chic-hdr: 用于创建优雅的页眉和页脚

Introduction

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magnam aliquam quaerat voluptatem. Ut enim aeque doleamus animo, cum corpore dolemus, fieri.

Details

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colorful-boxes: 预定义的多彩框

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codelst: 用于渲染源代码的 **Typst** 包

```
#show "ArtosFlow": name => box[
  #box(image(
    "logo.svg",
    height: 0.7em,
  ))
  #name
]
This report is embedded in the ArtosFlow project. ArtosFlow is a project of the Artos Institute.
```

---

showybox: 为 **Typst** 创建丰富多彩且可自定义的框

Hello world!

Red-ish showybox with separated sections!

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magnam aliquam quaerat.

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lovelace: 伪代码书写的算法，没有预定立场，十分灵活

Algorithm 1: The Euclidean algorithm

input: integers a and b
output: greatest common divisor of a and b

while $a \neq b$ **do**
  if $a > b$ **then**
    $a \leftarrow a - b$
  else
    $b \leftarrow b - a$
  end
end
return a

---

nth: 将英文序数添加到数字中，例如 **1st**、**3nd**、**2rd**、**4th** 2nd
3rd
4th

---

tablex: 在 **Typst** 中提供更强大和可定制的表格

a		b	J
c	d	e	K
f		g	L

a		b	J
c	d	e	K
f		g	L

a		b	J
c	d	e	K
f		g	L

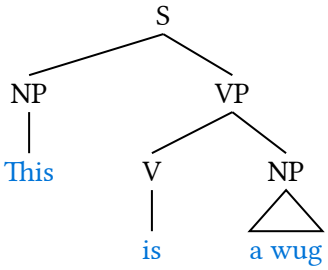
---

tbl: 简洁编写复杂的表格

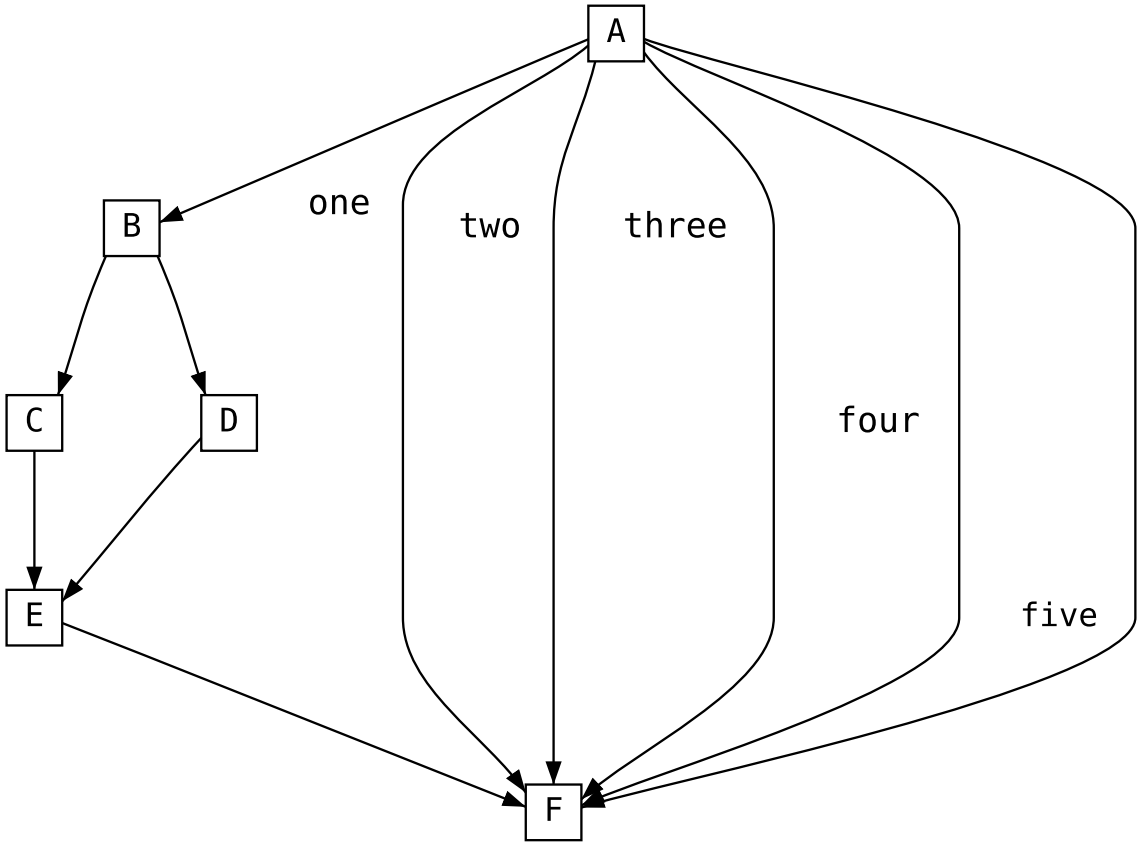
software	version
AFL	2.39b
Mutt	1.8.0
Ruby	1.8.7.374
TeX Live	2015

---

syntree: 用于渲染语言学中的语法树/解析树



使用 **graphviz dot** 语言生成图形的工具



SVG:

```
<?xml version="1.0" encoding="UTF-8" standalone="no"?><svg width="86" height="180"
viewBox="0 0 86 180" xmlns="http://www.w3.org/2000/svg">
<defs>
<marker id="box-start" markerWidth="7" markerHeight="7" refX="0" refY="3.5"
orient="auto">
    <polygon points="0 0, 7 0, 7 7, 0 7" />
</marker>
<marker id="box-end" markerWidth="7" markerHeight="7" refX="7" refY="3.5"
orient="auto">
    <polygon points="0 0, 7 0, 7 7, 0 7" />
</marker>
<marker id="crow-start" markerWidth="10" markerHeight="7" refX="0" refY="3.5"
orient="auto">
    <polygon points="10 3.5, 0 0, 3 3.5, 0 7" />
</marker>
<marker id="crow-end" markerWidth="10" markerHeight="7" refX="10" refY="3.5"
orient="auto">
    <polygon points="0 3.5, 10 0, 7 3.5, 10 7" />
```

做 slides，用 投影 touying