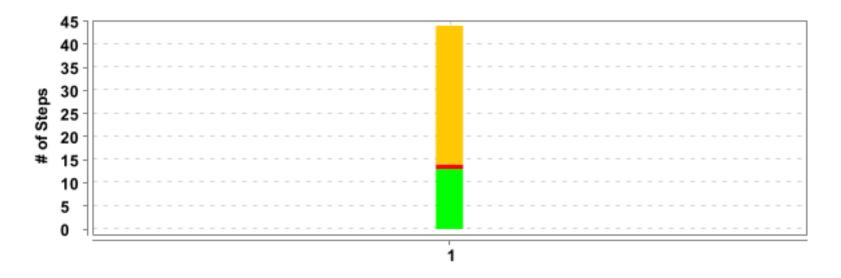


FEATURES SUMMARY -- 2 --



| # | Feature Name | T | P | F | S | Duration |
|---|---|---|---|---|---|----------|
| 1 | To check the asset impairement module in fixed asset module | 1 | 0 | 1 | 0 | 26.523 s |

SCENARIOS SUMMARY -- 3 --



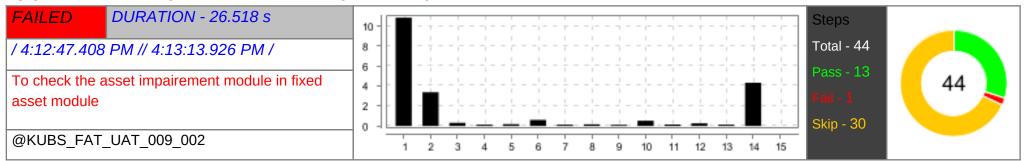
| # | Feature Name | Scenario Name | T | P | F | S | Duration |
|---|--------------------------------|--|----|----|---|----|----------|
| 1 | To check the asset impairement | Check the impairement of asset (allocated) | 44 | 13 | 1 | 30 | 26.518 s |
| | module in fixed asset module | | | | | | |

DETAILED SECTION -- 4 --

(F)- To check the asset impairement module in fixed asset module

| FAILED | DURATION - 26.523 s | Scenarios | | Steps | |
|------------------|-----------------------|-----------|---|------------|----|
| | | Total - 1 | | Total - 44 | |
| / 4:12:47.403 PI | M // 4:13:13.926 PM / | Pass - 0 | 1 | Pass - 13 | 44 |
| | | Fail - 1 | | Fail - 1 | |
| | | Skip - 0 | | Skip - 30 | |

(S)- Check the impairement of asset (allocated)



| # | Step / Hook Details | Status | Duration |
|---|--|--------|----------|
| 1 | Given Navigate to KUBS URL and login with maker credentials | PASSED | 10.833 s |
| | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.340 s |
| | screenshot | | |
| | Based type: - see house seemed 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 | | |
| 2 | And click on fixed asset main module | PASSED | 3.376 s |
| | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.173 s |
| | screenshot | | |

| 3 And go to asset allocation module AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario) screenshot 4 And click on search icon AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario) screenshot AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario) | # | Step / Hook Details | Status | Duration |
|--|---|--|--------|----------|
| AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 4 And click on search icon AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 5 And get the active reference number in asset allocation module AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.126 s PASSED 0.128 s O.128 s O.128 s O.128 s O.128 s | | The state of the | | |
| screenshot 4 And click on search icon AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 5 And get the active reference number in asset allocation module AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) ARTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED O.126 s O.213 s O.126 s PASSED O.120 s | 3 | And go to asset allocation module | PASSED | 0.304 s |
| And click on search icon AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot And get the active reference number in asset allocation module AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.268 s |
| 4 And click on search icon AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 5 And get the active reference number in asset allocation module AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot | | screenshot | | |
| AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 5 And get the active reference number in asset allocation module AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot PASSED 0.213 s 0.213 s 0.213 s | | 0 | | |
| Screenshot 5 And get the active reference number in asset allocation module AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot O.120 s | 4 | And click on search icon | PASSED | 0.126 s |
| 5 And get the active reference number in asset allocation module AFTER_STEP - stepdefinitions. Hooks Class. add Screenshot (io. cucumber. java. Scenario) screenshot The step of the stative reference number in asset allocation module AFTER_STEP - stepdefinitions. Hooks Class. add Screenshot (io. cucumber. java. Scenario) Screenshot AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation module AFTER_STEP - step of the stative reference number in asset allocation | | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.213 s |
| AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot University of the step of the st | | Comparison Com | | |
| Screenshot | 5 | And get the active reference number in asset allocation module | PASSED | 0.188 s |
| The state of the s | | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.120 s |
| O | | screenshot | | |
| | | O | | |
| 6 Then check asset reference number is availabe in the list view PASSED 0.609 s | 6 | Then check asset reference number is availabe in the list view | PASSED | 0.609 s |
| AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.165 s | | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.165 s |
| screenshot | | screenshot | | |

| After_step - step definitions. Hooks Class. add Screenshot (io. cucumber.java. Scenario) After_step - step definitions. Hooks Class. add Screenshot (io. cucumber.java. Scenario) After_step - step definitions. Hooks Class. add Screenshot (io. cucumber.java. Scenario) After_step - step definitions. Hooks Class. add Screenshot (io. cucumber.java. Scenario) After_step - step definitions. Hooks Class. add Screenshot (io. cucumber.java. Scenario) After_step - step definitions. Hooks Class. add Screenshot (io. cucumber.java. Scenario) After_step - step definitions. Hooks Class. add Screenshot (io. cucumber.java. Scenario) After_step - step definitions. Hooks Class. add Screenshot (io. cucumber.java. Scenario) After_step - step definitions. Hooks Class. add Screenshot (io. cucumber.java. Scenario) After_step - step definitions. Hooks Class. add Screenshot (io. cucumber.java. Scenario) After_step - step definitions. Hooks Class. add Screenshot (io. cucumber.java. Scenario) After_step - step definitions. Hooks Class. add Screenshot (io. cucumber.java. Scenario) After_step - step definitions. Hooks Class. add Screenshot (io. cucumber.java. Scenario) After_step - step definitions. Hooks Class. add Screenshot (io. cucumber.java. Scenario) After_step - step definitions. Hooks Class. add Screenshot (io. cucumber.java. Scenario) After_step - step definitions. Hooks Class. add Screenshot (io. cucumber.java. Scenario) After_step - step definitions. Hooks Class. add Screenshot (io. cucumber.java. Scenario) After_step - step definitions. Hooks Class. add Screenshot (io. cucumber.java. Scenario) After_step - step definitions. Hooks Class. add Screenshot (io. cucumber.java. Scenario) After_step - step - s | # | Step / Hook Details | Status | Duration |
|--|----|---|--------|----------|
| AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 8 And click on Add Icon AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 9 Then Check System shuld display the input fields AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 4 AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 9 Then Check System shuld display the input fields AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 4 AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.310 s 0.310 | | | | |
| screenshot 8 And click on Add Icon AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io. cucumber.java. Scenario) 9 Then Check System shuld display the input fields AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io. cucumber.java. Scenario) 9 Then Check System shuld display the input fields AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io. cucumber.java. Scenario) Screenshot 10 And select asset reference number AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io. cucumber.java. Scenario) AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io. cucumber.java. Scenario) PASSED 0.216 s 0.216 s 0.117 s | 7 | | PASSED | 0.130 s |
| And click on Add Icon | | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.310 s |
| 8 And click on Add Icon AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 9 Then Check System shuld display the input fields AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 10 And select asset reference number AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.524 s PASSED 0.150 s | | screenshot | | |
| AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 9 Then Check System shuld display the input fields AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 10 And select asset reference number AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.216 s 0.216 s PASSED 0.116 s PASSED 0.117 s 0.524 s PASSED AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.524 s PASSED 0.50 s | | | | |
| screenshot 9 Then Check System shuld display the input fields AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 10 And select asset reference number AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.524 s PASSED 0.150 s | 8 | And click on Add Icon | PASSED | 0.173 s |
| 9 Then Check System shuld display the input fields AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 10 And select asset reference number AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.524 s AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.150 s | | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.216 s |
| 9 Then Check System shuld display the input fields AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 10 And select asset reference number AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.524 s PASSED 0.150 s | | screenshot | | |
| AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 10 And select asset reference number AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.117 s PASSED 0.117 s PASSED 0.524 s PASSED 0.150 s | | March 0 0 0 0 0 0 0 0 0 | | |
| Screenshot 10 And select asset reference number AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.524 s 0.150 s | 9 | Then Check System shuld display the input fields | PASSED | 0.116 s |
| 10 And select asset reference number AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.524 s 0.150 s | | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.117 s |
| 10 And select asset reference number AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.524 s 0.150 s | | screenshot | | |
| AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.150 s | | *** *** | | |
| | 10 | And select asset reference number | PASSED | 0.524 s |
| screenshot | | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.150 s |
| | | screenshot | | |

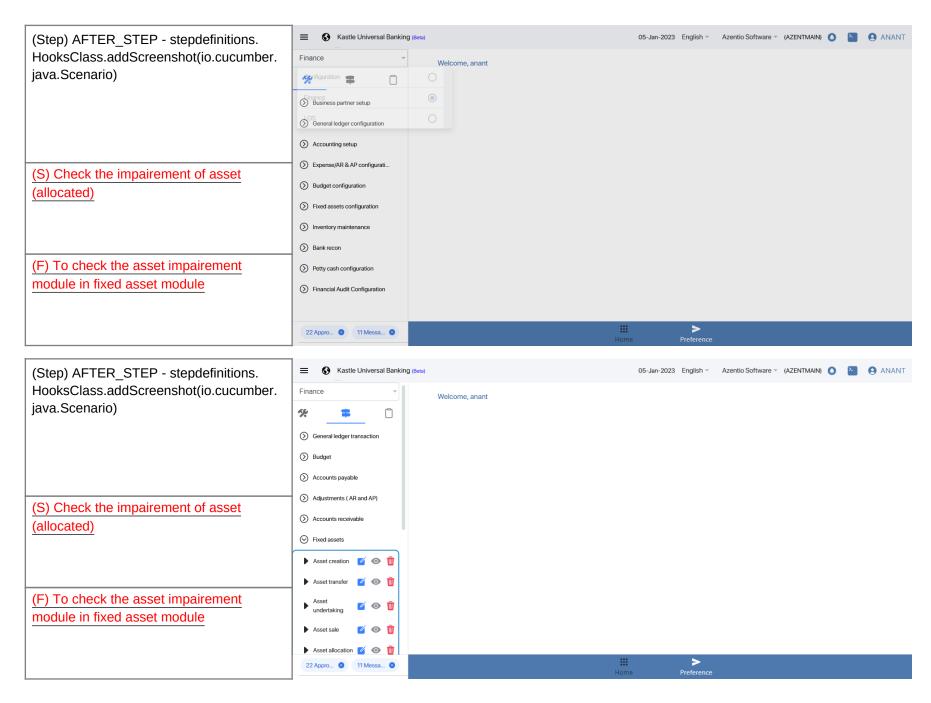
| # | Step / Hook Details | Status | Duration |
|----|---|--------|----------|
| | | | |
| 11 | And choose the asset Item no | PASSED | 0.156 s |
| | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.144 s |
| | screenshot | | |
| | Survey S of S o | | |
| 12 | And choose the transcation type as impairment | PASSED | 0.260 s |
| | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.161 s |
| | screenshot | | |
| | | | |
| 13 | And check the book value of asset | PASSED | 0.132 s |
| | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.170 s |
| | screenshot | | |
| | | | |
| 14 | Then click on Save Button | FAILED | 4.327 s |
| | java.lang.AssertionError: Save button not able to click at org.junit.Assert.fail(Assert.java:88) at stepdefinitions.FIXEDASSET_AssetImpairement.click_on_save_button(FIXEDASSET_AssetImpairement.java:982) at ?.click on Save Button(file:///C:/Users/inindc00077/git/AzentioAutomationFrameworkSalemTeamMain/ AzentioAutomationFrameworkSalemTeam/src/test/java/features/FIXEDASSET_AssetImpairement.feature:62) | | |

| # | Step / Hook Details | Status | Duration |
|----|--|---------|----------|
| | * Not displayable characters are replaced by '?'. | | |
| | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.106 s |
| | screenshot | | |
| | ■ 60 to 10 | | |
| 15 | Then click on notification button | SKIPPED | 0.000 s |
| 16 | Then choose first record in the notification record | SKIPPED | 0.000 s |
| 17 | And click on Submit button | SKIPPED | 0.000 s |
| 18 | Then enter remark in confirmation alert | SKIPPED | 0.000 s |
| 19 | Then click on submit button in alert | SKIPPED | 0.000 s |
| 20 | And capture the reviewer ID in pop up which is open when we submit our record in maker stage | SKIPPED | 0.000 s |
| 21 | Then logout from maker | SKIPPED | 0.000 s |
| 22 | And login with reviewer credentials | SKIPPED | 0.000 s |
| 23 | Then click on notification button | SKIPPED | 0.000 s |
| 24 | And select our record in notification records using reference ID | SKIPPED | 0.000 s |
| 25 | Then Approve the record from reviewer | SKIPPED | 0.000 s |
| 26 | And enter the remark in alert | SKIPPED | 0.000 s |
| 27 | Then click on submit in alert | SKIPPED | 0.000 s |
| 28 | Then verify the approval status of the record | SKIPPED | 0.000 s |
| 29 | And logout from reviewer | SKIPPED | 0.000 s |
| 30 | Then login as a checker | SKIPPED | 0.000 s |
| 31 | And click on security management menu in checker | SKIPPED | 0.000 s |
| 32 | Then click on action button under security management menu | SKIPPED | 0.000 s |
| 33 | And select our record and clime using reference ID | SKIPPED | 0.001 s |
| 34 | Then click on Notification button | SKIPPED | 0.000 s |
| 35 | Then select our record in notification records by the help of reference ID | SKIPPED | 0.000 s |
| 36 | And click on approve button in checker stage | SKIPPED | 0.000 s |
| 37 | Then give alert remark | SKIPPED | 0.001 s |
| 38 | Then click on submit button on alert | SKIPPED | 0.000 s |
| 39 | And verify the record got approved from checker | SKIPPED | 0.000 s |
| 40 | Then logout from checker | SKIPPED | 0.000 s |

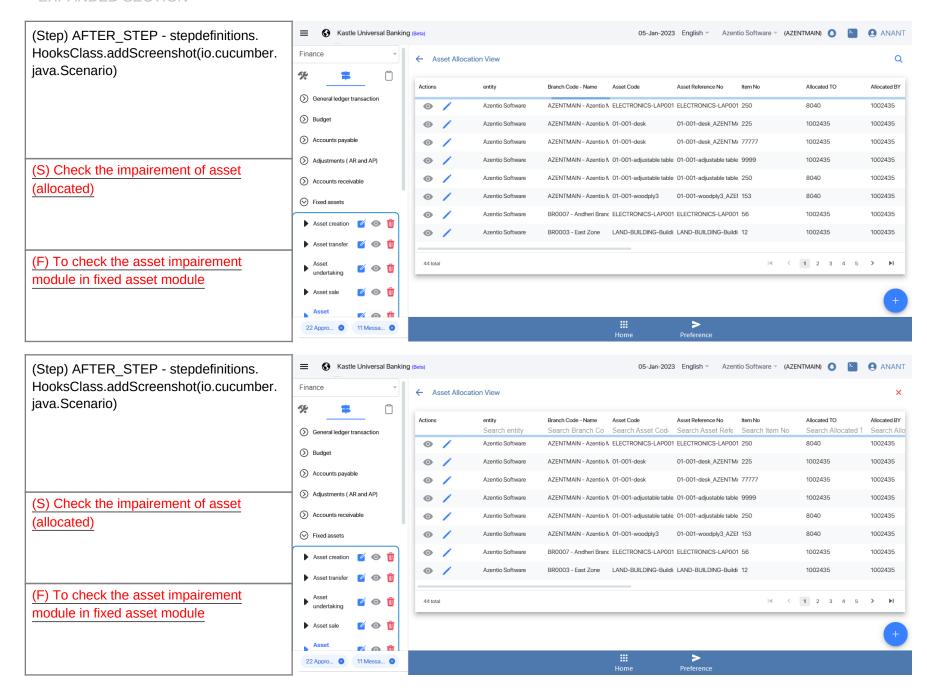
DETAILED SECTION -- 9 --

| # | Step / Hook Details | Status | Duration |
|----|--|---------|----------|
| 41 | And login with Maker ID | SKIPPED | 0.000 s |
| 42 | And click on fixed asset main module | SKIPPED | 0.000 s |
| 43 | And click on view button near by asset impairement module | SKIPPED | 0.000 s |
| 44 | Then check the approved record is displayed in appeared in maker list view stage | SKIPPED | 0.000 s |

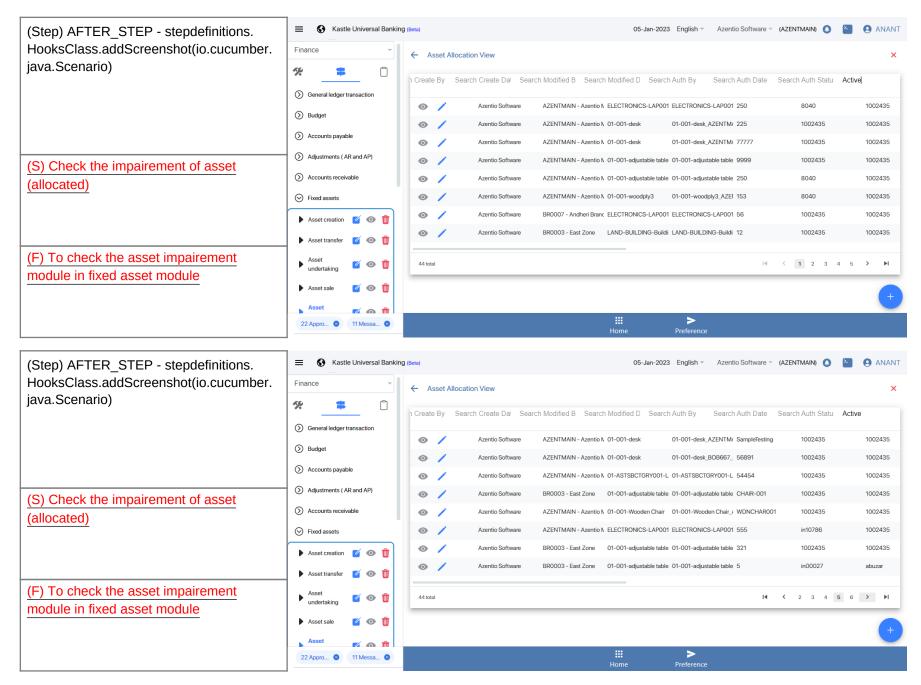
EXPANDED SECTION -- 10 --



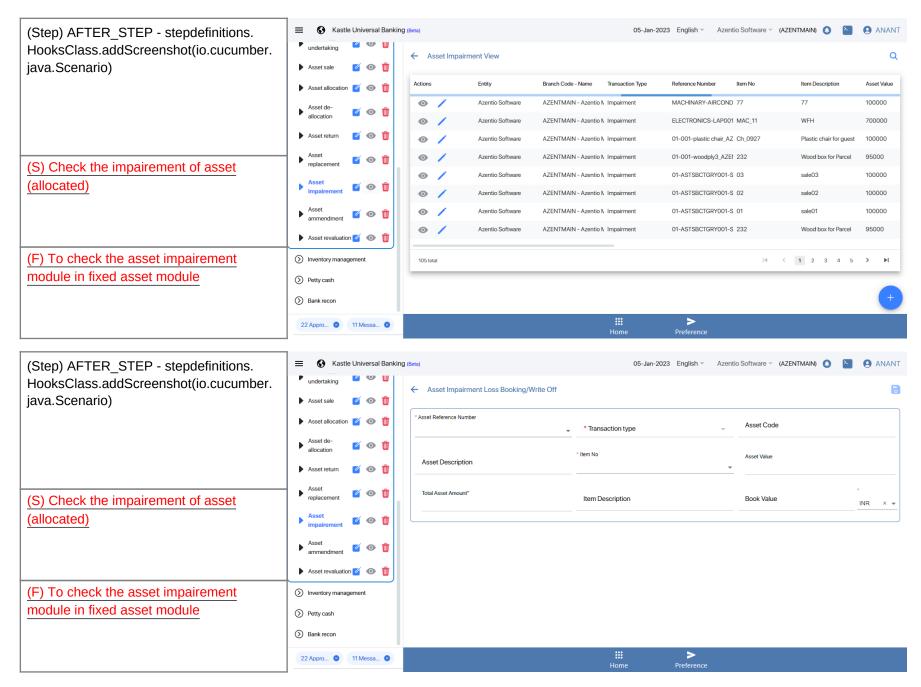
EXPANDED SECTION



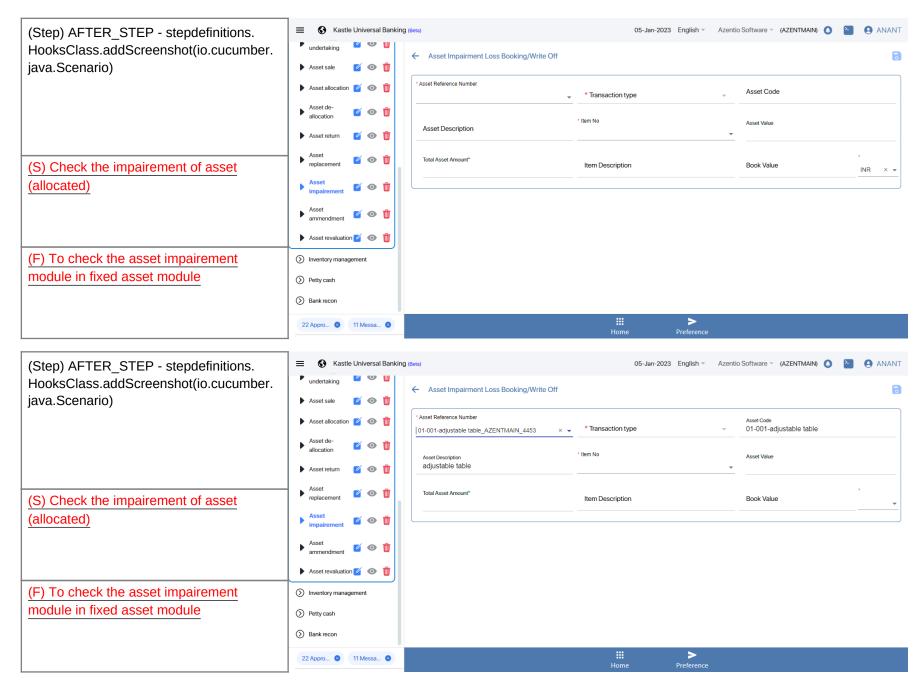
EXPANDED SECTION -- 12 --



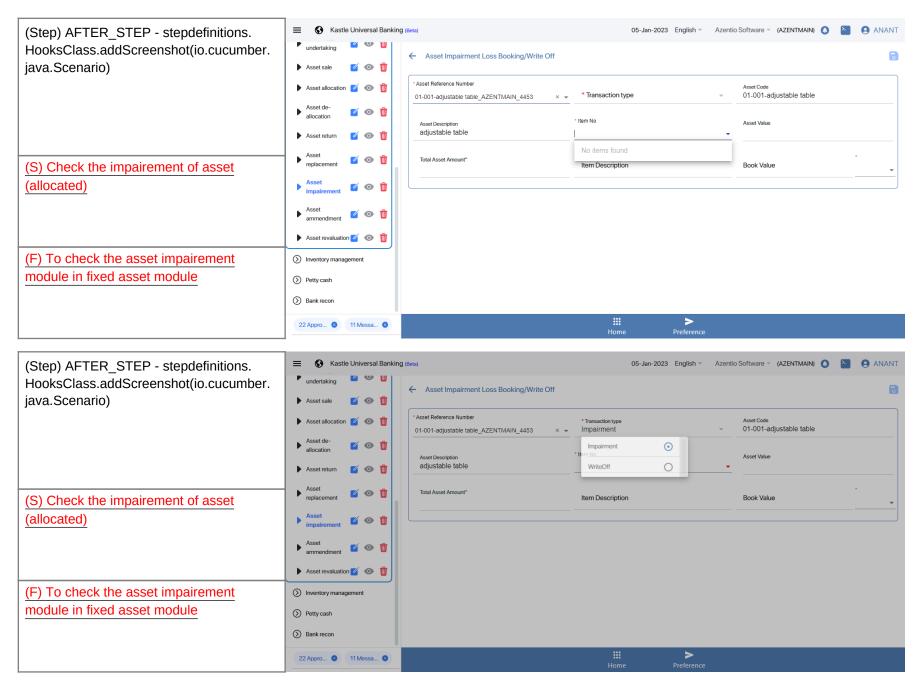
EXPANDED SECTION -- 13 --



EXPANDED SECTION -- 14 --



EXPANDED SECTION -- 15 --



EXPANDED SECTION -- 16 --

