

Non - linear Programming Assignment – Optimization Techniques

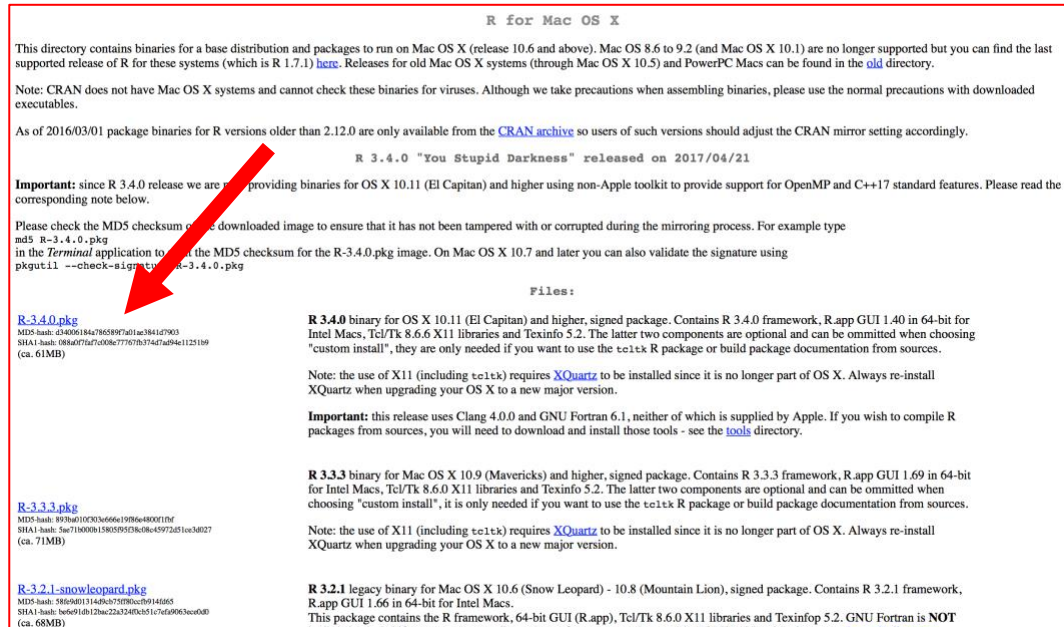
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Important functions

- **penalty_function**: solves a constrained optimization problem with the penalty method. Every individual problem in the sequence of unconstrained problems is solved using the gradient method.
- **gradient**: solves an unconstrained optimization problem with the use of the gradient method.

HOW TO USE

1. Download R installation package (for mac) <https://cran.r-project.org/bin/macosx/>



2. Install R, use default configurations
3. Open R console in the applications

3.1.



3.2.



4. Paste these commands:

```
install.packages("shiny")
```

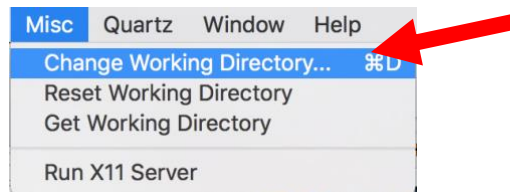
```
install.packages("numDeriv")
```

5. Download source folder "Assignment2" (ex. save on your desktop)
6. Change working directory to the directory in which the source folder "Assignment2" is located ("ex. desktop"), but not inside the source folder "Assignment2" itself.

6.1. To do this, click "Misc" tab in the R console



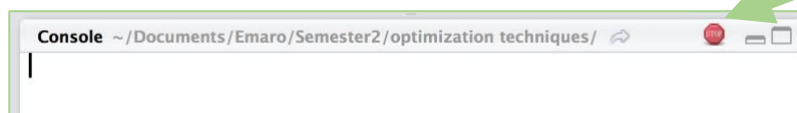
6.2.



7. Launch the program by pasting into the console

```
runApp("Assignment2")
```

8. to stop the program, press "esc" button on your keyboard or click red "Stop" button on your console



TESTS

$$\text{minimize } (x_2 - x_1^2)^2 + (x_1 - 1)^2$$

Initial solution: [5, 3]

Gradient tolerance: 1e-6

Constant step size: 0.01

The cost is: 1.44850369169905e-12

The solution = 1.00000111191351, 1.00000268442791

Found at iteration = 4155

Elapsed time in seconds = 0.221577882766724

$$\text{minimize } x_1^4 - 23x_1^2 - 18x_1 + 40$$

Initial solution: -5

Gradient tolerance: 1e-6

Constant step size: 0.01

The cost is: -33.085379139164

The solution = -3.17534758094279

Found at iteration = 16

Elapsed time in seconds = 0.0159831047058105

Initial solution: 1

Gradient tolerance: 1e-6

Constant step size: 0.01

The cost is: -154.96045601391

The solution = 3.5720819545905

Found at iteration = 10

Elapsed time in seconds = 0.0160260200500488

$$\text{minimize } (x_2 - x_1^2)^2 + (x_1 - 1)^2 \text{ subject to } x_1^2 \geq 2$$

Initial solution: [5,3]

Gradient tolerance: 1e-6

Penalty tolerance: 1e-6

Penalty max number of iterations: 15

Penalty initial Kj: 1

Penalty Kj increase rate: 2

Constant step size: 0.0001

The cost is: 0.171804744986702

The solution = 1.41414755474844, 2.0008234704695

Found at iteration = 5000

Iteration in penalty = 15

Elapsed time in seconds = 4.30507588386536

COMPARISON

In comparison with MATLAB, the accuracy depends on the parameters chosen for both penalty and gradient method. In general, the accuracy is similar. The time taken is faster than MATLAB for unconstrained cases, but constrained cases seem to last longer.