

# CMPSC 465 Assignment - Greedy Method

---

Name: Anthony Vallin PSU Username: aav5195

---

## Format Requirement

---

- Algorithms in pseudo code **MUST** be placed in code blocks/fences (5%), and use either `cpp` or `java` as the syntax highlight.
- Algorithms should follow the pseudo code standard described in handout 1. (2%)
- Do NOT change the template except the answer portion. (5%)
- Formulas and equations should be in math mode using Latex math symbols. (5%)
  - Markdown math tutorial: <http://csrgxtu.github.io/2015/03/20/Writing-Mathematic-Formulas-in-Markdown/>
  - Two ways to enter math mode:
    - Insert a pair of dollar signs: \$ your equations go here \$. This is the inline math mode.
    - Insert a pair of double-dollar signs: \$\$ your equations go here \$\$, which produces a standalone equation/formula set.

## Problem Set

---

### Problem 1

Does Prim's algorithm always work correctly on graphs with **negative edge weights**? Justify your answer

#### Answer:

Prim's algorithm works correctly on graphs with negative edge weights. This is because the algorithm uses a single minimum weight edge.

---

### Problem 2

How can one use Prim's algorithm to find a spanning tree of a connected graph **with no weights** on its edges? Is it a good algorithm for this problem?

#### Answer:

An arbitrary weight constant would need to be applied to all the edges in order to use Prim's algorithm. Prim's algorithm is not a good choice for this problem. For example, a sparse graph would be slow using Prim's algorithm with an arbitrary weight.

---

### Problem 3

Outline an efficient algorithm in **pseudo code** for changing an element's value in a max-heap. What is the time efficiency of your algorithm?

**Answer:**

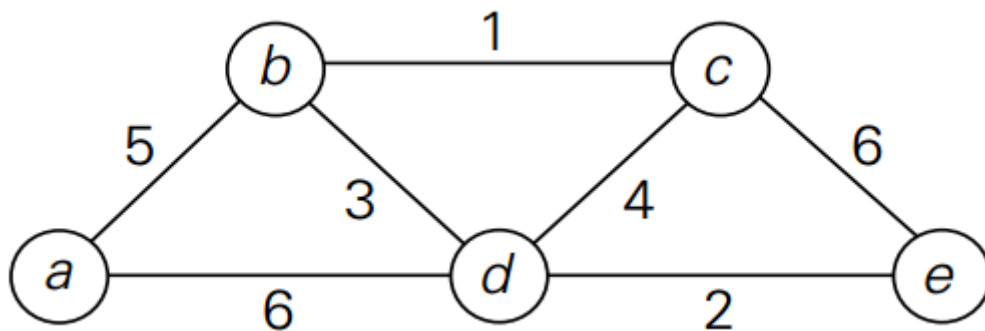
```
MaxHeapChange(H, k)
//Changes an element's value in a max-heap.
//Input: Max-heap and new k element value.
//Output: Modified Max-Heap with element value changed to k

H.heapSize <- H.heapSize + 1
H[H.heapSize] <- k
i <- H.heapSize
while i < 1 && H[i] > H[i/2] do
    swap(H[i], H[i/2])
    i <- i/2
MaxHeapify(i)
```

**Time efficiency:**  $\theta(\log n)$

### Problem 4

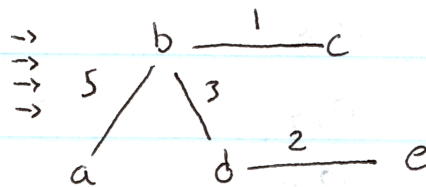
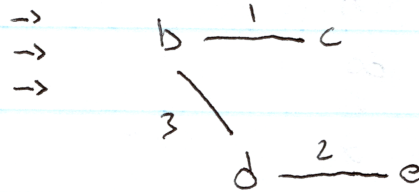
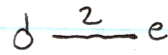
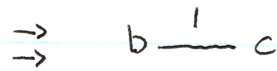
Apply Kruskal's algorithm to find a minimum spanning tree of the following graphs. You need to do it step by step.



**Answer:**

④

bc	de	bd	cd	ab	ad	ce
1	2	3	4	5	6	6



## Problem 5

Does Kruskal's algorithm work correctly on graphs that have negative edge weights? Justify your answer.

### Answer:

Kruskal's algorithm works correctly on graphs that have negative edge weights. The reason is similar to Prim's algorithm. The algorithm uses a single edge weight to determine the next step.

## Problem 6

Indicate whether the following statements are true or false:

1. If  $e$  is a minimum-weight edge in a connected weighted graph, it must be among edges of at least one minimum spanning tree of the graph.
2. If  $e$  is a minimum-weight edge in a connected weighted graph, it must be among edges of each minimum spanning tree of the graph.
3. If edge weights of a connected weighted graph are all distinct, the graph must have exactly one minimum spanning tree.
4. If edge weights of a connected weighted graph are not all distinct, the graph must have more than one minimum spanning tree.

### Answer:

1. true
2. false
3. true
4. false

---

## Problem 7

Construct a Huffman code for the following data:

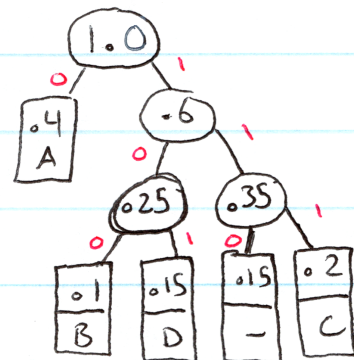
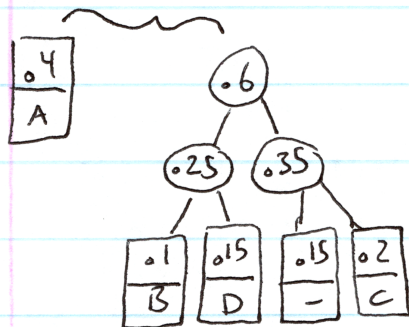
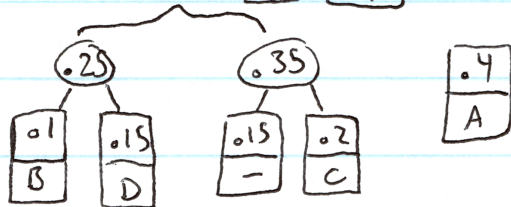
symbol	A	B	C	D	_
frequency	0.4	0.1	0.2	0.15	0.15

- Encode ABACABAD using the code.
- Decode 100010111001010 using the code.

### Answer:

⑦ B D - C A

0.1 0.15 0.15 0.2 0.4



ENCODE: ABACABAD  $\rightarrow$  0 100 0 111 0 100 0 101

DECODE: ~~1~~0~~0~~0~~1~~0 ~~1~~1~~1~~0~~0~~1~~0~~1

BAD - ADA