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KELAS : SI22A

PRAKTIKUM KE- : 3

NILAI

#### 1. STARTUP.CS FOR SIGNALR

```
lysing Microsoft.Owin;
using Owin;
using System;
using System.Threading.Tasks;

[assembly: OwinStartup(typeof(Praktikum3.Startup1))]

pnamespace Praktikum3

foreference
public class Startup1

foreferences
public void Configuration(IAppBuilder app)

foreferences
public void Configuration on how to configure your application, visit https://go.microsoft.com/fwlink/?LinkID=316888
app.MapSignalR();
}
```

#### 2. index.html

```
<!DOCTYPE html>
             E<head>
                         <meta charset="utf-8" />
                          <title>ChatRoom</title>
                          <script src="/Scripts/jquery-3.4.1.min.js"></script>
                         <script src= /scripts/ jquery-s.imin.js </script>
<script src="/scripts/jquery.signalr-2.2.2.min.js"></script>
<script src="/signalr/hubs"></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script>
                         <script type="text/javascript">
10
                                  $(document).ready(function () {
11
                                           $('#UserChat').val(prompt('Enter your name:', ''));
12
13
                                           var hub = $.connection.helloWorld:
15
                                           hub.client.connected = function () {
16
                                                   alert('User baru bergabung..');
17
                                          hub.client.show = function (user, pesan) {
   $('#addText').append('<strong>' + user + ' :</strong> ' + pesan + '<br />');
19
20
21
22
23
                                           $.connection.hub.start().done(function () {
                                                     // Fungsi untuk mengirim pesan
                                                    $('#SubmitButton').click(function () {
  hub.server.send($('#UserChat').val(), $('#PesanChat').val());
25
26
27
                                                            $('#PesanChat').val('').focus();
28
29
                                                    // Fungsi untuk upload file
                                                   $('#UploadButton').click(function () {
   $('#fileUpload').trigger('click'); // Trigger file input ketika button upload di klik
31
32
34
35
                                                    // Ketika file di-upload
                                                    $('#fileUpload').change(function () {
37
                                                            var formData = new FormData();
var fileInput = document.getElementById('fileUpload');
38
                                                             var file = fileInput.files[0];
40
41
                                                            if (file) {
                                                                      formData.append('file', file);
43
                                                                     // Kirim file ke server melalui AJAX
44
                                                                     $.ajax({
                                                                              url: '/Upload/UploadFile', // Endpoint untuk upload file di controller
```

#### 3. HelloWorld.cs

```
□using Microsoft.AspNet.SignalR;
       using System;
       using System.Collections.Generic;
       using System.Linq;
       using System.Web;
      using System.Threading.Tasks;
     ⊡namespace Praktikum3
           public class HelloWorld : Hub
10
11
12
               public void Hello()
13 8
                   Clients.All.hello();
14
               public void Send(string user, string pesan)
18
                   Clients.All.show(user, pesan);
19
20
21
22
               public void SendFile(string user, string fileName, string fileUrl)
23
                   Clients.All.showFile(user, fileName, fileUrl);
25
26
               public override Task OnConnected()
28
                   return Clients.All.OnConnected();
29
31
32
```

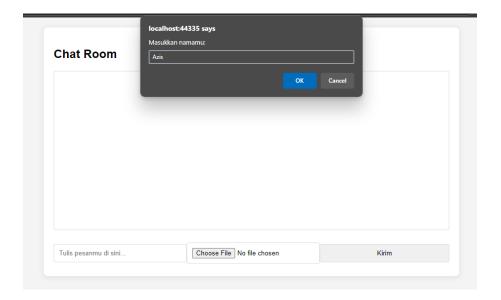
### 4. Controller Upload

### 5. Routeconfig.cs

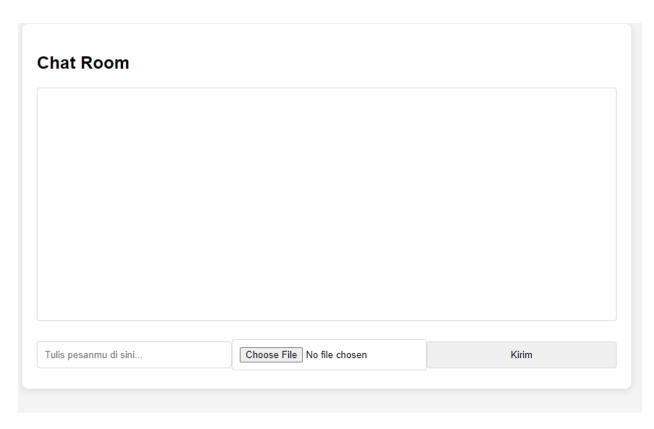
```
⊟using System;
       using System.Collections.Generic;
       using System.Linq;
       using System.Web;
 4
 5
       using System.Web.Mvc;
      using System.Web.Routing;
     ⊡namespace Praktikum3
 9
       {
10
           public class RouteConfig
11
               public static void RegisterRoutes(RouteCollection routes)
13
14
                   routes.IgnoreRoute("{resource}.axd/{*pathInfo}");
15
16
                   routes.MapRoute(
                       name: "Default",
url: "{controller}/{action}/{id}",
17
19
                   defaults: new { controller = "Home", action = "Index", id = UrlParameter.Optional }
20
                   );
21
22
                    routes.MapRoute(
                          name: "Upload",
                           url: "{controller}/{action}/{id}",
                   defaults: new { controller = "Upload", action = "UploadFile", id = UrlParameter.Optional }
25
26
27
28
29
30
```

#### 6. Output:

Inputan nama untuk chat, user dapat memasukan Nama kemudian klik OK.



Masukan Pesan pada inputan dan pilih Choose File untuk menmbahkan gambar kemudian klik Kirim



Maka akan muncul output seperti dibawah

