



## Library usage explanation:

### ▪ toggle\_pin:

```
#include <EduExo.h> //include EduExo library
```

```
toggle_pin(pin_number); //if the pin is currently HIGH, set it to LOW; otherwise, set it to HIGH.
```

### ▪ debounce\_button:

```
#include <EduExo.h> //include EduExo library
```

```
void setup() {
```

```
    pinMode(buttonPin, INPUT); //setup the buttonPin as INPUT
```

```
}
```

```
void loop() {
```

```
    if (DebounceButton(buttonPin,debounceDelay))
```

```
{ // Button was pressed, do something}
```

```
}
```

### ▪ emg\_sensor:

```
#include <EduExo.h> //include EduExo library
```

```
int emgValue= emgIs(aux1Pin); //read emg signal from AUX connection 1
```

### ▪ exp\_filter:

```
#include <EduExo.h> //include EduExo library
```

```
ExpFilter myFilter(alpha); //declare object of type ExpFiter and with parameter alpha
```

```
void setup{
```

```
....}
```

```
void loop{
```

```
float filteredSignal = myFilter.exponentialFilter(pin); //calculate the filtered signal from pin
```

```
....}
```

### ▪ force\_sensor:

```
#include <EduExo.h> //include EduExo library
```

```
Int forceValue=analogRead(forcePin) ; //read the force sensor value from [forcePin]
```

```
int forceCalibrated = forceIs(forceValue, forceOffset); //calculate the force value after calibrating it by  
subtracting the forceOffset.
```

### ▪ moving\_average:

```
#include <EduExo.h> //include EduExo library
```

```
float Average = movingAverage(int windowSize,int sensorPin, int reading_delay); //calculate the moving  
average value of [windowSize] readings and a delay of [reading_delay] ms between readings on sensorPin
```

### ▪ moving\_averageEMG:

```
#include <EduExo.h> //include EduExo library
```

```
float EMGAverage = movingAverageEMG(int windowSize,int emgPin, int reading_delay); //calculate the moving average value of [windowSize] readings and a delay of [reading_delay] ms between readings on emgPin
```

#### ▪ moving\_averageForce:

```
#include <EduExo.h> //include EduExo library
```

```
float ForceAverage = movingAverageForce(int windowSize,int forcePin, int forceOffset,int reading_delay); //calculate the moving average value of [windowSize] readings and a delay of [reading_delay] ms between readings on forcePin after calibrating it by subtracting the forceOffset.
```

#### ▪ moving\_averageForce:

```
#include <EduExo.h> //include EduExo library
```

```
float sensorAverage = movingAverageForce(int windowSize,int forcePin,int forceOffset,int reading_delay); //calculate the moving average value of [windowSize] readings of the calibrated force sensor signals and a delay of [reading_delay] ms between readings on forcePin
```

#### ▪ servo\_sensor:

```
#include <EduExo.h> //include EduExo library
```

```
int servo_pos(int servoAnalogInPin) //read the servo position from servoAnalogInPin (10bit value)
```

```
int servo_pos_deg(int servoAnalogInPin, float sValue90, float sValue0) //read the servo position from servoAnalogInPin and calibrate it (in degrees). sValue0 is the value of the Angle sensor when it is at 0 degrees and sValue90 is the value of the Angle sensor when it is at 90 degrees
```

#### ▪ wifi\_connect:

```
#include <EduExo.h> //include EduExo library
```

```
WiFiNINA_connect wifi; //declare object of type WiFiNINA_connect
```

```
....
```

```
void setup() {
```

```
....
```

```
wifi.begin(); //begin method to connect to wifi (WPA2 Enterprise) with parameters [ssid, user, password] that are defined in "credentials.h"
```

```
wifi.printCurrentNet() //print SSID, RSSI, encryptionType, local IP of the Wifi connection
```

```
}
```

#### ▪ BLE\_connect:

```
#include <EduExo.h> //include EduExo library
```

```
BLE_connect ble; //declare object of type BLE_connect
```

```
....
```

```

void_setup{
....
ble.begin(); //begin method to initialize and setup the BLE connection
}
void loop{
ble.loop() //keep up to date with the BLE connection
....}

```

#### ▪ UDP\_wifi\_read:

```

#include <EduExo.h> //include EduExo library
MyUDP myUDP; //declare object of type MyUDP
void setup{
myUDP.begin(port); // connect to wifi (WPA2 Enterprise) with parameters [ssid, user, password] that are
defined in "credentials.h" and enable receiving data on [port]
....
}
void loop{
....
char buffer[sizeofBuffer]; //
myUDP.readPacket(buffer,sizeofBuffer); //read data as a characters array buffer of size sizeofBuffer
myUDP.sendPacket(data,sizeof(data),IPAddress(0,0,0,0),Port); //send data to the reciever's IP-Address at
Port [Port]
}

```

#### ▪ BLE\_data:

```

#include <EduExo.h> //include EduExo library
BLEData BLEData; //create an object of type BLEData
void setup() {
...
while (!Serial); //wait until the serial port is ready to receive data
BLEData.begin(); //initialize the BLE module and starts advertising the BLE service.
}
void loop{
...
BLEData.sendSensorValue(5); //read the sensor value of the chosen AnalogPin every 200ms and print it on
the serial monitor.
BLEData.readString(); //read the string sent to the arduino from the device via BLE and print it on the serial
monitor.
BLEData.readInt(); //read the integer sent to the arduino from the device via BLE and print it on the serial
monitor.
BLEData.sendString("H"); //send the string "H" to the other device via BLE and print it on the serial monitor.
BLEData.sendInt(133); //send the integer 133 to the other device via BLE and print it on the serial monitor

```

```
}
```

- **BLE\_Control :**

```
#include <EduExo.h> //include EduExo library
```

```
BLE_control BLE_control; //create an object of type BLE_control
```

```
void setup() {
```

```
...
```

```
BLE_control.begin(); //initialize the BLE module and starts advertising the BLE service
```

```
}
```

```
void loop() {
```

```
...
```

```
BLE_control.executeFunction(); //Execute the functions that are declared in the MyFunctions files
```

```
}
```