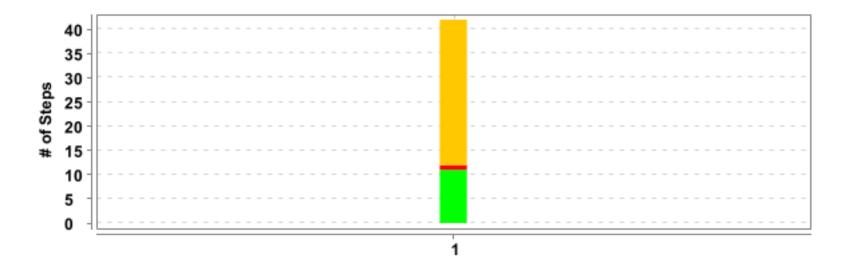
Duration: 29.434 s Start: Apr 01, 11:22:31.494 AM End: Apr 01, 11:23:00.928 AM Scenarios **Features** Steps PASSED - 0 PASSED - 0 PASSED - 11 SKIPPED - 0 SKIPPED - 0 SKIPPED - 30 42 40 50 60 40 50 60 40 50 60 30 Pass % 70 30 Pass % 70 30 Pass % 70 20 20 20 80 80 80 90 90 10 26 % 100 100

FEATURES SUMMARY -- 2 --



#	Feature Name	T	P	F	S	Duration
1	To check the asset impairement module in fixed asset module	1	0	1	0	29.434 s



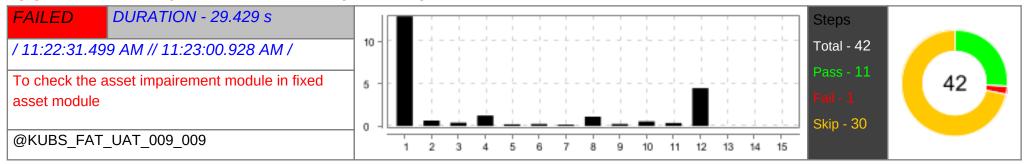
#	Feature Name	Scenario Name	T	P	F	S	Duration
1	To check the asset impairement	Check the impairement of asset (Transfer)	42	11	1	30	29.429 s
	module in fixed asset module						

DETAILED SECTION

(F)- To check the asset impairement module in fixed asset module

FAILED	DURATION - 29.434 s	Scenarios		Steps	
		Total - 1		Total - 42	
/ 11:22:31.494	4 AM // 11:23:00.928 AM /	Pass - 0	1	Pass - 11	42
		Fail - 1		Fail - 1	
		Skip - 0		Skip - 30	

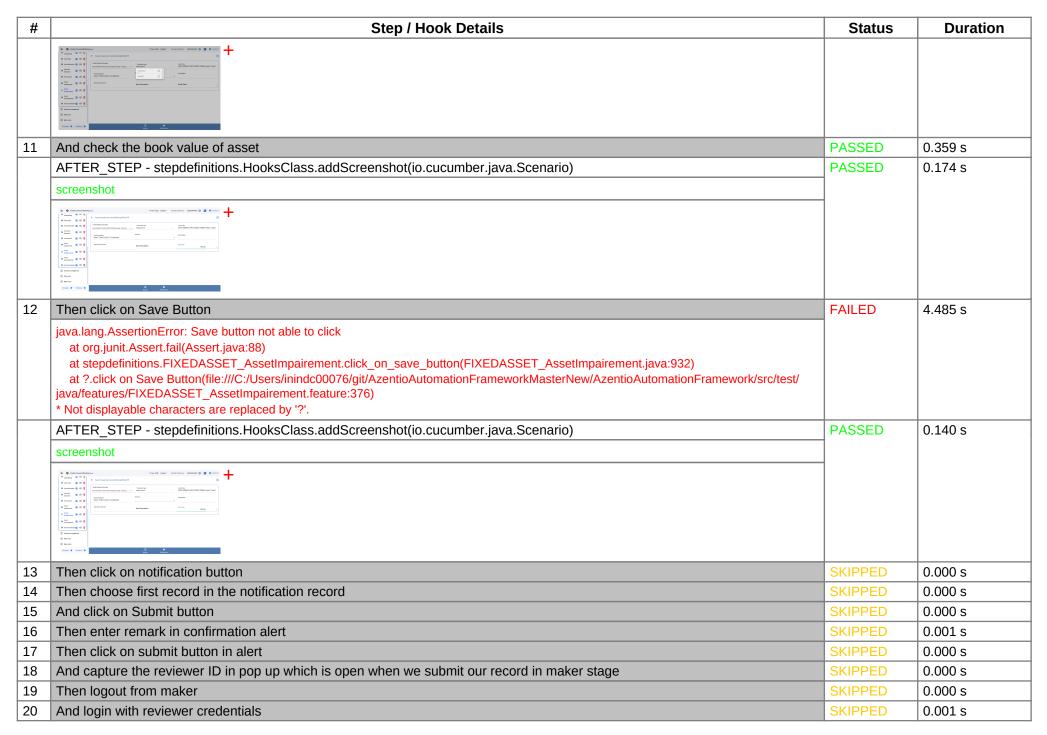
(S)- Check the impairement of asset (Transfer)



#	Step / Hook Details	Status	Duration
1	Given Navigate to KUBS URL and login with maker credentials	PASSED	12.965 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.619 s
	screenshot		
2	And click on fixed asset main module	PASSED	0.632 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.203 s
	screenshot		

3 And goto asset transfer module and choose the edit icon AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 4 Then search the asset reference number of transfered asset is available in list view AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 5 And click on view button near by asset impairement module AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 5 And click on view button near by asset impairement module AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 5 Arter_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 5 Arter_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 6 And click on Add Icon AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	#	Step / Hook Details	Status	Duration
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 4 Then search the asset reference number of transfered asset is available in list view AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 5 And click on view button near by asset impairement module AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.303 s PASSED 0.123 s 0.137 s 0.137 s 0.137 s 0.138 s 0.138 s 0.139 s 0.149 s 0.149 s 0.490 s		1		
screenshot 4 Then search the asset reference number of transfered asset is available in list view AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) 5 And click on view button near by asset impairement module AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario) Screenshot AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario) PASSED 0.241 s AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario) PASSED 0.282 s	3	And goto asset transfer module and choose the edit icon	PASSED	0.397 s
Then search the asset reference number of transfered asset is available in list view AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario) Screenshot And click on view button near by asset impairement module AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario) PASSED 0.241 s AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario) PASSED 0.282 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.303 s
4 Then search the asset reference number of transfered asset is available in list view AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario) Screenshot And click on view button near by asset impairement module AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario) Screenshot AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario) PASSED 0.241 s PASSED 0.282 s		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 5 And click on view button near by asset impairement module AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 6 And click on Add Icon AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.137 s 0.199 s 0.490 s		Name		
screenshot 5 And click on view button near by asset impairement module AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot And click on Add Icon AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.241 s AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.282 s	4	Then search the asset reference number of transfered asset is availabe in list view	PASSED	1.233 s
And click on view button near by asset impairement module AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot And click on Add Icon And click on Add Icon AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.199 s 0.490 s 0.490 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.137 s
5 And click on view button near by asset impairement module AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 6 And click on Add Icon AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.241 s PASSED 0.282 s		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 6 And click on Add Icon AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.490 s PASSED 0.241 s PASSED 0.282 s				
Screenshot 6 And click on Add Icon AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.282 s	5	And click on view button near by asset impairement module	PASSED	0.199 s
6 And click on Add Icon AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.241 s 0.282 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.490 s
6 And click on Add Icon AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.241 s 0.282 s		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.282 s		1		
	6	And click on Add Icon	PASSED	0.241 s
screenshot		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.282 s
		screenshot	7	

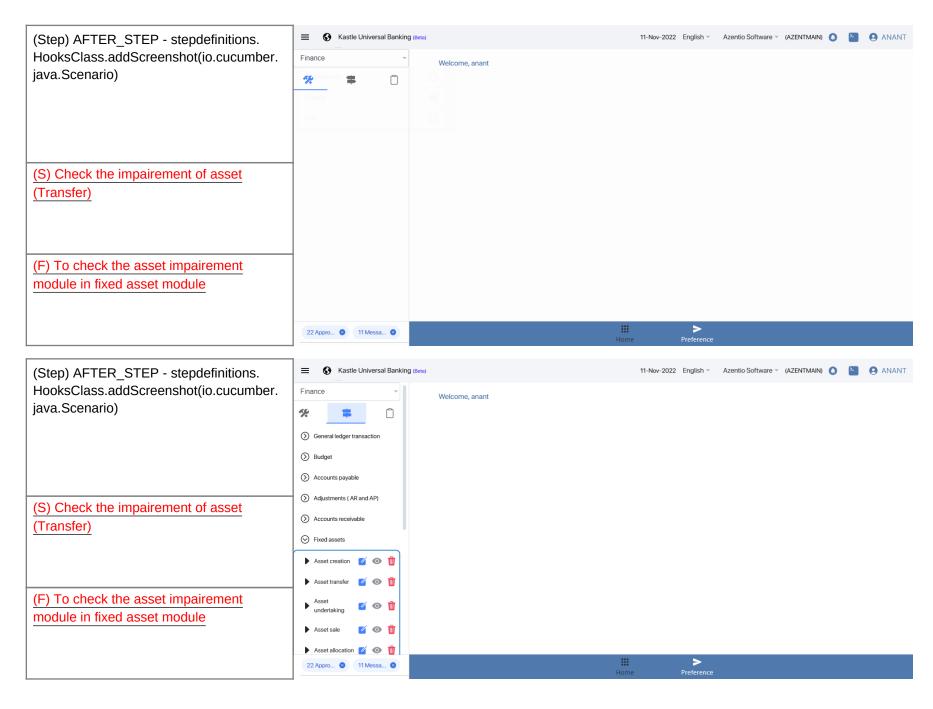
The Check System shuld display the input fields	#	Step / Hook Details	Status	Duration
AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 8 And choose the asset reference number of transfered asset AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 9 And choose the asset Item no AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 4 AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) D AASED O .121 S D .12		Note 10 10 10 10 10 10 10 1		
screenshot And choose the asset reference number of transfered asset AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java. Scenario) Screenshot AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java. Scenario) AFTER_ST	7	Then Check System shuld display the input fields	PASSED	0.147 s
And choose the asset reference number of transfered asset AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java. Scenario) PASSED 0.096 s AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java. Scenario) And choose the asset Item no ARTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java. Scenario) AND And choose the transcation type as impairment ARTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java. Scenario) ARTER_STEP - stepdef		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.121 s
And choose the asset reference number of transfered asset And choose the asset reference number of transfered asset And choose the asset Item no And choose the asset Item no AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) ARTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED ARTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED O.538 s PASSED O.538 s PASSED O.538 s		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 9 And choose the asset Item no AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 8 AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 8 AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 8 AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 8 AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 9 And choose the transcation type as impairment AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.209 s 0.233 s 0.295 s 0.297 s 0.298 s		No.		
screenshot 9 And choose the asset Item no AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 9 And choose the asset Item no AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 10 And choose the transcation type as impairment AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFSED 0.538 s PASSED 0.189 s	8	And choose the asset reference number of transfered asset	PASSED	1.096 s
9 And choose the asset Item no AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 10 And choose the transcation type as impairment AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.233 s 0.195 s 0.195 s 0.538 s 0.538 s 0.195 s 0.538 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.209 s
9 And choose the asset Item no AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 10 And choose the transcation type as impairment AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED O.233 s PASSED O.195 s PASSED O.538 s PASSED O.538 s PASSED O.189 s				
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 10 And choose the transcation type as impairment AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.195 s 0.195 s PASSED 0.538 s PASSED 0.189 s				
Screenshot 10 And choose the transcation type as impairment AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.538 s 0.189 s	9	And choose the asset Item no	PASSED	0.233 s
10 And choose the transcation type as impairment AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.538 s O.189 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.195 s
10 And choose the transcation type as impairment AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.538 s O.189 s		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.189 s		Note		
	10	And choose the transcation type as impairment	PASSED	0.538 s
screenshot		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.189 s
		screenshot]	



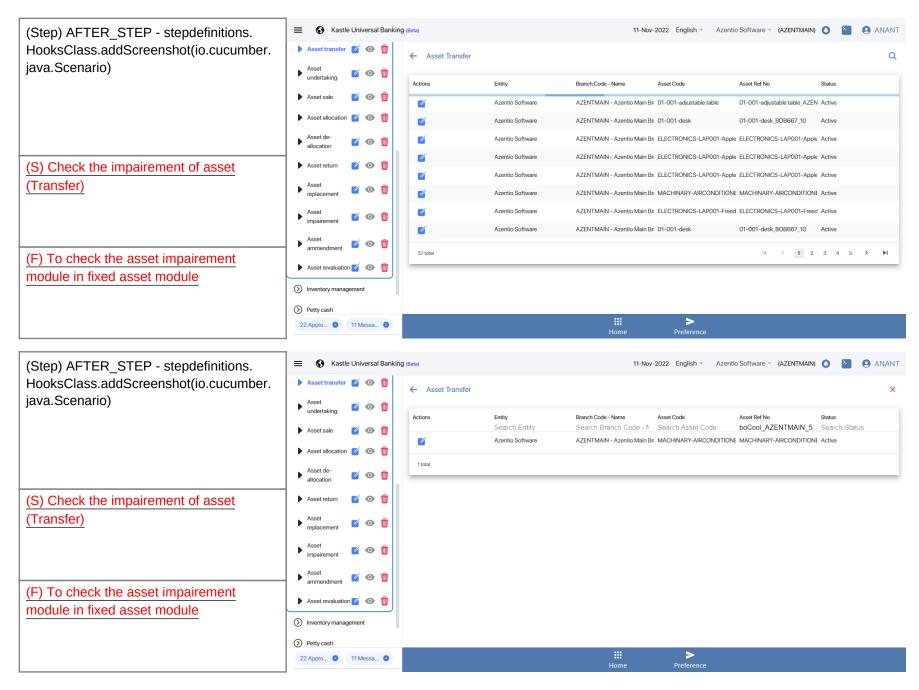
DETAILED SECTION -- 8 --

#	Step / Hook Details	Status	Duration
21	Then click on notification button	SKIPPED	0.000 s
22	And select our record in notification records using reference ID	SKIPPED	0.000 s
23	Then Approve the record from reviewer	SKIPPED	0.000 s
24	And enter the remark in alert	SKIPPED	0.000 s
25	Then click on submit in alert	SKIPPED	0.001 s
26	Then verify the approval status of the record	SKIPPED	0.000 s
27	And logout from reviewer	SKIPPED	0.000 s
28	Then login as a checker	SKIPPED	0.000 s
29	And click on security management menu in checker	SKIPPED	0.000 s
30	Then click on action button under security management menu	SKIPPED	0.000 s
31	And select our record and clime using reference ID	SKIPPED	0.000 s
32	Then click on Notification button	SKIPPED	0.001 s
33	Then select our record in notification records by the help of reference ID	SKIPPED	0.000 s
34	And click on approve button in checker stage	SKIPPED	0.000 s
35	Then give alert remark	SKIPPED	0.000 s
36	Then click on submit button on alert	SKIPPED	0.001 s
37	And verify the record got approved from checker	SKIPPED	0.000 s
38	Then logout from checker	SKIPPED	0.000 s
39	And login with Maker ID	SKIPPED	0.000 s
40	And click on fixed asset main module	SKIPPED	0.000 s
41	And click on view button near by asset impairement module	SKIPPED	0.000 s
42	Then check the approved record is displayed in appeared in maker list view stage	SKIPPED	0.000 s

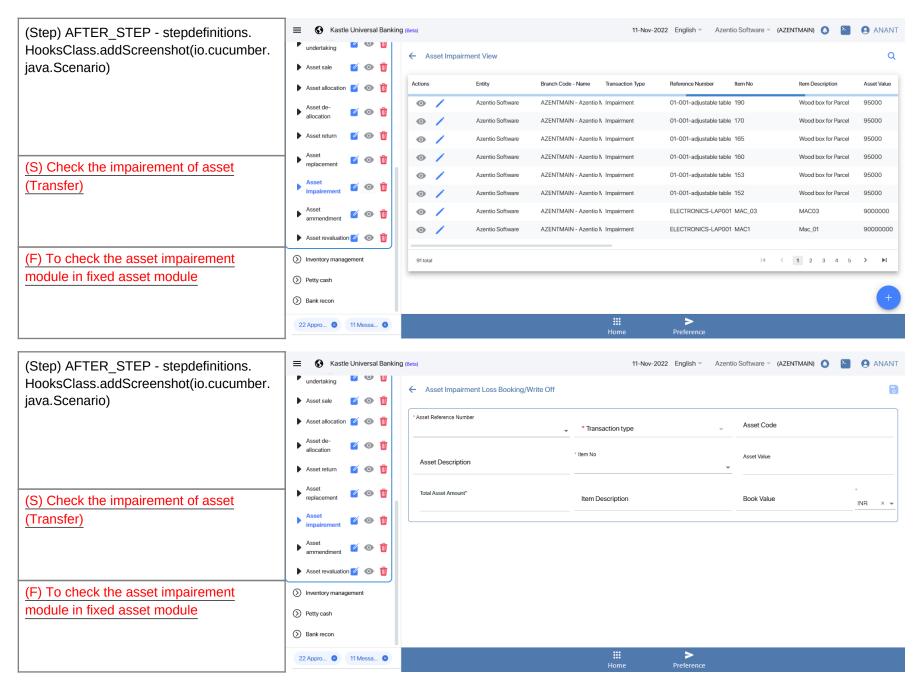
EXPANDED SECTION --- 9 --



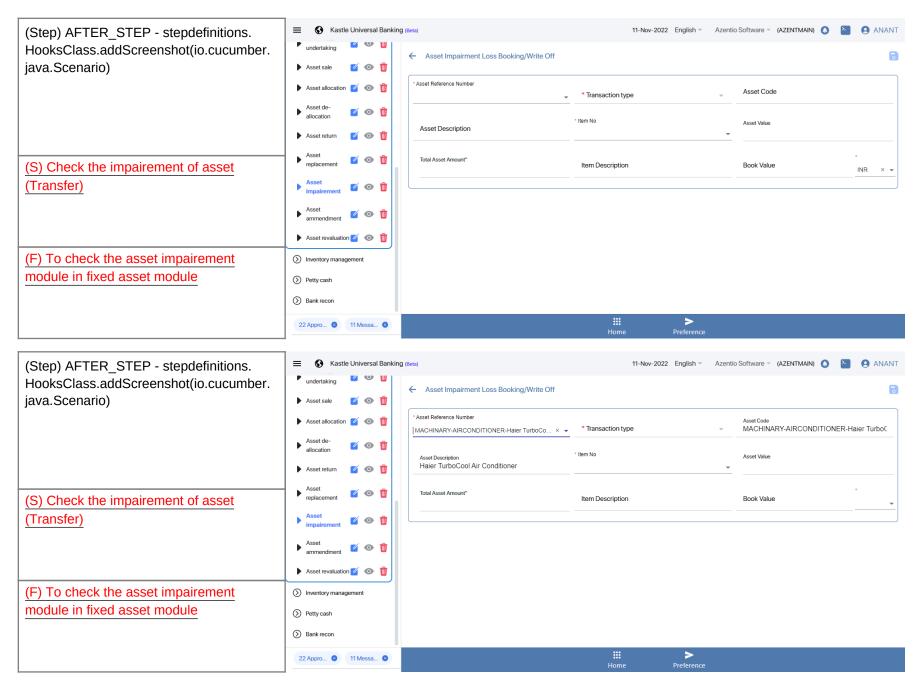
EXPANDED SECTION -- 10 --



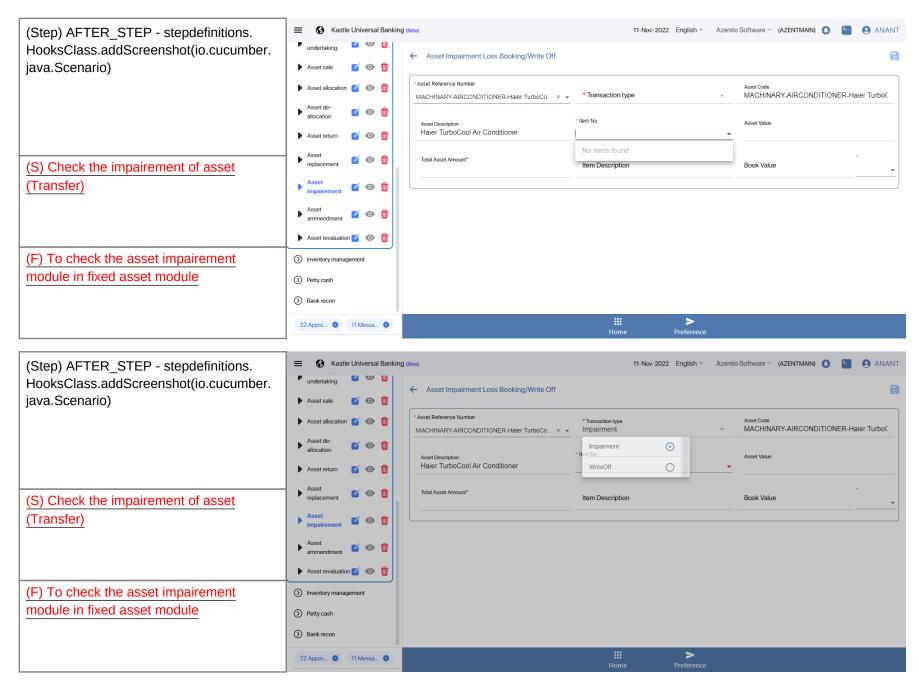
EXPANDED SECTION -- 11 --



EXPANDED SECTION -- 12 --



EXPANDED SECTION -- 13 --



EXPANDED SECTION -- 14 --

