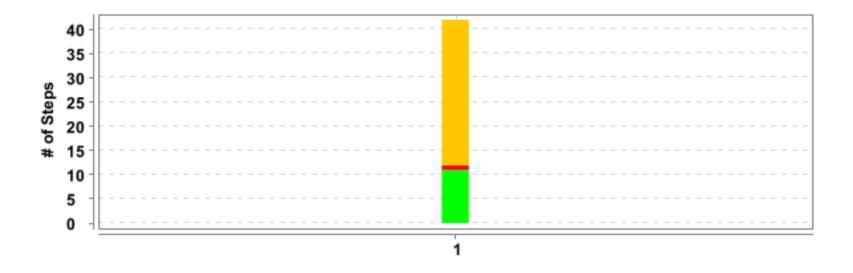


FEATURES SUMMARY -- 2 --



#	Feature Name	T	P	F	S	Duration
1	To check the asset impairement module in fixed asset module	1	0	1	0	29.955 s

SCENARIOS SUMMARY



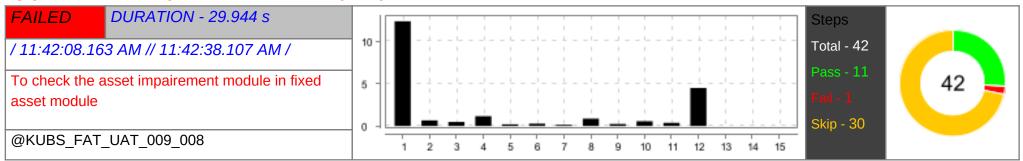
#	Feature Name	Scenario Name	T	P	F	S	Duration
1	To check the asset impairement	Check the impairement of asset (sale)	42	11	1	30	29.944 s
	module in fixed asset module						

DETAILED SECTION -- 4 --

## (F)- To check the asset impairement module in fixed asset module

FAILED	DURATION - 29.955 s	Scenarios		Steps	
		Total - 1		Total - 42	
/ 11:42:08.152 A	MM // 11:42:38.107 AM /	Pass - 0	1	Pass - 11	42
		Fail - 1		Fail - 1	
		Skip - 0		Skip - 30	

## (S)- Check the impairement of asset (sale)



#	Step / Hook Details	Status	Duration
1	Given Navigate to KUBS URL and login with maker credentials	PASSED	12.383 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.524 s
	screenshot		
	No account of the control of the con		
2	And click on fixed asset main module	PASSED	0.659 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.214 s
	screenshot		

AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  4 Then search the asset reference number of sale asset is availabe in list view  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  4 And click on view button near by asset impairement module  AAI click on view button near by asset impairement module  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  ACTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)	#	Step / Hook Details	Status	Duration
AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  4 Then search the asset reference number of sale asset is available in list view  AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario)  screenshot  5 And click on view button near by asset impairement module  AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario)  Screenshot  AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario)  Screenshot  AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario)  AFTER_ST		1		
screenshot  4 Then search the asset reference number of sale asset is available in list view  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.187 s  AGTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario)  PASSED  0.263 s	3	And goto asset sale module and choose the edit icon	PASSED	0.478 s
4 Then search the asset reference number of sale asset is availabe in list view PASSED 1.161 s  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot  5 And click on view button near by asset impairement module AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AATCER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  ASSED 0.187 s  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AATCER_STEP - stepdefinitions.HooksClass.		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.336 s
4 Then search the asset reference number of sale asset is available in list view  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  And click on view button near by asset impairement module  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenar		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  5 And click on view button near by asset impairement module  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  6 And click on Add Icon  PASSED  0.133 s  0.187 s  PASSED  0.187 s  PASSED  0.263 s		***   ***		
screenshot  And click on view button near by asset impairement module  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  And click on Add Icon  PASSED  0.187 s  0.483 s  PASSED  0.263 s	4	Then search the asset reference number of sale asset is availabe in list view	PASSED	1.161 s
5 And click on view button near by asset impairement module PASSED 0.187 s  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  screenshot  6 And click on Add Icon  PASSED  0.263 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.133 s
5 And click on view button near by asset impairement module  AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  6 And click on Add Icon  PASSED  0.187 s  0.483 s  PASSED  0.263 s		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)  Screenshot  6 And click on Add Icon  PASSED  0.483 s		Section   Sect		
Screenshot  6 And click on Add Icon  PASSED 0.263 s	5	And click on view button near by asset impairement module	PASSED	0.187 s
6 And click on Add Icon  PASSED 0.263 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.483 s
6 And click on Add Icon  PASSED  0.263 s		screenshot		
		1		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.345 s	6	And click on Add Icon	PASSED	0.263 s
		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.345 s
screenshot		screenshot		

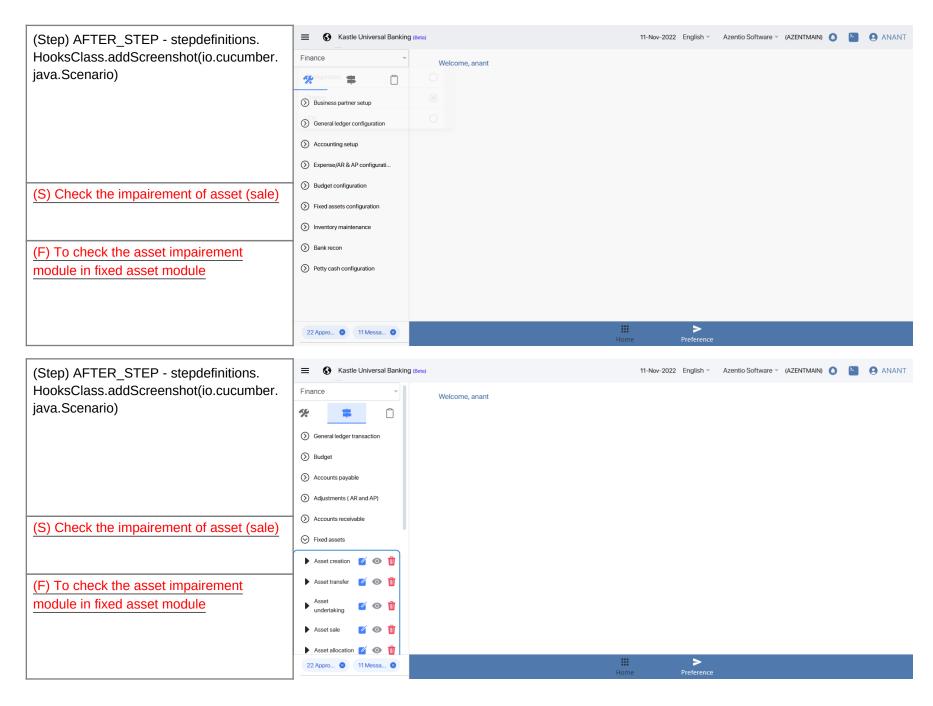
#	Step / Hook Details	Status	Duration
) ; ; ; ; ; ; ; ; ; ; ; ; ; ; ; ; ; ; ;			
7 T	hen Check System shuld display the input fields	PASSED	0.138 s
A	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.149 s
so	creenshot		
) ) ) ) ) () () ()			
8 A	and choose the asset reference number of sold asset	PASSED	0.861 s
А	FTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.190 s
SO	creenshot		
); ); ); ); ); );			
9 A	and choose the asset Item no	PASSED	0.236 s
А	FTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.191 s
SO	creenshot		
) ) ) ) ) ( ) ( )			
10 A	and choose the transcation type as impairment	PASSED	0.567 s
	FTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.198 s
	creenshot	]	

#	Step / Hook Details	Status	Duration
	To did spice to school and to see the see see		
11	And check the book value of asset	PASSED	0.364 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.199 s
	screenshot		
	***		
12	Then click on Save Button	FAILED	4.492 s
	java.lang.AssertionError: Save button not able to click at org.junit.Assert.fail(Assert.java:88) at stepdefinitions.FIXEDASSET_AssetImpairement.click_on_save_button(FIXEDASSET_AssetImpairement.java:941) at ?.click on Save Button(file:///C:/Users/inindc00076/git/AzentioAutomationFrameworkMasterNew/AzentioAutomationFramework/src/test/java/features/FIXEDASSET_AssetImpairement.feature:331)  * Not displayable characters are replaced by '?'.		
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.131 s
	screenshot		
13	Then click on notification button	SKIPPED	0.001 s
14	Then choose first record in the notification record	SKIPPED	0.000 s
15	And click on Submit button	SKIPPED	0.000 s
16	Then enter remark in confirmation alert	SKIPPED	0.000 s
17	Then click on submit button in alert	SKIPPED	0.000 s
18	And capture the reviewer ID in pop up which is open when we submit our record in maker stage	SKIPPED	0.000 s
19	Then logout from maker	SKIPPED	0.000 s
20	And login with reviewer credentials	SKIPPED	0.000 s

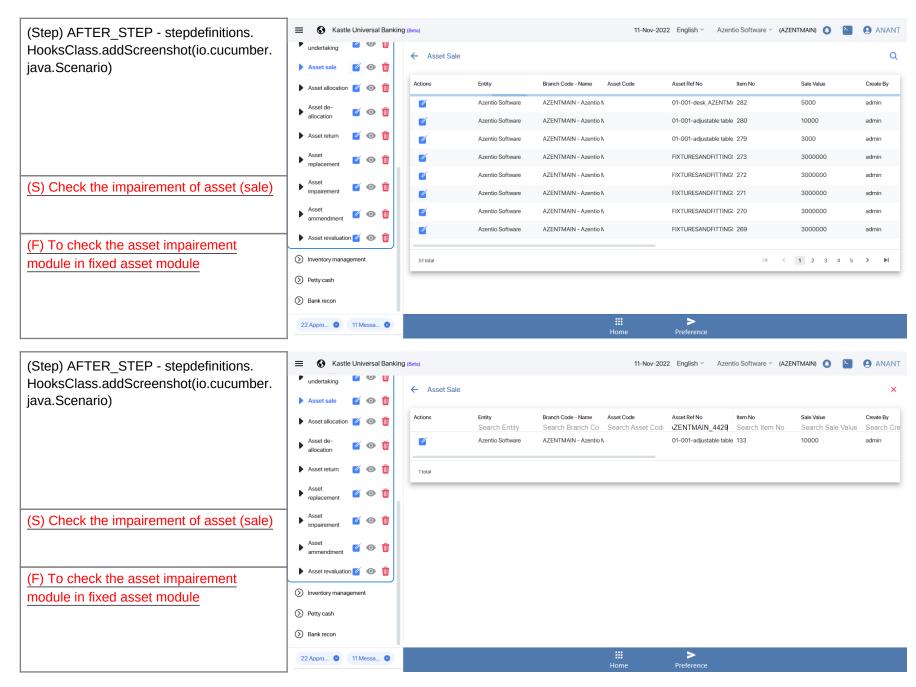
DETAILED SECTION -- 8 --

#	Step / Hook Details	Status	Duration
21	Then click on notification button	SKIPPED	0.000 s
22	And select our record in notification records using reference ID	SKIPPED	0.000 s
23	Then Approve the record from reviewer	SKIPPED	0.001 s
24	And enter the remark in alert	SKIPPED	0.000 s
25	Then click on submit in alert	SKIPPED	0.000 s
26	Then verify the approval status of the record	SKIPPED	0.000 s
27	And logout from reviewer	SKIPPED	0.000 s
28	Then login as a checker	SKIPPED	0.000 s
29	And click on security management menu in checker	SKIPPED	0.000 s
30	Then click on action button under security management menu	SKIPPED	0.000 s
31	And select our record and clime using reference ID	SKIPPED	0.001 s
32	Then click on Notification button	SKIPPED	0.000 s
33	Then select our record in notification records by the help of reference ID	SKIPPED	0.001 s
34	And click on approve button in checker stage	SKIPPED	0.001 s
35	Then give alert remark	SKIPPED	0.002 s
36	Then click on submit button on alert	SKIPPED	0.001 s
37	And verify the record got approved from checker	SKIPPED	0.000 s
38	Then logout from checker	SKIPPED	0.000 s
39	And login with Maker ID	SKIPPED	0.000 s
40	And click on fixed asset main module	SKIPPED	0.000 s
41	And click on view button near by asset impairement module	SKIPPED	0.001 s
42	Then check the approved record is displayed in appeared in maker list view stage	SKIPPED	0.000 s

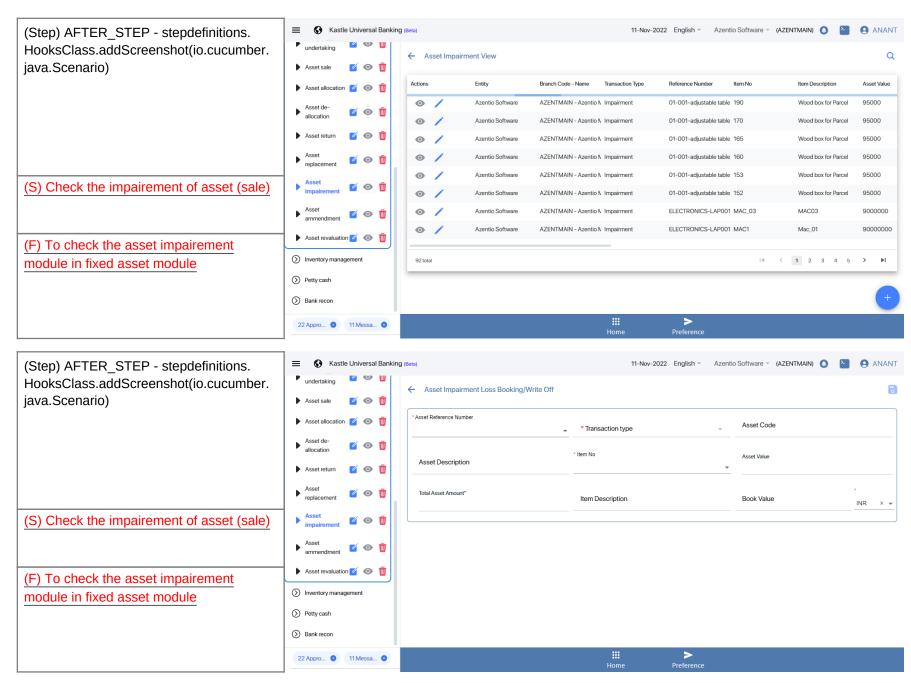
EXPANDED SECTION --- 9 --



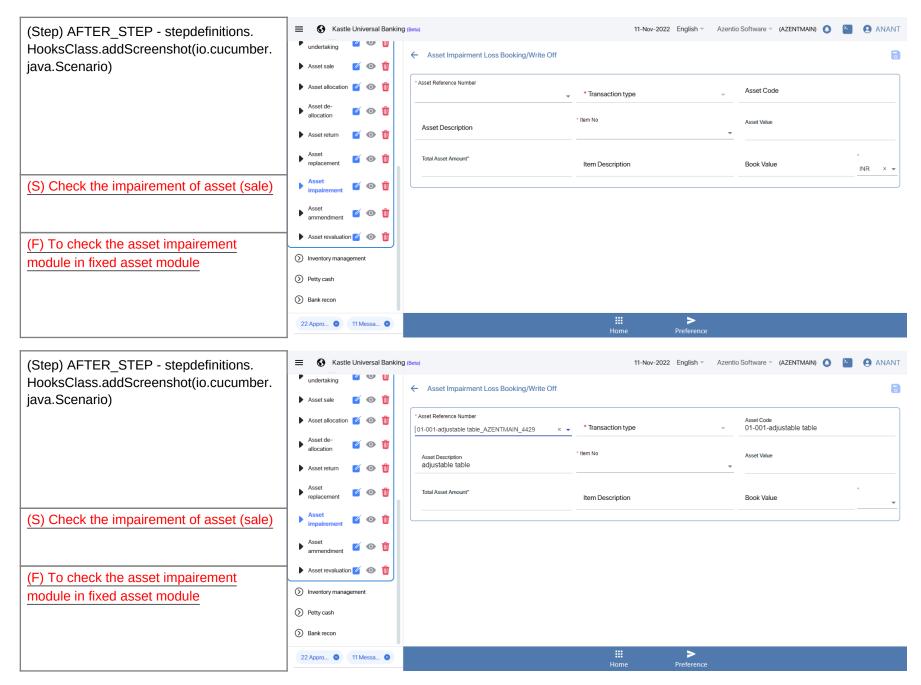
EXPANDED SECTION -- 10 --



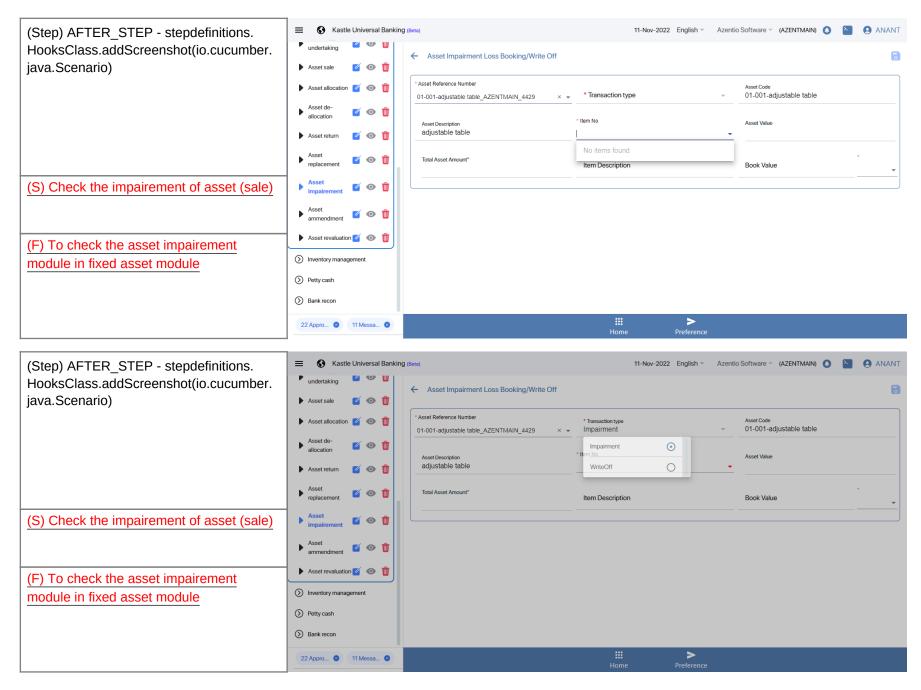
EXPANDED SECTION -- 11 --



EXPANDED SECTION -- 12 --



EXPANDED SECTION -- 13 --



EXPANDED SECTION -- 14 --

