

FEATURES SUMMARY -- 2 --



#	Feature Name	T	P	F	S	Duration
1	Check the Functionality of the GL1 Module	1	1	0	0	44.989 s

SCENARIOS SUMMARY -- 3 --



#	Feature Name	Scenario Name	T	P	F	S	Duration
1	Check the Functionality of the GL1	Check the created COA can be modified after use of COA if	8	8	0	0	44.970 s
	Module	GL entries are passed for the COA					

DETAILED SECTION -- 4 --

(F)- Check the Functionality of the GL1 Module

PASSED	DURATION - 44.989 s	Scenarios		Steps	
		Total - 1		Total - 8	
/ 4:38:40.435 pm	// 4:39:25.424 pm /	Pass - 1	1	Pass - 8	8
		Fail - 0		Fail - 0	
		Skip - 0		Skip - 0	

(S)- Check the created COA can be modified after use of COA if GL entries are passed for the COA

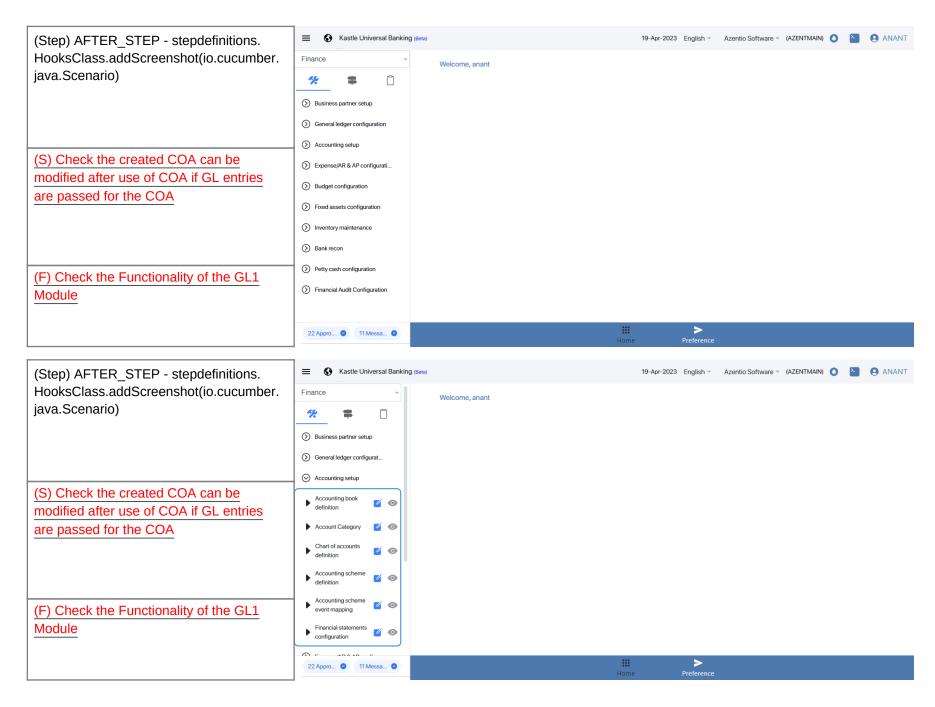
PASSED DURATION - 44.970 s			-		-	-		-		Steps	
/ 4:38:40.454 pm // 4:39:25.424 pm /	20 -	 								Total - 8	
, 1.00.10.10.10.1pm, 1.00.20.12.1pm,										Pass - 8	8
Check the Functionality of the GL1 Module	10 -				7					Fail - 0	ر "
@KUBS GL UAT 005 006	0 -	 <u> </u>		<u></u>						Skip - 0	
		1	2	3	4	5	6	7	8		l

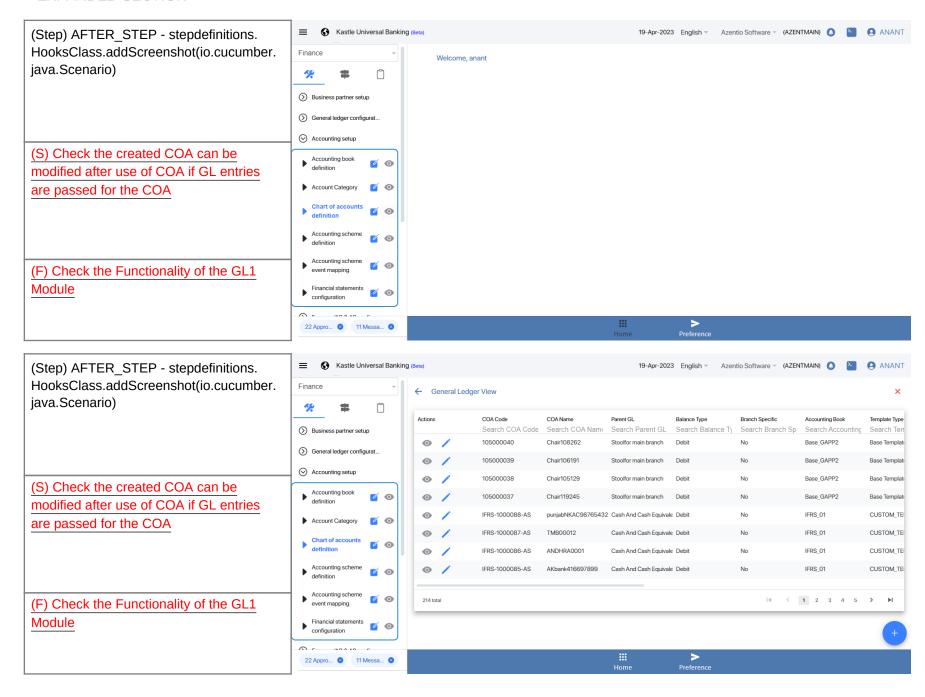
#	Step / Hook Details	Status	Duration
1	Given User should go to the kubs url and login as a maker user	PASSED	28.751 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.825 s
	screenshot		
2	And user should navigate to accounting setup menu	PASSED	0.679 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.198 s
	screenshot		

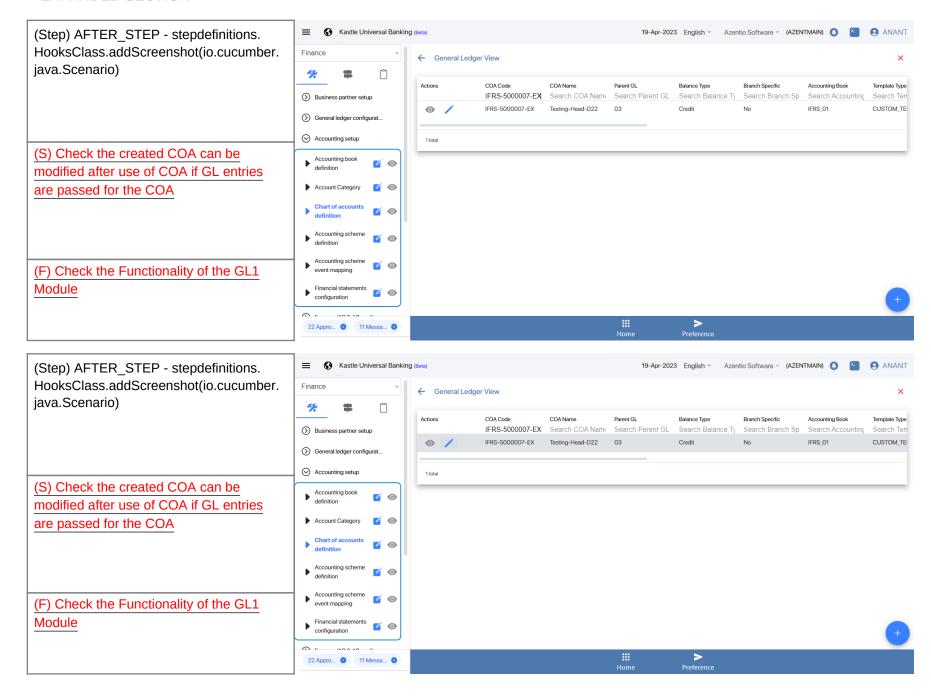
3 Then click on eye button of chart of accounts definition submenu AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 4 Then click on search button AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 5 Then search used COA code for which GL entries are passed AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	#	Step / Hook Details	Status	Duration
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 4 Then click on search button AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 5 Then search used COA code for which GL entries are passed AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.491 s 0.491 s 0.491 s 0.491 s 0.491 s				
Screenshot 4 Then click on search button AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario) 5 Then search used COA code for which GL entries are passed AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario) Screenshot AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario) PASSED 0.111 s AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario) PASSED 0.381 s	3	·	PASSED	
4 Then click on search button PASSED 0.199 s AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.261 s creenshot PASSED 0.261 s Then search used COA code for which GL entries are passed PASSED 0.331 s AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.173 s creenshot PASSED 0.173 s AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.173 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.491 s
4 Then click on search button PASSED 0.199 s AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 5 Then search used COA code for which GL entries are passed AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.381 s		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot Then search used COA code for which GL entries are passed AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.331 s 0.173 s				
screenshot Then search used COA code for which GL entries are passed AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot Then click on pencil button to modify the COA AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.111 s PASSED 0.381 s	4	Then click on search button	PASSED	0.199 s
5 Then search used COA code for which GL entries are passed AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 6 Then click on pencil button to modify the COA AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.331 s 0.173 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.261 s
5 Then search used COA code for which GL entries are passed AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 6 Then click on pencil button to modify the COA AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.331 s 0.173 s 0.173 s		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 6 Then click on pencil button to modify the COA AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.173 s 0.173 s PASSED 0.111 s PASSED 0.381 s		No. 1		
Screenshot 6 Then click on pencil button to modify the COA AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.381 s	5	Then search used COA code for which GL entries are passed	PASSED	0.331 s
6 Then click on pencil button to modify the COA AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.381 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.173 s
6 Then click on pencil button to modify the COA AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.111 s 0.381 s		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.381 s				
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.381 s	6	Then click on pencil button to modify the COA	PASSED	0.111 s
screenshot			PASSED	0.381 s
		screenshot]	

#	Step / Hook Details	Status	Duration
7	Then modify the COA details for which GL entries are passed	PASSED	0.381 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.219 s
	screenshot		
	1		
8	Then Save and check the modified record of used leaf COA	PASSED	1.474 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.173 s
	screenshot		
	Comparison Com		

EXPANDED SECTION --- 7 -







EXPANDED SECTION -- 10 --

