#### Three.IV Matrix Operations

Linear Algebra
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# Sums and Scalar Products

# Representing operations on linear functions

Recall that the collection of linear functions  $\mathcal{L}(V,W)$  between two spaces V,W is itself a vector space. That is, we can add two functions  $f,g\colon V\to W$ ,

$$\vec{v} \stackrel{f+g}{\longmapsto} f(\vec{v}) + g(\vec{v})$$

and we can take the scalar multiple  $r \cdot f$  of a function

$$\vec{v} \stackrel{r \cdot f}{\longmapsto} r \cdot (f(\vec{v}))$$

where  $r \in \mathbb{R}$ . We now see how the matrix representations  $\operatorname{Rep}_{B,D}(f)$  and  $\operatorname{Rep}_{B,D}(g)$  combine to give  $\operatorname{Rep}_{B,D}(f+g)$  and  $\operatorname{Rep}_{B,D}(r\cdot f)$ .

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*Example* Suppose that  $f: V \to W$  is the linear map represented with respect to some bases B, D by this matrix.

$$F = \operatorname{Rep}_{B,D}(f) = \begin{pmatrix} 2 & 1 \\ 3 & 4 \end{pmatrix}$$

We will first find the matrix representing the function 6f and compare it with this matrix, to see the effect of the scalar 6.

Suppose that  $f(\vec{v}) = \vec{w}$  and that these are the representations.

$$\operatorname{Rep}_{\mathrm{B}}(\vec{\mathbf{v}}) = \begin{pmatrix} \mathbf{v}_1 \\ \mathbf{v}_2 \end{pmatrix} \quad \operatorname{Rep}_{\mathrm{D}}(\vec{\mathbf{w}}) = \begin{pmatrix} \mathbf{w}_1 \\ \mathbf{w}_2 \end{pmatrix}$$

The action of the function  $6f: V \to W$  is  $6f(\vec{v}) = 6\vec{w}$ . Since  $6\vec{w} = 6 \cdot (w_1\vec{\delta}_1 + w_2\vec{\delta}_2) = (6w_1)\vec{\delta}_1 + (6w_2)\vec{\delta}_2$ , application of the function  $6f: V \to W$  yields this representation of the codomain vector.

$$\operatorname{Rep}_{D}(6\vec{w}) = \begin{pmatrix} 6w_1 \\ 6w_2 \end{pmatrix}$$

This shows how the representation of 6f compares with the representation of f. The matrix for 6f gives vector outputs where each entry is 6 times as big as the entry given by the matrix for f.

Here is the representation of the action of f.

$$\operatorname{Rep}_{B,D}(f) \cdot \operatorname{Rep}_{B}(\vec{v}) = \begin{pmatrix} 2 & 1 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} v_1 \\ v_2 \end{pmatrix} = \begin{pmatrix} 2v_1 + v_2 \\ 3v_1 + 4v_2 \end{pmatrix}$$

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The prior slide shows that the matrix representing 6f does this.

$$\operatorname{Rep}_{B,D}(6f) \cdot \begin{pmatrix} v_1 \\ v_2 \end{pmatrix} = \begin{pmatrix} 6(2v_1 + v_2) \\ 6(3v_1 + 4v_2) \end{pmatrix} = \begin{pmatrix} 12v_1 + 6v_2 \\ 18v_1 + 24v_2 \end{pmatrix}$$

Therefore

$$Rep_{B,D}(6f) = \begin{pmatrix} 12 & 6 \\ 18 & 24 \end{pmatrix}$$

and so going from the function f to the function 6f has the effect on the representation matrix of multiplying all the entries by 6.

*Example* Suppose that  $f, g: V \to W$  are linear maps represented with respect to some bases by these matrices.

$$F = \operatorname{Rep}_{B,D}(f) = \begin{pmatrix} 2 & 1 \\ 3 & 4 \end{pmatrix}$$
  $G = \operatorname{Rep}_{B,D}(g) = \begin{pmatrix} 5 & 8 \\ 7 & 6 \end{pmatrix}$ 

We will find the matrix representing the function f + g.

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We will find the matrix representing the function f + g.

If  $f(\vec{v}) = \vec{u}$  and  $g(\vec{v}) = \vec{w}$  then f + g does this.

$$\vec{v} \stackrel{f+g}{\longmapsto} \vec{u} + \vec{v} = (u_1 \vec{\delta}_1 + u_2 \vec{\delta}_2) + (w_1 \vec{\delta}_1 + w_2 \vec{\delta}_2)$$
$$= (u_1 + w_1) \vec{\delta}_1 + (u_2 + w_2) \vec{\delta}_2$$

Thus for any  $\vec{v}$ , the effect on the representatives

$$\operatorname{Rep}_{\mathbf{D}}(f(\vec{v})) = \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} \quad \operatorname{Rep}_{\mathbf{D}}(g(\vec{v})) = \begin{pmatrix} w_1 \\ w_2 \end{pmatrix}$$

of adding the functions is to add the column vectors.

$$\operatorname{Rep}_{D}((f+g)(\vec{v})) = \begin{pmatrix} u_1 + w_1 \\ u_2 + w_2 \end{pmatrix}$$

The particular functions in this example have this effect on the representations.

$$\operatorname{Rep}_{D}(f(\vec{v})) = \begin{pmatrix} 2 & 1 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} v_{1} \\ v_{2} \end{pmatrix} = \begin{pmatrix} 2v_{1} + v_{2} \\ 3v_{1} + 4v_{2} \end{pmatrix}$$

$$\operatorname{Rep}_{D}(g(\vec{v})) = \begin{pmatrix} 5 & 8 \\ 7 & 6 \end{pmatrix} \begin{pmatrix} v_{1} \\ v_{2} \end{pmatrix} = \begin{pmatrix} 5v_{1} + 8v_{2} \\ 7v_{1} + 6v_{2} \end{pmatrix}$$

So we want the matrix with this effect.

$$\operatorname{Rep}_{D}((f+g)(\vec{v}))\begin{pmatrix} v_{1} \\ v_{2} \end{pmatrix} = \begin{pmatrix} 7v_{1} + 9v_{2} \\ 10v_{1} + 10v_{2} \end{pmatrix}$$

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$$\begin{aligned} \operatorname{Rep}_{D}(f(\vec{v})) &= \begin{pmatrix} 2 & 1 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} v_{1} \\ v_{2} \end{pmatrix} = \begin{pmatrix} 2v_{1} + v_{2} \\ 3v_{1} + 4v_{2} \end{pmatrix} \\ \operatorname{Rep}_{D}(g(\vec{v})) &= \begin{pmatrix} 5 & 8 \\ 7 & 6 \end{pmatrix} \begin{pmatrix} v_{1} \\ v_{2} \end{pmatrix} = \begin{pmatrix} 5v_{1} + 8v_{2} \\ 7v_{1} + 6v_{2} \end{pmatrix} \end{aligned}$$

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We want this.

$$Rep_{B,D}(f+g) = \begin{pmatrix} 7 & 9\\ 10 & 10 \end{pmatrix}$$

So, the representation of the sum is the entry-by-entry sum of the representations.

#### Definition of matrix sum and scalar multiple

1.3 Definition The scalar multiple of a matrix is the result of entry-by-entry scalar multiplication. The sum of two same-sized matrices is their entry-by-entry sum.

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Example Where

$$A = \begin{pmatrix} 1 & -1 \\ 2 & 3 \end{pmatrix} \quad B = \begin{pmatrix} 0 & 0 & 2 \\ 9 & -1/2 & 5 \end{pmatrix} \quad C = \begin{pmatrix} 1 & 0 \\ 8 & -1 \end{pmatrix}$$

Then

$$A + C = \begin{pmatrix} 2 & -1 \\ 10 & 2 \end{pmatrix}$$
  $5B = \begin{pmatrix} 0 & 0 & 10 \\ 45 & -5/2 & 25 \end{pmatrix}$ 

Because the sizes don't match, none of these is defined: A + B, B + A, B + C, C + B.

*Proof* Generalize the earlier examples. See Exercise 9. QED

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 ${\it Proof}$  Generalize the earlier examples. See Exercise 9 . QED

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Example The zero matrix is the identity element for matrix addition.

$$\begin{pmatrix} 3 & 1 & 2 \\ 5 & 0 & 9 \end{pmatrix} + \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} = \begin{pmatrix} 3 & 1 & 2 \\ 5 & 0 & 9 \end{pmatrix}$$

A zero function  $Z: V \to W$  is the identity element for function addition, and the matrix fact accords with the map fact.

# Matrix Multiplication

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*Proof* Let h:  $V \to W$  and g:  $W \to U$  be linear. The calculation

$$\begin{split} &g \circ h\left(c_1 \cdot \vec{v}_1 + c_2 \cdot \vec{v}_2\right) = g\left(h(c_1 \cdot \vec{v}_1 + c_2 \cdot \vec{v}_2)\right) = g\left(c_1 \cdot h(\vec{v}_1) + c_2 \cdot h(\vec{v}_2)\right) \\ &= c_1 \cdot g\left(h(\vec{v}_1)) + c_2 \cdot g(h(\vec{v}_2)\right) = c_1 \cdot (g \circ h)(\vec{v}_1) + c_2 \cdot (g \circ h)(\vec{v}_2) \end{split}$$

shows that  $g \circ h \colon V \to U$  preserves linear combinations, and so is linear. QED

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shows that  $g\circ h\colon V\to U$  preserves linear combinations, and so is linear. QED

We will see how the matrix representations of the two functions combine to make the matrix representation of their composition.

*Example* Consider two linear functions h:  $V \to W$  and g:  $W \to X$  represented as here.

$$Rep_{B,C}(h) = \begin{pmatrix} 3 & 1 \\ 2 & 5 \\ 4 & 6 \end{pmatrix}$$
  $Rep_{C,D}(g) = \begin{pmatrix} 8 & 7 & 11 \\ 9 & 10 & 12 \end{pmatrix}$ 

The sizes of the matrices show that V has dimension 2, W has dimension 3, and X has dimension 2.

We want to see how these two matrices combine to represent the map  $g \circ h \colon V \to X$ .

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We want to see how these two matrices combine to represent the map  $g \circ h \colon V \to X$ .

We will represent the action of  $g \circ h$  by first representing the action of h on a vector  $\vec{v} \in V$ .

$$\begin{aligned} \text{Rep}_{C}(h(\vec{v})) &= \text{Rep}_{B,C}(h) \cdot \text{Rep}_{B}(\vec{v}) \\ &= \begin{pmatrix} 3 & 1 \\ 2 & 5 \\ 4 & 6 \end{pmatrix} \begin{pmatrix} v_{1} \\ v_{2} \end{pmatrix} = \begin{pmatrix} 3v_{1} + v_{2} \\ 2v_{1} + 5v_{2} \\ 4v_{1} + 6v_{2} \end{pmatrix} \end{aligned}$$

Apply q to the vector  $\operatorname{Rep}_{\mathcal{C}}(h(\vec{v}))$ .

$$Rep_{C,D}(g) \cdot Rep_{C}(h(\vec{v})) = \begin{pmatrix} 8 & 7 & 11 \\ 9 & 10 & 12 \end{pmatrix} \begin{pmatrix} 3v_1 + v_2 \\ 2v_1 + 5v_2 \\ 4v_1 + 6v_2 \end{pmatrix}$$
$$- \begin{pmatrix} 8(3v_1 + v_2) + 7(2v_1 + 5v_2) + 11(4v_1 + 6v_2) \end{pmatrix}$$

$$= \begin{pmatrix} 8(3v_1 + v_2) + 7(2v_1 + 5v_2) + 11(4v_1 + 6v_2) \\ 9(3v_1 + v_2) + 10(2v_1 + 5v_2) + 12(4v_1 + 6v_2) \end{pmatrix}$$

Apply q to the vector  $\operatorname{Rep}_{\mathcal{C}}(h(\vec{v}))$ .

$$\operatorname{Rep}_{C, D}(q) \cdot \operatorname{Rep}_{C}(h(\vec{v})) = \begin{pmatrix} 8 \\ 2 \end{pmatrix}$$

$$\operatorname{Rep}_{C,D}(g) \cdot \operatorname{Rep}_{C}(h(\vec{v})) = \begin{pmatrix} 8 & 7 & 11 \\ 9 & 10 & 12 \end{pmatrix} \begin{pmatrix} 3v_1 + v_2 \\ 2v_1 + 5v_2 \\ 4v_1 + 6v_2 \end{pmatrix}$$

$$= \begin{pmatrix} 8(3\nu_1 + \nu_2) + 7(2\nu_1 + 5\nu_2) + 11(4\nu_1 + 6\nu_2) \\ 9(3\nu_1 + \nu_2) + 10(2\nu_1 + 5\nu_2) + 12(4\nu_1 + 6\nu_2) \end{pmatrix}$$
Gather terms.

$$= \begin{pmatrix} (8 \cdot 3 + 7 \cdot 2 + 11 \cdot 4)\nu_1 + (8 \cdot 1 + 7 \cdot 5 + 11 \cdot 6)\nu_2 \\ (9 \cdot 3 + 10 \cdot 2 + 12 \cdot 4)\nu_1 + (9 \cdot 1 + 10 \cdot 5 + 12 \cdot 6)\nu_2 \end{pmatrix}$$

Apply g to the vector  $Rep_{\mathbb{C}}(h(\vec{v}))$ .

$$\operatorname{Rep}_{C,D}(g) \cdot \operatorname{Rep}_{C}(h(\vec{v})) = \begin{pmatrix} 8 & 7 & 11 \\ 9 & 10 & 12 \end{pmatrix} \begin{pmatrix} 3v_1 + v_2 \\ 2v_1 + 5v_2 \\ 4v_1 + 6v_2 \end{pmatrix}$$
$$= \begin{pmatrix} 8(3v_1 + v_2) + 7(2v_1 + 5v_2) + 11(4v_1 + 6v_2) \\ 9(3v_1 + v_2) + 10(2v_1 + 5v_2) + 12(4v_1 + 6v_2) \end{pmatrix}$$

Gather terms.

$$= \begin{pmatrix} (8 \cdot 3 + 7 \cdot 2 + 11 \cdot 4)v_1 + (8 \cdot 1 + 7 \cdot 5 + 11 \cdot 6)v_2 \\ (9 \cdot 3 + 10 \cdot 2 + 12 \cdot 4)v_1 + (9 \cdot 1 + 10 \cdot 5 + 12 \cdot 6)v_2 \end{pmatrix}$$

Rewrite that as a matrix-vector multiplication.

$$\begin{pmatrix} 8 \cdot 3 + 7 \cdot 2 + 11 \cdot 4 & 8 \cdot 1 + 7 \cdot 5 + 11 \cdot 6 \\ 9 \cdot 3 + 10 \cdot 2 + 12 \cdot 4 & 9 \cdot 1 + 10 \cdot 5 + 12 \cdot 6 \end{pmatrix} \begin{pmatrix} v_1 \\ v_2 \end{pmatrix}$$

Apply g to the vector  $Rep_{C}(h(\vec{v}))$ .

$$Rep_{C,D}(g) \cdot Rep_{C}(h(\vec{v})) = \begin{pmatrix} 8 & 7 & 11 \\ 9 & 10 & 12 \end{pmatrix} \begin{pmatrix} 3v_1 + v_2 \\ 2v_1 + 5v_2 \\ 4v_1 + 6v_2 \end{pmatrix}$$
$$= \begin{pmatrix} 8(3v_1 + v_2) + 7(2v_1 + 5v_2) + 11(4v_1 + 6v_2) \\ 9(3v_1 + v_2) + 10(2v_1 + 5v_2) + 12(4v_1 + 6v_2) \end{pmatrix}$$

Gather terms.

$$= \begin{pmatrix} (8 \cdot 3 + 7 \cdot 2 + 11 \cdot 4)v_1 + (8 \cdot 1 + 7 \cdot 5 + 11 \cdot 6)v_2 \\ (9 \cdot 3 + 10 \cdot 2 + 12 \cdot 4)v_1 + (9 \cdot 1 + 10 \cdot 5 + 12 \cdot 6)v_2 \end{pmatrix}$$

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So here is how the parts combine.

$$\begin{pmatrix} 8 & 7 & 11 \\ 9 & 10 & 12 \end{pmatrix} \begin{pmatrix} 3 & 1 \\ 2 & 5 \\ 4 & 6 \end{pmatrix} = \begin{pmatrix} 8 \cdot 3 + 7 \cdot 2 + 11 \cdot 4 & 8 \cdot 1 + 7 \cdot 5 + 11 \cdot 6 \\ 9 \cdot 3 + 10 \cdot 2 + 12 \cdot 4 & 9 \cdot 1 + 10 \cdot 5 + 12 \cdot 6 \end{pmatrix}$$

# Definition of matrix multiplication

2.3 Definition The matrix-multiplicative product of the  $m \times r$  matrix G and the  $r \times n$  matrix H is the  $m \times n$  matrix P, where

$$p_{i,j} = g_{i,1}h_{1,j} + g_{i,2}h_{2,j} + \cdots + g_{i,r}h_{r,j}$$

so that the i, j-th entry of the product is the dot product of the i-th row of the first matrix with the j-th column of the second.

$$\mathsf{GH} = \begin{pmatrix} & \vdots & & \\ g_{\mathfrak{i},1} & g_{\mathfrak{i},2} & \cdots & g_{\mathfrak{i},r} \\ & \vdots & & \end{pmatrix} \begin{pmatrix} & h_{1,\mathfrak{j}} & \\ \cdots & h_{2,\mathfrak{j}} & \cdots \\ & \vdots & \\ & h_{r,\mathfrak{j}} & \end{pmatrix} = \begin{pmatrix} & \vdots & \\ \cdots & p_{\mathfrak{i},\mathfrak{j}} & \cdots \\ & \vdots & \\ & \vdots & \end{pmatrix}$$

Example

$$\begin{pmatrix} 3 & 1 & 6 \\ 2 & 5 & 9 \end{pmatrix} \begin{pmatrix} 2 & 0 & 4 \\ 1 & -3 & 5 \\ 4 & 2 & 7 \end{pmatrix} = \begin{pmatrix} 31 & 9 & 59 \\ 45 & 3 & 96 \end{pmatrix}$$

Example This product is not defined.

$$\begin{pmatrix} 1 & 3 & -1 \\ 0 & 0 & 0 \\ 2 & 0 & 0 \end{pmatrix} \begin{pmatrix} 5 & 7 & 1 \\ 2 & 2 & 0 \end{pmatrix}$$

The number of columns on the left must equal the number of rows on the right.

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Example Square matrices of the same size have a defined product.

$$\begin{pmatrix} 1 & 3 & -1 \\ 0 & 0 & 0 \\ 2 & 0 & 0 \end{pmatrix} \begin{pmatrix} 5 & 7 & 1 \\ 2 & 2 & 0 \\ 1 & -1 & 2 \end{pmatrix} = \begin{pmatrix} 10 & 14 & -1 \\ 0 & 0 & 0 \\ 10 & 14 & 2 \end{pmatrix}$$

This reflects the fact that we can compose two functions from a space to itself  $f,g\colon V\to V.$ 

# Matrix multiplication represents composition

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*Proof* Let h:  $V \to W$  and g:  $W \to X$  be represented by H and G with respect to bases  $B \subset V$ ,  $C \subset W$ , and  $D \subset X$ , of sizes n, r, and m. For any  $\vec{v} \in V$  the k-th component of  $Rep_C(h(\vec{v}))$  is

$$h_{k,1}v_1 + \cdots + h_{k,n}v_n$$

and so the i-th component of  $Rep_{D}(g \circ h(\vec{v}))$  is this.

$$\begin{split} g_{i,1} \cdot (h_{1,1}\nu_1 + \dots + h_{1,n}\nu_n) + g_{i,2} \cdot (h_{2,1}\nu_1 + \dots + h_{2,n}\nu_n) \\ + \dots + g_{i,r} \cdot (h_{r,1}\nu_1 + \dots + h_{r,n}\nu_n) \end{split}$$

Distribute and regroup on the v's.

$$= (g_{i,1}h_{1,1} + g_{i,2}h_{2,1} + \dots + g_{i,r}h_{r,1}) \cdot \nu_1 + \dots + (g_{i,1}h_{1,n} + g_{i,2}h_{2,n} + \dots + g_{i,r}h_{r,n}) \cdot \nu_n$$

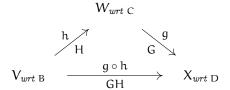
Finish by recognizing that the coefficient of each  $v_i$ 

$$g_{i,1}h_{1,j} + g_{i,2}h_{2,j} + \dots + g_{i,r}h_{r,j}$$

matches the definition of the i, j entry of the product GH. QED

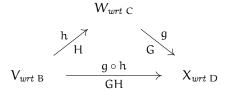
#### Arrow diagrams

This pictures the relationship between maps and matrices.



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Above the arrows, the maps show that the two ways of going from V to X, straight over via the composition or else in two steps by way of W, have the same effect

$$\vec{v} \overset{g \circ h}{\longmapsto} g(h(\vec{v})) \qquad \vec{v} \overset{h}{\longmapsto} h(\vec{v}) \overset{g}{\longmapsto} g(h(\vec{v}))$$

(this is just the definition of composition). Below the arrows, the matrices indicate that multiplying GH into the column vector  $\operatorname{Rep}_B(\vec{v})$  has the same effect as multiplying the column vector first by H and then multiplying the result by G.

$$Rep_{B,D}(g \circ h) = GH$$
  $Rep_{C,D}(g) Rep_{B,C}(h) = GH$ 

#### Order, dimensions, and sizes

Consider the composition of two function.

First consider the order in which we write the composition. In  $g \circ h$  the function written first, g, is the function applied second.

$$\vec{v} \stackrel{h}{\longmapsto} h(\vec{v}) \stackrel{g}{\longmapsto} g(h(\vec{v}))$$

We write g first to match the definition  $g \circ h(\vec{v}) = g(h(\vec{v}))$ . That order carries over to matrices:  $g \circ h$  is represented by GH.

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Now consider the dimensions of the domain and codomain spaces.

 $\text{dimension n space} \ \stackrel{h}{\longrightarrow} \ \text{dimension r space} \ \stackrel{g}{\longrightarrow} \ \text{dimension m space}$ 

The representing  $m \times n$  matrix GH is the product of an  $m \times r$  matrix G and a  $r \times n$  matrix H. Briefly,  $m \times r$  times  $r \times n$  equals  $m \times n$ .

#### Matrix multiplication is not commutative

Function composition is not a commutative operation —  $\cos(x^2)$  is different than  $\cos^2(x)$ . This holds even in the special case of composition of linear functions.

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Example Changing the order in which we multiply these matrices

$$\begin{pmatrix} 3 & 3 \\ 0 & 4 \end{pmatrix} \begin{pmatrix} -2 & 6 \\ 6 & 5 \end{pmatrix} = \begin{pmatrix} 12 & 33 \\ 24 & 20 \end{pmatrix}$$

changes the result.

$$\begin{pmatrix} -2 & 6 \\ 6 & 5 \end{pmatrix} \begin{pmatrix} 3 & 3 \\ 0 & 4 \end{pmatrix} = \begin{pmatrix} -6 & 18 \\ 18 & 38 \end{pmatrix}$$

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Example The product of these matrices

$$\begin{pmatrix} 3 & 4 \\ 0 & 2 \end{pmatrix} \qquad \begin{pmatrix} 8 & 12 & 0 \\ -4 & 0 & 1/2 \end{pmatrix}$$

is defined in one order and not defined in the other.

Although the matrix operation of multiplication does not have the property of being commutative, it does have some nice algebraic properties.

2.12 Theorem If F, G, and H are matrices, and the matrix products are defined, then the product is associative (FG)H = F(GH) and distributes over matrix addition F(G+H) = FG + FH and (G+H)F = GF + HF.

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Distributivity is similar. For instance, the first one goes  $f \circ (g+h)(\vec{v}) = f((g+h)(\vec{v})) = f(g(\vec{v}) + h(\vec{v})) = f(g(\vec{v})) + f(h(\vec{v})) = f \circ g(\vec{v}) + f \circ h(\vec{v})$  (the third equality uses the linearity of f). Right-distributivity goes the same way.

Mechanics of Matrix Multiplication

#### Combinatorics of multiplication

The striking thing about matrix multiplication is the way rows and columns combine. Here a second row and a third column combine to make a 2,3 entry.

$$\begin{pmatrix} 1 & 1 \\ 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 4 & 6 & 8 \\ 5 & 7 & 9 \end{pmatrix} = \begin{pmatrix} 9 & 13 & 17 \\ 5 & 7 & 9 \\ 4 & 6 & 8 \end{pmatrix}$$

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The i, j entry of the matrix product GH is the dot product of row i of the left matrix G with column j of the right one H.

$$p_{i,j} = g_{i,1}h_{1,j} + g_{i,2}h_{2,j} + \cdots + g_{i,r}h_{r,j}$$

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$$p_{i,j} = g_{i,1}h_{1,j} + g_{i,2}h_{2,j} + \cdots + g_{i,r}h_{r,j}$$

We can view this as the left matrix acting by multiplying its rows into the columns of the right matrix. Or we could see it as the right matrix using its columns to act on the left matrix's rows.

3.2 Definition A matrix with all 0's except for a 1 in the i, j entry is an i, j unit matrix.

*Example* The 2, 1 unit  $2\times3$  matrix multiplies from the left

$$\begin{pmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \end{pmatrix} \begin{pmatrix} 2 & 1 & 3 \\ 5 & 6 & 4 \\ 7 & 8 & 9 \end{pmatrix} = \begin{pmatrix} 0 & 0 & 0 \\ 2 & 1 & 3 \\ 0 & 0 & 0 \end{pmatrix}$$

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$$\begin{pmatrix} 3 & 4 \\ 6 & 5 \end{pmatrix} \begin{pmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \end{pmatrix} = \begin{pmatrix} 4 & 0 & 0 \\ 5 & 0 & 0 \end{pmatrix}$$

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copies column 2 of the first matrix into column 1 of the result.

Example Rescaling the unit matrix rescales the result.

$$\begin{pmatrix} 3 & 4 \\ 6 & 5 \end{pmatrix} \begin{pmatrix} 0 & 0 & 0 \\ 3 & 0 & 0 \end{pmatrix} = \begin{pmatrix} 12 & 0 & 0 \\ 15 & 0 & 0 \end{pmatrix}$$

3.7 Lemma In a product of two matrices G and H, the columns of GH are formed by taking G times the columns of H

$$G \cdot \begin{pmatrix} \vdots & & \vdots \\ \vec{h}_1 & \cdots & \vec{h}_n \\ \vdots & & \vdots \end{pmatrix} = \begin{pmatrix} \vdots & & \vdots \\ G \cdot \vec{h}_1 & \cdots & G \cdot \vec{h}_n \\ \vdots & & \vdots \end{pmatrix}$$

and the rows of GH are formed by taking the rows of G times H

$$\begin{pmatrix} \cdots & \vec{g}_1 & \cdots \\ \vdots & & \\ \cdots & \vec{g}_r & \cdots \end{pmatrix} \cdot H = \begin{pmatrix} \cdots & \vec{g}_1 \cdot H & \cdots \\ & \vdots & \\ \cdots & \vec{g}_r \cdot H & \cdots \end{pmatrix}$$

(ignoring the extra parentheses).

**Proof** We will check that in a product of  $2\times 2$  matrices, the rows of the product equal the product of the rows of G with the entire matrix H.

$$\begin{pmatrix} g_{1,1} & g_{1,2} \\ g_{2,1} & g_{2,2} \end{pmatrix} \begin{pmatrix} h_{1,1} & h_{1,2} \\ h_{2,1} & h_{2,2} \end{pmatrix} = \begin{pmatrix} (g_{1,1} & g_{1,2})H \\ (g_{2,1} & g_{2,2})H \end{pmatrix} \\ = \begin{pmatrix} (g_{1,1}h_{1,1} + g_{1,2}h_{2,1} & g_{1,1}h_{1,2} + g_{1,2}h_{2,2}) \\ (g_{2,1}h_{1,1} + g_{2,2}h_{2,1} & g_{2,1}h_{1,2} + g_{2,2}h_{2,2}) \end{pmatrix}$$

We leave the more general check as an exercise. QED

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- 3.9 *Definition* An *identity matrix* is square and every entry is 0 except for 1's in the main diagonal.

$$I_{n\times n} = \begin{pmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ & \vdots & & \\ 0 & 0 & \dots & 1 \end{pmatrix}$$

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Taking the product with an identity matrix returns the multiplicand. Example Multiplication by an identity from the left

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 3 & 2 \\ -1 & 5 \end{pmatrix} = \begin{pmatrix} 3 & 2 \\ -1 & 5 \end{pmatrix}$$

or from the right leaves the matrix unchanged.

$$\begin{pmatrix} 3 & 2 \\ -1 & 5 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 3 & 2 \\ -1 & 5 \end{pmatrix}$$

3.12 Definition diagonal.

A diagonal matrix is square and has 0's off the main

$$\begin{pmatrix} a_{1,1} & 0 & \dots & 0 \\ 0 & a_{2,2} & \dots & 0 \\ & \vdots & & & \\ 0 & 0 & \dots & a_{n,n} \end{pmatrix}$$

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$$\begin{pmatrix} a_{1,1} & 0 & \dots & 0 \\ 0 & a_{2,2} & \dots & 0 \\ & \vdots & & & \\ 0 & 0 & \dots & a_{n,n} \end{pmatrix}$$

*Example* Multiplication from the left by a diagonal matrix rescales the rows.

$$\begin{pmatrix} 2 & 0 \\ 0 & 3 \end{pmatrix} \begin{pmatrix} 3 & 2 \\ -1 & 5 \end{pmatrix} = \begin{pmatrix} 6 & 4 \\ -3 & 15 \end{pmatrix}$$

From the right it rescales the columns.

$$\begin{pmatrix} 3 & 2 \\ -1 & 5 \end{pmatrix} \begin{pmatrix} 2 & 0 \\ 0 & 3 \end{pmatrix} = \begin{pmatrix} 6 & 6 \\ -2 & 15 \end{pmatrix}$$

3.14 Definition A permutation matrix is square and is all 0's except for a single 1 in each row and column.

3.14 *Definition* A *permutation matrix* is square and is all 0's except for a single 1 in each row and column.

*Example* Multiplication by a permutation matrix from the left will swap rows.

$$\begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} = \begin{pmatrix} 4 & 5 & 6 \\ 1 & 2 & 3 \\ 7 & 8 & 9 \end{pmatrix}$$

From the right it swaps columns.

$$\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} \quad \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} 2 & 1 & 3 \\ 5 & 4 & 6 \\ 8 & 7 & 9 \end{pmatrix}$$

3.19 Definition The elementary reduction matrices result from applying a one Gaussian operation to an identity matrix.

- 1) I  $\stackrel{k\rho_i}{\longrightarrow} M_i(k)$  for  $k \neq 0$
- 2) I  $\stackrel{\rho_i \leftrightarrow \rho_j}{\longrightarrow} P_{i,j}$  for  $i \neq j$
- 3) I  $\stackrel{k\rho_{\mathfrak{i}}+\rho_{\mathfrak{j}}}{\longrightarrow}$   $C_{\mathfrak{i},\mathfrak{j}}(k)$  for  $\mathfrak{i}\neq\mathfrak{j}$

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*Example* Here are some  $2 \times 2$  examples.

$$M_2(3) = \begin{pmatrix} 1 & 0 \\ 0 & 3 \end{pmatrix} \quad P_{1,2} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad C_{1,2}(-3) = \begin{pmatrix} 1 & 0 \\ -3 & 1 \end{pmatrix}$$

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*Example* Some  $3 \times 3$  examples.

$$P_{2,3} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} \quad C_{2,3}(-4) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -4 & 0 \end{pmatrix}$$

*Example* Multiplying on the left by the  $3\times 3$  matrix  $M_2(1/2)$  has the effect of the row operation  $(1/2)\rho_2$ .

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1/2 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 3 & 0 \\ 0 & 2 & 5 \\ 0 & 0 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 3 & 0 \\ 0 & 1 & 5/2 \\ 0 & 0 & 0 \end{pmatrix}$$

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*Example* Left multiplication by  $C_{1,3}(-2)$  performs the row operation  $-2\rho_1 + \rho_3$ .

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -2 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 3 & 0 \\ 0 & 2 & 5 \\ 2 & 1 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 3 & 0 \\ 0 & 2 & 5 \\ 0 & -5 & 1 \end{pmatrix}$$

3.20 Lemma Matrix multiplication can do Gaussian reduction.

- 1) If  $H \xrightarrow{k\rho_i} G$  then  $M_i(k)H = G$ .
- 2) If  $H \stackrel{\rho_i \leftrightarrow \rho_j}{\longrightarrow} G$  then  $P_{i,j}H = G$ .
- 3) If  $H \stackrel{k\rho_i + \rho_j}{\longrightarrow} G$  then  $C_{i,j}(k)H = G$ .

*Proof* Clear.

QED

3.23 Corollary For any matrix H there are elementary reduction matrices  $R_1, \ldots, R_r$  such that  $R_r \cdot R_{r-1} \cdots R_1 \cdot H$  is in reduced echelon form.

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  - 3) If  $H \stackrel{k\rho_{\mathfrak{i}}+\rho_{\mathfrak{j}}}{\longrightarrow} G$  then  $C_{\mathfrak{i},\mathfrak{j}}(k)H = G.$

*Proof* Clear.

QED

3.23 Corollary For any matrix H there are elementary reduction matrices  $R_1, \ldots, R_r$  such that  $R_r \cdot R_{r-1} \cdots R_1 \cdot H$  is in reduced echelon form.

*Example* We can bring this augmented matrix to echelon form with matrix multiplication.

$$\begin{pmatrix} 1 & -1 & 2 & | & 4 \\ 2 & -2 & -1 & | & 6 \\ 0 & 3 & 1 & | & 5 \end{pmatrix}$$

We first perform  $-2\rho_1+\rho_2$  via left multiplication by  $C_{1,2}(-2).$ 

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -2 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & -1 & 2 & | & 4 \\ 2 & -2 & -1 & | & 6 \\ 0 & 3 & 1 & | & 5 \end{pmatrix} = \begin{pmatrix} 1 & -1 & 2 & | & 4 \\ 0 & 0 & -5 & | & -2 \\ 0 & 3 & 1 & | & 5 \end{pmatrix}$$

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Now we swap rows 2 and 3 with  $P_{2,3}$ 

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & -1 & 2 & | & 4 \\ 0 & 0 & -5 & | & -2 \\ 0 & 3 & 1 & | & 5 \end{pmatrix} = \begin{pmatrix} 1 & -1 & 2 & | & 4 \\ 0 & 3 & 1 & | & 5 \\ 0 & 0 & -5 & | & -2 \end{pmatrix}$$

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When writing them out in full, remember that the matrix used first appears to the right of the matrix used second.

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -2 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & -1 & 2 & | & 4 \\ 2 & -2 & -1 & | & 6 \\ 0 & 3 & 1 & | & 5 \end{pmatrix} = \begin{pmatrix} 1 & -1 & 2 & | & 4 \\ 0 & 3 & 1 & | & 5 \\ 0 & 0 & -5 & | & -2 \end{pmatrix}$$

# Inverses

#### Function inverses

We finish this section by considering how to represent the inverse of a linear map.

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We first recall some things about inverses. Where  $\pi\colon\mathbb{R}^3\to\mathbb{R}^2$  is the projection map and  $\iota\colon\mathbb{R}^2\to\mathbb{R}^3$  is the embedding

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} \stackrel{\pi}{\longmapsto} \begin{pmatrix} x \\ y \end{pmatrix} \qquad \begin{pmatrix} x \\ y \end{pmatrix} \stackrel{\iota}{\longmapsto} \begin{pmatrix} x \\ y \\ 0 \end{pmatrix}$$

then the composition  $\pi \circ \iota$  is the identity map  $\pi \circ \iota = id$  on  $\mathbb{R}^2$ .

$$\begin{pmatrix} x \\ y \end{pmatrix} \stackrel{\iota}{\longmapsto} \begin{pmatrix} x \\ y \\ 0 \end{pmatrix} \stackrel{\pi}{\longmapsto} \begin{pmatrix} x \\ y \end{pmatrix}$$

We say that  $\iota$  is a *right inverse* of  $\pi$  or, what is the same thing, that  $\pi$  is a *left inverse* of  $\iota$ .

However, composition in the other order  $\iota \circ \pi$  doesn't give the identity map—here is a vector that is not sent to itself under  $\iota \circ \pi$ .

$$\begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \stackrel{\pi}{\longmapsto} \begin{pmatrix} 0 \\ 0 \end{pmatrix} \stackrel{\iota}{\longmapsto} \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

However, composition in the other order  $\iota \circ \pi$  doesn't give the identity map—here is a vector that is not sent to itself under  $\iota \circ \pi$ .

$$\begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \stackrel{\pi}{\longmapsto} \begin{pmatrix} 0 \\ 0 \end{pmatrix} \stackrel{\iota}{\longmapsto} \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

In fact,  $\pi$  has no left inverse at all. For, if f were to be a left inverse of  $\pi$  then we would have

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} \stackrel{\pi}{\longmapsto} \begin{pmatrix} x \\ y \end{pmatrix} \stackrel{f}{\longmapsto} \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

for all of the infinitely many z's. But a function f cannot send a single argument  $\binom{x}{1}$  to more than one value.

So a function can have a right inverse but no left inverse, or a left inverse but no right inverse. A function can also fail to have an inverse on either side; one example is the zero transformation on  $\mathbb{R}^2$ .

Some functions have a *two-sided inverse*, another function that is the inverse both from the left and from the right. For instance, the map given by  $\vec{v} \mapsto 2 \cdot \vec{v}$  has the two-sided inverse  $\vec{v} \mapsto (1/2) \cdot \vec{v}$ . The appendix shows that a function has a two-sided inverse if and only if it is both one-to-one and onto. The appendix also shows that if a function f has a two-sided inverse then it is unique, so we call it 'the' inverse and write  $f^{-1}$ .

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In addition, recall that we have shown in Theorem II.2.20 that if a linear map has a two-sided inverse then that inverse is also linear.

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In addition, recall that we have shown in Theorem II.2.20 that if a linear map has a two-sided inverse then that inverse is also linear.

Thus, our goal in this subsection is, where a linear h has an inverse, to find the relationship between  $\operatorname{Rep}_{B,D}(h)$  and  $\operatorname{Rep}_{D,B}(h^{-1})$ .

### Definition of matrix inverse

4.1 Definition A matrix G is a left inverse matrix of the matrix H if GH is the identity matrix. It is a right inverse if HG is the identity. A matrix H with a two-sided inverse is an invertible matrix. That two-sided inverse is denoted H<sup>-1</sup>.

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Example This matrix

$$H = \begin{pmatrix} 2 & 5 \\ 1 & 3 \end{pmatrix}$$

has a two-sided inverse.

$$H^{-1} = \begin{pmatrix} 3 & -5 \\ -1 & 2 \end{pmatrix}$$

To check that we can multiply in both orders. Here is one order; the other is just as easy to check.

$$\begin{pmatrix} 2 & 5 \\ 1 & 3 \end{pmatrix} \begin{pmatrix} 3 & -5 \\ -1 & 2 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

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- 4.3 *Theorem* A matrix is invertible if and only if it is nonsingular.

Proof (For both results.) Given a matrix H, fix spaces of appropriate dimension for the domain and codomain and fix bases for these spaces. With respect to these bases, H represents a map h. The statements are true about the map and therefore they are true about the matrix.

QED

**Proof** Because the two matrices are invertible they are square, and because their product is defined they must both be  $n \times n$ . Fix spaces and bases—say,  $\mathbb{R}^n$  with the standard bases—to get maps  $g, h: \mathbb{R}^n \to \mathbb{R}^n$  that are associated with the matrices,  $G = \operatorname{Rep}_{\mathcal{E}_n, \mathcal{E}_n}(g)$  and  $H = \operatorname{Rep}_{\mathcal{E}_n, \mathcal{E}_n}(h)$ .

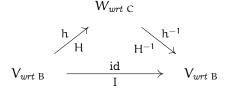
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Consider  $h^{-1}g^{-1}$ . By the prior paragraph this composition is defined. This map is a two-sided inverse of gh since  $(h^{-1}g^{-1})(gh) = h^{-1}(id)h = h^{-1}h = id$  and  $(gh)(h^{-1}g^{-1}) = g(id)g^{-1} = gg^{-1} = id$ . The matrices representing the maps reflect this equality. QED

**Proof** Because the two matrices are invertible they are square, and because their product is defined they must both be  $n \times n$ . Fix spaces and bases—say,  $\mathbb{R}^n$  with the standard bases—to get maps  $g, h: \mathbb{R}^n \to \mathbb{R}^n$  that are associated with the matrices,  $G = \operatorname{Rep}_{\mathcal{E}_n, \mathcal{E}_n}(g)$  and  $H = \operatorname{Rep}_{\mathcal{E}_n, \mathcal{E}_n}(h)$ .

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Here is the arrow diagram for matrix inverses.



**Proof** The matrix H is invertible if and only if it is nonsingular and thus Gauss-Jordan reduces to the identity. By Corollary 3.23 we can do this reduction with elementary matrices.

$$R_r \cdot R_{r-1} \dots R_1 \cdot H = I \tag{*}$$

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For the first sentence of the result, note that elementary matrices are invertible because elementary row operations are reversible, and that their inverses are also elementary. Apply  $R_r^{-1}$  from the left to both sides of (\*). Then apply  $R_{r-1}^{-1}$ , etc. The result gives H as the product of elementary matrices  $H = R_1^{-1} \cdots R_r^{-1} \cdot I$ . (The I there covers the case r = 0.)

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For the second sentence, group (\*) as  $(R_r \cdot R_{r-1} \dots R_1) \cdot H = I$  and recognize what's in the parentheses as the inverse  $H^{-1} = R_r \cdot R_{r-1} \dots R_1 \cdot I$ . Restated: applying  $R_1$  to the identity, followed by  $R_2$ , etc., yields the inverse of H.

Example This matrix is nonsingular and so invertible.

$$A = \begin{pmatrix} 1 & 3 & 1 \\ 2 & 0 & -1 \\ 1 & 2 & 0 \end{pmatrix}$$

To ease the calculation called for in the Lemma, we write the matrix A next to the  $3\times3$  identity and as we Gauss-Jordan reduce the matrix on the left, we apply those operations also on the right.

$$\begin{pmatrix} 1 & 3 & 1 & 1 & 0 & 0 \\ 2 & 0 & -1 & 0 & 1 & 0 \\ 1 & 2 & 0 & 0 & 1 \end{pmatrix} \xrightarrow{-2\rho_1 + \rho_2} \begin{pmatrix} 1 & 3 & 1 & 1 & 0 & 0 \\ 0 & -6 & -3 & -2 & 1 & 0 \\ 0 & -1 & -1 & -1 & 0 & 1 \end{pmatrix}$$

$$\xrightarrow{-1/6\rho_2 + \rho_3} \begin{pmatrix} 1 & 3 & 1 & 1 & 0 & 0 \\ 0 & -6 & -3 & -2 & 1 & 0 \\ 0 & 0 & -1/2 & -2/3 & -1/6 & 1 \end{pmatrix}$$

$$\xrightarrow{-1/6\rho_2} \begin{pmatrix} 1 & 3 & 1 & 1 & 0 & 0 \\ 0 & 1 & 1/2 & 1/3 & -1/6 & 0 \\ 0 & 0 & 1 & 4/3 & 1/3 & -2 \end{pmatrix}$$

$$\begin{pmatrix}
1 & 3 & 1 & 1 & 0 & 0 \\
0 & 1 & 1/2 & 1/3 & -1/6 & 0 \\
0 & 0 & 1 & 4/3 & 1/3 & -2
\end{pmatrix}
\xrightarrow{\begin{array}{c}
-\rho_3 + \rho_1 \\
-(1/2)\rho_3 + \rho_2
\end{array}}
\begin{pmatrix}
1 & 3 & 0 & -1/3 & -1/3 & 2 \\
0 & 1 & 0 & -1/3 & -1/3 & 1 \\
0 & 0 & 1 & 4/3 & 1/3 & -2
\end{pmatrix}$$

$$\xrightarrow{\begin{array}{c}
-3\rho_2 + \rho_1 \\
\rightarrow
\end{array}}
\begin{pmatrix}
1 & 0 & 0 & 2/3 & 2/3 & -1 \\
0 & 1 & 0 & -1/3 & -1/3 & 1 \\
0 & 0 & 1 & 4/3 & 1/3 & -2
\end{pmatrix}$$

We have calculated that this is the inverse.

$$A^{-1} = \begin{pmatrix} 2/3 & 2/3 & -1 \\ -1/3 & -1/3 & 1 \\ 4/2 & 1/2 & 2 \end{pmatrix}$$

Finding the inverse of a matrix A is a lot of work but once we have it then solving linear systems  $A\vec{x} = \vec{b}$  is easy.

*Example* The linear system

$$x + 3y + z = 2$$

$$2x - z = 12$$

$$x + 2y = 4$$

is this matrix equation.

$$\begin{pmatrix} 1 & 3 & 1 \\ 2 & 0 & -1 \\ 1 & 2 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 2 \\ 12 \\ 4 \end{pmatrix}$$

Solve it by multiplying both sides from the left by the inverse that we found earlier.

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 2/3 & 2/3 & -1 \\ -1/3 & -1/3 & 1 \\ 4/3 & 1/3 & -2 \end{pmatrix} \begin{pmatrix} 2 \\ 12 \\ 4 \end{pmatrix} = \begin{pmatrix} 16/3 \\ -2/3 \\ -4/3 \end{pmatrix}$$

4.11 Corollary The inverse for a  $2\times 2$  matrix exists and equals

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix}^{-1} = \frac{1}{ad - bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$$

if and only if  $ad - bc \neq 0$ .

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The  $3\times3$  formula is much more complicated. We will cover it in the next chapter.