### Three.I Isomorphisms

Linear Algebra
Jim Hefferon

http://joshua.smcvt.edu/linearalgebra



*Example* We have the intuition that the vector spaces  $\mathbb{R}^2$  and  $\mathcal{P}_1$  are "the same," for instance in that

$$\binom{1}{2}$$
 is just like  $1+2x$  and  $\binom{-3}{1/2}$  is just like  $-3-(1/2)x$ 

etc. What makes the spaces "just like" each other is that this association holds through the operations of addition

and scalar multiplication.

$$3 \begin{pmatrix} 1 \\ 2 \end{pmatrix} = \begin{pmatrix} 3 \\ 6 \end{pmatrix}$$
 is just like  $3(1+2x) = 3+6x$ 

More formally, we can associate each two-tall vector with a linear polynomial.

$$\begin{pmatrix} a \\ b \end{pmatrix} \quad \longleftrightarrow \quad a + bx$$

More formally, we can associate each two-tall vector with a linear polynomial.

$$\begin{pmatrix} a \\ b \end{pmatrix} \longleftrightarrow a + bx$$

Note that this association holds through the vector space operations of addition

and scalar multiplication.

$$r \begin{pmatrix} a \\ b \end{pmatrix} = \begin{pmatrix} ra \\ rb \end{pmatrix} \longleftrightarrow r(a+bx) = (ra) + (rb)x$$

We say that the association *preserves the structure* of the spaces.

*Example* We can think of  $\mathcal{M}_{2\times 2}$  as "the same" as  $\mathbb{R}^4$  if we associate in this way.

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \quad \longleftrightarrow \quad \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix}$$

For instance, these are corresponding elements.

$$\begin{pmatrix} 1 & -1 \\ 2 & -2 \end{pmatrix} \quad \longleftrightarrow \quad \begin{pmatrix} 1 \\ -1 \\ 2 \\ -2 \end{pmatrix}$$

*Example* We can think of  $\mathcal{M}_{2\times 2}$  as "the same" as  $\mathbb{R}^4$  if we associate in this way.

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \quad \longleftrightarrow \quad \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix}$$

For instance, these are corresponding elements.

$$\begin{pmatrix} 1 & -1 \\ 2 & -2 \end{pmatrix} \longleftrightarrow \begin{pmatrix} 1 \\ -1 \\ 2 \\ -2 \end{pmatrix}$$

With the association defined, note that it holds up under addition.

$$\begin{pmatrix} a_1 & b_1 \\ c_1 & d_1 \end{pmatrix} + \begin{pmatrix} a_2 & b_2 \\ c_2 & d_2 \end{pmatrix} = \begin{pmatrix} a_1 + a_2 & b_1 + b_2 \\ c_1 + c_2 & d_1 + d_2 \end{pmatrix}$$

$$\longleftrightarrow \begin{pmatrix} a_1 \\ b_1 \\ c_1 \\ d_1 \end{pmatrix} + \begin{pmatrix} a_2 \\ b_2 \\ c_2 \\ d_2 \end{pmatrix} = \begin{pmatrix} a_1 + a_2 \\ b_1 + b_2 \\ c_1 + c_2 \\ d_1 + d_2 \end{pmatrix}$$

Here is an example of that with particular elements.
$$\begin{pmatrix} 1 & -1 \\ 2 & 2 \end{pmatrix} + \begin{pmatrix} 0 & 4 \\ 2 & 2 \end{pmatrix} = \begin{pmatrix} 1 & 3 \\ 5 & 5 \end{pmatrix}$$

$$\begin{pmatrix} 1 & -1 \\ 2 & -2 \end{pmatrix} + \begin{pmatrix} 0 & 4 \\ 3 & -3 \end{pmatrix} = \begin{pmatrix} 1 & 3 \\ 5 & -5 \end{pmatrix}$$

$$\longleftrightarrow \begin{pmatrix} 1 \\ -1 \\ 2 \\ -2 \end{pmatrix} + \begin{pmatrix} 0 \\ 4 \\ 3 \\ -3 \end{pmatrix} = \begin{pmatrix} 1 \\ 3 \\ 5 \\ -5 \end{pmatrix}$$

Here is an example of that with particular elements.

$$\begin{pmatrix} 1 & -1 \\ 2 & -2 \end{pmatrix} + \begin{pmatrix} 0 & 4 \\ 3 & -3 \end{pmatrix} = \begin{pmatrix} 1 & 3 \\ 5 & -5 \end{pmatrix}$$

$$\longleftrightarrow \begin{pmatrix} 1 \\ -1 \\ 2 \\ 2 \end{pmatrix} + \begin{pmatrix} 0 \\ 4 \\ 3 \\ 5 \\ 5 \end{bmatrix}$$

The association also holds under scalar multiplication.

$$\mathbf{r} \cdot \begin{pmatrix} \mathbf{a} & \mathbf{b} \\ \mathbf{c} & \mathbf{d} \end{pmatrix} = \begin{pmatrix} \mathbf{r} \mathbf{a} & \mathbf{r} \mathbf{b} \\ \mathbf{r} \mathbf{c} & \mathbf{r} \mathbf{d} \end{pmatrix} \longleftrightarrow \mathbf{r} \cdot \begin{pmatrix} \mathbf{a} \\ \mathbf{b} \\ \mathbf{c} \\ \mathbf{d} \end{pmatrix} = \begin{pmatrix} \mathbf{r} \mathbf{a} \\ \mathbf{r} \mathbf{b} \\ \mathbf{r} \mathbf{c} \\ \mathbf{r} \mathbf{d} \end{pmatrix}$$

This illustrates.

$$2 \cdot \begin{pmatrix} 1 & -1 \\ 2 & -2 \end{pmatrix} = \begin{pmatrix} 2 & -2 \\ 4 & -4 \end{pmatrix} \quad \longleftrightarrow \quad 2 \cdot \begin{pmatrix} 1 \\ -1 \\ 2 \\ -1 \end{pmatrix} = \begin{pmatrix} 2 \\ -2 \\ 4 \\ -4 \end{pmatrix}$$

# Isomorphism

- 1.3 Definition An isomorphism between two vector spaces V and W is a map  $f: V \to W$  that
  - 1) is a correspondence: f is one-to-one and onto;
  - 2) preserves structure: if  $\vec{v}_1, \vec{v}_2 \in V$  then

$$f(\vec{\nu}_1 + \vec{\nu}_2) = f(\vec{\nu}_1) + f(\vec{\nu}_2)$$

and if  $\vec{v} \in V$  and  $r \in \mathbb{R}$  then

$$f(r\vec{v}) = rf(\vec{v})$$

(we write  $V \cong W$ , read "V is isomorphic to W", when such a map exists).

*Example* The space of quadratic polynomials  $\mathcal{P}_2$  is isomorphic to  $\mathbb{R}^3$  under this map.

$$f(a_0 + a_1x + a_2x^2) = \begin{pmatrix} a_0 \\ a_1 \\ a_2 \end{pmatrix}$$

Here are two examples of the action of f.

$$f(1+2x+3x^2) = \begin{pmatrix} 1\\2\\3 \end{pmatrix}$$
 and  $f(3+4x^2) = \begin{pmatrix} 3\\0\\4 \end{pmatrix}$ 

To verify that f is an isomorphism we must check condition (1), that f is a correspondence, and condition (2), that f preserves structure.

The first part of (1) is that f is one-to-one. We usually verify one-to-oneness by assuming that the function yields the same output on two inputs, and then show that the two inputs must therefore be equal. So assume that  $f(a_0 + a_1x + a_2x^2) = f(b_0 + b_1x + b_2x^2)$ . By definition of f we have

$$\begin{pmatrix} a_0 \\ a_1 \\ a_2 \end{pmatrix} = \begin{pmatrix} b_0 \\ b_1 \\ b_2 \end{pmatrix}$$

and two column vectors are equal only if their entries are equal  $a_0=b_0$ ,  $a_1=b_1$ , and  $a_2=b_2$ . Thus the starting inputs are equal  $a_0+a_1x+a_2x^2=b_0+b_1x+b_2x^2$  and so f is one-to-one.

The first part of (1) is that f is one-to-one. We usually verify one-to-oneness by assuming that the function yields the same output on two inputs, and then show that the two inputs must therefore be equal. So assume that  $f(a_0 + a_1x + a_2x^2) = f(b_0 + b_1x + b_2x^2)$ . By definition of f we have

$$\begin{pmatrix} a_0 \\ a_1 \\ a_2 \end{pmatrix} = \begin{pmatrix} b_0 \\ b_1 \\ b_2 \end{pmatrix}$$

and two column vectors are equal only if their entries are equal  $a_0=b_0$ ,  $a_1=b_1$ , and  $a_2=b_2$ . Thus the starting inputs are equal  $a_0+a_1x+a_2x^2=b_0+b_1x+b_2x^2$  and so f is one-to-one.

The second part of (1) is that f is onto. We usually verify ontoness by considering an element of the codomain and producing an element of the domain that maps to it. So consider this member of  $\mathbb{R}^3$ .

$$\begin{pmatrix} u \\ v \\ w \end{pmatrix}$$

Observe that it is the image under f of the member  $u + vx + wx^2$  of the domain. Thus f is onto.

Condition (2) also has two halves. First we must show that f preserves addition. Consider f acting on the sum of two elements of the domain.

$$\begin{split} f(\,(\alpha_0+\alpha_1x+\alpha_2x^2)+(b_0+b_1x+b_2x^2)\,) \\ &= f(\,(\alpha_0+b_0)+(\alpha_1+b_1)x+(\alpha_2+b_2)x^2\,) \end{split}$$

By definition of f we have this.

$$= \begin{pmatrix} a_0 + b_0 \\ a_1 + b_1 \\ a_2 + b_2 \end{pmatrix}$$

Of course,

$$= \begin{pmatrix} a_0 \\ a_1 \\ a_2 \end{pmatrix} + \begin{pmatrix} b_0 \\ b_1 \\ b_2 \end{pmatrix}$$

which gives

$$= f(a_0 + a_1x + a_2x^2) + f(b_0 + b_1x + b_2x^2)$$

as required.

We finish by checking that f preserves scalar multiplication. This is similar to the check for addition.

$$\begin{split} r\cdot f(\,\alpha_0+\alpha_1x+\alpha_2x^2\,) &= r\cdot \begin{pmatrix} \alpha_0\\ \alpha_1\\ \alpha_2 \end{pmatrix}\\ &= \begin{pmatrix} r\alpha_0\\ r\alpha_1\\ r\alpha_2 \end{pmatrix}\\ &= f(\,(r\alpha_0)+(r\alpha_1)x+(r\alpha_2)x^2\,) \end{split}$$

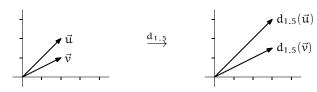
QED

### Special case: Automorphisms

1.7 Definition An automorphism is an isomorphism of a space with itself.

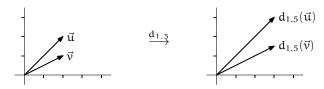
### Special case: Automorphisms

- 1.7 Definition An automorphism is an isomorphism of a space with itself.
- 1.8 *Example* A *dilation* map  $d_s: \mathbb{R}^2 \to \mathbb{R}^2$  that multiplies all vectors by a nonzero scalar s is an automorphism of  $\mathbb{R}^2$ .

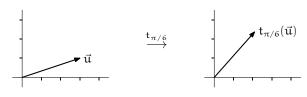


## Special case: Automorphisms

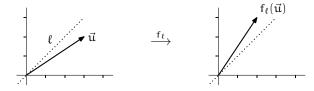
- 1.7 Definition An automorphism is an isomorphism of a space with itself.
- 1.8 Example A dilation map  $d_s: \mathbb{R}^2 \to \mathbb{R}^2$  that multiplies all vectors by a nonzero scalar s is an automorphism of  $\mathbb{R}^2$ .



Another automorphism is a *rotation* or *turning map*,  $t_{\theta} \colon \mathbb{R}^2 \to \mathbb{R}^2$  that rotates all vectors through an angle  $\theta$ .



A third type of automorphism of  $\mathbb{R}^2$  is a map  $f_\ell \colon \mathbb{R}^2 \to \mathbb{R}^2$  that *flips* or *reflects* all vectors over a line  $\ell$  through the origin.



Checking that each of these is an isomorphism is an exercise.

1.10 Lemma An isomorphism maps a zero vector to a zero vector.

1.10 Lemma An isomorphism maps a zero vector to a zero vector.

*Proof* Where  $f: V \to W$  is an isomorphism, fix some  $\vec{v} \in V$ . Then  $f(\vec{0}_V) = f(0 \cdot \vec{v}) = 0 \cdot f(\vec{v}) = \vec{0}_W$ . QED

- 1 Lemma For any map  $f: V \to W$  between vector spaces these statements are equivalent.
  - (1) f preserves structure

$$f(\vec{v}_1 + \vec{v}_2) = f(\vec{v}_1) + f(\vec{v}_2) \quad \text{and} \quad f(c\vec{v}) = c \ f(\vec{v})$$

(2) f preserves linear combinations of two vectors

$$f(c_1\vec{v}_1 + c_2\vec{v}_2) = c_1f(\vec{v}_1) + c_2f(\vec{v}_2)$$

(3) f preserves linear combinations of any finite number of vectors

$$f(c_1\vec{v}_1+\cdots+c_n\vec{v}_n)=c_1f(\vec{v}_1)+\cdots+c_nf(\vec{v}_n)$$

- 11 Lemma For any map  $f: V \to W$  between vector spaces these statements are equivalent.
  - (1) f preserves structure

$$f(\vec{v}_1 + \vec{v}_2) = f(\vec{v}_1) + f(\vec{v}_2) \quad \text{and} \quad f(c\vec{v}) = c \ f(\vec{v})$$

(2) f preserves linear combinations of two vectors

$$f(c_1\vec{v}_1 + c_2\vec{v}_2) = c_1f(\vec{v}_1) + c_2f(\vec{v}_2)$$

(3) f preserves linear combinations of any finite number of vectors

$$f(c_1\vec{v}_1+\cdots+c_n\vec{v}_n)=c_1f(\vec{v}_1)+\cdots+c_nf(\vec{v}_n)$$

**Proof** Since the implications  $(3) \Longrightarrow (2)$  and  $(2) \Longrightarrow (1)$  are clear, we need only show that  $(1) \Longrightarrow (3)$ . So assume statement (1). We will prove (3) by induction on the number of summands n.

- .11 Lemma For any map  $f: V \to W$  between vector spaces these statements are equivalent.
  - (1) f preserves structure

$$f(\vec{v}_1 + \vec{v}_2) = f(\vec{v}_1) + f(\vec{v}_2)$$
 and  $f(c\vec{v}) = c f(\vec{v})$ 

(2) f preserves linear combinations of two vectors

$$f(c_1\vec{v}_1 + c_2\vec{v}_2) = c_1f(\vec{v}_1) + c_2f(\vec{v}_2)$$

(3) f preserves linear combinations of any finite number of vectors

$$f(c_1\vec{v}_1+\cdots+c_n\vec{v}_n)=c_1f(\vec{v}_1)+\cdots+c_nf(\vec{v}_n)$$

**Proof** Since the implications  $(3) \Longrightarrow (2)$  and  $(2) \Longrightarrow (1)$  are clear, we need only show that  $(1) \Longrightarrow (3)$ . So assume statement (1). We will prove (3) by induction on the number of summands n.

The one-summand base case, that  $f(c\vec{v}_1) = c f(\vec{v}_1)$ , is covered by the second clause of statement (1).

For the inductive step assume that statement (3) holds whenever there are k or fewer summands. Consider the k+1-summand case. Use the first half of (1) to break the sum along the final '+'.

$$f(c_1\vec{\nu}_1+\dots+c_k\vec{\nu}_k+c_{k+1}\vec{\nu}_{k+1})=f(c_1\vec{\nu}_1+\dots+c_k\vec{\nu}_k)+f(c_{k+1}\vec{\nu}_{k+1})$$

Use the inductive hypothesis to break up the k-term sum on the left.

$$= f(c_1\vec{v}_1) + \cdots + f(c_k\vec{v}_k) + f(c_{k+1}\vec{v}_{k+1})$$

Now the second half of (1) gives

$$= c_1 f(\vec{v}_1) + \dots + c_k f(\vec{v}_k) + c_{k+1} f(\vec{v}_{k+1})$$

when applied k + 1 times.

QED

This result eases checking that a function preserves the structure of a vector space, since we can do it in one step with statement (2). *Example* This line through the origin

$$L = \{t \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix} \mid t \in \mathbb{R}\}$$

is a vector space under the addition and scalar multiplication operations that it inherits from  $\mathbb{R}^2$ .

$$\begin{pmatrix} t_1 \\ 2t_1 \end{pmatrix} + \begin{pmatrix} t_2 \\ 2t_2 \end{pmatrix} = \begin{pmatrix} t_1 + t_2 \\ 2(t_1 + t_2) \end{pmatrix} \qquad r \cdot \begin{pmatrix} t \\ 2t \end{pmatrix} = \begin{pmatrix} rt \\ 2rt \end{pmatrix}$$

We will verify that the map below is an isomorphism between L and  $\mathbb{R}^1$ .

$$f(\begin{pmatrix} t \\ 2t \end{pmatrix}) = f(t \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix}) = t$$

We first verify that f is one-to-one. Suppose that f maps two members of L to the same output.

$$f(t_1 \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix}) = f(t_2 \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix})$$

By the definition of f we have that  $t_1=t_2$  and so the two members of L are equal.

Next we check that f is onto. Consider this member of the codomain:  $r \in \mathbb{R}$ . There is a member of the domain that maps to it, namely this member of L.

$$f(r \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix})$$

To finish we check that f preserves structure with the lemma's (2).

$$f(\,t_1\cdot\begin{pmatrix}1\\2\end{pmatrix}+t_2\cdot\begin{pmatrix}1\\2\end{pmatrix}\,)=f(\,(t_1+t_2)\cdot\begin{pmatrix}1\\2\end{pmatrix}\,)=t_1+t_2=f(\,t_1\cdot\begin{pmatrix}1\\2\end{pmatrix}\,)+f(\,t_2\cdot\begin{pmatrix}1\\2\end{pmatrix}\,)$$

# Dimension characterizes isomorphism

2.1 Lemma The inverse of an isomorphism is also an isomorphism.

2.1 Lemma The inverse of an isomorphism is also an isomorphism. Proof Suppose that V is isomorphic to W via  $f: V \to W$ . An isomorphism is a correspondence between the sets so f has an inverse function  $f^{-1}: W \to V$  that is also a correspondence. 2.1 Lemma The inverse of an isomorphism is also an isomorphism.

*Proof* Suppose that V is isomorphic to W via  $f: V \to W$ . An isomorphism is a correspondence between the sets so f has an inverse function  $f^{-1}: W \to V$  that is also a correspondence.

We will show that because f preserves linear combinations, so also does  $f^{-1}$ . Suppose that  $\vec{w}_1, \vec{w}_2 \in W$ . Because it is an isomorphism, f is onto and there are  $\vec{v}_1, \vec{v}_2 \in V$  such that  $\vec{w}_1 = f(\vec{v}_1)$  and  $\vec{w}_2 = f(\vec{v}_2)$ . Then

$$\begin{split} f^{-1}(c_1 \cdot \vec{w}_1 + c_2 \cdot \vec{w}_2) &= f^{-1} \left( c_1 \cdot f(\vec{v}_1) + c_2 \cdot f(\vec{v}_2) \right) \\ &= f^{-1} \left( f \left( c_1 \vec{v}_1 + c_2 \vec{v}_2 \right) \right) = c_1 \vec{v}_1 + c_2 \vec{v}_2 = c_1 \cdot f^{-1} (\vec{w}_1) + c_2 \cdot f^{-1} (\vec{w}_2) \end{split}$$

since  $f^{-1}(\vec{w}_1) = \vec{v}_1$  and  $f^{-1}(\vec{w}_2) = \vec{v}_2$ . With that, by Lemma 1.11 's second statement, this map preserves structure. QED

Example We saw earlier that this planar line through the origin

$$L = \{t \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix} \mid t \in \mathbb{R}\}$$

(under the natural operations) is isomorphic to  $\mathbb{R}^1$  via this function.

$$f(\begin{pmatrix} t \\ 2t \end{pmatrix}) = f(t \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix}) = t$$

The inverse  $f^{-1}: \mathbb{R} \to L$  given by

$$f^{-1}(x) = x \cdot \begin{pmatrix} 1 \\ 2 \end{pmatrix} = \begin{pmatrix} x \\ 2x \end{pmatrix}$$

is also an isomorphism.

2.2 *Theorem* Isomorphism is an equivalence relation between vector spaces.

2.2 *Theorem* Isomorphism is an equivalence relation between vector spaces.

*Proof* We must prove that the relation is symmetric, reflexive, and transitive.

To check reflexivity, that any space is isomorphic to itself, consider the identity map. It is clearly one-to-one and onto. This shows that it preserves linear combinations.

$$id(c_1 \cdot \vec{v}_1 + c_2 \cdot \vec{v}_2) = c_1 \vec{v}_1 + c_2 \vec{v}_2 = c_1 \cdot id(\vec{v}_1) + c_2 \cdot id(\vec{v}_2)$$

2.2 *Theorem* Isomorphism is an equivalence relation between vector spaces.

*Proof* We must prove that the relation is symmetric, reflexive, and transitive.

To check reflexivity, that any space is isomorphic to itself, consider the identity map. It is clearly one-to-one and onto. This shows that it preserves linear combinations.

$$id(c_1 \cdot \vec{v}_1 + c_2 \cdot \vec{v}_2) = c_1 \vec{v}_1 + c_2 \vec{v}_2 = c_1 \cdot id(\vec{v}_1) + c_2 \cdot id(\vec{v}_2)$$

Symmetry, that if V is isomorphic to W then also W is isomorphic to V, holds by Lemma 2.1 since each isomorphism map from V to W is paired with an isomorphism from W to V.

To finish we must check transitivity, that if V is isomorphic to W and W is isomorphic to U then V is isomorphic to U. Let  $f\colon V\to W$  and  $g\colon W\to U$  be isomorphisms. Consider their composition  $g\circ f\colon V\to U$ . Because the composition of correspondences is a correspondence, we need only check that the composition preserves linear combinations.

$$\begin{split} g \circ f &\left(c_{1} \cdot \vec{v}_{1} + c_{2} \cdot \vec{v}_{2}\right) = g\left(f\left(c_{1} \cdot \vec{v}_{1} + c_{2} \cdot \vec{v}_{2}\right)\right) \\ &= g\left(c_{1} \cdot f(\vec{v}_{1}) + c_{2} \cdot f(\vec{v}_{2})\right) \\ &= c_{1} \cdot g\left(f(\vec{v}_{1})\right) + c_{2} \cdot g(f(\vec{v}_{2})) \\ &= c_{1} \cdot \left(g \circ f\right)(\vec{v}_{1}) + c_{2} \cdot \left(g \circ f\right)(\vec{v}_{2}) \end{split}$$

Thus the composition is an isomorphism.

QED

The prior result tells us that the collection of all finite-dimensional vector spaces of partitioned into classes. Two spaces are in the same class if they are isomorphic.



The next result characterizes these classes.

2.3 *Theorem* Vector spaces are isomorphic if and only if they have the same dimension.

The proof is the next two lemmas.

2.3 *Theorem* Vector spaces are isomorphic if and only if they have the same dimension.

The proof is the next two lemmas.

2.4 Lemma If spaces are isomorphic then they have the same dimension.

2.3 *Theorem* Vector spaces are isomorphic if and only if they have the same dimension.

The proof is the next two lemmas.

2.4 *Lemma* If spaces are isomorphic then they have the same dimension.

**Proof** We shall show that an isomorphism of two spaces gives a correspondence between their bases. That is, we shall show that if  $f\colon V\to W$  is an isomorphism and a basis for the domain V is  $B=\langle\vec\beta_1,\ldots,\vec\beta_n\rangle$  then its image  $D=\langle f(\vec\beta_1),\ldots,f(\vec\beta_n)\rangle$  is a basis for the codomain W. (The other half of the correspondence, that for any basis of W the inverse image is a basis for V, follows from the fact that  $f^{-1}$  is also an isomorphism and so we can apply the prior sentence to  $f^{-1}$ .)

To see that D spans W, fix any  $\vec{w} \in W$ . Because f is an isomorphism it is onto and so there is a  $\vec{v} \in V$  with  $\vec{w} = f(\vec{v})$ . Expand  $\vec{v}$  as a combination of basis vectors.

$$\vec{w} = f(\vec{v}) = f(v_1 \vec{\beta}_1 + \dots + v_n \vec{\beta}_n) = v_1 \cdot f(\vec{\beta}_1) + \dots + v_n \cdot f(\vec{\beta}_n)$$

For linear independence of D, if

$$\vec{0}_W = c_1 f(\vec{\beta}_1) + \dots + c_n f(\vec{\beta}_n) = f(c_1 \vec{\beta}_1 + \dots + c_n \vec{\beta}_n)$$

then, since f is one-to-one and so the only vector sent to  $\vec{0}_W$  is  $\vec{0}_V$ , we have that  $\vec{0}_V = c_1 \vec{\beta}_1 + \cdots + c_n \vec{\beta}_n$ , which implies that all of the c's are zero.

2.5 *Lemma* If spaces have the same dimension then they are isomorphic.

2.5 *Lemma* If spaces have the same dimension then they are isomorphic.

**Proof** We will prove that any space of dimension n is isomorphic to  $\mathbb{R}^n$ . Then we will have that all such spaces are isomorphic to each other by transitivity, which was shown in Theorem 2.2.

2.5 *Lemma* If spaces have the same dimension then they are isomorphic.

**Proof** We will prove that any space of dimension n is isomorphic to  $\mathbb{R}^n$ . Then we will have that all such spaces are isomorphic to each other by transitivity, which was shown in Theorem 2.2.

Let V be n-dimensional. Fix a basis  $B = \langle \vec{\beta}_1, \dots, \vec{\beta}_n \rangle$  for the domain V. Consider the operation of representing the members of V with respect to B as a function from V to  $\mathbb{R}^n$ .

$$\vec{v} = v_1 \vec{\beta}_1 + \dots + v_n \vec{\beta}_n \stackrel{\text{Rep}_B}{\longmapsto} \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix}$$

This function is one-to-one because if

$$\operatorname{Rep}_{B}(u_{1}\vec{\beta}_{1} + \dots + u_{n}\vec{\beta}_{n}) = \operatorname{Rep}_{B}(v_{1}\vec{\beta}_{1} + \dots + v_{n}\vec{\beta}_{n})$$

then

$$\begin{pmatrix} u_1 \\ \vdots \\ u_n \end{pmatrix} = \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix}$$

and so  $u_1 = v_1, \ldots, u_n = v_n$ , implying that the original arguments  $u_1 \vec{\beta}_1 + \cdots + u_n \vec{\beta}_n$  and  $v_1 \vec{\beta}_1 + \cdots + v_n \vec{\beta}_n$  are equal.

This function is one-to-one because if

$$Rep_B(u_1\vec{\beta}_1+\dots+u_n\vec{\beta}_n)=Rep_B(\nu_1\vec{\beta}_1+\dots+\nu_n\vec{\beta}_n)$$

then

$$\begin{pmatrix} u_1 \\ \vdots \\ u_n \end{pmatrix} = \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix}$$

and so  $u_1 = v_1, \ldots, u_n = v_n$ , implying that the original arguments  $u_1 \vec{\beta}_1 + \cdots + u_n \vec{\beta}_n$  and  $v_1 \vec{\beta}_1 + \cdots + v_n \vec{\beta}_n$  are equal.

This function is onto; any member of  $\mathbb{R}^n$ 

$$\vec{w} = \begin{pmatrix} w_1 \\ \vdots \\ w_n \end{pmatrix}$$

is the image of some  $\vec{v} \in V$ , namely  $\vec{w} = \text{Rep}_B(w_1 \vec{\beta}_1 + \dots + w_n \vec{\beta}_n)$ .

Finally, this function preserves structure.

$$\begin{split} \operatorname{Rep}_{B}(r \cdot \vec{u} + s \cdot \vec{v}) &= \operatorname{Rep}_{B}(\,(ru_{1} + s\nu_{1})\vec{\beta}_{1} + \dots + (ru_{n} + s\nu_{n})\vec{\beta}_{n}\,) \\ &= \begin{pmatrix} ru_{1} + s\nu_{1} \\ \vdots \\ ru_{n} + s\nu_{n} \end{pmatrix} \\ &= r \cdot \begin{pmatrix} u_{1} \\ \vdots \\ u_{n} \end{pmatrix} + s \cdot \begin{pmatrix} \nu_{1} \\ \vdots \\ \nu_{n} \end{pmatrix} \\ &= r \cdot \operatorname{Rep}_{B}(\vec{u}) + s \cdot \operatorname{Rep}_{B}(\vec{v}) \end{split}$$

Therefore  $Rep_B$  is an isomorphism. Consequently any n-dimensional space is isomorphic to  $\mathbb{R}^n$ .

QED

Finally, this function preserves structure.

$$\begin{aligned} \operatorname{Rep}_{B}(\mathbf{r} \cdot \vec{\mathbf{u}} + \mathbf{s} \cdot \vec{\mathbf{v}}) &= \operatorname{Rep}_{B}((\mathbf{r} \mathbf{u}_{1} + \mathbf{s} \mathbf{v}_{1}) \vec{\beta}_{1} + \dots + (\mathbf{r} \mathbf{u}_{n} + \mathbf{s} \mathbf{v}_{n}) \vec{\beta}_{n}) \\ &= \begin{pmatrix} \mathbf{r} \mathbf{u}_{1} + \mathbf{s} \mathbf{v}_{1} \\ \vdots \\ \mathbf{r} \mathbf{u}_{n} + \mathbf{s} \mathbf{v}_{n} \end{pmatrix} \\ &= \mathbf{r} \cdot \begin{pmatrix} \mathbf{u}_{1} \\ \vdots \\ \mathbf{u}_{n} \end{pmatrix} + \mathbf{s} \cdot \begin{pmatrix} \mathbf{v}_{1} \\ \vdots \\ \mathbf{v}_{n} \end{pmatrix} \\ &= \mathbf{r} \cdot \operatorname{Rep}_{B}(\vec{\mathbf{u}}) + \mathbf{s} \cdot \operatorname{Rep}_{B}(\vec{\mathbf{v}}) \end{aligned}$$

Therefore  $Rep_B$  is an isomorphism. Consequently any n-dimensional space is isomorphic to  $\mathbb{R}^n$ .

QED

Note The second paragraph's representation map  $\operatorname{Rep}_B$  is a well-defined function since for each basis, every vector  $\vec{v}$  has a unique representation with respect to that basis.

*Example* The plane 2x - y + z = 0 through the origin in  $\mathbb{R}^3$  is a vector space. Considering that a one-equation linear system and parametrizing with the free variables

$$P = \left\{ \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1/2 \\ 1 \\ 0 \end{pmatrix} y + \begin{pmatrix} 1/2 \\ 0 \\ -1 \end{pmatrix} z \mid y, z \in \mathbb{R} \right\}$$

gives a basis.

$$B = \langle \begin{pmatrix} 1/2 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1/2 \\ 0 \\ -1 \end{pmatrix} \rangle$$

This is a dimension 2 space. For instance, it is isomorphic to  $\mathbb{R}^2$ .

2.7 Corollary A finite-dimensional vector space is isomorphic to one and only one of the  $\mathbb{R}^n$ .

2.7 Corollary A finite-dimensional vector space is isomorphic to one and only one of the  $\mathbb{R}^n$ .

Thus the real spaces  $\mathbb{R}^n$  form a set of canonical representatives of the isomorphism classes—every isomorphism class contains one and only one  $\mathbb{R}^n$ .

