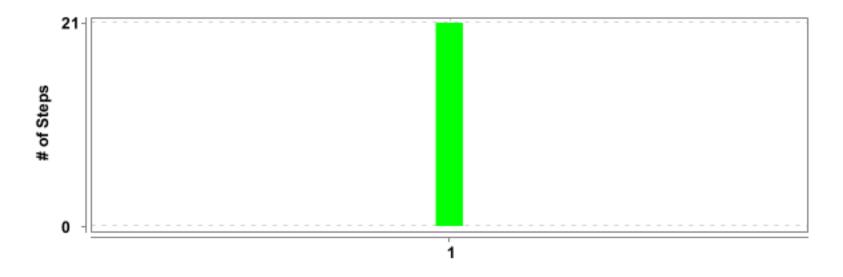


FEATURES SUMMARY -- 2 --



#	Feature Name	T	P	F	S	Duration
1	FIXED ASSETS	1	1	0	0	4 m 51.604 s

SCENARIOS SUMMARY -- 3 --



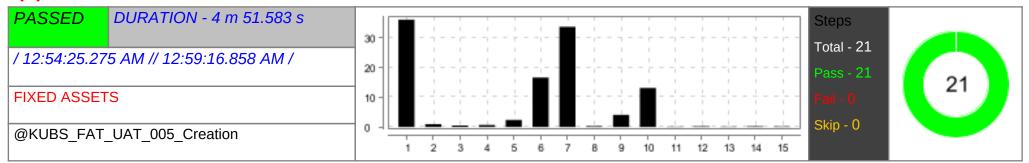
#	Feature Name	Scenario Name	T	P	F	S	Duration
1	FIXED ASSETS	Asset Creation	21	21	0	0	4 m 51.583 s

DETAILED SECTION -- 4 --

## (F)- FIXED ASSETS

PASSED	DURATION - 4 m 51.604 s	Scenarios		Steps	
		Total - 1		Total - 21	
/ 12:54:25.254 A	M // 12:59:16.858 AM /	Pass - 1	1	Pass - 21	21
		Fail - 0		Fail - 0	
		Skip - 0		Skip - 0	

## (S)- Asset Creation



#	Step / Hook Details	Status	Duration
1	Given User should go to the kubs url and login as a maker user	PASSED	36.127 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	1.207 s
	screenshot		
	Total State of the Control of the Co		
2	And user should navigate to fixed asset menu	PASSED	0.920 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.757 s
	screenshot		

AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)   PASSED   AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)   AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)   AFTER_STEP - ste	#	Step / Hook Details	Status	Duration
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  4 And click on add button to create asset record  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  5 And Fill the required fields to create asset  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  5 And Fill the required fields to create asset  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  5 And Fill the required fields to create asset  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  6 Then Save and submit the asset creation record  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  1.180 S  1.		The state of the s		
screenshot  And click on add button to create asset record  AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java. Scenario)  screenshot  AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java. Scenario)  AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java. Scenario)  AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java. Scenario)  Screenshot  AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java. Scenario)  PASSED  O.299 s	3	When click on eye button of asset creation	PASSED	0.475 s
AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  AAFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  ARTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  O.299 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	1.180 s
After_step - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  16.642 s  PASSED  10.649 s		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  5 And Fill the required fields to create asset  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  6 Then Save and submit the asset creation record  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  16.642 s  PASSED  0.299 s		Total   100   10		
Screenshot  5 And Fill the required fields to create asset  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  6 Then Save and submit the asset creation record  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  16.642 s  PASSED  0.299 s	4	And click on add button to create asset record	PASSED	0.649 s
5 And Fill the required fields to create asset  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  6 Then Save and submit the asset creation record  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  16.642 s  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.299 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.899 s
5 And Fill the required fields to create asset  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  6 Then Save and submit the asset creation record  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  16.642 s  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  10.299 s		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  6 Then Save and submit the asset creation record  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  16.642 s  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.256 s		Compared		
Screenshot  6 Then Save and submit the asset creation record  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.299 s	5	And Fill the required fields to create asset	PASSED	2.384 s
6 Then Save and submit the asset creation record  AFTER_STEP - stepdefinitions. Hooks Class. add Screenshot (io. cucumber. java. Scenario)  PASSED  0.299 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.256 s
6 Then Save and submit the asset creation record  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.299 s		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.299 s				
	6	Then Save and submit the asset creation record	PASSED	16.642 s
screenshot		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.299 s
		screenshot	]	

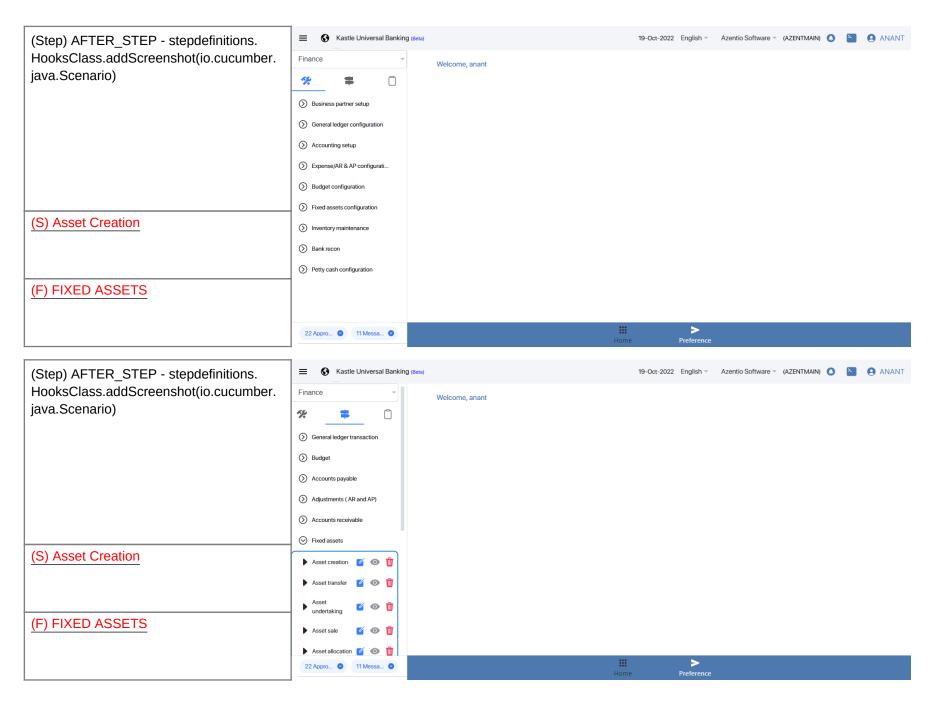
#	Step / Hook Details	Status	Duration
	The Control of the Co		
7	And User should go to the kubs url and login as a reviewer user	PASSED	33.675 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	31.242 s
	screenshot		
	The Control of the Co		
8	Then Click on notification button in reviewer	PASSED	0.256 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	3.861 s
	screenshot		
	*** *** *** *** *** *** *** *** *** **		
9	And approve the record by reviewer user	PASSED	4.052 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.176 s
	screenshot	1	
	The State of the S		
10	Given User should go to the kubs url and login as a checker user	PASSED	13.127 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.233 s
	screenshot		

#	Step / Hook Details	Status	Duration
	■ © tentimentalism    Strate light   Sections   Section   O		
	200-2 100-2 		
11	And Click on security management in checker	PASSED	0.114 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.372 s
	screenshot		
	B C TODICOCATANIA STATE OF THE CONTINUE OF THE		
	© territory		
12	Then Click on open pool in checker	PASSED	0.218 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.377 s
	screenshot		
	■ <b>0</b> 100 (100 (100 (100 (100 (100 (100 (10		
	Since 8 minutes		
13	And Click on claim button in checker	PASSED	0.103 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.219 s
	screenshot		
	■ \$ table to take the state of take the state o		
	○ Management (1 miles   1		
	Since S sources		
14	And capture claimed status	PASSED	0.247 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.275 s
	screenshot		

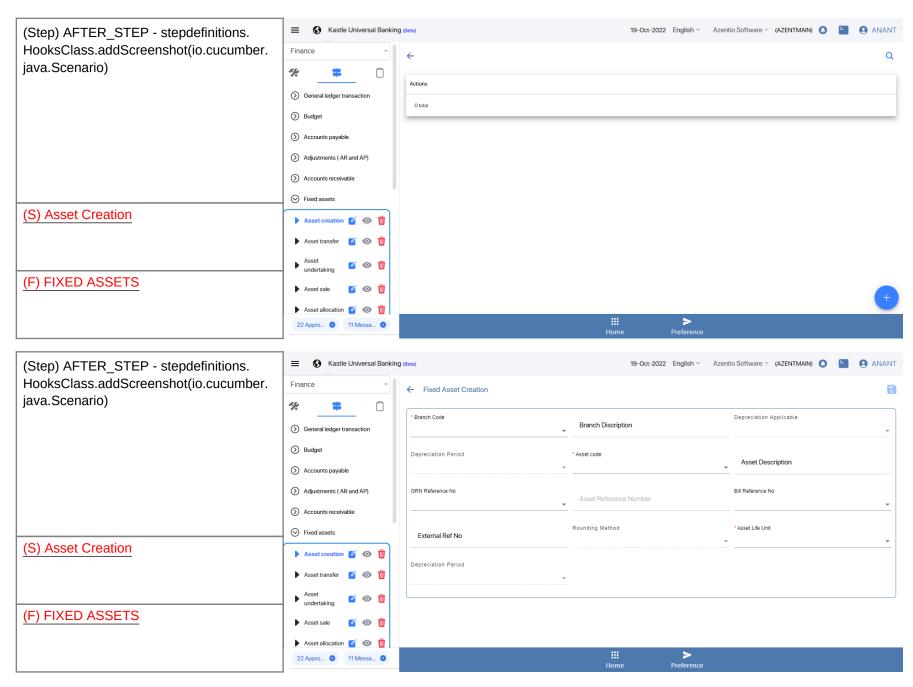
#	Step / Hook Details	Status	Duration
	The Contraction of the Contracti		
15	Then click on notification in checker	PASSED	0.174 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.416 s
	screenshot		
	** ** ** ** ** ** ** ** ** ** ** ** **		
16	Then checker should approved the asset creation record	PASSED	6.465 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  **Ten_stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  **Ten_stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  **Ten_stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  **Ten_stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.338 s
47		DAGGER	10.045
17	Given User should go to the kubs url and login as a maker user	PASSED	12.345 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  +	PASSED	0.458 s
18	And user should navigate to fixed asset menu	PASSED	0.836 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	1.273 s
	screenshot		

#	Step / Hook Details	Status	Duration
	■		
19	When click on eye button of asset creation	PASSED	0.202 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.624 s
	screenshot		
	Compared		
20	Then click on first eye button to get the Asset Reference Number	PASSED	2.167 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.125 s
	screenshot		
	The Control of the Co		
21	And maker should logout	PASSED	0.258 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.372 s
	screenshot		
	*** O Company		

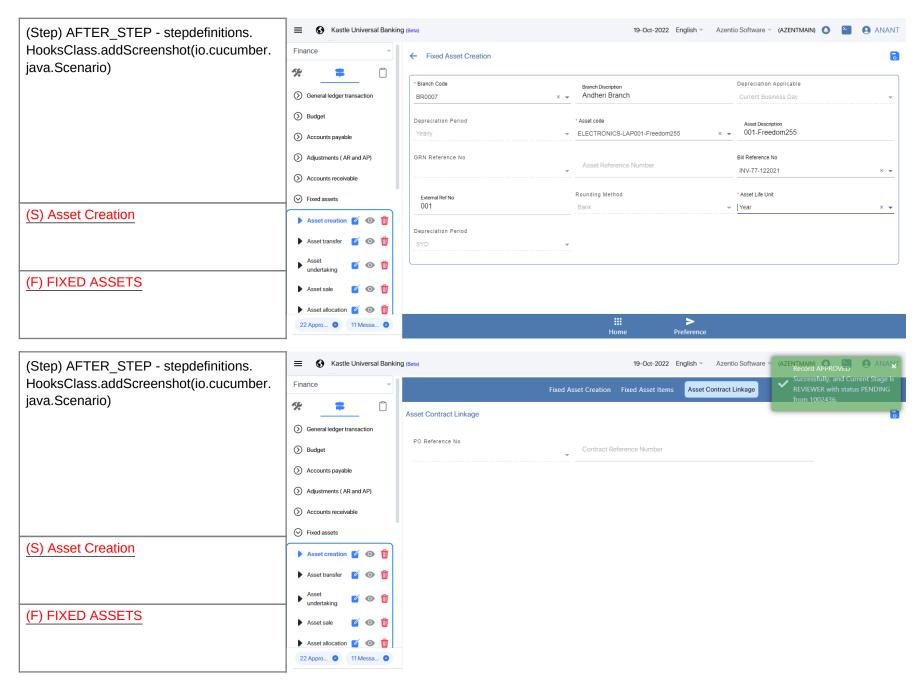
EXPANDED SECTION -- 10 --

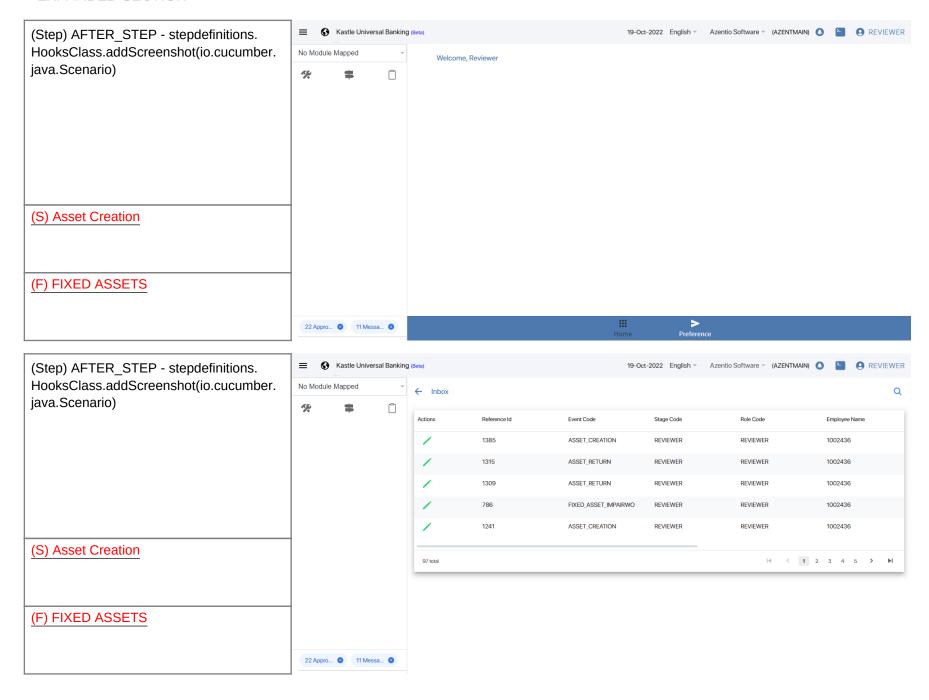


EXPANDED SECTION -- 11 --

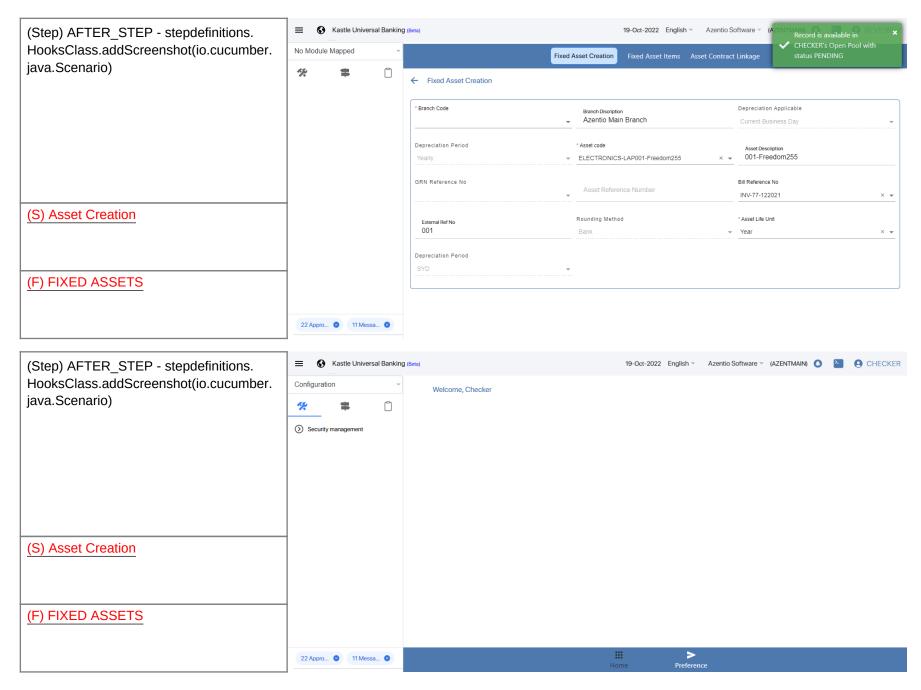


EXPANDED SECTION -- 12 --

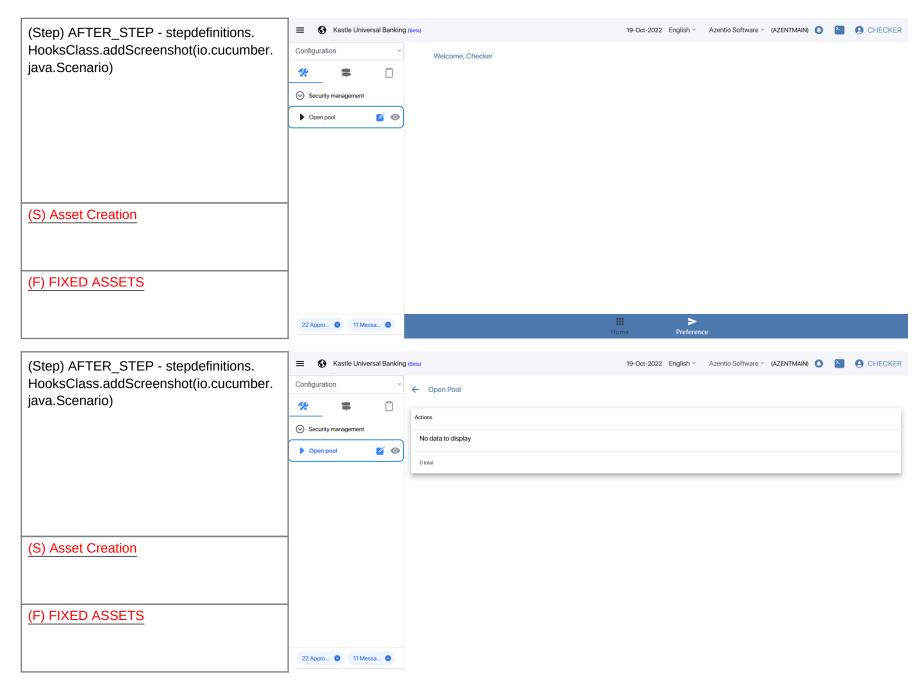




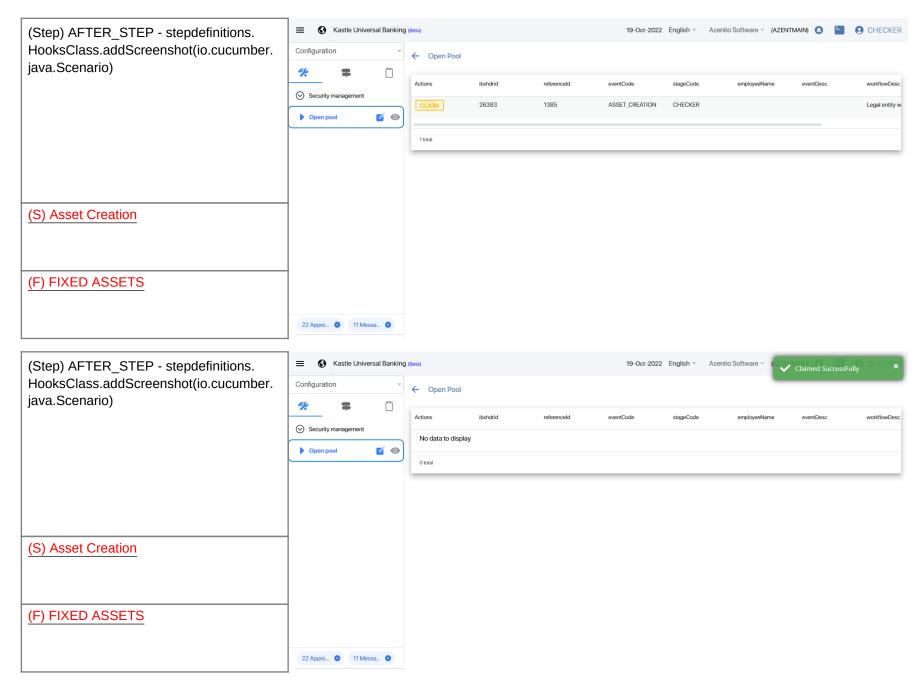
EXPANDED SECTION -- 14 --



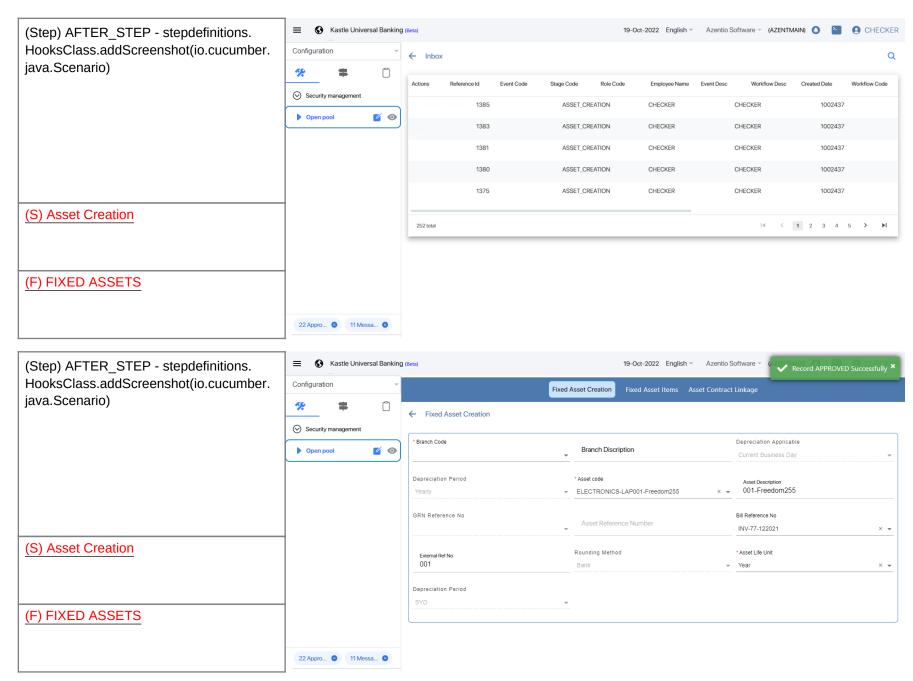
EXPANDED SECTION -- 15 --



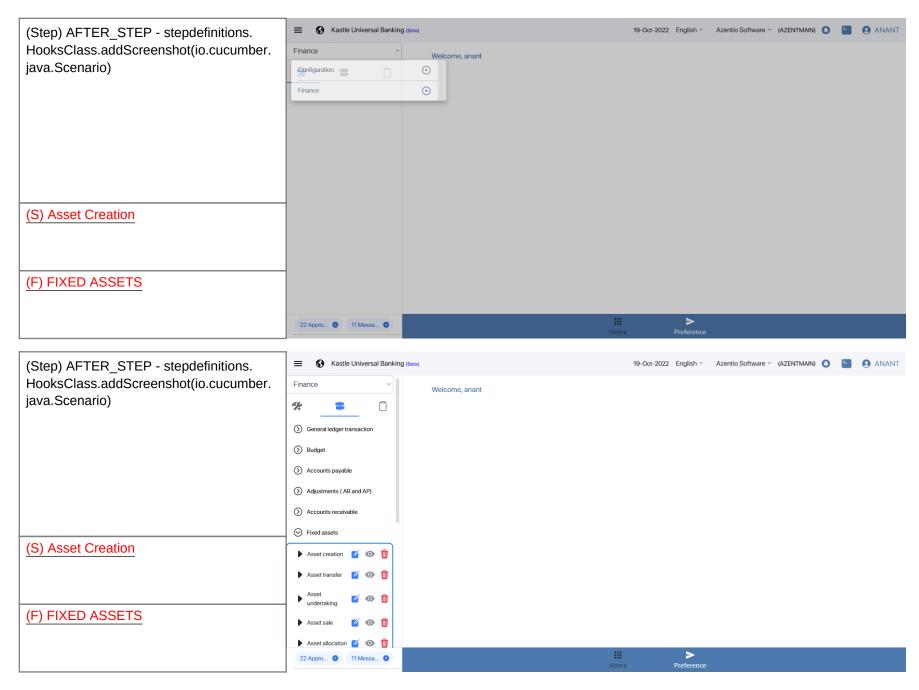
EXPANDED SECTION -- 16 --



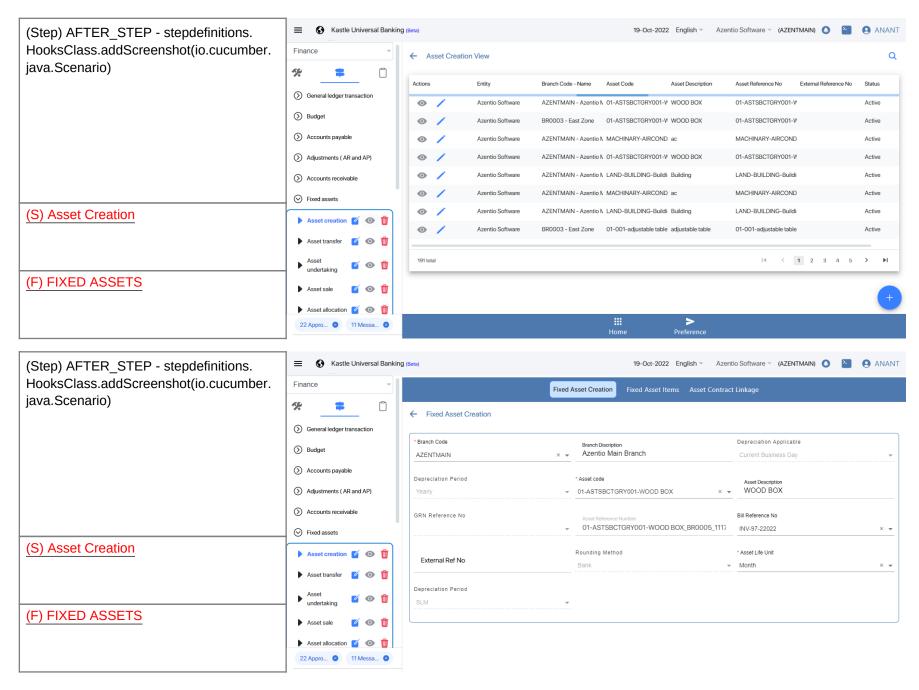
EXPANDED SECTION -- 17 --



EXPANDED SECTION -- 18 --



EXPANDED SECTION -- 19 --



EXPANDED SECTION -- 20 --

