

FEATURES SUMMARY -- 2 --



#	Feature Name	T	P	F	S	Duration
1	Check the Functionality of the GL1 Module	1	1	0	0	19.890 s

SCENARIOS SUMMARY -- 3 --



#	Feature Name	Scenario Name	T	P	F	S	Duration
1	Check the Functionality of the GL1	Check the created COA can be modified if GI entries are	8	8	0	0	19.883 s
	Module	passed for the parent being mapped or changed					

**DETAILED SECTION** 

## **(F)- Check the Functionality of the GL1 Module**

PASSED	DURATION - 19.890 s	Scenarios		Steps	
		Total - 1		Total - 8	
/ 5:52:17.718 pm	// 5:52:37.608 pm /	Pass - 1	1	Pass - 8	8
		Fail - 0		Fail - 0	
		Skip - 0		Skip - 0	

## (S)- Check the created COA can be modified if GI entries are passed for the parent being mapped or changed

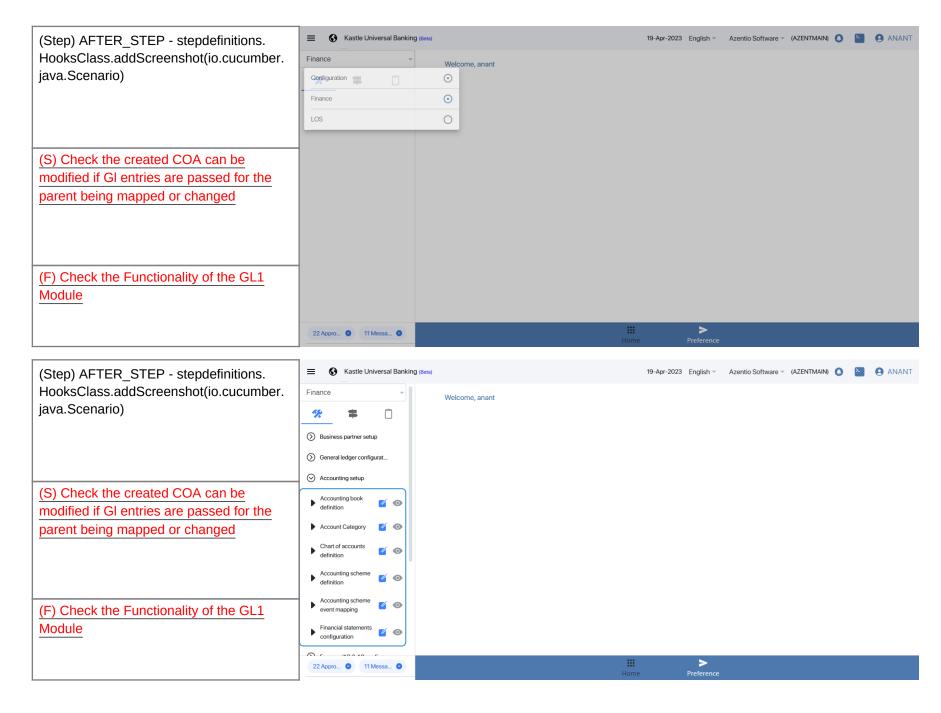
/ 5:52:17.725 pm // 5:52:37.608 pm /  Check the Functionality of the GL1 Module  @KUBS GL UAT 005 007	PASSED	DURATION - 19.883 s									Steps		
Check the Functionality of the GL1 Module  5 -	/ 5:52:17.725	5 pm // 5:52:37.608 pm /	10	╬	-	 	 		 		Total - 8		
Skin - O		· · · · · · · · · · · · · · · · · · ·	5	╢.	-	 	 		 		Pass - 8	8	
@KUBS GL UAT 005 007	Check the Fur	nctionality of the GL1 Module								<u>.</u>	Fail - 0		
C.102.0_20_21.11_200_21.1	@KUBS_GL_	UAT_005_007	0	1 -		 	 <del></del>	<del></del>	 <u></u>		Skip - 0		

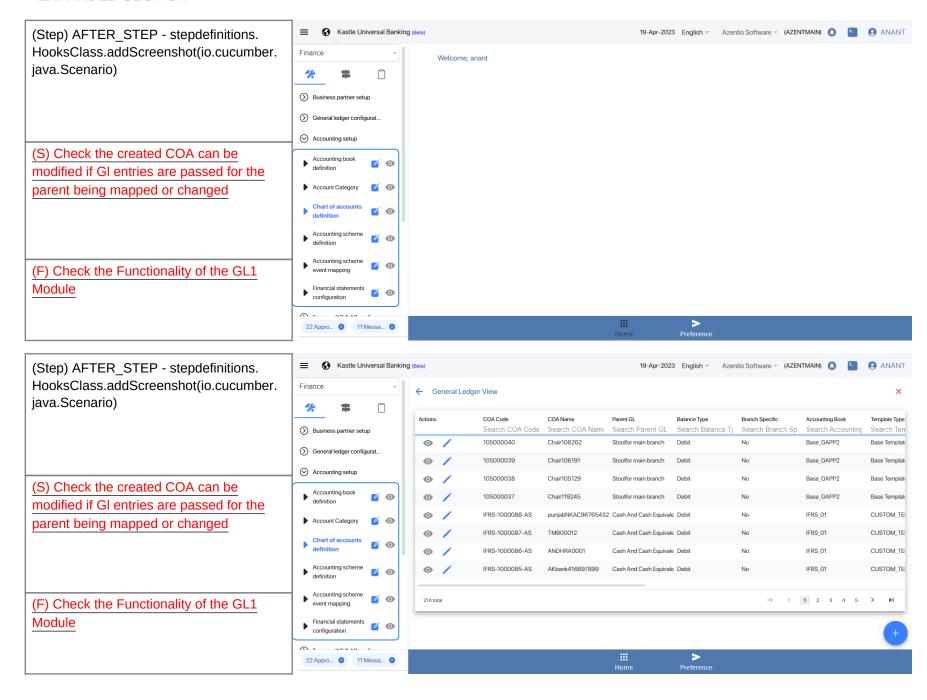
#	Step / Hook Details	Status	Duration
1	Given User should go to the kubs url and login as a maker user	PASSED	12.046 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.247 s
	screenshot		
	** O the contraction of the contract of the co		
2	And user should navigate to accounting setup menu	PASSED	0.566 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.148 s
	screenshot		

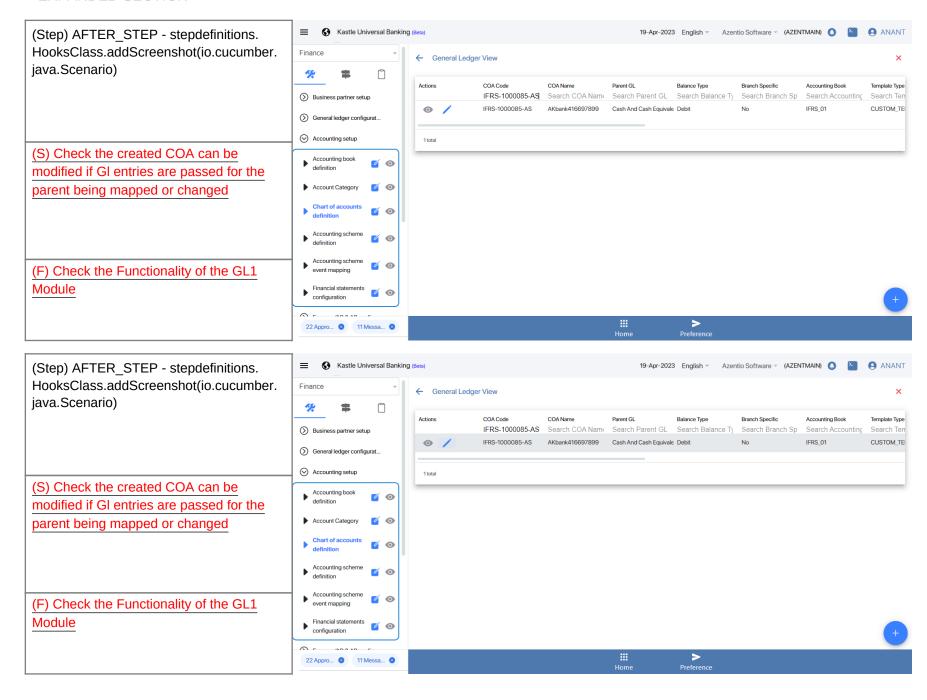
Then click on eye button of chart of accounts definition submenu	#	Step / Hook Details	Status	Duration
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  4 Then click on search button  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  5 Then search used parent COA code for which GL entries are passed  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  pASSED  O.201 s  PASSED  O.257 s  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  Then click on pencil button to modify the COA  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  O.308 s  PASSED  O.308 s  PASSED  O.341 s				
screenshot  Then click on search button  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  Then search used parent COA code for which GL entries are passed  AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario)  PASSED  0.341 s	3	·	PASSED	
Then click on search button  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  Then search used parent COA code for which GL entries are passed  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.297 s  PASSED  0.296 s  0.341 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.409 s
Then click on search button  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  Then search used parent COA code for which GL entries are passed  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  O.261 s  D.261 s  D.		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  Then search used parent COA code for which GL entries are passed  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  Then search used parent COA code for which GL entries are passed  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.261 s  0.261 s				
screenshot  Then search used parent COA code for which GL entries are passed  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  Then click on pencil button to modify the COA  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.096 s  PASSED  0.341 s	4	Then click on search button	PASSED	0.211 s
Then search used parent COA code for which GL entries are passed  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  Then click on pencil button to modify the COA  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.257 s  0.160 s  0.160 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.261 s
Then search used parent COA code for which GL entries are passed  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  Then click on pencil button to modify the COA  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.257 s  0.160 s		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  6 Then click on pencil button to modify the COA  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.160 s  PASSED  0.096 s  0.341 s		The state of the		
Screenshot  6 Then click on pencil button to modify the COA  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.341 s	5	Then search used parent COA code for which GL entries are passed	PASSED	0.257 s
6 Then click on pencil button to modify the COA  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.341 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.160 s
6 Then click on pencil button to modify the COA  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED 0.096 s  0.341 s		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.341 s				
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.341 s	6	Then click on pencil button to modify the COA	PASSED	0.096 s
screenshot			PASSED	0.341 s
		screenshot	1	

#	Step / Hook Details	Status	Duration
	■ Contractive State of the contractive State		
7	Then modify the COA details for which GL entries are passed	PASSED	0.239 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.169 s
	screenshot		
	The state of the s		
8	Then Save and check the modified record of used parent COA	PASSED	1.369 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.143 s
	screenshot		
	1		

EXPANDED SECTION -- 7







EXPANDED SECTION -- 10 --

