

2020
01

WK 14 (092-274)

WEDNESDAY

APRIL

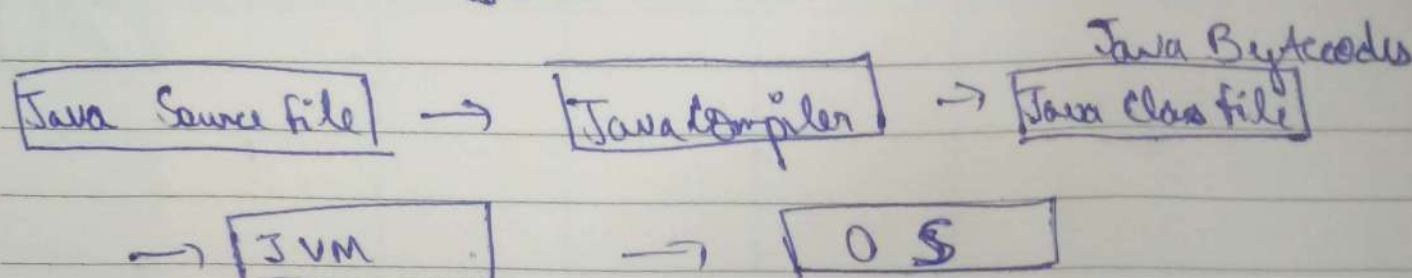
APRIL - 2020						
M	T	W	T	F	S	S
		1	2	3	4	5
6	7	8	9	10	11	12
13	14	15	16	17	18	19
20	21	22	23	24	25	26
27	28	29	30			

println vs print
⇒ println will start a new line while print will simply print in the same line.

JVM (Java Virtual Machine)

⇒ It is responsible for converting bytecode to machine-specific code and is necessary in both JDK + JRE.

JVM



Pg 43

```
class DrumKit {
```

```
    boolean topHat = true;
```

```
    boolean snare = true;
```

```
    void playTopHat() {
```

```
        System.out.println("ding ding da-ding");
```

```
    void playSnare() {
```

```
        System.out.println("bang bang ba-bang");
```

```
class DrumKitTestDriver {
```

```
    public static void main(String[] args) {
```

```
        DrumKit d = new DrumKit();
```

```
        d.playSnare();
```

M	T	W	T	F	S	S
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4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	27	28	29	30	31

WK 14 (093-273)

THURSDAY

APRIL

02

```
if (d.snare == true) {
    d.playSnare();
}
```

↳
↳
↳

pg = 45

- ① I am compiled from a .java file - class
- ② My instance variable values can be different from my buddy's values - object
- ③ I behave like a template - class
- ④ I can have many methods - class, object
- ⑤ I represent 'state' - instance variable
- ⑥ I have behaviours - object, class
- ⑦ I live on the heap - object
- ⑧ I can change at runtime - object instance variable

2020

03

WK 14 (094-272)

FRIDAY

APRIL

M	T	W	T	F	S	S
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Primitive Type:

boolean true / false

floating point

8

char 16 bits

float 32 bits

integer 8 bits

double 64 bits

9

short 16 bits

long 64 bits

10

3 steps of object, declaration, creation & assignment

11

① ② ③
 → Dog myDog = new Dog();

12

→ Create an object: Dog myDog = new Dog();

1

→ Link the object & the reference:

2

Declare an array

① int[] nums;

3

② nums = new int[7];

③ nums[0] = 1; nums[2] = 44;
 nums[1] = 19; nums[3] = 42;

4

Pgs

42 84 (class 'xcopy' compiles & runs as it stores.

Pg-89

A class can have any number of these - instance, getter, setter

A method can have only one of these - return

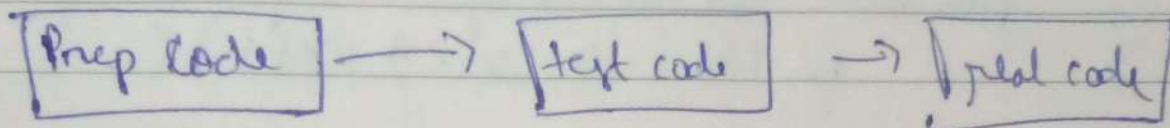
This can be implicitly promoted - return, argument

It really means 'make a copy' • pass by value

I can have many arguments - method

I always fly solo - return

Pg-99



Pg-111

`int randomNumber = (int) (Math.random() * 5)`

(0-4.99...)

↑
we declare an int variable
to hold the random number
we get back

↑
A class that
comes with
JAVA

`String guess = helper.getUserInput("enter a number");`
↓
an instance

Pg-116
The enhanced for loop

`for (String name : nameArray) { }`
↑
The element in the array must be compatible with the declared variable type

↑
The colon (:) means "IN"

6	7	8	9	10	11	12
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Pg 112
Converting a String to an int

```
int guess = Integer.parseInt(string Guess);
```

Pg 113
class Multitan {

```
public static void main (String [] args) {  
    for (int x=0; x < 4; x++) {
```

```
        for (int y=4; y > 2; y--) {
```

```
            System.out.println (x + " " + y);
```

```
                if (x == 1) {  
                    x++;
```

Output

0 4

0 3

1 4

1 3

3 4

3 3

Pg 133
ArrayList

add (Object elem)

Add the object parameter to the list

remove (int index)

removes the object at the index parameter

remove (Object elem)

removes the object

contains (Object elem)

Returns 'true' if they match

isEmpty ()

Returns 'true' if there's nothing

```
import java.util.ArrayList;
```

```
public class Detcom {
```

```
    private ArrayList<String> locationCells;
```

```
    public void setLocationCells(ArrayList<String> loc) {
        locationCells = loc;
    }
```

```
    public String checkRowSelf (String userInput) {
        String result = "miss";
```

```
        int index = locationCells.indexOf(userInput);
```

```
        if (index >= 0) {
```

```
            locationCells.remove(index);
```

```
        } if (locationCells.isEmpty()) {
```

```
            result = "kill";
```

```
        } else {
```

```
            result = "hit";
```

```
        }
```

```
    }
```

```
        return result;
```

```
    }
```

```
}
```

2020

07

WK 15 (098-268)

TUESDAY

APRIL

APRIL - 2020

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JAVA API

Pg-161

```
import java.util.*;
```

```
public class ArrayListMagnet {
```

```
    public static void main (String[] args) {
```

```
        ArrayList<String> a = new ArrayList<String>(1);
```

```
        a.add(0, "zero");
```

```
        a.add(1, "one");
```

```
        a.add(2, "two");
```

```
        a.add(3, "three");
```

```
        printAL(a);
```

```
        if (a.contains("four")) {
```

```
            a.add("four");
```

```
        }
        a.remove(2);
```

```
        printAL(a);
```

```
    }

    public static void printAL (ArrayList<String> al)
```

```
    {
        for (String element : al) {
```

```
            System.out.print(element + " ");
```

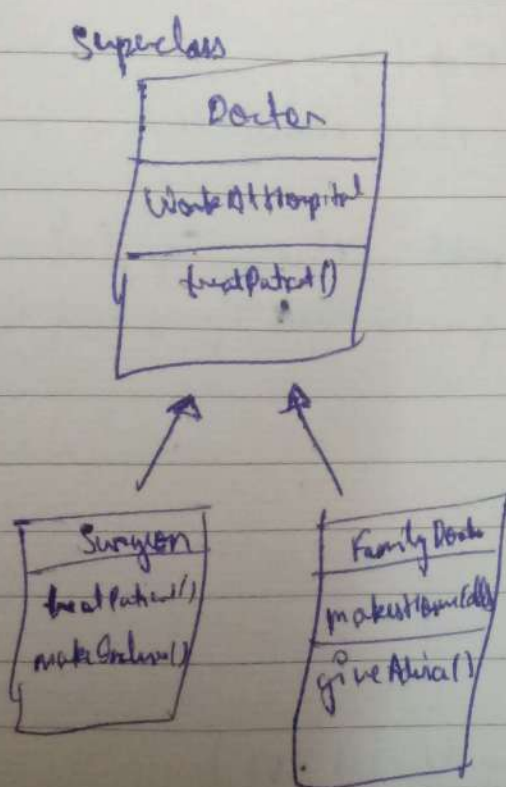
```
        }
        System.out.println(" ");
    }
}
```


Inheritance

- when one class inherits from another, the subclass inherits from the superclass
- the subclass extends the superclass

The four access levels: private default protected public

public members are inherited
private members are not inherited



Polymorphism

When you are designing your class inheritance structure, you have to decide which classes are abstract & which are concrete.

abstract class `Animal` extends `Animal`

```
public void roar() { }
```

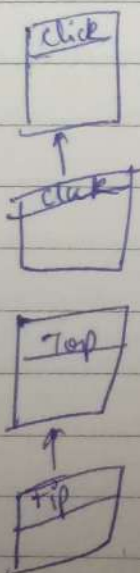

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abstract class means that nobody can ever make a new instance of that class.

```
abstract public class Animal extends Animal
{
    public void noam() { }
}
```

Interface & Polymorphism

Pg 251



```
public class click { }
public class clock extends click { }
```

```
public abstract public class Top { }
public class Tip extends top
```

Pg 286

Math.round()

```
int x = Math.round(-24.8f);
```

```
int y = Math.round(24.4f);
```

↑ remember, floating point literals are assumed to be double unless you add the f

Math.min()

```
int x = Math.min(24, 2401);
```

```
double y = Math.min(30845, 90826.49);
```

Formatting

pg 199

```
public class TextFormats {
    public static void main (String[] args) {
        String s = String.format ("%d", 1000000);
        System.out.println(s);
    }
}
```

Output : 1,000,000,000

%d → insert commas & format the number as a decimal integer

%.2f → format the no. as a floating point with a precision of two decimal places.

%,.2f → insert commas & format the no. as floating point with a precision of two decimal places

pg 351

```
class MyEx extends Exception { }
public class ExtraDriver {
    public static void main (String[] args) {
        String text = args[0];
        try {
            System.out.print("t");
            doRisky (text);
            throw new MyEx();
        }
        System.out.println("n")
    }
}
```

Output	
Does	Yes
	No
Throws	