

FEATURES SUMMARY -- 2 --



#	Feature Name	T	P	F	S	Duration
1	Check The Azentio UAT Budget Request and Allocation functionally	1	1	0	0	22.454 s

SCENARIOS SUMMARY -- 3 --



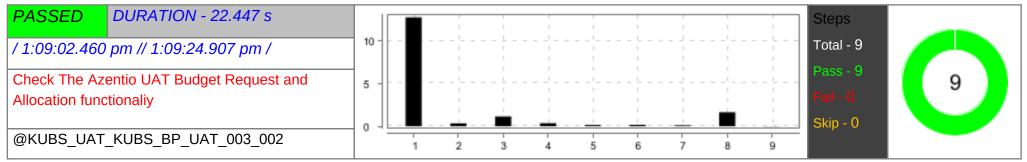
#	Feature Name	Scenario Name	T	P	F	S	Duration
1	Check The Azentio UAT Budget	Modificatin of the budget After HO approval	9	9	0	0	22.447 s
	Request and Allocation functionally						

DETAILED SECTION -- 4 --

(F)- Check The Azentio UAT Budget Request and Allocation functionally

PASSED	DURATION - 22.454 s	Scenarios		Steps	
		Total - 1		Total - 9	
/ 1:09:02.453 pi	m // 1:09:24.907 pm /	Pass - 1	1	Pass - 9	9
		Fail - 0		Fail - 0	
		Skip - 0		Skip - 0	

(S)- Modificatin of the budget After HO approval

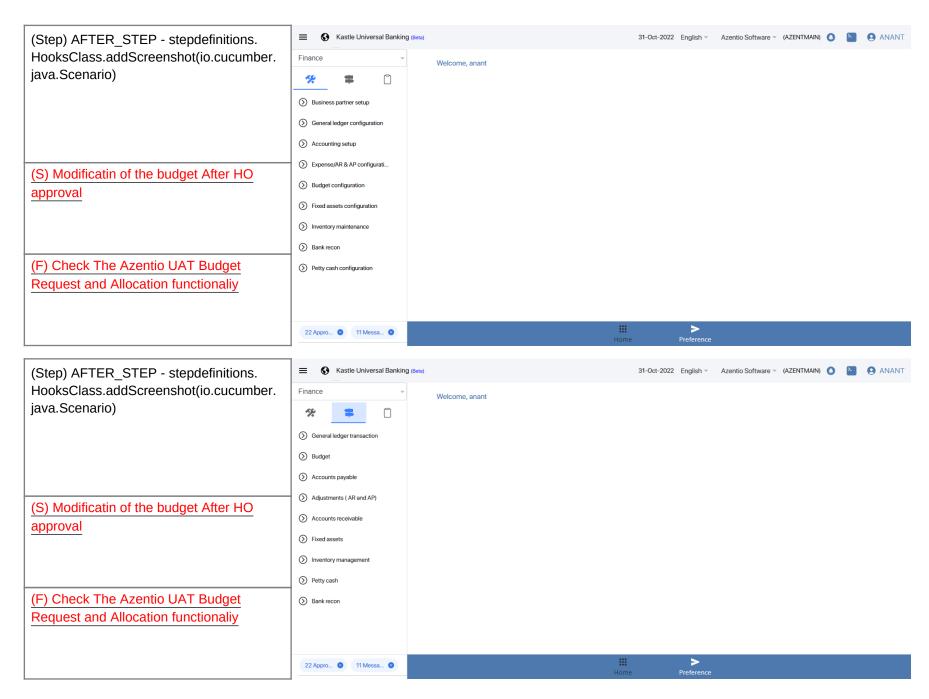


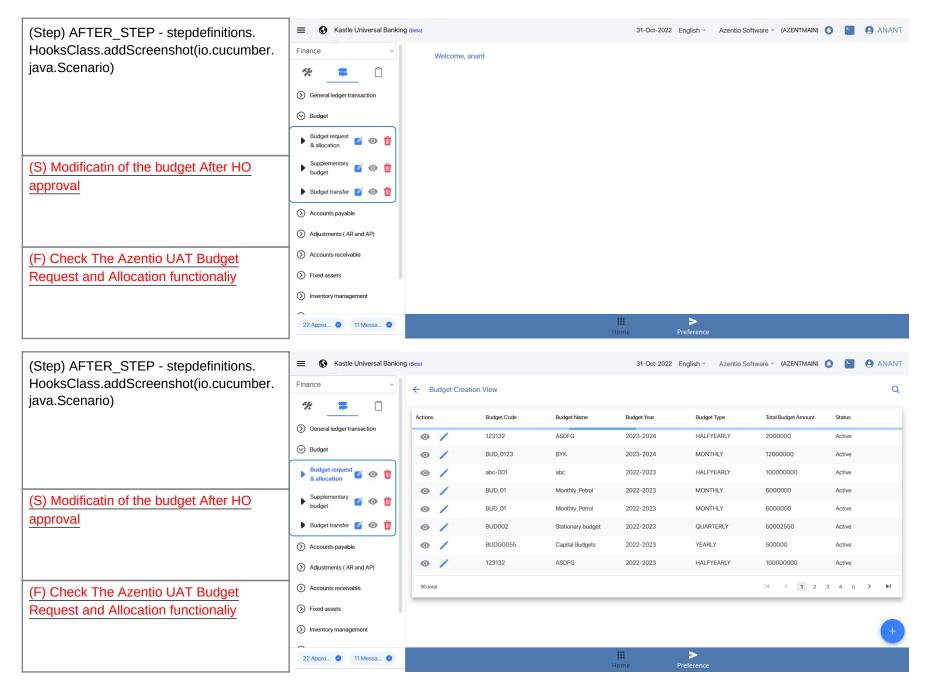
#	Step / Hook Details	Status	Duration
1	Given Navigate to the Azentio Url	PASSED	12.726 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.189 s
	screenshot		
	The State of		
2	Then click the Two Direction Icon	PASSED	0.344 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.307 s
	screenshot		

AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java. Scenario) AFSED	#	Step / Hook Details	Status	Duration
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 4 Then click on the Budget Sub module Budget Request and Allocation Near Eye Icon AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 5 And Click On Search Icon AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 5 And Click On Search Icon AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot Then Enter the Budget type AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Then Enter the Budget type AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.172 s PASSED 0.158 s		10		
screenshot Then click on the Budget Sub module Budget Request and Allocation Near Eye Icon ATTER_STEP - stepdefinitions. HooksClass. addScreenshot(io. cucumber.java. Scenario) screenshot ARTER_STEP - stepdefinitions. HooksClass. addScreenshot(io. cucumber.java. Scenario) ARTER_STEP - stepdefinitions. HooksClass. addScreenshot(io. cucumber.java. Scenario) ARTER_STEP - stepdefinitions. HooksClass. addScreenshot(io. cucumber.java. Scenario) Screenshot AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io. cucumber.java. Scenario) ARTER_STEP - stepdefinitions. HooksClass. addScreenshot(io. cucumber.java. Scenario) PASSED 0.172 s ARTER_STEP - stepdefinitions. HooksClass. addScreenshot(io. cucumber.java. Scenario) PASSED 0.172 s	3	And click to the Budget	PASSED	1.149 s
Then click on the Budget Sub module Budget Request and Allocation Near Eye Icon AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot ARTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.172 s AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.172 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.136 s
Then click on the Budget Sub module Budget Request and Allocation Near Eye Icon 4 Then click on the Budget Sub module Budget Request and Allocation Near Eye Icon 5 AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 5 And Click On Search Icon 5 AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 5 AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 6 Then Enter the Budget type 6 AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 6 AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 6 AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 7 AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 8 AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) 9 AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 5 And Click On Search Icon AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 6 Then Enter the Budget type AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.148 s 0.242 s 0.172 s PASSED 0.172 s PASSED 0.158 s				
screenshot And Click On Search Icon AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) The Enter the Budget type AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.172 s PASSED 0.158 s	4	Then click on the Budget Sub module Budget Request and Allocation Near Eye Icon	PASSED	0.368 s
5 And Click On Search Icon AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 6 Then Enter the Budget type AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions. HooksClass. addScreenshot(io.cucumber.java.Scenario) PASSED 0.172 s PASSED 0.158 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.268 s
5 And Click On Search Icon AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) Screenshot 6 Then Enter the Budget type AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.148 s 0.242 s PASSED 0.172 s AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.172 s		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot 6 Then Enter the Budget type AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.242 s PASSED 0.172 s AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.172 s		** O THE CONTRACT OF THE CONTR		
Screenshot 6 Then Enter the Budget type AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.172 s 0.158 s	5	And Click On Search Icon	PASSED	0.148 s
6 Then Enter the Budget type AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.172 s 0.158 s		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.242 s
6 Then Enter the Budget type AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.172 s On the property of the budget type of t		screenshot		
AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) PASSED 0.158 s		© 1000 1000 1000 1000 1000 1000 1000 10		
	6	Then Enter the Budget type	PASSED	0.172 s
screenshot		AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.158 s
		screenshot		

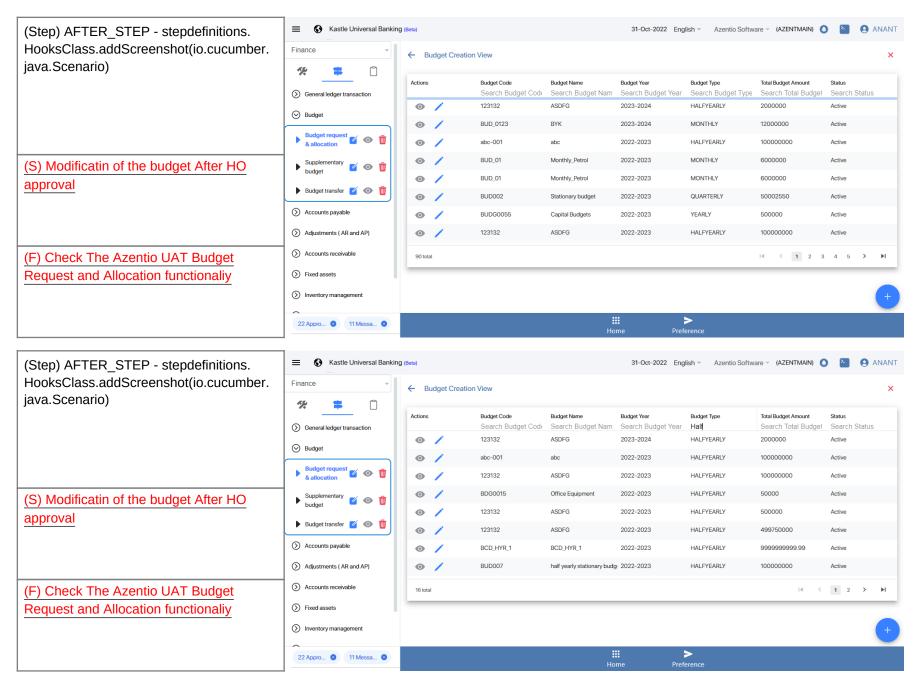
#	Step / Hook Details	Status	Duration
	### ### ##############################		
7	Then Click on Table Row First Eye Icon	PASSED	0.111 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot	PASSED	0.328 s
8	And Change the Amount After Approval	PASSED	1.643 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.122 s
	screenshot		
	*** *** ******************************		
9	When validate the modification	PASSED	0.013 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.132 s
	screenshot		
	■ © 100 Particularies		

EXPANDED SECTION --- 7 -

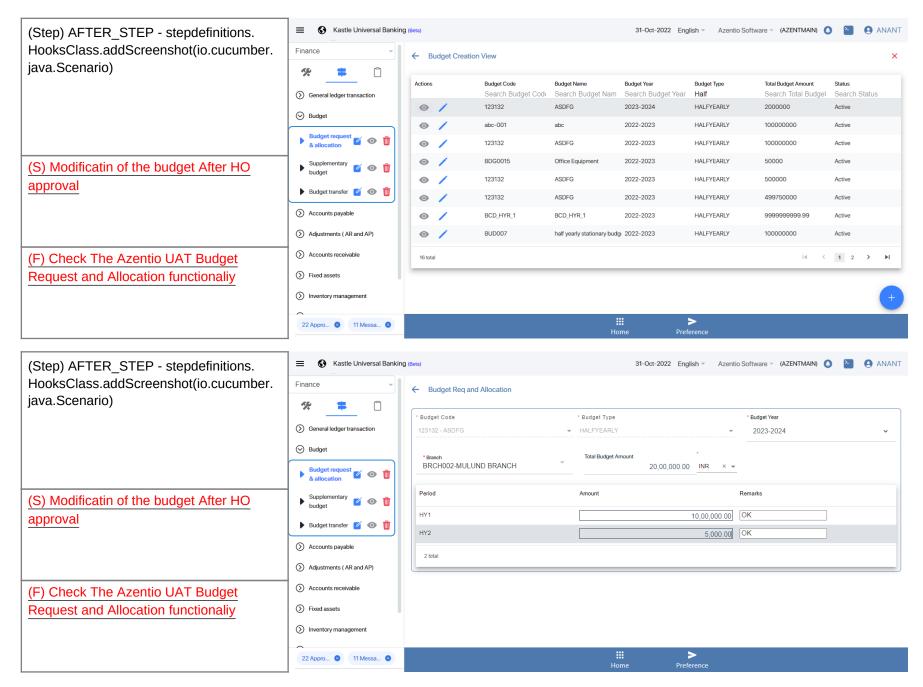




EXPANDED SECTION -- 9 --



EXPANDED SECTION -- 10 --



EXPANDED SECTION -- 11 --

