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RT-Thread移植

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- 移植内容&使用方法
- RT-Thread文件组织
- 移植到GNU工具链
- 将中断改为轮询

运行官方RT-Thread



- 官方RT-Thread编译 **(不建议)**

- 获得riscv Newlib交叉编译工具的两种方法

- 直接下载SiFive提供的rv64gc工具链：指令集与一生一芯不兼容
- 自行编译：繁琐且困难

- 在rtconfig.py中设置安装路径

- 使用scons编译



000080005afe <rt_malloc>:

80005afe: 7179
80005b00: f406
80005b02: f022
80005b04: 1800

80005b06: fca43c23
80005b0a: fcb43823
80005b0e: fd843703
80005b12: fd043783
80005b16: 02f707b3
80005b1a: 853e
80005b1c: 923ff0ef
80005b20: fea43423
80005b24: fe843783
80005b28: cf89
80005b2a: fd843703
80005b2e: fd043783
80005b32: 02f707b3

addi sp,sp,-48
sd ra,40(sp)
sd s0,32(sp)
addi s0,sp,48
sd a0,-40(s0)
sd a1,-48(s0)
ld a4,-40(s0)
ld a5,-48(s0)
mul a5,a4,a5
mv a0,a5
jal ra,8000543e
sd a0,-24(s0)
ld a5,-24(s0)
beqz a5,80005b42
ld a4,-40(s0)
ld a5,-48(s0)
mul a5,a4,a5

RT-Thread移植目标



- 移植到GNU工具链：可一键安装工具链，无需自行编译
- 去除压缩指令和乘除指令：符合一生一芯要求指令集
- 通过轮询访问uart：避免引入外部中断，简化实现
- 我们已经帮助大家完成移植工作
 - 移植后的RT-Thread编译过程

```
1 sudo apt-get install scons g++-riscv64-linux-gnu binutils-riscv64-linux-gnu
2 git clone https://github.com/OSCPU/rt-thread.git
3 cd rt-thread/bsp/qemu-riscv-virt64
4 scons
```

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RT-Thread文件组织



```
rt-thread
├── bsp                //板级支持包
│   ├── nucleiS
│   ├── qemu-riscv-virt64
│   ├── qemu-vexpress-a9
│   └── .....
├── components        //组件
├── examples
├── include
├── libcpu            //芯片移植相关文件
│   ├── arm
│   ├── risc-v
│   ├── xilinx
│   └── .....
├── src               //内核层
│   ├── clock.c
│   ├── cpu.c
│   ├── device.c
│   ├── irq.c
│   ├── kservice.c
│   ├── mem.c
│   ├── scheduler.c
│   ├── signal.c
│   ├── thread.c
│   └── .....
└── .....
```

- 板级支持包：对硬件进行抽象，主要包含外设驱动，如uart
- 组件：基于RT-Thread内核的上层软件，如FinSH命令行界面、虚拟文件系统
- 芯片移植相关文件：可类比于AM中的TRM+IOE+CTE
- RT-Thread内核：包括线程调度、内存管理等

- 移植内容&使用方法
- RT-Thread文件组织
- 移植到GNU工具链
- 将中断改为轮询

- 在rtconfig.py设置交叉编译工具链路径

| | | | | |
|----|---|-----------|---|--|
| 18 | - | EXEC_PATH | = | r'/home/lizhirui/workspace/riscv64-toolchains/bin' |
| 18 | + | EXEC_PATH | = | r'/usr/bin' |
| 30 | - | PREFIX | = | 'riscv64-unknown-elf-' |
| 30 | + | PREFIX | = | 'riscv64-linux-gnu-' |

- apt-get默认将gcc等可执行文件安装在/usr/bin下

- 编译错误

```
/usr/riscv64-linux-gnu/include/bits/types/__signal_t.h:24:7: error: redefinition of 'union signal'
 24 | union signal
    | ^~~~~~
In file included from /home/piper/program/rt-thread/include/rtdlib.h:19,
                  from /home/piper/program/rt-thread/include/rtdlib.h:1154,
                  from /home/piper/program/rt-thread/include/rtdlib.h:25,
                  from applications/main.c:11:
/home/piper/program/rt-thread/include/libc/libc_signal.h:28:7: note: originally defined here
 28 | union signal
    | ^~~~~~
In file included from /usr/riscv64-linux-gnu/include/signal.h:57,
                  from /home/piper/program/rt-thread/include/libc/libc_signal.h:72,
                  from /home/piper/program/rt-thread/include/rtdlib.h:19,
                  from /home/piper/program/rt-thread/include/rtdlib.h:1154,
                  from /home/piper/program/rt-thread/include/rtdlib.h:25,
                  from applications/main.c:11:
```


解决头文件相关问题



- 部分库没有提供完整的信号机制，rt-thread在编译时会首先去/usr/lib下查找是否存在信号相关的头文件，不存在就会使用rt-thread内部定义的结构信息
 - 但头文件实际存在于/usr下
 - 修改路径、解决头文件问题
- 编译成功了

```
piper@piper:~/program/rt-thread/bsp/qemu-riscv-virt64$ scons
scons: Reading SConscript files ...
scons: done reading SConscript files.
scons: Building targets ...
scons: building associated VariantDir targets: build
LINK rtthread.elf
riscv64-linux-gnu-objcopy -O binary rtthread.elf rtthread.bin
riscv64-linux-gnu-size rtthread.elf
  text    data    bss     dec     hex filename
 120231   1816   70412  192459  2efcb rtthread.elf
scons: done building targets.
```

```
def GetGCCRoot(rtconfig):
    exec_path = rtconfig.EXEC_PATH
    prefix = rtconfig.PREFIX

    if prefix.endswith('-'):
        prefix = prefix[:-1]

    if exec_path == '/usr/bin':
        root_path = os.path.join('/usr/lib', prefix)
    else:
        root_path = os.path.join(exec_path, '..', prefix)

    return root_path
```

运行试试



- 使用目录下的脚本，在qemu中运行rt-thread

```
pipec@pipec:~/program/rt-thread/bsp/qemu-riscv-virt64$ sh qemu-nographic.sh
```

- 没有任何输出?

```
la sp, __stack_start
li t0, __STACKSIZE__
8000002e: 00019117 auipc sp,0x19
80000032: b7213103 ld sp,-1166(sp) # 80018ba0 <_GLOBAL_OFFSET_TABLE_+0x38>
```

- 在_start中会初始化栈指针sp，初始值居然是0

- 需要重定位的表项
- 后续压栈过程出错

- 理解这个错误需要对链接有基本的了解

```
0000000080018b68 <.got>:
80018b68: 89c8 0x89c8
80018b6a: 8001 c.srli64 s0
...
80018b70: R_RISCV_RELATIVE *ABS*+0x80029d98
80018b78: R_RISCV_RELATIVE *ABS*+0x80020d88
80018b80: R_RISCV_RELATIVE *ABS*+0x80029da8
80018b88: R_RISCV_RELATIVE *ABS*+0x800210f0
80018b90: R_RISCV_RELATIVE *ABS*+0x80018450
80018b98: R_RISCV_RELATIVE *ABS*+0x800210e8
80018ba0: R_RISCV_RELATIVE *ABS*+0x80018cc0
80018ba8: R_RISCV_RELATIVE *ABS*+0x80018450
80018bb0: R_RISCV_RELATIVE *ABS*+0x80009580
```

链接器的工作(1)

- 将多个可重定位文件(.o)和静态库文件(.a)合并为可执行文件

- 符号解析

- 将符号的定义和引用关联起来

1) 确定符号引用关系 (符号解析)

2) 合并相关.o文件

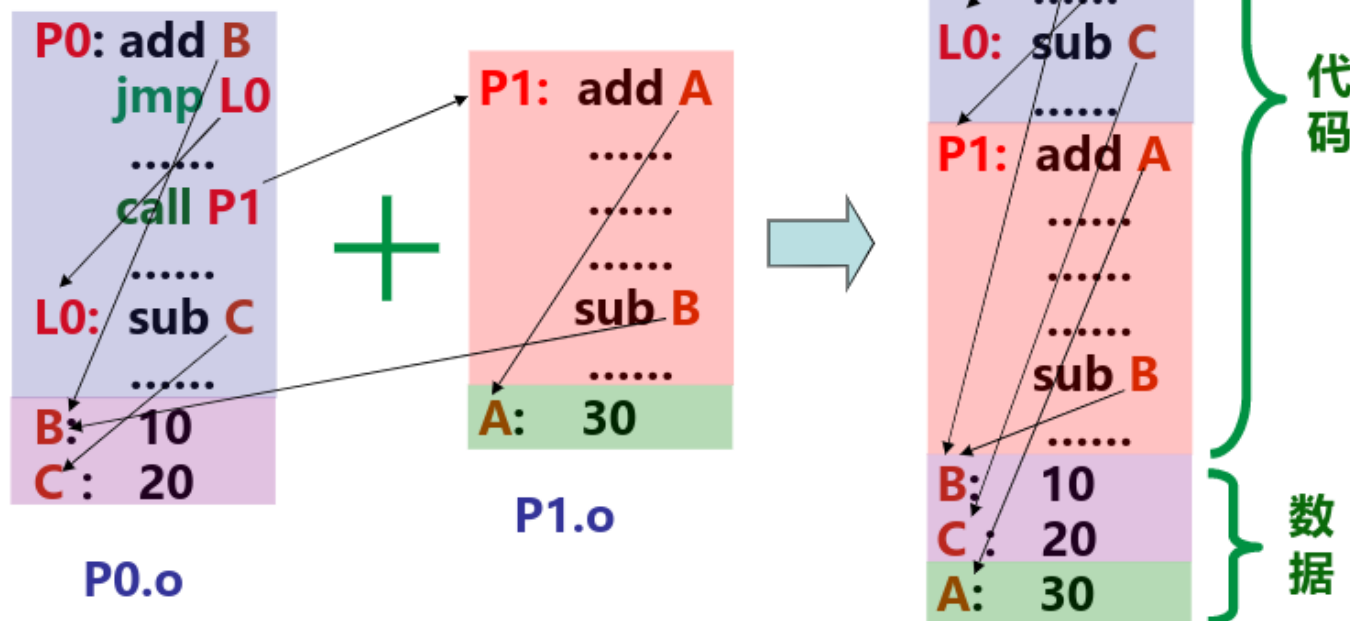
3) 确定每个符号的地址

4) 在指令中填入新地址

重定位

- 重定位

- 合并相同的节
- 对符号定义重定位
- 对引用符号进行重定位



袁春风, 南京大学《计算机系统基础》第四章 程序的链接

链接器的工作(2)



- 符号解析：将符号的定义和引用关联起来
 - .o文件的符号可以通过nm查看
- 重定位：为每个符号分配一个内存地址
 - 合并相同的节
 - 对符号定义和引用符号进行重定位
 - 对引用符号进行重定位

```
U primary_cpu_entry
U __stack_start__
0000000000000000 T _start
U trap_entry
```

静态链接：程序构建时进行上述工作
动态链接：程序运行时进行上述工作

```
0000000000000000 <_start>:
0: f14022f3 csrr t0,mhartid
4: 00a29293 slli t0,t0,0xa
8: f1402573 csrr a0,mhartid
c: 04051063 bnez a0,4c <park>
c: R_RISCV_BRANCH park
10: 30405073 csrwi mie,0
14: 34405073 csrwi mip,0
18: 00000297 auipc t0,0x0
18: R_RISCV_PCREL_HI20 trap_entry
18: R_RISCV_RELAX *ABS*
1c: 00028293 mv t0,t0
1c: R_RISCV_PCREL_LO12_I .L0
1c: R_RISCV_RELAX *ABS*
20: 30529073 csrwi mtvec,t0
```

```
0000000080000000 <_start>:
80000000: f14022f3 csrr t0,mhartid
80000004: 00a29293 slli t0,t0,0xa
80000008: f1402573 csrr a0,mhartid
8000000c: 02051e63 bnez a0,80000048 <park>
80000010: 30405073 csrwi mie,0
80000014: 34405073 csrwi mip,0
80000018: 00009297 auipc t0,0x9
8000001c: 2f428293 addi t0,t0,756 # 8000930c <trap entry>
80000020: 30529073 csrwi mtvec,t0
```

回到刚才的问题 - 静态链接和动态链接



```
la sp, __stack_start
li t0, __STACKSIZE__
```

```
8000002e: 00019117
80000032: b7213103
```

```
auipc sp, 0x19
ld sp, -1166(sp) # 80018ba0 <_GLOBAL_OFFSET_TABLE_+0x38>
```

- 访问GOT表获取符号地址
 - GOT表可以看作一个指针数组，用于存放符号的地址，给位置无关代码进行重定位
 - 静态链接在链接阶段填入
 - 动态链接在运行时填入
- riscv64-linux-gnu-gcc默认采用动态链接
 - 动态库在程序编译时并不会被链接到目标代码中
 - 在动态链接程序运行前,系统会首先使用加载器将动态链接器加载到内存,再由动态链接器将共享库加载到内存
 - 我们编写的cpu上显然都没有

换成静态链接吧



- 加入-static链接选项
- 又失败了

```
/usr/lib/gcc-cross/riscv64-linux-gnu/10/../../../../riscv64-linux-gnu/lib/libc.a(libc_fatal.o): in function `__L0':  
(.text+0x1a): relocation truncated to fit: R_RISCV_HI20 against symbol `__stack_chk_guard' defined in .data.rel.ro section in /usr/lib/gcc-cross/riscv64-linux-gnu/10/../../../../riscv64-linux-gnu/lib/libc.a(libc-start.o)
```

- 重定位错误
- __stack_chk_guard的地址?

```
libc_fatal.o:      file format elf64-littleriscv  
Disassembly of section .text:  
  
0000000000000000 <__libc_message>:  
0: 7135          addi    sp,sp,-160  
2: f0a2          sd      s0,96(sp)  
4: f45e          sd      s7,40(sp)  
6: 1880          addi    s0,sp,112  
8: f062          sd      s8,32(sp)  
a: f486          sd      ra,104(sp)  
c: eca6          sd      s1,88(sp)  
e: e8ca          sd      s2,80(sp)  
10: e4ce          sd      s3,72(sp)  
12: e0d2          sd      s4,64(sp)  
14: fc56          sd      s5,56(sp)  
16: f85a          sd      s6,48(sp)  
18: ec66          sd      s9,24(sp)  
1a: 00000c37      lui      s8,0x0  
                   1a: R_RISCV_HI20      __stack_chk_guard  
                   1a: R_RISCV_RELAX      *ABS*
```

重定位地址



- 加入--print-map链接选项，输出链接映射信息

```
.data.rel.ro 0x0000000080076e48 0x10 /usr/lib/gcc-cross/riscv64-linux-gnu/10/../../../../riscv64-linux-gnu/lib/libc.a(libc-start.o)
0x0000000080076e48 __stack_chk_guard
```

- 符号被链接到0x80000000以上的地址空间

```
18: ec66          sd      s9,24(sp)
1a: 00000c37      lui      s8,0x0
                   1a: R_RISCV_HI20    __stack_chk_guard
                   1a: R_RISCV_RELAX    *ABS*
```

- lui的范围？

- 通过apt-get下载得到的glibc默认通过-mcmodel=medlow编译
- 通过lui获取符号地址，最多访问-2GB~2GB的地址空间

| | | | |
|------------|----|---------|--|
| imm[31:12] | rd | 0110111 | LUI x[rd] = sext(immediate[31:12] << 12) |
|------------|----|---------|--|

- $[0, 0x7fffffff] \cup [0xffffffff80000000, 0xffffffffffffffff]$

为什么是这个地址？ - 链接脚本

- 链接脚本
 - 链接脚本控制目标文件和库文件在程序地址空间内的布局
 - 变量定义、内存布局、段分布
- 查看rt-thread链接脚本link.lds
 - 链接脚本指定了起始地址为0x80000000

```
__START_ADDR__ = 0x80000000;
MEMORY
{
    SRAM : ORIGIN = __START_ADDR__, LENGTH = 0x7FF000
}

ENTRY(_start)
SECTIONS
{
    . = __START_ADDR__ ;

    /* __STACKSIZE__ = 4096; */

    .start :
    {
        *(.start);
    } > SRAM
```


验证一下(1): 使用默认链接脚本

- 去掉-T编译选项

```
piper@piper:~/program/rt-thread/bsp/qemu-riscv-virt64$ scons
scons: Reading SConscript files ...
scons: done reading SConscript files.
scons: Building targets ...
scons: building associated VariantDir targets: build
LINK rtthread.elf
/usr/lib/gcc-cross/riscv64-linux-gnu/10/../../../../riscv64-linux-gnu/bin/ld: build/driver/board.o: in function `primary_cpu_entry':
/home/piper/program/rt-thread/bsp/qemu-riscv-virt64/driver/board.c:33: undefined reference to `__bss_end'
/usr/lib/gcc-cross/riscv64-linux-gnu/10/../../../../riscv64-linux-gnu/bin/ld: build/driver/board.o: in function `rt_hw_board_init':
/home/piper/program/rt-thread/bsp/qemu-riscv-virt64/driver/board.c:45: undefined reference to `__bss_end'
/usr/lib/gcc-cross/riscv64-linux-gnu/10/../../../../riscv64-linux-gnu/bin/ld: /home/piper/program/rt-thread/bsp/qemu-riscv-virt64/driver/board.c:49: undefined reference to `__bss_end'
/home/piper/program/rt-thread/libcpu/risc-v/virt64/interrupt gcc.S:108: undefined reference to `__stack_start__'
/usr/lib/gcc-cross/riscv64-linux-gnu/10/../../../../riscv64-linux-gnu/bin/ld: /home/piper/program/rt-thread/libcpu/risc-v/virt64/startup gcc.o: in function `__L0':
```

- 在链接脚本中定义

- 随便设置一下未定义的变量，看看会发生什么

```
--defsym=__bss_end=0x2000000,--defsym=__stack_start__=0x40000000
```

```
piper@piper:~/program/rt-thread/bsp/qemu-riscv-virt64$ scons
scons: Reading SConscript files ...
scons: done reading SConscript files.
scons: Building targets ...
scons: building associated VariantDir targets: build
CC build/driver/board.o
CC /home/piper/program/rt-thread/libcpu/risc-v/virt64/tick.o
LINK rtthread.elf
riscv64-linux-gnu-objcopy -O binary rtthread.elf rtthread.bin
riscv64-linux-gnu-size rtthread.elf
   text    data     bss     dec     hex filename
422527    9910    40844  473281  738c1 rtthread.elf
scons: done building targets.
```

验证一下(2): 修改链接脚本的起始地址

- 设置起始地址为0x40000000
 - 编译也成功了
- 静态链接的GOT

```
MEMORY
{
    SRAM : ORIGIN = 0x40000000, LENGTH = 0x7FF000
}

ENTRY(_start)
SECTIONS
{
    . = 0x40000000 ;

    /* __STACKSIZE__ = 4096; */

    .start :
    {
        *(.start);
    } > SRAM
```

```
csrw SRC_XIE, 0
csrw SRC_XIP, 0
la t0, trap_entry
```

rt-thread源码

```
40072268: 0cc0
4007226a: 4004
```

GOT表项

```
4000000c: 30405073      csrwi mie,0
40000010: 34405073      csrwi mip,0
40000014: 00072297      auipc t0,0x72
40000018: 2542b283      ld t0,596(t0) # 40072268 <_GLOBAL_OFFSET_TABLE_+0xd8>
```

汇编指令

```
1000040040cc0 <trap_entry>:
40040cc0: 7111          addi sp,sp,-256
40040cc2: e406          sd ra,8(sp)
```

目标地址

为什么静态链接也有GOT表



- 当编译位置无关代码时，对地址的加载过程会被扩展为对全局偏移表（GOT）的加载
- 伪指令la等同于执行
 - auipc rd, offsetHi
 - ld rd, offsetLo(rd)
- 去掉GOT表
 - 加上-fno-pic编译选项禁止位置无关代码的生成

```
auipc    t0,0x72
ld        t0,596(t0) # 40072268 <_GLOBAL_OFFSET_TABLE_+0xd8>
```

既然编译成功了...



- 在qemu上跑跑看

```
piper@piper:~/program/rt-thread/bsp/qemu-riscv-virt64$ sh qemu-nographic.sh
```

- 还是跑不起来
- 在qemu上运行的物理内存区间为[0x80000000, 0x8fffffff]

```
piper@piper:~/program/rt-thread/bsp/qemu-riscv-virt64$ sh qemu-nographic.sh
QEMU 5.2.0 monitor - type 'help' for more information
(qemu) info mtree
address-space: memory
```

```
0000000000000000-ffffffffffffffff (prio 0, i/o): system
0000000000001000-000000000000ffff (prio 0, rom): riscv_virt_board.mrom
000000000000100000-000000000000100fff (prio 0, i/o): riscv.sifive.test
000000000000101000-000000000000101023 (prio 0, i/o): goldfish_rtc
000000000000200000-000000000000200ffff (prio 0, i/o): riscv.sifive.clint
000000000000300000-000000000000300ffff (prio 0, i/o): gpex_ioport
000000000000c00000-000000000000c20ffff (prio 0, i/o): riscv.sifive.plic
000000000000100000-0000000000001000007 (prio 0, i/o): serial
00000000000010001000-000000000000100011ff (prio 0, i/o): virtio-mmio
00000000000010002000-000000000000100021ff (prio 0, i/o): virtio-mmio
00000000000010003000-000000000000100031ff (prio 0, i/o): virtio-mmio
00000000000010004000-000000000000100041ff (prio 0, i/o): virtio-mmio
00000000000010005000-000000000000100051ff (prio 0, i/o): virtio-mmio
00000000000010006000-000000000000100061ff (prio 0, i/o): virtio-mmio
00000000000010007000-000000000000100071ff (prio 0, i/o): virtio-mmio
00000000000010008000-000000000000100081ff (prio 0, i/o): virtio-mmio
00000000000020000000-00000000000021ffffff (prio 0, romd): virt.flash0
00000000000022000000-00000000000023ffffff (prio 0, romd): virt.flash1
00000000000030000000-0000000000003ffffff (prio 0, i/o): alias pcie-ecam @pcie-mmcfg-mmio 0000000000000000-0000000000000000
00000000000040000000-0000000000007ffffff (prio 0, i/o): alias pcie-mmio @gpex_mmio 0000000000000000-0000000000000000
00000000000080000000-0000000000008ffffff (prio 0, ram): riscv_virt_board.ram
```

```
0000400000000 <_start>:
40000000: f14022f3
40000004: 02aa
40000006: f1402573
4000000a: ed05
```

```
csrr    t0,mhartid
slli    t0,t0,0xa
csrr    a0,mhartid
bnez    a0,40000042 <park>
```

还差些什么？



- 正确设置__bss_end和__stack_start__, 以0x80000000为起始地址
 - ->使用rt-thread链接脚本
 - 但apt-get安装的glibc并不能链接到0x80000000
- 重新编译glibc?
 - 设置-mcmodel=medany, 采用pc相对寻址
 - 设置-march=rv64i
 - 新的工作量, 和我们的目标相违背了

不链接到glibc



- 不使用gcc，直接使用ld进行链接

```
riscv64-linux-gnu-ld: build/kernel/components/dfs/src/dfs_file.o: in function 'copydir':  
/home/piper/program/rt-thread/components/dfs/src/dfs_file.c:694: undefined reference to `memset'  
riscv64-linux-gnu-ld: /home/piper/program/rt-thread/components/dfs/src/dfs_file.c:702: undefined reference to `strcmp'
```

- 自己实现库函数？
 - 怎么保证正确性
- kservice —— rt-thread给我们的礼物
 - 保证内核能够独立运行的一套小型的类似 C 库的函数实现子集

```
void *rt_memmove(void *dest, const void *src, rt_ubase_t n);  
rt_int32_t rt_memcmp(const void *cs, const void *ct, rt_ubase_t count);  
char *rt_strstr(const char *str1, const char *str2);  
rt_int32_t rt_strcasecmp(const char *a, const char *b);  
char *rt_strncpy(char *dest, const char *src, rt_ubase_t n);
```

封装一下就好了



- 使用kservice中的函数实现相应库函数

```
int strcmp(const char* s1, const char* s2) {  
    return rt_strcmp(s1, s2);  
}
```

```
int strncmp(const char* s1, const char* s2, size_t n) {  
    return rt_strncmp(s1, s2, n);  
}
```

```
void* memset(void* v, int c, size_t n) {  
    return rt_memset(v, c, n);  
}
```

- 在不链接glibc的情况下成功编译了rt-thread
 - 解决了rt-thread链接脚本带来的问题

去除压缩指令(1)



- -march
 - 控制指令集，允许编译器从指定指令集中生成指令
 - 如rv32i, rv64i, rv64imafdc...

去除压缩指令(2)



- -mabi:
 - 指定整数和浮点调用约定，由整数abi+浮点数abi组成
 - 整数abi:
 - ilp32: int, long, 指针都是32位
 - lp64: long, 指针是64位
 - 浮点abi:
 - "" : 不支持浮点数在寄存器中传递
 - "f" : 支持32位或者更小的浮点数
 - "d" : 支持64位或更小的浮点数
 - 如ilp32, lp64f...

去除压缩指令(3)



- 设置编译选项-march=rv64imfd -mabi=lp64d
 - sconsc编译
 - 由于我们目前的rt-thread内核并没有使用浮点数，所以不会产生浮点相关指令
- 为什么不设置-march=rv64im -mabi=lp64
 - 默认安装的工具链编译选项为-march=rv64imafdc -mabi=lp64d
 - 没有生成lp64需要的头文件
- 一种解决方法

```
1 cd /usr/riscv64-linux-gnu/include/gnu
2 cp stubs-lp64d.h stubs-lp64.h
```

- 这样就可以使用-march=rv64im -mabi=lp64

去除乘除指令(1)



- 设置-march=rv64ifd -mabi=lp64d

```
/home/piper/program/rt-thread/libcpu/risc-v/virt64/interrupt_gcc.S: Assembler messages:  
/home/piper/program/rt-thread/libcpu/risc-v/virt64/interrupt_gcc.S:111: Error: unrecognized opcode `mul t1,t1,t2'  
scons: *** [/home/piper/program/rt-thread/libcpu/risc-v/virt64/interrupt_gcc.o] Error 1
```

- 在中断处理程序中使用汇编编写了一条乘法指令

```
la    sp, __stack_start__  
addi  t1, t0, 1  
li    t2, __STACKSIZE__  
mul   t1, t1, t2
```

- 用加法指令实现：一个偷懒的做法
 - 并没有实现完整的乘法
 - 通过上下文得出：t1的值为很小的正数

```
+      /*mul    t1, t1, t2*/  
+      li      t3, 0  
+  mul_begin:  
+      add     t3, t3, t2  
+      addi    t1, t1, -1  
+      bnez    t1, mul_begin  
+      mv      t1, t3
```

去除乘除指令(2)



• 新的问题

```
riscv64-linux-gnu-ld: build/kernel/src/kservice.o: in function `divide':  
/home/piper/program/rt-thread/src/kservice.c:583: undefined reference to `__umoddi3'  
riscv64-linux-gnu-ld: /home/piper/program/rt-thread/src/kservice.c:584: undefined reference to `__udivdi3'  
riscv64-linux-gnu-ld: build/kernel/src/mem.o: in function `rt_malloc':  
/home/piper/program/rt-thread/src/mem.c:512: undefined reference to `__muldi3'  
riscv64-linux-gnu-ld: /home/piper/program/rt-thread/src/mem.c:540: undefined reference to `__muldi3'
```

– `__umoddi3`是什么? -> 来看看kservice.c

```
583     res = (int)((((unsigned long)*n) % 10U);  
584     *n = (long)((((unsigned long)*n) / 10U);
```

• libgcc中通过软件模拟的算术库

- `long __muldi3 (long a, long b)`
- 返回a和b的乘法运算结果

• 直接从libgcc中复制一份实现就好了

– <https://github.com/riscv/riscv-gcc/blob/5964b5cd72721186ea2195a7be8d40cfe6554023/libgcc/config/riscv/div.S>

```
FUNC_BEGIN (__muldi3)  
    mv     a2, a0  
    li     a0, 0  
.L1:  
    andi   a3, a1, 1  
    beqz   a3, .L2  
    add    a0, a0, a2  
.L2:  
    srli   a1, a1, 1  
    slli   a2, a2, 1  
    bnez   a1, .L1  
    ret  
FUNC_END (__muldi3)
```

- 获得了只包含RV64I指令的rt-thread
 - 可以在qemu上运行

```
piper@piper:~/program/rt-thread/bsp/qemu-riscv-virt64$ sh qemu-nographic.sh
heap: [0x8002b388 - 0x8642b388]

\ | /
- RT -   Thread Operating System
/ | \    4.0.4 build Aug 16 2021
2006 - 2021 Copyright by rt-thread team
Hello RISC-V!
msh />echo "hello from rt-thread"
hello from rt-thread
msh />
```

- 在我们的cpu上运行?
 - rt-thread默认采用中断模式接收和发送串口数据

- 移植内容&使用方法
- RT-Thread文件组织
- 移植到GNU工具链
- 将中断改为轮询

RT-Thread中断模式(1)



- rt-thread在初始化以及执行完应用程序之后，内部存在两个线程

```
ptper@ptper:~/program/rt-thread/bsp/qemu-riscv-virt64$ sh qemu-nographic.sh
heap: [0x8002b38c - 0x8642b38c]

 \ | /
- RT -   Thread Operating System
 / | \   4.0.4 build Aug 17 2021
2006 - 2021 Copyright by rt-thread team
Hello RISC-V!
msh />list_thread
thread          pri  status      sp      stack size max used left tick  error
-----
tshell          20  running  0x00000218 0x00001000    27%  0x0000000a 000
tidle0          31  ready    0x00000168 0x00004000    02%  0x00000008 000
timer           4   suspend  0x00000178 0x00004000    02%  0x0000000a 000
msh />
```

- tshell: rt-thread的命令行shell线程
- tidle0: 优先级最低的线程，保证内核一直有线程在运行

RT-Thread中断模式(2)



- tshell线程没有读取到串口的输入时，会将该线程挂起
 - 设置tshell线程状态为suspend (P操作)
 - 切换线程 (切换到tidle0)

```
static int finsh_getchar(void)
{
    char ch = 0;
    RT_ASSERT(shell != RT_NULL);
    while (rt_device_read(shell->device, -1, &ch, 1) != 1)
        rt_sem_take(&shell->rx_sem, RT_WAITING_FOREVER);
    return (int)ch;
}
```

- 串口设备(uart)接收到字符输入就会发送一个中断信号

- CPU获取中断号后，设置相关csr寄存器，跳转到中断处理程序执行(mtvec)

```
la t0, trap_entry
csrw SRC_XTVEC, t0                                # set Trap Vector Base Address Register
```

- 中断处理程序调用设备对应的中断服务例程
 - 在中断服务例程中执行v操作，唤醒tshell线程

将中断模式改为轮询模式(1)



- rt-thread已经实现了轮询模式,不需要进行太多的处理

```
uart->hw_base = UART_BASE;
uart->irqno    = UART0_IRQ;

virt_uart_init();

rt_hw_serial_register(serial,
                        "uart",
                        RT_DEVICE_FLAG_STREAM | RT_DEVICE_FLAG_RDWR | RT_DEVICE_FLAG_INT_RX,
                        uart);
rt_hw_interrupt_install(uart->irqno, rt_hw_uart_isr, serial, "uart");

rt_hw_interrupt_umask(uart->irqno);
```

- rt_hw_interrupt_install: 为irqno注册一个中断服务例程
- rt_hw_interrupt_umask: 让中断控制器不要屏蔽中断号为irqno的中断
- 注释掉这两个函数
 - 其实只需要注释掉第二个就可以了

将中断模式改为轮询模式(2)



- 关闭串口的中断接收模式

- 修改标志位

```
rt_hw_serial_register(serial,
                      "uart",
                      RT_DEVICE_FLAG_STREAM | RT_DEVICE_FLAG_RDWR, // | RT_DEVICE_FLAG_INT_RX,
                      uart);

/* open this device and set the new device in finsh shell */
if (rt_device_open(dev, RT_DEVICE_OFLAG_RDWR | RT_DEVICE_FLAG_STREAM /*| RT_DEVICE_FLAG_INT_RX */) == RT_EOK)
```

- 在shell线程没有读取到字符时不需要挂起线程

- 让线程休眠一段时间

```
static int finsh_getchar(void)
{
    char ch = 0;
    RT_ASSERT(shell != RT_NULL);
    while (rt_device_read(shell->device, -1, &ch, 1) != 1);
        // rt_sem_take(&shell->rx_sem, RT_WAITING_FOREVER);
        rt_thread_mdelay(20);

    return (int)ch;
}
```

终于可以运行了



- 实现了相关csr和时间中断,并模拟uart之后

```
piper@piper:~/riscv64-processor$ make difftest
verilator --cc -LDFLAGS "-ldl" ./build/SimCore.v --trace --exe ./difftest/difftest.cpp
make[1]: Entering directory '/home/piper/riscv64-processor/obj_dir'
make[1]: 'VSimCore' is up to date.
make[1]: Leaving directory '/home/piper/riscv64-processor/obj_dir'
./obj_dir/VSimCore
Load ../program/rt-thread/bsp/qemu-riscv-virt64/rtthread.bin...
load program size: 19ee1
after finishlization
heap: [0x8002b1cc - 0x8642b1cc]

\ | /
- RT -   Thread Operating System
/ | \   4.0.4 build Jul 11 2021
2006 - 2021 Copyright by rt-thread team
Hello RISC-V!
msh />ls
No such directory
msh />echo "hello from rt-thread!"
hello from rt-thread!
msh />
```

- RT-Thread的移植
 - 更换工具链:解决宏定义与头文件的相关问题
 - 去除压缩指令:修改编译选项,利用rt-thread内核库实现C库
 - 去除乘除指令:使用软件模拟的算术库
- 将中断改为轮询
 - 在初始化设备时不注册中断
 - 在没有读取到字符时不挂起线程
- 如果感兴趣的话也可以自己试试