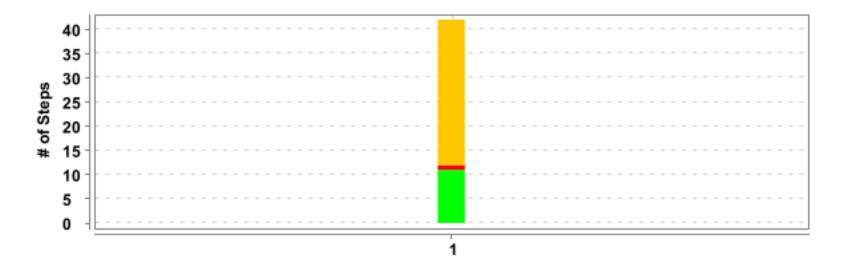
Duration: 29.186 s Start: Apr 01, 12:35:16.458 PM End: Apr 01, 12:35:45.644 PM Scenarios **Features** Steps PASSED - 0 PASSED - 0 PASSED - 11 SKIPPED - 0 SKIPPED - 0 SKIPPED - 30 42 40 50 60 40 50 60 40 50 60 30 Pass % 70 30 Pass % 70 30 Pass % 70 20 20 20 80 80 80 90 90 10 26 % 100 100

FEATURES SUMMARY -- 2 --



#	Feature Name	T	P	F	S	Duration
1	To check the asset impairement module in fixed asset module	1	0	1	0	29.186 s



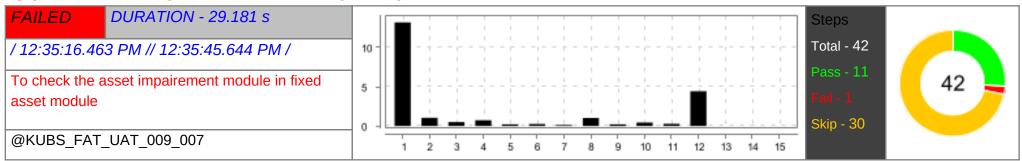
#	Feature Name	Scenario Name	T	P	F	S	Duration
1	To check the asset impairement	Check the impairement of asset (return)	42	11	1	30	29.181 s
	module in fixed asset module						

DETAILED SECTION

(F)- To check the asset impairement module in fixed asset module

FAILED	DURATION - 29.186 s	Scenarios		Steps	
		Total - 1		Total - 42	
/ 12:35:16.458 P	PM // 12:35:45.644 PM /	Pass - 0	1	Pass - 11	42
		Fail - 1		Fail - 1	
		Skip - 0		Skip - 30	

(S)- Check the impairement of asset (return)

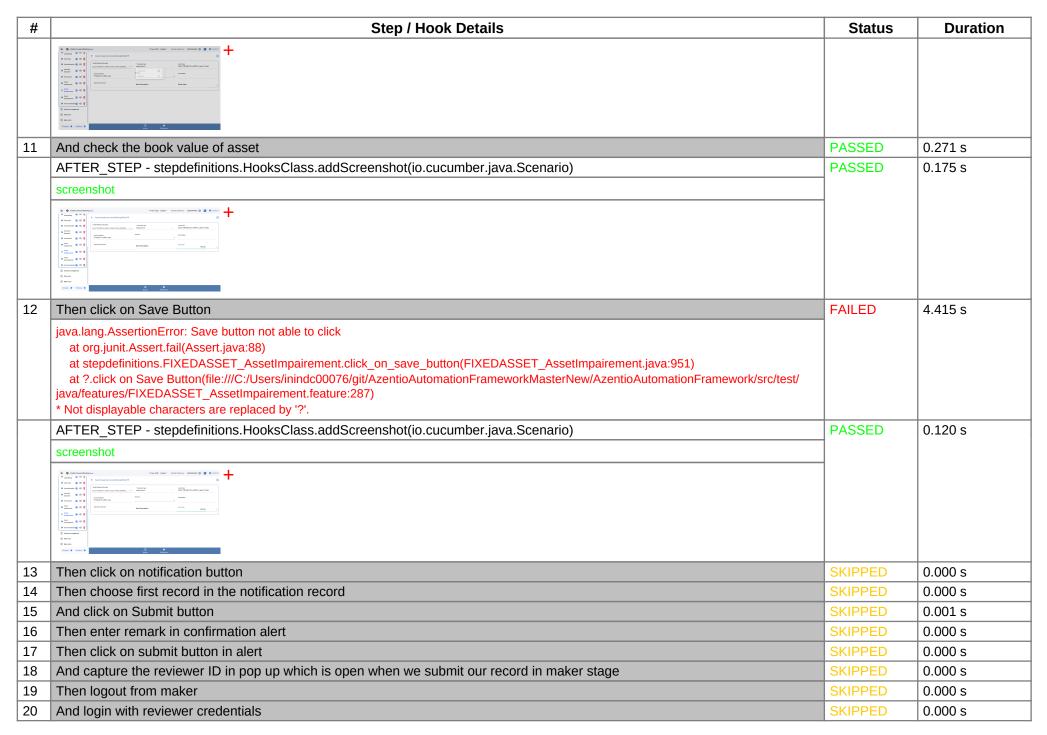


#	Step / Hook Details	Status	Duration
1	Given Navigate to KUBS URL and login with maker credentials	PASSED	13.192 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.307 s
	screenshot		
2	And click on fixed asset main module	PASSED	1.046 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.202 s
	screenshot		

After Step - step definitions. Hooks Class add Screenshot (io. cucumber java. Scenario) Passed P	#	Step / Hook Details	Status	Duration
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 4 Then search the asset reference number of returned asset is available in list view AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 5 And click on view button near by asset impairement module AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksC		Total Tota		
screenshot Then search the asset reference number of returned asset is available in list view AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot AATTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.	3		PASSED	
Then search the asset reference number of returned asset is available in list view PASSED 0.739 s AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot And click on view button near by asset impairement module AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cuc		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.345 s
4 Then search the asset reference number of returned asset is available in list view AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 5 And click on view button near by asset impairement module AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) passed AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) passed AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) DATTER_ST		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot And click on view button near by asset impairement module AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot AATER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AATER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenar		Name		
screenshot And click on view button near by asset impairement module AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot And click on Add Icon PASSED 0.209 s 0.436 s 0.436 s	4	Then search the asset reference number of returned asset is availabe in list view	PASSED	0.739 s
5 And click on view button near by asset impairement module PASSED 0.209 s AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 6 And click on Add Icon PASSED 0.246 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.159 s
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 6 And click on Add Icon PASSED 0.436 s		*** O STORMANDERSON		
Screenshot And click on Add Icon PASSED 0.246 s	5	And click on view button near by asset impairement module	PASSED	0.209 s
6 And click on Add Icon PASSED 0.246 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.436 s
6 And click on Add Icon PASSED 0.246 s		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.263 s	6	And click on Add Icon	PASSED	0.246 s
		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.263 s
screenshot		screenshot		

7 Then Check System shuld display the input fields AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.121 s	
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.130 s	
screenshot	

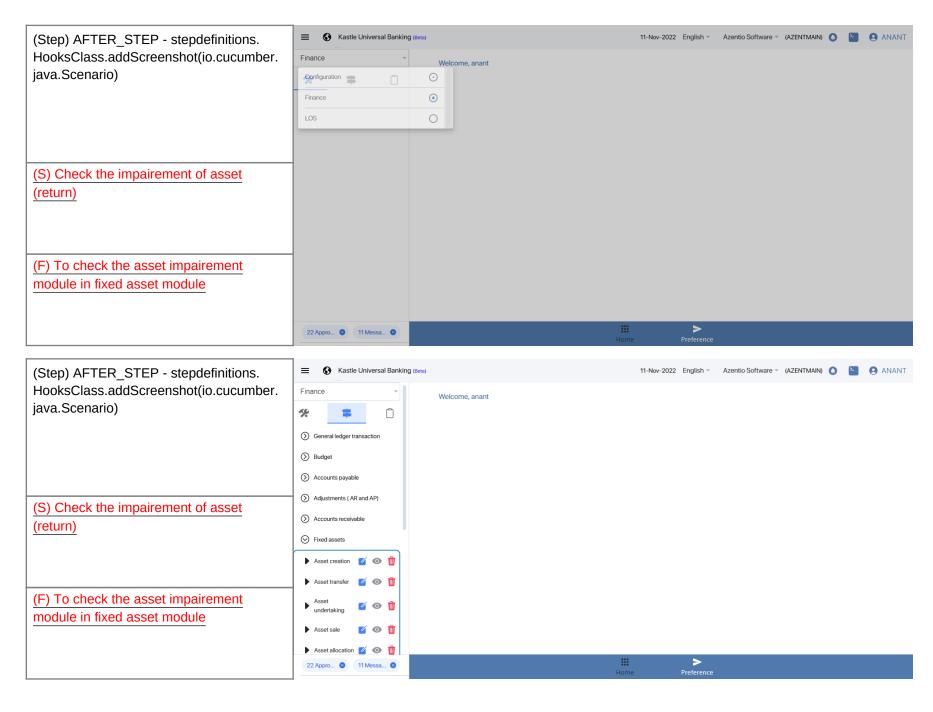
8 And choose the asset reference number of returned asset 1.016 s	
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.156 s	
screenshot	
*** *** *** *** *** *** *** *** *** **	
9 And choose the asset Item no PASSED 0.209 s	
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.187 s	
screenshot	
10 And choose the transcation type as impairment PASSED 0.431 s	
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.243 s	



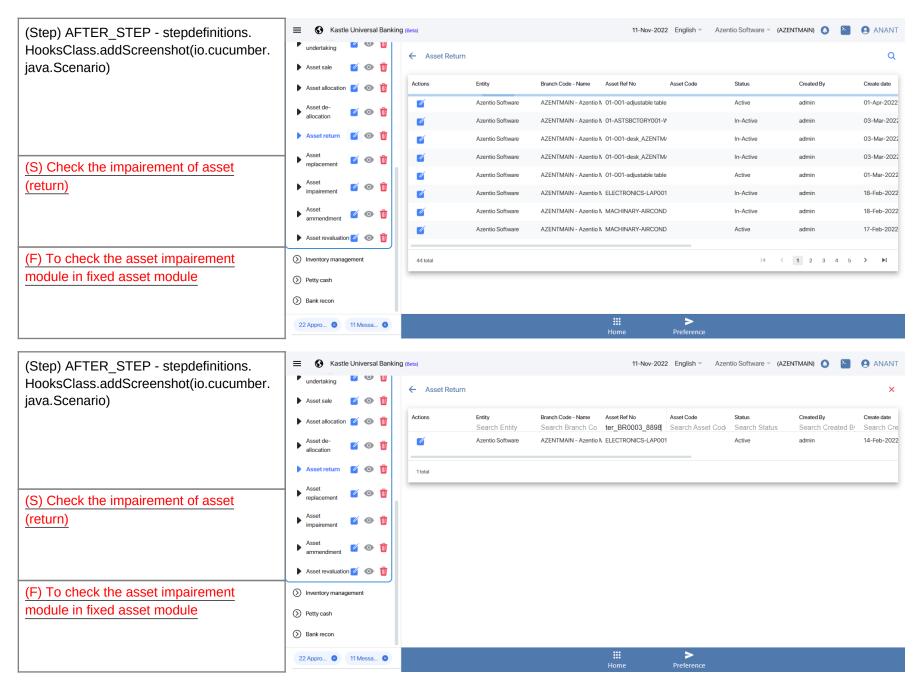
DETAILED SECTION -- 8 --

#	Step / Hook Details	Status	Duration
21	Then click on notification button	SKIPPED	0.001 s
22	And select our record in notification records using reference ID	SKIPPED	0.000 s
23	Then Approve the record from reviewer	SKIPPED	0.001 s
24	And enter the remark in alert	SKIPPED	0.000 s
25	Then click on submit in alert	SKIPPED	0.001 s
26	Then verify the approval status of the record	SKIPPED	0.000 s
27	And logout from reviewer	SKIPPED	0.000 s
28	Then login as a checker	SKIPPED	0.000 s
29	And click on security management menu in checker	SKIPPED	0.000 s
30	Then click on action button under security management menu	SKIPPED	0.000 s
31	And select our record and clime using reference ID	SKIPPED	0.000 s
32	Then click on Notification button	SKIPPED	0.000 s
33	Then select our record in notification records by the help of reference ID	SKIPPED	0.000 s
34	And click on approve button in checker stage	SKIPPED	0.000 s
35	Then give alert remark	SKIPPED	0.000 s
36	Then click on submit button on alert	SKIPPED	0.000 s
37	And verify the record got approved from checker	SKIPPED	0.000 s
38	Then logout from checker	SKIPPED	0.000 s
39	And login with Maker ID	SKIPPED	0.001 s
40	And click on fixed asset main module	SKIPPED	0.000 s
41	And click on view button near by asset impairement module	SKIPPED	0.000 s
42	Then check the approved record is displayed in appeared in maker list view stage	SKIPPED	0.001 s

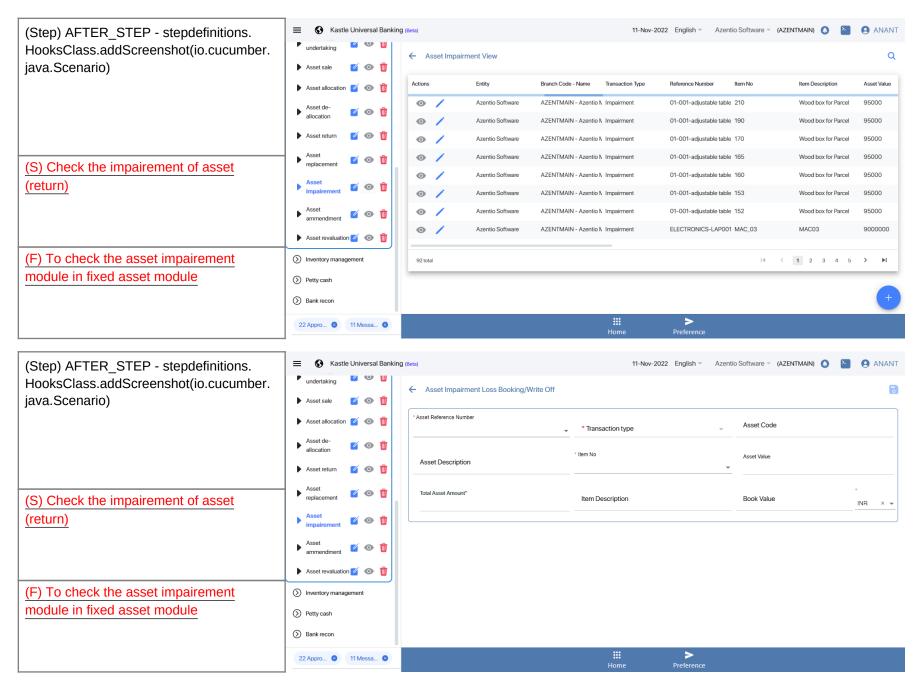
EXPANDED SECTION --- 9 --



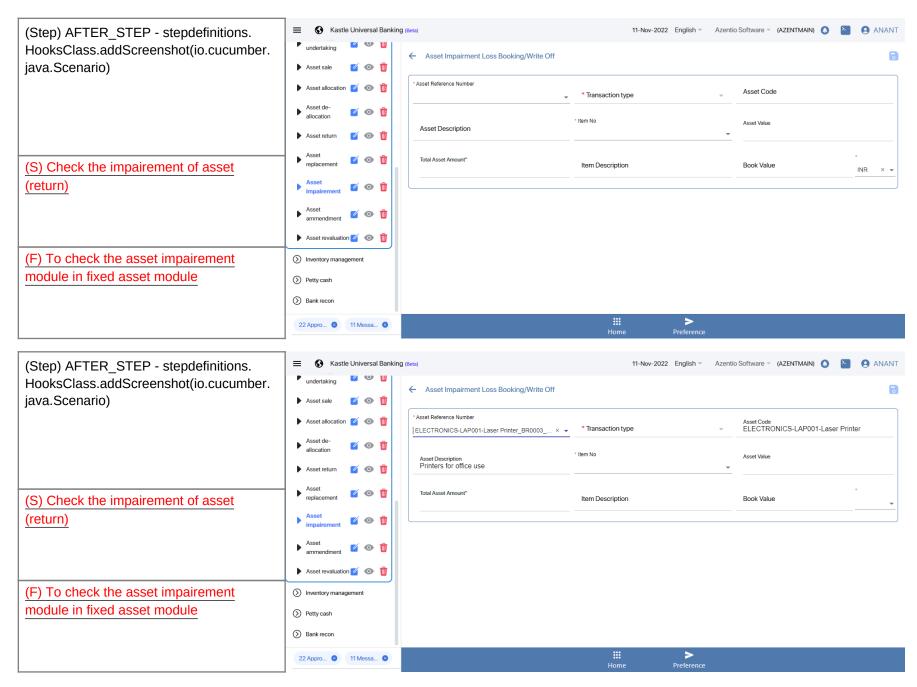
EXPANDED SECTION -- 10 --



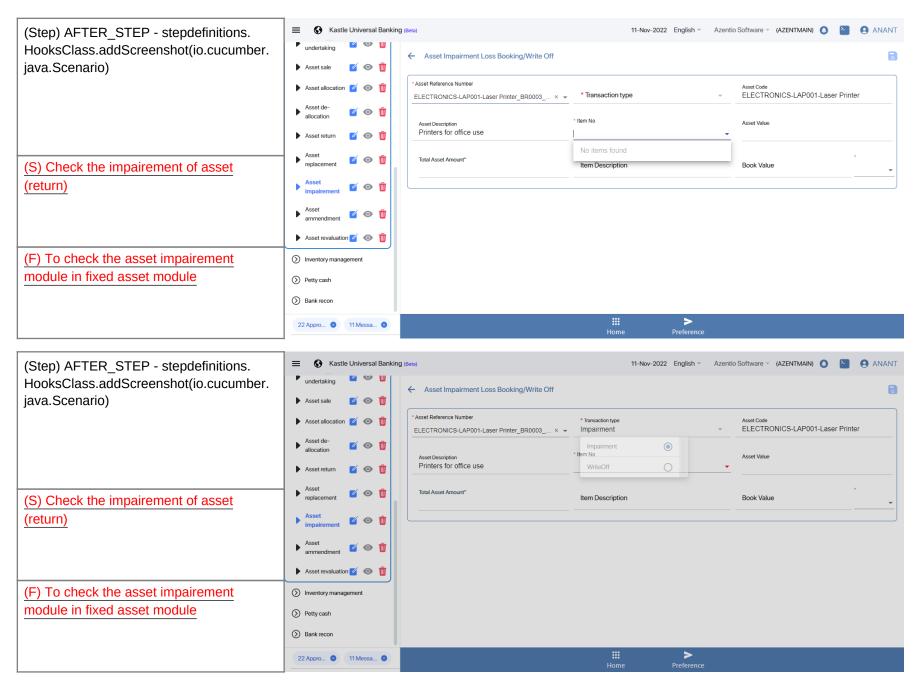
EXPANDED SECTION -- 11 --



EXPANDED SECTION -- 12 --



EXPANDED SECTION -- 13 --



EXPANDED SECTION -- 14 --

