}^n

$$\vec{w} = \begin{pmatrix} w_1 \\ \vdots \\ w_n \end{pmatrix}$$

is the image of some $\vec{v} \in V$, namely $\vec{w} = \text{Rep}_B(w_1\vec{\beta}_1 + \cdots + w_n\vec{\beta}_n)$.

Finally, this function preserves structure.

$$\begin{aligned}\text{Rep}_B(\mathbf{r} \cdot \vec{\mathbf{u}} + s \cdot \vec{\mathbf{v}}) &= \text{Rep}_B((ru_1 + sv_1)\vec{\beta}_1 + \cdots + (ru_n + sv_n)\vec{\beta}_n) \\&= \begin{pmatrix} ru_1 + sv_1 \\ \vdots \\ ru_n + sv_n \end{pmatrix} \\&= \mathbf{r} \cdot \begin{pmatrix} u_1 \\ \vdots \\ u_n \end{pmatrix} + s \cdot \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix} \\&= \mathbf{r} \cdot \text{Rep}_B(\vec{\mathbf{u}}) + s \cdot \text{Rep}_B(\vec{\mathbf{v}})\end{aligned}$$

Thus, the Rep_B function is an isomorphism and therefore any n -dimensional space is isomorphic to \mathbb{R}^n . QED

Finally, this function preserves structure.

$$\begin{aligned}\text{Rep}_B(r \cdot \vec{u} + s \cdot \vec{v}) &= \text{Rep}_B((ru_1 + sv_1)\vec{\beta}_1 + \cdots + (ru_n + sv_n)\vec{\beta}_n) \\ &= \begin{pmatrix} ru_1 + sv_1 \\ \vdots \\ ru_n + sv_n \end{pmatrix} \\ &= r \cdot \begin{pmatrix} u_1 \\ \vdots \\ u_n \end{pmatrix} + s \cdot \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix} \\ &= r \cdot \text{Rep}_B(\vec{u}) + s \cdot \text{Rep}_B(\vec{v})\end{aligned}$$

Thus, the Rep_B function is an isomorphism and therefore any n -dimensional space is isomorphic to \mathbb{R}^n . QED

Note The second paragraph's representation map Rep_B is a well-defined function since every vector \vec{v} has a unique representation, with respect to a particular basis.

Example The plane $2x - y + z = 0$ through the origin in \mathbb{R}^3 is a vector space. Considering that a one-equation linear system and parametrizing with the free variables

$$P = \left\{ \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1/2 \\ 1 \\ 0 \end{pmatrix} y + \begin{pmatrix} 1/2 \\ 0 \\ -1 \end{pmatrix} z \mid y, z \in \mathbb{R} \right\}$$

gives a basis.

$$B = \left\langle \begin{pmatrix} 1/2 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1/2 \\ 0 \\ -1 \end{pmatrix} \right\rangle$$

This is a dimension 2 space. For instance, it is isomorphic to \mathbb{R}^2 .

2.7 *Corollary* A finite-dimensional vector space is isomorphic to one and only one of the \mathbb{R}^n .

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Thus the real spaces \mathbb{R}^n form a set of canonical representatives of the isomorphism classes.

