

FEATURES SUMMARY -- 2 --



#	Feature Name	T	P	F	S	Duration
1	FIXED ASSETS	1	1	0	0	1 m 22.922 s

SCENARIOS SUMMARY -- 3 --



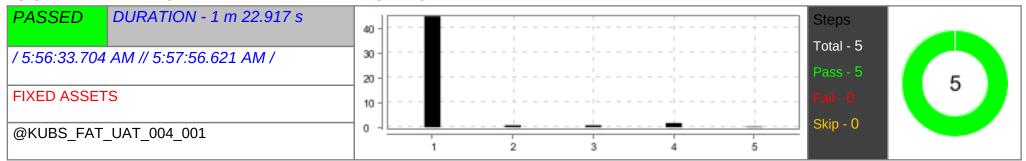
#	Feature Name	Scenario Name	T	P	F	S	Duration
1	FIXED ASSETS	Check if the given asset is sold at higher price	5	5	0	0	1 m 22.917 s

DETAILED SECTION -- 4 --

(F)- FIXED ASSETS

PASSED	DURATION - 1 m 22.922 s	Scenarios		Steps	
		Total - 1		Total - 5	
/ 5:56:33.699 AN	M // 5:57:56.621 AM /	Pass - 1	1	Pass - 5	5
		Fail - 0		Fail - 0	
		Skip - 0		Skip - 0	

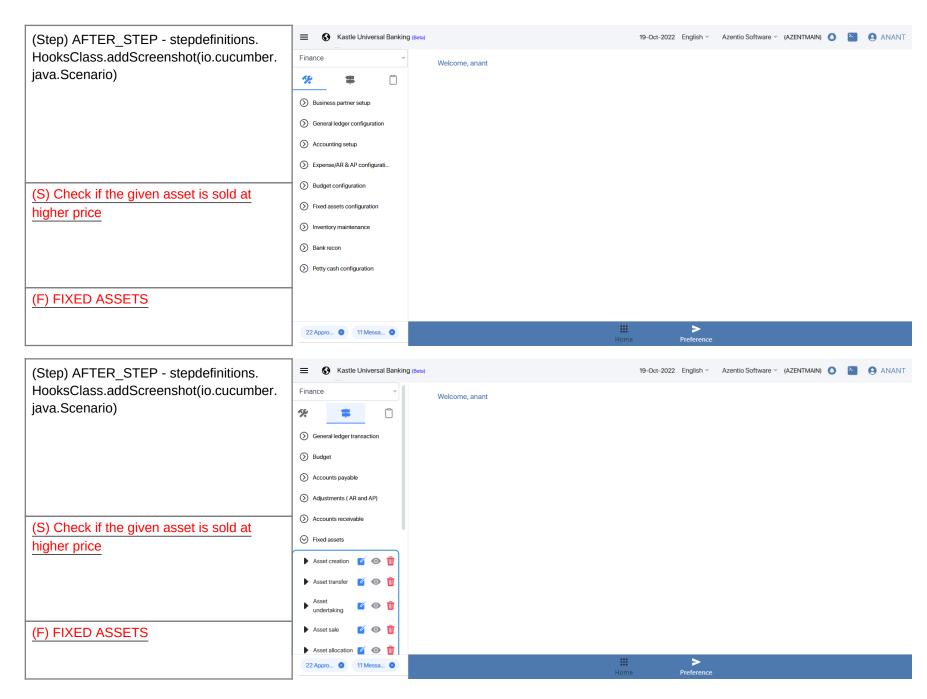
(S)- Check if the given asset is sold at higher price



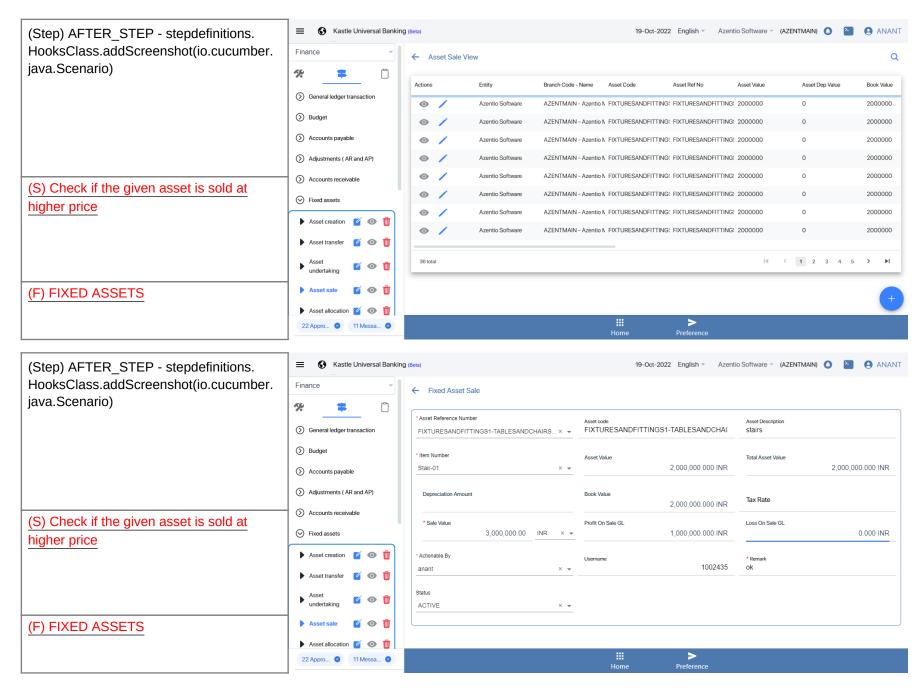
#	Step / Hook Details	Status	Duration
1	Given User should go to the kubs url and login as a maker user	PASSED	44.887 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	1.504 s
	screenshot		
2	And user should navigate to fixed asset menu	PASSED	0.775 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.357 s
	screenshot		

#	Step / Hook Details	Status	Duration
	■ © Marine (1997) Marine (1		
3	When click on eye button of asset sale	PASSED	0.789 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot	PASSED	0.592 s
4	Then click on first eye button to get the profit earned	PASSED	1.745 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot	PASSED	0.207 s
5	And maker should logout	PASSED	0.295 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.282 s
	screenshot		
	### 100 10		

EXPANDED SECTION -- 6 --



EXPANDED SECTION --- 7 -



EXPANDED SECTION -- 8 --

