

FEATURES SUMMARY -- 2 --



#	Feature Name	T	P	F	S	Duration
1	FIXED ASSETS	1	1	0	0	1 m 13.095 s

SCENARIOS SUMMARY -- 3 --



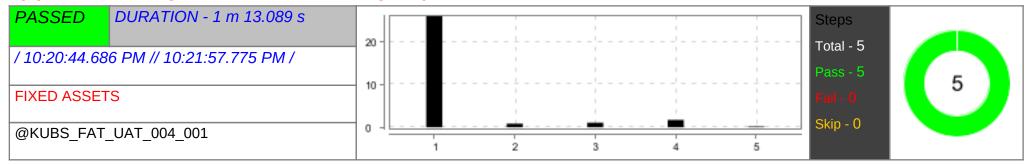
#	Feature Name	Scenario Name	T	P	F	S	Duration
1	FIXED ASSETS	Check if the given asset is sold at higher price	5	5	0	0	1 m 13.089 s

DETAILED SECTION -- 4 --

(F)- FIXED ASSETS

PASSED	DURATION - 1 m 13.095 s	Scenarios		Steps	
		Total - 1		Total - 5	
/ 10:20:44.680 Pi	M // 10:21:57.775 PM /	Pass - 1	1	Pass - 5	5
		Fail - 0		Fail - 0	
		Skip - 0		Skip - 0	

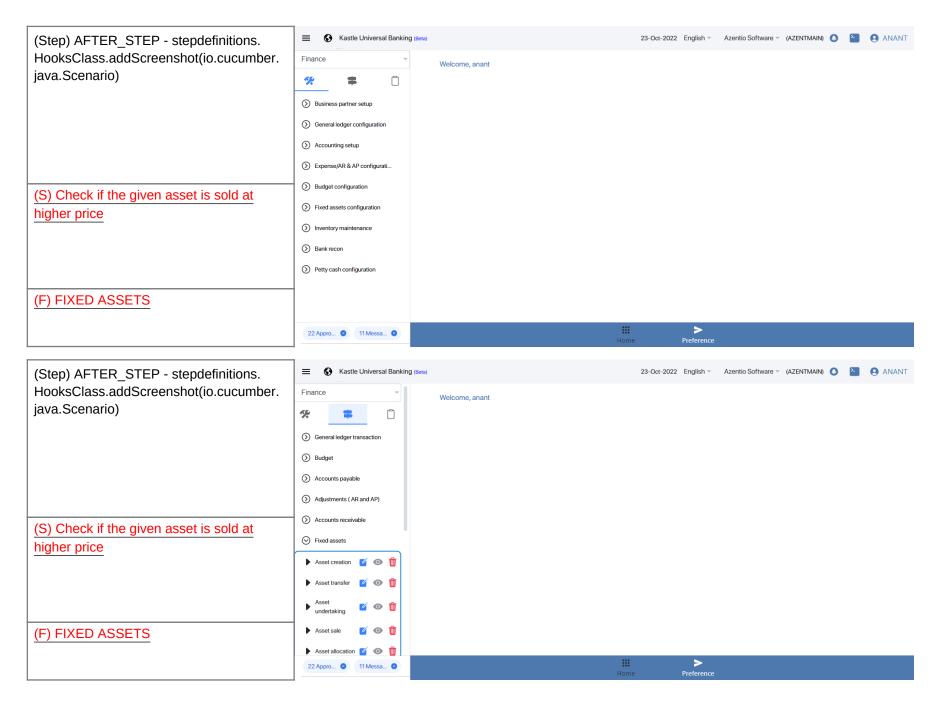
(S)- Check if the given asset is sold at higher price



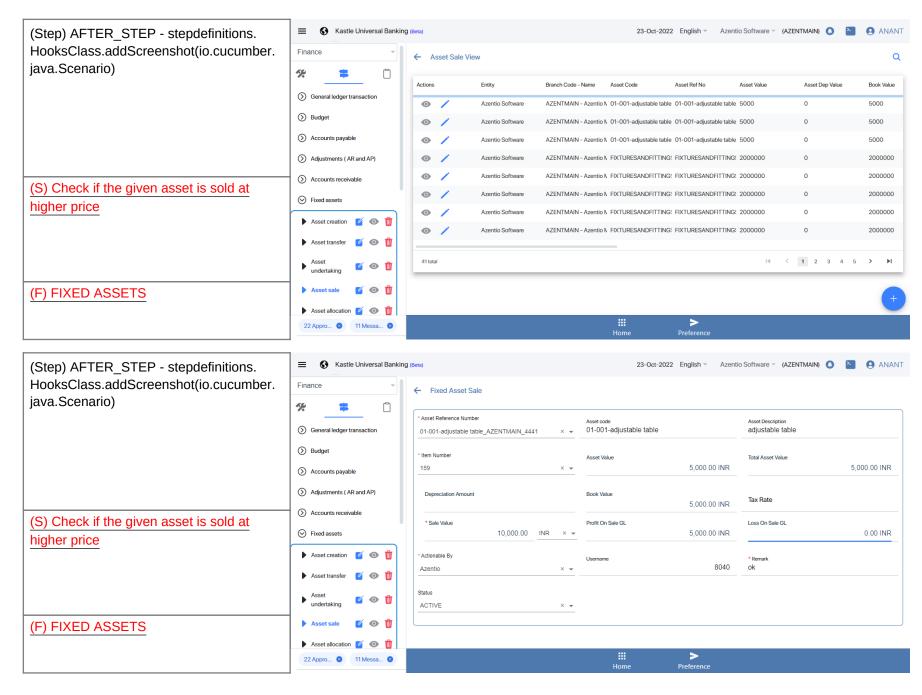
#	Step / Hook Details	Status	Duration
1	Given User should go to the kubs url and login as a maker user	PASSED	25.962 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	1.060 s
	screenshot		
	The Control of the Co		
2	And user should navigate to fixed asset menu	PASSED	0.846 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.410 s
	screenshot		

#	Step / Hook Details	Status	Duration
	■ © Marine (1997) 1997 19		
3	When click on eye button of asset sale	PASSED	1.069 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot	PASSED	0.558 s
4	Then click on first eye button to get the profit earned	PASSED	1.700 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.260 s
	screenshot		
	*** *** *** *** *** *** *** *** *** **		
5	And maker should logout	PASSED	0.210 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.310 s
	screenshot		

EXPANDED SECTION --- 6 --



EXPANDED SECTION -- 7



EXPANDED SECTION -- 8 --

