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# SPACETIME

—— Josh, Jacob, Gillian, Rajpal, Yussuf ——

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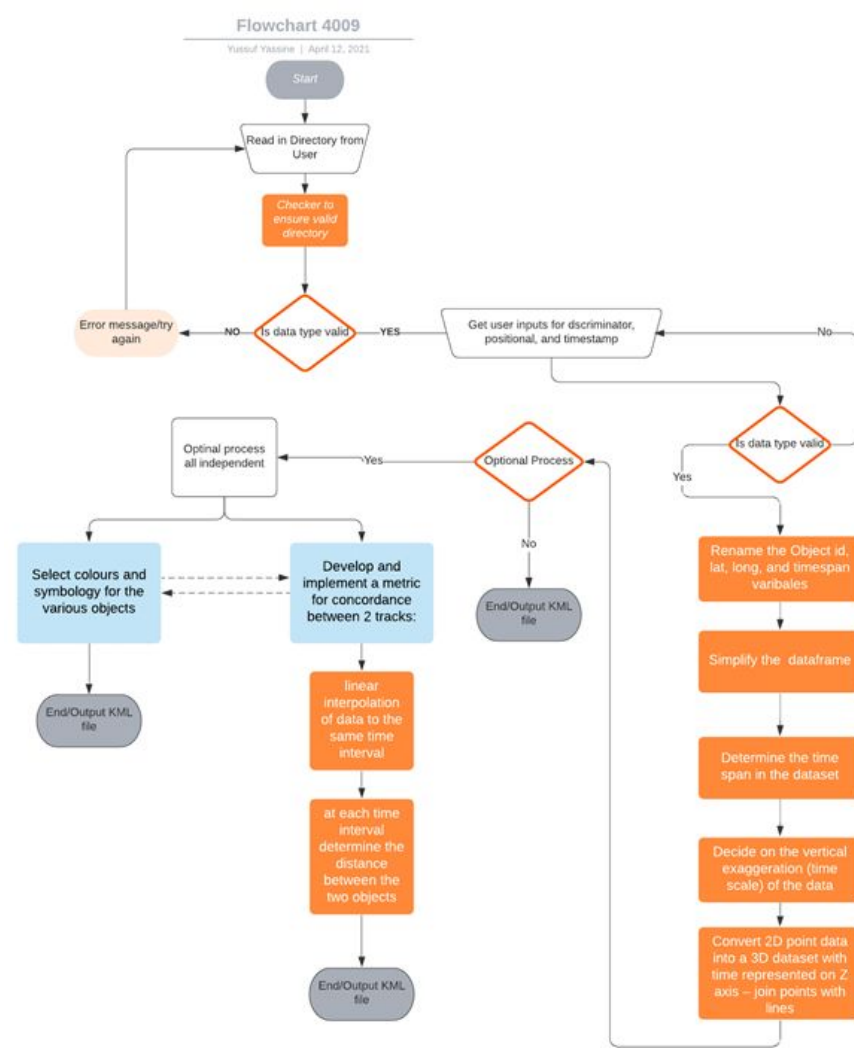
# Intro - Organization / Client

- Our project is the “Space-time continuum visualization” project
- Contributors: Gillian, Jacob, Joshua, Rajpal, Yussuf
- Client: Master Corporal Michael Obersnel: Geomatics Technician with Canadian Forces Intelligence Command

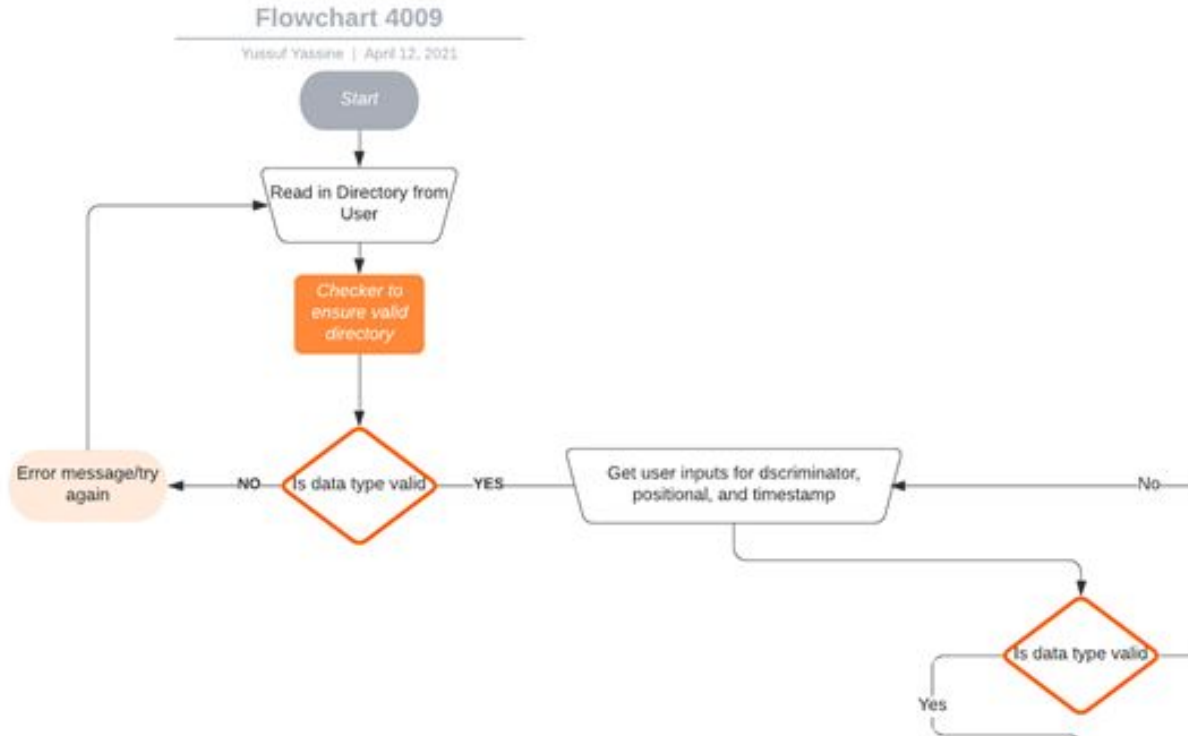
# Project Purpose and Scope

- Using x,y positional coordinate, time stamp, and object identifiers data in a .csv format to create a spacetime map
- The spacetime map will represent 3D space of geographic position over time
- The final product will be in a KML format, and can be opened and viewed in different applications such as Google Earth

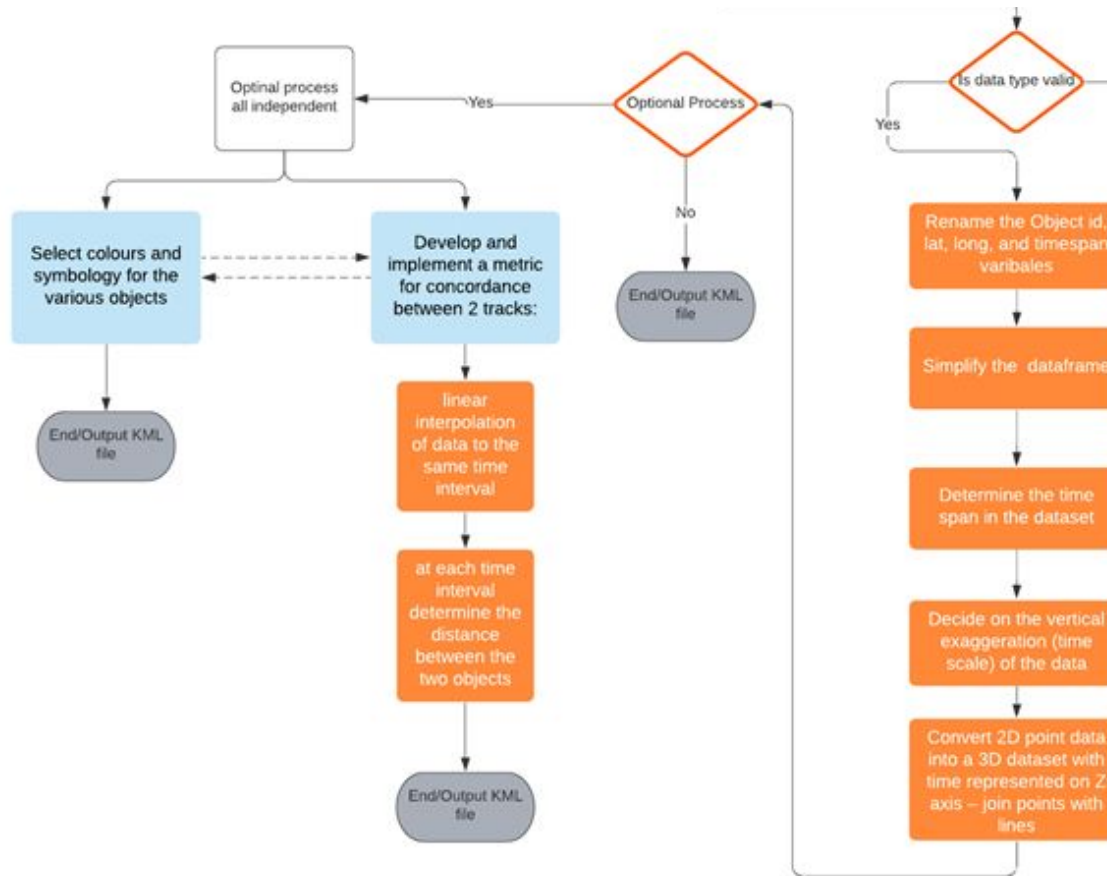
# Workflow



# Workflow



# Workflow



# Documentation

User will be prompted to provide a directory that contains the data file, specify the data file name, and then select the columns that contains objectID, X position, Y position, and timestamp information based on their column index

Data file should be in .csv and is read into the program as a pandas dataframe

Simple Function: Simplifies the dataframe by compressing the number of points for each object

firstLast function: Determines the startDate, endDate, and timespan of the data

# Documentation

zScale function: Determines an array of elevation values

PointsLine: Takes in the dataframe and elevation (Z) as parameters to create the projection and 3D shapely LineString that will be exported

KMLExport: exports a kml file using the 3D LineString



# Documentation

## LOWER PRIORITIES:

Distance between 2 objects – Calculates distance between 2 objects at every shared timestamp and determines the mean, standard deviation, and covariance between them

Distance Matrix: Calculates the distance between every object at a particular point in time

**Demo**

# Challenges/ Limitations/ Future Work

## Challenges/ Limitations:

- Flexible Date Format
- Using time to determine Z-Scale
- Ramer-Douglas-Peucker algorithm
- Changing the KML colours
- Distance calculations between objects

# Challenges/ Limitations/ Future Work

## Future Work:

- Linear interpolation of Time
- Flexibility of coordinate inputs
- A GUI instead of text-based

# Conclusion

- Core functions done/high priority elements
- Tackled some low priority functions
- Has good potential to develop further.

# Acknowledgment

Thank you Master Corporal Obersnel for giving us the opportunity to work on this project.

Thank you Derek, for the guidance that you have provided for us throughout this entire project.