Lab 7

Task 1:

Part (a)

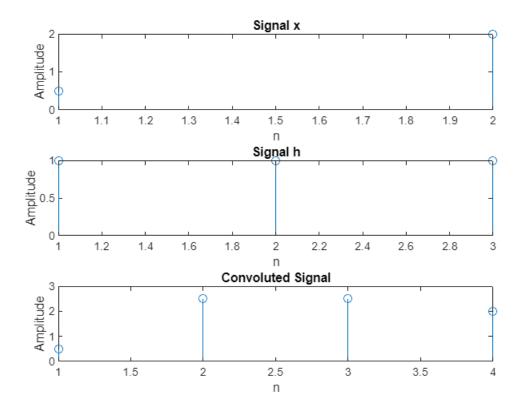
```
% Define the first set of signals
x = [0.5 2];
h = [1 \ 1 \ 1];
m = length(x);
o = length(h);
k = m + o - 1;
% Initialize y_manual and y_conv as arrays of zeros
y_{manual} = zeros(1, k);
% Perform convolution manually using nested loops
for i = 1:k
    for j = 1:m
        if i - j + 1 > 0 && i - j + 1 <= 0
             y_{manual}(i) = y_{manual}(i) + x(j) * h(i - j + 1);
         end
    end
end
y_manual
y_{manual} = 1 \times 4
   0.5000
            2.5000
                     2.5000
                              2.0000
% Perform convolution using the built-in 'conv' function
y_{conv} = conv(x, h)
y_conv = 1 \times 4
   0.5000
            2.5000
                     2.5000
                              2.0000
% Compare the results
isequal(y_manual, y_conv) % Check if the results are equal
ans = logical
  1
n = 1:m;
figure;
% Plot the signals and their convolution result
subplot(3, 1, 1);
stem(n, x);
title('Signal x');
xlabel('n');
ylabel('Amplitude');
```

```
n = 1:o;

subplot(3, 1, 2);
stem(n, h);
title('Signal h');
xlabel('n');
ylabel('Amplitude');

z = 1: k;

subplot(3, 1, 3);
stem(z, y_conv);
title('Convoluted Signal');
xlabel('n');
ylabel('Amplitude');
```



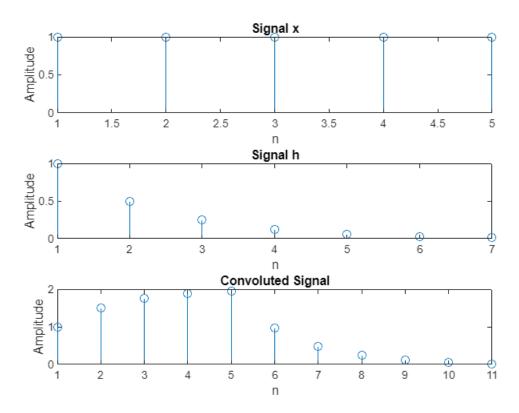
Part (b)

```
a = 0.5; % You can change the value of 'a' as needed
h = a.^n3
h = 1 \times 7
   1.0000
             0.5000
                      0.2500
                               0.1250
                                        0.0625
                                                 0.0312
                                                          0.0156
m = length(x);
o = length(h);
k = m + o - 1;
% Initialize y_manual and y_conv as arrays of zeros
y_{manual} = zeros(1, k);
% Perform convolution manually using nested loops
for i = 1:k
    for j = 1:m
         if i - j + 1 > 0 && i - j + 1 <= o
             y_{manual}(i) = y_{manual}(i) + x(j) * h(i - j + 1);
         end
    end
end
y_manual
y_{manual} = 1 \times 11
   1.0000
                      1.7500
                               1.8750
                                        1.9375
                                                 0.9688
                                                          0.4844
                                                                   0.2344 ...
            1.5000
% Perform convolution using the built-in 'conv' function
y conv = conv(x, h)
y_{conv} = 1 \times 11
   1.0000
            1.5000
                      1.7500
                               1.8750
                                        1.9375
                                                 0.9688
                                                          0.4844
                                                                   0.2344 • • •
% Compare the results
isequal(y_manual, y_conv) % Check if the results are equal
ans = logical
  1
n = 1:m;
% Plot the signals and their convolution result
subplot(3, 1, 1);
stem(n, x);
title('Signal x');
xlabel('n');
ylabel('Amplitude');
n = 1:0;
subplot(3, 1, 2);
stem(n, h);
title('Signal h');
```

```
xlabel('n');
ylabel('Amplitude');

z = 1: k;

subplot(3, 1, 3);
stem(z, y_conv);
title('Convoluted Signal');
xlabel('n');
ylabel('Amplitude');
```



Task 2:

```
% Set the duration of the recording in seconds
duration = 5; % 5 seconds

% Create an audiorecorder object
recObj = audiorecorder(44100, 16, 1); % Sampling rate: 44.1 kHz, 16-bit, mono

% Record the audio for the specified duration
disp('Recording...');
```

Recording...

```
recordblocking(recObj, duration);
disp('Recording Finished.');
```

```
% Save the recorded audio as a .wav file
audiowrite('My_Recording.wav', getaudiodata(recObj), recObj.SampleRate);

% Read the .wav file
[y, fs] = audioread('My_Recording.wav');
% Play the sound file in different ways
```

```
% Play the complete file
sound(y, fs);
pause(duration); % Wait for the sound to finish
```

```
% Play the first half and second half of the file separately
half_duration = duration / 2;
sound(y(1:round(half_duration * fs)), fs);
pause(half_duration); % Wait for the first half to finish
sound(y(round(half_duration * fs) + 1:end), fs);
pause(half_duration); % Wait for the second half to finish
```

```
% Play the middle one-third of the file
third_duration = duration / 3;
start_index = round((duration - third_duration) / 2 * fs);
end_index = start_index + round(third_duration * fs);
sound(y(start_index:end_index), fs);
```

```
% Plot the original sound signal
figure;
subplot(4,1,1);
plot((1:length(y)) / fs, y);
title('Original Sound Signal');
xlabel('Time (s)');
ylabel('Amplitude');
% Plot the first half and second half of the file separately
half_duration = duration / 2;
subplot(4,1,2);
plot((1:round(half_duration * fs)) / fs, y(1:round(half_duration * fs)));
title('First Half of the Sound Signal');
xlabel('Time (s)');
ylabel('Amplitude');
subplot(4,1,3);
plot((round(half_duration * fs) + 1:length(y)) / fs, y(round(half_duration * fs) +
1:end));
title('Second Half of the Sound Signal');
xlabel('Time (s)');
```

```
ylabel('Amplitude');

% Plot the middle one-third of the file
third_duration = duration / 3;
start_index = round((duration - third_duration) / 2 * fs);
end_index = start_index + round(third_duration * fs);

subplot(4,1,4);
plot((start_index:end_index) / fs, y(start_index:end_index));
title('Middle One-Third of the Sound Signal');
xlabel('Time (s)');
ylabel('Amplitude');
```

