

FEATURES SUMMARY -- 2 --



#	Feature Name	T	P	F	S	Duration
1	to verify user can able to do transaction in petty cash module	1	1	0	0	1 m 14.409 s

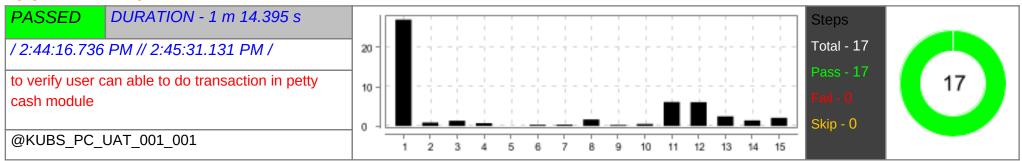


#	Feature Name	Scenario Name	T	P	F	S	Duration
1	to verify user can able to do transaction	Create Expense Code Limit	17	17	0	0	1 m 14.395 s
	in petty cash module						

## (F)- to verify user can able to do transaction in petty cash module

PASSED	DURATION - 1 m 14.409 s	Scenarios		Steps	
		Total - 1		Total - 17	
/ 2:44:16.722 PN	Л // 2:45:31.131 PM /	Pass - 1	1	Pass - 17	17
		Fail - 0		Fail - 0	
		Skip - 0		Skip - 0	

## **(S)- Create Expense Code Limit**



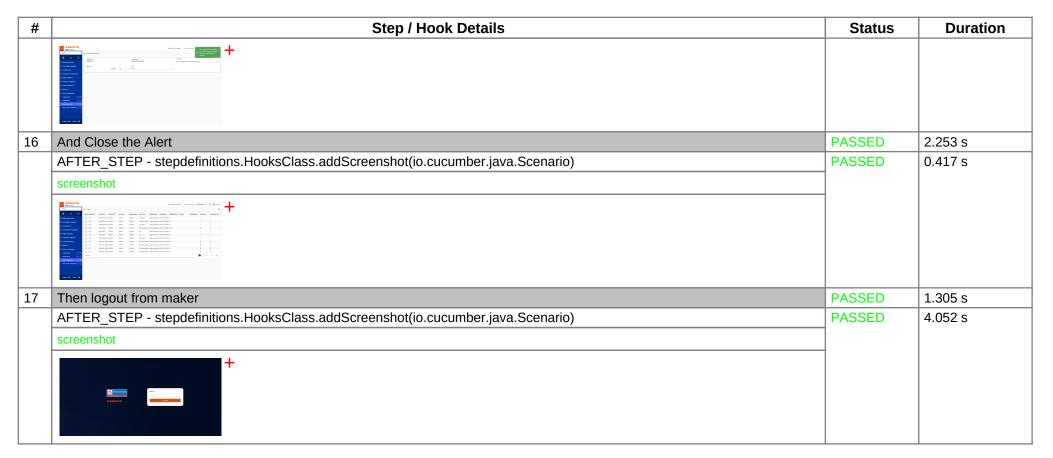
#	Step / Hook Details	Status	Duration
1	Given Maker Navigate to UAT URL login	PASSED	27.081 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.947 s
	screenshot		
	AND THE REPORT OF THE PROPERTY		
2	Then Click on Pettycash Configuration	PASSED	0.878 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.317 s
	screenshot		
	AND SALE WAS ARRESTED OF THE SALE AND SALE OF THE SALE AND SALE AN		

#	Step / Hook Details	Status	Duration
3	And Click on Expense Code Limit	PASSED	1.339 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot	PASSED	1.625 s
	+		
4	Then Click on Add Icon in Petty cash	PASSED	0.711 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.579 s
	screenshot		
	Parameter of the state of the s		
5	And Get the data set id for expence code in petty cash in maker	PASSED	0.007 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.271 s
	screenshot		
	ACCOUNT OF THE PROPERTY OF THE		
6	And Enter Expense code value	PASSED	0.280 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.285 s
	screenshot		
	Section to the same of the sam		
7	Then Enter Expense Name Value	PASSED	0.341 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.300 s
	screenshot		
		-	-

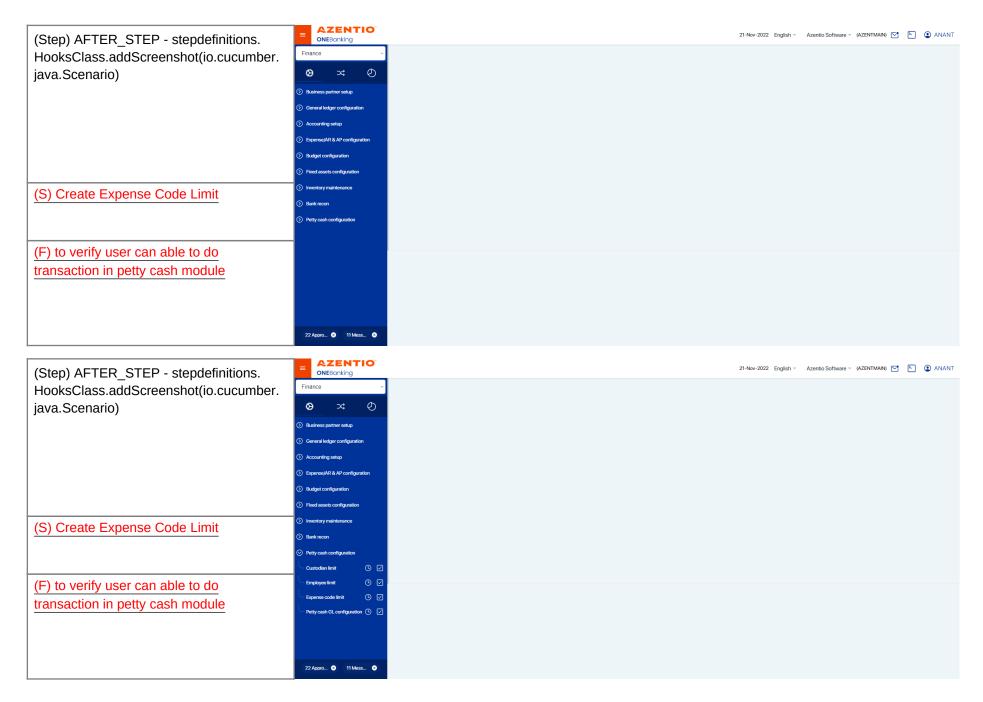
#	Step / Hook Details	Status	Duration
	Fig. 1. Section 1. Sec		
8	And Choose Expense GI	PASSED	1.664 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.248 s
	screenshot		
	ALEXTO  Politic for section of the Control of Control o		
9	Then Enter Max Limit Value	PASSED	0.238 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.253 s
	screenshot		
	Part of the control o		
10	And Choose Currency value	PASSED	0.503 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.370 s
	screenshot		
	ALBERTO		
11	Then save Record in Petty cash	PASSED	6.127 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.309 s
	screenshot	]	
	·		

#	Step / Hook Details	Status	Duration
	Section   Sect		
12	Then Goto The Notification Icon	PASSED	6.059 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.367 s
	screenshot		
	### Company of the co		
13	And Store the Referance Id and Open the Record in petty cash	PASSED	2.471 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.240 s
	screenshot		
	The control of the		
14	Then Click submit button and Enter Remark submit it	PASSED	1.431 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.399 s
	screenshot		
15	Then Get the reviewer id for expence code and store it in excel	PASSED	2.094 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.346 s
	screenshot		

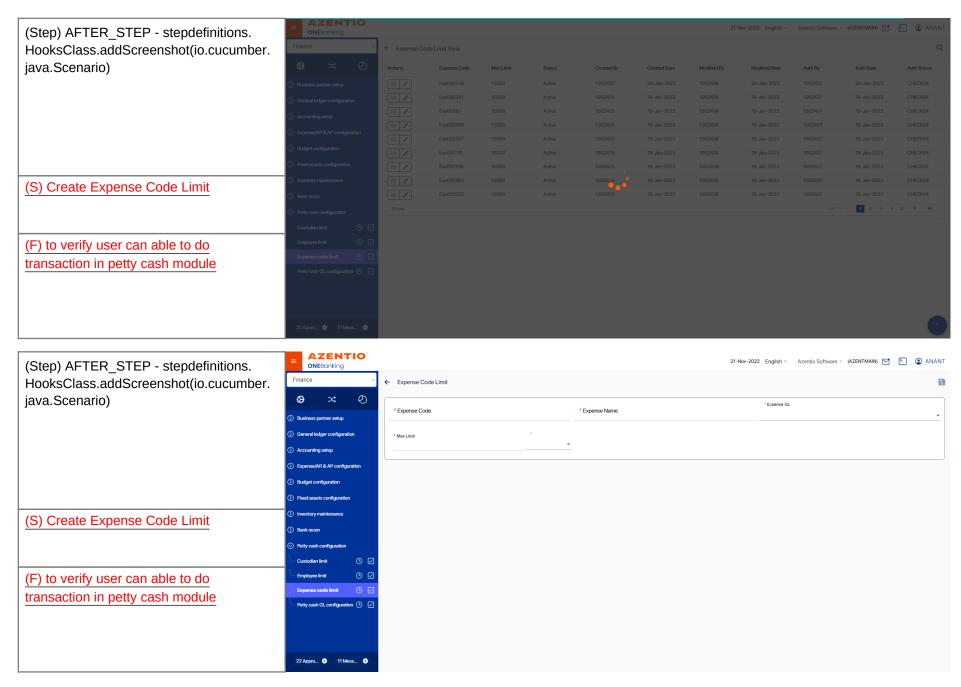
DETAILED SECTION -- 8 --



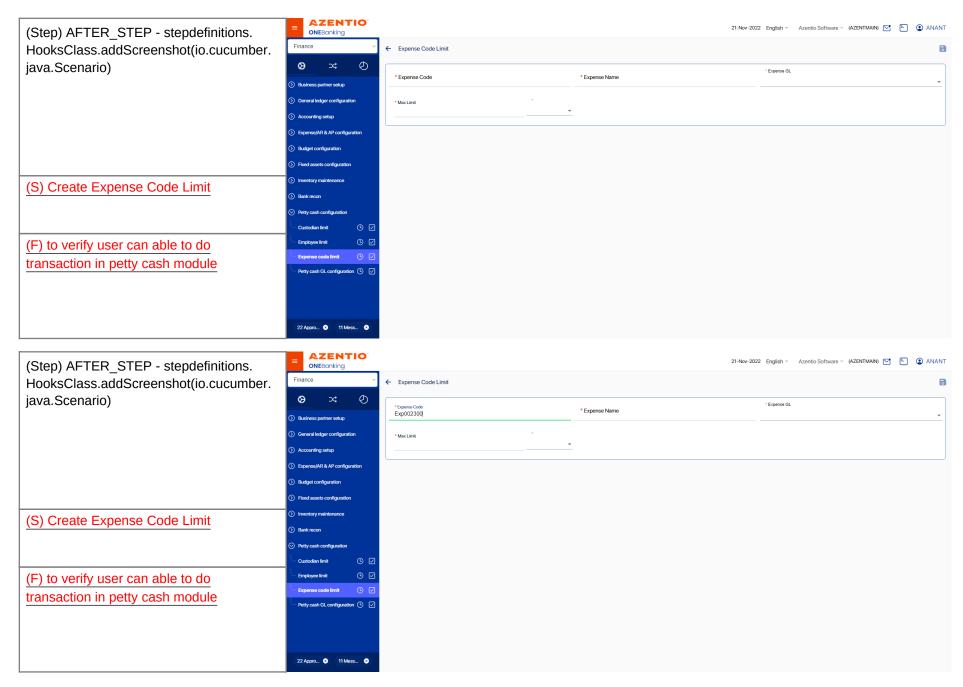
EXPANDED SECTION -- 9 --



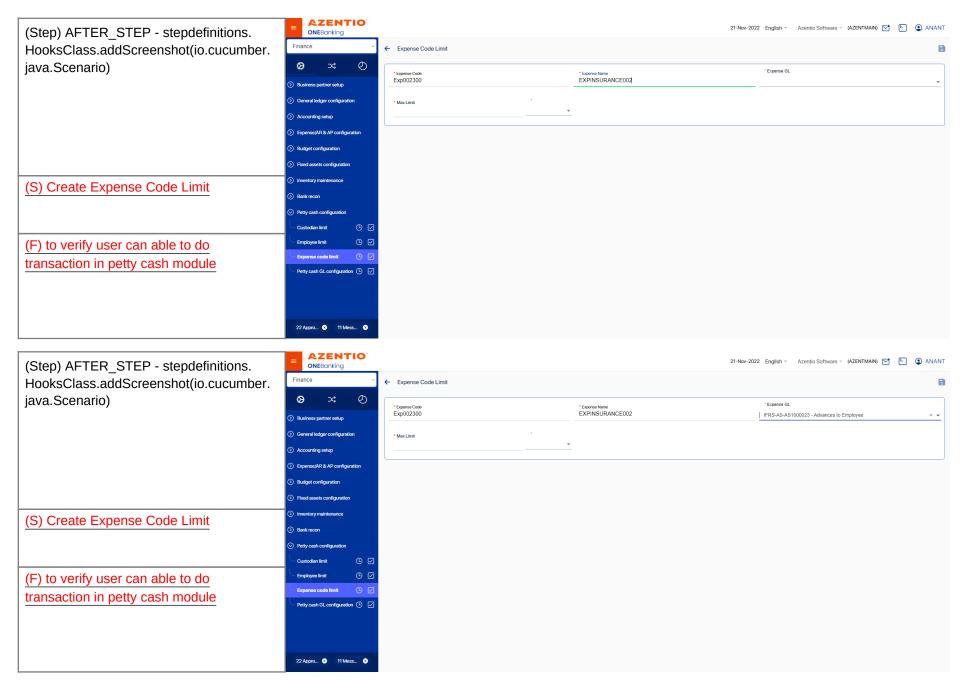
EXPANDED SECTION -- 10 --



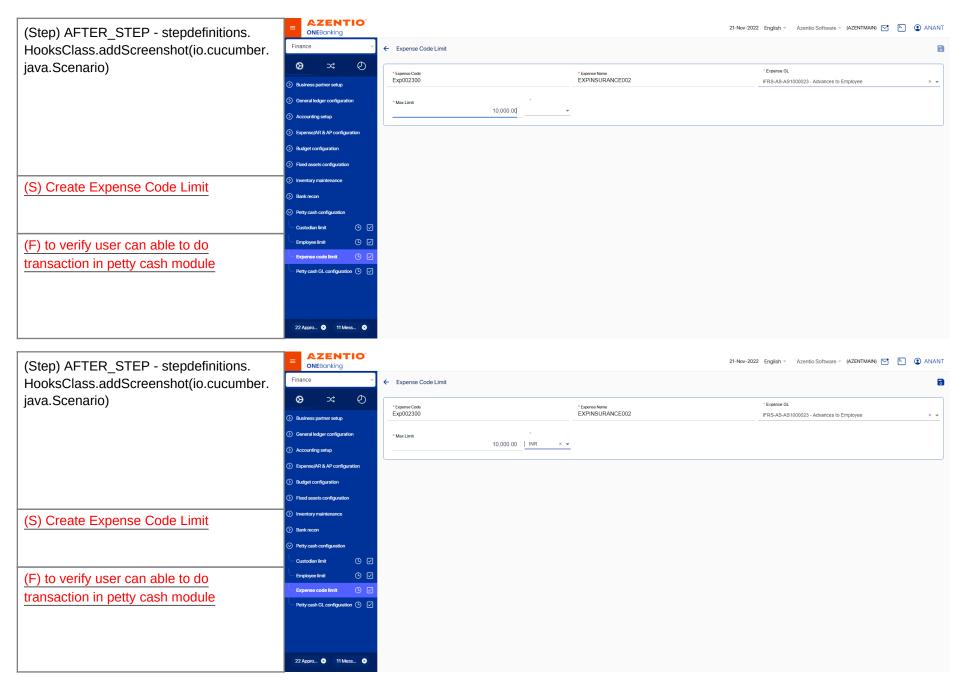
EXPANDED SECTION -- 11 --



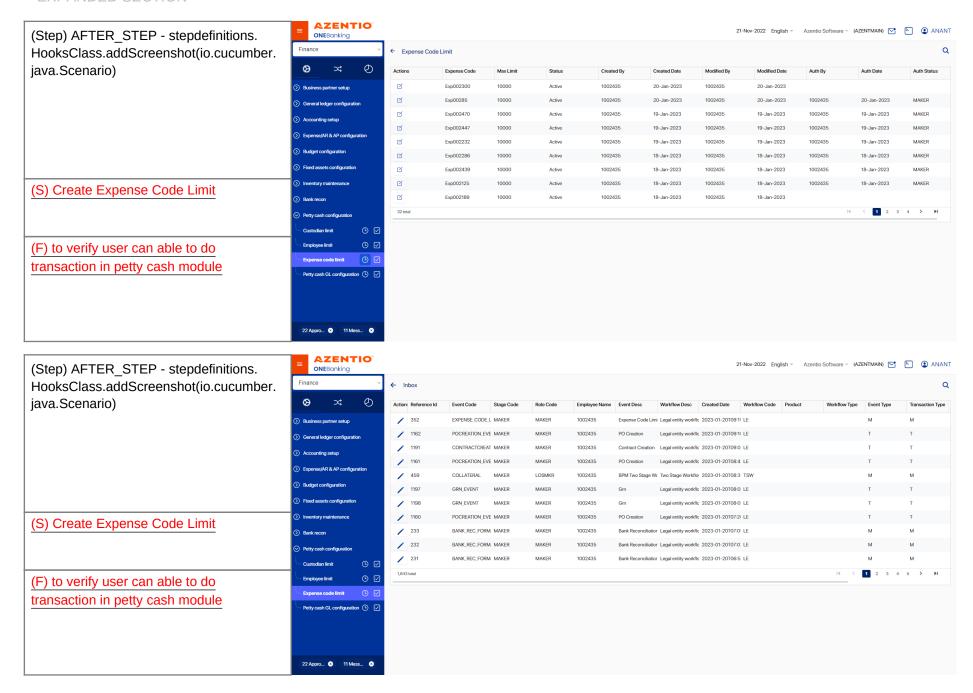
EXPANDED SECTION -- 12 --



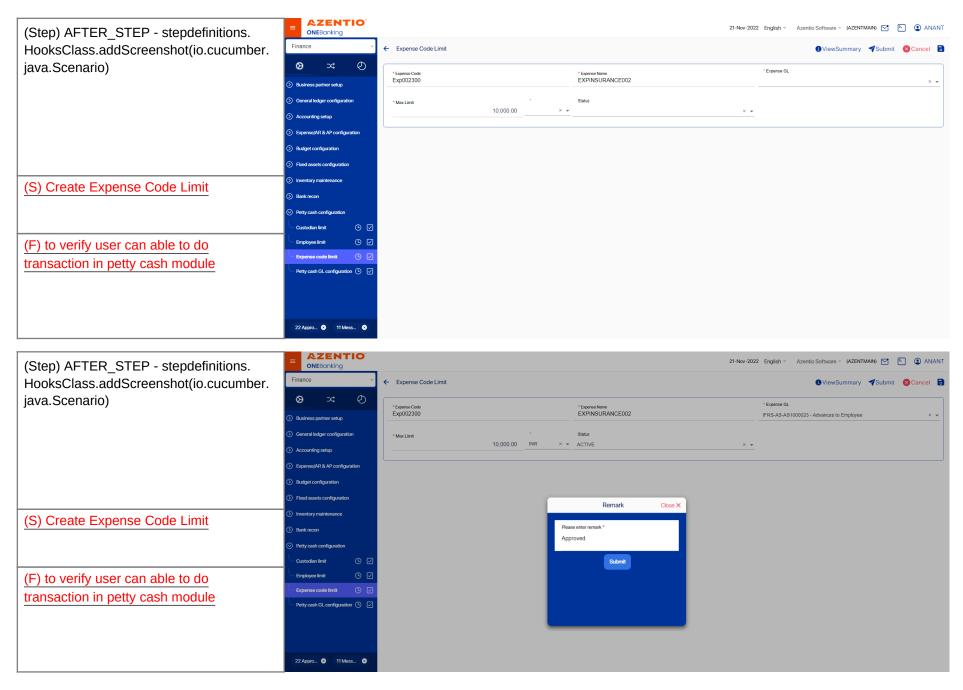
EXPANDED SECTION -- 13 --



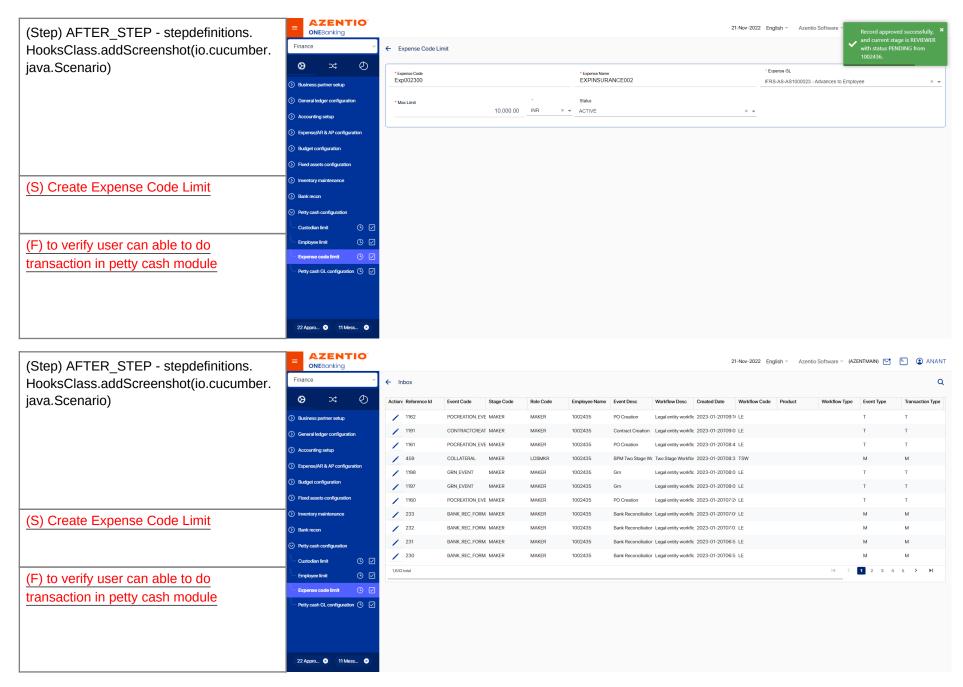
**EXPANDED SECTION** 



EXPANDED SECTION -- 15 --



EXPANDED SECTION -- 16 --



EXPANDED SECTION -- 17 --

