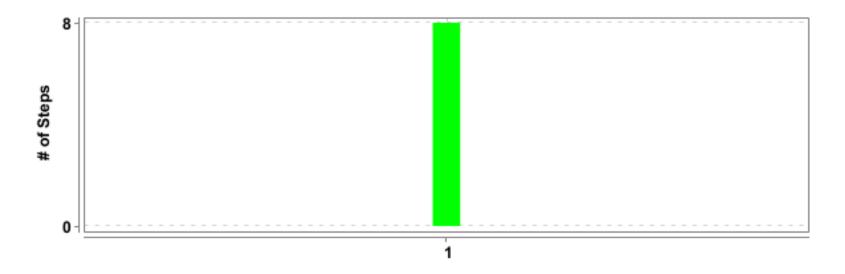


FEATURES SUMMARY -- 2 --



#	Feature Name	T	P	F	S	Duration
1	To verify user can able to do transaction in gl2 moduyle	1	1	0	0	37.808 s

SCENARIOS SUMMARY -- 3 --



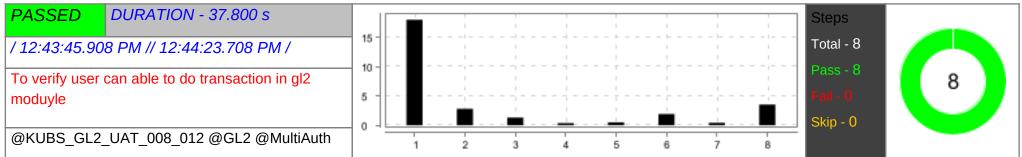
#	Feature Name	Scenario Name	T	P	F	S	Duration
1	To verify user can able to do	System should display the Cashflow statement report	8	8	0	0	37.800 s
	transaction in gl2 moduyle						

DETAILED SECTION

(F)- To verify user can able to do transaction in gl2 moduyle

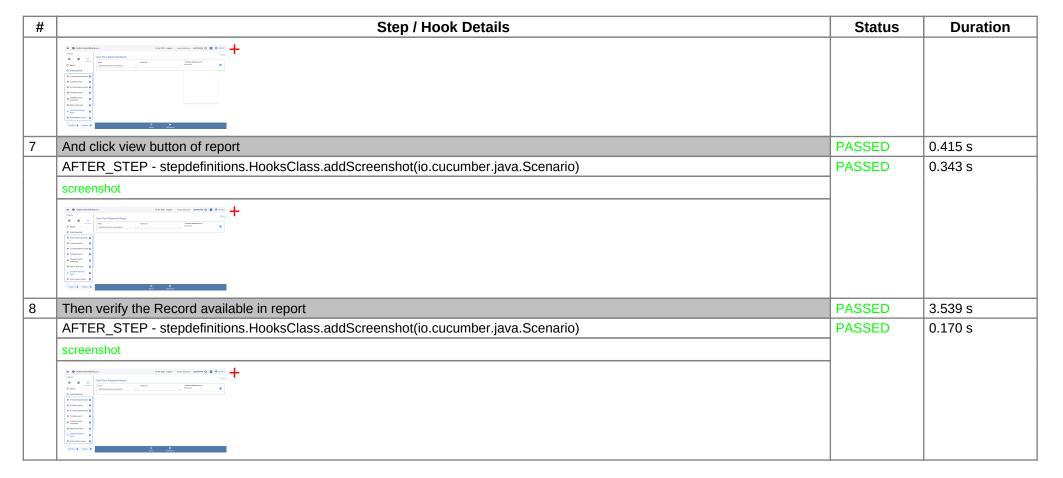
PASSED	DURATION - 37.808 s	Scenarios		Steps	
		Total - 1		Total - 8	
/ 12:43:45.900 PI	M // 12:44:23.708 PM /	Pass - 1	1	Pass - 8	8
		Fail - 0		Fail - 0	
		Skip - 0		Skip - 0	

(S)- System should display the Cashflow statement report

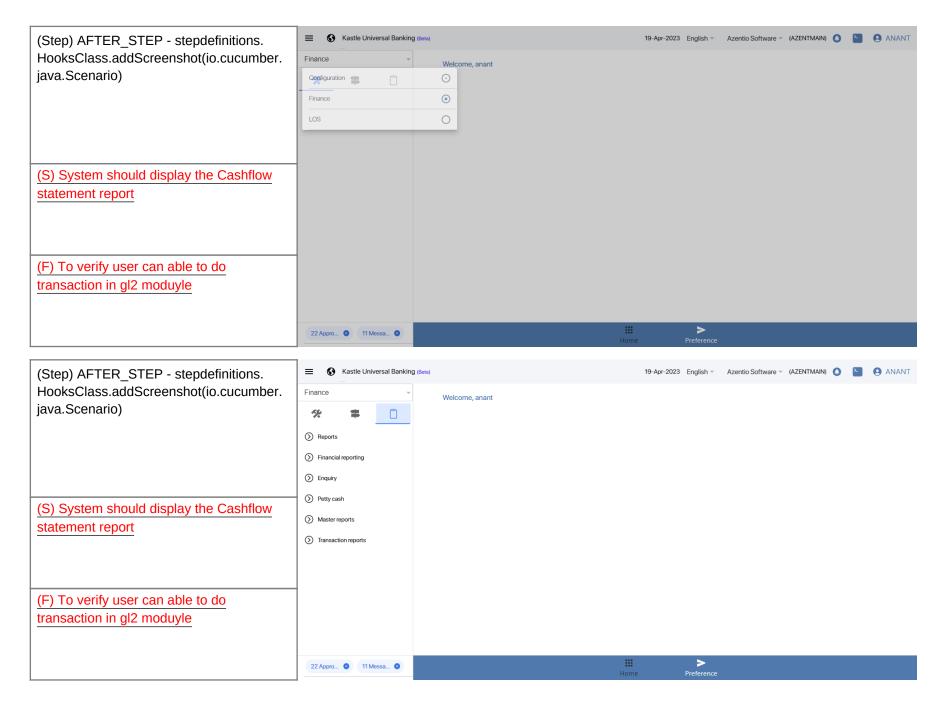


#	Step / Hook Details	Status	Duration
1	Given Maker Navigate to UAT URL login	PASSED	18.011 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.377 s
	screenshot		
	■		
2	Then click on report segment button	PASSED	2.809 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.337 s
	screenshot		

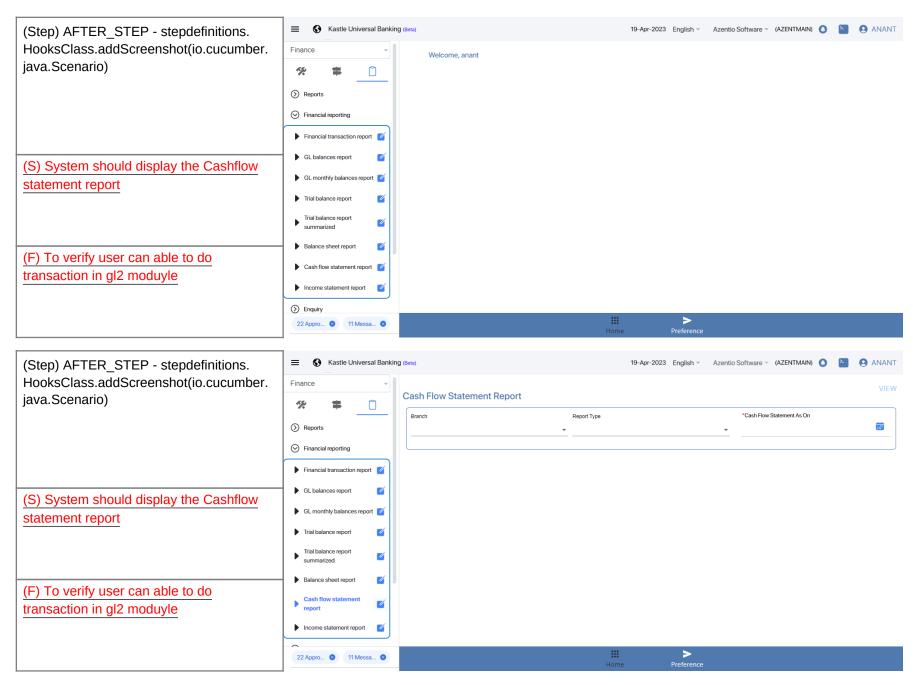
#	Step / Hook Details	Status	Duration
	■		
3	Then click on Financial reporting button	PASSED	1.320 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.275 s
	screenshot		
	© Controlled (1997) 1997		
4	Then click on Cashflow statement report	PASSED	0.352 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot	PASSED	0.227 s
5	Then fill the input fields of Cashflow statement report	PASSED	0.509 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot **Texample of the step of the st	PASSED	0.194 s
6	Then Select Transaction from date Financial Transaction Report	PASSED	1.925 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.170 s
	screenshot		

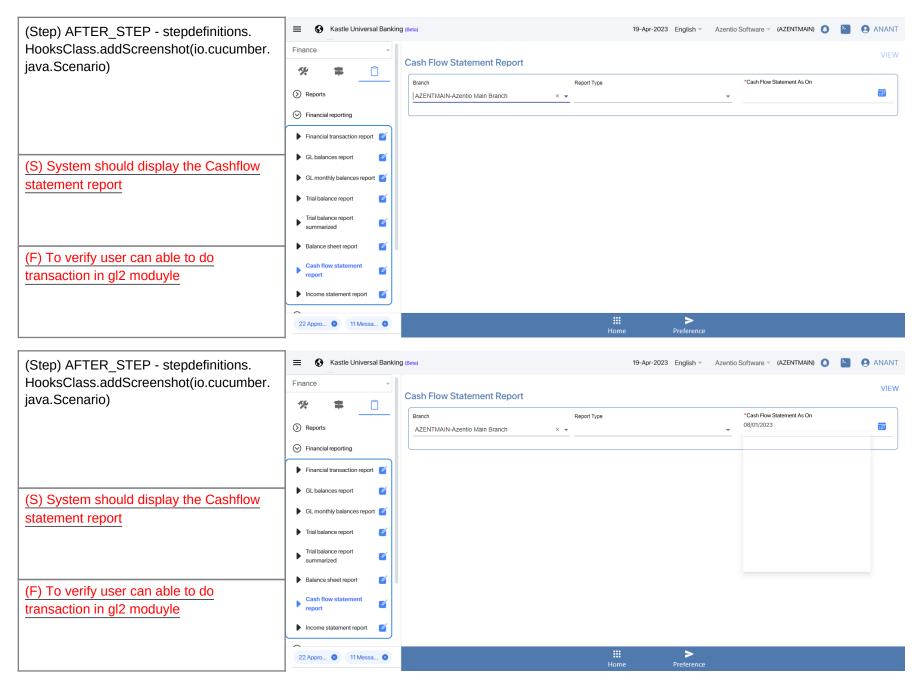


EXPANDED SECTION -- 7



EXPANDED SECTION -- 8 --





EXPANDED SECTION -- 10 --

