

Cucumber Report

16-Nov-2022, 2:35:45 pm

Start : Nov 16, 2:35:14.293 pm

End : Nov 16, 2:35:43.692 pm

Duration : 29.399 s

Features

Scenarios

Steps

PASSED - 0

FAILED - 1

SKIPPED - 0

PASSED - 0

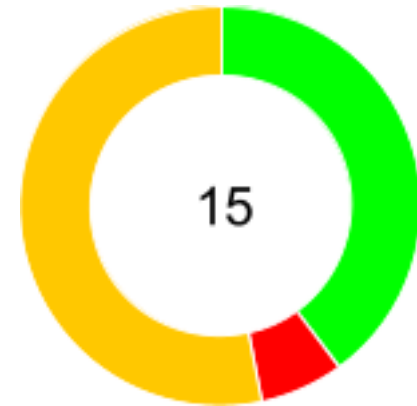
FAILED - 1

SKIPPED - 0

PASSED - 6

FAILED - 1

SKIPPED - 8



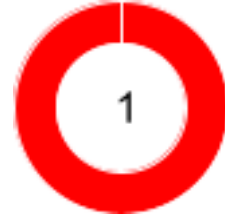
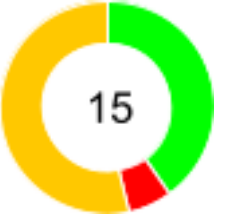


#	Feature Name	T	P	F	S	Duration
1	<u>Check the functionality of Living Expenses Master</u>	1	0	1	0	29.399 s

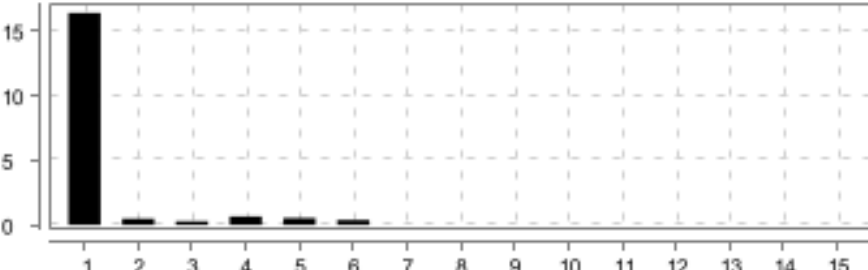
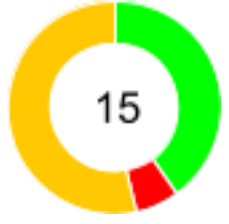


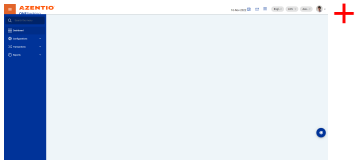
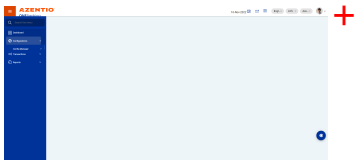
#	Feature Name	Scenario Name	T	P	F	S	Duration
1	Check the functionality of Living Expenses Master	Validate the fields in Living expense parameter sub module	15	6	1	8	29.386 s

(F)- Check the functionality of Living Expenses Master

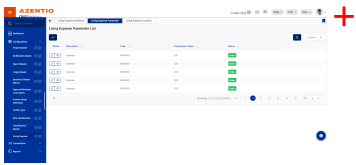
FAILED	DURATION - 29.399 s	Scenarios Total - 1 Pass - 0 Fail - 1 Skip - 0		Steps Total - 15 Pass - 6 Fail - 1 Skip - 8	
/ 2:35:14.293 pm // 2:35:43.692 pm /					

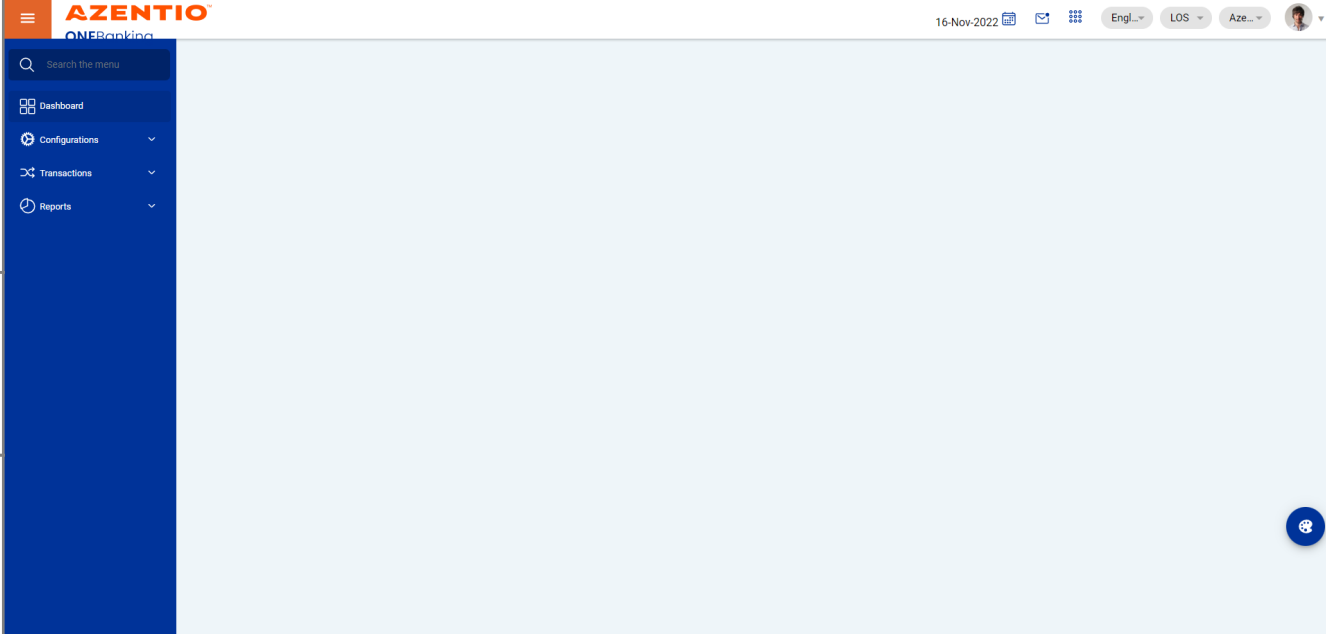
(S)- Validate the fields in Living expense parameter sub module

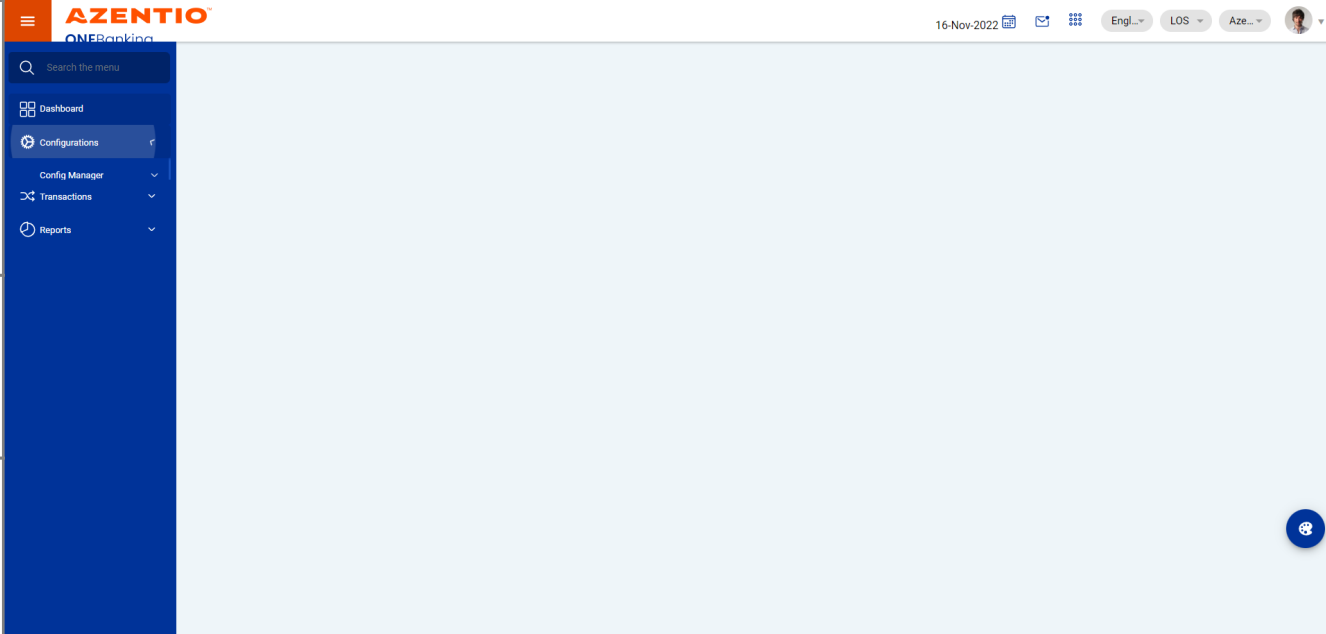
<div>FAILED</div> <div>DURATION - 29.386 s</div>		<div></div>	<div>Steps</div> <div>Total - 15</div> <div>Pass - 6</div> <div>Fail - 1</div> <div>Skip - 8</div>	<div></div>
<div>/ 2:35:14.306 pm // 2:35:43.692 pm /</div>				
<div>Check the functionality of Living Expenses Master</div>				
<div>@AT_LE_023</div>				

#	Step / Hook Details	Status	Duration
1	Given user log in as uls application maker	PASSED	16.385 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.775 s
	screenshot		
			
2	Then user click on configurations Tab	PASSED	0.482 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.426 s
	screenshot		
			

#	Step / Hook Details	Status	Duration
3	When user click Config Manager menu	PASSED	0.273 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.283 s
	screenshot		
			
4	And user Goto the Temp view screen of living Expense	PASSED	0.670 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.749 s
	screenshot		
			
5	And click on Pencil icon of existing record	PASSED	0.528 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.498 s
	screenshot		
			
6	And Navigate to Living expense parameter section	PASSED	0.377 s
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.710 s
	screenshot		
			
7	And user Pass the Exceldata value for Living expense parameter view list	FAILED	0.002 s
	Step undefined		
	AFTER_STEP - stepdefinitions.HooksClass.addScreenshot(io.cucumber.java.Scenario)	PASSED	0.217 s

#	Step / Hook Details	Status	Duration
	<p>screenshot</p> 		
8	And Validate all fields present in Living expense parameter view list	SKIPPED	0.001 s
9	And Validate that records in Living expense parameter view list is non editable	SKIPPED	0.000 s
10	And Search with valid test data in Living expense parameter view list	SKIPPED	0.000 s
11	And Search with invalid test data in Living expense parameter view list	SKIPPED	0.001 s
12	And Validate the export to PDF functionality of Living expense parameter	SKIPPED	0.000 s
13	And Validate the export to Excel functionality of Living expense parameter	SKIPPED	0.000 s
14	And Click on Add icon of Living expense parameter	SKIPPED	0.000 s
15	And Click on back button of Living expense parameter	SKIPPED	0.001 s

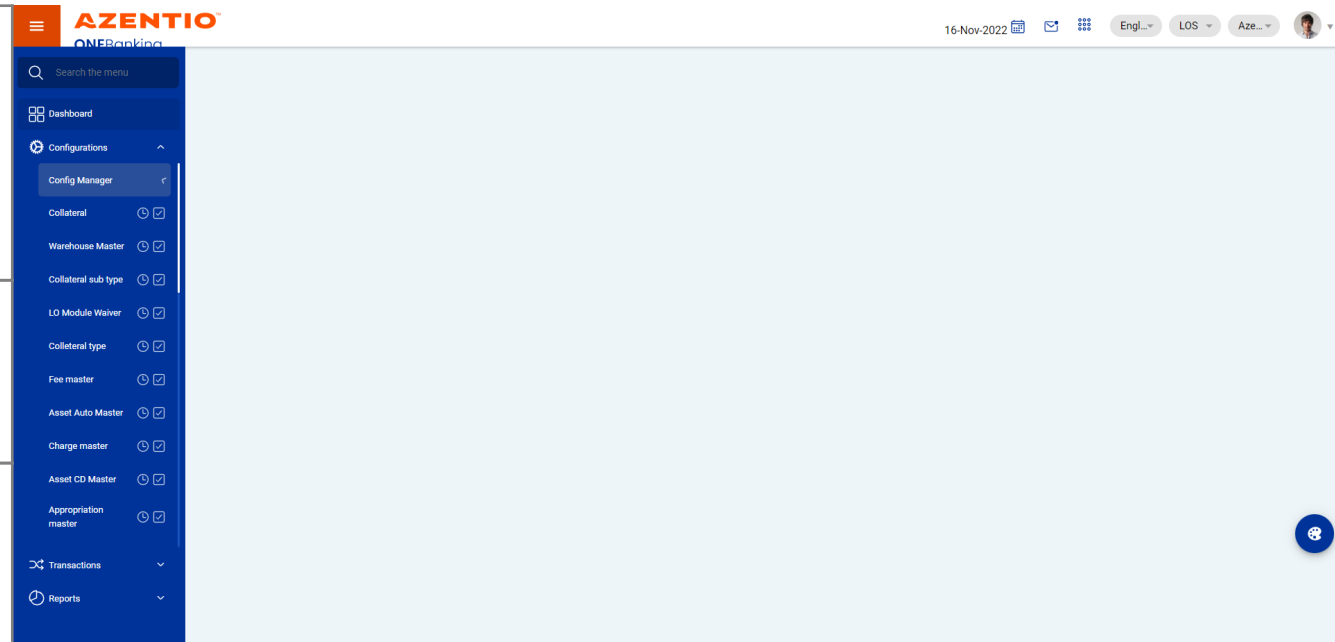
<p>(Step) AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber. java.Scenario)</p>	
<p><u>(S) Validate the fields in Living expense parameter sub module</u></p>	
<p><u>(F) Check the functionality of Living Expenses Master</u></p>	

<p>(Step) AFTER_STEP - stepdefinitions. HooksClass.addScreenshot(io.cucumber. java.Scenario)</p>	
<p><u>(S) Validate the fields in Living expense parameter sub module</u></p>	
<p><u>(F) Check the functionality of Living Expenses Master</u></p>	

(Step) AFTER_STEP - stepdefinitions.
HooksClass.addScreenshot(io.cucumber.
java.Scenario)

(S) Validate the fields in Living expense
parameter sub module

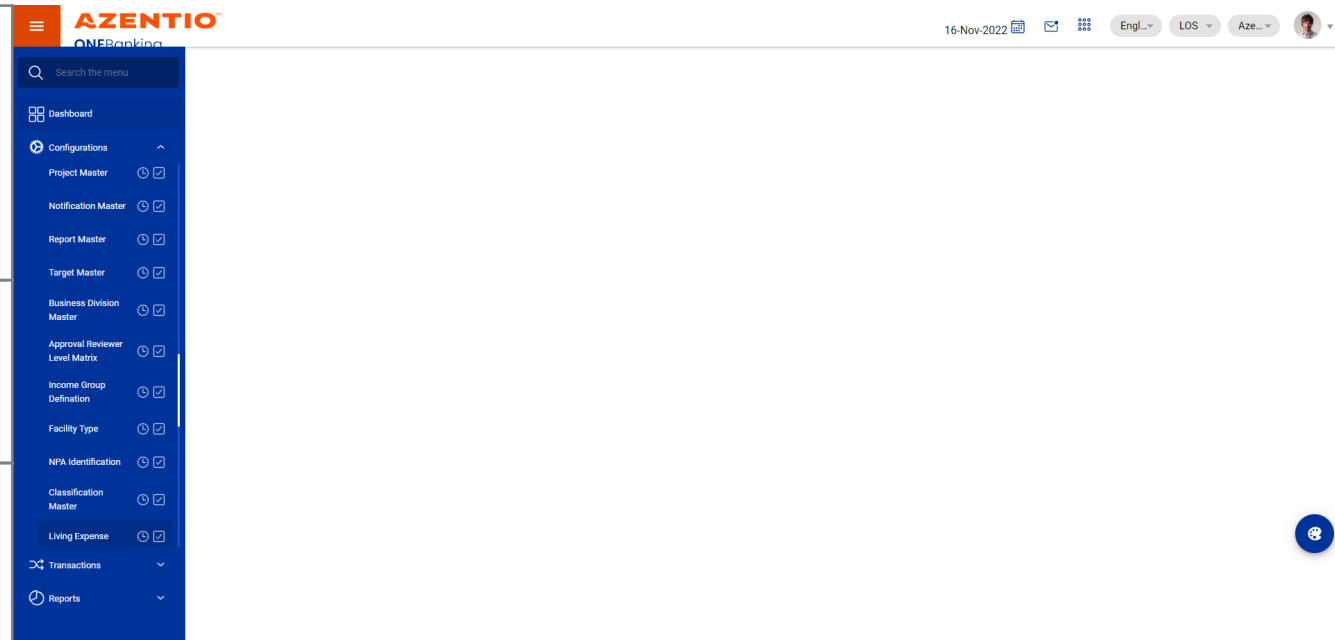
(F) Check the functionality of Living
Expenses Master



(Step) AFTER_STEP - stepdefinitions.
HooksClass.addScreenshot(io.cucumber.
java.Scenario)

(S) Validate the fields in Living expense
parameter sub module

(F) Check the functionality of Living
Expenses Master



(F) Check the functionality of Living Expenses Master

	AZENTIO		16-Nov-2022				Engl...	LOS	Aze...	
	Search the menu									
	Dashboard									
	Configurations									
	Project Master									
	Notification Master									
	Report Master									
	Target Master									
	Business Division Master									
	Approval Reviewer Level Matrix									
	Income Group Definition									
	Facility Type									
	NPA Identification									
	Classification Master									
	Living Expense									
	Transactions									
	Reports									

Action	Description ↑↓	Rule ID ↑↓	Effective Date ↑↓	Status ↑↓
	Expenses	98303254	2023-08-02	Active
	Expenses	98303254	2023-08-02	Active
	Expenses	98303254	2023-08-02	Active
	Expenses	98303254	2023-08-02	Active
	Expenses	98303254	2023-08-02	Active

Showing 1 to 5 of 28 entries << < 1 2 3 4 5 > >>

(F) Check the functionality of Living Expenses Master

[illegible]

(Step) AFTER_STEP - stepdefinitions.
HooksClass.addScreenshot(io.cucumber.
java.Scenario)

(S) Validate the fields in Living expense
parameter sub module

(F) Check the functionality of Living
Expenses Master

AZENTIO

ONEBOOKING

Search the menu

Dashboard

Configurations

Project Master

Notification Master

Report Master

Target Master

Business Division Master

Approval Reviewer Level Matrix

Income Group Definition

Facility Type

NPA Identification

Classification Master

Living Expense

Transactions

Reports

Living Expense Definition

Living Expense Parameter

Living Expense Location

Living Expense Parameter List

Search

Export

Action	Description	Code	Comparator Value	Status
	Expenses	98303345	200	Active
	Expenses	98303345	200	Active
	Expenses	98303345	200	Active
	Expenses	98303345	200	Active
	Expenses	98303345	200	Active

Showing 1 to 5 of 25 entries

