

FEATURES SUMMARY -- 2 --



| # | Feature Name | T | P | F | S | Duration |
|---|-------------------------------------|---|---|---|---|----------|
| 1 | Project Master Retail Functionality | 1 | 1 | 0 | 0 | 22.080 s |

SCENARIOS SUMMARY -- 3 --



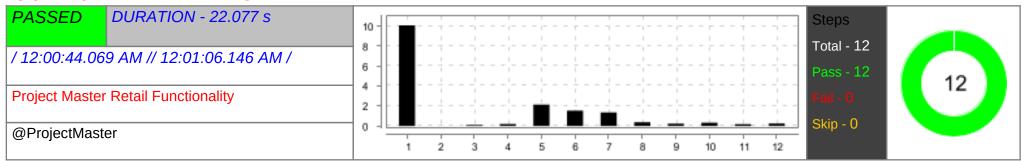
| # | Feature Name | Scenario Name | T | P | F | S | Duration |
|---|-------------------------------------|--|----|----|---|---|----------|
| 1 | Project Master Retail Functionality | Project Master bulding Fields validation | 12 | 12 | 0 | 0 | 22.077 s |

DETAILED SECTION -- 4 -

(F)- Project Master Retail Functionality

| PASSED | DURATION - 22.080 s | Scenarios | | Steps | |
|------------------|------------------------|-----------|---|------------|----|
| | | Total - 1 | | Total - 12 | |
| / 12:00:44.066 A | M // 12:01:06.146 AM / | Pass - 1 | 1 | Pass - 12 | 12 |
| | | Fail - 0 | | Fail - 0 | |
| | | Skip - 0 | | Skip - 0 | |

(S)- Project Master bulding Fields validation



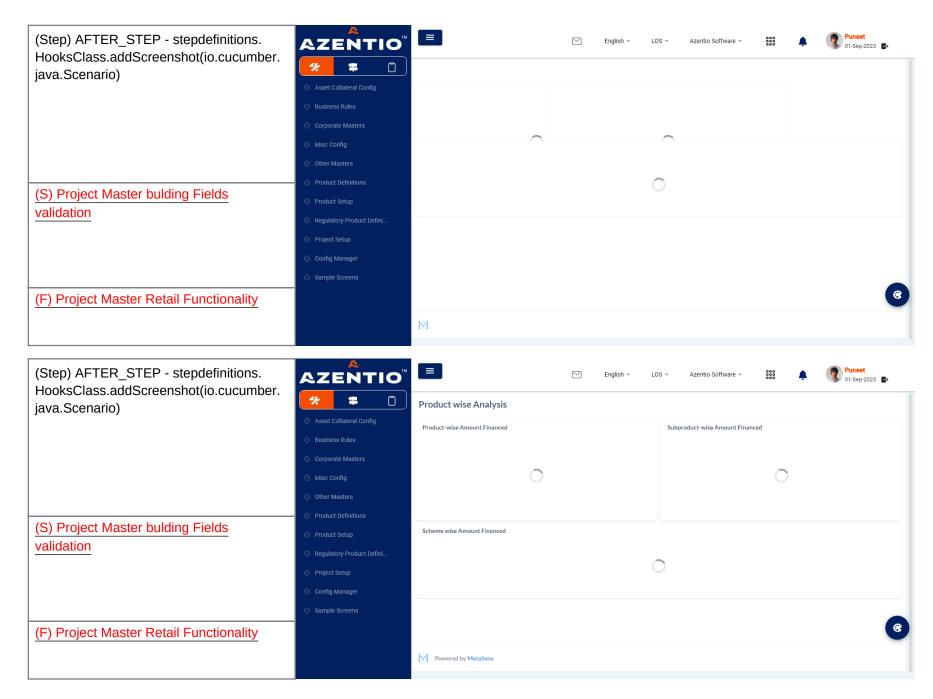
| # | Step / Hook Details | Status | Duration |
|---|--|--------|----------|
| 1 | Given User launch the kuls application | PASSED | 10.069 s |
| | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.162 s |
| | screenshot | | |
| | AZENTIO S ON CONTROL S ON CONTR | | |
| 2 | And User Login as maker | PASSED | 0.000 s |
| | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.139 s |
| | screenshot | | |

| # | Step / Hook Details | Status | Duration |
|---|--|--------|----------|
| | PATENTIAL OF THE PATENTAL OF T | | |
| 3 | Then click on Project Setup | PASSED | 0.096 s |
| | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.165 s |
| | screenshot | | |
| | AZENTIO Superior de la constante de la consta | | |
| 4 | Then click on Project Master edit icon | PASSED | 0.201 s |
| | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.123 s |
| | Screenshot Compared to the control of the contro | | |
| 5 | Then open the project master record | PASSED | 2.136 s |
| | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot | PASSED | 0.218 s |
| 6 | Then click on Project Mactor Puilding add button | PASSED | 1.532 s |
| 0 | Then click on Project Master Building add button AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.350 s |
| | screenshot | FASSED | 0.330 5 |
| | Screenshot | | |

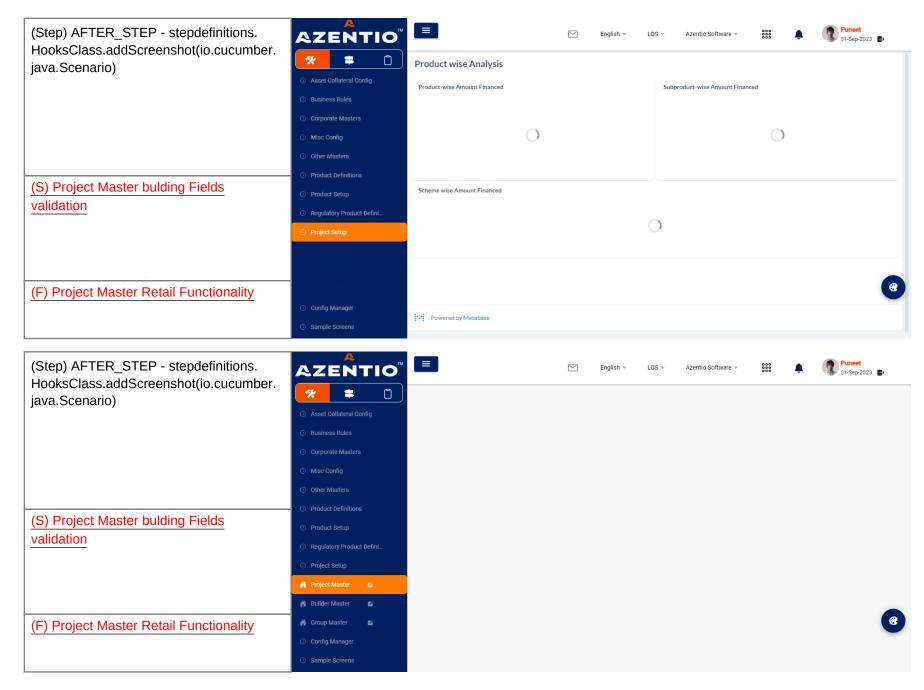
| # | Step / Hook Details | Status | Duration |
|-----|--|--------|----------|
| | A Z E NY IO | | |
| _ | Then verify the field Unit Type | PASSED | 1.348 s |
| 1 F | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot | PASSED | 0.139 s |
| | AZENTIO DE SPECIAL DE | _ | |
| 8 | Then verify the field Building Name | PASSED | 0.378 s |
| I - | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot | PASSED | 0.132 s |
| | DESCRIPTION TO STATE OF THE PROPERTY OF THE P | | |
| 9 | Then verify the field Building Type | PASSED | 0.238 s |
| 1 F | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) screenshot | PASSED | 0.122 s |
| | TRINIO DE 100 100 100 100 100 100 100 100 100 10 | | |
| 10 | Then verify the field Total Floors | PASSED | 0.323 s |
| | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.130 s |
| 1 [| screenshot | | |

| # | Step / Hook Details | Status | Duration |
|----|--|--------|----------|
| | DESTRICT OF STATE OF | | |
| 11 | Then verify the field Total Flats | PASSED | 0.182 s |
| | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.102 s |
| | screenshot | | |
| | AZENTIO Signature Si | | |
| 12 | Then verify the field Tentative Start Dates | PASSED | 0.246 s |
| | AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario) | PASSED | 0.111 s |
| | screenshot | | |
| | DESCRIPTION DESCR | | |

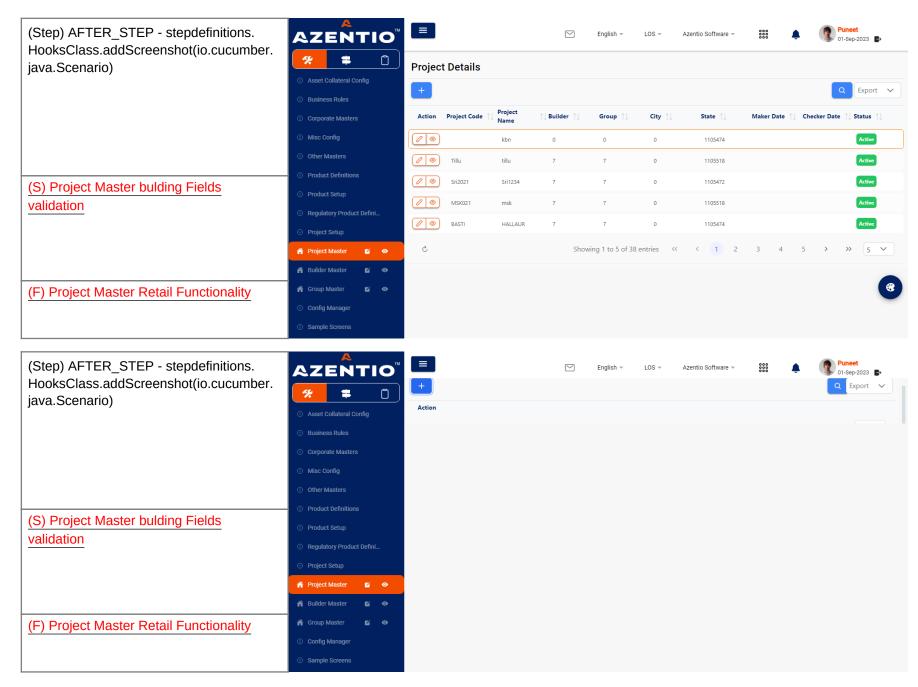
EXPANDED SECTION -- 8 --



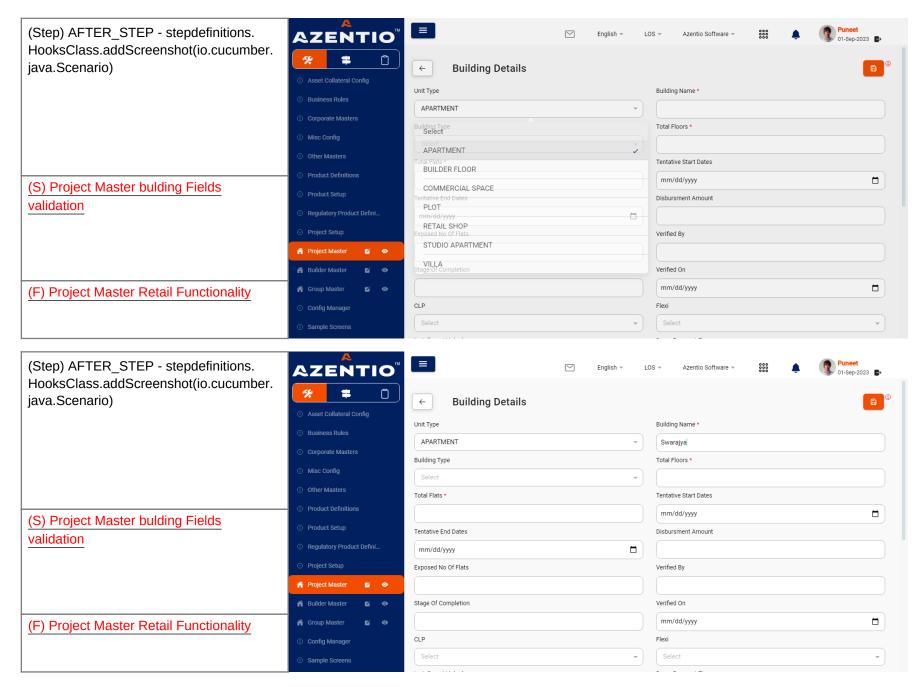
EXPANDED SECTION -- 9 --



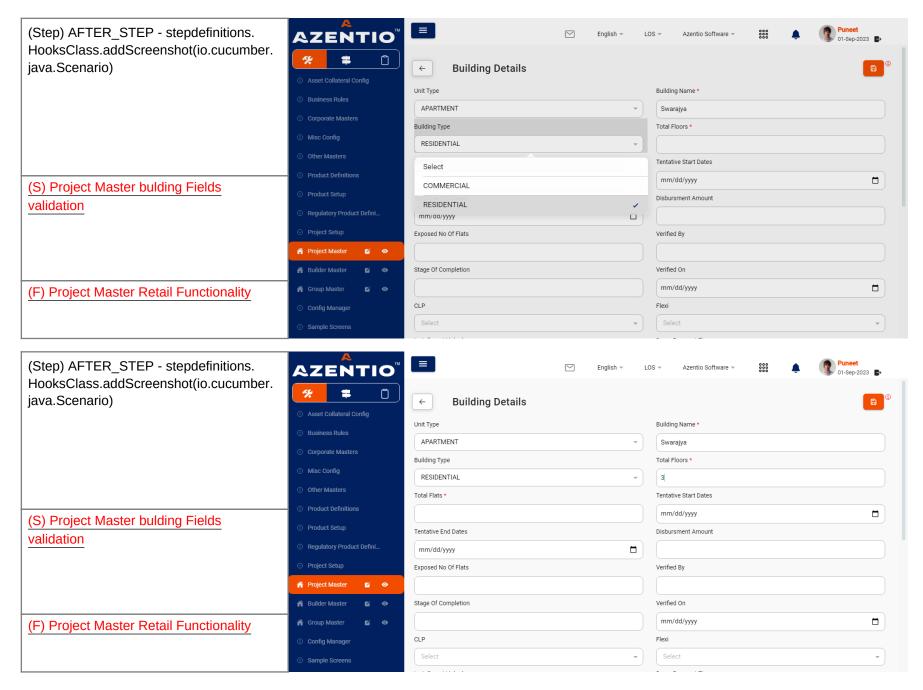
EXPANDED SECTION -- 10 --



EXPANDED SECTION -- 11 --



EXPANDED SECTION -- 12 --



EXPANDED SECTION -- 13 --

