Cucumber Report

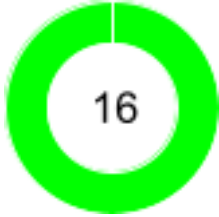| Start : Aug 25, 6:04:12.113 pm	End : Aug 25, 6:04:38.964 pm	Duration : 26.851 s
Features	Scenarios	Steps
PASSED - 1 FAILED - 0 SKIPPED - 0	PASSED - 1 FAILED - 0 SKIPPED - 0	PASSED - 16 FAILED - 0 SKIPPED - 0
1	1	16

#	Feature Name	T	P	F	S	Duration
1	Check the functionality of Living Expenses Master	1	1	0	0	26.851 s
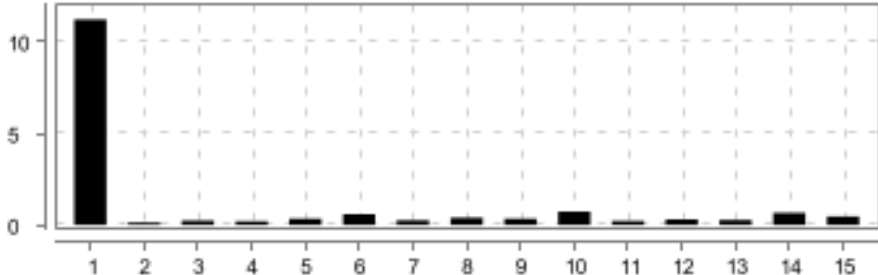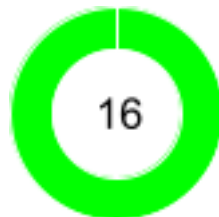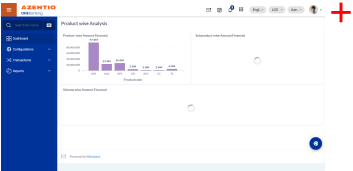
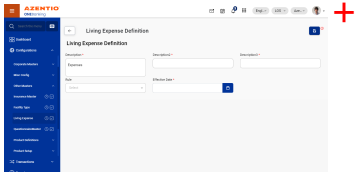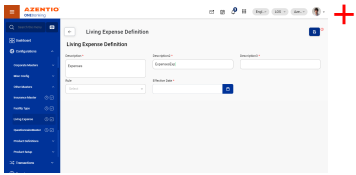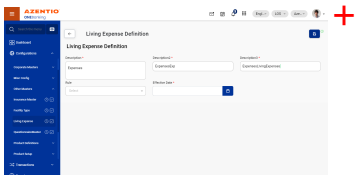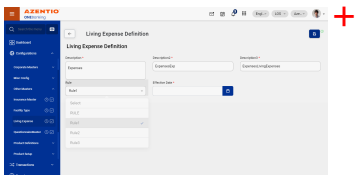| #	Feature Name	Scenario Name	T	P	F	S	Duration
1	Check the functionality of Living Expenses Master	verify system allow user to modify the Living Expenses	16	16	0	0	26.845 s

(F)- Check the functionality of Living Expenses Master

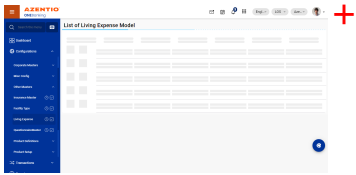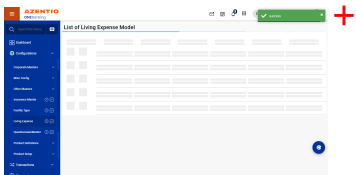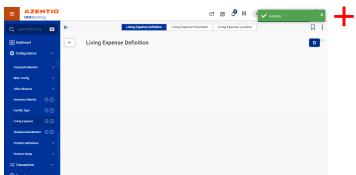| PASSED	DURATION - 26.851 s	Scenarios		Steps	
/ 6:04:12.113 pm // 6:04:38.964 pm /		Total - 1 Pass - 1 Fail - 0 Skip - 0	1	Total - 16 Pass - 16 Fail - 0 Skip - 0	16

(S)- verify system allow user to modify the Living Expenses
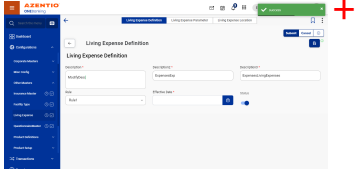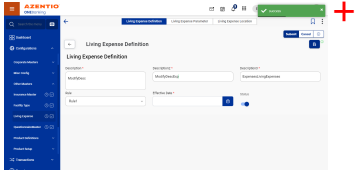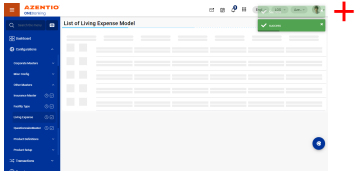
PASSED	DURATION - 26.845 s		Steps	
/ 6:04:12.119 pm // 6:04:38.964 pm /			Total - 16	
Check the functionality of Living Expenses Master			Pass - 16 Fail - 0	16
@AT_LE_006_Valid_Modification			Skip - 0	

#	Step / Hook Details	Status	Duration
1	Given user log in as uls application maker	PASSED	11.222 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.343 s
	screenshot		
2	Then user click on configurations Tab	PASSED	0.121 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.306 s
	screenshot		

#	Step / Hook Details	Status	Duration
3	And user click on Other Masters Tab	PASSED	0.236 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.307 s
	screenshot		
4	And user click on List view Icon of Living Expenses	PASSED	0.190 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.486 s
	screenshot		
5	And user click on Add Icon for Living Expenses	PASSED	0.332 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.376 s
	screenshot		
6	And user Enter value in Description and verify it	PASSED	0.589 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.123 s
	screenshot		

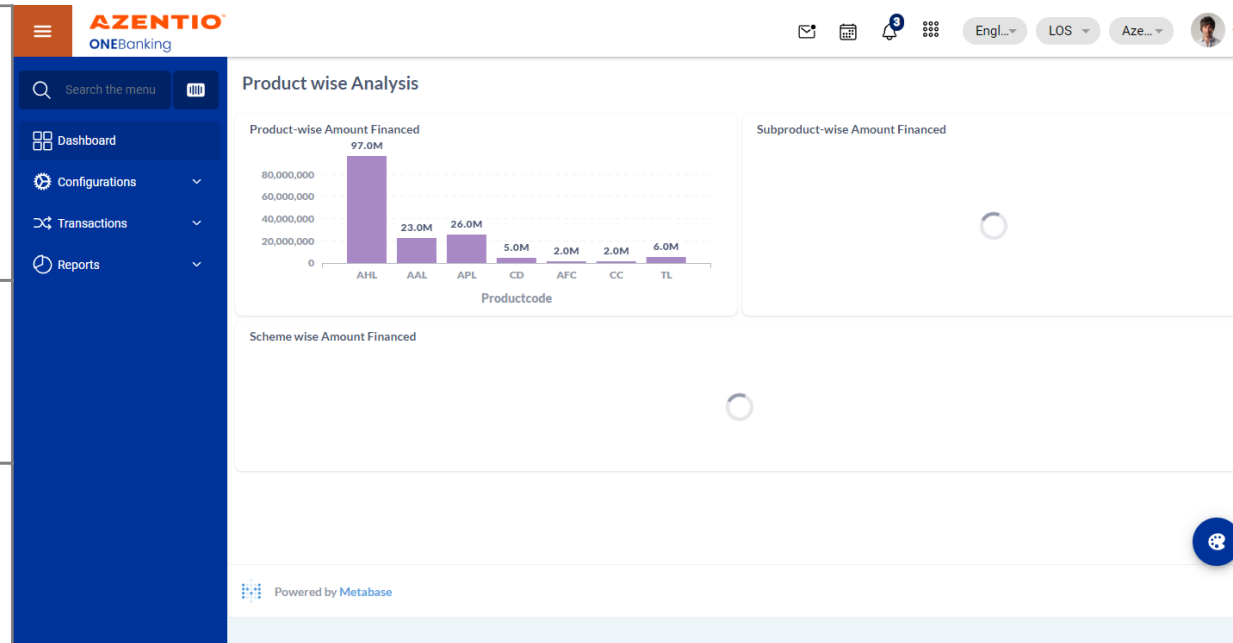| #	Step / Hook Details	Status	Duration
7	And user Enter value in Description2 and verify it	PASSED	0.256 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.132 s
	screenshot		
8	And user Enter value in Description3 and verify it	PASSED	0.385 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.127 s
	screenshot		
9	And user select Rule value and verify it	PASSED	0.349 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.234 s
	screenshot		
10	And user choose Calender Effective Date and verify it	PASSED	0.740 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.155 s
	screenshot		

#	Step / Hook Details	Status	Duration
11	And user save the Record in Living Expenses	PASSED	0.208 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.504 s
	screenshot 		
12	And user Goto the Temp view screen of living Expense	PASSED	0.305 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.448 s
	screenshot 		
13	And user click on First record in living Expense	PASSED	0.273 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.623 s
	screenshot 		
14	And user Enter Modify value in Description and verify it	PASSED	0.667 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.154 s
	screenshot		

#	Step / Hook Details	Status	Duration
15	And user Enter Modify value in Description2 and verify it	PASSED	0.467 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.216 s
	screenshot 		
16	And user try to update the Modified Record	PASSED	0.198 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.547 s
	screenshot 		

(Step) AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber. java.Scenario)

(S) verify system allow user to modify the Living Expenses
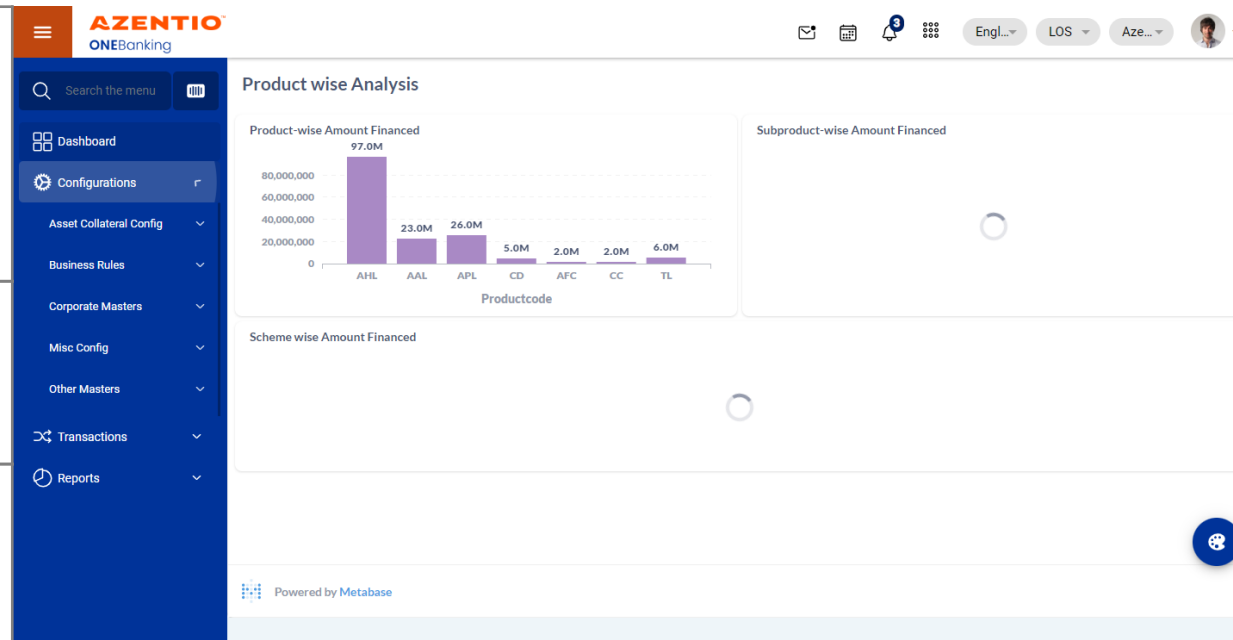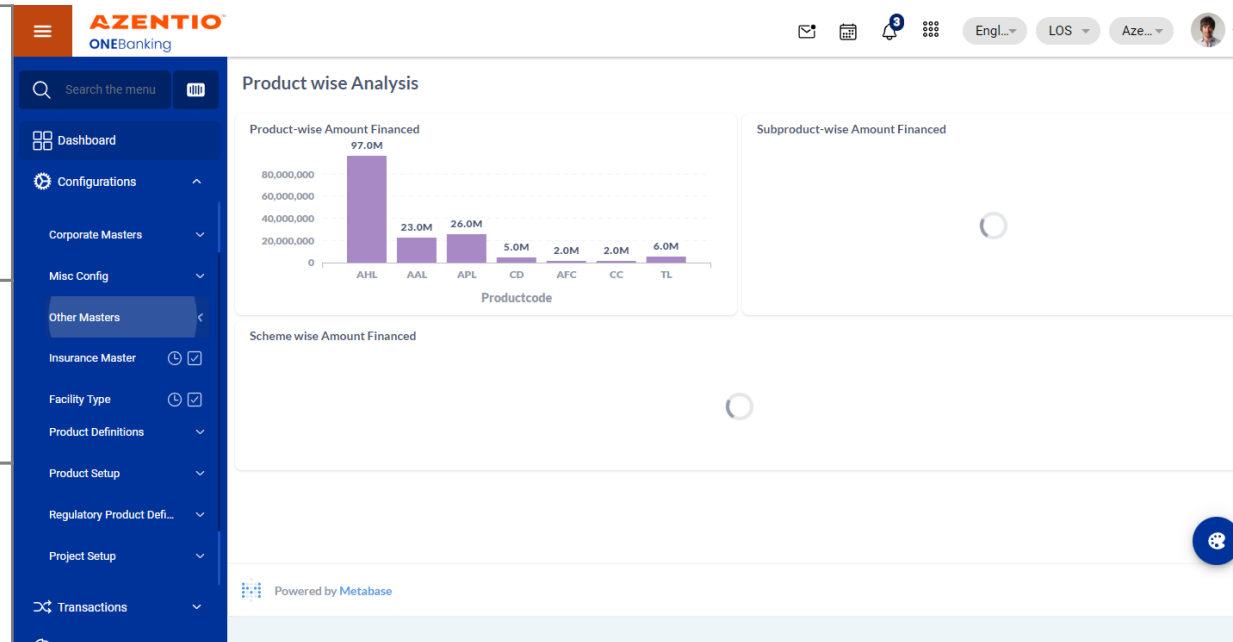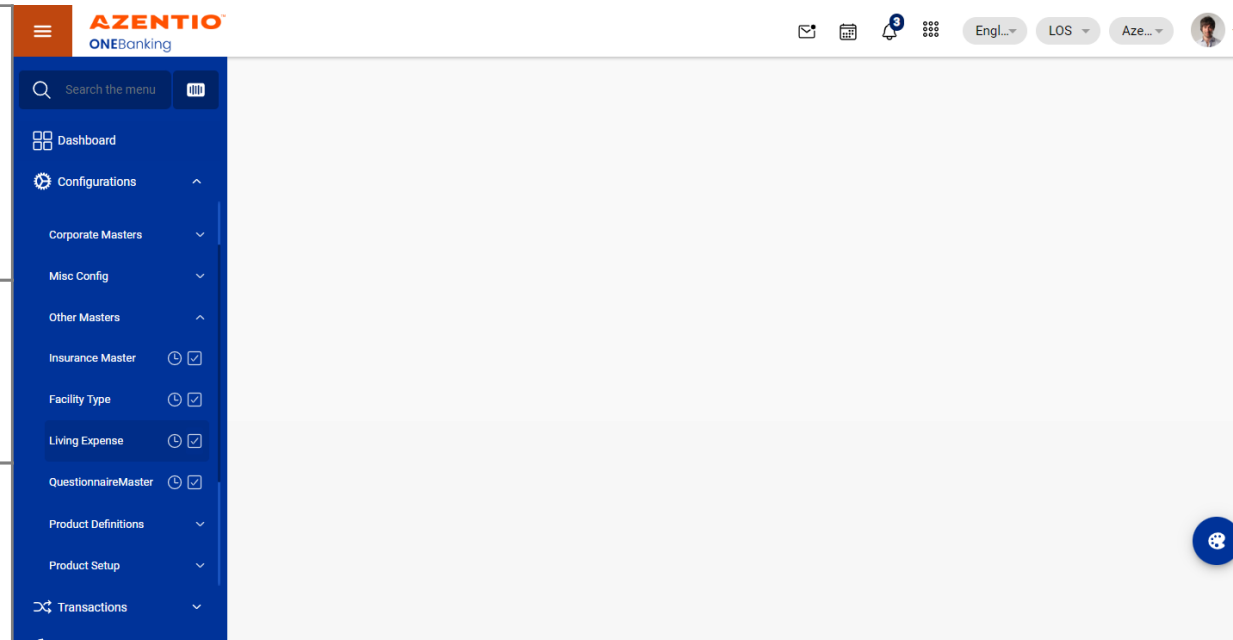
(F) Check the functionality of Living Expenses Master

(Step) AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber. java.Scenario)

(S) verify system allow user to modify the Living Expenses

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(F) Check the functionality of Living Expenses Master

AZENTIO ONEBanking

List of Living Expense Model

Action	Description ↑↓	Rule ID ↑↓	Effective Date ↑↓	Status ↑↓
✏ 👁	dop1	98303335	2022-08-25	Active
✏ 👁	desc	98303335	2022-08-25	Active
✏ 👁	Expenses	98303254	2023-08-03	Active
✏ 👁	Living	98303254	2023-08-03	Active
✏ 👁	Desc1	98303254	2023-08-03	Active

Showing 1 to 5 of 21 entries ‹‹ ‹ 1 2 3 4 5 › ›› 5

Search the menu

- Dashboard
- Configurations
  - Corporate Masters
  - Misc Config
  - Other Masters
    - Insurance Master
    - Facility Type
    - Living Expense
    - QuestionnaireMaster
  - Product Definitions
  - Product Setup
- Transactions

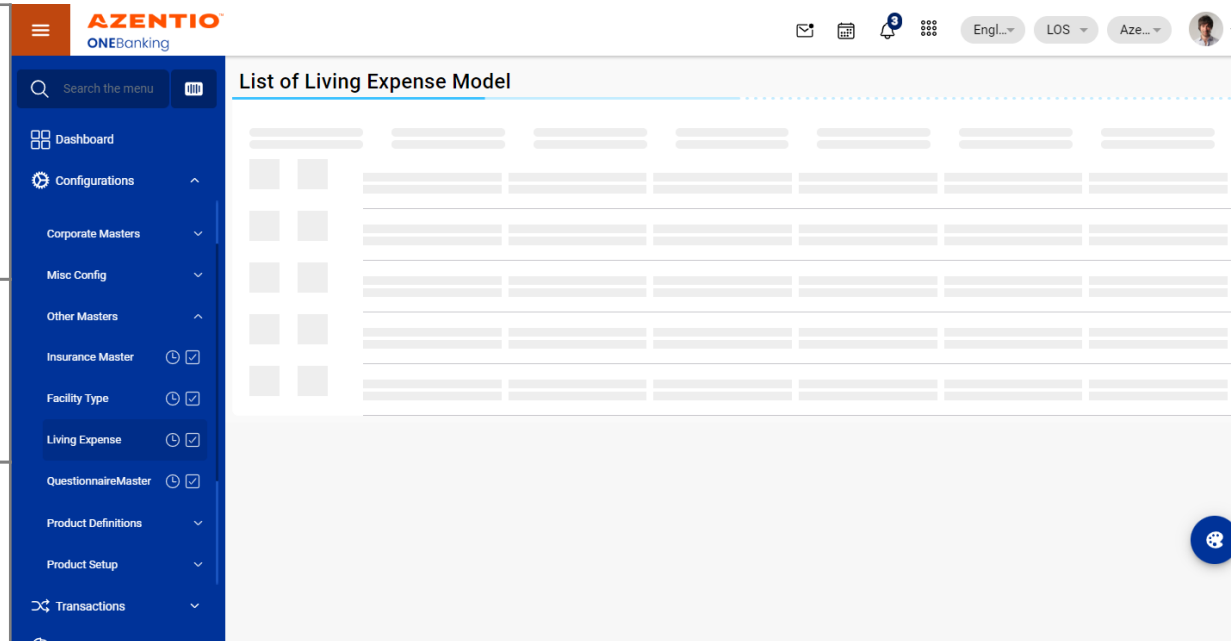
(Step) AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber. java.Scenario)

(S) verify system allow user to modify the Living Expenses

(F) Check the functionality of Living Expenses Master

AZENTIO ONEBanking

Living Expense Definition

Living Expense Definition

Description *
Expenses

Description2 *

Description3 *

Rule
Select

Effective Date *

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  - Misc Config
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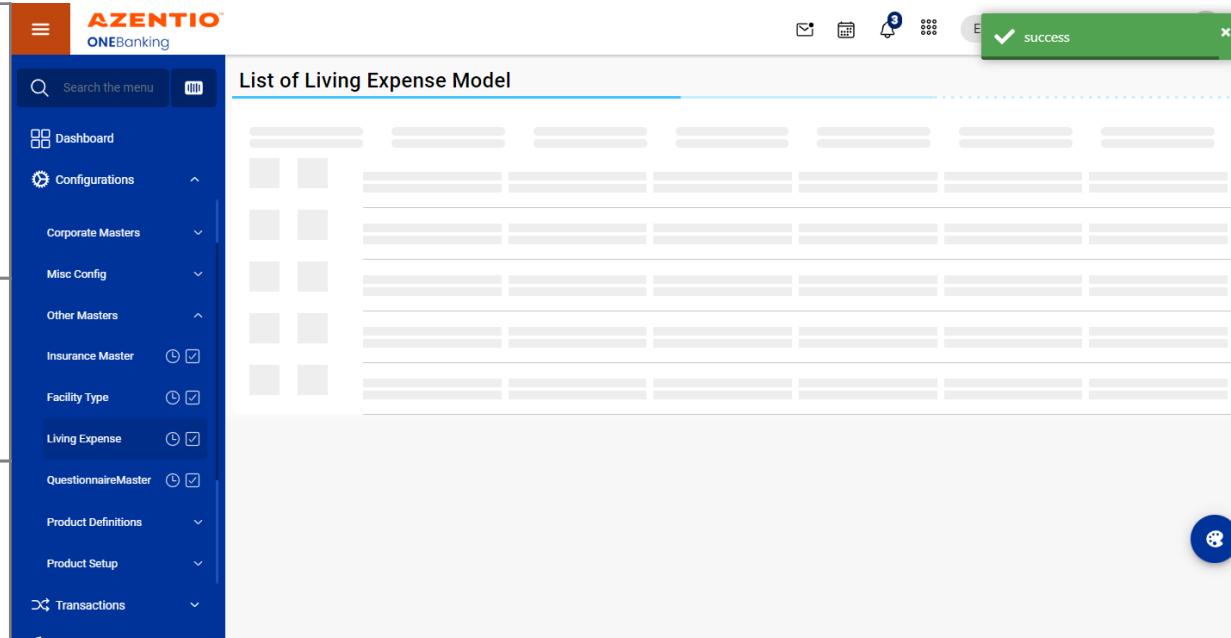(S) verify system allow user to modify the Living Expenses

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List of Living Expense Model

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List of Living Expense Model

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