

FEATURES SUMMARY -- 2 --



#	Feature Name	T	P	F	S	Duration
1	Check The Azentio UAT Budget Request and Allocation functionally	1	1	0	0	22.130 s



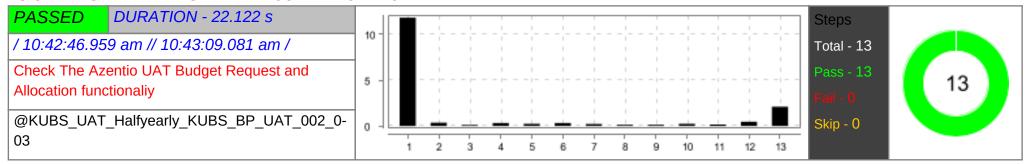
#	Feature Name	Scenario Name	T	P	F	S	Duration
1	Check The Azentio UAT Budget	budget for Budgetcode type Halfyearly	13	13	0	0	22.122 s
	Request and Allocation functionally						

DETAILED SECTION -- 4 --

## (F)- Check The Azentio UAT Budget Request and Allocation functionally

PASSED	DURATION - 22.130 s	Scenarios		Steps	
		Total - 1		Total - 13	
/ 10:42:46.951 ar	m // 10:43:09.081 am /	Pass - 1	1	Pass - 13	13
		Fail - 0		Fail - 0	
		Skip - 0		Skip - 0	

## (S)- budget for Budgetcode type Halfyearly



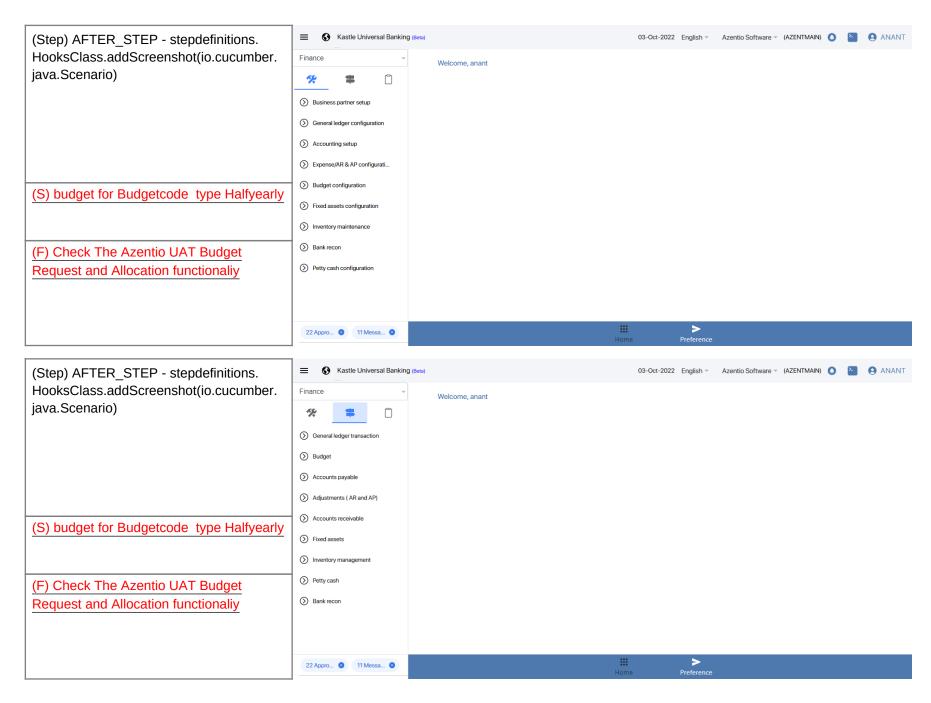
#	Step / Hook Details	Status	Duration
1	Given Navigate to the Azentio Url	PASSED	11.814 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.130 s
	screenshot		
	The District State of the Control of		
2	Then click the Two Direction Icon	PASSED	0.350 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.303 s
	screenshot		

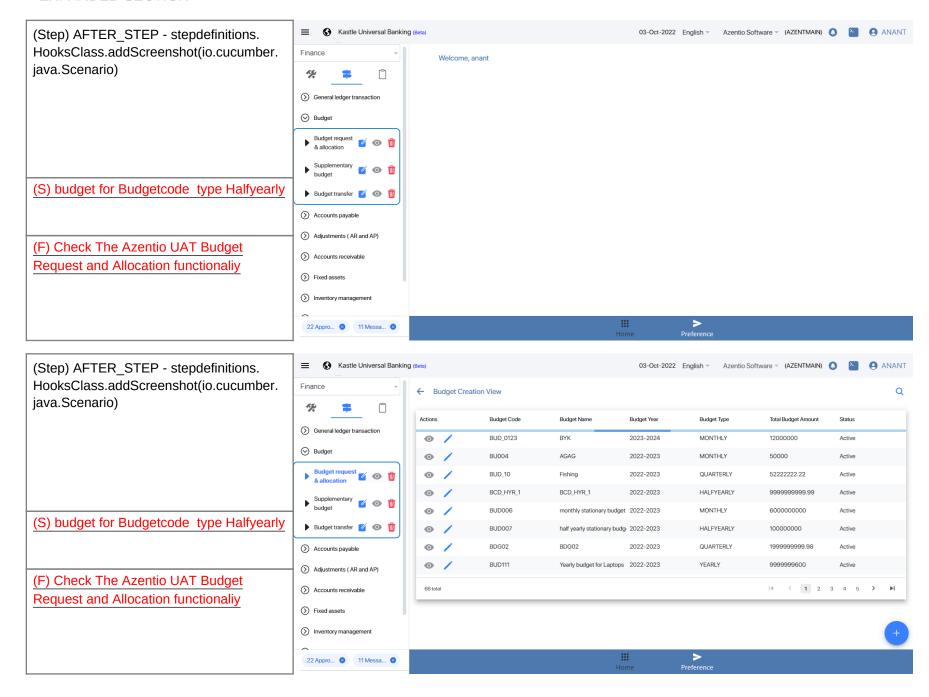
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)   PASSED	#	Step / Hook Details	Status	Duration
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  4 Then click on the Budget Sub module Budget Request and Allocation Near Eye Icon  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  5 And click on the Add Icon in Request and Allocation  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  5 And click on the Add Icon in Request and Allocation  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  Then Choose to Budget Code  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)		10		
screenshot  4 Then click on the Budget Sub module Budget Request and Allocation Near Eye Icon  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  5 And click on the Add icon in Request and Allocation  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  5 And click on the Add icon in Request and Allocation  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  6 Then Choose to Budget Code  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.329 s  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.170 s	3	And click to the Budget	PASSED	0.116 s
Then click on the Budget Sub module Budget Request and Allocation Near Eye Icon  AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java. Scenario)  Screenshot  And click on the Add icon in Request and Allocation  ARTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java. Scenario)  PASSED  0.329 s  AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java. Scenario)  PASSED  0.370 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.152 s
Then click on the Budget Sub module Budget Request and Allocation Near Eye Icon  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  And click on the Add icon in Request and Allocation  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.236 s  0.250 s  0		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  5 And click on the Add icon in Request and Allocation  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  6 Then Choose to Budget Code  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.247 s  0.247 s  0.247 s  0.247 s				
screenshot  And click on the Add icon in Request and Allocation  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  The Choose to Budget Code  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.329 s  PASSED  0.170 s	4	Then click on the Budget Sub module Budget Request and Allocation Near Eye Icon	PASSED	0.326 s
And click on the Add icon in Request and Allocation  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  Then Choose to Budget Code  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.236 s  0.250 s  0.250 s  0.250 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.247 s
5 And click on the Add icon in Request and Allocation  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  6 Then Choose to Budget Code  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.236 s  0.250 s		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  6 Then Choose to Budget Code  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.250 s  PASSED  0.329 s  0.170 s				
Screenshot  6 Then Choose to Budget Code  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.329 s  0.170 s	5	And click on the Add icon in Request and Allocation	PASSED	0.236 s
6 Then Choose to Budget Code AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.329 s 0.170 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.250 s
6 Then Choose to Budget Code  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED 0.329 s  0.170 s		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.170 s		© Notice   1		
	6	Then Choose to Budget Code	PASSED	0.329 s
screenshot		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.170 s
		screenshot		

#	Step / Hook Details	Status	Duration
	The Continue of the Continue o		
7	And select the Budget Year	PASSED	0.224 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.151 s
	screenshot		
8	Then click on the Branch	PASSED	0.118 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.254 s
	screenshot		
	The first transference of the first transfer		
9	And select the Branch	PASSED	0.120 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.172 s
	screenshot		
	The state of the s		
10	Then click on the Branch ok button	PASSED	0.235 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.257 s
	screenshot	]	

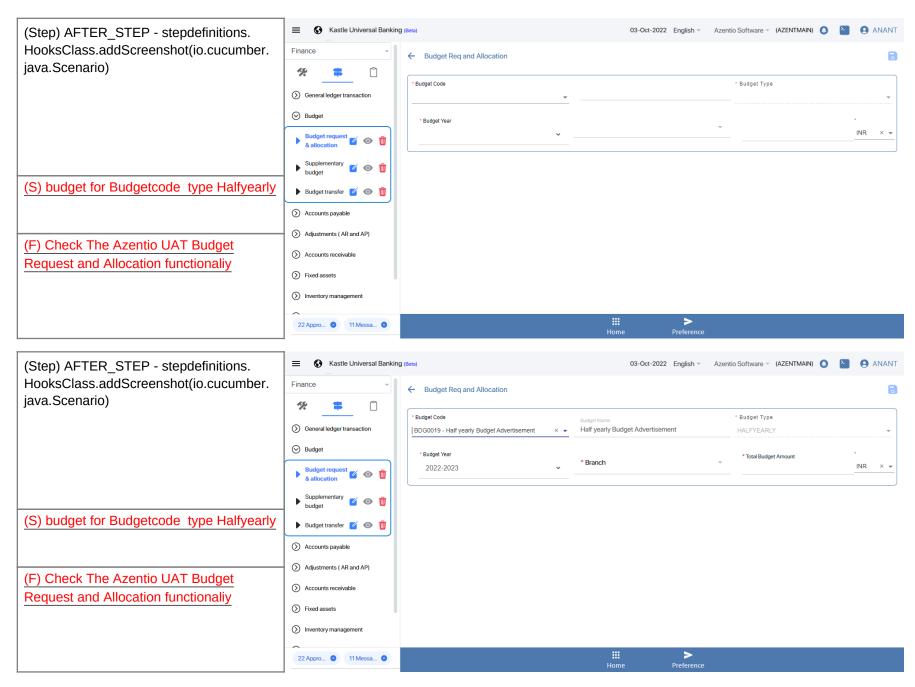
#	Step / Hook Details	Status	Duration
11	Then select one currency we need	PASSED	0.158 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.148 s
	screenshot		
12	And Enter the Amount for Halfyearly Budget type	PASSED	0.468 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.142 s
	screenshot		
	## OF THE PROPERTY AND PROPERTY		
13	And click on the save button	PASSED	2.097 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.106 s
	screenshot		
	Not contained   Note		

EXPANDED SECTION --- 8 --

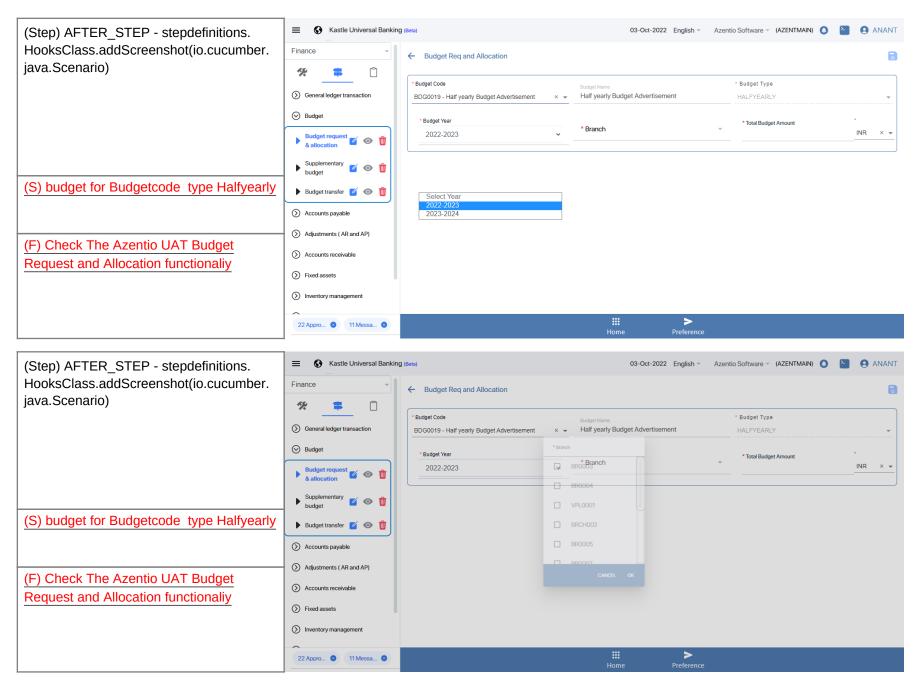




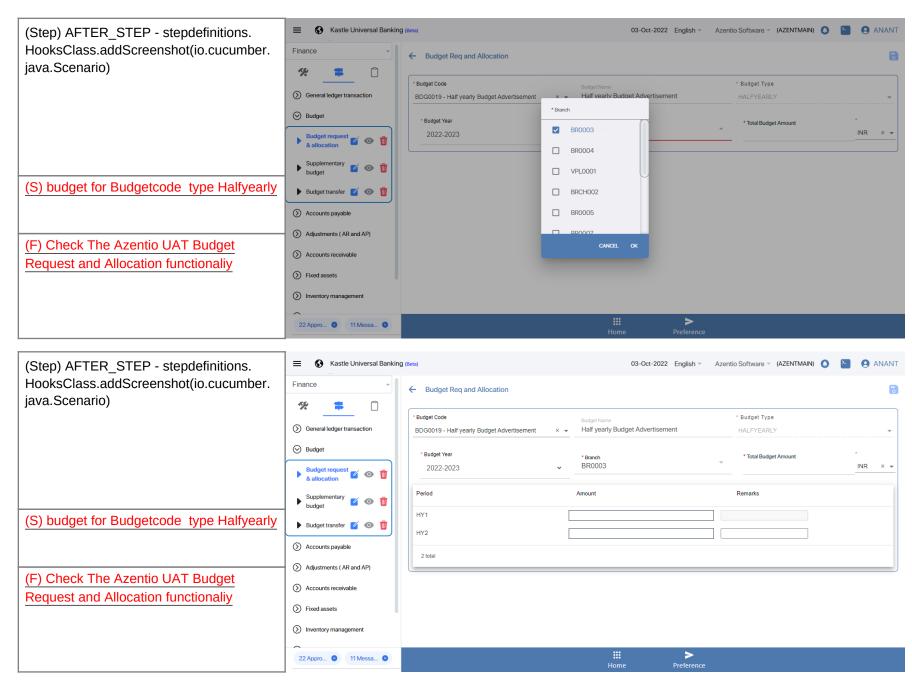
EXPANDED SECTION -- 10 --



EXPANDED SECTION -- 11 --



EXPANDED SECTION -- 12 --



EXPANDED SECTION -- 13 --

