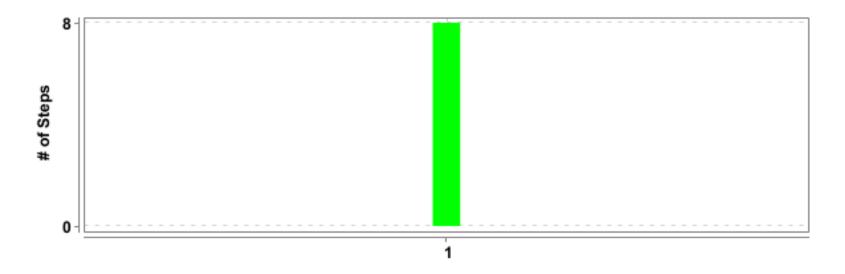


FEATURES SUMMARY -- 2 --



#	Feature Name	T	P	F	S	Duration
1	To verify user can able to do transaction in gl2 moduyle	1	1	0	0	38.226 s

SCENARIOS SUMMARY -- 3 --



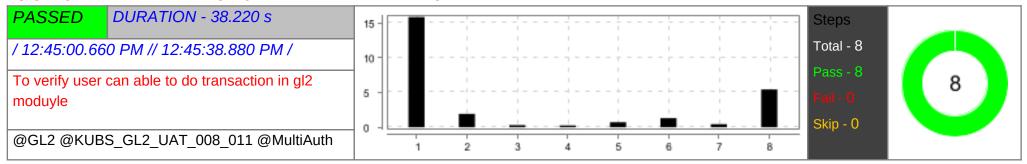
#	Feature Name	Scenario Name	T	P	F	S	Duration
1	To verify user can able to do	System should display the balancesheet report	8	8	0	0	38.220 s
	transaction in gl2 moduyle						

DETAILED SECTION -- 4 --

(F)- To verify user can able to do transaction in gl2 moduyle

PASSED	DURATION - 38.226 s	Scenarios		Steps	
		Total - 1		Total - 8	
/12:45:00.654	PM // 12:45:38.880 PM /	Pass - 1	1	Pass - 8	8
		Fail - 0		Fail - 0	
		Skip - 0		Skip - 0	

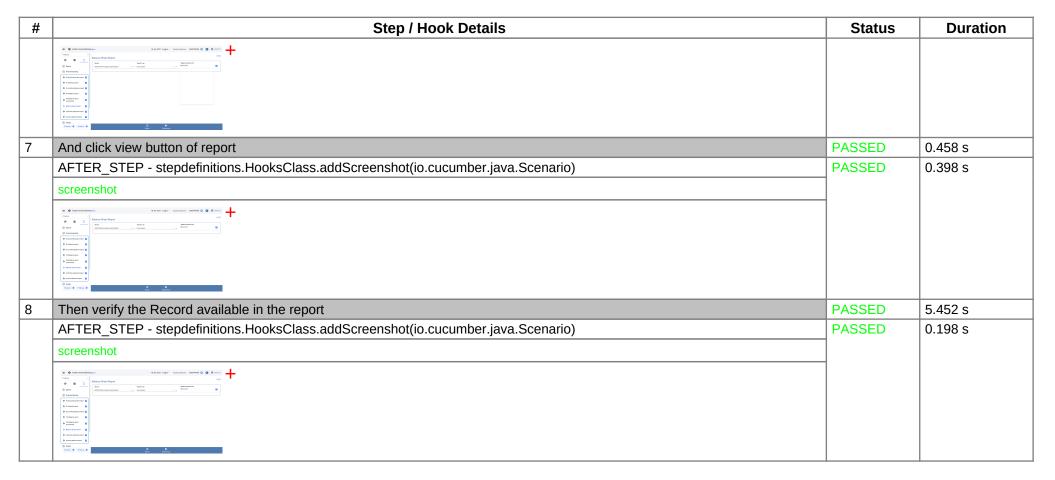
(S)- System should display the balancesheet report



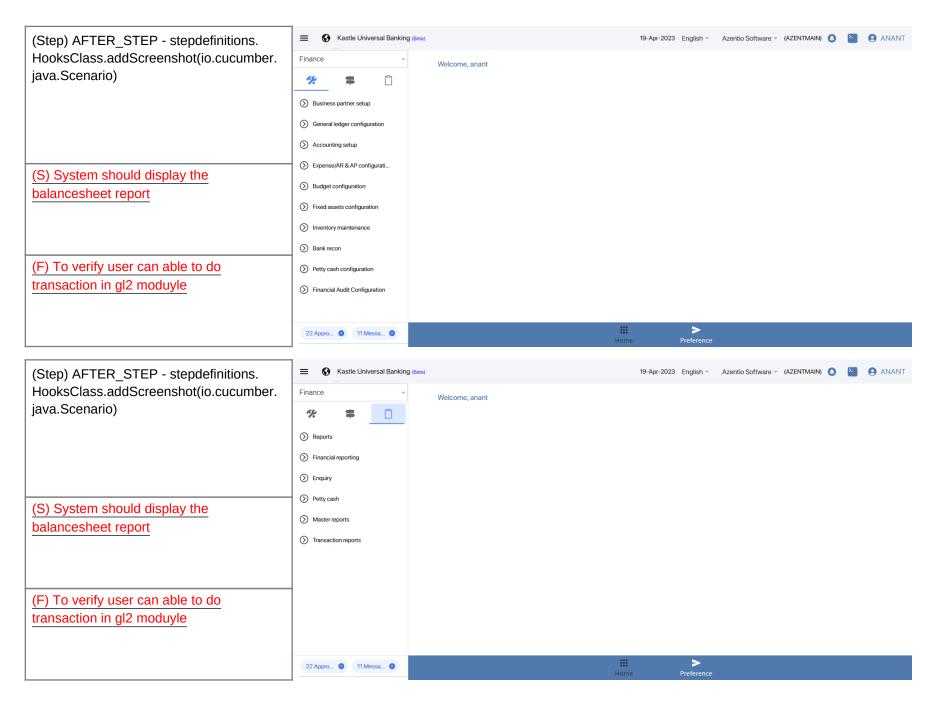
#	Step / Hook Details	Status	Duration
1	Given Maker Navigate to UAT URL login	PASSED	15.852 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.765 s
	screenshot		
	■ Proceedings Andrews		
2	Then click on report segment button	PASSED	1.925 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.366 s
	screenshot		

#	Step / Hook Details	Status	Duration
	■		
3	Then click on Financial reporting button	PASSED	0.316 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.300 s
	screenshot	1	
	■ © 2007/2006/2004 100 20		
4	Then click on balancesheet report	PASSED	0.268 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot	PASSED	0.243 s
5	Then fill the input fields of balancesheet report	PASSED	0.732 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot **Tex_Step - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)* **Tex_Step - step -	PASSED	0.188 s
6	Then Select Transaction from date Financial Transaction Report	PASSED	1.325 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.178 s
	screenshot		

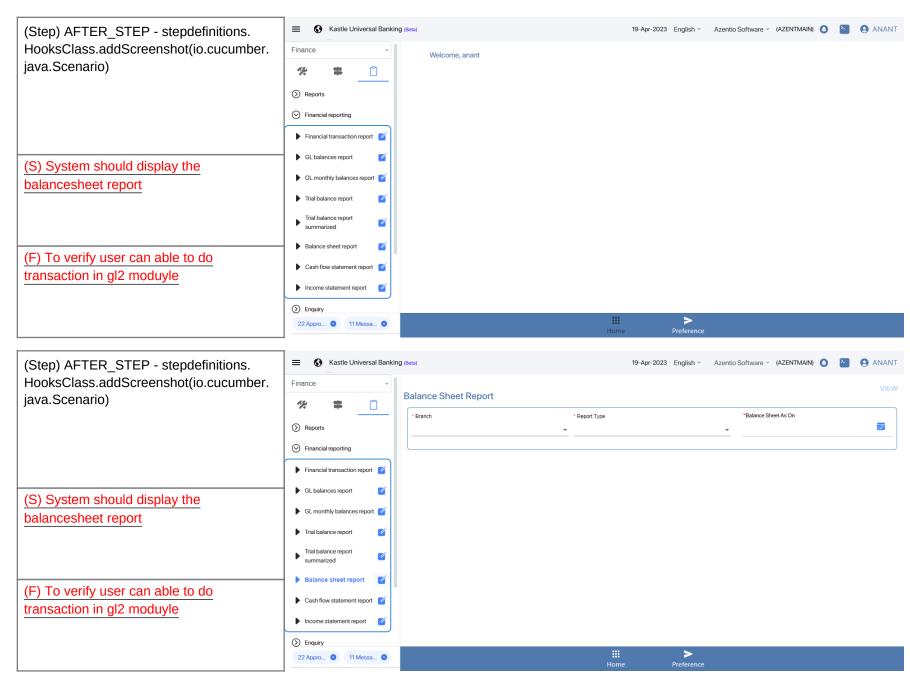
DETAILED SECTION -- 6 --

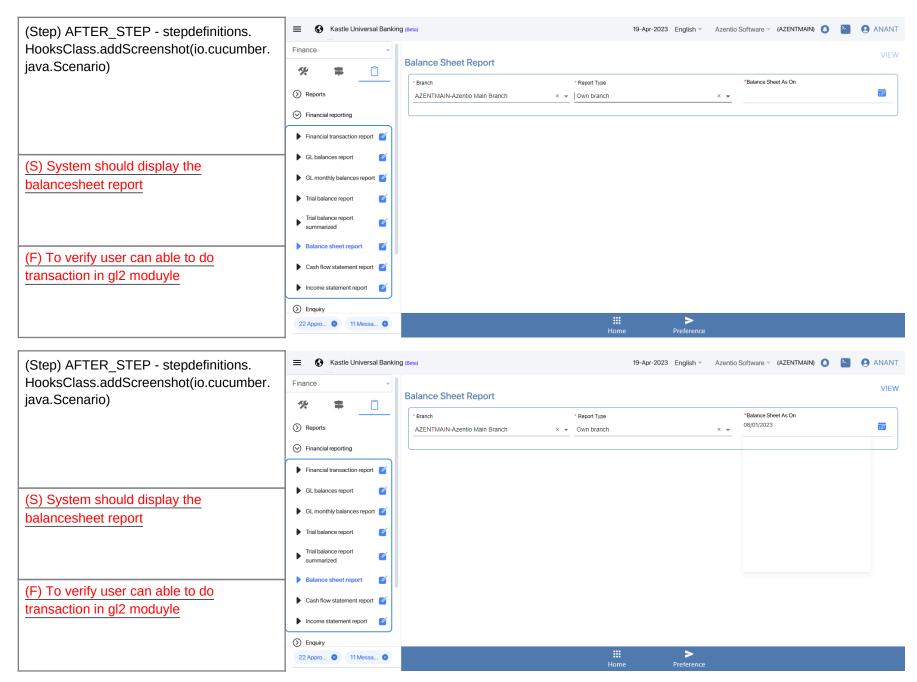


EXPANDED SECTION --- 7 -



EXPANDED SECTION -- 8 --





EXPANDED SECTION -- 10 --

